

Semi-Random Sparse Recovery in Nearly-Linear Time

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Editors: Gergely Neu and Lorenzo Rosasco

Abstract

Sparse recovery is one of the most fundamental and well-studied inverse problems. Standard statistical formulations of the problem are provably solved by general convex programming techniques and more practical, fast (nearly-linear time) iterative methods. However, these latter “fast algorithms” have previously been observed to be brittle in various real-world settings.

We investigate the brittleness of fast sparse recovery algorithms to generative model changes through the lens of studying their robustness to a “helpful” semi-random adversary, a framework for testing overfitting to input assumptions. We consider the following basic model: let $\mathbf{A} \in \mathbb{R}^{n \times d}$ be a measurement matrix containing an *unknown* subset of rows $\mathbf{G} \in \mathbb{R}^{m \times d}$ which are bounded and satisfy the restricted isometry property (RIP), but is otherwise arbitrary. Letting $x^* \in \mathbb{R}^d$ be s -sparse, and given either exact or noisy measurements, $b = \mathbf{A}x^*$ or $b = \mathbf{A}x^* + \xi$, we design algorithms recovering x^* information-theoretically optimally in nearly-linear time. We extend our algorithm to hold for weaker generative models relaxing our planted RIP row subset assumption to a natural weighted variant, and show that our method’s guarantees naturally interpolate the quality of the measurement matrix to, in some parameter regimes, run in sublinear time.

Our approach differs from that of prior fast iterative methods with provable guarantees under semi-random generative models Cheng and Ge (2018); Li et al. (2020), which typically separate the problem of learning the planted instance from the estimation problem, i.e. they attempt to first learn the planted “good” instance (in our case, the matrix \mathbf{G}). However, natural conditions on a submatrix which make sparse recovery tractable, such as RIP, are NP-hard to verify and hence first learning a sufficient row reweighting appears challenging. We eschew this approach and design a new iterative method, tailored to the geometry of sparse recovery, which is provably robust to our semi-random model. Our hope is that our approach opens the door to new robust, efficient algorithms for other natural statistical inverse problems.

Keywords: Sparse recovery, semi-random models, robust statistics, stochastic gradient methods

1. Introduction

Sparse recovery is one of the most fundamental and well-studied inverse problems, with numerous applications in prevalent real-world settings [Eldar and Kutyniok \(2012\)](#). In its most basic form, we are given an entrywise Gaussian measurement matrix $\mathbf{G} \in \mathbb{R}^{m \times d}$ and measurements $b = \mathbf{G}x^*$ for an unknown s -sparse $x^* \in \mathbb{R}^d$; the goal of the problem is to recover x^* . Seminal works by Candès, Romberg, and Tao [Candes and Romberg \(2005\)](#); [Candes and Tao \(2006\)](#); [Candes et al. \(2006\)](#) showed that even when the linear system in \mathbf{G} is extremely underconstrained, recovery is tractable so long as $m = \Omega(s \log d)$. Further they gave a polynomial-time algorithm known as *basis pursuit* based on linear programming recovering x^* in this regime.

Unfortunately, the runtime of linear programming solvers, while polynomial in the size of the input, can still be prohibitive in many high-dimensional real-world settings. Correspondingly, a number of alternative approaches which may broadly be considered first-order methods have been developed. These methods provably achieve similar recovery guarantees under standard generative models such as Gaussian measurements, with improved runtimes compared to the aforementioned convex programming methods. We refer to these first-order methods through as “fast” algorithms throughout and they may roughly be placed in the following (potentially non-disjoint) categories.

- **Greedy algorithms**, e.g. [Mallat and Zhang \(1993\)](#); [Pati et al. \(1993\)](#); [Needell and Vershynin \(2010\)](#), greedily find elements in the support of x^* using combinatorial search criteria.
- **Non-convex iterative algorithms**, e.g. [Needell and Tropp \(2009\)](#); [Blumensath and Davies \(2009, 2010\)](#); [Maleki and Donoho \(2010\)](#); [Foucart \(2011\)](#), directly optimize a (potentially non-convex) objective over a non-convex domain.
- **Convex iterative methods**, e.g. [Figueiredo and Nowak \(2003\)](#); [Daubechies et al. \(2004\)](#); [Combettes and Wajs \(2005\)](#); [Beck and Teboulle \(2009\)](#); [Becker et al. \(2011\)](#); [Negahban et al. \(2012\)](#); [Agarwal et al. \(2012\)](#) solve the convex objective in basis pursuit via iterative methods.

We also note that theoretically, when n is sufficiently large, recent interior point method (IPM) advances by [van den Brand et al. \(2020, 2021\)](#) obtain fast runtimes for the relevant linear programming objective. The fastest IPM for the noiseless sparse recovery objective runs in time¹ $\tilde{O}(nd + n^{2.5})$ which is nearly-linear when \mathbf{A} is dense and $n \ll d^{2/3}$. For a range of (superlogarithmic, but sublinear) n , these runtimes are not nearly-linear; further, IPMs are second-order and our focus is on designing first-order sparse recovery methods, which are potentially more practical.²

It has often been observed empirically that fast first-order methods can have large error, or fail to converge, in real-world settings [Davenport et al. \(2013\)](#); [Jain et al. \(2014\)](#); [Polania et al. \(2014\)](#) where convex programming-based algorithms (while potentially computationally cumbersome) perform well statistically [Zhang et al. \(2016\)](#); [Aich and Palanisamy \(2017\)](#). This may be surprising, given that in theory, fast algorithms essentially match the statistical performance of the convex programming-based algorithms under standard generative assumptions. While there have been many proposed explanations, one compelling argument is that fast iterative methods used in practice are more brittle to changes in modeling assumptions. We adopt this viewpoint in this paper,

1. We use \tilde{O} to hide polylogarithmic factors in problem parameters for brevity of exposition throughout the paper.
2. We also note that these IPM results do not immediately apply to natural (nonlinear) convex programs for sparse recovery under noisy observations, see Appendix D.

and develop fast sparse recovery algorithms which achieve optimal statistical rates under a *semi-random adversarial model* [Blum and Spencer \(1995\)](#); [Feige and Kilian \(2001\)](#), a popular framework for investigating the robustness of learning algorithms under changes to the data distribution.

Semi-random adversaries. Semi-random adversaries are a framework for reasoning about algorithmic robustness to distributional shift. They are defined in statistical settings, and one common type of semi-random adversary corresponds to generative models where data has been corrupted in a “helpful” or “monotone” way. Such a monotone semi-random adversary takes a dataset from which learning is information-theoretically tractable, and augments it with additional information; this additional information may not make the problem more challenging from an information-theoretic perspective,³ but may affect the performance of algorithms in other ways. We consider a semi-random adversary which makes the *computational problem* more difficult without affecting the problem information-theoretically, by returning a consistent superset of the unaugmented observations. This contrasts with other adversarial models such as gross corruption [Anscombe \(1960\)](#); [Tukey \(1960\)](#); [Huber \(1964\)](#); [Tukey \(1975\)](#), where corruptions may be arbitrary, and the corrupted measurements incorrect. It may be surprising that a “helpful” adversary has any implications on a learning problem, from either an information-theoretic or computational standpoint.

Typically, convex programming methods for statistical recovery problems are robust to these sorts of perturbations, because constraints to a convex program that are met by an optimum point does not change the optimality of that point. However, greedy and non-convex methods — such as popular practical algorithms for sparse linear regression — can be susceptible to semi-random adversaries. Variants of this phenomenon have been reported in many common statistical estimation problems, such as stochastic block models and broadcast tree models [Moitra et al. \(2016\)](#), PAC learning [Blum \(2003\)](#), matrix completion [Moitra \(2017\)](#); [Cheng and Ge \(2018\)](#), and principal component regression [Bhaskara et al. \(2021\)](#). This can be troubling, as semi-random noise is a relatively mild form of generative model misspecification: in practice, the true distribution is almost always different from the models considered in theory. Consequently, an algorithm’s non-robustness to semi-random noise is suggestive that the algorithm may be more unreliable in real-world settings.

We consider a natural semi-random adversarial model for sparse recovery (see e.g. page 284 of [Awasthi and Vijayaraghavan \(2018\)](#)), which extends the standard restricted isometry property (RIP) assumption, which states that applying matrix \mathbf{A} approximately preserves the ℓ_2 norm of sparse vectors. Concretely, throughout the paper we say matrix \mathbf{A} satisfies the (s, c) -restricted isometry (RIP) property if for all s -sparse vectors v , $\frac{1}{c} \|v\|_2^2 \leq \|\mathbf{A}v\|_2^2 \leq c \|v\|_2^2$. We state a basic version of our adversarial model here, and defer the statement of the fully general version to Definition 4.⁴ We defer the introduction of notation used in the paper to Appendix A.

Definition 1 (pRIP matrix) *We say $\mathbf{A} \in \mathbb{R}^{n \times d}$ is ρ -pRIP (planted RIP) if there exists $\mathbf{G} \in \mathbb{R}^{m \times d}$ for $m \leq n$ such that each row of \mathbf{G} is also a row of \mathbf{A} , $\frac{1}{\sqrt{m}} \mathbf{G}$ is $(\Theta(s), \Theta(1))$ -RIP for appropriate constants, and $\|\mathbf{G}\|_{\max} \leq \rho$.⁵ When $\rho = \tilde{O}(1)$ for brevity we say \mathbf{A} is pRIP.*

Under the problem parameterizations used in this paper, standard RIP matrix constructions satisfy $\rho = \tilde{O}(1)$ with high probability. For example, when \mathbf{G} is entrywise Gaussian and $m =$

- 3. There are notable exceptions, e.g. the semi-random stochastic block model of [Moitra et al. \(2016\)](#).
- 4. When clear from context, as it will be throughout the main sections of the paper, s will always refer to the sparsity of a vector $x^* \in \mathbb{R}^d$ in an exact or noisy recovery problem through $\mathbf{A} \in \mathbb{R}^{n \times d}$. For example, the parameter s in Definition 1 is the sparsity of the vector in an associated sparse recovery problem.
- 5. We use $\|\cdot\|_{\max}$ to refer to the maximum magnitude of any entry of a matrix.

$\Theta(s \log d)$, a tail bound shows that with high probability a matrix \mathbf{A} with \mathbf{G} inducing a subset of its rows as in Definition 1 is ρ -pRIP, for $\rho = O(\sqrt{\log d})$.

pRIP matrices can naturally be thought of as arising from a semi-random adversarial model as follows. First, an RIP matrix $\mathbf{G} \in \mathbb{R}^{m \times d}$ is generated, for example from a standard ensemble (e.g. Gaussian or subsampled Hadamard). An adversary inspects \mathbf{G} , and forms $\mathbf{A} \in \mathbb{R}^{n \times d}$ by reshuffling and arbitrarily augmenting rows of \mathbf{G} . Whenever we refer to a “semi-random adversary” in the remainder of the introduction, we mean the adversary provides us a pRIP measurement matrix \mathbf{A} .

The key recovery problem we consider in this paper is recovering an unknown s -sparse vector $x^* \in \mathbb{R}^d$ given measurements $b \in \mathbb{R}^n$ through \mathbf{A} . We consider both the *noiseless* or *exact* setting where $b = \mathbf{A}x^*$ and the *noisy* setting where $b = \mathbf{A}x^* + \xi$ for bounded ξ . In the noiseless setting in particular, the semi-random adversary hence only gives the algorithm additional *consistent* measurements of the unknown s -sparse vector x^* . In this sense, the adversary is only “helpful,” as it returns a superset of information which is sufficient for sparse recovery (formally, this adversary cannot break the standard restricted nullspace condition which underlies the successful performance of convex programming methods). We note n may be much larger than m , i.e. we impose no constraint on how many measurements the adversary adds.

2. Our results

In this section, we summarize our results, deferring formal claims and proofs to the appendices.

Semi-random sparse recovery in nearly-linear time. We devise algorithms which match the nearly-linear runtimes and optimal recovery guarantees of faster algorithms on fully random data, but which retain both their runtime and the robust statistical performances of convex programming methods against semi-random adversaries. In this sense, our algorithms obtain the “best of both worlds.” We discuss and compare more extensively to existing sparse recovery algorithms under Definition 1 in the following section. We first state our result in the noiseless observation setting.

