# **Accelerating Polarization via Alphabet Extension**

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#### **Abstract**

Polarization is an unprecedented coding technique in that it not only achieves channel capacity, but also does so at a faster speed of convergence than any other technique. This speed is measured by the "scaling exponent" and its importance is three-fold. Firstly, estimating the scaling exponent is challenging and demands a deeper understanding of the dynamics of communication channels. Secondly, scaling exponents serve as a benchmark for different variants of polar codes that helps us select the proper variant for real-life applications. Thirdly, the need to optimize for the scaling exponent sheds light on how to reinforce the design of polar code.

In this paper, we generalize the binary erasure channel (BEC), the simplest communication channel and the protagonist of many polar code studies, to the "tetrahedral erasure channel" (TEC). We then invoke Mori–Tanaka's  $2 \times 2$  matrix over  $\mathbb{F}_4$  to construct polar codes over TEC. Our main contribution is showing that the dynamic of TECs converges to an almost–one-parameter family of channels, which then leads to an upper bound of 3.328 on the scaling exponent. This is the first non-binary matrix whose scaling exponent is upper-bounded. It also polarizes BEC faster than all known binary matrices up to  $23 \times 23$  in size. Our result indicates that expanding the alphabet is a more effective and practical alternative to enlarging the matrix in order to achieve faster polarization.

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# 1 Introduction

A fundamental question at the center of the theory of communication is whether we can fully utilize a noisy channel to transmit information. In modern terminology, can error correcting codes achieve channel capacity? The answer is positive; in fact, multiple code constructions do so. Among them, polar code is a special one as it achieves capacity faster than any other known code.

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Polar coding was invented by Arıkan around 2008 [2]. During that time, Arıkan was experimenting with channel combining and splitting. By treating two independent binary channels as a single quaternary channel (combining) and tasking ourselves with guessing certain linear combinations of the inputs (splitting), he synthesized two channels, denoted by  $W^{\perp}$  and  $W^{\circ}$ , out of the original channel W. Arıkan realized that, when combining and splitting is applied recursively, the channels undergo an intriguing dynamic that ultimately results in most synthetic channels being either almost noiseless or extremely noisy. This is channel polarization, the first ingredient underlying polar codes.

The second ingredient of polar codes, also given by Arıkan in said seminal paper, is the relation between the dynamic of synthetic channels and the construction and performance of the code. Arıkan's insight was that synthetic channels that become almost noiseless can be used to transmit information bits, and synthetic channels that become extremely noisy can be "frozen" to some fixed values. The rate at which we communicate meaningful bits is then the proportion of synthetic channels that are almost noiseless. So, whether we can achieve channel capacity becomes a problem of counting the numbers of good and bad synthetic channels.

It then became apparent, perhaps even appealing, that one can study the dynamic of synthetic channels by means of stochastic processes. Take the binary erasure channel (BEC) as an example. Let W be BEC( $\varepsilon$ ), the BEC with erasure probability  $\varepsilon$ , where  $0 < \varepsilon < 1$ . The channels  $W^{\neg}$  and  $W^{\bigcirc}$  are BEC( $2\varepsilon - \varepsilon^2$ ) and BEC( $\varepsilon^2$ ), respectively. A process  $\{H_n\}_n$  is thus defined by having  $H_0 := \varepsilon$  and  $H_{n+1} := 2H_n - H_n^2$  or  $H_n^2$  with equal probability. It can be shown that if

$$\mathbb{P}\{H_n \leqslant f(n)\} = 1 - H_0 - g(n),$$

where f, g > 0 are functions in n, then there is a polar code of length  $2^n$ , miscommunication probability  $2^n f(n)$ , and gap to capacity g(n).

It was at this point that the study of polar codes branched. On one branch, called the error exponent regime, g is a constant and the asymptotics of f is examined. On the other branch, called the scaling exponent regime, f is a constant and the asymptotics of g is examined. On the error exponent branch, it was shown that f(n) is roughly  $\exp(-e^{\beta n})$ , where  $\beta > 0$  is a constant depending on the matrix used in the code construction. The task of determining  $\beta$  for each matrix has been fully resolved; interested readers are referred to [3, 26, 22, 33].

On the scaling exponent branch, making progress is harder and slower. For BECs, [21, 25] managed to estimate that  $g(n) \approx 2^{-n/3.527}$ . For binary memoryless symmetric (BMS) channels, it was first shown that  $g(n) < 2^{-n/\mu}$  for some constant  $0 < \mu < \infty$  [20]. This makes polar codes the only known code family that converges to capacity at a polynomial rate in the block length. More realistic estimates of  $\mu$  were given later:  $3.553 < \mu$  [18],  $3.579 < \mu < 6$  [23],  $\mu < 5.702$  [17],  $\mu < 4.714$  [31], and very recently  $\mu < 4.63$  [49]. Now that we know the  $\mu$  for polar code and the optimal value being  $\mu \approx 2$  for random code [4, 24, 37], the discrepancy begs the question: Can one modify polar code to reach a smaller scaling exponent?

<sup>&</sup>lt;sup>1</sup> Not always; sometimes  $f \to 0$  but only exponentially fast in n. Note that  $2^n f(n)$ , the upper bound on the miscommunication probability, is allowed to exceed 1, so the corresponding code can be meaningless. Yet the asymptotics of g capture the behaviors of other meaningful codes.

