

A Basic Compositional Model for Spiking Neural Networks^{*}

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Abstract. We present a formal, mathematical foundation for modeling and reasoning about the behavior of *synchronous, stochastic Spiking Neural Networks (SNNs)*, which have been widely used in studies of neural computation. Our approach follows paradigms established in the field of concurrency theory.

Our SNN model is based on directed graphs of neurons, classified as input, output, and internal neurons. We focus here on basic SNNs, in which a neuron’s only state is a Boolean value indicating whether or not the neuron is currently firing. We also define the *external behavior* of an SNN, in terms of probability distributions on its external firing patterns. We define two operators on SNNs: a *composition operator*, which supports modeling of SNNs as combinations of smaller SNNs, and a *hiding operator*, which reclassifies some output behavior of an SNN as internal. We prove results showing how the external behavior of a network built using these operators is related to the external behavior of its component networks. Finally, we define the notion of a *problem* to be solved by an SNN, and show how the composition and hiding operators affect the problems that are solved by the networks.

We illustrate our definitions with three examples: a Boolean circuit constructed from gates, an *Attention* network constructed from a *Winner-Take-All* network and a *Filter* network, and a toy example involving combining two networks in a cyclic fashion.

Keywords: Spiking Neural Networks · Composition of networks · Compositionality

1 Introduction

Understanding computation in biological neural networks like the human brain is a central challenge of modern neuroscience and artificial intelligence. One approach to this challenge uses algorithmic methods from theoretical computer science. That means defining formal computational models for brain networks, identifying abstract problems that can be solved by such networks, and defining and analyzing algorithms that solve these problems. Work along these general lines includes that of Valiant, Navlakha, Papadimitriou, and their collaborators (see, for example, [3, 31, 38]).

For the past few years, we and our collaborators have been working on an algorithmic theory of brain networks, based on *synchronous, stochastic Spiking Neural Network (SNN) models*. SNNs are a model for neural computation that includes many important biologically-plausible features, yet is still simple enough to study theoretically. An SNN is a directed graph of neurons, in which each neuron fires in discrete spikes, in response to a sufficiently high membrane potential. The potential is induced by spikes from neighboring neurons, which can be either excitatory or inhibitory, increasing or decreasing the incoming potential. In our SNNs, the neurons operate in synchronous rounds, and make firing decisions stochastically. Inspired by tasks that are solved in actual brains, we have been

^{*} This work was supported by NSF awards CCF-1810758, CCF-2139936, CCF-2003830, CCF-2046235, and CCF-1763618. Musco was also partially supported by an Adobe Research grant.

defining and studying abstract problems to be solved by our SNNs. So far, we have developed models and networks for the *Winner-Take-All* problem from computational neuroscience [15, 17, 30, 34], problems of neural coding and similarity detection [6, 16], problems of spatial representation of temporal information [7, 40], and problems involving learning [1, 2, 14, 39]. We are continuing to study many other problems and networks, including both static networks and networks that learn.

In our work so far, we have defined formal models in each paper, as needed. Here we define a more general computational model for SNNs that we hope will provide a useful foundation for formal modeling of many networks and formal reasoning about their behavior. Note that this model is not the most general one that will be needed, but we believe that it will prove to be a useful first step. In particular, in the basic version of the SNN model defined here, a neuron’s only state is a Boolean value indicating whether or not the neuron is currently firing. This is sufficient to model some algorithms, such as the simple two-inhibitor Winner-Take-All network in [17]. Other algorithmic work uses variants of the basic model with more elaborate state such as limited local history, or flags that enable certain behavior such as learning [14, 34]; we expect that the results of this paper should be extendable to these variants as well, but this remains to be worked out. We also define an *external behavior notion* for SNNs, in terms of probability distributions on its external firing patterns. This can be used for stating requirements to be satisfied by the networks.

We then define a *composition operator* for SNNs, which supports modeling of SNNs as combinations of smaller SNNs. We prove that our external behavior notion is *compositional*, in the sense that the external behavior of a composed network depends only on the external behaviors of the component networks and not their internal operation. We also define a *hiding operator* that reclassifies some output behavior of an SNN as internal, and show that the behavior of a network obtained by hiding depends only on that of the original network. A common use of hiding is after composition, when some of the interactions between the composed networks might be suppressed in the external behavior.

Finally, we give a formal definition of a *problem* to be solved by an SNN, and give basic results showing how the composition and hiding operators affect the problems that are solved by the networks. We illustrate our definitions with three examples: a Boolean circuit constructed from neurons that act as logical gates, an *Attention* network constructed from a *Winner-Take-All* network and a *Filter* network, and a toy example involving combining two networks in a cyclic fashion.

Related work: The general approach of this paper—defining formal models and operators and proving that the operators respect network behavior—is based on the paradigms of the research area of *concurrency theory* [5]. Our particular definitions are inspired by prior work on Input/Output Automata models [8, 18–23, 33], including timed, hybrid and probabilistic variants.

Our focus on SNNs was partly inspired by research of Maass, et al. [24–26] on the computational power of SNNs. Maass explored how features like randomness [27], temporal coding [28], and dynamic edge weights [11] affect the computational power and efficiency of neural network models. Maass’s work differs from ours in that he mostly considers asynchronous models that allow fine-grained control of spike timing—models with significantly different computing power from ours.

An early synchronous neural network model is the *perceptron model*, based on a neuron model invented by McCulloch and Pitts [29]. The neurons are modeled as deterministic linear threshold elements, without any stochastic behavior as in our neurons. These elements are assembled into feedforward, layered networks, whereas our networks are arbitrary directed graphs. Another difference with respect to our basic model is that, in perceptron networks, real values can be passed along edges between layers, whereas we use a binary activation function. Perceptron networks are generally used to implement supervised algorithms for learning to recognize patterns.

Work by Valiant, Navlakha, Papadimitriou, and collaborators [3, 31, 38], is based on a variety of synchronous neural network models. These models are not presented as general compositional models in the style of concurrency theory. However, they appear to be compatible with (extended versions of) our model. Some differences between these models and our basic model are: Valiant [38] includes elaborate state changes, rather than just simple binary firing decisions; Papadimitriou [31] and Navlakha [3] assume built-in Winner-Take-All mechanisms; and Valiant and Papadimitriou focus on learning.

In recent work, Berggren and his group are developing a hardware implementation of a Spiking Neural Network model using nanowires [35, 36]. They have developed a simulator for their implementation, based on the basic SNN model presented in this paper [12].

Paper organization: Section 2 contains our definitions for Spiking Neural Networks and their external behavior. Section 3 contains our definitions for the composition operator for SNNs. Section 4 focuses on the special case of acyclic composition, in which connections between SNNs go in only one direction; we prove a compositionality theory for this case. Section 5 extends these ideas to the more general case of composition that allows connections in both directions. Section 6 introduces the hiding operator for SNNs. Section 7 introduces our notion of a problem to be solved by an SNN. We conclude in Section 8.

Acknowledgments: We thank our co-authors on our papers based on SNNs, especially Merav Parter, Lili Su, Brabeeba Wang, Yael Hitron, C. J. Chang, and Frederik Mallmann-Trenn, for providing many concrete examples that inspired our general model. We also thank Victor Luchangco and Jesus Lares for reading and contributing comments on earlier drafts of this paper.

2 The Spiking Neural Network Model

Here we present our model definitions. We first specify the structure of our networks—the neurons and connections between them. Then we describe how the networks execute; this involves defining individual (non-probabilistic) executions and then defining probabilistic behavior. Next we define the external behavior of a network. We illustrate with two fundamental examples: a Boolean circuit and a Winner-Take-All network.

2.1 Network structure

Assume a universal set U of neuron names. A *firing pattern* for a set $V \subseteq U$ of neuron names is a mapping from V to $\{0, 1\}$. Here, 1 represents “firing” and 0 represents “not firing”.

A *Spiking Neural Network*, which we generally refer to as just a *network*, \mathcal{N} , consists of:

- N , a subset of U , partitioned into input neurons N_{in} , output neurons N_{out} , and internal neurons N_{int} . We sometimes write N_{ext} as shorthand for $N_{in} \cup N_{out}$, and N_{lc} as shorthand for $N_{out} \cup N_{int}$. (Here, lc stands for “locally controlled”, which means “not input”). Each neuron $u \in N_{lc}$ has an associated *bias*, $bias(u) \in \mathbb{R}$; this can be any real number, positive, negative, or 0.
- E , a set of ordered pairs of neurons, i.e., directed edges between neurons, representing synapses. We permit self-loops. Each edge $e = (u, v)$ has a *weight*, $weight(e) = weight(u, v)$, which is a nonzero (positive or negative) real number.
- F_0 , an initial firing pattern for the set N_{lc} of non-input neurons; that is, $F_0 : N_{lc} \rightarrow \{0, 1\}$.

We assume that input neurons have no incoming edges, not even self-loops. Output neurons may have incoming or outgoing edges, or both.

Example: Consider the Winner-Take-All network in Figure 2. The set N of neuron names consists of $N_{in} = \{x_1, \dots, x_n\}$, $N_{out} = \{y_1, \dots, y_n\}$, and $N_{int} = \{a_1, a_2\}$. We have $bias(a_1) = .5\gamma$, $bias(a_2) = 1.5\gamma$, and for every i , $bias(y_i) = 3\gamma$, for some positive real γ . E includes an edge from each x_i to its corresponding y_i , an edge in each direction between every a neuron and every y neuron, and a self-loop on each y neuron. Weights of the edges are as depicted in the figure. The initial firing pattern F_0 gives arbitrary Boolean values for the a and y neurons (technically, each F_0 yields a different network). The initial values of the x neurons are unspecified, indicating that this network can be used with any inputs.

2.2 Executions and probabilistic executions

We describe how a network operates, beginning with its ordinary, non-probabilistic executions and then adding probabilistic considerations.

Executions and traces We begin by defining a “configuration” of a network, which describes the current states of all neurons. Namely, a *configuration* of a neural network \mathcal{N} is a firing pattern for N , the set of all the neurons in the network. We consider several related definitions:

- An *input configuration* is a firing pattern for the input neurons, N_{in} .
- An *output configuration* is a firing pattern for the output neurons, N_{out} .
- An *internal configuration* is a firing pattern for the internal neurons, N_{int} .
- An *external configuration* is a firing pattern for the input and output neurons, N_{ext} .
- A *non-input configuration* is a firing pattern for the internal and output neurons, N_{lc} .

We define projections of configurations onto subsets of N . Thus, if C is a configuration and M is any subset of N , then $C|M$ is the firing pattern for M obtained by projecting C onto the neurons in M . In particular, we have $C|N_{in}$ for the projection of C on the input neurons, $C|N_{out}$ for the output neurons, $C|N_{int}$ for the internal neurons, $C|N_{ext}$ for the external neurons, and $C|N_{lc}$ for the non-input neurons. More generally, we can define the projection of any firing pattern F for a set $M \subseteq N$ of neurons onto any subset $M' \subseteq M$.

An *initial configuration* is a configuration C such that $C|N_{lc} = F_0$. That is, the values for the locally-controlled neurons are as specified by the given initial firing pattern. The values for the input neurons are arbitrary. We consider them to be controlled somehow, from outside the network. For example, they may be output neurons of another network, or may represent sensory inputs to the network.

Now we define formally how a network \mathcal{N} executes; we assume that it operates in synchronous rounds. Namely, an *execution* α of \mathcal{N} is a (finite or infinite) sequence of configurations, C_0, C_1, \dots , where C_0 is an initial configuration.³ We define the *length* of a finite execution $\alpha = C_0, C_1, \dots, C_t$, $length(\alpha)$, to be t . As a special case, if α consists of just the initial configuration C_0 , then $length(\alpha) = 0$. The *length* of an infinite execution is defined to be ∞ .

We define projections of executions onto subsets of the neurons of \mathcal{N} . Namely, if $\alpha = C_0, C_1, \dots$ is an execution of \mathcal{N} and M is any subset of N , then $\alpha|M$ is defined to be the sequence $C_0|M, C_1|M, \dots$. We define an M -execution of \mathcal{N} to be $\alpha|M$ for any execution α of \mathcal{N} . We define an *input execution* to be an M -execution where $M = N_{in}$, and similarly for *output execution*, *internal execution*, *external execution*, and *locally-controlled execution (or lc-execution)*.

³ We place no other restrictions on the general notion of an execution because our basic model does not impose any restriction on possible transitions.

To focus on the external behavior of the network, we define the notion of a “trace”. Namely, for an execution α , we write $trace(\alpha)$ as an alternative notation for $\alpha[N_{ext}]$, the projection of α on the external neurons. We define a *trace* of \mathcal{N} to be the trace of any execution α of \mathcal{N} .

Example: Again, consider the Winner-Take-All network. Suppose that F_0 , the initial firing pattern, assigns 0 to all the a neurons and y neurons, that is, none of these fire initially. Then the executions of the network are just all the sequences of configurations in which the starting configuration has values of 0 for all the a and y neurons. The values of the x neurons are arbitrary.

Probabilistic executions We define a unique “probabilistic execution” for any particular infinite input execution β_{in} . First, we say that an infinite execution α of the network is *consistent with* β_{in} provided that $\alpha[N_{in}] = \beta_{in}$. Also, a finite execution α is *consistent with* β_{in} provided that $\alpha[N_{in}]$ is a prefix of β_{in} . Note that all of the (finite and infinite) executions that are consistent with β_{in} have the same initial configuration C_0 . This configuration is constructed from the first configuration of β_{in} and the initial non-input firing pattern for the network, F_0 .

The probabilistic execution for β_{in} is defined as a probability distribution P on the sample space Ω of infinite executions that are consistent with β_{in} . The σ -algebra of measurable sets is generated from the “cones”, each of which is the set of infinite executions in Ω that extend a particular finite execution. Formally, if α is a finite execution that is consistent with β_{in} , then $A(\alpha)$, the *cone* of α , is the set of infinite executions that are consistent with β_{in} and extend α . The other measurable sets in the σ -algebra are obtained by starting with these cones and closing under countable union, countable intersection, and complement.

Now we define the probabilities for the measurable sets. We start by explicitly defining the probabilities for the cones, $P(A(\alpha))$. Based on these, we can derive the probabilities of the other measurable sets in a unique way, using general measure extension theorems. For example, Segala presents a similar construction for probabilistic executions in his PhD thesis, Chapter 4 [32].

We compute the probabilities $P(A(\alpha))$ recursively based on the length of α (we assume here that α is consistent with β_{in}):

1. α is of length 0.

Then α consists of just the initial configuration C_0 ; define $P(A(\alpha)) = 1$.

2. α is of length t , $t > 0$.

Let α' be the length- $(t-1)$ prefix of α . We determine the probability q of extending α' to α . Then the probability $P(A(\alpha))$ is simply $P(A(\alpha')) \times q$.

Let C be the final configuration of α and C' the final configuration of α' . Then for each neuron $u \in N_{lc}$ separately, we use C' and the weights of u 's incoming edges to compute a potential and then a firing probability for neuron u . Specifically, for each u , we first calculate a *potential*, pot_u , defined as

$$pot_u = \sum_{(v,u) \in E} C'(v)weight(v,u) - bias(u).$$

We then convert pot_u to a firing probability p_u using a standard sigmoid function:

$$p_u = \frac{1}{1 + e^{-pot_u/\lambda}},$$

where λ is a positive real number “temperature” parameter.⁴ We combine all those probabilities to compute the probability of generating C from C' : for each $u \in N_{lc}$ such that $C(u) = 1$, use the calculated probability p_u , and for each $u \in N_{lc}$ for which $C(u) = 0$, use $1 - p_u$. The product

$$\prod_{u \in N_{lc}: C(u)=1} p_u \times \prod_{u \in N_{lc}: C(u)=0} (1 - p_u)$$

is the probability of generating C from C' , which is the probability q of extending α' to α .

Example: Continuing with the Winner-Take-All network in Figure 2, suppose again that F_0 assigns 0 to all the non-input neurons. Consider this network with the input configuration that assigns 1 to x_1 and 0 to all the other x_i neurons. Suppose that $\gamma = \lambda = 1$. We compute the probability that y_1 fires. The potential for neuron y_1 is $1 \times 3 - 3 = 0$, and the firing probability calculated from this using the standard sigmoid function is .50. For any other y neurons, we get potential $0 \times 3 - 3 = -3$, yielding a firing probability of .05.

We will often consider conditional probabilities of the form $P(A(\alpha_1)|A(\alpha_2))$. Because we use a sigmoid function, we know that $P(A(\alpha_2))$ cannot be 0, and so this conditional probability is well-defined.⁵ The following lemma is straightforward.

Lemma 1. *Let α_1 and α_2 be finite executions of \mathcal{N} that are consistent with β_{in} .*

1. *If neither α_1 nor α_2 is an extension of the other, that is, if they are incomparable, then $P(A(\alpha_1)|A(\alpha_2)) = 0$.*
2. *If α_1 is an extension of α_2 , then $P(A(\alpha_1)|A(\alpha_2)) = \frac{P(A(\alpha_1))}{P(A(\alpha_2))}$.*

Lemma 1 shows how we can compute the conditional probabilities from the absolute probabilities. Conversely, we can compute the absolute probabilities from the conditional ones, as follows.