Theorem 2 (informal, see Theorem 5) *Let $x^* \in \mathbb{R}^d$ be an unknown s -sparse vector. Let $\mathbf{A} \in \mathbb{R}^{n \times d}$ be pRIP. There is an algorithm, which given \mathbf{A} and $b = \mathbf{A}x^*$, runs in time $\tilde{O}(nd)$, and outputs x^* with high probability.*

Since our problem input is of size nd , our runtime in Theorem 2 is nearly-linear in the problem size. We also extend our algorithm to handle perturbed linear measurements of x^* from a pRIP matrix.

Theorem 3 (informal, see Theorem 18) *Let $x^* \in \mathbb{R}^d$ be an unknown s -sparse vector, and let $\xi \in \mathbb{R}^n$ be arbitrary. Let $\mathbf{A} \in \mathbb{R}^{n \times d}$ be pRIP. There is an algorithm, which given \mathbf{A} and $b = \mathbf{A}x^* + \xi$, runs in time $\tilde{O}(nd)$, and with high probability outputs x satisfying*

$$\|x - x^*\|_2 \leq O\left(\frac{1}{\sqrt{m}} \|\xi_{(m)}\|_2\right),$$

where $\xi_{(m)}$ denotes the largest m entries of ξ by absolute value, with other coordinates set to 0.

The error scaling of Theorem 3 is optimal in the semi-random setting. Indeed, when there is no semi-random noise, the guarantees of Theorem 3 exactly match the standard statistical guarantees in the fully-random setting for sparse recovery, up to constants; for example, when $\mathbf{A} = \sqrt{m}\mathbf{I}$ (which is clearly RIP, in fact an exact isometry, after rescaling), it is information-theoretically impossible

to obtain a better ℓ_2 error.⁶ The error bound of Theorem 3 is similarly optimal in the semi-random setting because in the worst case, the largest entries of ξ may correspond to the rows of the RIP matrix from which recovery is information-theoretically possible.

Performance of existing algorithms. To contextualize Theorems 2 and 3, we discuss the performance of existing algorithms for sparse recovery under the semi-random adversarial model of Definition 1. First, it can be easily verified that our semi-random adversary never changes the information-theoretic tractability of sparse recovery. In the noiseless setting for example, the performance of the minimizer to the classical convex program based on ℓ_1 minimization, $\min_{\mathbf{A}x=b} \|\mathbf{x}\|_1$, is unchanged in the presence of pRIP matrices (as x^* is still consistent with the constraint set, and in particular a RIP constraint set), and hence the semi-random problem can be solved in polynomial time via convex programming. This suggests the main question we address: can we design a near-linear time algorithm obtaining optimal statistical guarantees under pRIP measurements?

As alluded to previously, standard greedy and non-convex methods we have discussed may fail to converge to the true solution against appropriate semi-random adversaries generating pRIP matrices. We give explicit counterexamples to several popular methods such as orthogonal matching pursuit and iterative hard thresholding in Appendix D. Further, it seems likely that similar counterexamples also break other, more complex methods commonly used in practice, such as matching pursuit [Mallat and Zhang \(1993\)](#) and CoSaMP [Needell and Tropp \(2009\)](#).

Additionally, while fast “convex” iterative algorithms (e.g. first-order methods for solving objectives underlying polynomial-time convex programming approaches) never fail to converge to the correct solution given pRIP measurements, the analyses yielding fast runtimes for these algorithms [Negahban et al. \(2012\)](#); [Agarwal et al. \(2012\)](#) rely on properties such as restricted smoothness and strong convexity (a specialization of standard conditioning assumptions to numerically sparse vectors). These hold under standard generative models but again can be broken by pRIP measurements; hence, standard analyses of “convex” first-order methods may yield arbitrarily poor rates.

One intuitive explanation for why faster methods fail is that they depend on conditions such as incoherence [Donoho and Stark \(1989\)](#) or the restricted isometry property [Candes and Tao \(2006\)](#), which can be destroyed by a semi-random adversary. For instance, RIP states that if S is any subset of $m = \Theta(s)$ columns of \mathbf{A} , and \mathbf{A}_S is the submatrix formed by taking those columns of \mathbf{A} , then $\mathbf{A}_S^\top \mathbf{A}_S$ is an approximate isometry (i.e. it is well-conditioned). While it is well-known that RIP is satisfied with high probability when \mathbf{A} consists of $\Theta(s \log d)$ Gaussian rows, it is not too hard to see that augmenting \mathbf{A} with additional rows can easily ruin the condition number of submatrices of this form. In contrast, convex methods work under weaker assumptions such as the restricted nullspace condition, which cannot be destroyed by the augmentation used by pRIP matrices. Though these weaker conditions (e.g. the restricted nullspace condition) suffice for algorithms based on convex programming primitives, known analyses of near-linear time “fast” algorithms require additional instance structure, such as incoherence or RIP. Thus, it is plausible that fast algorithms for sparse recovery are less robust to the sorts of distributional changes that may occur in practice.

Beyond submatrices. Our methods naturally extend to a more general setting (see Definition 4, wherein we define “weighted RIP” (wRIP) matrices, a generalization of Definition 1). Rather than assuming there is a RIP submatrix \mathbf{G} , we only assume that there is a (nonnegative) reweighting of the rows of \mathbf{A} so that the reweighted matrix is “nice,” i.e. it satisfies RIP. Definition 1 corresponds to

6. In the literature it is often standard to scale down the sensing matrix \mathbf{A} by \sqrt{m} ; this is why our error bound is similarly scaled. However, this scaling is more convenient for our analysis, especially when stating weighted results.

the special case of this assumption where the weights are constrained to be either 0 or 1 (and hence must indicate a subset of rows). In our main technical sections (Appendices B and C), our results are stated for this more general semi-random model, i.e. sparse recovery from wRIP measurements. For simplicity of exposition, throughout the introduction, we mainly focus on the simpler pRIP sparse recovery setting described following Definition 1.

Towards instance-optimal guarantees. While the performance of the algorithms in Theorems 2 and 3 is already nearly-optimal in the worst case semi-random setting, one can still hope to improve our runtime and error bounds in certain scenarios. Our formal results, Theorems 5 and 18, provide these types of fine-grained instance-optimal guarantees in several senses.

In the noiseless setting (Theorem 5), if it happens to be that the entire matrix \mathbf{A} is RIP (and not just \mathbf{G}), then standard techniques based on subsampling the matrix can be used to solve the problem in time $\tilde{O}(sd)$ with high probability. For example, if \mathbf{A} is pRIP where, following the notation of Definition 1, \mathbf{G} is entrywise Gaussian, and the adversary chose to give us additional Gaussian rows, one could hope for a runtime improvement (simply by ignoring the additional measurements given). Theorem 5 obtains a runtime which smoothly interpolates between the two regimes of a worst-case adversary and an adversary which gives us additional random measurements from an RIP ensemble. Roughly speaking, if there exists a (a priori unknown) submatrix of \mathbf{A} of $m \gg \tilde{\Theta}(s)$ rows which is RIP, then we show that our algorithm runs in *sublinear* time $\tilde{O}(nd \cdot \frac{s}{m})$, which is $\tilde{O}(sd)$ when $m \approx n$. We show this holds in our weighted semi-random model (under wRIP measurements, Definition 4) as well, where the runtime depends on the ratio of the ℓ_1 norm of the (best) weight vector to its ℓ_∞ norm, a continuous proxy for the number of RIP rows under pRIP.

We show a similar interpolation holds in the noisy measurement setting, both in the runtime sense discussed previously, and also in a statistical sense. In particular, Theorem 18 achieves (up to logarithmic factors) the same interpolating runtime guarantee of Theorem 5, but further attains a squared ℓ_2 error which is roughly the average of the m largest elements of the squared noise vector ξ (see the informal statement in Theorem 3). This bound thus improves as $m \gg \tilde{\Theta}(s)$; we show it extends to weighted RIP matrices (Definition 4, our generalization of Definition 1) in a natural way depending on the ℓ_∞ - ℓ_1 ratio of the weights.

A generic algorithmic framework. As presented in the main body, our main Algorithm 1 (used to prove Theorem 2) can be viewed as a carefully-reweighted variant of projected gradient descent against a sequence of ℓ_1 balls. We show that our main geometric insights actually underlie a generic algorithmic framework based around a structural phenomenon known as *short-flat decompositions*, which we introduce in the following section. In Appendix E, we show how to leverage this framework in a different way, recovering the guarantees of Theorem 2, which resembles the Lasso regularization strategy Tibshirani (1996), adapting it to the semi-random setting.

More generally, sparse linear regression can be seen as the simplest of a sequence of non-convex optimization problems which can be solved via convex relaxation strategies, including low-rank matrix regression, phase retrieval, and matrix completion Agarwal et al. (2010). We are optimistic that our general strategy of exploiting locally verifiable progress conditions (as discussed in the following section), which are captured through structural properties such as short-flat decompositions, can prove useful in designing algorithms for more challenging problems on this hierarchy as well.

3. Our techniques

Our overall approach for semi-random sparse recovery is fairly different from two recent works in the literature which designed fast iterative methods succeeding under a semi-random adversarial model [Cheng and Ge \(2018\)](#); [Li et al. \(2020\)](#). These two algorithms were both based on the following natural framework, which separates the “planted learning” problem (e.g. identifying the planted benign matrix) from the “estimation” task (e.g. solving a linear system or regression problem).

1. Compute a set of weights for the data (in linear regression for example, these are weights on each of the rows of a measurement matrix \mathbf{A}), such that after re-weighting, the data fits the input assumptions of a fast iterative method which performs well on a fully random instance.
2. Apply said fast iterative algorithm on the reweighted data in a black-box manner.

To give a concrete example, [Li et al. \(2020\)](#) studied the standard problem of *overdetermined* linear regression with a semi-random adversary, where a measurement matrix \mathbf{A} is received with the promise that \mathbf{A} contains a “well-conditioned core” \mathbf{G} . The algorithm of [Li et al. \(2020\)](#) first learned a re-weighting of the rows of \mathbf{A} by a diagonal matrix $\mathbf{W}^{\frac{1}{2}}$, such that the resulting system in $\mathbf{A}^\top \mathbf{W} \mathbf{A}$ is well-conditioned and hence can be solved using standard first-order methods.

In the case of semi-random sparse recovery, there appear to be significant barriers to reweighting approaches (which we will shortly elaborate on). We take a novel direction that involves designing a new nearly-linear time iterative method for sparse recovery tailored to the geometry of the problem.

Why not (globally) reweight the rows? There are several difficulties immediately encountered when trying to use the aforementioned reweighting framework for sparse recovery. First of all, there is no effective analog of condition number for an underdetermined linear system. The standard assumption on the measurement matrix \mathbf{A} to make sparse recovery tractable for fast iterative methods is that \mathbf{A} satisfies RIP, i.e. \mathbf{A} is roughly an isometry when restricted to $O(s)$ -sparse vectors. However, RIP is NP-hard to verify [Bandeira et al. \(2013\)](#) and this may suggest that it is computationally hard to try, say, learning a reweighting of the rows of \mathbf{A} such that the resulting reweighted matrix is guaranteed to be RIP (though it would be very interesting if this were achievable). More broadly, almost all explicit conditions (e.g. RIP, incoherence etc.) which make sparse recovery tractable for fast algorithms are conditions about subsets of the *columns* of \mathbf{A} . Thus, any approach which reweights rows of \mathbf{A} such that column subsets of the reweighted matrix satisfy an appropriate condition results in optimization problems that seems challenging to solve in nearly-linear time.

We circumvent these difficulties in two steps. First, we propose a new analysis of an iterative method based on (reweighted) projected gradient descent, which obtains a fast convergence rate whenever each step satisfies certain locally verifiable properties. Next, our algorithm computes a sequence of *local reweightings* (which can be different in each iteration) of the rows of our measurement matrix, such that each local reweighting satisfies our requisite progress conditions for that step. We use the existence of a global reweighting satisfying RIP to demonstrate that each local reweighting subproblem has a good solution, and design an efficient method for computing each local reweighting. Our framework of bypassing hardness of computing a global reweighting to recover planted statistical information, by instead designing an iterative method capable of exploiting local reweightings with (computationally tractable) certifiable progress conditions, is quite general, and we hope it will find uses in semi-random settings beyond our particular problem.