The answer is positive: Arıkan used the matrix  $\begin{bmatrix} 10\\11 \end{bmatrix}$  (this is called the *kernel* in literature) to combine and split channels. Instead, one can use a larger matrix, for instance

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 \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix} ;
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to combine and split channels. In [16, 50, 46, 45, 5, 28], binary matrices ranging from  $3 \times 3$  to  $64 \times 64$  are deployed and the scaling exponents over BECs are estimated. The best scaling exponent up to every matrix size is plotted in Figure 2. There are also meta-asymptotic results stating that  $\mu \approx 2$  can be achieved using larger and larger matrices. This statement was proved over q-ary erasure channels [36], binary erasure channels [15], all BMS channels [19], and finally discrete memoryless channels [48].

As much as we want to lower polar code's scaling exponent, there is one caveat that renders large matrices impractical: the smallest matrix whose scaling exponent is strictly better than  $\begin{bmatrix} 10\\11 \end{bmatrix}$  is the  $8\times 8$  matrix above. Using this matrix takes twice more time to decode (estimate based on the method of [9]), whereas the benefit we gain is that  $\mu$  slightly decreases from 3.627 to 3.577. As the matrix gets larger and deviates more from the tensor powers of  $\begin{bmatrix} 10\\11 \end{bmatrix}$ , the time complexity grows drastically. For this reason, it is unlikely that we will ever see polar code based on large matrices (unless it is for other concerns [6]).

Large matrix aside, many other techniques emerge with empirical evidence that they improve polar code – concatenation, cyclic redundancy check, and list decoder to name a few. But none of them sees a proof of improvements in the scaling exponent; in fact, quite the opposite was reported [30]. So we are back to the starting point where we want to improve polar codes' scaling exponent while minimizing the complexity penalty.

One approach that seems promising, albeit very little is known due to its innate technical difficulty, is to use a non-binary input alphabet. This line of research started from Şaşoğlu [42, 41, 13], wherein the goal was to find at least one way to polarize arbitrary finite alphabets regardless of the speed. In particular, the usual matrix  $\begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}$  is known to polarize prime fields. Later, Sahebi–Pradhan [40] and Park–Barg [35] showed that  $\begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}$  cannot polarize non-prime fields. Then, Mori–Tanaka [33] classified all matrices that can polarize finite fields (i.e., the alphabet size must be a prime power). One step forward, Nasser [34] classified all binary operators (i.e., bivariate functions) that can polarize arbitrary finite alphabets. In [7, 8], the authors showed that, for any polarizing matrix over prime fields, one has  $\mu < \infty$ . In [48], the authors showed that  $\mu \approx 2$  is reachable over arbitrary finite alphabets.

Why is a non-binary input alphabet attractive? There are at least three reasons. First, modulation<sup>2</sup>: For quadrature amplitude modulation (QAM) and amplitude and phase-shift keying (APSK), a constellation point is more likely to be confused with constellation points nearer to it. A non-binary channel models this proximity relation more naturally than a series of correlated binary channels do [44, 11]. Second, two-stage polarization: If we weakly-polarize a binary channel with  $\begin{bmatrix} 10\\11 \end{bmatrix}$ , treat two binary channels as a quaternary channel, and strongly-polarize the quaternary channel with the  $4\times 4$  Reed–Solomon matrix, we can improve the asymptotics of f(n) from  $\exp(-2^{0.5n})$  to  $\exp(-2^{0.5731n})$  [38] (see also [1, 12]). Third, and most importantly, scaling exponent: Several works have observed that non-binary matrices of the form  $\begin{bmatrix} 10\\\omega 1 \end{bmatrix}$  just polarize faster than  $\begin{bmatrix} 10\\11 \end{bmatrix}$  [51, 29, 43]. Could it be that the non-binary scaling exponents are smaller?

Modulation means translating digital signals to analog signals. A digital signal will be mapped to a point on the complex plane, which represents a sine wave with certain amplitude and phase; such a point is called a constellation point, the union of all points a constellation diagram.

Consider [39]'s technique that uses  $\begin{bmatrix} 10\\11 \end{bmatrix}$  to polarize non-binary channels; their result has an implication that non-binary channels' scaling exponent is at least as good as binary channels'. In this paper, we aim to answer the question of whether the former is strictly better than the latter. By defining a toy model that contains a pair of BECs as a special case and estimating the scaling exponent of  $\begin{bmatrix} 1&0\\ \omega & 1 \end{bmatrix}$ , we provide a proof of concept result that an expansion in alphabet size does result in an improvement in scaling exponent. Recall that BECs form a one-parameter family and that this property makes its scaling behavior easy to analyze. This paper's overall strategy is to show that the descendants of a quaternary channel converge to an almost–one-parameter family; we then analyze the scaling behavior of this family and conclude the following.

▶ **Theorem 1** (main theorem). Treating a pair of BECs as a quaternary channel, the  $2 \times 2$  matrix  $\begin{bmatrix} 1 & 0 \\ \omega & 1 \end{bmatrix}$  over  $\mathbb{F}_4$  induces a scaling exponent less than 3.451. Here,  $\omega^2 + \omega + 1 = 0$ .

This paper is organized as follows. Section 2 reviews the essence of polar code. Section 3 defines tetrahedral erasure channels (TECs), defines balanced TECs to be those that possess some symmetry, and defines edge-heavy TECs to be those that will be polarized faster. Section 4 defines serial combination and parallel combination that will be used to polarize TECs. Section 5 shows that unbalanced TECs tend to become very close to balanced TECs, so it suffices to consider the speed of polarization of the latter. Section 6 shows that edge-light TECs tend to become very close to edge-heavy TECs, so it suffices to consider the speed of polarization of the latter. Section 7 shows the speed of polarization of a generic TEC is faster than the classical BEC.