Lemma 2. *Let α be a length- t execution of \mathcal{N} , $t > 0$, and suppose that α is consistent with β_{in} . Let α_i , $0 \leq i \leq t$ be the successive prefixes of α (so that α_0 consists of the initial configuration C_0 and $\alpha_t = \alpha$). Then*

$$P(A(\alpha)) = P(A(\alpha_1)|A(\alpha_0)) \times P(A(\alpha_2)|A(\alpha_1)) \cdots \times P(A(\alpha_t)|A(\alpha_{t-1})).$$

Notice in the above expression, we did not start with a term for $P(A(\alpha_0))$. This is not needed because we are considering only executions in which α_0 is obtained from β_{in} and the initial assignment F_0 . So $P(A(\alpha_0)) = 1$. Also note that each of the conditional terms is simply a one-step transition probability, which can be calculated using the potential as described above.

Since we can compute the conditional and absolute probabilities from each other, either can be used to characterize the probabilistic execution.

⁴ This function is called the sigmoid function because of its S-shape, monotonically mapping the real line to the interval $[0, 1]$. Although we assume a standard sigmoid function, the results of this paper would also work with other S-shaped functions.

⁵ One useful property of standard sigmoid functions is that the probabilities are never exactly 0 or 1, so we don’t need to worry about 0-probability sets when conditioning.

Tree representation: The probabilistic execution for β_{in} can be visualized as an infinite tree of configurations, where the tree nodes at level t represent the configurations that might occur at time t (with the given input execution β_{in}). The configuration at the root of the tree is the initial configuration C_0 . Each infinite branch of the tree represents an infinite execution of the network, and finite initial portions of branches represent finite executions. Note that the same configuration can appear many times at different vertices of the tree.

If α is a finite branch in the tree, then $P(A(\alpha))$ is the probability that an infinite execution will be in the “cone” of executions that begin with α . We can associate the probability $P(A(\alpha))$ with the node at the end of the finite branch—this is simply the probability of reaching the node during probabilistic operation of the network, using the inputs from β_{in} .

Probabilities for projected executions We extend the $A(\alpha)$ notation so that it applies to projections of finite executions, not just complete finite executions. Namely, suppose that M is any subset of the neurons N of \mathcal{N} , and γ is a finite M -execution of \mathcal{N} . Then we say that γ is *consistent with* β_{in} provided that $\gamma[M \cap N_{in}] = \beta_{in}[M \cap N_{in}]$. (This definition is equivalent to our earlier definition of consistency in Section 2.2, for the special case where $M = N$.) In this case, we write $A(\gamma)$ for the set consisting of all infinite executions α of \mathcal{N} that are consistent with β_{in} such that γ is a prefix of $\alpha[M]$. We have:

Lemma 3. *Let M be any subset of the neurons N of \mathcal{N} , and let γ be a finite M -execution of \mathcal{N} that is consistent with β_{in} . Then, letting α range over the set of finite executions that are consistent with β_{in} and such that $\alpha[M] = \gamma$:*

1.

$$A(\gamma) = \bigcup_{\alpha} A(\alpha).$$

2.

$$P(A(\gamma)) = \sum_{\alpha} P(A(\alpha)).$$

As an important special case, we consider $M = N_{ext}$, so that γ is specialized to a finite external execution β of \mathcal{N} ; that is, we consider projections on the external neurons. Then our definition says that β is *consistent with* β_{in} provided that $\beta[N_{in}] = \beta_{in}$. In this case, we get:

Lemma 4. *Let β be a finite trace of \mathcal{N} that is consistent with β_{in} . Then, letting α range over the set of finite executions that are consistent with β_{in} and such that $\text{trace}(\alpha) = \beta$:*

1.

$$A(\beta) = \bigcup_{\alpha} A(\alpha).$$

2.

$$P(A(\beta)) = \sum_{\alpha} P(A(\alpha)).$$

We remark that the probabilities for finite executions and traces depend only on their projections on the locally-controlled neurons, since the input execution is always β_{in} .

Lemma 5. 1. *Suppose that α is a finite execution of \mathcal{N} that is consistent with β_{in} . Then $A(\alpha) = A(\alpha[N_{lc}])$ and $P(A(\alpha)) = P(A(\alpha[N_{lc}]))$.*

2. Suppose that β is a finite trace of \mathcal{N} that is consistent with β_{in} . Then $A(\beta) = A(\beta \lceil N_{out})$ and $P(A(\beta)) = P(A(\beta \lceil N_{out}))$.

Now we give some simple lemmas involving the probabilities for finite executions and related finite traces. In the following lemma, the conditional probability statements follow directly from the subset statements.

Lemma 6. Let α be a finite execution of \mathcal{N} that is consistent with β_{in} . Suppose that α' is a prefix of α . Let $\beta = \text{trace}(\alpha) = \alpha \lceil N_{ext}$ and $\beta' = \text{trace}(\alpha') = \alpha' \lceil N_{ext}$. Then α' , β , and β' are also consistent with β_{in} , and

1. $A(\alpha) \subseteq A(\beta)$, and $P(A(\alpha)|A(\beta)) = \frac{P(A(\alpha))}{P(A(\beta))}$.
2. $A(\alpha) \subseteq A(\alpha')$, and $P(A(\alpha)|A(\alpha')) = \frac{P(A(\alpha))}{P(A(\alpha'))}$.
3. $A(\alpha) \subseteq A(\beta')$, and $P(A(\alpha)|A(\beta')) = \frac{P(A(\alpha))}{P(A(\beta'))}$.
4. $A(\alpha') \subseteq A(\beta')$, and $P(A(\alpha')|A(\beta')) = \frac{P(A(\alpha'))}{P(A(\beta'))}$.
5. $A(\beta) \subseteq A(\beta')$, and $P(A(\beta)|A(\beta')) = \frac{P(A(\beta))}{P(A(\beta'))}$.

Consequences of the previous lemmas include the following, which is used in Section 5.2.

Lemma 7. Let α , α' , β , and β' be as in Lemma 6. Then

1. $P(A(\alpha)|A(\beta')) = P(A(\alpha)|A(\beta)) \times P(A(\beta)|A(\beta'))$.
2. $P(A(\alpha)|A(\beta')) = P(A(\alpha)|A(\alpha')) \times P(A(\alpha')|A(\beta'))$.

We also give a lemma about repeated conditioning, as for probabilistic executions:

Lemma 8. Let β be a length- t trace of \mathcal{N} , $t > 0$, and suppose that β is consistent with β_{in} . Let β_i , $0 \leq i \leq t$, be the successive prefixes of β (so that β_0 consists of the initial configuration C_0 projected on N_{ext} and $\beta_t = \beta$). Then

$$P(A(\beta)) = P(A(\beta_1)|A(\beta_0)) \times P(A(\beta_2)|A(\beta_1)) \cdots \times P(A(\beta_t)|A(\beta_{t-1})).$$

As before, we do not need a separate term for $P(A(\beta_0))$, because we are considering only traces in which β_0 is obtained from β_{in} and the initial assignment F_0 . So $P(A(\beta_0)) = 1$.

Probabilistic traces The previous definitions allow us to define a unique ‘‘probabilistic trace’’ for any particular infinite input execution β_{in} . The *probabilistic trace* for β_{in} is defined as a new probability distribution Q , this one on the sample space Ω' of infinite traces β that are consistent with β_{in} . All of these traces have the same initial configuration, constructed from the first configuration of β_{in} and the initial output firing pattern for the network, $F_0 \lceil N_{out}$.

The basic measurable sets are the sets of infinite traces in Ω' that extend a particular finite trace. Formally, if β is a particular finite trace that is consistent with β_{in} , then $B(\beta)$, the ‘‘cone’’ of β , is the set of infinite traces β that are consistent with β_{in} and extend β . Equivalently, $B(\beta)$ is just the set $\text{traces}(A(\beta))$. Again, the other measurable sets in the σ -algebra are obtained by starting with these cones and closing under countable union, countable intersection, and complement.

We define the probabilities for the cones, $Q(B(\beta))$, based on the corresponding probabilities for the probabilistic execution for β_{in} . Namely, if β is a finite trace of \mathcal{N} that is consistent with β_{in} , then we define $Q(B(\beta))$ to be simply $P(A(\beta))$. As before, we can use these probabilities to derive the probabilities of the other measurable sets in a unique way, using general measure extension theorems as in [32].

2.3 External behavior of a network

So far we have talked about individual probabilistic traces, each of which depends on a fixed input execution β_{in} . Now we define a notion of *external behavior* of a network, which is intended to capture its visible behavior for all possible inputs. In Sections 4 and 5, we will show that our notion of external behavior is *compositional*, which means that the external behavior of the composition of two networks, $\mathcal{N}^1 \times \mathcal{N}^2$, is uniquely determined by the external behavior of \mathcal{N}^1 and the external behavior of \mathcal{N}^2 .

Our definition of external behavior is based on the entire collection of probabilities for the cones of all finite traces. Namely, the external behavior $Beh(\mathcal{N})$ is the mapping f that maps each infinite input execution β_{in} of \mathcal{N} to the collection of probabilities $\{P(A(\beta))\}$ determined by the probabilistic execution for β_{in} . Here, β ranges over the set of finite traces of \mathcal{N} that are consistent with β_{in} .⁶ In terms of probabilistic traces, this is the same as the collection $\{Q(B(\beta))\}$, where β has the same range.

Alternative behavior definitions: Other definitions of external behavior are possible. Any such definition would have to assign some “behavior object” to each network \mathcal{N} .

In general, we define two external behavior notions Beh_1 and Beh_2 to be *equivalent* provided that the following holds. Suppose that \mathcal{N} and \mathcal{N}' are two networks with the same input neurons and the same output neurons. Then $Beh_1(\mathcal{N}) = Beh_1(\mathcal{N}')$ if and only if $Beh_2(\mathcal{N}) = Beh_2(\mathcal{N}')$.

Here we define one alternative behavior notion, based on one-step conditional probabilities. This will be useful in our proofs for compositionality in Section 5. Namely, we define $Beh_2(\mathcal{N})$ to be the mapping f_2 that maps each infinite input execution β_{in} to the collection of conditional probabilities $\{P(A(\beta)|A(\beta'))\}$ based on the probabilistic execution for β_{in} . Here, β ranges over the set of finite traces of \mathcal{N} with length > 0 that are consistent with β_{in} , and β' is the one-step prefix of β .

Lemma 9. *The two behavior notions Beh and Beh_2 are equivalent.*

Proof. Suppose that \mathcal{N} and \mathcal{N}' are two networks with the same input neurons and the same output neurons. We show that Beh and Beh_2 are equivalent by arguing the two directions separately:

1. If $Beh(\mathcal{N}) = Beh(\mathcal{N}')$ then $Beh_2(\mathcal{N}) = Beh_2(\mathcal{N}')$.

This follows because the conditional probability $P(A(\beta)|A(\beta'))$ is determined by the unconditional probabilities $P(A(\beta))$ and $P(A(\beta'))$; see Lemma 6.

2. If $Beh_2(\mathcal{N}) = Beh_2(\mathcal{N}')$ then $Beh(\mathcal{N}) = Beh(\mathcal{N}')$.

This follows because the unconditional probability $P(A(\beta))$ is determined by the conditional probabilities, see Lemma 8.

□

2.4 Examples

In this subsection we give two fundamental examples to illustrate our definitions so far: some simple Boolean gate networks, and a network implementing the “Winner-Take-All” mechanism from computational neuroscience [9, 10, 37].

⁶ Formally, this “collection” is the mapping from finite traces β that are consistent with β_{in} to the probabilities $P(A(\beta))$. Thus, in terms of data types, $Beh(\mathcal{N})$ is a nested mapping: a mapping from the set of input executions to the set of mappings from the set of finite traces consistent with β_{in} to the set $[0, 1]$.

Simple Boolean gate networks Figure 1 depicts the structure of simple Spiking Neural Networks in our model that represent and-gates, or-gates, and not-gates. For completeness, we also include an SNN representing the identity computation.

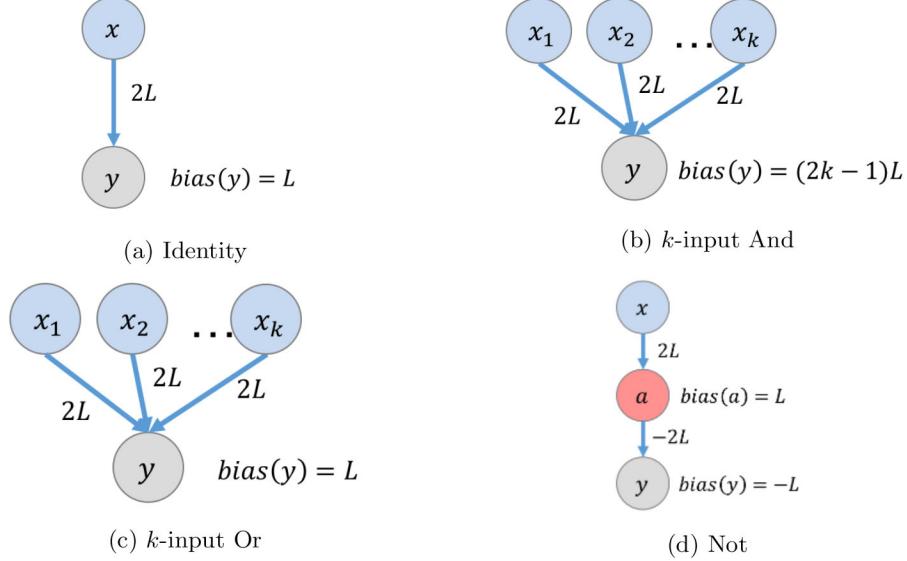


Fig. 1: Networks representing simple Boolean gates; here $L = \lambda \ln(\frac{1-\delta}{\delta})$, where δ is the error probability.

We describe the operation of each of these types of networks, in turn. Fix a positive real number λ for the temperature parameter of the sigmoid function. Fix an error probability δ , $0 < \delta < 1$. For each network below, let the initial firing pattern F_0 assign 0 to each locally controlled neuron.

Throughout this section, we use the abbreviation L for the quantity $\lambda \ln(\frac{1-\delta}{\delta})$; note that L may be any real number, but we focus on the case where $\delta \leq \frac{1}{2}$, which makes L non-negative. We use the following identities repeatedly:

$$e^{L/\lambda} = \frac{1-\delta}{\delta}, \frac{1}{1+e^{L/\lambda}} = \delta, \text{ and } \frac{1}{1+e^{-L/\lambda}} = 1-\delta.$$

Identity network: The Identity network has one input neuron x and one output neuron y , connected by an edge with weight w . The output neuron y has bias b . Here we define $b = L$ and $w = 2L$.

With these settings, we get potential $w - b = 2L - L = L$ and (expanding L , plugging into the sigmoid function, and using the calculations above) output firing probability $1 - \delta$, in the case where the input fires. Similarly, we get potential $-b = -L$ and output firing probability δ , in the case where the input does not fire. Combining these two claims, consider the firing state of x at time 0. Whether it is 0 or 1, the probability that y 's firing state at time 1 is the same as x 's firing state at time 0 is exactly $1 - \delta$.

Now consider what happens with an arbitrary infinite input execution β_{in} , rather than just one input, that is, consider the probabilistic execution for β_{in} . Let β be a finite trace of length $t \geq 1$ that is consistent with β_{in} ; by our assumption about F_0 , β must include an initial firing state of 0 for the output neuron y . Suppose further that β has the property that, for every t' , $1 \leq t' \leq t$, the firing state of y at time t' is equal to the firing state of x at time $t' - 1$. Then by repeated use of the argument above, we get that $P(A(\beta)) = (1 - \delta)^t$.

Now suppose, as above, that β is a length t trace, $t \geq 1$, that is consistent with β_{in} . But now suppose that, in β , the firing state of y at time t is equal to the firing state of x at time $t - 1$, but the firing states of y for all earlier times are arbitrary. Let β' denote the one-step prefix of β . Then we can show that $P(A(\beta)|A(\beta')) = 1 - \delta$. It follows that, for every time $t \geq 1$, the probability that the firing state of y at time t is equal to the firing state of x at time $t - 1$ is $1 - \delta$. This uses the law of Total Probability, considering all the possible length $t - 1$ traces that are consistent with β_{in} .

We also describe the external behavior Beh for this network. Namely, for each β_{in} , we must specify the collection of probabilities $P(A(\beta))$, where β ranges over the set of finite traces of the network that are consistent with β_{in} . In this case, for each such β of length t , the probability $P(A(\beta))$ is simply $(1 - \delta)^a \delta^{t-a}$, where a is the number of positions t' , $1 \leq t' \leq t$, for which y 's firing state in β at time t' is equal to x 's firing state in β at time $t' - 1$.

k-input And network: The And network has k input neurons, x_1, x_2, \dots, x_k , and one output neuron y . Each input neuron is connected to the output neuron by an edge with weight w . The output neuron has bias b . The Identity network is a special case of this network, where $k = 1$.

The idea here is to treat this as a threshold problem, and set b and w so that being over or under the threshold gives output firing state 1 or 0, respectively, in each case with probability at least $1 - \delta$. For a k -input And network, the output neuron y should fire with probability at least $1 - \delta$ if all k input neurons fire, and with probability at most δ if at most $k - 1$ input neurons fire.