Short-flat decompositions: the geometry of sparse recovery. We now explain our new approach, and how we derive deterministic conditions on the steps of an iterative method which certify progress by exploiting the geometry of sparse recovery. We focus on the clean observation setting in this technical overview. Suppose that we wish to solve a sparse regression problem $\mathbf{A}x^* = b$ where x^* is s -sparse, and we are given \mathbf{A} and b . To fix a scale, suppose for simplicity that we know $\|x^*\|_1 = \sqrt{s}$ and $\|x^*\|_2 = 1$. Also, assume for the purpose of conveying intuition that \mathbf{A} is pRIP, and that the planted matrix \mathbf{G} in Definition 1 is an entrywise random Gaussian matrix.

Our starting point is the observation that in the simpler case when we are given a Gaussian matrix \mathbf{G} with rows $\{g_i\}_{i \in [m]} \subset \mathbb{R}^d$, we can compute the vector

$$v := \frac{1}{m} \mathbf{G}^\top b = \frac{1}{m} \mathbf{G}^\top \mathbf{G} x^* = \frac{1}{m} \sum_{i \in [m]} g_i g_i^\top x^*.$$

We remark v is the gradient of the regression objective $\frac{1}{2m} \|\mathbf{G}x - b\|_2^2$ at $x = 0$. Moreover, since each $g_i \sim \mathcal{N}(0, \mathbf{I})$ independently, we have $\mathbb{E}v = x^*$, and hence it is natural to hope v has good correlation in the x^* direction which we can use to make progress. Unfortunately, v also contains information in the subspace orthogonal to x^* , and moreover it is not hard to show that most of the ℓ_2 mass of v is in fact orthogonal to x^* . In particular, it is very likely that $\|v\|_2^2 = \Omega(\frac{d}{n})$, whereas $\|x^*\|_2 = 1$ (implying it is unlikely $\langle v, x^* \rangle$ is superconstant). In the underconstrained setting where $d \gg n$, this suggests that the orthogonal “noise” overwhelms the signal towards x^* .

To bypass this issue, we identify a key structural property of the “noise” $v - x^*$: it is very “flat”, meaning it is likely to be spread out amongst coordinates, such that $\|v - x^*\|_\infty = O(\frac{\sqrt{\log d}}{\sqrt{n}}) = O(\frac{1}{\sqrt{s}})$. More generally, we say a vector $v \in \mathbb{R}^d$ has a (C_2, C_∞) short-flat decomposition if

$$v = p + e \text{ for } p, e \in \mathbb{R}^d \text{ with } \|p\|_2 \leq C_2, \|e\|_\infty \leq C_\infty.$$

It is helpful to view p as the “signal” component towards x^* , and e as the “noise” component. As discussed, in the Gaussian setting a typical v has an $(O(1), O(\frac{1}{\sqrt{s}}))$ -short flat decomposition, as witnessed by $p = x^*$. Unfortunately, typically in this decomposition $\|e\|_2 \gg \|p\|_2$.

Our second main observation is that projection against an ℓ_1 ball preserves most of the signal p , but removes almost all of the noise e . Intuitively, this is because the ℓ_1 ball is very “thick” (i.e. has large ℓ_2 diameter) in sparse directions such as the progress direction x^* , due to their small ℓ_1 to ℓ_2 ratios. On the other hand, the ℓ_1 ball is very “thin” in generic directions with large ℓ_1 to ℓ_2 ratios, which is typical of our noise. Hence, a natural algorithm is to start from $x_t = 0$, and take the steps $y_t \leftarrow x_t - \frac{\eta}{m} \mathbf{G}^\top b$, $x_{t+1} \leftarrow \Pi(y_t)$, where Π projects against an ℓ_1 ball of radius $O(\sqrt{s})$ and $\eta = \Theta(1)$ is a step-size parameter. A diagram of the induced movement is presented in Figure 1.

We show in Appendix B.3 that more generally, whenever \mathbf{G} is RIP, $\frac{1}{m} \mathbf{G}^\top \mathbf{G} v$ has a short-flat decomposition whenever $\|v\|_1 = O(\sqrt{s} \|v\|_2)$ (i.e. v is “numerically sparse”). By occasionally rounding our iterate to be s -sparse, and redrawing an ℓ_1 ball accordingly, we can guarantee that the progress direction always satisfies this numerical sparsity property.

We next build upon intuition that projected gradient steps succeed when the gradient has good correlation in the progress direction (towards x^*) and has “flat” orthogonal movement. It is not difficult to demonstrate (via ℓ_1 - ℓ_∞ Hölder) that restarted projected gradient descent against an ℓ_1 ball linearly converges to x^* , as long as two properties (with appropriate parameters) hold.

1. The gradient step has constant correlation with the x^* direction.

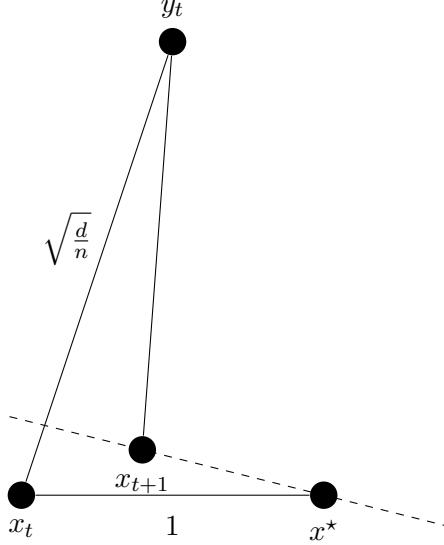


Figure 1: The effect of ℓ_1 projection on iterate progress. The dashed line represents a facet of the ℓ_1 -ball around x_t of radius $\|x_t - x^*\|_1$.

2. The gradient step admits a short-flat decomposition.

We formalize this intuition in Appendix B.1, where we analyze our main framework, Algorithm 1, by bounding the progress made by projected descent along directions with short-flat decompositions. The sufficiency of these two properties is desirable for two important reasons. First, it continues to hold in the *semi-random* setting (e.g. when the observation matrix we receive satisfies Definition 1). Second, it bypasses the potential hardness of learning a globally RIP reweighting, by instead requiring *locally verifiable properties* of a reweighting which are sufficient to guarantee progress. By exploiting these characteristics, we extend our framework to the semi-random setting.

Finding short-flat decompositions: semi-random sparse recovery. The last piece of our algorithm is an optimization method for recovering the planted structure of a progress direction under semi-random observations. Concretely, consider now the case where \mathbf{A} satisfies Definition 1. From an iterate x_t such that $\|x_t - x^*\|_2 = 1$ and $\|x_t - x^*\|_1 = O(\sqrt{s})$, we consider a family of reweighted projected gradient descent algorithms, where we take

$$\begin{aligned}\Delta_t &\leftarrow \mathbf{A}x_t - b = \mathbf{A}(x_t - x^*), \\ g_t &\leftarrow \mathbf{A}^\top \mathbf{diag}(w_t) \Delta_t, \\ x_{t+1} &\leftarrow \mathbf{\Pi}(x_t - \eta g_t),\end{aligned}$$

for some reweighting vector w_t . This is motivated by the fact that (as argued in the previous section) setting w_t to be $\frac{1}{m}$ times the indicator of the rows of \mathbf{G} recovers the fully-RIP method. Of course, we do not know which rows belong to \mathbf{G} , so it remains to show how to choose a “competitive” w_t . In Appendix B.2, we set up a potential function which captures the correlation with the $x_t - x^*$ direction of our reweighted gradient step, and where approximate optimality implies the existence

of a short-flat decomposition. Finally, we design a stochastic gradient method to approximately optimize this potential function in nearly-linear time, completing our algorithm.

4. Related work

Sparse recovery. Sparse recovery, and variants thereof, are fundamental statistical and algorithmic problems which have been studied in many of settings, including signal processing [Levy and Fullagar \(1981\)](#); [Santosa and Symes \(1986\)](#); [Donoho and Stark \(1989\)](#); [Blumensath and Davies \(2009\)](#); [Baraniuk et al. \(2010\)](#), and compressed sensing [Candes and Romberg \(2005\)](#); [Candes and Tao \(2006\)](#); [Candes et al. \(2006\)](#); [Donoho \(2006\)](#); [Rudelson and Vershynin \(2006\)](#). A full review of the extensive literature on sparse recovery is out of the scope of the present paper; we refer the reader to e.g. [Eldar and Kutyniok \(2012\)](#); [Davenport et al. \(2012\)](#); [Kutyniok \(2013\)](#); [Schmidt \(2018\)](#) for more extensive surveys.

Within the literature on sparse recovery, arguably the closest line of work to ours is the line of work which attempts to design efficient algorithms which work when the restricted condition number of the sensing or measurement matrix is large. Indeed, it is known that many nonconvex methods fail when the restricted condition number of the sensing matrix is far from 1, which is often the case in applications [Jain et al. \(2014\)](#). To address this, several works [Jain et al. \(2014\)](#); [Schmidt \(2018\)](#) have designed novel non-convex methods which still converge, when the restricted condition number of the matrix is much larger than 1. However, these methods still require that the restricted condition number is constant or bounded, whereas in our setting, the restricted condition number could be arbitrarily large due to the generality of the semi-random adversary assumption.

Another related line of work considers the setting where, instead of having a sensing matrix with rows which are drawn from an isotropic Gaussian, have rows drawn from $\mathcal{N}(0, \Sigma)$, for some potentially ill-conditioned Σ [Bickel et al. \(2009\)](#); [Raskutti et al. \(2010\)](#); [Van de Geer and Lederer \(2013\)](#); [Jain et al. \(2014\)](#); [Koltchinskii and Minsker \(2014\)](#); [Dalalyan et al. \(2017\)](#); [Zhang et al. \(2017\)](#); [Bellec \(2018\)](#); [Kelner et al. \(2021\)](#). This setting is related to our semi-random adversarial model, in that the information-theoretic content of the problem does not change, but obtaining efficient algorithms which match the optimal statistical rates is very challenging. However, there does not appear to be any further concrete connection between this “ill-conditioned covariance” setting and the semi-random model we consider in this paper. Indeed, the ill-conditioned setting appears to be qualitatively much more difficult for algorithms: in particular, [Kelner et al. \(2021\)](#) shows evidence that there are in fact no efficient algorithms that achieve the optimal statistical rates, without additional assumptions on Σ . In contrast in the semi-random setting, polynomial-time convex programming approaches, while having potentially undesirable superlinear runtimes, still obtain optimal statistical guarantees.

Finally as discussed earlier in the introduction, there is a large body of work on efficient algorithms for sparse recovery in an RIP matrix (or a matrix satisfying weaker or stronger analogous properties). These works e.g. [Candes and Romberg \(2005\)](#); [Candes and Tao \(2006\)](#); [Candes et al. \(2006\)](#); [Mallat and Zhang \(1993\)](#); [Pati et al. \(1993\)](#); [Needell and Vershynin \(2010\)](#); [Needell and Tropp \(2009\)](#); [Blumensath and Davies \(2009, 2010\)](#); [Maleki and Donoho \(2010\)](#); [Foucart \(2011\)](#); [Figueiredo and Nowak \(2003\)](#); [Daubechies et al. \(2004\)](#); [Combettes and Wajs \(2005\)](#); [Beck and Teboulle \(2009\)](#); [Becker et al. \(2011\)](#); [Negahban et al. \(2012\)](#); [Agarwal et al. \(2012\)](#) are typically based on convex programming or different iterative first-order procedures.