# 2 Polar Code

Readers who are familiar with polar code can safely skip this section. This section serves a simplified, high-level summary of classical polar code. More details are found in [47, Chapter 2]. We assume BEC throughout the section.

Let  $X \in \mathbb{F}_2$  be a random variable following the uniform distribution. Let  $Y \in \mathbb{F}_2 \cup \{?\}$  be a random variable with  $\mathbb{P}\{Y = X\} = 1 - \varepsilon$  and  $\mathbb{P}\{Y = ?\} = \varepsilon$ . Here,  $\varepsilon \in [0, 1]$  is called the erasure probability. The pair (X|Y) is called a binary erasure channel (BEC) and denoted by  $BEC(\varepsilon)$ . The entropy  $H(BEC(\varepsilon)) = H(X|Y) = \varepsilon$  is defined through Shannon's mean.

Let  $(X_1|Y_1)$  and  $(X_2|Y_2)$  be two iid copies of  $BEC(\varepsilon)$ . Define the serial combination  $BEC(\varepsilon)^{\neg}$  to be  $(X_1 + X_2|Y_1, Y_2)$ . That is, what do we know about  $X_1 + X_2$  when given  $Y_1$  and  $Y_2$ ? One sees that it is information theoretically equivalent to  $BEC(2\varepsilon - \varepsilon^2)$ . Define the parallel combination  $BEC(\varepsilon)^{\bigcirc}$  to be  $(X_1|Y_1, Y_2, X_1 + X_2)$ . That is, what do we know about  $X_1$  when given  $Y_1$ ,  $Y_2$ , and  $X_1 + X_2$ ? One sees that it is information theoretically equivalent to  $BEC(\varepsilon^2)$ .

Serial and parallel combinations apply recursively. A polar code of block length  $2^n$  consists of a subset of strings  $\mathcal{I} \subseteq \{\neg, \bigcirc\}^n$ . In this code, a synthetic channel

$$\left(\cdots\left((\mathrm{BEC}(\varepsilon)^{c_1})^{c_2}\right)\cdots\right)^{c_n}\tag{1}$$

will be used to transmit useful information iff  $(c_1, c_1, \ldots, c_n) \in \mathcal{I}$ . The code rate of this polar code is  $|\mathcal{I}|/2^n$ . The exact miscommunication probability of this polar code is hard to find, but has an upper bound of

$$\sum_{\tau} H\bigg(\bigg(\cdots \big((\mathrm{BEC}(\varepsilon)^{c_1})^{c_2}\big)\cdots\bigg)^{c_n}\bigg).$$

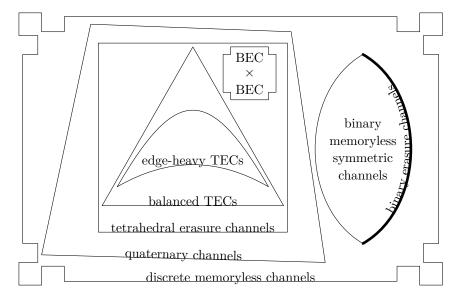


Figure 1 The Euler diagram of channels featured in this paper. The cross is the set of pairs of BECs; it will converge to the set of balanced TECs (Section 5). The balanced TECs will then converge to edge-heavy TECs (Section 6). And then edge-heavy TECs polarize faster than BECs. Note that BECs are a one-parameter family of extreme BMS channels, hence the thick curve.

To define a good  $\mathcal{I}$ , choose a function f(n) and collect all strings  $(c_1, c_1, \ldots, c_n) \in \{ \vdash, \circlearrowleft \}^n$  such that H(formula (1)) is less than f(n). The fact that the erasure probabilities undergo simple evolutions  $\varepsilon \mapsto 2\varepsilon - \varepsilon^2$  and  $\varepsilon \mapsto \varepsilon^2$  motivates the following stochastic process: define  $\{H_n\}_n$  by initial value  $H_0 := \varepsilon$  and evolution rule  $H_{n+1} := 2H_n - H_n^2$  or  $H_n^2$  with equal probability. Then the code rate  $|\mathcal{I}|/2^n$  coincides with  $\mathbb{P}\{H_n \leqslant f(n)\}$ . The gap to capacity  $g(n) := 1 - H_0 - |\mathcal{I}|/2^n = 1 - H_0 - \mathbb{P}\{H_n \leqslant f(n)\}$  is thus motivated.

In a way, the study of polar code over BEC is the study of the cdf of  $H_n$ , with emphasis put on the hard threshold at  $1 - H_0$ . Abusing the same logic, this paper is a study of a stochastic process  $\{W_n\}_n$  that lives in  $[0,1]^5 \cap \{p+q+r+s+t=1\}$ , which happens to have peculiar implications in coding theory.

## 3 A New Channel Model

We are to define a type of quaternary channels in this section. This should be the smallest possible set of quaternary channels that meet the following: (a) it should model a pair of BECs as a special case; and (b) it should be closed under pre-processing the input using invertible linear transformations.