The settings for b and w generalize those for the Identity network. Namely, define $b = (2k - 1)L$ and $w = \frac{2b}{2k-1} = 2L$. When all k input neurons fire, the potential is $kw - b = L$, and (expanding L and plugging into the sigmoid function) the output firing probability is $1 - \delta$. When $k - 1$ input neurons fire, the potential is $(k - 1)w - b = -L$, and the output firing probability is δ . If fewer than $k - 1$ fire, the potential and the output firing probability are smaller. Similar claims about the external behavior Beh for multi-round computations to those we argued for the Identity network also hold for the And network.

k-input Or network: The Or network has the same structure as the And network. The Or network also generalizes the Identity network, which is the same as the 1-input Or network. Now the output neuron y should fire with probability at least $1 - \delta$ if at least one of the input neurons fires, and with probability at most δ if no input neurons fire. This time we set $b = L$ and $w = 2L$. When one input neuron fires, the potential is $w - b = L$ and the output firing probability is $1 - \delta$. When more than one fire, then the potential and the firing probability are greater. When no input neurons fire, the potential is $-b = -L$, and the output firing probability is δ . Again, similar claims about the external behavior for multi-round computations hold for the Or network.

Not network: The Not network has one input x , one output y , and one internal neuron a , which acts as an inhibitor for the output neuron.⁷ The network contains two edges, one from x to a with

⁷ We often classify neurons into two categories: *excitatory neurons*, all of whose outgoing edges have positive weights, and *inhibitory neurons*, whose outgoing edges have negative weights. However, this classification is not needed for the results in this paper.

weight w , and one from a to y with weight w' . The internal neuron a has bias b and the output neuron y has bias b' .

The assembly consisting of the input and internal neurons acts like the Identity network, with settings of b and w as before: $b = L$ and $w = 2L$. So, for example, if we consider just x 's firing state at time 0, the probability that a 's firing state at time 1 is the same is exactly $1 - \delta$.

Let b' , the bias of the output neuron, be $-L$, and let w' , the weight of the outgoing edge of the inhibitor, be $-2L$. Then if the internal neuron a fires at time 1, then the output neuron y fires at time 2 with probability δ , and if a does not fire at time 1, then y fires at time 2 with probability $1 - \delta$. This yields probability $1 - \delta$ of correct inhibition, which then yields probability at least $(1 - \delta)^2$ that the output at time 2 gives the correct answer for the Not network.

Similar claims about multi-round computations as before also hold for the Not network, except that the Not network has a delay of 2 instead of 1. More precisely, consider an arbitrary infinite input execution β_{in} , and consider the probabilistic execution for β_{in} . Let β be a finite trace of length $t \geq 2$ that is consistent with β_{in} . Then we know that β must begin with a firing state of 0 for y ; suppose also that the firing state of y at time 1 is 1. Suppose further that β has the property that, for every t' , $2 \leq t' \leq t$, the firing state of y at time t' is unequal to the firing state of x at time $t' - 2$. Then we claim that $P(A(\beta)) \geq (1 - \delta)^{2(t-1)+1} = (1 - \delta)^{2t-1}$. This is because, with probability $1 - \delta$, the firing state of y at time 1 is equal to 1, and for each of the following times t' , $2 \leq t' \leq t$, with probability at least $(1 - \delta)^2$, the firing state of y at time t' is unequal to the firing state of x at time $t' - 2$.

Winner-Take-All network Our next example is a simple *Winner-Take-All (WTA)* network for n inputs and n corresponding outputs. It is based on a network presented in [17]. Assume that some nonempty subset of the input neurons fire, in a stable manner. The output firing behavior is supposed to converge to a configuration in which exactly one of the outputs, corresponding to one of the firing inputs, fires. We would like this convergence to occur quickly, in some fairly short time t_c . And we would like the resulting configuration to remain stable for a fairly long time t_s . Figure 2 depicts the structure of the network. There should be edges between every pair (x_i, y_i) with weight 3γ , but these would be messy to draw.

In terms of the notation in this paper, consider any infinite input execution β_{in} in which all the input configurations are the same and at least one input neuron is firing. Consider the probabilistic execution for β_{in} . In [17], we prove that, in this probabilistic execution, for certain values of t_c and t_s , the probability of convergence within time t_c to an output configuration that remains stable for time t_s is at least $1 - \delta$.

The formal theorem statement is as follows. Here, γ is the weighting factor used in the biases and edge weights in the network, δ is a bound on the failure probability, and c_1 and c_2 are particular small constants.

Theorem 1. *Assume $\gamma \geq c_1 \log(\frac{nt_s}{\delta})$. Then starting from any configuration, with probability $\geq 1 - \delta$, the network converges, within time $t_c \leq c_2 \log n \log(\frac{1}{\delta})$, to a single firing output corresponding to a firing input, and remains stable for time t_s . c_1 and c_2 are universal constants, independent of n , t_s , and δ .*

In terms of our model, the desirable executions are determined by what happens in their prefixes ending with time $t_c + t_s - 1$. The correctness condition is that, within this prefix, there is a consecutive sequence of t_s times in which the output neurons exhibit an unchanging firing pattern in which

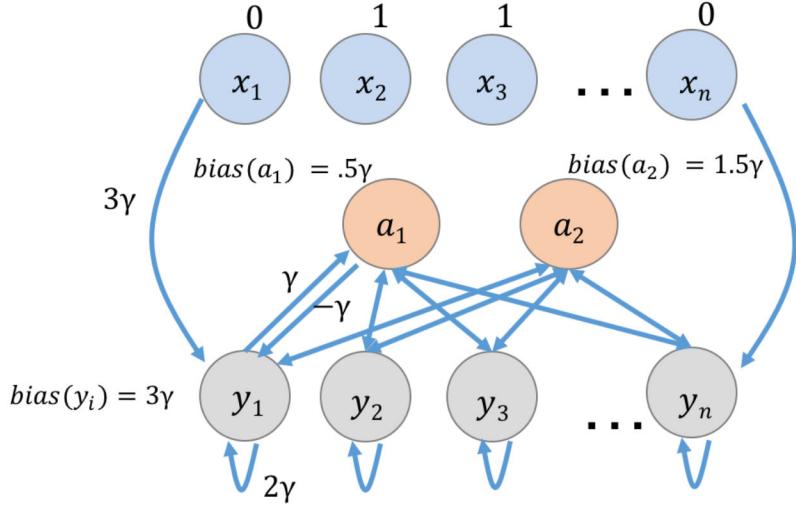


Fig. 2: A basic Winner-Take-All network.

exactly one output y_i fires, and we have $x_i = 1$ in the input configuration. Note that this is a statement about external behavior (traces) only. Correctness can be expressed formally in terms of the probabilities of the cones starting with these desirable traces.

The proof appears in [17]. The basic idea is that, when more than one output is firing, both inhibitors are triggered to fire. When they both fire, they cause each firing output to continue firing with probability $\frac{1}{2}$. This serves to reduce the number of firing outputs at a predictable rate. Once only a single output fires, only one inhibitor continues to fire; its effect is sufficient to prevent other non-firing outputs from beginning to fire, but not sufficient to stop the firing output from firing. All this, of course, is probabilistic.

Note that the network is symmetric with respect to the n outputs. Therefore, we can refine the theorem above to assert that, for any particular output neuron y_i that corresponds to a firing input neuron x_i , the probability that y_i is the eventual firing output neuron is at least $\frac{1-\delta}{n}$.

3 Composition of Spiking Neural Networks

In this section, we define composition of networks. We focus on composing two networks, but the ideas extend in a straightforward way to any finite number of networks. Alternatively, we can describe multi-network composition by repeated use of two-network composition.

3.1 Composition of two networks

Networks that are composed must satisfy some basic, natural compatibility requirements. These are analogous to those used for I/O automata and similar models [8, 13, 23], except that instead of input and output actions, we consider input and output neurons. Namely, two networks \mathcal{N}^1 and \mathcal{N}^2 are said to be *compatible* provided that:

1. No internal neuron of \mathcal{N}^1 is a neuron of \mathcal{N}^2 .
2. No internal neuron of \mathcal{N}^2 is a neuron of \mathcal{N}^1 .
3. No neuron is an output neuron of both \mathcal{N}^1 and \mathcal{N}^2 .

On the other hand, the two networks may have common input neurons, and output neurons of one network may also be input neurons of the other network.⁸

Lemma 10. *If \mathcal{N}^1 and \mathcal{N}^2 are compatible, then they do not have any edges in common.*

Proof. Suppose for contradiction that they have a common edge, from a neuron u to a neuron v . Then both u and v belong to both networks. Since v is shared, it must be an input neuron of at least one of the networks, by compatibility. But then that network has an edge leading to one of its input neurons, which is forbidden by our network definition. \square

Assuming \mathcal{N}^1 and \mathcal{N}^2 are compatible, we define their composition $\mathcal{N} = \mathcal{N}^1 \times \mathcal{N}^2$ as follows:

- N , the set of neurons of \mathcal{N} , is the union of N^1 and N^2 , which are the sets of neurons of \mathcal{N}^1 and \mathcal{N}^2 respectively. Note that common neurons are included only once in the set N .

In network \mathcal{N} , each neuron retains its classification as input/output/internal from its sub-network, except that a neuron that is an input of one sub-network and output of the other gets classified as an output neuron of \mathcal{N} . In particular, an output neuron of one sub-network that is also an input neuron of the other sub-network remains an output neuron of \mathcal{N} .⁹

Each non-input neuron in \mathcal{N} inherits its *bias* from its original sub-network. This definition of bias is unambiguous: if a neuron belongs to both sub-networks, it must be an input of at least one of them, and input neurons do not have biases.

- E , the set of edges of \mathcal{N} , is defined as follows. If e is an edge from neuron u to neuron v in either \mathcal{N}^1 or \mathcal{N}^2 , then we include e also in \mathcal{N} ; these are the only edges in \mathcal{N} .

Each edge inherits its weight from its original sub-network. This definition of weight is unambiguous, by Lemma 10.

Thus, if the source neuron u is an input of both sub-networks, then in \mathcal{N} , u has edges to all the nodes to which it has edges in \mathcal{N}^1 and \mathcal{N}^2 . If u is an output of one sub-network, say \mathcal{N}^1 , and an input of the other, \mathcal{N}^2 , then in \mathcal{N} , it has all the incoming and outgoing edges it has in \mathcal{N}^1 as well as the outgoing edges it has in \mathcal{N}^2 .

On the other hand, the target neuron v cannot be an input of both networks since it has an incoming edge in one of them. So v must be an output of one, say \mathcal{N}^1 , and an input of the other, \mathcal{N}^2 . Then in \mathcal{N} , v has all the incoming and outgoing edges it had in \mathcal{N}^1 as well as the outgoing edges it has in \mathcal{N}^2 .

- F_0 , the initial non-input firing pattern of \mathcal{N} , gets inherited directly from the two sub-networks' initial non-input firing patterns. Since the two sub-networks have no non-input neurons in common, this is well-defined.

The probabilistic executions and probabilistic traces of the new network \mathcal{N} are defined in the usual way, as in Section 2. In Sections 4 and 5, we show how to relate these to the probabilistic executions and probabilistic traces of \mathcal{N}^1 and \mathcal{N}^2 .

⁸ In the brain setting, common input neurons for two different networks seem to make sense: a neuron might have two different sets of outgoing edges (synapses), leading to different sets of neurons in the two networks.

⁹ In Section 6, we will introduce a hiding operator that reclassifies some output neurons as internal neurons.

Here are some basic lemmas analogous to those in Section 2.2. For these lemmas, fix $\mathcal{N} = \mathcal{N}^1 \times \mathcal{N}^2$ and a particular input execution β_{in} of \mathcal{N} , which yields a particular probabilistic execution P . Recall that we use the notation N^j for the set of neurons of \mathcal{N}^j , $j \in \{1, 2\}$.

Lemma 11. *Let α be a finite execution of \mathcal{N} that is consistent with β_{in} . Suppose that α' is a prefix of α . Let $\beta = \text{trace}(\alpha) = \alpha \lceil N_{ext}$ and $\beta' = \text{trace}(\alpha') = \alpha' \lceil N_{ext}$.*

Let $j \in \{1, 2\}$. Let $\alpha^j = \alpha \lceil N^j$, $\alpha'^j = \alpha' \lceil N^j$, $\beta^j = \beta \lceil N^j$, and $\beta'^j = \beta' \lceil N^j$. Then α^j , α'^j , β^j , and β'^j are also consistent with β_{in} , and

1. $A(\alpha^j) \subseteq A(\beta^j)$, and $P(A(\alpha^j)|A(\beta^j)) = \frac{P(A(\alpha^j))}{P(A(\beta^j))}$.
2. $A(\alpha^j) \subseteq A(\alpha'^j)$, and $P(A(\alpha^j)|A(\alpha'^j)) = \frac{P(A(\alpha^j))}{P(A(\alpha'^j))}$.
3. $A(\alpha^j) \subseteq A(\beta'^j)$, and $P(A(\alpha^j)|A(\beta'^j)) = \frac{P(A(\alpha^j))}{P(A(\beta'^j))}$.
4. $A(\alpha'^j) \subseteq A(\beta'^j)$, and $P(A(\alpha'^j)|A(\beta'^j)) = \frac{P(A(\alpha'^j))}{P(A(\beta'^j))}$.
5. $A(\beta^j) \subseteq A(\beta'^j)$, and $P(A(\beta^j)|A(\beta'^j)) = \frac{P(A(\beta^j))}{P(A(\beta'^j))}$.

As before, the previous lemmas directly imply other properties, such as:

Lemma 12. *Let α^j , α'^j , β^j , and β'^j be as in Lemma 11. Then*

1. $P(A(\alpha^j)|A(\beta'^j)) = P(A(\alpha^j)|A(\beta^j)) \times P(A(\beta^j)|A(\beta'^j))$.
2. $P(A(\alpha^j)|A(\beta'^j)) = P(A(\alpha^j)|A(\alpha'^j)) \times P(A(\alpha'^j)|A(\beta'^j))$.

Now we consider projections on the locally-controlled neurons of one of the networks. We have:

Lemma 13. *Let α be a finite execution of \mathcal{N} that is consistent with β_{in} . Let α' be a prefix of α and $\beta' = \text{trace}(\alpha')$. Let $j \in \{1, 2\}$. Then*

1. $P(A(\alpha \lceil N_{lc}^j) | A(\alpha' \lceil N^j)) = \frac{P(A(\alpha \lceil N_{lc}^j) \cap A(\alpha' \lceil N^j))}{P(A(\alpha' \lceil N^j))}$.
2. $P(A(\alpha \lceil N_{lc}^j) | A(\beta' \lceil N^j)) = \frac{P(A(\alpha \lceil N_{lc}^j) \cap A(\beta' \lceil N^j))}{P(A(\beta' \lceil N^j))}$.
3. $P(A(\alpha \lceil N_{lc}^j) | A(\beta' \lceil N^j)) = P(A(\alpha \lceil N_{lc}^j) | A(\alpha' \lceil N^j)) \times P(A(\alpha' \lceil N^j) | A(\beta' \lceil N^j))$.

Proof. Parts 1 and 2 are just the definitions of conditional probability, specialized to these sets. For Part 3, note that $A(\alpha \lceil N_{lc}^j) \cap A(\beta' \lceil N^j) = A(\alpha \lceil N_{lc}^j) \cap A(\alpha' \lceil N^j)$, because $\alpha \lceil N_{lc}^j$ already determines all the firing states for neurons in N_{lc}^j . Thus, we have that

$$P(A(\alpha \lceil N_{lc}^j) | A(\beta' \lceil N^j)) = \frac{P(A(\alpha \lceil N_{lc}^j) \cap A(\beta' \lceil N^j))}{P(A(\beta' \lceil N^j))}$$

by Part 2, which is equal to

$$\frac{P(A(\alpha \lceil N_{lc}^j) \cap A(\alpha' \lceil N^j))}{P(A(\beta' \lceil N^j))},$$

which is in turn equal to

$$\frac{P(A(\alpha \lceil N_{lc}^j) \cap A(\alpha' \lceil N^j))}{P(A(\alpha' \lceil N^j))} \times \frac{P(A(\alpha' \lceil N^j))}{P(A(\beta' \lceil N^j))}.$$

Part 1 and Lemma 11 then imply that this is equal to

$$P(A(\alpha \lceil N_{lc}^j) | A(\alpha' \lceil N^j)) \times P(A(\alpha' \lceil N^j) | A(\beta' \lceil N^j)),$$

as needed. \square

A special case: acyclic composition: An important special case of composition is acyclic composition, in which edges connect in only one direction, say from network \mathcal{N}^1 to network \mathcal{N}^2 . Formally, we say that a composition is *acyclic* provided that it satisfies the additional compatibility restriction $N_{in}^1 \cap N_{out}^2 = \emptyset$, that is, output neurons of \mathcal{N}^2 cannot be input neurons of \mathcal{N}^1 .

Thus, \mathcal{N}^1 may have inputs only from the “outside world”, whereas its outputs can connect to \mathcal{N}^1 , \mathcal{N}^2 , and the outside world. \mathcal{N}^2 may have inputs from the outside world and from \mathcal{N}^1 , and its outputs can connect only to \mathcal{N}^2 and the outside world.

3.2 Examples

Here we give three examples. The first two use acyclic composition, and the third is a toy example that involves cycles.

Boolean circuits Figure 3 contains a circuit that is a composition of four Boolean gate circuits of the types described in Section 2.4: two And networks, one Or network, and a Not network. We compose these networks into a larger network that is intended to compute an Xor function.