Semi-random models. Semi-random models were originally introduced in a sequence of innovative papers [Blum and Spencer \(1995\)](#); [Feige and Kilian \(2001\)](#) in the context of graph coloring. In theoretical computer science, semi-random models have been explored in many settings, for instance, for various graph-structured [Feige and Krauthgamer \(2000\)](#); [Feige and Kilian \(2001\)](#); [Chen et al. \(2012\)](#); [Makarychev et al. \(2012, 2014\)](#) and constraint satisfaction problems [Kolla et al. \(2011\)](#). More recently, they have also been studied for learning tasks such as clustering problems and community detection [Elsner and Schudy \(2009\)](#); [Mathieu and Schudy \(2010\)](#); [Makarychev et al. \(2013\)](#); [Chen et al. \(2014\)](#); [Globerson et al. \(2014\)](#); [Makarychev et al. \(2015, 2016\)](#); [Moitra et al. \(2016\)](#), matrix completion [Cheng and Ge \(2018\)](#), and linear regression [Li et al. \(2020\)](#). We refer the reader to [Roughgarden \(2021\)](#) for a more thorough overview of this vast literature. Finally, we remark that our investigation of the semi-random sparse recovery problem is heavily motivated by two recent works [Cheng and Ge \(2018\)](#); [Li et al. \(2020\)](#) which studied the robustness of *fast iterative methods* to semi-random modeling assumptions.

We also note that the well-studied *Massart noise* model in PAC learning [Massart and Nédélec \(2006\)](#) can be thought of as a semi-random variant of the random classification noise model. However, this setting appears to be quite different from ours: in particular, it was not until quite recently that polynomial-time algorithms were even known to be achievable for a number of fundamental learning problems under Massart noise [Diakonikolas et al. \(2019, 2020\)](#); [Chen et al. \(2020\)](#); [Diakonikolas and Kane \(2020\)](#); [Diakonikolas et al. \(2021b,c,d,a\)](#); [Zhang and Li \(2021\)](#).

5. Roadmap

In Appendix A, we state notation and preliminaries used throughout the paper. Our proof of Theorem 5, a stronger variant of Theorem 2 which handles weighted RIP (wRIP) matrices (Definition 4) and obtains near-instance-optimal runtimes, is given in Appendix B. Further, our proof of Theorem 18, a stronger variant of Theorem 3 which handles wRIP matrices and obtains both near-instance-optimal runtimes and recovery guarantees, is given in Appendix C.

We demonstrate the failure of common greedy and non-convex heuristics in Appendix D, where we also show the (computationally more expensive) convex programming-based methods extend to handle our semi-random noise model. We interpret our algorithm as a generic framework and show that it extends to handle Lasso-based regularization (in place of projected descent steps) in Appendix E. Finally, we defer some technical proofs used in the paper to Appendix F.

Acknowledgments

JK was supported in part by NSF awards CCF-1955217, CCF-1565235, and DMS-2022448. AL was supported in part by an NSF Graduate Research Fellowship and a Fannie and John Hertz Foundation Fellowship. AS was supported in part by a Microsoft Research Faculty Fellowship, NSF CAREER Award CCF-1844855, NSF Grant CCF-1955039, a PayPal research award, and a Sloan Research Fellowship. KT was supported in part by a Google Ph.D. Fellowship, a Simons-Berkeley VMware Research Fellowship, a Microsoft Research Faculty Fellowship, NSF CAREER Award CCF-1844855, NSF Grant CCF-1955039, and a PayPal research award. This work was partially done while AL was working as an intern at Microsoft Research, and JL and KT were visiting the Simons Institute for the Theory of Computing.

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Appendix A. Preliminaries

General notation. We let $[n] := \{i \in \mathbb{N}, 1 \leq i \leq n\}$. The ℓ_p norm of a vector is denoted $\|\cdot\|_p$, and the sparsity (number of nonzero entries) of a vector is denoted $\|\cdot\|_0$. For a vector $v \in \mathbb{R}^d$ and $k \in [d]$, we let $v_{(k)}$ be the vector equalling v on the largest k entries of v in absolute value (with other coordinates zeroed out). The all-zeroes vector of dimension n is denoted 0_n . The nonnegative probability simplex in dimension n (i.e. $\|p\|_1 = 1, p \in \mathbb{R}_{\geq 0}^n$) is denoted Δ^n .

For mean $\mu \in \mathbb{R}^d$ and positive semidefinite covariance $\Sigma \in \mathbb{R}^{d \times d}$, $\mathcal{N}(\mu, \Sigma)$ denotes the corresponding multivariate Gaussian. $i \sim_{\text{unif.}} S$ denotes a uniform random sample from set S . For $N \in \mathbb{N}$ and $p \in \Delta^n$ we use $\text{Multinom}(N, p)$ to denote the probability distribution corresponding to N independent draws from $[n]$ as specified by p .

Sparsity. We say v is s -sparse if $\|v\|_0 \leq s$. We define the *numerical sparsity* of a vector by $\text{NS}(v) := \|v\|_1^2 / \|v\|_2^2$. Note that from the Cauchy-Schwarz inequality, if $\|v\|_0 \leq s$, then $\text{NS}(v) \leq s$.

Matrices. Matrices are in boldface throughout. The zero and identity matrix of appropriate dimension from context are $\mathbf{0}$ and \mathbf{I} . For a matrix $\mathbf{A} \in \mathbb{R}^{n \times d}$, we let its rows be $\mathbf{A}_{i:}, i \in [n]$ and its columns be $\mathbf{A}_{:j}, j \in [d]$. The set of $d \times d$ symmetric matrices is \mathbb{S}^d , and its positive definite and positive semidefinite restrictions are $\mathbb{S}_{>0}^d$ and $\mathbb{S}_{\geq 0}^d$. We use the Loewner partial order \preceq on \mathbb{S}^d . The largest entry of a matrix $\mathbf{A} \in \mathbb{R}^{n \times d}$ is denoted $\|\mathbf{A}\|_{\max} := \max_{i \in [n], j \in [d]} |\mathbf{A}_{ij}|$. When a matrix $\mathbf{A} \in \mathbb{R}^{n \times d}$ is clear from context, we refer to its rows as $\{a_i\}_{i \in [n]}$.

Short-flat decompositions. Throughout we frequently use the notion of “short-flat decompositions.” We say $v \in \mathbb{R}^d$ has a (C_2, C_∞) short-flat decomposition if $v = p + e$ for some $e \in \mathbb{R}^d$ with $\|e\|_2 \leq C_2$ and $p \in \mathbb{R}^d$ with $\|p\|_\infty \leq C_\infty$. Further, we use $\text{trunc}(v, c) \in \mathbb{R}^d$ for $c \in \mathbb{R}_{\geq 0}$ to denote the vector which coordinatewise $[\text{trunc}(v, c)]_i = \text{sgn}(v_i) \max(|v_i| - c, 0)$ (i.e. the result of adding or subtracting at most c from each coordinate to decrease the coordinate’s magnitude). Note that $v \in \mathbb{R}^d$ has a (C_2, C_∞) short-flat decomposition if and only if $\|\text{trunc}(v, C_\infty)\|_2 \leq C_2$ (in which case $p = \text{trunc}(v, C_\infty)$ and $e = v - p$ is such a decomposition).

Restricted isometry property. We say that matrix $\mathbf{A} \in \mathbb{R}^{n \times d}$ satisfies the (s, c) -restricted isometry property (RIP) or (more concisely) \mathbf{A} is (s, c) -RIP, if for all s -sparse vectors $v \in \mathbb{R}^d$,

$$\frac{1}{c} \|v\|_2^2 \leq \|\mathbf{A}v\|_2^2 \leq c \|v\|_2^2.$$

Appendix B. Exact recovery

In this section, we give an algorithm for solving the underconstrained linear system $\mathbf{A}x^* = b$ given the measurement matrix $\mathbf{A} \in \mathbb{R}^{n \times d}$ (for $n \leq d$) and responses $b \in \mathbb{R}^n$ (i.e. noiseless or “exact” regression), and x^* is s -sparse. Our algorithm succeeds when \mathbf{A} is weighted RIP (wRIP), i.e. it satisfies Definition 4, a weighted generalization of Definition 1.

Definition 4 (wRIP matrix) Let $w_\infty^* \in [0, 1]$. We say $\mathbf{A} \in \mathbb{R}^{n \times d}$ is (ρ, w_∞^*) -wRIP if $\|\mathbf{A}\|_{\max} \leq \rho$, and there exists a weight vector $w^* \in \Delta^n$ satisfying $\|w^*\|_\infty \leq w_\infty^*$, such that $\text{diag}(w^*)^{\frac{1}{2}} \mathbf{A}$ is $(\Theta(s), \Theta(1))$ -RIP for appropriate constants. When $\rho = \tilde{O}(1)$ for brevity we say \mathbf{A} is w_∞^* -wRIP.

As discussed after Definition 1, a wRIP matrix can be thought of as arising from a “semi-random model” because it strictly generalizes our previously-defined pRIP matrix notion in Definition 1 with $w_\infty^* = \frac{1}{m}$, by setting w^* to be $\frac{1}{m}$ times the zero-one indicator vector of rows of \mathbf{G} . The main result of this section is the following theorem regarding sparse recovery with wRIP matrices.

Theorem 5 *Let $\delta \in (0, 1)$, $r > 0$, and suppose $R_0 \geq \|x^*\|_2$ for s -sparse $x^* \in \mathbb{R}^d$. Then with probability at least $1 - \delta$, Algorithm 1 using Algorithm 2 as a step oracle takes as input a (ρ, w_∞^*) -wRIP matrix $\mathbf{A} \in \mathbb{R}^{n \times d}$ and $b = \mathbf{A}x^*$, and computes \hat{x} satisfying $\|\hat{x} - x^*\|_2 \leq r$ in time*

$$O\left(\left(nd \log^3(nd\rho) \log\left(\frac{1}{\delta} \cdot \log \frac{R_0}{r}\right) \log\left(\frac{R_0}{r}\right)\right) \cdot (w_\infty^* s \rho^2 \log d)\right).$$

Under the wRIP assumption, Theorem 5 provides a natural interpolation between the fully random and semi-random generative models. To build intuition, if a pRIP matrix contains a planted RIP matrix with $\tilde{O}(s)$ rows (the information-theoretically minimum size), then by setting $w_\infty^* \approx \frac{1}{\tilde{O}(s)}$, we obtain a near-linear runtime of $\tilde{O}(nd)$. However, in the fully random regime where $w_\infty^* \approx \frac{1}{n}$ (i.e. all of \mathbf{A} is RIP), the runtime improves $\tilde{O}(sd)$ which is sublinear for $n \gg s$.

The roadmap of our algorithm and its analysis are as follows.

1. In Appendix B.1, we give an algorithm (Algorithm 1) which iteratively halves an upper bound on the radius to x^* , assuming that either an appropriate step oracle (see Definition 6) based on short-flat decompositions can be implemented for each iteration, or we can certify that the input radius bound is now too loose. This algorithm is analyzed in Lemma 9.
2. We state in Assumption B.1 a set of conditions on a matrix-vector pair (\mathbf{A}, Δ) centered around the notion of short-flat decompositions, which suffice to provide a sufficient step oracle implementation with high probability in nearly-linear time. In Appendix B.2 we analyze this implementation (Algorithm 2) in the proof of Lemma 7 assuming the inputs satisfy Assumption B.1.
3. In Appendix B.3, we show Assumption B.1, with appropriate parameters, follows from \mathbf{A} being wRIP. This is a byproduct of a general equivalence we demonstrate between RIP, restricted conditioning measures used in prior work Agarwal et al. (2010), and short-flat decompositions.

B.1. Radius contraction using step oracles

In this section, we provide and analyze the main loop of our overall algorithm for proving Theorem 5. This procedure, `HalfRadiusSparse`, takes as input an s -sparse vector x_{in} and a radius bound $R \geq \|x_{\text{in}} - x^*\|_2$ and returns an s -sparse vector x_{out} with the guarantee $\|x_{\text{out}} - x^*\|_2 \leq \frac{1}{2}R$. As a subroutine, it requires access to a “step oracle” $\mathcal{O}_{\text{step}}$, which we implement in Appendix B.2 under certain assumptions on the matrix \mathbf{A} .