#### 3.1 Tetrahedral erasure channel

Let the input alphabet be  $\mathbb{F}_2^2$ ; and we assume the uniform input distribution throughout the paper. For any input  $(x_1, x_2) \in \mathbb{F}_2^2$ , the output will be in  $(\mathbb{F}_2 \cup \{?\})^3$  and assume one of the following five erasure patterns:

- $(x_1, x_1 + x_2, x_2)$  with probability p;
- $(x_1,?,?)$  with probability q;
- $(?, x_1 + x_2, ?)$  with probability r;
- $(?,?,x_2)$  with probability s;
- (?,?,?) with probability t.

Here we call p, q, r, s, t the subspace erasure probabilities and they sum to 1. Such a channel is denoted by TEC(p, q, r, s, t). For brevity, we say a TEC outputs  $(x_1, x_2)$ , outputs  $x_1$ , outputs  $x_1 + x_2$ , outputs  $x_2$ , and outputs nothing to represent the five erasure patterns.

A TEC can be related to a tetrahedron whose vertices are (0,0,0), (1,1,0), (1,0,1), and (0,1,1). Outputting  $(x_1,x_2)$  corresponds to the vertex  $(x_1,x_1+x_2,x_2)$ . Outputting  $x_1$  corresponds to the edge  $(x_1,x_1,0)-(x_1,1-x_1,1)$ . Outputting nothing corresponds to the tetrahedron per se. That is to say, a TEC takes a vertex as an input and outputs the same vertex with probability p, outputs an edge attached to that vertex with probability q+r+s, and output the entire tetrahedron with probability t.

There is another way to interpret a TEC. Consider  $\mathbb{F}_4$  and let  $\omega$  be a primitive element therein. A TEC takes  $x := x_1\omega + x_2 \in \mathbb{F}_4$  as an input and outputs x,  $\operatorname{tr}(x)$ ,  $\operatorname{tr}(\omega x)$ ,  $\operatorname{tr}(x/\omega)$ , or nothing, each with probability p, q, r, s, and t. Here,  $\operatorname{tr}: \mathbb{F}_4 \to \mathbb{F}_2$  is the field trace. It is the matrix trace if we use the matrices  $\begin{bmatrix} 00\\00 \end{bmatrix}$ ,  $\begin{bmatrix} 10\\01 \end{bmatrix}$ ,  $\begin{bmatrix} 10\\10 \end{bmatrix}$ ,  $\begin{bmatrix} 10\\11 \end{bmatrix}$  to represent  $0, 1, \omega, 1 + \omega \in \mathbb{F}_4$ .

TEC is not an ad hoc channel that we happen to know how to deal with. It relates to other channels that have been discussed in literature.

- ▶ Proposition 2. The "q-ary erasure channel with erasure probability  $\varepsilon$ " [32, 36], when q = 4, is a TEC of the form TEC(1  $\varepsilon$ , 0, 0, 0,  $\varepsilon$ ).
- ▶ **Proposition 3.** When transmitting two bits  $x_1$  and  $x_2$  through  $BEC(\delta)$  and  $BEC(\varepsilon)$ , respectively, the outputs can be simulated by  $TEC((1-\delta)(1-\varepsilon), (1-\delta)\varepsilon, 0, \delta(1-\varepsilon), \delta\varepsilon)$ .

The proofs are trivial. The propositions imply that any scaling exponent estimate for TEC immediately generalizes to 4-ary erasure channels and BECs.

#### 3.2 Channel functionals

The *conditional entropy* (hereafter *entropy*) of a TEC is defined by the following; it is meant to be compatible with Shannon's definition:

$$H(\mathrm{TEC}(p,q,r,s,t)) \coloneqq \frac{q+r+s}{2} + t.$$

The *edge mass* of a TEC is defined by the following; it measures the "polarizability" of a TEC:

$$E(\text{TEC}(p, q, r, s, t)) := q + r + s.$$

The  $Quetelet \ index$  of a TEC W is defined by

$$Q(W) := \frac{E(W)}{H(W)(1 - H(W))}.$$

Clearly,  $0 \le E(W) \le 2 \min(H(W), 1 - H(W))$  and  $0 \le Q(W) \le 4$ . We call a TEC W edgeheavy if  $Q(W) \ge 2\sqrt{7} - 4$ . Adolphe Quetelet invented the body mass index that determines if a person is overweight or underweight. Here, we use Quetelet index to determine if a TEC possesses too much edge mass (easy to polarize) or too little (hard to polarize).

A TEC is balanced if q = r = s. Put it another way, the edges of the tetrahedron weighthe same. It is not hard to see that H and E uniquely determine a balanced TEC by

$$p = 1 - H(W) - \frac{E(W)}{2},$$
  $q = r = s = \frac{E(W)}{3},$   $t = H(W) - \frac{E(W)}{2}.$ 

The moment of inertia of a TEC is defined by

$$A(\text{TEC}(p, q, r, s, t)) := (q - r)^2 + (r - s)^2 + (s - q)^2.$$

A TEC is balanced iff its moment of inertia vanishes. See also the "symmetric over the product" condition in [10] and the "equidistance" condition in [42].

# 4 Channel Synthesis

TECs can be serially combined or parallelly combined as in the theory of density evolution [27].

## 4.1 Serial combination

Let U := TEC(p, q, r, s, t) and V := TEC(p', q', r', s', t') be two TECs. The serial combination of U and V is defined to be the task of guessing  $(u_1 + v_1, u_2 + v_2)$  given the output of inputting  $(u_1, u_2)$  into U and the output of inputting  $(v_1, v_2)$  into V. Let us go over all 25 erasure patterns that are classified into five scenarios.