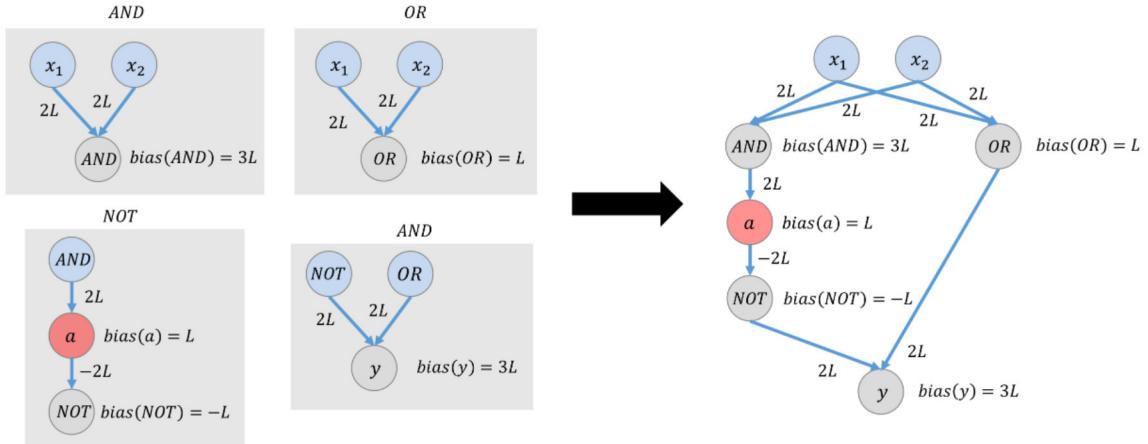


Fig. 3: Composing four Boolean gate circuits into an Xor network

In terms of the binary composition operator, we can compose the four networks in three stages:

1. Compose one of the And networks and the Not network to get a network with two input neurons, two output neurons, and one internal neuron, by identifying the output neuron of the And network with the input neuron of the Not network. Note that the composed network has two output neurons because the And neuron remains an output—the composition operator does not reclassify it as an internal neuron. The composed network is intended to compute the Nand of the two inputs (as well as the And).
2. Compose the network produced in Stage 1 with the Or network to get a 2-input-neuron, 3-output-neuron, 1-internal-neuron network, by identifying the corresponding inputs in the two

networks. The resulting network has output neurons corresponding to the Nand and the Or of the two inputs (in addition to the And output neuron).

- Finally, compose the Nand network and the Or network with the second And network, by identifying the Nand output neuron and the Or output neuron with the two input neurons of the And network. The resulting network has an output neuron corresponding to the Xor of the two original inputs (in addition to outputs for the first And, the Nand, and the Or networks).

To state a simple guarantee for this composed circuit, let us assume that the inputs fire consistently, in an unchanged firing pattern. Then, working from the previously-shown guarantees of the individual networks, we can say that the probability that the final output neuron y produces its required Xor value at time 4 is at least $(1 - \delta)^5$. We revisit this example later, in Section 4.2.

Attention using Winner-Take-All Figure 4 depicts the composition of our *WTA* network from Section 2.4 with a $2n$ -input n output *Filter* network. The *Filter* network is, in turn, a composition of n disjoint And gates. The composition is acyclic since information can flow from *WTA* to *Filter* but not vice versa.

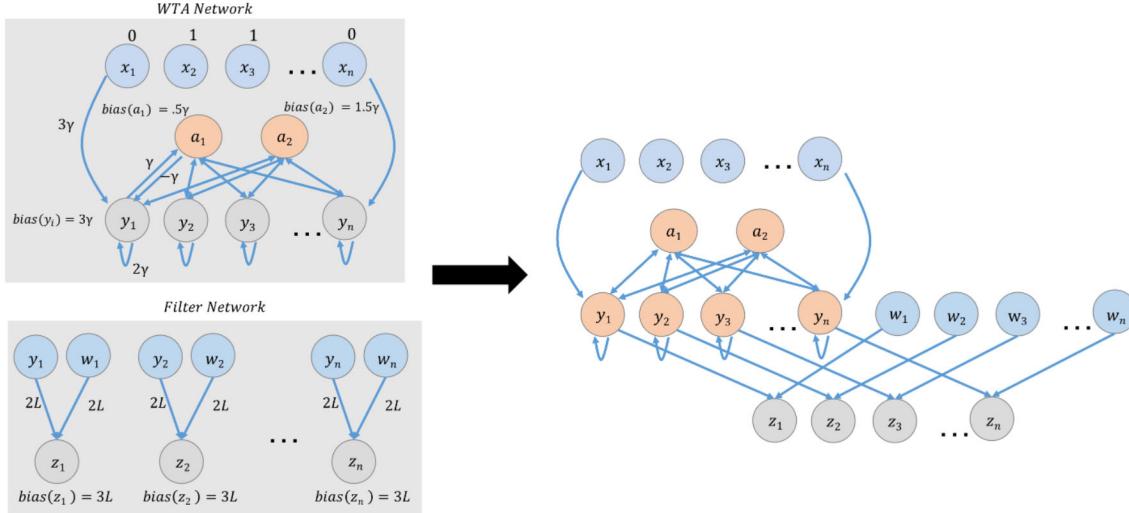


Fig. 4: An *Attention* network built from a *WTA* network and a *Filter* network

The *Filter* network is designed to fire any of its outputs, z_i , right after the corresponding w_i input fires, provided that its y_i input (which is an output of the *WTA* network) also fires. In this way, the *WTA* network is used to select particular outputs of the *Filter* network to fire—those that are “reinforced” by the inputs from the *WTA*.

Assume that the *WTA* and *Filter* networks are composed, and the *WTA* inputs fire stably, with at least one input firing. Then, as we described in Section 2.4, with probability at least $1 - \delta$, the *WTA* network soon stabilizes to an output configuration with a single firing output y_i , which is equally likely to be any of the n outputs whose corresponding input is firing. That output configuration should persist for a long time. (Specific bounds are given in Theorem 1.)

After the WTA stabilizes, it reinforces only a particular input w_i for the *Filter*. From that point on, the *Filter*'s z_i outputs should mirror its w_i inputs, and no other z outputs should fire. The probability of such mirroring should be at least $(1 - \delta')^{nt_s}$, if δ' denotes the failure probability for an And gate. (Recall from Example 2.4 that t_s is the length of the stable period for the WTA's outputs.) In this way, the composition can be viewed as an *Attention* circuit, which pays attention to just a single input stream.

Note that the composed network behaves on two different time scales: the *WTA* takes some time to converge, but after that, the responses to the selected input stream will be essentially immediate.

A toy example for cyclic composition Now we give a toy example, consisting of two networks, \mathcal{N}^1 and \mathcal{N}^2 , that affect each other's behavior. Throughout this section, we use the abbreviation L for the quantity $\lambda \ln(\frac{1-\delta}{\delta})$, as in Section 2.4. We assume that δ is “sufficiently small”.

Figure 5 shows a network \mathcal{N}^1 with one input neuron x_1 , one output neuron x_2 , and one internal neuron a_1 . It has edges from x_1 to a_1 , from a_1 to x_2 , and from x_2 to itself (a self-loop). The biases of a_1 and x_2 are L and the weights on all edges are $2L$.

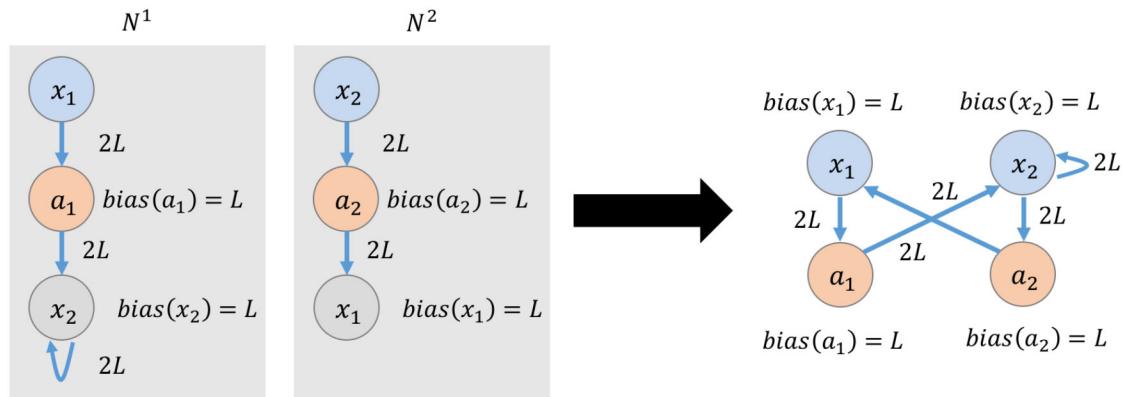


Fig. 5: A cyclic composition

Network \mathcal{N}^1 behaves so that, at any time $t \geq 1$, the firing probability for the internal neuron a_1 is exactly $1 - \delta$ if x_1 fires at time $t - 1$, and is exactly δ if x_1 does not fire at time $t - 1$. This is the same as for the output neuron of the Identity network in Section 2.4. The firing probability of the output neuron x_2 of \mathcal{N}^1 depends on the firing states of both a_1 and x_2 at time $t - 1$. This probability is:

- δ , if neither a_1 nor x_2 fires at time $t - 1$.
- $1 - \delta$, if exactly one of a_1 and x_2 fires at time $t - 1$.
- $1 - \frac{\delta^3}{(1-\delta)^3+\delta^3}$ if both a_1 and x_2 fire at time $t - 1$.

It follows that, if input x_1 fires at some time t , then output x_2 is likely to fire at time $t + 2$ (with probability at least $(1 - \delta)^2$). Without any additional input firing, and ignoring the low-likelihood

spurious firing of a_1 , the firing of x_2 is sustained only by the self-loop. This means that the firing probability of x_2 decreases steadily over time, by a factor of $(1 - \delta)$ at each time. Eventually, the firing should “die out”.

Network \mathcal{N}^2 is similar, replacing x_1 , a_1 , and x_2 by x_2 , a_2 , and x_1 , respectively. However, we omit the self-loop edge on x_1 . The biases are L and the weights on the two edges are $2L$. Network \mathcal{N}^2 behaves so that, at any time $t \geq 1$, the firing probability for the internal neuron a_2 is exactly $1 - \delta$ if x_2 fires at time $t - 1$, and is exactly δ if x_2 does not fire at time $t - 1$. Likewise, the firing probability for the output neuron x_1 is exactly $1 - \delta$ if a_2 fires at time $t - 1$ and δ if a_2 does not fire. Thus, if input x_2 fires at some time t , then output x_1 is likely to fire at time $t + 2$ (with probability at least $(1 - \delta)^2$). However, in this case, the firing of x_1 is not sustained.

Now consider the composition $\mathcal{N} = \mathcal{N}^1 \times \mathcal{N}^2$, identifying the output x_2 of \mathcal{N}^1 with the input x_2 of \mathcal{N}^2 , and the output x_1 of \mathcal{N}^2 with the input x_1 of \mathcal{N}^1 . The behavior of \mathcal{N} depends on the initial firing pattern. Assume that neither a_1 nor a_2 fires initially; we consider the behavior for the various starting firing patterns for x_1 and x_2 . We consider two cases: If neither x_1 nor x_2 fires at time 0, then with “high probability”, none of the four neurons will fire for a long time. On the other hand, If one or both of x_1 and x_2 fire at time 0, then with “high probability”, they will trigger all the neurons to fire and continue to fire for a long time. We give some details in Section 5.4.

3.3 Compositionality definitions

In Section 2.3, we defined a specific external behavior notion Beh for our networks, and an equivalent alternative notion Beh_2 . Recall that, in general, a behavior definition B assigns some “behavior object” $B(\mathcal{N})$ to every network \mathcal{N} . Here we define compositionality for general behavior notions. Later in the paper, in Sections 4 and 5, we will prove that our particular behavior notions are compositional.

In general, we define an external behavior notion B to be *compositional* provided that the following holds: Consider any four networks \mathcal{N}^1 , \mathcal{N}^2 , \mathcal{N}'^1 , and \mathcal{N}'^2 , where \mathcal{N}^1 and \mathcal{N}'^1 have the same sets of input and output neurons, \mathcal{N}^2 and \mathcal{N}'^2 have the same sets of input and output neurons, \mathcal{N}^1 and \mathcal{N}^2 are compatible, and \mathcal{N}'^1 and \mathcal{N}'^2 are compatible. Suppose that $B(\mathcal{N}^1) = B(\mathcal{N}'^1)$ and $B(\mathcal{N}^2) = B(\mathcal{N}'^2)$. Then $B(\mathcal{N}^1 \times \mathcal{N}^2) = B(\mathcal{N}'^1 \times \mathcal{N}'^2)$. Said another way:

Lemma 14. *An external behavior notion B is compositional if and only if, for all compatible pairs of networks \mathcal{N}^1 and \mathcal{N}^2 , $B(\mathcal{N}^1 \times \mathcal{N}^2)$ is uniquely determined by $B(\mathcal{N}^1)$ and $B(\mathcal{N}^2)$.*

Now we show that, in general, if two external behavior notions are equivalent and one is compositional, then so is the other. This will provide us with a method that will be helpful in Section 5 for showing compositionality.

Theorem 2. *If B and B' are two equivalent external behavior notions for spiking neural networks, and B is compositional, then also B' is compositional.*

Proof. Suppose that B and B' are two external behavior notions and B is compositional. We show that B' is compositional. For this, consider any four networks \mathcal{N}^1 , \mathcal{N}^2 , \mathcal{N}'^1 , and \mathcal{N}'^2 , where \mathcal{N}^1 and \mathcal{N}'^1 have the same sets of input and output neurons, \mathcal{N}^2 and \mathcal{N}'^2 have the same sets of input and output neurons, \mathcal{N}^1 and \mathcal{N}^2 are compatible, and \mathcal{N}'^1 and \mathcal{N}'^2 are compatible. Suppose that $B'(\mathcal{N}^1) = B'(\mathcal{N}'^1)$ and $B'(\mathcal{N}^2) = B'(\mathcal{N}'^2)$. We must show that $B'(\mathcal{N}^1 \times \mathcal{N}^2) = B'(\mathcal{N}'^1 \times \mathcal{N}'^2)$.

Since B and B' are equivalent and $B'(\mathcal{N}^1) = B'(\mathcal{N}'^1)$, we have that $B(\mathcal{N}^1) = B(\mathcal{N}'^1)$. Likewise, since $B'(\mathcal{N}^2) = B'(\mathcal{N}'^2)$, we have that $B(\mathcal{N}^2) = B(\mathcal{N}'^2)$. Since B is assumed to be compositional,

this implies that $B(\mathcal{N}^1 \times \mathcal{N}^2) = B(\mathcal{N}'^1 \times \mathcal{N}'^2)$. Then since B and B' are equivalent, we get that $B'(\mathcal{N}^1 \times \mathcal{N}^2) = B'(\mathcal{N}'^1 \times \mathcal{N}'^2)$, as needed. \square

4 Theorems for Acyclic Composition

Our general composition results appear in Section 5. Those are a bit complicated, mainly because of the possibility of connections in both directions between the sub-networks. Acyclic composition is an important special case of general composition; many interesting examples satisfy the acyclic restriction. Since this case can be analyzed more easily, we present this first.

Throughout this section, we fix the notation $\mathcal{N} = \mathcal{N}^1 \times \mathcal{N}^2$, and assume that $N_{in}^1 \cap N_{out}^2 = \emptyset$, that is, there are no edges from \mathcal{N}^2 to \mathcal{N}^1 .

In this section, and from now on in the paper, we will generally avoid writing the cone notation $A()$. Thus, we will abbreviate $P(A(\alpha))$ and $P(A(\beta))$ as just $P(\alpha)$ and $P(\beta)$. We hope that this makes it easier to read complex formulas and does not cause any confusion.

4.1 Compositionality

We have not formally defined “compositionality” for the special case of acyclic composition. So here, we will simply show (Lemma 17) how to express $Beh(\mathcal{N})$ as a function of $Beh(\mathcal{N}^1)$ and $Beh(\mathcal{N}^2)$. Thus (Theorem 3), $Beh(\mathcal{N})$ is uniquely determined by $Beh(\mathcal{N}^1)$ and $Beh(\mathcal{N}^2)$.

Specifically, we fix any particular input execution β_{in} of \mathcal{N} , which generates a particular probability distribution P on infinite executions of \mathcal{N} . We consider an arbitrary finite trace β of \mathcal{N} that is consistent with β_{in} . We show how to express $P(\beta)$ in terms of probability distributions P^1 and P^2 on infinite executions of \mathcal{N}^1 and \mathcal{N}^2 , respectively. These distributions P^1 and P^2 are defined from certain input executions of \mathcal{N}^1 and \mathcal{N}^2 , respectively.

We begin by deriving a simple expression for $P(\beta)$, for an arbitrary finite trace β of \mathcal{N} that is consistent with β_{in} , in terms of the same probability distribution P on projections of β .