Definition 6 (Step oracle) *We say that $\mathcal{O}_{\text{step}}$ is a $(C_{\text{prog}}, C_2, \delta)$ -step oracle for $\Delta \in \mathbb{R}^n$ and $\mathbf{A} \in \mathbb{R}^{n \times d}$, if the following holds. Whenever there is $v \in \mathbb{R}^d$ with $\frac{1}{4} \leq \|v\|_2 \leq 1$ and $\|v\|_1 \leq 2\sqrt{2s}$*

such that $\Delta = \mathbf{A}v$, with probability $\geq 1 - \delta$, $\mathcal{O}_{\text{step}}$ returns $w \in \mathbb{R}_{\geq 0}^n$ such that the following two conditions hold. First,

$$\sum_{i \in [n]} w_i \Delta_i^2 \geq C_{\text{prog}}. \quad (1)$$

Second, there exists a $(C_2, \frac{C_{\text{prog}}}{6\sqrt{s}})$ short-flat decomposition of $\mathbf{A}^\top \mathbf{diag}(w) \Delta$:

$$\left\| \text{trunc} \left(\mathbf{A}^\top \mathbf{diag}(w) \Delta, \frac{C_{\text{prog}}}{6\sqrt{s}} \right) \right\|_2 \leq C_2. \quad (2)$$

Intuitively, (2) guarantees that we can write $\gamma = p + e$ where p denotes a “progress” term which we require to be sufficiently short in the ℓ_2 norm, and e denotes an “error” term which we require to be small in ℓ_∞ . We prove that under certain assumptions on the input \mathbf{A} (stated in Assumption B.1 below), we can always implement a step oracle with appropriate parameters.

The matrix $\mathbf{A} \in \mathbb{R}^{n \times d}$ satisfies the following. There is a weight vector $w^* \in \Delta^n$ satisfying $\|w^*\|_\infty \leq w_\infty^*$, a constant L , $\rho \geq 1$, and a constant K (which may depend on L) such that for all $v \in \mathbb{R}^d$ with $\frac{1}{4} \leq \|v\|_2 \leq 1$ and $\|v\|_1 \leq 2\sqrt{2s}$ we have, defining $\Delta = \mathbf{A}v$:

1. \mathbf{A} is entrywise bounded by $\pm\rho$, i.e. $\|\mathbf{A}\|_{\max} \leq \rho$.

2.

$$\frac{1}{L} \leq \sum_{i \in [n]} w_i^* \Delta_i^2 \leq L. \quad (3)$$

3. For $\mathbf{W}^* := \mathbf{diag}(w^*)$, the vector $\mathbf{A}^\top \mathbf{W}^* \Delta = \sum_{i \in [n]} w_i^* \Delta_i a_i$ has a $(L, \frac{1}{K\sqrt{s}})$ short-flat decomposition:

$$\left\| \text{trunc} \left(\mathbf{A}^\top \mathbf{W}^* \Delta, \frac{1}{K\sqrt{s}} \right) \right\|_2 \leq L. \quad (4)$$

Our Assumption B.1 may also be stated in a scale-invariant way (i.e. with (3), (4) scaling with $\|v\|_2$), but it is convenient in our analysis to impose a norm bound on v . Roughly, the second property in Assumption B.1 is (up to constant factors) equivalent to the “restricted strong convexity” and “restricted smoothness” assumptions of Agarwal et al. (2010), which were previously shown for specific measurement matrix constructions such as random Gaussian matrices. The use of the third property in Assumption B.1 (the existence of short-flat decompositions for numerically sparse vectors) in designing an efficient algorithm is a key contribution of our work. Interestingly, we show in Appendix B.3 that these assumptions are up to constant factors equivalent to RIP.

More specifically, we show that when \mathbf{A} is wRIP, we can implement a step oracle for $\Delta = \mathbf{A}v$ where $v = \frac{1}{R}(x - x^*)$ for some iterate x of Algorithm 1, which either makes enough progress to advance the algorithm or certifies that v is sufficiently short, by using numerical sparsity properties of v . We break this proof into two parts. In Lemma 7, we show that Assumption B.1 suffices to implement an appropriate step oracle; this is proven in Appendix B.2. In Lemma 8, we then demonstrate the wRIP assumption with appropriate parameters implies our measurement matrix satisfies Assumption B.1, which we prove by way of a more general equivalence in Appendix B.3.

Lemma 7 *If \mathbf{A} satisfies Assumption B.1 then Algorithm 2 is a $(C_{\text{prog}}, C_2, \delta)$ step oracle StepOracle for (Δ, \mathbf{A}) with $C_{\text{prog}} = \Omega(1)$, $C_2 = O(1)$ running in time*

$$O \left(\left(nd \log^3(nd\rho) \log \frac{1}{\delta} \right) \cdot (w_\infty^* s \rho^2 \log d) \right).$$

Lemma 8 Suppose $\mathbf{A} \in \mathbb{R}^{n \times d}$ is (ρ, w_∞^*) -wRIP with a suitable choice of constants in the RIP parameters in Definition 4. Then, \mathbf{A} also satisfies Assumption B.1.

We now give our main algorithm `HalfRadiusSparse`, assuming access to the step oracle $\mathcal{O}_{\text{step}}$ from Appendix B.2 with appropriate parameters, and that \mathbf{A} obeys Assumption B.1.

Algorithm 1: `HalfRadiusSparse`($x_{\text{in}}, R, \mathcal{O}_{\text{step}}, \delta, \mathbf{A}, b$)

Input: s -sparse $x_{\text{in}} \in \mathbb{R}^d$, $R \geq \|x_{\text{in}} - x^*\|_2$ for s -sparse $x^* \in \mathbb{R}^d$, $(C_{\text{prog}}, C_2, \delta)$ -step oracle

$\mathcal{O}_{\text{step}}$ for all (Δ, \mathbf{A}) with $\Delta \in \mathbb{R}^n$, $\delta \in (0, 1)$, $\mathbf{A} \in \mathbb{R}^{n \times d}$, $b = \mathbf{A}x^* \in \mathbb{R}^n$;

Output: s -sparse vector x_{out} that satisfies $\|x_{\text{out}} - x^*\|_2 \leq \frac{1}{2}R$ with probability $\geq 1 - T\delta$;

Set $x_0 \leftarrow x_{\text{in}}$, $\mathcal{X} \leftarrow \{x \in \mathbb{R}^d \mid \|x - x_{\text{in}}\|_1 \leq \sqrt{2s}R\}$, $T \leftarrow \left\lceil \frac{12C_2^2}{C_{\text{prog}}^2} \right\rceil$, $\eta \leftarrow \frac{C_{\text{prog}}}{2C_2^2}$;

for $0 \leq t \leq T - 1$ **do**

$w_t \leftarrow \mathcal{O}_{\text{step}}(\Delta_t, \mathbf{A})$ for $\Delta_t \leftarrow \frac{1}{R}(\mathbf{A}x_t - b)$, $\gamma_t \leftarrow \mathbf{A}^\top \mathbf{diag}(w_t) \Delta_t = \sum_{i \in [n]} [w_t]_i [\Delta_t]_i a_i$;

if $\sum_{i \in [n]} [w_t]_i [\Delta_t]_i^2 < C_{\text{prog}}$ or $\left\| \text{trunc}(\gamma_t, \frac{C_{\text{prog}}}{6\sqrt{s}}) \right\|_2 > C_2$ **then**

Return: $x_{\text{out}} \leftarrow [x_t]_{(s)}$

end

else $x_{t+1} \leftarrow \underset{x \in \mathcal{X}}{\text{argmin}} \|x - x_t - \eta R \gamma_t\|_2$;

end

Return: $x_{\text{out}} \leftarrow [x_t]_{(s)}$

Lemma 9 Assume \mathbf{A} satisfies Assumption B.1. With probability at least $1 - T\delta$, Algorithm 1 succeeds (i.e. $\|x_{\text{out}} - x^*\|_2 \leq \frac{1}{2}R$).

Proof Throughout this proof, condition on the event that all step oracles succeed (which provides the failure probability via a union bound). We first observe that $x^* \in \mathcal{X}$ because of Cauchy-Schwarz, the $2s$ -sparsity of $x_{\text{in}} - x^*$, and the assumption $\|x_{\text{in}} - x^*\|_2 \leq R$.

Next, we show that in every iteration t of Algorithm 1,

$$\|x_{t+1} - x^*\|_2^2 \leq \left(1 - \frac{C_{\text{prog}}^2}{4C_2^2}\right) \|x_t - x^*\|_2^2. \quad (5)$$

As $x^* \in \mathcal{X}$, the optimality conditions of x_{t+1} as minimizing $\|x - (x_t - \eta R \gamma_t)\|_2^2$ over \mathcal{X} imply

$$\begin{aligned} 2 \langle x_{t+1} - x_t + \eta R \gamma_t, x_{t+1} - x^* \rangle &\leq 0 \\ \implies \|x_t - x^*\|_2^2 - \|x_{t+1} - x^*\|_2^2 &\geq 2\eta R \langle \gamma_t, x_{t+1} - x^* \rangle + \|x_t - x_{t+1}\|_2^2. \end{aligned} \quad (6)$$

Hence, it suffices to lower bound the right-hand side of the above expression. Let $\gamma_t = p_t + e_t$ denote the $(C_2, \frac{C_{\text{prog}}}{6\sqrt{s}})$ short-flat decomposition of γ_t which exists by Definition 6 assuming the step oracle succeeded. We begin by observing

$$\begin{aligned} 2\eta R \langle \gamma_t, x_{t+1} - x_t \rangle + \|x_t - x_{t+1}\|_2^2 &= 2\eta R \langle e_t, x_{t+1} - x_t \rangle + 2\eta R \langle p_t, x_{t+1} - x_t \rangle + \|x_t - x_{t+1}\|_2^2 \\ &\geq -2\eta R \|e_t\|_\infty \|x_{t+1} - x_t\|_1 - \eta^2 R^2 \|p_t\|_2^2 \\ &\geq -\eta R^2 C_{\text{prog}} - \eta^2 R^2 C_2^2. \end{aligned} \quad (7)$$

The first inequality followed from Hölder on the first term, Cauchy-Schwarz on the second term, and then applying Young's inequality on the latter two terms in the preceding line. The second followed from the ℓ_1 radius of \mathcal{X} , and the bounds on e_t and p_t from (2). Next, from Definition 6, for $\Delta = \Delta_t = \frac{1}{R}(\mathbf{A}x_t - b)$ and $v = \frac{1}{R}(x_t - x^*)$,

$$2\eta R \langle \gamma_t, x_t - x^* \rangle = 2\eta R \sum_{i \in [n]} w_i \Delta_i \langle a_i, v \rangle = 2\eta R^2 \sum_{i \in [n]} w_i \Delta_i^2 \geq 2\eta R^2 C_{\text{prog}}. \quad (8)$$

Finally, (5) follows from combining (6), (7), and (8), with our choice of η , and the fact that inducting on this lemma implies the ℓ_2 distance to x^* of the iterates is monotone decreasing.

Next, we claim that regardless of whether Algorithm 1 terminates on Line 7 or Line 11, we have $\|x_t - x^*\|_2 \leq \frac{1}{4}R$. Note that the vector $v = \frac{1}{R}(x_t - x^*)$ satisfies $\mathbf{A}v = \Delta := \frac{1}{R}(\mathbf{A}x_t - b)$. By assumption the condition $\|v\|_1 \leq 2\sqrt{2s}$ is met (since $x_t, x^* \in \mathcal{X}$), and upon iterating (5) on our radius bound assumption, this implies that the condition $\|v\|_2 \leq 1$ is met. Hence, if the algorithm terminated on Line 7, we must have $\|v\|_2 \leq \frac{1}{4}R \implies \|x_t - x^*\|_2 \leq \frac{1}{4}R$, as otherwise the termination condition would have been false. On the other hand, by (5), after T steps we have

$$\|x_T - x^*\|_2^2 \leq \exp\left(-\frac{TC_{\text{prog}}^2}{4C_2^2}\right) \|x_0 - x^*\|_2^2 \leq \frac{1}{16}R^2.$$

We conclude that at termination, $\|x_t - x^*\|_2 \leq \frac{1}{4}R$. Now, s -sparsity of x^* and the definition of $x_{\text{out}} = \underset{\|x\|_0 \leq s}{\text{argmin}} \|x - x_t\|_2$ imply the desired

$$\|x_{\text{out}} - x^*\|_2 \leq \|x_{\text{out}} - x_t\|_2 + \|x^* - x_t\|_2 \leq 2\|x^* - x_t\|_2 \leq \frac{1}{2}R. \quad (9)$$

■

We pause here to remark that the proof in Lemma 9 used very little about the structure of the step in Line 1. In particular, any step in place of Line 1 which guarantees that enough progress is made (in terms of the ℓ_2^2 potential) and maintains an ℓ_1 radius bound to x^* suffices. We record this observation in the following corollary, and briefly justify it.