Scenario one – U outputs  $(u_1, u_2)$  and V outputs  $(v_1, v_2)$ : Now we know  $(u_1 + v_1, u_2 + v_2)$  in its entirety. This scenario happens with probability pp'.

Scenario two – U outputs  $u_1$  with or without  $u_2$ , and V outputs  $v_1$  with or without  $v_2$ , but either  $u_2$  or  $v_2$  is missing: In this case, we can infer  $u_1 + v_1$ , but we cannot infer  $u_2 + v_2$ . So this case feels like  $(x_1, x_2) := (u_1 + v_1, u_2 + v_2)$  underwent a TEC and only  $x_1$  went through. The probability that only  $x_1$  went through is pq' + qq' + qp'.

Scenario three – U outputs  $(u_1, u_2)$  or  $u_1 + u_2$ , and V outputs  $(v_1, v_2)$  or  $v_1 + v_2$ , but scenario one does not happen: For this case, we know neither  $u_1 + v_1$  nor  $u_2 + v_2$ . But we can infer  $(u_1 + v_1) + (u_2 + v_2)$ . So this case feels like  $(x_1, x_2) := (u_1 + v_1, u_2 + v_2)$  underwent a TEC and only  $x_1 + x_2$  went through. The probability that only  $x_1 + x_2$  went through is pr' + rr' + rp'.

Scenario four -U outputs  $u_2$  with or without  $u_1$ , and V outputs  $v_2$  with or without  $v_1$ , but either  $u_1$  or  $v_1$  is missing: In this case, we can infer  $x_2 := u_2 + v_2$  but not  $x_1 := u_1 + v_1$ . So this case feels like  $x_1$  is erased. This scenario happens with probability ps' + ss' + sp'.

Scenario five -U outputs one bit  $(u_1 \text{ or } u_1 + u_2 \text{ or } u_2)$  and V outputs one bit  $(v_1 \text{ or } v_1 + v_2 \text{ or } v_2)$  but the erasure patterns do not match; or at least one of U and V outputs nothing: We cannot infer  $u_1 + v_1$  because either  $u_1$  or  $v_1$  is missing. We cannot infer  $u_2 + v_2$  because either  $u_2$  or  $v_2$  is missing. We cannot infer  $(u_1 + v_1) + (u_2 + v_2)$ , either. So this case feels like both  $x_1 := u_1 + v_1$  and  $x_1 := u_2 + v_2$  are erased, so is  $x_1 + x_2$ . The probability that we learn nothing about  $(x_1, x_2)$  is (q + r + s)(q' + r' + s') - qq' - rr' - ss' + t + t' - tt'.

Note that these five scenarios correspond to the five erasure patterns in the definition of TEC. Denote by  $U \nvDash V$  the serial combination of U and V; it is a TEC with subspace erasure probabilities

$$U \not\succeq V := \text{TEC}(pp', pq' + qq' + qp', pr' + rr' + rp', ps' + ss' + sp', 1 - \text{the four to the left}).$$

#### 4.2 Parallel combination

The parallel combination of U := TEC(p, q, r, s, t) and V := TEC(p', q', r', s', t') is defined to be the task of guessing  $(u_1, u_2)$  given  $(u_1 + v_1, u_2 + v_2)$  (the perfect output of  $U \not\preceq V$ ), the result of feeding  $(u_1, u_2)$  into U, and the result of feeding  $(v_1, v_2)$  into V.

Denote by  $U \otimes V$  the parallel combination of U and V. One can go over its erasure scenarios like the previous subsection does. For instance, if U outputs  $u_1$  and V outputs  $v_1 + v_2$ , then we can infer  $v_1$  (using  $u_1$  and  $u_1 + v_1$ ), followed by  $v_2$  (using  $v_1$  and  $v_1 + v_2$ ), and finally  $u_2$  (using  $v_2$  and  $v_2 + v_2$ ); and hence we can completely recover  $v_1$  and  $v_2$ . Details omitted, it can be shown that  $v_2 \in V$  is a TEC with subspace erasure probabilities

 $U \otimes V := \text{TEC}(1 - \text{the four to the right}, tq' + qq' + qt', tr' + rr' + rt', ts' + ss' + st', tt').$ 

Note that there is a duality between TEC(p, q, r, s, t) and TEC(t, s, r, q, p) that keeps E as is, maps H to 1 - H, and swaps parallel and serial combinations. The duality grants us the convenience of proving half of a theorem and the other half follows by symmetry.

# 4.3 Mori-Tanaka's twisting kernel

A  $2 \times 2$  polarization kernel K over  $\mathbb{F}_4$  is defined with a "twist" as follows: For a pair of inputs  $u, v \in \mathbb{F}_4$ , let K be the linear transformation that reads  $(u, v) \longmapsto (u + \omega v, v)$  or, equivalently,

$$\begin{bmatrix} u & v \end{bmatrix} \longmapsto \begin{bmatrix} u & v \end{bmatrix} \begin{bmatrix} 1 & 0 \\ \omega & 1 \end{bmatrix}.$$