Lemma 15. *Let β be a finite trace of \mathcal{N} that is consistent with β_{in} . Then*

$$P(\beta) = P(\beta \lceil N_{out}^1) \times P((\beta \lceil N_{out}^2) | (\beta \lceil N_{in}^2)).$$

Proof. Since $\beta \lceil N_{in}$ is fixed, we have that

$$P(\beta) = P(\beta \lceil N_{out}) = P((\beta \lceil (N_{out}^1 \cup N_{out}^2)).$$

This last expression is equal to

$$P(\beta \lceil N_{out}^1) \times P((\beta \lceil N_{out}^2) | (\beta \lceil N_{out}^1))$$

by basic conditional probability reasoning. We have that

$$P((\beta \lceil N_{out}^2) | (\beta \lceil N_{out}^1)) = P((\beta \lceil N_{out}^2) | (\beta \lceil (N_{out}^1 \cap N_{in}^2))),$$

because the behavior of \mathcal{N}^2 does not depend on the firing states of neurons in $N_{out}^1 - N_{in}^2$. (That is, the firing behavior of the neurons in N_{out}^2 is independent of the behavior of the neurons in $N_{out}^1 - N_{in}^2$, conditioned on the behavior of the neurons in $N_{out}^1 \cap N_{in}^2$.) The right-hand side of this equation is equal to

$$P((\beta \lceil N_{out}^2) | (\beta \lceil (N_{in}^2)))$$

because N_{in}^2 consists of $N_{out}^1 \cap N_{in}^2$ plus some neurons in N_{in} , whose firing states are fixed in β_{in} . Substituting yields

$$P(\beta) = P(\beta \lceil N_{out}^1) \times P((\beta \lceil N_{out}^2) | (\beta \lceil N_{in}^2)),$$

as needed. \square

Thus, Lemma 15 assumes an arbitrary input execution β_{in} of \mathcal{N} , which generates a probability distribution P . This lemma expresses $P(\beta)$, for an arbitrary β , in terms of the P -probabilities of other finite traces. However, we are not quite there: Our main goal here is to express $P(\beta)$ in terms of probability distributions P^1 and P^2 that are generated by \mathcal{N}^1 and \mathcal{N}^2 , respectively, from particular infinite input executions for those respective sub-networks. We define these input executions and distributions as follows.

- Input execution β_{in}^1 and distribution P^1 for \mathcal{N}^1 :

Define the infinite input execution β_{in}^1 of \mathcal{N}^1 to be $\beta_{in} \lceil N_{in}^1$, that is, the projection of the given input execution on the inputs of \mathcal{N}^1 . Then define P^1 to be the probability distribution that is generated by \mathcal{N}^1 from input execution β_{in}^1 .

- Input execution β_{in}^2 and distribution P^2 for \mathcal{N}^2 :

This is more complicated, since the input to \mathcal{N}^2 depends not only on the external input β_{in} , but also on the output produced by \mathcal{N}^1 . Define the infinite input execution β_{in}^2 of \mathcal{N}^2 as follows. First, note that $N_{in}^2 \subseteq N_{in} \cup N_{out}^1$, that is, every input of \mathcal{N}^2 is either an input of \mathcal{N} or an output of \mathcal{N}^1 . Define the firing patterns of the neurons in $N_{in}^2 \cap N_{in}$ using β_{in} , that is, define $\beta_{in}^2 \lceil (N_{in}^2 \cap N_{in}) = \beta_{in} \lceil N_{in}^2$. And for the firing patterns of the neurons in $N_{in}^2 \cap N_{out}^1$, use β , that is, define $\beta_{in}^2 \lceil (N_{in}^2 \cap N_{out}^1) = \beta \lceil (N_{in}^2 \cap N_{out}^1)$ for times $0, \dots, \text{length}(\beta)$ and the default 0 for all later times. (This choice for later times is arbitrary—we just chose 0s to be concrete.) Then define P^2 to be the probability distribution that is generated by \mathcal{N}^2 from input execution β_{in}^2 .

Note that, in the second case above, the choice of the input execution β_{in}^2 depends on the particular trace β for which we are trying to express the P -probability. This is allowed because the external behavior $Beh(\mathcal{N}^2)$ is defined to specify a probability distribution for *every* individual infinite input execution of \mathcal{N}^2 .¹⁰

The next lemma restates the result of Lemma 15 in terms of the new probability distributions P^1 and P^2 . The key idea is that the probability P^2 is essentially a conditional probability distribution, giving probabilities for \mathcal{N}^2 's outputs, conditioned on its inputs being consistent with β .

Lemma 16. *Let β be a finite trace of \mathcal{N} that is consistent with β_{in} . Then*

$$P(\beta) = P^1(\beta \lceil N_{out}^1) \times P^2(\beta \lceil N_{out}^2).$$

Proof. Fix β , a finite trace of \mathcal{N} that is consistent with β_{in} . By Lemma 15, we know that:

$$P(\beta) = P(\beta \lceil N_{out}^1) \times P((\beta \lceil N_{out}^2) | (\beta \lceil N_{in}^2)).$$

¹⁰ To elaborate: According to our approach throughout this paper, we get a probability distribution of traces of \mathcal{N}^2 by fixing an infinite input execution of \mathcal{N}^2 . The question here is, which input to choose? The infinite input β_{in} for the entire system \mathcal{N} provides part of the answer, for inputs of \mathcal{N}^2 that are also inputs of \mathcal{N} . The other part is obtained from β projected on the inputs of \mathcal{N}^2 that are outputs of \mathcal{N}^1 . Technically, we have to pad out β somehow, since we need an infinite input execution, but it doesn't matter how we do this, since the probability that \mathcal{N}^2 produces outputs consistent with β depends only on the portion of the input up to $\text{length}(\beta)$.

It suffices to show that these two terms are equal to the corresponding terms in this lemma, that is, that

$$P(\beta \lceil N_{out}^1) = P^1(\beta \lceil N_{out}^1)$$

and

$$P((\beta \lceil N_{out}^2) | (\beta \lceil N_{in}^2)) = P^2(\beta \lceil N_{out}^2).$$

These two statements follow directly by unwinding the definitions of P^1 and P^2 , respectively. Specifically, for the first statement, we consider $P(\beta \lceil N_{out}^1)$, the probability that the composed network \mathcal{N} generates an execution that, when projected on outputs of \mathcal{N}^1 , starts with $\beta \lceil N_{out}^1$. We note that this probability is entirely determined by the sub-network \mathcal{N}^1 , based on β_{in} projected on the inputs of \mathcal{N}^1 . But this is just the definition of $P^1(\beta \lceil N_{out}^1)$.

Likewise, though a bit more subtly, for the second statement, we consider $P((\beta \lceil N_{out}^2) | (\beta \lceil N_{in}^2))$, which is the conditional probability that the composed network generates an execution that, when projected on outputs of \mathcal{N}^2 , starts with $\beta \lceil N_{out}^2$, conditioned on the event that the inputs to \mathcal{N}^2 start with $\beta \lceil N_{in}^2$. This time, the probability is entirely determined by the sub-network \mathcal{N}^2 , based on β projected on the inputs of \mathcal{N}^2 .¹¹ But this is just the definition of $P^2(\beta \lceil N_{out}^2)$. \square

The next lemma has a slightly simpler statement than Lemma 16.

Lemma 17. *Let β be a finite trace of \mathcal{N} that is consistent with β_{in} . Then*

$$P(\beta) = P^1(\beta \lceil N^1) \times P^2(\beta \lceil N^2).$$

Proof. This follows from Lemma 16 because in each term on the right-hand-side of the equation in this lemma, the probability depends on the output traces only—the input traces are fixed. Formally, this uses Lemma 5. \square

Finally, Lemma 17 yields a kind of compositionality theorem for acyclic composition:

Theorem 3. *$Beh(\mathcal{N})$ is determined by $Beh(\mathcal{N}^1)$ and $Beh(\mathcal{N}^2)$.*

We prove a more general compositionality result in Section 5.

4.2 Examples

We revisit our two examples of acyclic composition from Sections 3.2 and 3.2, this time analyzing their behavior more precisely.

Boolean circuits Let \mathcal{N} be the seven-neuron Boolean circuit from Section 3.2. Express \mathcal{N} as the composition $\mathcal{N}^1 \times \mathcal{N}^2$, where

- \mathcal{N}^1 is the network resulting from the first two stages in the order of compositions described in Section 3.2. This computes Nand and Or of the two inputs.
- \mathcal{N}^2 is the final And network.

¹¹ Notice that this probability is entirely determined by the finite input $\beta \lceil N_{in}^2$ —the firing states of the input neurons of \mathcal{N}^2 after time $length(\beta)$ do not matter.

Fix β_{in} to be any infinite input execution of \mathcal{N} with stable inputs, and let P be the probabilistic execution of \mathcal{N} for β_{in} . In P , we should expect to have stable, correct outputs for a long while starting from time 4, because the depth of the entire network is 4. Here we consider just the situation at precisely time 4, that is, we consider the probabilities $P(\beta)$ for finite traces β of length exactly 4. Specifically, we would like to use Lemma 16 to help us show that the probability of a correct Xor output at time 4 is at least $(1 - \delta)^5$.

We work compositionally. In particular, we assume that, in the probabilistic execution of \mathcal{N}^1 for β_{in} , or any other stable input sequence, the probability of correct (Nand,Or) outputs at time 3 is at least $(1 - \delta)^4$. We also assume that, in the probabilistic execution of \mathcal{N}^2 on any input sequence, the probability that the output at time 4 is the And of its two inputs at time 3 is at least $1 - \delta$. We could prove these bounds for our two specific networks \mathcal{N}^1 and \mathcal{N}^2 , but to emphasize the compositional reasoning, we ignore the internal workings of the two sub-networks and simply state the bounds here. We use these bounds to get our result about the composed network \mathcal{N} .

So define B to be the set of traces β of \mathcal{N} of length 4 such that β gives a correct Xor output at time 4, as well as correct (Nand, Or) outputs at time 3. (These traces may differ in their firing states for the And neuron at any time, and also in their firing states for the Not and Or neurons at times other than those specified.) We will argue that $P(B) \geq (1 - \delta)^5$, which implies our desired result.

We have that $P(B) = \sum_{\beta \in B} P(\beta)$. By Lemma 16, this is equal to

$$\sum_{\beta \in B} P^1(\beta \lceil N_{out}^1) \times P^2(\beta \lceil N_{out}^2).$$

Here, P^1 and P^2 are defined as in Section 4.1, based on $\beta_{in}^1 = \beta_{in}$, and for each particular β , based on β_{in}^2 equal to $\beta \lceil N_{in}^2$, extended to an infinite sequence by adding 0's. Note that the choice of input sequence β_{in}^2 for \mathcal{N}^2 is uniquely determined by $\beta \lceil N_{out}^1$.

We break this expression up into the double summation:

$$\sum_{\beta^1} \left(\sum_{\beta^2} P^1(\beta^1 \lceil N_{out}^1) \times P^2(\beta^2 \lceil N_{out}^2) \right)$$

Here, β^1 ranges over traces of \mathcal{N}^1 that are consistent with β_{in} and yield correct (Nand, Or) outputs at time 3. And for each particular β^1 , β^2 ranges over traces of \mathcal{N}^2 that are consistent with the input sequence β_{in}^2 determined from $\beta^1 \lceil N_{out}^1 = \beta \lceil N_{out}^1$, and whose output at time 4 is the Xor of its inputs at time 3. This is equal to (collecting terms for each β^1):

$$\sum_{\beta^1} P^1(\beta^1 \lceil N_{out}^1) \sum_{\beta^2} P^2(\beta^2 \lceil N_{out}^2).$$

Now, for any particular β^1 , we know that:

$$\sum_{\beta^2} P^2(\beta^2 \lceil N_{out}^2) \geq (1 - \delta),$$

by our assumptions about the behavior of \mathcal{N}^2 . So the overall expression is at least

$$\sum_{\beta^1} P^1(\beta^1 \lceil N_{out}^1) (1 - \delta) = (1 - \delta) \sum_{\beta^1} P^1(\beta^1 \lceil N_{out}^1).$$

We also know that

$$\sum_{\beta^1} P^1(\beta^1 \lceil N_{out}^1) \geq (1 - \delta)^4,$$

by our assumption about the behavior of \mathcal{N}^1 . So the overall expression is at least $(1 - \delta)(1 - \delta)^4 = (1 - \delta)^5$, as needed.

Attention using WTA We consider the composition of the *WTA* network and the *Filter* network, as described in Section 3.2. Now let \mathcal{N}^1 denote the *WTA* network, \mathcal{N}^2 the *Filter* network, and \mathcal{N} their composition. We assume that the *WTA* network satisfies Theorem 1, with particular values of $\delta, t_c, t_s, \gamma, c_1$ and c_2 . We assume that each And network within *Filter* is correct at each time with probability at least $1 - \delta'$.

Fix β_{in} to be any infinite input execution of \mathcal{N} with stable x_i inputs such that at least one x_i is firing. The w_i inputs are unconstrained. Let P be the probabilistic execution of \mathcal{N} generated from β_{in} . We want to prove that, according to P , with probability at least $(1 - \delta)(1 - \delta')^{nt_s}$, there is some $t \leq t_c$ such that: (a) the y outputs stabilize by time t to one steadily-firing output y_i , which persists through time $t + t_s - 1$, and (b) for this particular i , starting from time $t + 1$ and continuing for a total of t_s times, the z_i outputs correctly mirror the w_i inputs at the previous time, and all the other z neurons do not fire.

Again, we work compositionally. We assume that, in the probabilistic execution of the *WTA* network \mathcal{N}^1 on $\beta_{in} \lceil N_{in}$, the probability of correct, stable outputs as in Theorem 1 is at least $1 - \delta$. We also assume that, in the probabilistic execution of \mathcal{N}^2 on any input sequence, conditioned on any finite execution prefix, the probability of correct mirroring of inputs for the next t times is at least $(1 - \delta')^{nt_s}$. These assumptions could be proved for our two networks, but we simply assume them here.

Now define B to be the set of traces β of \mathcal{N} of length $t_c + t_s - 1$ such that all the desired conditions hold in β , that is, there is some $t \leq t_c$ such that in β , (a) the y outputs stabilize by time t to one steadily-firing output y_i , which persists through time $t + t_s - 1$, and (b) for this particular i , starting from time $t + 1$ and continuing for a total of t_s times, the z_i outputs correctly mirror the w_i inputs at the previous time, and all the other z neurons do not fire. We will argue that $P(B) \geq (1 - \delta)(1 - \delta')^{nt_s}$. We follow the same pattern as in the Boolean circuit network example in Section 4.2.

We have that $P(B) = \sum_{\beta \in B} P(\beta)$. By Lemma 16, this is equal to

$$\sum_{\beta \in B} P^1(\beta \lceil N_{out}^1) \times P^2(\beta \lceil N_{out}^2).$$

Here, P^1 and P^2 are defined as in Section 4.1, based on $\beta_{in}^1 = \beta_{in} \lceil N_{in}^1$ and for each particular β , based on β_{in}^2 equal to $\beta \lceil N_{in}^2$, extended to an infinite sequence by adding 0's. Note that β_{in}^2 is uniquely determined by $\beta \lceil (N_{in} \cup N_{out}^1)$.

This expression is equal to:

$$\sum_{\beta^1} \left(\sum_{\beta^2} P^1(\beta^1 \lceil N_{out}^1) \times P^2(\beta^2 \lceil N_{out}^2) \right).$$

Here, β^1 ranges over traces of \mathcal{N}^1 that are consistent with β_{in} and for which there is some $t \leq t_c$ such that in β^1 , the y outputs stabilize by time t to one steadily-firing output y_i , which persists

through time $t + t_s - 1$. And for each particular β^1, β^2 ranges over traces of \mathcal{N}^2 that are consistent with the input sequence β_{in}^2 determined from β_{in} and $\beta^1 \lceil N_{out}^1 = \beta \lceil N_{out}^1$, and that satisfy the following correctness condition for \mathcal{N}^2 : for the first t and associated i that witness the correctness condition for β^1 , at times $t + 1, \dots, t + t_s$, the z_i outputs correctly mirror the w_i inputs at the previous time, and all the other z neurons do not fire.

This is equal to (collecting terms for each β^1):

$$\sum_{\beta^1} P^1(\beta^1 \lceil N_{out}^1) \sum_{\beta^2} P^2(\beta^2 \lceil N_{out}^2).$$

Now, for any particular β^1 , we know that:

$$\sum_{\beta^2} P^2(\beta^2 \lceil N_{out}^2) \geq (1 - \delta')^{nt_s},$$

by our assumptions about the behavior of \mathcal{N}^2 . So the overall expression is at least

$$\sum_{\beta^1} P^1(\beta^1 \lceil N_{out}^1) (1 - \delta')^{nt_s} = (1 - \delta')^{nt_s} \sum_{\beta^1} P^1(\beta^1 \lceil N_{out}^1).$$

We also know that

$$\sum_{\beta^1} P^1(\beta^1 \lceil N_{out}^1) \geq (1 - \delta),$$

by our assumption about the behavior of \mathcal{N}^1 . So the overall expression is at least $(1 - \delta)(1 - \delta')^{nt_s}$, as needed.

5 Theorems for General Composition

For general composition, the simple approach in Section 4 does not work. There, we were able to prove results such as Lemma 15, which decompose the behavior of the entire network \mathcal{N} in terms of the behavior of the two sub-networks \mathcal{N}^1 and \mathcal{N}^2 . This worked because the dependencies between the behaviors go only one way, from \mathcal{N}^1 to \mathcal{N}^2 . In the general case, the dependencies go both ways, potentially leading to circularities.

Fortunately, since we are working in a synchronous model, we can break the circularities in another way, using discrete time. Namely, the behavior of each sub-network at time t depends only on the behavior of the other network at times up to $t - 1$. We exploit this limitation on dependencies to prove decomposition lemmas such as Lemma 19, leading to our main compositionality theorem, Theorem 5.

For this section, fix $\mathcal{N} = \mathcal{N}^1 \times \mathcal{N}^2$. We continue to avoid writing the cone notation $A()$.

