
New Oracle-Efficient Algorithms for Private Synthetic Data Release

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Abstract

We present three new algorithms for constructing differentially private synthetic data—a sanitized version of a sensitive dataset that approximately preserves the answers to a large collection of statistical queries. All three algorithms are *oracle-efficient* in the sense that they are computationally efficient when given access to an optimization oracle. Such an oracle can be implemented using many existing (non-private) optimization tools such as sophisticated integer program solvers. While the accuracy of the synthetic data is contingent on the oracle’s optimization performance, the algorithms satisfy differential privacy even in the worst case. For all three algorithms, we provide theoretical guarantees for both accuracy and privacy. Through empirical evaluation, we demonstrate that our methods scale well with both the dimensionality of the data and the number of queries. Compared to the state-of-the-art method High-Dimensional Matrix Mechanism (McKenna et al., 2018), our algorithms provide better accuracy in the large workload and high privacy regime (corresponding to low privacy loss ϵ).

1. Introduction

The wide range of personal data collected from individuals has facilitated many studies and data analyses that inform decisions related to science, commerce, and government policy. Since many of these rich datasets contain highly sensitive personal information, there is a tension between releasing useful information about the population and compromising individuals’ privacy. In this work, we consider

the problem of answering a large collection of statistical (or linear) queries subject to differential privacy constraints. Formally, we consider a data domain $\mathcal{X} = \{0, 1\}^d$ of dimension d and a dataset $D \in \mathcal{X}^n$ consisting of the data of n individuals. Our goal is to approximately answer a large class of statistical queries \mathcal{Q} about D . A predicate $\phi: \mathcal{X} \rightarrow [0, 1]$ defines a statistical query, and the query $q_\phi: \mathcal{X}^n \rightarrow [0, 1]$ is given by $q_\phi(D) = \frac{1}{n} \sum_{i=1}^n \phi(D_i)$. An approximate answer $a \in [0, 1]$ must satisfy $|a - q_\phi(D)| \leq \alpha$ for some accuracy parameter $\alpha > 0$. To preserve privacy, we work under the constraint of differential privacy (Dwork et al., 2006). Privately answering statistical queries is at the heart of the 2020 US Census release (Abowd, 2018) and provides the basis for a wide range of private data analysis tasks. For example, many machine learning algorithms can be simulated using statistical queries (Kearns, 1998).

An especially compelling way to perform private query release is to release *private synthetic data* – a sanitized version of the dataset that approximates all of the queries in the class \mathcal{Q} . Notable examples of private synthetic data algorithms are the SmallDB algorithm (Blum et al., 2008) and the private multiplicative weights (PMW) mechanism (Hardt & Rothblum, 2010) (and its more practical variant the multiplicative weights exponential mechanism MWEM (Hardt et al., 2012)), which can answer exponentially many queries and achieves nearly optimal sample complexity (Bun et al., 2018). Unfortunately, both algorithms involve maintaining a probability distribution over the data domain $\mathcal{X} = \{0, 1\}^d$, and hence suffer exponential (in d) running time. Moreover, under standard cryptographic assumptions, this running time is necessary in the worst case (Ullman, 2016; Ullman & Vadhan, 2011). However, there is hope that these worst-case intractability results do not apply to real-world datasets.

To build more efficient solutions for constructing private synthetic data, we consider *oracle efficient* algorithms that rely on a black-box optimization subroutine. The optimization problem is NP-hard in the worst case. However, we invoke practical optimization heuristics for this subroutine (namely integer program solvers such as CPLEX and Gurobi). These heuristics work well on many real-world instances. Thus the algorithms we present are more practical than the worst-case hardness would suggest is possible. While our algorithms’ efficiency and accuracy are contingent on the solver’s performance, differential privacy is guaranteed even if the solver

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runs forever or fails to optimize correctly.

Overview of our results. To describe our algorithms, we will first revisit a formulation of the query release problem as a zero-sum game between a data player who maintains a distribution \hat{D} over \mathcal{X} and a query player who selects queries from \mathcal{Q} (Hsu et al., 2013; Gaboardi et al., 2014). Intuitively, the data player aims to approximate the private dataset D with \hat{D} , while the query player tries to identify a query which distinguishes between D and \hat{D} . The prior work (Hsu et al., 2013; Gaboardi et al., 2014) showed that any (approximate) equilibrium for this game gives rise to an accurate synthetic dataset. To study the private equilibrium computation within this game, we consider a *primal* framework and a *dual* framework that enables us to unify and improve on existing algorithms.