This kernel was studied by Mori–Tanaka [33] and is shown to be polarizing. If we treat  $\mathbb{F}_4$  as  $\mathbb{F}_2^2$ , then K reads  $((u_1, u_2), (v_1, v_2)) \longmapsto ((u_1 + v_1 + v_2, u_2 + v_1), (v_1, v_2))$  or, equivalently,

$$\begin{bmatrix} u_1 & u_2 & v_1 & v_2 \end{bmatrix} \longmapsto \begin{bmatrix} u_1 & u_2 & v_1 & v_2 \end{bmatrix} \begin{bmatrix} \begin{smallmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \end{bmatrix},$$

where  $u_1, u_2, v_1, v_2 \in \mathbb{F}_2$ . The kernel K combines two TECs U and V to synthesize  $U \not\sqsubseteq (V\omega)$  and  $U \otimes (V\omega)$ , where  $V\omega$  is the channel that multiplies the input by  $\omega$  before feeding it into V. For brevity,  $W \not\sqsubseteq (W\omega)$  and  $W \otimes (W\omega)$  are denoted by  $W^{\perp}$  and  $W^{\bigcirc}$ , respectively.

Multiplying a TEC by  $\omega$  behaves like a rotation of order 3 (after all,  $\omega^3 = 1$  and it is rotating the tetrahedron). It maps TEC(p, q, r, s, t) to TEC(p, s, q, r, t). If W is balanced, rotation does not alter it:  $W = W\omega$ . If it is not balanced, then the rotation helps mis-match q, r, s so that a large probability is paired with a small probability. More precisely,

$$\text{TEC}(p,q,r,s,t)^{\perp} := \text{TEC}(\ p^2,\ ps+sq+qp,\ pq+qr+rp,\ pr+rs+sp,\ 1-\text{the other four}\ ),$$

$$\text{TEC}(p,q,r,s,t)^{\bigcirc} := \text{TEC}(\ 1-\text{the other four},\ ts+sq+qt,\ tq+qr+rt,\ tr+rs+st,\ t^2\ ).$$

Twisting makes it easier to reduce q, r, and s and redistribute the mass to p and t.

## 4.4 Channel process

For a TEC W, we call  $W^{\sqcap}$  the *serial-child* of W and  $W^{\circlearrowleft}$  the *parallel-child* of W. Together, they are the *children* of W. The *descendants* of W are the children of W together with the descendants of the children of W. The *nth-generation* descendants of W are the (n-1)th-generation descendants of the children of W; the 0th is W itself.

When W is understood from the context, let  $W_0$  be W. For n a positive integer, let  $W_n$  be a random child of  $W_{n-1}$  with equal probability.

The common strategy used to estimate the scaling exponent concerns a concave function  $\psi \colon [0,1] \to \mathbb{R}$  such that  $\psi(0) = \psi(1) = 0$  and is positive elsewhere. With  $\psi$ , one finds a  $0 < \mu < \infty$  such that

$$\frac{\psi(H(W^{\lrcorner})) + \psi(H(W^{\bigcirc}))}{2\psi(H(W))} \leqslant 2^{-1/\mu}$$

With this "eigenvalue," a routine argument [47, Sections 5.8–5.10] will show that

$$\mathbb{P}\left\{H(W_n) < \exp\left(-e^{n^{1/3}}\right)\right\} > 1 - H(W_0) - 2^{-n/\mu}.$$

# 5 Unbalanced TEC Becomes Balanced

In this section, we argue that TECs undergoing the polarization process tend to become more balanced than before. We do so by showing that the moments of inertia are decreasing.

▶ Theorem 4 (uniform loss of inertia).  $A(W^{\square}), A(W^{\bigcirc}) \leq A(W)(1 - A(W)/3)$  for any  $TEC\ W$ .

A proof of the theorem is in Appendix A.1 of the full version [14]. Now the recurrence relation  $A(W_{n+1}) \leq A(W_n)(1 - A(W_n)/3)$  is equivalent to  $A(W_{n+1}) - A(W_n) \leq -A(W_n)^2/3$  and analogous to the ordinary differential equation  $f'(n) \leq -f(n)^2/3$ . Solving it, we get f(n) = O(1/n); analogously,  $A(W_n) = O(1/n)$ .

▶ Corollary 5 (ultimate loss of inertia). Fix a TEC W, then  $A(W_n) = O(1/n)$  as  $n \to \infty$ .

Another way to look at it is the average decay of  $A(W_n)$ .

▶ **Proposition 6** (average loss of inertia).  $A(W^{\square}) + A(W^{\square}) \leq A(W)$  for any  $TEC\ W$ .

A proof of the proposition is in Appendix A.2 of the full version [14]. By the proposition,  $A(W) \ge A(W^{\perp}) + A(W^{\circ}) \ge A(W^{\perp}) + A(W^{\circ}) + A(W^{\circ}) + A(W^{\circ}) \ge A(W^{\perp}) + A(W^{\circ}) + A(W^{\circ}) \ge A(W^{\perp}) + A(W^{\circ}) + A(W^{\circ}) + A(W^{\circ}) + A(W^{\circ}) \ge A(W^{\perp}) + A(W^{\circ}) + A(W^{\circ})$ 

Corollary 5 and Proposition 6 imply that any unbalanced TEC will promptly become very similar to a balanced one.<sup>3</sup> The speed of polarization of unbalanced TECs is thus dominated by that of balanced TECs. We now turn to the analysis of the polarization speed of balanced TECs.

# 6 Balanced TECs Hoard Edge Mass

In this section, we argue that the Quetelet index  $Q(W_n) := E(W_n)/H(W_n)(1-H(W_n))$  of a sufficiently deep descendant is about 1.6. Put another way, there is a "trap" that constrains the relation between  $E(W_n)$  and  $H(W_n)$ .