5.1 Composition results for executions and traces

For this subsection and the following, fix a particular input execution β_{in} for \mathcal{N} , which yields a particular probabilistic execution P . The main result of this subsection is Lemma 19. It says that the probability of a certain finite execution α of the entire network \mathcal{N} , conditioned on its trace β , is simply the product of the probabilities of the two projections of α on the two sub-networks,

each conditioned on its projected trace. In other words, once we fix all the external behavior of the network, including the part of the behavior involved in interaction between the two sub-networks, the internal states of the neurons within the two sub-networks are determined independently. We begin with a straightforward lemma that treats the two sub-networks asymmetrically.

Lemma 18. *Let α be a finite execution of \mathcal{N} that is consistent with β_{in} , and let $\beta = \text{trace}(\alpha)$. Then*

$$P(\alpha|\beta) = P((\alpha \lceil N_{int}^1) | \beta) \times P((\alpha \lceil N_{int}^2) | (\alpha \lceil N_{int}^1), \beta).$$

Proof. Standard conditional probability. \square

And now we remove the asymmetry, by identifying the portions of β on which the internal behavior of the two sub-networks actually depends.

Lemma 19. *Let α be a finite execution of \mathcal{N} that is consistent with β_{in} , and let $\beta = \text{trace}(\alpha)$. Then*

$$P(\alpha|\beta) = P((\alpha \lceil N^1) | (\beta \lceil N^1)) \times P((\alpha \lceil N^2) | (\beta \lceil N^2)).$$

Proof. Lemma 18 says that

$$P(\alpha|\beta) = P((\alpha \lceil N_{int}^1) | \beta) \times P((\alpha \lceil N_{int}^2) | (\alpha \lceil N_{int}^1), \beta).$$

It suffices to show both of the following:

1. $P((\alpha \lceil N_{int}^1) | \beta) = P((\alpha \lceil N^1) | (\beta \lceil N^1))$.

For this, note that

$$P((\alpha \lceil N_{int}^1) | \beta) = P((\alpha \lceil N^1) | \beta),$$

because β already includes the firing patterns for all the neurons in $N^1 - N_{int}^1 = N_{ext}^1$. And

$$P((\alpha \lceil N^1) | \beta) = P((\alpha \lceil N^1) | (\beta \lceil N^1)),$$

because the firing behavior of neurons in N^1 is independent of the behavior of the neurons in $N - N^1$, conditioned on β . Putting these two facts together yields the needed equality.

2. $P((\alpha \lceil N_{int}^2) | (\alpha \lceil N_{int}^1), \beta) = P((\alpha \lceil N^2) | (\beta \lceil N^2))$.

For this, note that

$$P((\alpha \lceil N_{int}^2) | (\alpha \lceil N_{int}^1), \beta) = P((\alpha \lceil N^2) | (\alpha \lceil N_{int}^1), \beta),$$

because β already includes the firing patterns for all the neurons in $N^2 - N_{int}^2 = N_{ext}^2$. And

$$P((\alpha \lceil N^2) | (\alpha \lceil N_{int}^1), \beta) = P((\alpha \lceil N^2) | \beta),$$

because the firing behavior of neurons in N^2 is independent of the behavior of the neurons in N_{int}^1 , conditioned on β . Finally,

$$P((\alpha \lceil N^2) | \beta) = P((\alpha \lceil N^2) | (\beta \lceil N^2)),$$

because of locality—the neurons in N^2 are the only ones that $\alpha \lceil N^2$ depends on. Putting these three facts together yields the needed equality. \square

5.2 Composition results for one-step extensions

In this subsection, we describe how to break circularities in dependencies using discrete time, as a key step toward our general compositionality result. In particular, we prove two lemmas showing how one-step extensions of executions and traces of \mathcal{N} can be expressed in terms of one-step extensions of executions and traces of \mathcal{N}^1 and \mathcal{N}^2 .

Our first lemma is about extending a finite execution, either to a particular longer execution, or just to any execution with a particular longer trace.

Lemma 20. 1. Let α be a finite execution of \mathcal{N} of length > 0 that is consistent with β_{in} . Let α' be the one-step prefix of α . Then:

$$P(\alpha|\alpha') = P((\alpha[N_{lc}^1])|(\alpha'[N^1])) \times P((\alpha[N_{lc}^2])|(\alpha'[N^2])).$$

2. Let β be a finite trace of \mathcal{N} of length > 0 that is consistent with β_{in} . Let α' be a finite execution of \mathcal{N} such that $\text{trace}(\alpha')$ is the one-step prefix of β . Then:

$$P(\beta|\alpha') = P((\beta[N_{out}^1])|(\alpha'[N^1])) \times P((\beta[N_{out}^2])|(\alpha'[N^2])).$$

Proof. 1. The non-input neurons of \mathcal{N} are those in $N_{lc} = N_{lc}^1 \cup N_{lc}^2$. The firing states of all of these neurons in the final configuration of α are determined independently. Thus, we have

$$P(\alpha|\alpha') = P((\alpha[N_{lc}^1])|\alpha') \times P((\alpha[N_{lc}^2])|\alpha').$$

Furthermore, the final firing states for the neurons in N_{lc}^1 depend only on the immediately previous states of the neurons in N^1 , and similarly for N_{lc}^2 and N^2 , so this last expression is equal to

$$P((\alpha[N_{lc}^1])|(\alpha'[N^1])) \times P((\alpha[N_{lc}^2])|(\alpha'[N^2])),$$

as needed.

2. The output neurons of \mathcal{N} are those in $N_{out} = N_{out}^1 \cup N_{out}^2$. The firing states of all of these neurons in the final configuration of β are determined independently. Thus, we have

$$P(\beta|\alpha') = P((\beta[N_{out}^1])|\alpha') \times P((\beta[N_{out}^2])|\alpha').$$

Furthermore, the final firing states for the neurons in N_{out}^1 depend only on the immediately previous states of the neurons in N^1 , and similarly for N_{out}^2 and N^2 , so this last expression is equal to

$$P((\beta[N_{out}^1])|(\alpha'[N^1])) \times P((\beta[N_{out}^2])|(\alpha'[N^2])),$$

as needed. \square

The second lemma is about extending a finite trace, either to an execution or to a longer trace. This is a bit more difficult because we are conditioning only on traces, which do not include the internal behavior of the two sub-networks.

Lemma 21. 1. Let α be a finite execution of \mathcal{N} of length > 0 that is consistent with β_{in} . Let β' be the one-step prefix of $\text{trace}(\alpha)$. Then:

$$P(\alpha|\beta') = P((\alpha[N_{lc}^1])|(\beta'[N^1])) \times P((\alpha[N_{lc}^2])|(\beta'[N^2])).$$

2. Let β be a finite trace of \mathcal{N} of length > 0 that is consistent with β_{in} . Let β' be the one-step prefix of β . Then:

$$P(\beta|\beta') = P((\beta[N_{out}^1])|(\beta'[N^1])) \times P((\beta[N_{out}^2])|(\beta'[N^2])).$$

Proof. 1. Fix α and β' as described. Let α' be the one-step prefix of α . By Lemma 7, we have:

$$P(\alpha|\beta') = P(\alpha|\alpha') \times P(\alpha'|\beta').$$

Lemma 20 implies that

$$P(\alpha|\alpha') = P((\alpha[N_{lc}^1])|(\alpha'[N^1])) \times P((\alpha[N_{lc}^2])|(\alpha'[N^2])).$$

Lemma 19 implies that

$$P(\alpha'|\beta') = P((\alpha'[N^1])|(\beta'[N^1])) \times P((\alpha'[N^2])|(\beta'[N^2])).$$

Substituting, we get that:

$$P(\alpha|\beta') = P((\alpha[N_{lc}^1])|(\alpha'[N^1])) \times P((\alpha[N_{lc}^2])|(\alpha'[N^2])) \times P((\alpha'[N^1])|(\beta'[N^1])) \times P((\alpha'[N^2])|(\beta'[N^2])).$$

Rearranging terms and using Lemma 13, Part 3, we see that the right-hand side is equal to

$$P((\alpha[N_{lc}^1])|(\beta'[N^1])) \times P((\alpha[N_{lc}^2])|(\beta'[N^2])),$$

as needed.

2. Fix β and β' as described. Let B denote the set of executions α of \mathcal{N} such that $trace(\alpha) = \beta$, i.e., such that $\alpha[N_{ext}] = \beta$. Note that what varies among the different executions in B is just the firing patterns of the neurons in $N_{int} = N_{int}^1 \cup N_{int}^2$. Then $P(\beta|\beta')$ can be expanded as

$$\sum_{\alpha \in B} P(\alpha|\beta').$$

By Part 1, this is equal to

$$\sum_{\alpha \in B} (P((\alpha[N_{lc}^1])|(\beta'[N^1])) \times P((\alpha[N_{lc}^2])|(\beta'[N^2]))).$$

Now define B^1 to be the set of executions α^1 of \mathcal{N}^1 such that $trace(\alpha^1) = \beta[N^1]$. Note that all that varies among these α^1 is the firing patterns of the neurons in N_{int}^1 . Analogously, define B^2 to be the set of executions α^2 of \mathcal{N}^2 such that $trace(\alpha^2) = \beta[N^2]$. All that varies among these α^2 is the firing patterns of the neurons in N_{int}^2 .

Now we project the B executions onto N^1 and N^2 , and we get that the expression above is equal to:

$$\sum_{\alpha^1 \in B^1, \alpha^2 \in B^2} (P(\alpha^1|(\beta'[N^1])) \times P(\alpha^2|(\beta'[N^2]))).$$

This sum can be split into the product of sums:

$$\sum_{\alpha^1 \in B^1} P(\alpha^1|(\beta'[N^1])) \times \sum_{\alpha^2 \in B^2} P(\alpha^2|(\beta'[N^2])).$$

This is, in turn, equal to

$$P((\beta[N_{out}^1])|(\beta'[N^1])) \times P((\beta[N_{out}^2])|(\beta'[N^2])),$$

as needed. □

5.3 Compositionality

Finally we are ready to prove that our behavior notion Beh is compositional. In view of Theorem 2, it suffices to show that our auxiliary behavior notion Beh_2 is compositional. And in view of Lemma 14, it suffices to show that $Beh_2(\mathcal{N})$ is uniquely determined by $Beh_2(\mathcal{N}^1)$ and $Beh_2(\mathcal{N}^2)$, which we do in Lemma 24. To accomplish this, we show (in Lemma 23) how to express $Beh_2(\mathcal{N})$ in terms of $Beh_2(\mathcal{N}^1)$ and $Beh_2(\mathcal{N}^2)$.

Recall that the definition of $Beh_2(\mathcal{N})$ specifies, for each infinite input execution β_{in} of \mathcal{N} , a collection of conditional probabilities, one for each finite trace β of \mathcal{N} of length > 0 that is consistent with β_{in} . Fix any such input execution, β_{in} , which generates a particular probabilistic execution P of \mathcal{N} . Then consider an arbitrary finite trace β of \mathcal{N} of length $t > 0$ that is consistent with β_{in} . Let β' be the length $t - 1$ prefix of β . We show how to express $P(\beta|\beta')$ in terms of the conditional probabilities that arise from probability distributions P^1 and P^2 on infinite executions of \mathcal{N}^1 and \mathcal{N}^2 , respectively. These distributions P^1 and P^2 are defined from certain input executions of \mathcal{N}^1 and \mathcal{N}^2 , respectively. We define these input executions and distributions as follows.

- Input execution β_{in}^1 and distribution P^1 for \mathcal{N}^1 :

Define the infinite input execution β_{in}^1 of \mathcal{N}^1 as follows. First, note that $N_{in}^1 \subseteq N_{in} \cup N_{out}^2$, that is, every input of \mathcal{N}^1 is either an input of \mathcal{N} or an output of \mathcal{N}^2 . Define the firing patterns of the neurons in $N_{in}^1 \cap N_{in}$ using β_{in} , that is, define $\beta_{in}^1 \lceil (N_{in}^1 \cap N_{in}) = \beta_{in} \lceil N_{in}^1$. And for the firing patterns of the input neurons in $N_{in}^1 \cap N_{out}^2$, use β' , that is, define $\beta_{in}^1 \lceil (N_{in}^1 \cap N_{out}^2) = \beta' \lceil (N_{in}^1 \cap N_{out}^2)$ for times $0, \dots, t - 1$, and the default 0 for times $\geq t$. Define P^1 to be the probability distribution that is generated by \mathcal{N}^1 from input execution β_{in}^1 .

- Input execution β_{in}^2 and distribution P^2 for \mathcal{N}^2 :

Analogous, interchanging 1 and 2.

Lemma 22. Define β , β' , P^1 , and P^2 as above. Then:

$$P(\beta|\beta') = P^1((\beta \lceil N_{out}^1) | (\beta' \lceil N^1)) \times P^2((\beta \lceil N_{out}^2) | (\beta' \lceil N^2)).$$

Proof. Lemma 21, Part 2, tells us that:

$$P(\beta|\beta') = P((\beta \lceil N_{out}^1) | (\beta' \lceil N^1)) \times P((\beta \lceil N_{out}^2) | (\beta' \lceil N^2)).$$

So it suffices to show that

$$P((\beta \lceil N_{out}^1) | (\beta' \lceil N^1)) = P^1((\beta \lceil N_{out}^1) | (\beta' \lceil N^1)),$$

and similarly for \mathcal{N}^2 .

The two expressions for \mathcal{N}^1 look very similar; their equivalence follows by unwinding definitions. First, the left-hand expression is based on P , which is generated by the execution of the entire network \mathcal{N} for input β_{in} . Thus, β_{in} defines the inputs of \mathcal{N}^1 that are also inputs of \mathcal{N} , but not those that are outputs of \mathcal{N}^2 —the latter emerge from P . Then we consider the conditional probability $P((\beta \lceil N_{out}^1) | (\beta' \lceil N^1))$, which means that we now assume that the external behavior of \mathcal{N}^1 through time $t - 1$ is β' , and consider the (conditional) probability that the firing pattern produced by P for the outputs of \mathcal{N}^1 at time t coincides with what is given in β .

On the other hand, the right-hand expression is based on P^1 , which is generated by the execution of just the sub-network \mathcal{N}^1 for input β_{in}^1 . Then we consider the conditional probability $P^1((\beta \lceil N_{out}^1) | (\beta' \lceil N^1))$, which means that we again assume that the external behavior of \mathcal{N}^1 through

time $t - 1$ is β' , and now consider the (conditional) probability that the firing pattern produced by P^1 for the outputs of \mathcal{N}^1 at time t coincides with what is given in β .

Note that in P , we may have different input sequences to \mathcal{N}^1 starting from time t , depending on what is produced by network \mathcal{N} for input β_{in} . In P^1 , those inputs are always 0, as in the definition of β_{in}^1 . This difference does not matter, because we are concerned only with the outputs of \mathcal{N}^1 through time t , and these outputs depend only on inputs to \mathcal{N}^1 through time $t - 1$.

It follows that these two conditional probabilities are the same. \square

Lemma 22 is a nice statement of how the probabilities decompose, and we generalize this in Lemma 25. However, it is not quite in the right form to prove compositionality of Beh_2 . This is because the expressions on the right-hand-side calculate conditional probabilities for $\beta \lceil N_{out}^1$ and $\beta \lceil N_{out}^2$, which describe behavior of only output neurons of the two networks, whereas Beh_2 is defined in terms of probabilities for traces that include inputs as well as outputs. So, we need a technical modification of the lemma.

Specifically, define γ^1 to be the length- t trace of \mathcal{N}^1 such that $\gamma^1 \lceil N_{out}^1 = \beta \lceil N_{out}^1$ and $\gamma^1 \lceil N_{in}^1$ is a prefix of β_{in}^1 . That is, γ^1 pastes together the output from $\beta \lceil N_{out}^1$ with the input used in the definition of P^1 . Note that $\beta' \lceil N^1$ is the one-step prefix of γ^1 . Define γ^2 analogously.

Now we can state a lemma that expresses conditional probabilities for \mathcal{N} with input β_{in} in terms of conditional probabilities for \mathcal{N}^1 with input β_{in}^1 and \mathcal{N}^2 with input β_{in}^2 .

Lemma 23. *Define β , β' , P^1 , P^2 , γ^1 , and γ^2 as above. Then:*

$$P(\beta | \beta') = P^1(\gamma^1 | (\beta' \lceil N^1)) \times P^2(\gamma^2 | (\beta' \lceil N^2)).$$

Proof. By Lemma 22, we have that

$$P(\beta | \beta') = P^1((\beta \lceil N_{out}^1) | (\beta' \lceil N^1)) \times P^2((\beta \lceil N_{out}^2) | (\beta' \lceil N^2)).$$

So it suffices to show that the corresponding terms are the same, that is, that:

$$P^1((\beta \lceil N_{out}^1) | (\beta' \lceil N^1)) = P^1(\gamma^1 | (\beta' \lceil N^1)),$$

and similarly for \mathcal{N}^2 . The first case follows because the definition of P^1 fixes the firing patterns for the neurons in N_{in}^1 through time t , in a way that is consistent with γ^1 , and the traces γ^1 and β agree on the neurons in N_{out}^1 . Similarly for the second case. \square

Now we can conclude compositionality:

Lemma 24. *For all compatible pairs of networks \mathcal{N}^1 and \mathcal{N}^2 , $Beh_2(\mathcal{N})$ is determined by $Beh_2(\mathcal{N}^1)$ and $Beh_2(\mathcal{N}^2)$.*

Proof. Follows directly from Lemma 23. \square

Theorem 4. *Beh_2 is compositional.*

Proof. By Lemmas 24 and 14. \square

Theorem 5. *Beh is compositional.*

Proof. By Theorems 4 and 2. \square

We end this section with a generalization of Lemma 22 that applies to all four combinations of executions and traces. The proof is similar to that for Lemma 22, based on earlier Lemmas 20 and 21. We will use this in Section 5.4.