In the primal framework, we perform the equilibrium computation via the following *no-regret dynamics*: over rounds, the data player updates its distribution \hat{D} using a no-regret online learning algorithm, while the query player plays an approximate best response. The algorithm MWEM in prior work falls under the primal framework with the data player running the multiplicative weights (MW) method as the no-regret algorithm and the query player privately responding using the exponential mechanism (McSherry & Talwar, 2007). However, since the MW method maintains an entire distribution over the domain \mathcal{X} , MWEM runs in exponential time, even in the best case. To overcome this intractability, we propose two new algorithms FEM and sepFEM that follow the same no-regret dynamics but importantly replace the MW method with two variants of the follow-the-perturbed-leader (FTPL) algorithm (Kalai & Vempala, 2005)—Non-Convex-FTPL (Suggala & Netrapalli, 2019) and Separator-FTPL (Syrkanis et al., 2016)—both of which solve a perturbed optimization problem instead of maintaining an exponential-sized distribution. FEM achieves an error rate of $\alpha = \tilde{O}\left(d^{3/4} \log^{1/2} |\mathcal{Q}|/n^{1/2}\right)$, and sepFEM achieves a slightly better rate of $\alpha = \tilde{O}\left(d^{5/8} \log^{1/2} |\mathcal{Q}|/n^{1/2}\right)$, although the latter requires the query class \mathcal{Q} to have a structure called a small separator set. In contrast, MWEM attains the error rate $\alpha = \tilde{O}\left(d^{1/4} \log^{1/2} |\mathcal{Q}|/n^{1/2}\right)$. Although the accuracy analysis requires repeated sampling from the FTPL distribution (and thus repeatedly solving perturbed integer programs), our experiments show that the algorithms remain accurate even with a much lower number of samples, which allows for a much more reasonable running time.

We then consider the *dual* formulation and improve upon the existing algorithm DualQuery (Gaboardi et al., 2014). Unlike MWEM, DualQuery has the query player running MW over the query class \mathcal{Q} , which is often significantly smaller than the data domain \mathcal{X} , and has the data player play-

ing best response, which can be computed non-privately by solving an integer program. Since the query player’s MW distribution is a function of the private data, DualQuery privately approximates this distribution with a collection of samples drawn from it. Each draw from the MW distribution can be viewed as a single instantiation of the exponential mechanism, which provides a bound on the privacy loss. We improve DualQuery by leveraging the observation that the MW distribution changes slowly between rounds in the no-regret dynamics. Thus can reuse previously drawn queries to approximate the current MW distribution via rejection sampling. By using this technique, our algorithm DQRS (DualQuery with rejection sampling) reduces the number of times we draw new samples from the MW distribution and also the privacy loss, and hence improves the privacy-utility trade-off. We theoretically demonstrate that DQRS improves the accuracy guarantee of DualQuery. Specifically DQRS attains accuracy

$\alpha = \tilde{O}\left(\frac{\log(|\mathcal{X}|/\beta) \cdot \log^3(|\mathcal{Q}|)}{n^2}\right)^{1/5}$ whereas DualQuery attains accuracy $\alpha = \tilde{O}\left(\frac{\log(|\mathcal{X}|/\beta) \cdot \log^3(|\mathcal{Q}|)}{n^2}\right)^{1/6}$. Even though the dual algorithms DualQuery and DQRS have worse accuracy performance than the primal algorithms FEM and sepFEM, the dual algorithms run substantially faster since they make many fewer oracle calls. Thus we observe a trade-off not only between privacy and utility but also with computational resources.

In addition to our theoretical guarantees, we perform a basic experimental evaluation of our algorithms. As a benchmark, we use DualQuery as well as the state-of-the-art High-Dimensional Matrix Mechanism (HDMM) (McKenna et al., 2018); HDMM is being deployed in practice by the US Census Bureau (Kifer, 2019). We perform our experiments with the standard Adult and Loans datasets and use k -way conjunctions as a query workload. Our algorithms are comparable to the benchmarks on a small workload, and we see that FEM and HDMM performs best overall. We then compare HDMM and FEM on a large workload. Here we see that the accuracy of FEM is still similar to HDMM (and in some parameter regimes better). These results support our theoretical analysis.

In Section 6, we compare the performance of our algorithms against other practical algorithms for synthetic data generation. The benchmark we use is the High-Dimensional Matrix Mechanism (McKenna et al., 2018), which itself builds on the Matrix Mechanism (Li et al., 2015), but is more efficient and scalable. Given a workload of queries \mathcal{Q} , this algorithm uses optimization routines (in a significantly different way than ours) to select a different set of “strategy queries” which can be answered with Laplace noise. Answers to the original queries in \mathcal{Q} can then be reconstructed by combining the noisy answers to these strategy queries.

2. Preliminaries

Definition 2.1 (Differential Privacy). A randomized algorithm $\mathcal{M} : \mathcal{X}^* \rightarrow \mathcal{R}$ satisfies (ϵ, δ) -differential privacy if for all databases x, x' differing in at most one entry, and every measurable subset $S \subseteq \mathcal{R}$, we have

$$\Pr[\mathcal{M}(x) \in S] \leq e^\epsilon \Pr[\mathcal{M}(x') \in S] + \delta.$$

We will use the exponential mechanism as a key component in our design of private algorithms.

Definition 2.2 (Exponential Mechanism (McSherry & Talwar, 2007)). Given some database x , arbitrary range \mathcal{R} , and score function $S : \mathcal{X}^* \times \mathcal{R} \rightarrow \mathbb{R}$, the exponential mechanism $\mathcal{M}_E(x, S, \mathcal{R}, \epsilon)$ selects and outputs an element $r \in \mathcal{R}$ with probability proportional to

$$\exp\left(\frac{\epsilon S(x, r)}{2\Delta_S}\right),$$

where Δ_S is the sensitivity of S , defined as

$$\Delta_S = \max_{D, D' : |D \Delta D'| = 1, r \in \mathcal{R}} |S(D, r) - S(D', r)|.$$

Lemma 1 ((McSherry & Talwar, 2007)). *The exponential mechanism $\mathcal{M}_E(x, S, \mathcal{R})$ is $(\epsilon, 0)$ -differentially private.*