Corollary 10 *Suppose Line 1 is replaced with any update $x_{t+1} \leftarrow F(x_t, \gamma_t)$ which maintains the invariants that under the success of the call to $\mathcal{O}_{\text{step}}$ used to define γ_t ,*

$$\begin{aligned} \|x_t - x^*\|_2^2 - \|x_{t+1} - x^*\|_2^2 &= \Omega(R^2), \\ \|x_{t+1} - x^*\|_1 &= O(R\sqrt{s}). \end{aligned}$$

Then, up to constants in the $\|v\|_1$ upper bounds in Definition 6, Assumption B.1 and the iteration bound T in Algorithm 1, the modified algorithm maintains the same guarantees.

Proof By our step oracle definition (Definition 6), assuming that the ℓ_1 upper bounds in Definition 6, Assumption B.1 have been suitably modified, any time the algorithm terminates on Line 1 it succeeds in halving the radius, by the same arguments as in Lemma 9. On the other hand, the analysis of the other case (termination on Line 1) only uses monotonicity of the ℓ_2^2 potential, and the progress guarantee in (5). Both of these requirements still hold under our new assumption. ■

We will demonstrate in Appendix E that Corollary 10 lets us treat Algorithm 1 as a generic framework which is compatible with other types of iterative updates which may be simpler or more practical, including the Lasso (explicit ℓ_1 regularization on an unconstrained domain) and sparsifying the gradient (which is reminiscent of the iterative hard thresholding method [Blumensath and Davies \(2009\)](#)).

B.2. Designing a step oracle

In this section, we design a step oracle $\mathcal{O}_{\text{step}}(\Delta, \mathbf{A})$ (see Definition 6) under Assumption B.1 on the input matrix $\mathbf{A} \in \mathbb{R}^{n \times d}$. Our step oracle iteratively builds a weight vector $\bar{w} \in \mathbb{R}_{\geq 0}^n$. It will be convenient to define

$$\gamma_{\bar{w}} := \sum_{i \in [n]} \bar{w}_i \Delta_i a_i. \quad (10)$$

Note that a valid step oracle always exists (although it is unclear how to implement the following solution): namely, setting $\bar{w} = w^*$ satisfies the oracle assumptions by the second and third conditions in Assumption B.1. In order to ensure Algorithm 2 is indeed a step oracle, we track two potentials for some μ, C we will define in Algorithm 2:

$$\begin{aligned} \Phi_2(\bar{w}) &:= \sum_{i \in [n]} \bar{w}_i \Delta_i^2 \text{ and } \Phi_{\text{sqmax}}(\bar{w}) := \left(\min_{\|p\|_2 \leq L\|\bar{w}\|_1} \text{sqmax}_\mu(\gamma_{\bar{w}} - p) \right) + \frac{\|\bar{w}\|_1}{4CLs}, \\ &\text{where } \text{sqmax}_\mu(x) := \mu^2 \log \left(\sum_{j \in [d]} \exp \left(\frac{x_j^2}{\mu^2} \right) \right). \end{aligned} \quad (11)$$

Intuitively, $\Phi_2(\bar{w})$ corresponds to progress on (1), and $\Phi_{\text{sqmax}}(\bar{w})$ is intended to track the bounds (2). We note the following fact about the sqmax function which follows from direct calculation.

Lemma 11 *For all $x \in \mathbb{R}^d$, $\|x\|_\infty^2 \leq \text{sqmax}_\mu(x)$, and $\text{sqmax}_\mu(x) \geq \mu^2 \log(d)$.*

Also it will be important to note that $\Phi_{\text{sqmax}}(\bar{w})$ can be computed to high precision efficiently. We state this claim in the following and defer a full proof to Appendix F; we give a subroutine which performs a binary search on a Lagrange multiplier on the ℓ_2 constraint on p , and then solves for each optimal p_j using another binary search based on the Lagrange multiplier value.

Lemma 12 *Let $\delta > 0$ and $\theta \geq 0$. For any vector $\gamma \in \mathbb{R}^d$, we can solve the optimization problem*

$$\min_{\|p\|_2 \leq \theta} \text{sqmax}_\mu(\gamma - p)$$

to additive accuracy δ in time

$$O \left(d \log^2 \left(\frac{\|\gamma\|_2^2}{\mu \sqrt{\delta}} \right) \right).$$

We state the full implementation of our step oracle as Algorithm 2 below.

Our main helper lemma bounds the expected increase in Φ_{sqmax} from choosing a row of \mathbf{A} uniformly at random, and choosing a step size according to w^* . We do not know w^* , but we argue

Algorithm 2: StepOracle($\Delta, \mathbf{A}, \delta$)

Input: $\Delta \in \mathbb{R}^n, \mathbf{A} \in \mathbb{R}^{n \times d}$ satisfying Assumption B.1, $\delta \in (0, 1)$;

Output: w such that if there is $v \in \mathbb{R}^d$ with $\frac{1}{4} \leq \|v\|_2 \leq 1$ and $\|v\|_1 \leq 2\sqrt{2s}$ such that $\Delta = \mathbf{A}v$, with probability $\geq 1 - \delta$, (1), (2) are satisfied with $Cp = 1, C_2 = O(1)$.

$$C \leftarrow 200, \mu \leftarrow \frac{1}{\sqrt{Cs \log d}}, \eta \leftarrow \frac{1}{Kw_\infty^* s \rho^2 \log d}, N' \leftarrow \lceil \log_2 \frac{1}{\delta} \rceil ;$$

for $0 \leq k \leq N'$ **do**

$$w_0 \leftarrow 0_n, N \leftarrow \lceil \frac{5Ln}{\eta} \rceil ;$$

for $0 \leq t \leq N$ **do**
if $\Phi_2(w_t) \geq 1$ **then** **Return:** $w \leftarrow w_t$;

Sample $i \sim_{\text{unif.}} [n]$;

Compute (using Lemma 12) $d_t \in [0, \eta w_\infty^*]$ maximizing to additive $O(\frac{\eta}{n})$

$$\Gamma_t(d) := \Phi_2(w_t + de_i) - Cs\Phi_{\text{sqmax}}(w_t + de_i) \quad (12)$$

$$w_{t+1} \leftarrow w_t + d_t e_i ;$$

end
end
Return: $w \leftarrow 0_n$;

that our algorithm makes at least this much expected progress. Define the decomposition promised by (4):

$$p^* := \text{trunc} \left(\mathbf{A}^\top \mathbf{W}^* \Delta, \frac{1}{K\sqrt{s}} \right), \quad e^* := \mathbf{A}^\top \mathbf{W}^* \Delta - p^*.$$

Furthermore, define for all $i \in [n]$,

$$z^{(i)} := \eta w_i^* (\Delta_i a_i - p^*), \quad (13)$$

where p^* is given above. We use $\{z^{(i)}\}_{i \in [n]}$ as certificates of Φ_{sqmax} 's growth in the following.

Lemma 13 *Assume that the constant K in Assumption B.1 is sufficiently large, and that $\Delta = \mathbf{A}v$ where v satisfies the norm conditions in Assumption B.1. Then for any $\bar{w} \in \mathbb{R}_{\geq 0}^n$ such that $\Phi_{\text{sqmax}}(\bar{w}) \leq C^2 \mu^2 \log d$, and $\eta \leq \frac{1}{Kw_\infty^* s \rho^2 \log d}$, we have*

$$\mathbb{E}_{i \sim_{\text{unif.}} [n]} [\Phi_{\text{sqmax}}(\bar{w} + \eta w_i^*)] \leq \Phi_{\text{sqmax}}(\bar{w}) + \frac{1}{2CLs} \cdot \frac{\eta}{n}.$$

Proof We assume for simplicity $L \geq 2\sqrt{2}$ as otherwise we may set $L \leftarrow \max(2\sqrt{2}, L)$ and (3) remains true. Let $p_{\bar{w}}$ be the minimizing argument in the definition of $\Phi_{\text{sqmax}}(\bar{w})$ in (11). For any $i \in [n]$, $p_{\bar{w}} + (\eta w_i^*)p^*$ is a valid argument for the optimization problem defining $\Phi_{\text{sqmax}}(\bar{w} + \eta w_i^*)$. This follows since $\|p^*\|_2 \leq L$, and since $\|w\|_1$ grows by ηw_i^* . Next, define

$$F(x) := \sum_{j \in [d]} \exp \left(\frac{x_j^2}{\mu^2} \right) \quad (14)$$

such that $\Phi_{\text{sqmax}}(\bar{w}) = \mu^2 \log F(x) + \frac{\|\bar{w}\|_1}{4CLs}$ for $x = \gamma_{\bar{w}} - p_{\bar{w}}$. As discussed earlier, since

$$\|p_{\bar{w}} + (\eta w_i^*) p^*\|_2 \leq \|p_{\bar{w}}\|_2 + \eta w_i^* L,$$

we conclude

$$\Phi_{\text{sqmax}}(\bar{w} + \eta w_i^*) \leq \mu^2 \log F(x + z^{(i)}) + \frac{\|\bar{w} + \eta w_i^*\|_1}{4CLs}. \quad (15)$$

We next compute

$$\begin{aligned} \frac{1}{n} \sum_{i \in [n]} F(x + z^{(i)}) &= \frac{1}{n} \sum_{j \in [d]} \exp \left(\frac{x_j^2}{\mu^2} \right) \left(\sum_{i \in [n]} \exp \left(\frac{2x_j z_j^{(i)} + (z_j^{(i)})^2}{\mu^2} \right) \right) \\ &\leq \frac{1}{n} F(x) \max_{j \in [d]} \left(\sum_{i \in [n]} \exp \left(\frac{2x_j z_j^{(i)} + (z_j^{(i)})^2}{\mu^2} \right) \right). \end{aligned} \quad (16)$$

We now bound the right-hand side of this expression. For any $i \in [n]$ and $j \in [d]$, recalling (13),

$$\left| z_j^{(i)} \right| \leq \eta w_i^* (\|\Delta_i\| \|\alpha_i\|_\infty + \|p^*\|_2) \leq \eta w_\infty^* L (\sqrt{s} \rho^2 + 1). \quad (17)$$

The second inequality used our bounds from Assumption B.1; note that for $\Delta = \mathbf{A}v$ where v satisfies the norm conditions in Assumption B.1, $|\Delta_i| \leq \rho \|v\|_1 \leq 2\sqrt{2s}\rho$. Hence, if we choose a sufficiently large constant K in Assumption B.1, we have

$$\frac{1}{\mu} \left| z_j^{(i)} \right| \leq \frac{\sqrt{C}}{K \sqrt{s \log d} \rho^2} \cdot (L(\sqrt{s} \rho^2 + 1)) \leq \frac{1}{4C \sqrt{\log d}}.$$

Also by the assumption that $\Phi_{\text{sqmax}}(\bar{w}) \leq C^2 \mu^2 \log d$ we must have that for all $j \in [d]$,

$$\frac{|x_j|}{\mu} \leq C \sqrt{\log d}.$$

Now, using $\exp(c) \leq 1 + c + c^2$ for $|c| \leq 1$, we get

$$\begin{aligned} \sum_{i \in [n]} \exp \left(\frac{2x_j z_j^{(i)} + (z_j^{(i)})^2}{\mu^2} \right) &\leq \sum_{i \in [n]} \left(1 + \frac{2x_j z_j^{(i)}}{\mu^2} + \frac{(z_j^{(i)})^2}{\mu^2} + \left(\frac{2x_j z_j^{(i)} + (z_j^{(i)})^2}{\mu^2} \right)^2 \right) \\ &\leq \sum_{i \in [n]} \left(1 + \frac{2x_j z_j^{(i)}}{\mu^2} + 10C^2 \log d \cdot \frac{(z_j^{(i)})^2}{\mu^2} \right). \end{aligned} \quad (18)$$