Recall that a balanced TEC W is edge-heavy if  $Q(W) \ge 2\sqrt{7} - 4$ . Let  $\alpha := 2\sqrt{7} - 4 \approx 1.3$ .

ightharpoonup Theorem 7 (trapping region). If W is balanced and edge-heavy, then its children are edge-heavy.

A proof of the theorem is in Appendix B.1 of the full version [14]. The theorem implies that all descendants of an edge-heavy are edge-heavy. For a TEC that is not edge-heavy, its descendants will still become "edge-heavier" by the following theorem.

▶ Theorem 8 (attraction toward the trap). Fix any  $\varepsilon > 0$ ; choose  $\delta \coloneqq 3\varepsilon/8$ . Let W be any balanced TEC. We have that  $Q(W) \leq \alpha - \varepsilon$  implies  $Q(W^{\square}) \geqslant Q(W) (1 + H(W)\delta)$  and  $Q(W^{\square}) \geqslant Q(W) (1 + (1 - H(W))\delta)$ .

A proof of the theorem is in Appendix B.2 of the full version [14]. It is clear that the factors H(W) and 1 - H(W) before  $\delta$  slow down the rate at which  $Q(W_n)$  approaches  $2\sqrt{7} - 4$ , especially when H(W) is close to 0 or 1, respectively. These factors cannot be optimized away. To see why, suppose that  $H(W) = x \approx 1$  and  $E(W) = y \approx 0$ . Then

<sup>&</sup>lt;sup>3</sup> Note that Corollary 5 is a weak statement about every single descendant of W, while Proposition 6 implies a strong statement about  $A(W_n)$  averaged over all nth-generation descendants. Only Corollary 5 will be used later.

 $H(W^{\bigcirc})$  is about  $x^2 + O(y^2)$  and  $E(W^{\bigcirc})$  is about  $2xy + O(y^2)$ . Hence  $Q(W^{\bigcirc})$  is about  $2xy/x^2(1-x^2) \approx y/x(1-x) = Q(W)$ . That being the case, we would like to add that TECs whose Quetelet index can hardly be improved are already polarized, so we shall not worry about them. Besides, we can prove uniform attraction using Theorem 8.

▶ Theorem 9 (uniform attraction). Fix any  $\varepsilon > 0$ . For any balanced TEC W such that  $Q(W) \leq \alpha - \varepsilon$ , there exists an integer m > 0 such that  $Q(W_n) \geq Q(W)(1 + \varepsilon/8)$  for all  $n \geq m$ .

A proof of the theorem is in Appendix B.3 of the full version [14]. Uniform attraction means that every child is at least making some positive progress toward the trap. Small steps of the descendants accumulate to a giant leap of the family.

▶ Corollary 10 (ultimate attraction). For any  $\varepsilon > 0$  and any balanced TEC W such that Q(W) > 0, there exists an integer m > 0 such that  $Q(W_n) \geqslant \alpha - \varepsilon$  for all  $n \geqslant m$ .

**Proof.** Apply the uniform attraction theorem repeatedly. Every application improves the Quetelet index by a factor of  $1 + (\alpha - Q(W_n))/8$ . So after a finite number of applications the Quetelet index can be made  $\geq \alpha - \varepsilon$ .

To summarize this and the previous section, we have two trends: unbalanced TECs tend to become balanced; and "edge-light" TECs tend to become edge-heavy.

The following proposition is a bound on Quetelet index in the opposite direction.

▶ Proposition 11 (attraction on the other side). Let W be a balanced TEC with  $Q(W) \leq 2$ . Then  $Q(W^{\square}) \leq 2$  and  $Q(W^{\square}) \leq 2$ .

Some comments on how to prove this proposition is in Appendix B.4 of the full version [14]. The following proposition gives a tighter trapping region than Theorem 8 and Proposition 11 do. A proof is omitted but similar to those of Theorem 8 and Proposition 11. For the optimal trapping region, see the discussion in Appendix D of the full version [14].

▶ Proposition 12. Let f(x) := x(1-x)(1.66-0.38x(1-x)). Then  $E(W) \le f(H(W))$  implies  $E(W^{\square}) \le f(H(W^{\square}))$  and  $E(W^{\bigcirc}) \le f(H(W^{\bigcirc}))$ . Let g(x) := x(1-x)(2-2x(1-x)/3). Then  $E(W) \ge g(H(W))$  implies  $E(W^{\square}) \ge g(H(W^{\square}))$  and  $E(W^{\bigcirc}) \ge g(H(W^{\bigcirc}))$ .

# 7 Edge-heavy TECs Polarize Faster

Let W be any balanced TEC with a fixed H(W) = x and a variable E(W) = y. Then  $H(W^{\perp}) = 2x - x^2 + y^2/12$  is increasing in y and  $H(W^{\circ}) = x^2 - y^2/12$  is decreasing in y.

The monotonicity has two applications. Application one: If we know too little to lower bound Q(W), we will upper bound  $H(W^{\bigcirc})$  using  $x^2$ . In this case, the speed of polarization is at least  $\mu \approx 3.627$ , the number induced by the standard polar code. Application two: If we know  $Q(W) \geqslant \alpha$ , we will upper bound  $H(W^{\bigcirc})$  using  $x^2 - (\alpha x(1-x))^2/12$ . This time,  $H(W^{\bigcirc})$  and  $H(W^{\bigcirc})$  are more separated so the speed of polarization is strictly better than  $\mu \approx 3.627$ . Any positive  $\alpha$ , not necessarily  $2\sqrt{7}-4$ , can improve the scaling. This is demonstrated by the following lemma that uses 9/7 in place of  $\alpha$ .