Theorem 2 (Exponential Mechanism Utility (McSherry & Talwar, 2007)). *Fixing a database x , let $OPT_S(x)$ denote the max score of function S . Then, with probability $1 - \beta$ the error is bounded by:*

$$OPT_S(x) - S(x, \mathcal{M}_E(x, u, \mathcal{R}, \epsilon)) \leq \frac{2\Delta_S}{\epsilon} (\ln |\mathcal{R}| / \beta)$$

Theorem 3 (Advanced Composition (Dwork et al., 2010; Bun & Steinke, 2016)). *Let $\epsilon, \delta, \delta' > 0$. The adaptive T -fold composition of $T(\epsilon, \delta)$ -differentially private algorithms is $(\epsilon', T\delta + \delta')$ -differentially private for*

$$\epsilon' = \frac{T\epsilon^2}{2} + \epsilon\sqrt{2T\log(1/\delta')}.$$

We are interested in privately releasing *statistical linear queries*, formally defined as follows.

Definition 2.3 (Statistical linear queries). Given as predicate a linear threshold function ϕ , the linear query $q_\phi : \mathcal{X}^n \rightarrow [0, 1]$ is defined by

$$q_\phi(D) = \frac{\sum_{x \in D} \phi(x)}{|D|}$$

The main query class we consider in our empirical evaluations is 3-way marginals and 5-way marginals. We give the definition here

Definition 2.4. Let the data universe with d categorical features be $\mathcal{X} = (\mathcal{X}_1 \times \dots \times \mathcal{X}_d)$, where each \mathcal{X}_i is the discrete domain of the i th feature. We write $x_i \in \mathcal{X}_i$ to mean the i th feature of record $x \in \mathcal{X}$. A 3-way marginal query is a linear query specified by 3 features $a \neq b \neq c \in [d]$, and a target $y \in (\mathcal{X}_a \times \mathcal{X}_b \times \mathcal{X}_c)$, given by

$$q_{abc,y}(x) = \begin{cases} 1 & : x_a = y_1 \wedge x_b = y_2 \wedge x_c = y_3 \\ 0 & : \text{otherwise.} \end{cases}$$

Furthermore, its negation is given by

$$\bar{q}_{abc,y}(x) = \begin{cases} 0 & : x_a = y_1 \wedge x_b = y_2 \wedge x_c = y_3 \\ 1 & : \text{otherwise.} \end{cases}$$

Note that for each marginal (a, b, c) there are $|\mathcal{X}_a||\mathcal{X}_b||\mathcal{X}_c|$ queries.

Finally, our algorithm will be using the following form of linear optimization oracle. In our experiments, we implement this oracle via an integer program solver.

Definition 2.5 (Linear Optimization Oracle). Given as input a set of n statistical linear queries $\{q_i\}$ and a d -dimensional vector σ , a linear optimization oracle outputs

$$\hat{x} \in \arg \min_{x \in \{0,1\}^d} \left\{ \sum_{i=1}^n q_i(x) - \langle x, \sigma \rangle \right\}$$

3. Query Release Game

Given a class of queries \mathcal{Q} over a database D , we want to output a differentially private synthetic dataset \hat{D} such that for any query $q \in \mathcal{Q}$ we have low error:

$$\text{error}(\hat{D}) = |q(D) - q(\hat{D})| \leq \alpha.$$

We revisit a zero-sum game formulation between a data-player and a query player for this problem (Hsu et al., 2013; Gaboardi et al., 2014). The data player has action set equal to the data universe \mathcal{X} and the query player has action set equal to the query class \mathcal{Q} . We make the assumption that \mathcal{Q} is closed under negation. That is, for every query $q \in \mathcal{Q}$ there is a *negated query* $\bar{q} \in \mathcal{Q}$ where $\bar{q}(D) = 1 - q(D)$. If \mathcal{Q} is not closed under negation, we can simply add negated queries to \mathcal{Q} . Since \mathcal{Q} is closed under negations, we can write the error as

$$|q(D) - q(\hat{D})| = \max\{q(D) - q(\hat{D}), -q(D) - -q(\hat{D})\}$$

This allows us to define a payoff function that captures the error of \hat{D} without the absolute value. In particular, the payoff for actions $x \in \mathcal{X}$ and $q \in \mathcal{Q}$ is given by:

$$A(x, q) := q(D) - q(x) \quad (1)$$

The data player wants to minimize the payoff $A(x, q)$ while the query player maximizes it. Intuitively, the data player would like to find a distribution over \mathcal{X} with low error, while the query player is trying to identify the query with the highest error. Each player chooses a mixed strategy, that is a distribution over their action set. Let $\Delta(\mathcal{X})$ and $\Delta(\mathcal{Q})$ denote the sets of distributions over \mathcal{X} and \mathcal{Q} , respectively. For any $\hat{D} \in \Delta(\mathcal{X})$ and $\hat{Q} \in \Delta(\mathcal{Q})$, the payoff is defined as

$$A(\hat{D}, \cdot) = \mathbb{E}_{x \sim \hat{D}} [A(x, \cdot)], \quad A(\cdot, \hat{Q}) = \mathbb{E}_{q \sim \hat{Q}} [A(\cdot, q)].$$

A pair of mixed strategies $(\hat{D}, \hat{Q}) \in \Delta(\mathcal{X}) \times \Delta(\mathcal{Q})$ forms an α -approximate equilibrium of the game if

$$\max_{q \in \mathcal{Q}} A(\hat{D}, q) - \alpha \leq A(\hat{D}, \hat{Q}) \leq \min_{x \in \mathcal{X}} A(x, \hat{Q}) + \alpha, \quad (2)$$

The following result allows us to reduce the problem of query release to the problem of computing an equilibrium in the game.