Lemma 25. *Let α be a finite execution of \mathcal{N} of length > 0 that is consistent with β_{in} . Let α' be its one-step prefix. Let $\beta = \text{trace}(\alpha)$ and $\beta' = \text{trace}(\alpha')$. Let P_1 and P_2 be as defined earlier in this section. Then*

1. $P(\alpha|\alpha') = P^1((\alpha[N_{lc}^1])|(\alpha'[N^1])) \times P^2((\alpha[N_{lc}^2])|(\alpha'[N^2]))$.
2. $P(\beta|\alpha') = P^1((\beta[N_{out}^1])|(\alpha'[N^1])) \times P^2((\beta[N_{out}^2])|(\alpha'[N^2]))$.
3. $P(\alpha|\beta') = P^1((\alpha[N_{lc}^1])|(\beta'[N^1])) \times P^2((\alpha[N_{lc}^2])|(\beta'[N^2]))$.
4. $P(\beta|\beta') = P^1((\beta[N_{out}^1])|(\beta'[N^1])) \times P^2((\beta[N_{out}^2])|(\beta'[N^2]))$.

5.4 Examples

Toy example for cyclic composition We consider the toy cyclic composition example from Section 3.2. We analyze just one case in detail, namely, where x_1 fires at time 0 and x_2 does not. We prove that, with probability at least $(1 - \delta)^7$, both x_1 and x_2 fire at time 4.

The input firing sequence β_{in} is trivial here, since the composed network \mathcal{N} has no input neurons. For this example, we assume that, in the initial configuration, x_1 fires and the other three neurons do not fire. With these restrictions, we have a single probability distribution P for infinite executions of \mathcal{N} . We argue compositionally, in terms of executions.

So let E be the set of executions of length 4 in which both x_1 and x_2 fire at time 4. We will show that $P(E) \geq (1 - \delta)^7$. For this, we define several other sets of executions. Each set is included in the previous one.

- E_0 , the set of executions of length 0 consisting of just the initial configuration, in which x_1 is firing and the other neurons are not firing.
- E_1 , the set of executions of length 1 whose one-step prefix is in E_0 and in which, in the last configuration, a_1 is firing.
- E_2 , the set of executions of length 2 whose one-step prefix is in E_1 and in which, in the last configuration, x_2 is firing.
- E_3 , the set of executions of length 3 whose one-step prefix is in E_2 and in which, in the last configuration, x_2 and a_2 are both firing.
- E_4 , the set of executions of length 4 whose one-step prefix is in E_3 and in which, in the last configuration, x_1 , x_2 and a_2 are all firing.

Then we can see that

$$P(E) \geq P(E_4) = P(E_4|E_3)P(E_3|E_2)P(E_2|E_1)P(E_1|E_0)P(E_0) = P(E_4|E_3)P(E_3|E_2)P(E_2|E_1)P(E_1|E_0).$$

We need lower bounds for the four conditional probabilities. For example, consider $P(E_4|E_3)$. Let α' be any execution in E_3 ; we will argue that $P(E_4|\alpha') \geq (1 - \delta)^3$, and use Total Probability to conclude that $P(E_4|E_3) \geq (1 - \delta)^3$. We have:

$$P(E_4|\alpha') = \sum_{\alpha} P(\alpha|\alpha'),$$

where α ranges over the length-4 executions in E_4 that extend α' . By Lemma 25, we may break this down in terms of the two sub-networks and write:

$$P(\alpha|\alpha') = P^1((\alpha \lceil N_{lc}^1) | (\alpha' \lceil N^1)) \times P^2((\alpha \lceil N_{lc}^2) | (\alpha' \lceil N^2)),$$

where P^1 and P^2 are defined from $\beta' = \text{trace}(\alpha')$ as in Section 5.3.

We can rewrite $\sum_{\alpha} P(\alpha|\alpha')$ as

$$\sum_{\alpha^1} \sum_{\alpha^2} P^1((\alpha^1 \lceil N_{lc}^1) | (\alpha' \lceil N^1)) \times P^2((\alpha^2 \lceil N_{lc}^2) | (\alpha' \lceil N^2)),$$

where α^1 ranges over all one-step extensions of $\alpha' \lceil N^1$ such that x_2 fires in the final configuration, and α^2 ranges over all one-step extensions of $\alpha' \lceil N^2$ in which x_1 and a_2 both fire in the final configuration. This summation is equal to

$$\sum_{\alpha^1} P^1((\alpha^1 \lceil N_{lc}^1) | (\alpha' \lceil N^1)) \times \sum_{\alpha^2} P^2((\alpha^2 \lceil N_{lc}^2) | (\alpha' \lceil N^2)).$$

The first term is $\geq (1 - \delta)$ because we care only that x_2 fires in the final configuration, and we have assumed that it fires in the previous configuration. The second term is $\geq (1 - \delta)^2$, because we care that both x_1 and a_2 fire in the final configuration, and we have assumed that a_2 and x_2 fire in the previous configuration. So we have:

$$P(E_4|\alpha') = \sum_{\alpha^1} P^1((\alpha^1 \lceil N_{lc}^1) | (\alpha' \lceil N^1)) \times \sum_{\alpha^2} P^2((\alpha^2 \lceil N_{lc}^2) | (\alpha' \lceil N^2)) \geq (1 - \delta)(1 - \delta)^2 = (1 - \delta)^3.$$

Thus, we have shown that $P(E_4|E_3) \geq (1 - \delta)^3$. Similar arguments can be used to show that $P(E_3|E_2) \geq (1 - \delta)^2$, $P(E_2|E_1) \geq (1 - \delta)$, and $P(E_1|E_0) \geq (1 - \delta)$. Combining all the terms we get that $P(E_4) \geq (1 - \delta)^7$, as needed.

6 Hiding for Spiking Neural Networks

Now we define our second operator for SNNs, the *hiding operator*. This operator is designed to “hide” some previously externally-visible behavior so it becomes invisible outside the network. Formally, the hiding operator simply reclassifies some output neurons as internal. The hiding operator can be used in conjunction with a composition operator; for example, we often want to compose two networks and then hide the neurons that were used to communicate between them.

6.1 Hiding definition

Given a network \mathcal{N} and a subset V of the output neurons N_{out} of \mathcal{N} , we define a new network $\mathcal{N}' = \text{hide}(\mathcal{N}, V)$ to be exactly the same as \mathcal{N} except that all the outputs in V are now reclassified as internal neurons. That is, all parts of the definition of \mathcal{N}' and \mathcal{N} are identical except that $N'_{out} = N_{out} - V$ and $N'_{int} = N_{int} \cup V$. The effect of the hiding operator is to make the hidden neurons ineligible for combining with other neurons in further composition operations.

We give a result in the style of Lemma 24, here saying that the external behavior of $\text{hide}(\mathcal{N}, V)$ is determined by the external behavior of \mathcal{N} and V .

Theorem 6. For every network \mathcal{N} and subset $V \subseteq N_{out}$, $Beh(hide(\mathcal{N}, V))$ is determined by $Beh(\mathcal{N})$ and V .

Proof. Let $\mathcal{N}' = hide(\mathcal{N}, V)$. Fix any infinite input execution β_{in} for \mathcal{N}' , and let P' denote the probabilistic execution of \mathcal{N}' generated from β_{in} . Consider any finite trace β of \mathcal{N}' that is consistent with β_{in} . We must express $P'(\beta)$ in terms of the probability distribution of traces generated by \mathcal{N} on some input execution.

To do this, note that the executions of \mathcal{N} are identical to those of \mathcal{N}' —only the classification of neurons in V is different. In particular, the input execution β_{in} is also an input execution of \mathcal{N} . Let P denote the probabilistic execution generated of \mathcal{N} generated from β_{in} . Then P' , the probabilistic execution of \mathcal{N}' , is identical to P , the probabilistic execution of \mathcal{N} . So we can write $P'(\beta) = P(\beta)$.

This is not quite what we need, because β is not actually a trace of \mathcal{N} —it excludes firing patterns for neurons in V . But we can define B to be the set of traces γ of \mathcal{N} such that $\gamma \lceil (N'_{ext}) = \beta$, that is, B is the set of traces of \mathcal{N} that project to yield β but allow any firing behavior for the neurons in V . Then we have

$$P'(\beta) = \sum_{\gamma \in B} P(\gamma).$$

This is enough to show the needed dependency. \square

6.2 Examples

Boolean circuits Let \mathcal{N} be the 5-gate Nand circuit from Section 3.2. Let V be the singleton set consisting of just the And neuron within the circuit. We consider the network $\mathcal{N}' = hide(\mathcal{N}, V)$, which is the same as the Nand circuit except that the And neuron is now regarded as internal. Thus, \mathcal{N}' has two internal neurons: the And neuron, and the internal neuron a of \mathcal{N} . Fix β_{in} to be any infinite input execution (for both \mathcal{N} and \mathcal{N}') with stable inputs, and let P and P' be the probabilistic executions of \mathcal{N} and \mathcal{N}' , respectively, generated from β_{in} .

In P' , we should expect to have stable correct Nand outputs for a long time starting from time 3. Here we consider just finite traces β of length exactly 3, and focus on the output at exactly time 3. Thus, we consider the probabilities $P'(\beta)$ for finite traces β of length exactly 3, and we would like to show that the probability of a correct Nand output at time 3 is at least $(1 - \delta)^3$. We use the connection between P and P' to help us show this.

Namely, we assume that, in P , the probability of both a correct And output at time 1 and a correct Nand output at time 3 is at least $(1 - \delta)^3$. This could be proved for the Nand circuit separately, but we simply assume it here.

Now define event B to be the set of traces β of \mathcal{N}' of length 3 such that β gives a correct Nand output at time 3. Our assumption about P implies that $P(B) \geq (1 - \delta)^3$. We argue that $P'(B) \geq (1 - \delta)^3$, which implies our desired result.

We have that $P'(B) = \sum_{\beta \in B} P'(\beta)$. We know that $P'(\beta) = P(\beta)$ for each trace β of \mathcal{N}' . Therefore, we have that $P'(B) = \sum_{\beta \in B} P(\beta) = P(B)$. Since we have that $P(B) \geq (1 - \delta)^3$, it follows that $P'(B) \geq (1 - \delta)^3$, as needed.

7 Problems for Spiking Neural Networks

In this section, we define a formal notion of a *problem* to be solved by a stochastic Spiking Neural Network. Problems are stated in terms of the input/output behavior that should be exhibited by

a network. Namely, for every input, a problem specifies a set of *possibilities*, each of which is a probability distribution on outputs. We define what it means for an SNN to *solve* a problem. We prove that this notion of “solves” respects our composition and hiding operators.

7.1 Problems and solving problems

We define a *problem* \mathcal{R} for a pair (N_{in}, N_{out}) of disjoint sets of neurons to be a mapping that assigns, to each infinite sequence β_{in} of firing patterns for N_{in} , a nonempty set $\mathcal{R}(\beta_{in})$ of *possibilities*. Each possibility $R \in \mathcal{R}(\beta_{in})$ is a mapping that specifies, for every finite sequence β of firing patterns for $N_{in} \cup N_{out}$ that is consistent with β_{in} , a probability $R(\beta)$. Thus, the problem \mathcal{R} assigns to each input a set of “possible” probability distributions on outputs.

The probabilities assigned by a particular possibility R must satisfy certain constraints, designed to guarantee that they generate an actual probability distribution on the set of infinite sequences of firing patterns for $N_{in} \cup N_{out}$. Namely, we require that R assign probability 1 to some particular β of length 0, and that the probabilities assigned to the one-step extensions of any β must add up to the probability of β .

Now suppose that \mathcal{N} is a network with input and output neurons N_{in} and N_{out} , and \mathcal{R} is a problem for (N_{in}, N_{out}) . Then we say that that \mathcal{N} *solves* \mathcal{R} provided that, for any infinite input execution β_{in} for \mathcal{N} , there is some possibility $R \in \mathcal{R}(\beta_{in})$ for which the following holds: Let P denote the probabilistic execution of \mathcal{N} for β_{in} . Then for every finite trace β of \mathcal{N} , $P(\beta) = R(\beta)$. In other words, R is exactly the trace distribution derived from the probabilistic execution of \mathcal{N} for input β_{in} .

7.2 Composition of problems

We would like a theorem of the following form: If \mathcal{N}^1 solves problem \mathcal{R}^1 and \mathcal{N}^2 solves problem \mathcal{R}^2 , then the composition of networks $\mathcal{N} = \mathcal{N}^1 \times \mathcal{N}^2$ solves the composition of problems $\mathcal{R} = \mathcal{R}^1 \times \mathcal{R}^2$. For this, we must first define the composition of two problems, $\mathcal{R} = \mathcal{R}^1 \times \mathcal{R}^2$.

So let \mathcal{R}^1 be a problem for the pair (N_{in}^1, N_{out}^1) and \mathcal{R}^2 a problem for the pair (N_{in}^2, N_{out}^2) . Assume that \mathcal{R}^1 and \mathcal{R}^2 are *compatible*, in the sense that $N_{out}^1 \cap N_{out}^2 = \emptyset$. Then the composition \mathcal{R} is defined to be a problem for the pair (N_{in}, N_{out}) , where $N_{out} = N_{out}^1 \cup N_{out}^2$ and $N_{in} = N_{in}^1 \cup N_{in}^2 - N_{out}$. The composed problem \mathcal{R} should be defined as a mapping that assigns, to each infinite sequence β_{in} of firing patterns for N_{in} , a nonempty set $\mathcal{R}(\beta_{in})$ of *possibilities*. Each possibility $R \in \mathcal{R}(\beta_{in})$ should be a mapping that specifies, for every finite sequence β of firing patterns for $N_{in} \cup N_{out}$ that is consistent with β_{in} , a probability $R(\beta)$.

We define the \mathcal{R} mapping by considering each β_{in} separately; so fix any β_{in} . We describe how to define the set $\mathcal{R}(\beta_{in})$ of possibilities for β_{in} .

To define $\mathcal{R}(\beta_{in})$, we start by selecting (in an arbitrary way) a single possibility $R^1(\beta_{in}^1) \in \mathcal{R}^1(\beta_{in}^1)$ for each firing pattern β_{in}^1 for N_{in}^1 , and likewise a single possibility $R^2(\beta_{in}^2) \in \mathcal{R}^2(\beta_{in}^2)$ for each firing pattern β_{in}^2 for N_{in}^2 .¹² We use this entire collection of choices for $R^1(\beta_{in}^1)$ and $R^2(\beta_{in}^2)$, for all values of β_{in}^1 and β_{in}^2 , to construct a single, particular possibility R for β_{in} . Then we define $\mathcal{R}(\beta_{in})$ to be the set of all possibilities for β_{in} that can be constructed in this way, based on all choices for the possibilities $R^1(\beta_{in}^1)$ and $R^2(\beta_{in}^2)$.

¹² Unwinding the definitions a bit, possibility $R^1(\beta_{in}^1)$ is a mapping from sequences of firing patterns that are consistent with β_{in}^1 to probabilities, and analogously for $R^2(\beta_{in}^2)$.

So fix the possibilities $R^1(\beta_{in}^1) \in \mathcal{R}^1(\beta_{in}^1)$ and $R^2(\beta_{in}^2) \in \mathcal{R}^2(\beta_{in}^2)$ arbitrarily, as just described. Constructing the possibility R for β_{in} requires us to define $R(\beta)$ for every finite sequence β of firing patterns of $N_{in} \cup N_{out}$ that is consistent with β_{in} . We do this recursively. For the base, consider β of length 0, where β is consistent with β_{in} . Let β_{in}^1 be the infinite sequence of all-0 firing patterns for N_{in}^1 , and β_{in}^2 be the infinite sequence of all-0 firing patterns for N_{in}^2 . Then we define $R(\beta) = 1$ if

$$R^1(\beta_{in}^1)(\beta \lceil N_{out}^1) = 1 \text{ and } R^2(\beta_{in}^2)(\beta \lceil N_{out}^2) = 1,$$

and 0 otherwise. That is, we assign probability 1 to the length-0 sequence β that is consistent with β_{in} , and in which the output firing states are the same as those to which $R^1(\beta_{in}^1)$ and $R^2(\beta_{in}^2)$ assign probability 1.