▶ Lemma 13 (eigenfunction and eigenvalue). Let  $\psi(x) := (x(1-x))^{0.697} (5 - \sqrt{x(1-x)})$ . For balanced TECs with  $Q(W) \ge 9/7$ ,

$$\frac{\psi(H(W^{\square})) + \psi(H(W^{\bigcirc}))}{2\psi(H(W))} < 0.818.$$

Comments on how to verify the lemma is in Appendix C of the full version [14].

▶ Theorem 14 (main theorem). Consider a pair of BECs treated as a TEC, or consider any TEC where pqrst > 0. The  $2 \times 2$  matrix  $\begin{bmatrix} 1 & 0 \\ \omega & 1 \end{bmatrix}$  over  $\mathbb{F}_4$  induces a scaling exponent less than 3.451.

**Proof.** Two iid copies of  $\operatorname{BEC}(\varepsilon)$  can be seen as  $W := \operatorname{TEC}((1-\varepsilon)^2, (1-\varepsilon)\varepsilon, 0, \varepsilon(1-\varepsilon), \varepsilon^2)$ . If  $\varepsilon$  is 0 or 1, there is nothing to prove. Suppose  $0 < \varepsilon < 1$ , then both  $W^{\perp}$  and  $W^{\circlearrowleft}$  have five positive subspace erasure probabilities. (That is, their "p,q,r,s,t" are all positive). The descendants of a TEC with five positive subspace erasure probabilities satisfy the same property. In particular, all descendants have positive Quetelet index.

Let W be a TEC whose descendants all have positive Q. By Corollary 5, it takes W a finite number of generations to become very similar to a balanced TEC. That is, for any  $\delta > 0$  there exists an m > 0 such that  $A(W_m) < \delta$ . Although  $W_n$  is never balanced, what we proved about balanced TECs still hold for "almost-balanced" TECs up to a diminishing error term. So we may proceed as if  $W_n$  is balanced for  $n \ge m$ .

By Corollary 10, it takes another finite number of generations to become "almost edge-heavy." In particular, there exists an m' such that  $Q(W_{m'}) \ge 9/7$  (note that  $9/7 \approx 1.286$  and  $2\sqrt{7} - 4 \approx 1.291$ ).

Before the m'th generation, the eigenvalues of the form

$$\frac{\psi(H(W_n^{\sqcap})) + \psi(H(W_n^{\circlearrowleft}))}{2\psi(H(W_n))}$$

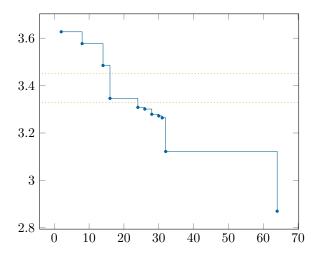
was less than 1. After the m'th generation, the eigenvalues of said form will be less than  $0.818 < 2^{-1/3.451}$ , by Lemma 13. As n goes to infinity, 0.818 dominates the overall scaling behavior. Hence W, and hence any BEC, enjoys scaling exponent less than 3.451.

In the abstract, we claim that the scaling exponent of  $\begin{bmatrix} 1 & 0 \\ \omega & 1 \end{bmatrix}$  over TECs (and hence BECs) is < 3.328. This number will be derived in Appendix D of the full version [14] with more intense numerical calculations. In particular, there is a new trapping region that is bounded by two linear splines and is significantly smaller than the region bounded by ax(1-x) for  $a = 2\sqrt{7} - 4$  and 2; the attraction toward the new trap is witnessed by sampling TECs with low edge-mass. In Appendix E of the full version [14], we also examine the actual values of  $H(W_n)$  and its asymptotic behavior aligns with the estimate 3.328.

## 8 Conclusions

In this paper, we argue that  $\begin{bmatrix} 1 & 0 \\ \omega & 1 \end{bmatrix}$  polarizes BECs faster than  $\begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}$  does. We first show that a pair of BECs will be transformed into balanced TECs. We then show that balanced TECs will be transformed into edge-heavy TECs. Finally, we show that edge-heavy TECs assume a better scaling exponent.

Our rigorous overestimate of the scaling exponent is 3.451; there is another overestimate of 3.328 with strong numerical evidence. Compared to Arıkan's  $2\times 2$  matrix with  $\mu\approx 3.627$ , Fazeli–Vardy's  $8\times 8$  matrix with  $\mu\approx 3.577$  [16], Trofimiuk–Trifonov's  $16\times 16$  matrix with  $\mu\approx 3.346$  [46], and Yao–Fazeli–Vardy's  $32\times 32$  matrix with  $\mu\approx 3.122$  [50], our result suggests that one should consider expanding the alphabet size prior to enlarging the matrix size. More precisely, the rigorous estimate is analogous to a  $15\times 15$  binary matrix; the more accurate estimate is analogous to a  $20\times 20$  binary matrix (see Figure 2).



**Figure 2** Horizontal axis: matrix size; vertical axis: scaling exponent of the best known matrix [16, 50, 46, 45, 5]. A matrix size will be skipped if no known matrix outruns all smaller matrices. Underlying channel is BEC. Our estimates 3.451 and 3.328 are marked as dotted lines.

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