Theorem 4 (Gaboardi et al. (2014)). *Let (\hat{D}, \hat{Q}) be any α -approximate equilibrium of the query release game, then the data player's strategy \hat{D} is 2α -accurate, that is for all $q \in \mathcal{Q}$, $\text{error}(\hat{D}) = |q(D) - q(\hat{D})| \leq 2\alpha$.*

3.1. No-Regret Dynamics

To compute such an equilibrium privately, we will simulate no-regret dynamics between the two players. Over rounds $t = 1, \dots, T$, the two players will generate a sequence of plays $(D^1, Q^1), \dots, (D^T, Q^T) \in \Delta(\mathcal{X}) \times \Delta(\mathcal{Q})$. The regrets of the two players are defined as

$$R_{\text{data}} = \sum_{t=1}^T A(D^t, Q^t) - \min_{x \in \mathcal{X}} \sum_{t=1}^T A(x, Q^t),$$

$$R_{\text{qry}} = \max_{q \in \mathcal{Q}} \sum_{t=1}^T A(D^t, q) - \sum_{t=1}^T A(D^t, Q^t)$$

Theorem 5 (Follows from (Freund & Schapire, 1997)). *The average play (\bar{D}, \bar{Q}) given by $\bar{D} = \frac{1}{T} \sum_{t=1}^T D^t$ and $\bar{Q} = \frac{1}{T} \sum_{t=1}^T Q^t$ from the no-regret dynamics above is an α -approximate equilibrium with*

$$\alpha = \frac{R_{\text{data}} + R_{\text{qry}}}{T}.$$

In the next section we will now provide a general framework to privately compute the approximate Nash equilibrium of the game.

4. Primal Oracle-Efficient Framework

In the primal framework, we will have the data player run a online learning algorithm to generate the distributions

D^1, \dots, D^T over rounds and have the query player play an approximate best response Q^t against D^t in each round. The algorithm MWEM falls under this framework, but the no-regret algorithm (MW) runs in exponential time even in the best case since it maintains a distribution over the entire domain \mathcal{X} . We replace the MW method with two variants of the follow-the-perturbed-leader (FTPL) algorithm (Kalai & Vempala, 2005)—Non-Convex-FTPL (Suggala & Netrapalli, 2019) and Separator-FTPL (Syrkanis et al., 2016). Both of these algorithms can generate a sample from their FTPL distributions by calling on an oracle to solve a perturbed optimization problem. (In our experiments, we instantiate this oracle with an integer program solver.) For both algorithms, the query player will select a query q_t (that is Q^t is point mass distribution on q_t) using the exponential mechanism. We present this primal framework in Algorithm 1.

Algorithm 1 Primal Framework of No-Regret Dynamics

Require: FTPL algorithm \mathcal{A}

input A dataset $D \in \mathcal{X}^n$, query class \mathcal{Q} , number of rounds T , target privacy ε, δ .

Initialize ε_0 such that $\varepsilon = T\varepsilon_0^2/2 + \varepsilon_0\sqrt{2T \log(1/\delta)}$

Get initial sample q_0 uniformly at random.

for $t = 1$ **to** T **do**

Data Player: Generate \hat{D}^t with online learner \mathcal{A} who sees history of previous queries q_0, \dots, q_{t-1} .

Query player: Define score function S_t . For each query $q \in \mathcal{Q}$, set $S_t(D, q) = q(D) - q(\hat{D}^t)$.

 Sample $q_t \sim \mathcal{M}_E(D, S_t, \mathcal{Q}, \varepsilon_0)$

end for

output $\frac{1}{T} \sum_{t=1}^T \hat{D}^t$

Now we instantiate the primal framework above with two no-regret learners, which yield two algorithms FEM ((Non-Convex)-FTPL with Exponential Mechanism) and sepFEM (Separator-FTPL with Exponential Mechanism). First, the FEM algorithm at each round t computes a distribution D_t by solving a perturbed linear optimization problem polynomially many times. The optimization objective is given by the payoff against the previous queries and a linear perturbation

$$\arg \min_{x \in \mathcal{X}} \sum_{i=0}^{t-1} A(x, q_i) + \langle x, \sigma \rangle$$

where σ is a random vector drawn from the exponential distribution. Observe that the first term $q_i(D)$ in $A(x, q_i) = q_i(D) - q_i(x)$ does not depend on x . Thus, we can further simplify the objective as

$$\arg \max_{x \in \mathcal{X}} \left\{ \sum_{i=0}^{t-1} q_i(x) - \langle x, \sigma \rangle \right\}$$

To solve this problem above, we will use an linear optimiza-

tion oracle (Definition 2.5), which we will implement using an integer program solver.