We control the first-order term via the observation that $\sum_{i \in [n]} z_j^{(i)} = \eta e^*$ which is ℓ_∞ -bounded from (4), so taking the constant K in Assumption B.1 sufficiently large, we have

$$\begin{aligned} \left| \sum_{i \in [n]} \frac{z_j^{(i)}}{\mu} \right| &\leq \frac{\eta}{\mu} \|e^*\|_\infty \leq \frac{\eta \sqrt{C \log d}}{K} \\ \implies \left| \sum_{i \in [n]} \frac{2x_j z_j^{(i)}}{\mu^2} \right| &\leq 2C \sqrt{\log d} \cdot \frac{\eta \sqrt{C \log d}}{K} \leq \frac{\eta \log d}{8L}. \end{aligned} \quad (19)$$

In the last inequality we assumed $K \geq 16C^{1.5}L$. We control the second-order term by using $(a+b)^2 \leq 2a^2 + 2b^2$, $\|p^*\|_\infty \leq \|p^*\|_2 \leq L$, and (3):

$$\sum_{i \in [n]} \left(z_j^{(i)} \right)^2 \leq 2\eta^2 w_\infty^* \left(\sum_{i \in [n]} w_i^* [p^*]_j^2 + \sum_{i \in [n]} w_i^* \Delta_i^2 \rho^2 \right) \leq 2\eta^2 w_\infty^* (L\rho^2 + L^2). \quad (20)$$

Putting together (18), (19), and (20), with the definition of μ , we conclude for sufficiently large K ,

$$\begin{aligned} \frac{1}{n} \sum_{i \in [n]} \exp \left(\frac{2x_j z_j^{(i)} + (z_j^{(i)})^2}{\mu^2} \right) &\leq 1 + \frac{\eta \log d}{8Ln} + \frac{2\eta^2 w_\infty^* (L\rho^2 + L^2)}{n\mu^2} \\ &\leq 1 + \frac{\eta \log d}{4Ln}. \end{aligned}$$

Hence, combining the above with (16), and using $\log(1+c) \leq c$ for all c ,

$$\mu^2 \log \left(\frac{1}{n} \sum_{i \in [n]} F(x + z^{(i)}) \right) \leq \mu^2 \log F(x) + \frac{\mu^2 \eta \log d}{4Ln} = \mu^2 \log F(x) + \frac{1}{Cs} \cdot \frac{\eta}{4Ln}. \quad (21)$$

Finally, we compute via (15) and concavity of \log ,

$$\begin{aligned} \mathbb{E}_{i \sim \text{unif.}[n]} [\Phi_{\text{sqmax}}(\bar{w} + \eta w_i^*)] &\leq \frac{\mu^2}{n} \sum_{i \in [n]} \log F(x + z^{(i)}) + \frac{\|\bar{w}\|_1}{4CLS} + \frac{1}{4CLS} \left(\frac{1}{n} \sum_{i \in [n]} \eta w_i^* \right) \\ &\leq \mu^2 \log \left(\frac{1}{n} \sum_{i \in [n]} F(x + z^{(i)}) \right) + \frac{\|\bar{w}\|_1}{4CLS} + \frac{1}{4CLS} \cdot \frac{\eta}{n} \\ &\leq \mu^2 \log F(x) + \frac{\|\bar{w}\|_1}{4CLS} + \frac{1}{Cs} \cdot \frac{\eta}{2Ln} = B(\bar{w}) + \frac{1}{Cs} \cdot \frac{\eta}{2Ln}. \end{aligned}$$

In the last line, we used the bound (21). ■

Finally, we can complete the analysis of Algorithm 2.

Lemma 14 *If \mathbf{A} satisfies Assumption B.1 then Algorithm 2 is a $(C_{\text{prog}}, C_2, \delta)$ step oracle StepOracle for (Δ, \mathbf{A}) with $C_{\text{prog}} = \Omega(1)$, $C_2 = O(1)$ running in time*

$$O \left(\left(nd \log^3(nd\rho) \log \frac{1}{\delta} \right) \cdot (w_\infty^* s\rho^2 \log d) \right).$$

Proof It suffices to prove Algorithm 2 meets its output guarantees in this time. Throughout this proof, we consider one run of Lines 5-10 of the algorithm, and prove that it successfully terminates on Line 7 with probability $\geq \frac{1}{2}$ assuming \mathbf{A} satisfies Assumption B.1 and that $\Delta = \mathbf{A}v$ for v satisfying the norm bounds in Assumption B.1. This yields the failure probability upon repeating N' times.

For the first part of this proof, we assume we can exactly compute Δ_t , and carry out the proof accordingly. We discuss issues of approximation tolerance at the end, when bounding the runtime.

Correctness. We use the notation $A_t := \Phi_2(w_t)$, $B_t := \Phi_{\text{sqmax}}(w_t)$, and $\Phi_t := A_t - CsB_t$. We first observe that A_t is 1-Lipschitz, meaning it can only increase by 1 in any given iteration; this follows from $\eta w_\infty^* \Delta_i^2 \leq \frac{1}{8s\rho^2} \Delta_i^2 \leq 1$, since $\Delta_i^2 = \langle a_i, v \rangle^2 \leq 8s\rho^2$ by ℓ_∞ - ℓ_1 Hölder.

Suppose some run of Lines 5-13 terminates by returning on Line 8 in iteration T , for $0 \leq T \leq N$. The termination condition implies that $A_T \geq 1 = C_{\text{prog}}$, so to show that the algorithm satisfies Definition 6, it suffices to show existence of a short-flat decomposition in the sense of (2). Clearly, Φ_t is monotone non-decreasing in t , since we may always force $\Gamma_t = 0$ by choosing $d_t = 0$. Moreover, $\Phi_0 = -CsB_0 = -Cs\mu^2 \log d = -1$. The above Lipschitz bound implies that $A_T \leq 2$, since $A_{T-1} \leq 1$ by the termination condition; hence,

$$A_T - CsB_T = \Phi_T \geq \Phi_0 = -1 \implies B_T \leq \frac{A_T + 1}{Cs} \leq \frac{3}{Cs} \leq C^2\mu^2 \log d.$$

Note that the above inequality and nonnegativity of sqmax_μ imply that $\frac{\|w_T\|_1}{4LCs} \leq \frac{3}{Cs}$, so $\|w_T\|_1 \leq 12L$. For the given value of $C = 200$, and the first inequality in Lemma 11, the definition of the first summand in B implies there is a short-flat decomposition meeting (2) with $C_2 = L\|w_T\|_1 = O(1)$.

Hence, we have shown that Definition 6 is satisfied whenever the algorithm returns on Line 7. We make one additional observation: whenever $\Phi_t \geq 0$, the algorithm will terminate. This follows since on such an iteration,

$$A_t \geq CsB_t \geq CsB_0 = Cs\mu^2 \log d = 1,$$

since clearly the function B is minimized by the all-zeroes weight vector, attaining value $\mu^2 \log d$.

Success probability. We next show that with probability at least $\frac{1}{2}$, the loop in Lines 5-10 will terminate. Fix an iteration t . When sampling $i \in [n]$, the maximum gain in Φ_t for $d_t \in [0, \eta w_\infty^*]$ is at least that attained by setting $d_t = \eta w_i^*$, and hence

$$\mathbb{E}[\Phi_{t+1} - \Phi_t \mid A_t \leq 1] \geq \frac{\eta}{Ln} - \frac{\eta}{2Ln} = \frac{\eta}{2Ln}. \quad (22)$$

Here, we used that the expected gain in A_t by choosing $d_t = \eta w_i^*$ over a uniformly sampled $i \in [n]$ is lower bounded by $\frac{\eta}{Ln}$ via (3), and the expected gain in CsB_t is upper bounded by Lemma 13.

Let Z_t be the random variable equal to $\Phi_t - \Phi_0$, where we freeze the value of $w_{t'}$ for all $t' \geq t$ if the algorithm ever returns on Line 8 in an iteration t . Notice that $Z_t \leq 2$ always: whenever $Z_t \geq 1$, we have $\Phi_t \geq 0$ so the algorithm will terminate, and Z_t is 1-Lipschitz because A_t is. Moreover, whenever we are in an iteration t where $\Pr[A_t \geq 1] \leq \frac{1}{2}$, applying (22) implies

$$\mathbb{E}[Z_{t+1} - Z_t] = \mathbb{E}[Z_{t+1} - Z_t \mid A_t \leq 1] \Pr[A_t \leq 1] \geq \frac{\eta}{4Ln}.$$

Clearly, $\Pr[A_t \geq 1]$ is a monotone non-decreasing function of t , since A_t is monotone. After $N \geq \frac{5Ln}{\eta}$ iterations, if we still have $\Pr[A_t \geq 1] \leq \frac{1}{2}$, we would obtain a contradiction since recursing the above display yields $\mathbb{E}[Z_N] > 2$. This yields the desired success probability.

Runtime. The cost of each iteration is dominated by the following computation in Line 9: we wish to find $d \in [0, \eta w_\infty^*]$ maximizing to additive $O(\frac{\eta}{n})$ the following objective:

$$\Phi_2(w + de_i) - Cs\Phi_{\text{sqmax}}(w + de_i).$$

We claim the above function is a concave function of d . First, we show Φ_{sqmax} is convex (and the result will then follow from linearity of Φ_2). To see this, for two values w_i and w'_i , let the corresponding minimizing arguments in the definition of $\Phi_{\text{sqmax}}(\bar{w} + w_i)$ and $\Phi_{\text{sqmax}}(\bar{w} + w'_i)$ be denoted p and p' . Then, $\frac{1}{2}(p + p')$ is a valid argument for $\bar{w} + \frac{1}{2}(w_i + w'_i)$, and by convexity of sqmax_μ and linearity of the ℓ_1 portion, we have the conclusion.

Next, note that all $|\Delta_i|$ are bounded by $2\sqrt{2s}\rho$ (proven after (17)) and all a_{ij} are bounded by ρ by assumption. It follows that the restriction of Φ_2 to a coordinate is $8s\rho^2$ -Lipschitz. Moreover the linear portion of Φ_{sqmax} is clearly $\frac{1}{4CLs}$ -Lipschitz in any coordinate. Finally we bound the Lipschitz constant of the sqmax part of Φ_{sqmax} . It suffices to bound Lipschitzness for any fixed p of

$$\text{sqmax}_\mu(\gamma_{\bar{w}} - p + d_i \Delta_i a_i)$$

because performing the minimization over p involved in two $\text{sqmax}(\gamma_{\bar{w}} - p + d\Delta_i a_i)$ and $\text{sqmax}(\gamma_{\bar{w}} - p + d' \Delta_i a_i)$ can only bring the function values closer together. By direct computation the derivative of the above quantity with respect to d_i is

$$\sum_{j \in [d]} \Delta_i a_{ij} \left(2 [\gamma_{\bar{w}} - p + d_i \Delta_i a_i]_j \right) q_j$$

for some probability density vector $q \in \Delta^d$. Further we have

$$|\gamma_{\bar{w}} - p + d_i \Delta_i a_i|_j \leq O(\sqrt{s}\rho^2) + O(1) + 2\sqrt{2s}\rho^2 \cdot (\eta w_\infty^*).$$

Here we used our earlier proof that we must only consider values of $\|p\|_2 = O(1)$ throughout the algorithm (since $\|w_t\|_1 = O(1)$ throughout) and this also implies no coordinate of $\gamma_{\bar{w}}$ can be larger than $(\max_{i \in [n]} |\Delta_i|)(\max_{i \in [n], j \in [d]} |a_{ij}|) \|\bar{w}\|_1$ by definition of $\gamma_{\bar{w}}$. Combined with our bounds on linear portions this shows Φ_2 and Φ_{sqmax} are $\text{poly}(nd\rho)$ -Lipschitz.