For the recursive step, consider β of length ≥ 1 , where β is consistent with β_{in} , and let β' be the one-step prefix of β . We define $R(\beta)$ in terms of $R(\beta')$. Namely, let β_{in}^1 be the infinite sequence of firing patterns for N_{in}^1 that are constructed from the following: (a) for neurons in $N_{in}^1 \cap N_{in}$, use $\beta_{in} \lceil N_{in}^1$, and (b) for neurons in $N_{in}^1 \cap N_{out}^2$, use $\beta' \lceil (N_{in}^1 \cap N_{out}^2)$ for times $0, \dots, t-1$, and the default 0 for times $\geq t$. Define β_{in}^2 analogously. Then define $R(\beta) = R(\beta') \times T^1 \times T^2$, where T^1 is the conditional probability $R^1(\beta_{in}^1)((\beta \lceil N_{out}^1) | (\beta' \lceil N^1))$ and T^2 is the conditional probability $R^2(\beta_{in}^2)((\beta \lceil N_{out}^2) | (\beta' \lceil N^2))$.¹³

Theorem 7. *If \mathcal{N}^1 solves problem \mathcal{R}^1 and \mathcal{N}^2 solves problem \mathcal{R}^2 , then the composition of networks $\mathcal{N} = \mathcal{N}^1 \times \mathcal{N}^2$ solves the composition of problems $\mathcal{R} = \mathcal{R}^1 \times \mathcal{R}^2$.*

Proof. Since \mathcal{N}^1 solves \mathcal{R}^1 , we know that, for every infinite input execution β_{in}^1 for \mathcal{N}^1 , there is a possibility in $\mathcal{R}^1(\beta_{in}^1)$ that is identical to the trace distribution derived from the probabilistic execution of \mathcal{N}^1 for β_{in}^1 . Denote this possibility by $R^1(\beta_{in}^1)$. Likewise, since \mathcal{N}^2 solves \mathcal{R}^2 , we know that, for every infinite input execution β_{in}^2 for \mathcal{N}^2 , there is a possibility in $\mathcal{R}^2(\beta_{in}^2)$ that is identical to the trace distribution derived from the probabilistic execution of \mathcal{N}^2 for input β_{in}^2 . Denote this possibility by $R^2(\beta_{in}^2)$. To show that \mathcal{N} solves \mathcal{R} , we must show that, for every infinite input execution β_{in} for \mathcal{N} , there is some possibility $R \in \mathcal{R}(\beta_{in})$ such that R is identical to the trace distribution derived from the probabilistic execution of \mathcal{N} for input β_{in} .

So fix an input execution β_{in} for \mathcal{N} , and define P to be the trace distribution generated by \mathcal{N} for input β_{in} . Also define distribution R for β_{in} using the recursive approach in the definition of composition of problems, but now based on the particular selections R^1 and R^2 just defined. We claim that $P = R$. To show this, we must show that, for any finite trace β of \mathcal{N} that is consistent with β_{in} , $P(\beta) = R(\beta)$. We do this by induction on the length of β .

For the base, consider β of length 0. The definition of $P(\beta)$ yields 1 if β is the initial output configuration of \mathcal{N} and 0 otherwise. The initial output configuration is the unique configuration C for which $C \lceil N_{out}^1 = F_0^1 \lceil N_{out}^1$ and $C \lceil N_{out}^2 = F_0^2 \lceil N_{out}^2$ (here using the general notation for initial firing patterns). On the other hand, the definition of $R(\beta)$ yields 1 if β is the unique output configuration of \mathcal{N} for which $R^1(\beta_{in}^1)(\beta \lceil N_{out}^1) = 1$ and $R^2(\beta_{in}^2)(\beta \lceil N_{out}^2) = 1$, where β_{in}^1 and β_{in}^2 are infinite sequences of all-0 firing patterns, and 0 for other output configurations. By definition of R^1 and R^2 , this is, again, just the initial output configuration of \mathcal{N} . This implies that $P(\beta) = R(\beta)$.

For the inductive step, consider β of length ≥ 1 , and let β' be the one-step prefix of β . By the inductive hypothesis, we may assume that $P(\beta') = R(\beta')$. We must show that $P(\beta) = R(\beta)$.

¹³ Again unwinding the definitions, $R^1(\beta_{in}^1)$ is the possibility chosen for input β_{in}^1 . The conditional probability $R^1(\beta_{in}^1)((\beta \lceil N_{out}^1) | (\beta' \lceil N^1))$ describes the probability that \mathcal{N}^1 extends $\beta' \lceil N^1$ to yield the outputs specified by β . Analogously for T^2 .

Fix β_{in}^1 and β_{in}^2 as in the recursive definition of $R(\beta)$. Then by the definition of $R(\beta)$, we have

$$R(\beta) = R(\beta') \times R^1(\beta_{in}^1)((\beta \lceil N_{out}^1) | (\beta' \lceil N^1)) \times R^2(\beta_{in}^2)((\beta \lceil N_{out}^2) | (\beta' \lceil N^2)).$$

Also, for the same β_{in}^1 and β_{in}^2 , fix P^1 and P^2 to be the probabilistic traces for \mathcal{N}^1 and \mathcal{N}^2 , respectively. Then by Lemma 22 and Lemma 6, we have

$$P(\beta) = P(\beta') \times P^1((\beta \lceil N_{out}^1) | (\beta' \lceil N^1)) \times P^2((\beta \lceil N_{out}^2) | (\beta' \lceil N^2)).$$

The assumption that \mathcal{N}^1 solves \mathcal{R}^1 with the particular possibility $R^1(\beta_{in}^1)$ implies that the two conditional distributions P^1 and $R^1(\beta_{in}^1)$ are identical, so

$$P^1((\beta \lceil N_{out}^1) | (\beta' \lceil N^1)) = R^1(\beta_{in}^1)((\beta \lceil N_{out}^1) | (\beta' \lceil N^1)).$$

Similarly, P^2 and $R^2(\beta_{in}^2)$ are identical, so

$$P^2((\beta \lceil N_{out}^2) | (\beta' \lceil N^2)) = R^2(\beta_{in}^2)((\beta \lceil N_{out}^2) | (\beta' \lceil N^2)).$$

Since all three pairs of corresponding terms in the two equations are equal, we conclude that their products are equal, that is, $P(\beta) = R(\beta)$, as needed. \square

7.3 Hiding of problems

Next, we define a hiding operator on problems, analogous to the hiding operator on networks. Namely, given a problem \mathcal{R} for (N_{in}, N_{out}) , and a subset V of the output neurons N_{out} of \mathcal{R} , we define a new ‘‘hidden’’ problem $\mathcal{R}' = \text{hide}(\mathcal{R}, V)$ for (N'_{in}, N'_{out}) , where $N'_{out} = N_{out} - V$ and $N'_{in} = N_{in}$. The hidden problem \mathcal{R}' should be defined as a mapping that assigns, to each infinite sequence β_{in} of firing patterns for \mathcal{N}' , a nonempty set $\mathcal{R}'(\beta_{in})$ of *possibilities*. Each possibility $R' \in \mathcal{R}'(\beta_{in})$ should be a mapping that specifies, for every finite sequence β of firing patterns for $N'_{in} \cup N'_{out}$ that is consistent with β_{in} , a probability $R'(\beta)$.

We define this mapping by considering each β_{in} separately; so fix any β_{in} . To define the set $\mathcal{R}'(\beta_{in})$, we start by selecting (in an arbitrary way) a single possibility $R \in \mathcal{R}(\beta_{in})$. We use R to define the possibility R' for \mathcal{N}' and input β_{in} . Since there may be many ways to define R , \mathcal{R}' may wind up containing many different possibilities.

Constructing the possibility R' requires us to define $R'(\beta)$ for every finite sequence β of firing patterns of $N'_{in} \cup N'_{out}$ that is consistent with β_{in} . This construction is much simpler than that for composition: Let B denote the set of finite sequences γ of firing patterns for N_{ext} such that $\gamma \lceil (N'_{in} \cup N'_{out}) = \beta$. Then define

$$R'(\beta) = \sum_{\gamma \in B} R(\gamma).$$

Theorem 8. *If network \mathcal{N} solves problem \mathcal{R} , and $V \in N_{out}$, then network $\mathcal{N}' = \text{hide}(\mathcal{N}, V)$ solves problem $\mathcal{R}' = \text{hide}(\mathcal{R}, V)$.*

Proof. Since \mathcal{N} solves \mathcal{R} , we know that, for every infinite input execution β_{in} for \mathcal{N} , there is a possibility in $\mathcal{R}(\beta_{in})$ that is identical to the trace distribution derived from execution of \mathcal{N} for input β_{in} . Denote this possibility by $R(\beta_{in})$. To show that \mathcal{N}' solves \mathcal{R}' , we must show that, for every input execution β_{in} for \mathcal{N}' , there is some possibility in $\mathcal{R}'(\beta_{in})$ that is identical to the trace distribution derived from the probabilistic execution of \mathcal{N}' for input β_{in} .

So fix an input execution β_{in} for \mathcal{N}' . Define P' to be the trace distribution generated by \mathcal{N}' for input β_{in} . Also define distribution R' for β_{in} as in the definition of hiding of problems, now based on the particular selection $R(\beta_{in})$ just defined. We claim that $P' = R'$. This means that for any finite trace β of \mathcal{N}' that is consistent with β_{in} , $P'(\beta) = R'(\beta)$.

To see this, let B denote the set of finite sequences γ of firing patterns for $N_{in} \cup N_{out}$ such that $\gamma \lceil (N'_{in} \cup N'_{out}) = \beta$. Then $P'(\beta) = \sum_{\gamma \in B} P(\gamma)$ and $R'(\beta) = \sum_{\gamma \in B} R(\beta_{in})(\gamma)$. Since \mathcal{N} solves \mathcal{R} with the particular possibility $R(\beta_{in})$, it follows that for each such γ , $P(\gamma) = R(\beta_{in})(\gamma)$. Consequently, the two summations are equal, as needed. \square

7.4 Examples

In this section, we define three problems satisfying our formal definition of problems. They are the Winner-Take-All (WTA) problem, the Filter problem, and an Attention problem that can be solved by combining solutions to the WTA and Filter problems.

The Winner-Take-All problem We define the Winner-Take-All problem formally using notation that corresponds to the statement of Theorem 1: we write it as $WTA(n, \delta, t_c, t_s)$, using four parameters from the theorem statement. The problem definition allows considerable freedom, in the choice of which output ends up firing, in the time when the stable interval begins, and in what happens outside the stable interval.

The set N_{in} is $\{x_1, \dots, x_n\}$, and N_{out} is $\{y_1, \dots, y_n\}$. For each infinite sequence β_{in} of firing patterns for N_{in} , the WTA problem specifies a set of probability distributions on sequences of firing patterns for $N_{in} \cup N_{out}$ that are consistent with β_{in} .

So consider any particular β_{in} . If the firing pattern for N_{in} in β_{in} is not stable or does not have at least one firing neuron, then we allow all distributions that are consistent with β_{in} . Now consider the case where β_{in} is stable with at least one firing neuron. Then the possibilities for β_{in} are exactly the distributions that satisfy the following condition: With probability $\geq 1 - \delta$, there is some $t \leq t_c$ such that the y outputs stabilize by time t to one steadily-firing output y_i , and this firing pattern persists through time $t + t_s - 1$. Notice that these distributions may differ in many ways, for example, they may give equal probabilities to each output choice, or may favor some over others. They may exhibit different times, or probability distributions of times, for when the stable interval begins. They may exhibit different types of behavior before and after the stable interval.

We argue that our WTA network from Section 2.4 solves the formal problem $WTA(n, \delta, t_c, t_s)$. Specifically, we consider our network with the weighting factor γ satisfying the inequality $\gamma \geq c_1 \log(\frac{nt_s}{\delta})$, and with $t_c \approx c_2 \log n \log(\frac{1}{\delta})$. And we allow initial firing patterns for the internal and output neurons to be arbitrary; so technically, we are talking about a class of networks, not a single network. Then Theorem 1 implies that each of these networks solves the $WTA(n, \delta, t_c, t_s)$ problem.

The Filter problem We define the Filter problem as $Filter(n, \delta)$. The set N_{in} is $\{w_i, y_i \mid 1 \leq i \leq n\}$ and the set N_{out} is $\{z_i \mid 1 \leq i \leq n\}$. The Filter problem is intended to say that, for every i , $1 \leq i \leq n$, the output neuron z_i should fire at any time $t \geq 1$ exactly if both the corresponding inputs w_i and y_i fired at time $t - 1$. Thus, it acts like n And networks.

Formally, for each infinite sequence β_{in} of firing patterns for N_{in} , the $Filter(n, \delta)$ problem specifies a set of probability distributions on sequences of firing patterns for $N_{in} \cup N_{out}$ that are consistent with β_{in} .

So consider any particular β_{in} . Then the possibilities for β_{in} are exactly the distributions that satisfy the following condition, here expressed in terms of conditional probabilities (which could be translated into absolute probabilities): Let β be any finite sequence over $N_{in} \cup N_{out}$ of length $t \geq 1$ that is consistent with β_{in} , and let C_t be the final configuration of β . Let β' be the one-step prefix of β , and C_{t-1} be the final configuration of β' . Suppose that, for every i , $1 \leq i \leq n$, $C_t(z_i) = C_{t-1}(w_i) \wedge C_{t-1}(y_i)$. That is, β extends β' with correct outputs at the final time t . Then $P(\beta|\beta') \geq 1 - \delta$. The differences among these distributions may involve different conditional probabilities (for example, different for different outputs), as long as they satisfy the given inequality.

Our simple *Filter* network of Section 3.2 solves the formal *Filter* problem, with $\delta = 1 - (1 - \delta')^n$, where δ' is the failure probability for a single And gate at a single time, according to notation used in Section 3.2.

The Attention problem We define the Attention problem formally as

$$\text{Attention}(n, \delta, t_c, t_s) = \text{WTA}(n, \delta', t_c, t_s) \times \text{Filter}(n, \delta'').$$

Here δ , δ' , and δ'' are related so that $(1 - \delta) = (1 - \delta')(1 - \delta'')^{t_s}$. The set N_{in} is $\{x_i, w_i | 1 \leq i \leq n\}$, and N_{out} is $\{y_i, z_i | 1 \leq i \leq n\}$.

By the definition of composition of problems, the guarantees of $\text{Attention}(n, \delta, t_c, t_s)$ combine those of $\text{WTA}(n, \delta', t_c, t_s)$ and $\text{Filter}(n, \delta'')$. That is, for any input sequence β_{in} in which the x inputs are stable, $\text{Attention}(n, \delta, t_c, t_s)$ specifies that, with probability at least $(1 - \delta')$, the y outputs converge to a single firing output corresponding to some firing x input within time t_c , and this configuration persists for time t_s . $\text{Attention}(n, \delta, t_c, t_s)$ also specifies that, with probability at least $(1 - \delta'')^{t_s}$, the z outputs always exhibit correct And behavior with respect to the previous time's y and w firing behavior. Together, these two properties imply that, assuming stable x inputs, with probability at least $(1 - \delta) = (1 - \delta')(1 - \delta'')^{t_s}$, the *Attention* network produces stable behavior of the part of the y outputs, and moreover, during the stable interval, the network produces z outputs that correctly mirror the w inputs corresponding to the chosen y output.

Theorem 7 implies that any compatible solutions to $\text{WTA}(n, \delta', t_c, t_s)$ and $\text{Filter}(n, \delta'')$ can be composed to yield a solution to the composed problem $\text{Attention}(n, \delta, t_c, t_s)$. In particular, the solutions to these problems that we presented in Sections 2.4 and 3.2 can be composed in this way.

We can also define a version of the Attention problem in which we hide the y outputs, formally, $\text{hide}(\text{Attention}(n, \delta, t_c, t_s), \{y_1, \dots, y_n\})$. The guarantees specified by this problem are similar to those of the $\text{Attention}(n, \delta, t_c, t_s)$ problem, except that the behavior of the y neurons is not mentioned explicitly. Essentially, this problem says that, with probability at least $(1 - \delta) = (1 - \delta')(1 - \delta'')^{t_s}$, the network correctly mirrors the inputs corresponding to some y output, throughout the stable interval. The same composition of solutions as above, with hiding of the y outputs, solves this version of the problem.

8 Conclusions

In this paper, we have presented a formal, mathematical foundation for modeling and reasoning about the behavior of synchronous, stochastic Spiking Neural Networks. This foundation is based on a simple version of the SNN model in which a neuron's only state is a Boolean value indicating whether the neuron is currently firing. We have provided definitions for networks and their externally-visible behavior. We have defined composition and hiding operators for building new

SNNs from others, and have proved fundamental theorems saying that these operators preserve externally-visible behavior. We have also defined a formal notion of a problem to be solved by an SNN, and have given basic results showing how the composition and hiding operators affect the problems that are solved by networks.

Future work will include using this formal foundation as a basis for describing and verifying properties of particular SNNs. We have already carried out rather formal proofs for some of our brain network algorithms (see, e.g., [17]). However, these have been done in terms of models that were specially-tailored to the problem at hand, and not in terms of a general modeling framework; we believe that working in terms of a general framework will contribute toward building a coherent general theory for SNN algorithms. A good starting point for such applications might be a study of brain-like mechanisms for focusing attention, based on simpler mechanisms such as our Winner-Take-All and Filter networks.

In the basic SNN model used in this paper, each neuron has a state that is just a Boolean indicating whether or not it is currently firing. We plan to extend the definitions and results to allow a neuron to have more elaborate state. For example, as in [34], a neuron’s state might include history of its recent incoming potential or recent firing behavior. Also, as in [14], we may want to allow a neuron’s state to include some Boolean flags that may turn the neuron on or off for performing certain activities, such as learning; in the neuroscience literature, such mechanisms are known as “eligibility traces” [4]. It remains to carefully extend the definitions and results in this paper to these more elaborate cases; this paper should provide a useful blueprint for these extensions. With such model extensions in hand, it will be interesting to revisit work by Valiant, Navlakha, Papadimitriou, and their collaborators, such as [3,31,38]), trying to recast it in terms of our general concurrency theory framework.

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