Algorithm 2 Data player update in FEM

input Queries q_0, \dots, q_{t-1} , exponential noise parameter η and number of samples s

for $j \leftarrow 1$ **to** s **do**

Let $\sigma_j \in \mathbb{R}^d$ be a random vector such that each coordinate of σ_j is drawn from the exponential distribution $\text{Exp}(\eta)$. Obtain a FTPL sample x_j^t by solving

$$x_j^t \in \arg \max_{x \in \mathcal{X}} \left\{ \sum_{i=1}^{t-1} q_i(x) - \langle x, \sigma_j \rangle \right\}$$

end for

output \widehat{D}_t as the uniform distribution over $\{x_1^t, \dots, x_s^t\}$

The second algorithm is less general, but as we will show it achieves a better error rate for important classes of queries. Algorithm **sepFEM** relies on the assumption that the query class \mathcal{Q} has a small separator set $\text{sep}(\mathcal{Q})$.

Definition 4.1 (Separator Set). A queries class \mathcal{Q} has a small separator set $\text{sep}(\mathcal{Q})$ if for any two distinct records $x, x' \in \mathcal{X}$, there exist a query $q : \mathcal{X} \rightarrow \{0, 1\}$ in $\text{sep}(\mathcal{Q})$ such that $q(x) \neq q(x')$.

Many classes of statistical queries defined over the boolean hypercube have separator sets of size proportional to their VC-dimension or the dimension of the input data. For example, boolean conjunctions, disjunctions, halfspaces defined over the $\{0, 1\}^d$, and parity functions all have separator sets of size d .

Algorithm **sepFEM** then perturbs the data player's optimization problem by inserting "fake" queries from the separator set:

$$\arg \max_{x \in \mathcal{X}} \left\{ \sum_{i=1}^{t-1} q_i(x) + \sum_{\tilde{q}_j \in \text{sep}(\mathcal{Q})} \sigma_j \tilde{q}_j(x) \right\},$$

where each $\sigma_j \in \mathbb{R}$ is sampled from the Laplace distribution. This problem can be viewed as a simple special case of the linear optimization problem in Definition 2.5 with no linear perturbation term.

To derive the privacy guarantee of these two algorithms, we observe that the data player's update does not directly use the private dataset D . Thus, the privacy guarantee directly follows from the composition of T exponential mechanisms.

Theorem 6 (Privacy). *Let $0 < \delta < 1$. For any no-regret algorithm \mathcal{A} , Algorithm 1 is (ε, δ) -differentially private.*

To derive the accuracy guarantee of the two algorithms, we first bound the regret of the two players. Note that the regret

Algorithm 3 Data player update in **sepFEM**

input Queries q_0, \dots, q_{t-1} , Laplace noise parameters η , number of samples s .

Let $\text{sep}(\mathcal{Q}) = \{\tilde{q}_1, \dots, \tilde{q}_M\}$ be the separator set for \mathcal{Q} .

for $i = 1$ **to** s **do**

Let $\sigma \in \mathbb{R}^M$ be a fresh random vector such that each coordinate of σ_j is drawn from the Laplace distribution $\text{Lap}(\eta)$. Obtain a FTPL sample x_j^t by solving

$$x_j^t \arg \max_{x \in \mathcal{X}} \left\{ \sum_{i=1}^{t-1} q_i(x) + \sum_{i=1}^M \sigma_{j,i} \tilde{q}_i(x) \right\}$$

end for

output \widehat{D}_t be a uniform distribution over $\{x_1^t, \dots, x_s^t\}$

guarantee of the data player follow from the regret bounds on the two FTPL algorithms (Suggala & Netrapalli, 2019) and (Syrgkanis et al., 2016). The regret guarantee of the query player directly follows from the utility guarantee of the exponential mechanism (McSherry & Talwar, 2007). We defer the details to the appendix.

Corollary 6.1 (FEM Accuracy). *Let $d = \log(\mathcal{X})$. For any dataset $D \in \mathcal{X}^n$, query class \mathcal{Q} and privacy parameter $\rho > 0$, there exists T, η, s so that with probability at least $1 - \beta$, the algorithm **FEM** finds a synthetic database that answers all queries in \mathcal{Q} with additive error*

$$\alpha = \tilde{O} \left(\frac{d^{3/4} \log^{1/2} |\mathcal{Q}| \cdot \sqrt{\log(\frac{1}{\delta}) \log(\frac{1}{\beta})}}{n^{1/2} \varepsilon^{1/2}} \right)$$

Corollary 6.2 (**sepFEM** Accuracy). *Let $d = \log(\mathcal{X})$. For any dataset $D \in \mathcal{X}^n$ and query class \mathcal{Q} with a separator set $\text{sep}(\mathcal{Q})$ and privacy parameter $\rho > 0$, there exist T, η, s so that with probability at least $1 - \beta$, algorithm **sepFEM** finds a synthetic*

$$\alpha = O \left(\frac{|\text{sep}(\mathcal{Q})|^{3/8} d^{1/4} \log^{1/2} |\mathcal{Q}| \cdot \sqrt{\log(\frac{1}{\delta}) \log(\frac{1}{\beta})}}{n^{1/2} \varepsilon^{1/2}} \right)$$

Note that if the query class \mathcal{Q} has a separator set of size $O(d)$, which is the case for boolean conjunctions, disjunctions, halfspaces defined over the $\{0, 1\}^d$, and parity functions, then the bound above becomes

$$\alpha = O \left(\frac{d^{5/8} \log^{1/2} |\mathcal{Q}| \cdot \sqrt{\log(\frac{1}{\delta}) \log(\frac{1}{\beta})}}{n^{1/2} \varepsilon^{1/2}} \right)$$

Remark. *Non-convex FEM and Separator FEM exhibit a better tradeoff between α and n than DualQuery, but a slightly worse dependence on d compared to DualQuery and MWEM.*

5. DQRS: DualQuery with Rejection Sampling

In this section, we present an algorithm DQRS that builds on the DualQuery algorithm (Gaboardi et al., 2014) and achieves better provable sample complexity. In DualQuery, we employ the dual framework of the query release game – the query player maintains a distribution over queries using the Multiplicative Weights (MW) no-regret learning algorithm and the data player best responds. However, the query player cannot directly use the distribution Q^t proposed by MW during round t because it depends on the private data. Instead, for each round t , it takes s samples from Q^t to form an estimate distribution \hat{Q}^t . The data player then best-responds against \hat{Q}^t . Sampling from the MW distribution Q^t can be interpreted as a sample from the exponential mechanism. The sampling step incurs a significant privacy cost.

Our algorithm DQRS improves the sampling step of DualQuery in order to reduce the privacy cost (and the runtime). The basic idea of our algorithm DQRS is to apply the rejection sampling technique to “recycle” samples from prior rounds. Namely, we generate some samples from Q^t using the samples obtained from the distribution in the previous round, i.e., Q^{t-1} . This is possible because Q^t is close to Q^{t-1} . We show that by taking fewer samples from Q^t for each round t , we consume less of the privacy budget. The result is that the algorithm operates for more iterations and obtains lower regret (i.e., better accuracy).

Theorem 7. *DualQuery with rejection sampling (Algorithm 4) takes in a private dataset $D \in \mathcal{X}^n$ and makes $T = O\left(\frac{\log|\mathcal{Q}|}{\alpha^2}\right)$ queries to an optimization oracle and outputs a dataset $\tilde{D} = (x^1, \dots, x^T) \in \mathcal{X}^T$ such that, with probability at least $1 - \beta$, for all $q \in \mathcal{Q}$ we have $|q(\tilde{D}) - q(D)| \leq \alpha$. The algorithm is (ϵ, δ) -differentially private and attains accuracy*

$$\alpha = O\left(\frac{\log(|\mathcal{X}|T/\beta) \cdot \log^3(|\mathcal{Q}|) \cdot \log(1/\delta)}{n^2 \epsilon^2}\right)^{1/5}.$$

In contrast, DualQuery (without rejection sampling) obtains the same result except with

$$\alpha = O\left(\frac{\log(|\mathcal{X}|T/\beta) \cdot \log^3(|\mathcal{Q}|) \cdot \log(1/\delta)}{n^2 \epsilon^2}\right)^{1/6}.$$

In other words, DQRS attains strictly better accuracy than DualQuery for the same setting of other parameters.

The analysis of DQRS largely follows that of DualQuery. The key difference is the analysis of the rejection sampling step, which is summarized by the following two lemmas. The first one shows that taking samples drawn from $Q =$

Algorithm 4 Rejection Sampling Dualquery

Require: Target accuracy $\alpha \in (0, 1)$, target failure probability $\beta \in (0, 1)$

input dataset D , and linear queries $q_1, \dots, q_k \in \mathcal{Q}$

Set $T = \frac{16 \log|\mathcal{Q}|}{\alpha^2}$, $\eta = \frac{\alpha}{4}$

$s = \frac{48 \log(3|\mathcal{X}|T/\beta)}{\alpha^2}$

Construct sample S_1 of s queries $\{q_i\}$ from \mathcal{Q} according to $Q^1 = \text{Uniform}(\mathcal{Q})$

for $t \leftarrow 1$ **to** T **do**

Let $\tilde{q} = \frac{1}{s} \sum_{q \in S_t} q$

Find x^t with $A_D(x^t, \tilde{q}) \geq \max_x A_D(x, \tilde{q}) - \alpha/4$

Let $\gamma_t = \frac{1}{2t^{2/3}}$

for all $q \in \mathcal{Q}$ **do**

$\hat{Q}_q^{t+1} := e^{-\eta - \gamma_t} \cdot \exp(-\eta A_D(x^t, q)) Q_q^t$

end for

Normalize \hat{Q}^{t+1} to obtain Q^{t+1}

Construct S_{t+1} as follows

Let $\tilde{s}_t = (2\gamma_t + 4\eta)s$ and add \tilde{s}_t independent fresh samples from Q^{t+1} to S_{t+1}

for all $q \in S_t$ **do**

Add q to S_{t+1} with probability \hat{Q}_q^{t+1}/Q_q^t

If $|S_{t+1}| > s$, discard elements at random so that $|S_{t+1}| = s$

end for

end for

output Sample y_1, \dots, y_s

Q^t and performing rejection sampling yields samples from $P = Q^{t+1}$; thus S_{t+1} is distributed exactly as if it were drawn from Q^{t+1} . The second lemma gives a bound on the privacy loss of the rejection sampling step.

Lemma 8 (Rejection Sampling Accuracy). *Let P and Q be probability distributions over \mathcal{Q} , and let $M \geq \max_{q \in \mathcal{Q}} P_q/Q_q$. Sample an element of \mathcal{Q} as follows. Sample q according to Q , and accept it with probability $P_q/(M \cdot Q_q)$. If q is not accepted, sample q according to P . Then the resulting element is distributed according to P .*

Lemma 9 (Rejection Sampling Privacy). *The subroutine which accepts q with probability $\hat{Q}_q^{t+1}/Q_q^t = e^{-\eta - \gamma_t} \cdot \exp(-\eta A_D(x^t, q))$ is ϵ -differentially private for $\epsilon = \max\{\eta/n, \eta/\gamma_t n\}$.*

6. Experiments on the Adult dataset

We evaluate the algorithms presented in this paper on two different datasets: the ADULT dataset from the UCI repository (Dua & Graff, 2017) and the LOANS dataset. The datasets used in our experiments are summarized in table 1. For the experiments in this section, we focus on answering 3-way marginal and 5-way marginal queries. We ran two sets of experiments. One looks into how well the algorithms scale with the privacy budget, and we test for privacy budget

ε taking value in 0.1, 0.15, 0.2, 0.25, 0.5, and 1. The second one looks into how the algorithms' performance degrades when we rapidly increase the number of marginals workload to answer. To measure the accuracy of a synthetic dataset \hat{D} produced by the algorithm, we used the max additive error over a set of queries Q : $\text{error}(\hat{D}) = \max_{q \in Q} |q(D) - q(\hat{D})|$.

Table 1. Datasets

DATA SET	RECORDS	ATTRIBUTES
ADULT	48842	15
LOANS	42535	48

Our first set of experiments (fig. 1) fix the number of queries and evaluate the performance on different privacy levels. From the first result, we observe that FEM's max error rate increases more slowly than HDMM's as we increase the privacy level (decrease ε value). Our second set of experiments (fig. 2) fix the privacy parameters and evaluates performance on increasing workload size (or the number of marginals). The results from this section, show that FEM's max error rate increases much more slowly than HDMM's. From the experiments, we can conclude that at least of the case of k -way marginals and dataset ADULT and LOANS, FEM scales better to both the high privacy regime (low ε value) and the large workload regime (high number of queries) than the state-of-the-art HDMM method.

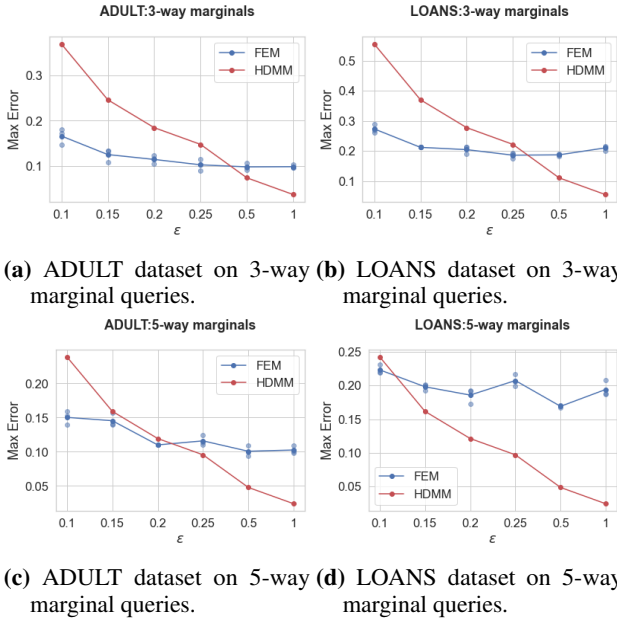


Figure 1. Max-error for 3 and 5-way marginal queries on different privacy levels. The number of marginals is fixed at 64. We enumerate all queries for each marginal.(see definition 2.4)

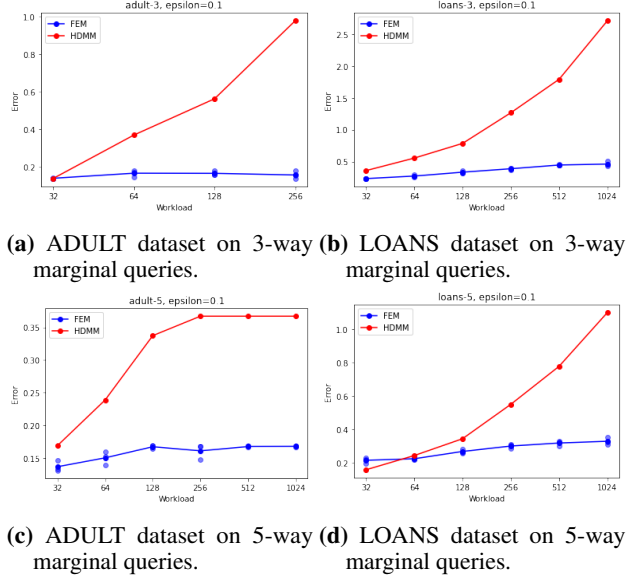


Figure 2. Max-error for increasing number of 3 and 5-way marginals. We enumerate all queries for each marginal (see definition 2.4). The privacy parameter ε is fixed at 0.1 and δ is $\frac{1}{n^2}$, where n is the size of the dataset. .

Hyper-Parameter Selection In our implementation, algorithm FEM has hyperparameters ε_0 and η . Both the accuracy and the run time of the algorithm depend on how we choose these hyperparameters. For FEM, we ran grid-search on different hyperparameter combinations and reported the one with the smallest error. The table 2 summarizes the range of hyperparameters used for the first set of experiments in fig. 1. Then table 3 summarizes the range of hyperparameters used for the second set of experiments in fig. 2.

However, in real-life scenarios, we may not have access to an optimization procedure to select the best set of hyperparameters since every time we run the algorithm, we are consuming our privacy budget. Therefore, selecting the right combination of hyperparameters can be challenging. We briefly discuss how each parameter affects FEM's performance. The η parameter is the scale of the random objective perturbation term. The data player samples a synthetic dataset \hat{D} from the Follow The Perturbed Leader distribution with parameter η as in algorithm 2. The perturbation scale η controls the rate of convergence of the algorithm. Setting this value too low can make the algorithm unstable and leads to bad performance. If set too high, the solver in FTPL focuses too much on optimizing over the noise term.

The parameter ε_0 corresponds to the privacy consumed on each round by the exponential mechanism parameterized with ε_0 . The goal is to find a query that maximizes the error on \hat{D} . Thus, the parameter ε_0 controls the number of iterations. Again we face a trade-off in choosing ε_0 , since setting

this value too high can lead to too few iterations giving the algorithm no chance to converge to a good solution. If ε_0 is too low, it can make the algorithm run too slow, and also it makes it hard for the query player’s exponential mechanism to find queries with large errors.

Table 2. First FEM hyperparameters for fig. 1.

PARAM	DESCRIPTION	RANGE
ε_0	PRIVACY BUDGET USED PER ROUND	0.003, 0.005, 0.007, 0.009, 0.011, 0.015, 0.017, 0.019
η	SCALE OF NOISE FOR OBJECTIVE PERTURBA- TION	1, 2, 3, 4

Table 3. Second FEM hyperparameters for fig. 2.

PARAM	DESCRIPTION	RANGE
ε_0	PRIVACY BUDGET USED PER ROUND	0.0025, 0.003, 0.0035
η	SCALE OF NOISE FOR OBJECTIVE PERTURBA- TION	0.75, 1, 1.25

Data discretization We discretize ADULT and LOANS datasets into binary attributes by mapping each possible value of a discrete attribute to a new binary feature. We bucket continuous attributes, mapping each bucket to a new binary feature.

Optimizing over k -way Marginals We represent a data record by its one-hot binary encoding with dimension d , thus $\mathcal{X} = \{0, 1\}^d$ is the data domain. On each round t the algorithm FEM takes as input a sequence of t queries $(q^{(1)}, \dots, q^{(t)})$ and a random perturbation term $\sigma \sim \text{Lap}(\eta)^d$ and solves the following optimization problem

$$\arg \max_{x \in \{0, 1\}^d} \left\{ \sum_{i=1}^{t-1} q^{(i)}(x) - \langle x, \sigma \rangle \right\} \quad (3)$$

Let Q_k be the set of k -way marginal queries. We can represent any k -way marginal query $q \in Q_k$ for \mathcal{X} in vector form with a d -dimensional binary vector \vec{q} such that $\vec{q} \in \{0, 1\}^d$ and $\|\vec{q}\|_1 = k$. Then we can define $q \in Q_k$ as

$$q(x) = \begin{cases} 1 & \text{if } k = \langle x, \vec{q} \rangle \\ 0 & \text{otherwise} \end{cases}$$

Let \bar{Q}_k be the set of negated k -way marginals. Then for any $q \in \bar{Q}_k$

$$q(x) = \begin{cases} 0 & \text{if } k = \langle x, \vec{q} \rangle \\ 1 & \text{otherwise} \end{cases}$$

Next we formulate the optimization problem eq. (3) as an integer program. Given a sequence of t queries $(q^{(1)}, \dots, q^{(t)})$ and a random perturbation term $\sigma \sim \text{Lap}(\eta)^d$. Let $c_i \in \{0, 1\}$ be a binary variable encoding whether the query $q^{(i)}$ is satisfied.

$$\begin{aligned} & \max_{x \in \{0, 1\}^d} \sum_{i=1}^t c_i - \langle x, \sigma \rangle \\ & \text{s.t. for all } i \in \{1, \dots, t\} \\ & \quad \langle x, \vec{q}^{(i)} \rangle \geq k c_i \quad \text{if } q^{(i)} \in Q_k \\ & \quad \langle \vec{1}_d - x, \vec{q}^{(i)} \rangle \geq c_i \quad \text{if } q^{(i)} \in \bar{Q}_k \end{aligned}$$

Finally, we used the Gurobi solver for mixed-integer-programming to implement FEM’s optimization oracle.

The implementation We ran the experiments on a machine with a 4-core Opteron processor and 192 Gb of ram. We made publicly available the see the exact implementations used for these experiments via GitHub. For HDMM’s implementation see <https://github.com/ryan112358/private-pgm/blob/master/examples/hdmm.py> and for FEM’s implementation see <https://github.com/giusevtr/fem>.

7. Conclusion and Future Work

In this paper, we have studied the pressing problem of efficiently generating private synthetic data. We have presented three new algorithms for this task that sidestep known worst-case hardness results by using heuristic solvers for NP-complete subroutines. All of our algorithms are equipped with formal privacy and utility guarantees and they are oracle-efficient – i.e., our algorithms are efficient as long as the heuristic solvers are efficient.

There is a very real need for practical private synthetic data generation tools and a dearth of solutions available; the scientific literature offers mostly exponential-time algorithms and negative intractability results. This work explores one avenue for solving this conundrum and we hope that there is further work both extending this line of work and exploring entirely new approaches. Our experimental evaluation demonstrates that our algorithms are promising and supports our theoretical results. However, our experiments are relatively rudimentary. In particular, we invested most time into optimizing the most promising algorithm FEM. An

immediate question is whether further optimization of the other two algorithms could yield better results.

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