Hence, we may evaluate to the desired $O(\frac{\eta}{n})$ accuracy by approximate minimization of a Lipschitz convex function over an interval (Lemma 33, [Cohen et al. \(2016\)](#)) with a total cost of $O(d \log^3(nd\rho))$. Here we use the subroutine of Lemma 12 in Lemma 33 of [Cohen et al. \(2016\)](#), with evaluation time $O(d \log^2(nd\rho))$.

The algorithm then runs in NN' iterations, each bottlenecked by the cost of approximating Γ_t ; combining these multiplicative factors yields the runtime. We note that we do not precompute $\Delta = \mathbf{A}v$; we can compute coordinates of Δ in time $O(d)$ as they are required by Algorithm 2. ■

B.3. Equivalence between Assumption B.1 and RIP

The main result of this section is an equivalence between Assumption B.1 and the weighted restricted isometry property, which requires two helper tools to prove. The first is a “shelling decomposition.”

Lemma 15 *Let $v \in \mathbb{R}^d$ have $\text{NS}(v) \leq \sigma$. Then if we write $v = \sum_{l \in [k]} v^{(l)}$ where $v^{(1)}$ is obtained by taking the s largest coordinates of v , $v^{(2)}$ is obtained by taking the next s largest coordinates and so on (breaking ties arbitrarily so that the supports are disjoint), we have*

$$\sum_{2 \leq l \leq k} \left\| v^{(l)} \right\|_2 \leq \sqrt{\frac{\sigma}{s}} \|v\|_2.$$

Proof Note that the decomposition greedily sets $v^{(l)}$ to be the s largest coordinates (by absolute value) of $v - \sum_{l' \in [l-1]} v^{(l')}$, zeroing all other coordinates and breaking ties arbitrarily. This satisfies

$$\|v^{(l+1)}\|_2 \leq \sqrt{s} \|v^{(l+1)}\|_\infty \leq \frac{1}{\sqrt{s}} \|v^{(l)}\|_1.$$

The last inequality follows since every entry of $v^{(l)}$ is larger than the largest of $v^{(l+1)}$ in absolute value. Finally, summing the above equation and using disjointness of supports yields

$$\sum_{2 \leq l \leq k} \|v^{(l)}\|_2 \leq \frac{1}{\sqrt{s}} \|v\|_1 \leq \sqrt{\frac{\sigma}{s}} \|v\|_2.$$

■

The second bounds the largest entries of image vectors from the transpose of an RIP matrix.

Lemma 16 *Let $\mathbf{A} \in \mathbb{R}^{n \times d}$ be (s, c) -RIP, and let $u \in \mathbb{R}^n$. Then,*

$$\|[\mathbf{A}^\top u]_{(s)}\|_2 \leq \sqrt{c} \|u\|_2.$$

Proof Let $v = [\mathbf{A}^\top u]_{(s)}$. The lemma is equivalent to showing $\|v\|_2 \leq \sqrt{c} \|u\|_2$. Note that

$$\|v\|_2^2 = \langle v, \mathbf{A}^\top u \rangle \leq \|\mathbf{A}v\|_2 \|u\|_2 \leq \sqrt{c} \|v\|_2 \|u\|_2.$$

The first inequality used Cauchy-Schwarz, and the second applied the RIP property of \mathbf{A} to v , which is s -sparse by construction. The conclusion follows via dividing by $\|v\|_2$. ■

Using these helper tools, we now prove the main result of this section.

Lemma 17 *The following statements are true.*

1. *If \mathbf{A} satisfies Assumption B.1 with weight vector w^* , then $(\mathbf{W}^*)^{\frac{1}{2}} \mathbf{A}$ is (s, L) -RIP.*
2. *If the matrix $(\mathbf{W}^*)^{\frac{1}{2}} \mathbf{A}$ is RIP with parameters*

$$\left(12800L^3K^2s, \frac{\sqrt{L}}{2} \right)$$

for $L \geq 1$, and $\|\mathbf{A}\|_{\max} \leq \rho$, then \mathbf{A} satisfies Assumption B.1.

Proof We prove each equivalence in turn.

Assumption B.1 implies RIP. The statement of RIP is scale-invariant, so we will prove it for all s -sparse unit vectors v without loss of generality. Note that such v satisfies the condition in Assumption B.1, since $\|v\|_2 = 1$ and $\|v\|_1 \leq \sqrt{s}$ by Cauchy-Schwarz. Then, the second condition of Assumption B.1 implies that for $\Delta = \mathbf{A}v$, we have the desired norm preservation:

$$\frac{1}{L} \leq \|(\mathbf{W}^*)^{\frac{1}{2}} \mathbf{A}v\|_2^2 = \sum_{i \in [n]} w_i^* \Delta_i^2 \leq L.$$

Boundedness and RIP imply Assumption B.1. Let $v \in \mathbb{R}^d$ satisfy $\frac{1}{4} \leq \|v\|_2 \leq 1$ and $\|v\|_1 \leq 2\sqrt{2s}$, and define $\Delta := \mathbf{A}v$. The first condition in Assumption B.1 is immediate from our assumed entrywise boundedness on \mathbf{A} , so we begin by demonstrating the lower bound in (3). Let

$$s' = 12800L^3K^2s$$

and let $v^{(1)}, \dots, v^{(k)}$ be the shelling decomposition into s' -sparse vectors given by Lemma 15, where $\sigma = 128s$ from the ℓ_1 and ℓ_2 norm bounds on v . By Lemma 15, we have

$$\|v^{(2)}\|_2 + \dots + \|v^{(k)}\|_2 \leq \frac{0.1}{L} \|v\|_2.$$

In particular, the triangle inequality then implies $0.9 \|v\|_2 \leq \|v^{(1)}\|_2 \leq \|v\|_2$. Next, recall that $\sum_{i \in [n]} w_i^* \Delta_i^2 = \|(\mathbf{W}^*)^{\frac{1}{2}} \mathbf{A}v\|_2^2$. By applying the triangle inequality and since $(\mathbf{W}^*)^{\frac{1}{2}} \mathbf{A}$ is RIP,

$$\begin{aligned} \|(\mathbf{W}^*)^{\frac{1}{2}} \mathbf{A}v\|_2^2 &\geq \left(\|(\mathbf{W}^*)^{\frac{1}{2}} \mathbf{A}v^{(1)}\|_2 - \sum_{l=2}^k \|(\mathbf{W}^*)^{\frac{1}{2}} \mathbf{A}v^{(l)}\|_2 \right)^2 \\ &\geq \left(\frac{5}{\sqrt{L}} \cdot 0.9 \|v\|_2 - \frac{\sqrt{L}}{2} \cdot \frac{1}{L} \|v\|_2 \right)^2 \geq \frac{16}{L} \|v\|_2^2 \geq \frac{1}{L}. \end{aligned}$$

In the second inequality, we applied the RIP assumption to each individual term, since all the vectors are s' -sparse. Similarly, to show the upper bound in (3), we have

$$\begin{aligned} \|(\mathbf{W}^*)^{\frac{1}{2}} \mathbf{A}v\|_2^2 &\leq \left(\|(\mathbf{W}^*)^{\frac{1}{2}} \mathbf{A}v^{(1)}\|_2 + \sum_{l=2}^k \|(\mathbf{W}^*)^{\frac{1}{2}} \mathbf{A}v^{(l)}\|_2 \right)^2 \\ &\leq \left(\frac{\sqrt{L}}{2} \cdot \|v\|_2 + \frac{\sqrt{L}}{2} \cdot \frac{1}{L} \|v\|_2 \right)^2 \leq L. \end{aligned}$$

It remains to verify the final condition of Assumption B.1. First, for $u := \mathbf{W}^{\frac{1}{2}} \mathbf{A}v$, by applying the shelling decomposition to v into s' -sparse vectors $\{v^{(l)}\}_{l \in [k]}$,

$$\|u\|_2 \leq \sum_{l \in [k]} \|(\mathbf{W}^*)^{\frac{1}{2}} \mathbf{A}v^{(l)}\|_2 \leq \sqrt{L} \|v\|_2. \quad (23)$$

Here, we used our earlier proof to bound the contribution of all terms but $v^{(1)}$. Applying Lemma 16 to the matrix $(\mathbf{W}^*)^{\frac{1}{2}} \mathbf{A}$ and vector u , we have for $\Delta = \mathbf{A}v$,

$$\left\| \left[\mathbf{A}^\top (\mathbf{W}^*)^{\frac{1}{2}} u \right]_{(s')} \right\|_2 = \left\| \left[\mathbf{A}^\top \mathbf{W}^* \Delta \right]_{(s')} \right\|_2 \leq \sqrt{L}.$$

By setting the ℓ_2 bounded component in the short-flat decomposition of $\mathbf{A}^\top \mathbf{W}^* \Delta$ to be the top s' entries by magnitude, it remains to show the remaining coordinates are ℓ_∞ bounded by $\frac{1}{K\sqrt{s}}$. This follows from the definition of s' and (23), which imply that the $s' + 1^{\text{th}}$ largest coordinate (in magnitude) cannot have squared value larger than $\frac{L^2}{s'} \leq \frac{1}{K^2 s}$ without contradicting (23). \blacksquare

Finally, it is immediate that Lemma 8 follows from Lemma 17.

B.4. Putting it all together

At this point, we have assembled the tools to prove our main result on exact recovery.

Theorem 5 *Let $\delta \in (0, 1)$, $r > 0$, and suppose $R_0 \geq \|x^*\|_2$ for s -sparse $x^* \in \mathbb{R}^d$. Then with probability at least $1 - \delta$, Algorithm 1 using Algorithm 2 as a step oracle takes as input a (ρ, w_∞^*) -wRIP matrix $\mathbf{A} \in \mathbb{R}^{n \times d}$ and $b = \mathbf{A}x^*$, and computes \hat{x} satisfying $\|\hat{x} - x^*\|_2 \leq r$ in time*

$$O \left(\left(nd \log^3(nd\rho) \log \left(\frac{1}{\delta} \cdot \log \frac{R_0}{r} \right) \log \left(\frac{R_0}{r} \right) \right) \cdot (w_\infty^* s \rho^2 \log d) \right).$$

Proof With probability at least $1 - \delta$, combining Lemma 7 and Lemma 8 implies that Assumption B.1 holds for all $v \in \mathbb{R}^d$ where $\frac{1}{4} \leq \|v\|_2 \leq 1$ and $\|v\|_1 \leq 2\sqrt{2s}$, and that for $N = O(\log \frac{R_0}{r})$, we can implement a step oracle for N runs of Algorithm 1 in the allotted time, each with failure probability $1 - \frac{\delta}{N}$. Moreover, Algorithm 1 returns in $O(1)$ iterations, and allows us to halve our radius upper bound. By taking a union bound on failure probabilities and repeatedly running Algorithm 1 N times, we obtain a radius upper bound of r with probability $\geq 1 - \delta$. \blacksquare

Appendix C. Noisy recovery

In this section, we give an algorithm for solving a noisy sparse recovery problem in a wRIP matrix $\mathbf{A} \in \mathbb{R}^{n \times d}$ (where we recall Definition 4). In particular, we assume that we receive

$$b = \mathbf{A}x^* + \xi, \quad (24)$$

for an arbitrary unknown $\xi \in \mathbb{R}^n$, and $x^* \in \mathbb{R}^d$ is s -sparse. Throughout this section, we will define

$$m := \frac{1}{w_\infty^*}, \quad (25)$$

where w_∞^* is an entrywise bound on w in Definition 4. We define the (unknown) ‘‘noise floor’’

$$R_\xi := \frac{1}{\sqrt{m}} \|\xi_{(m)}\|_2,$$

where we defined $\cdot_{(m)}$ in Appendix A. Our goal will be to return x such that $\|x - x^*\|_2 = O(R_\xi)$. We now formally state the main result of this section here.

Theorem 18 *Let $\delta \in (0, 1)$, and suppose $R_0 \geq \|x^*\|_2$ for s -sparse $x^* \in \mathbb{R}^d$. Further, suppose $\mathbf{A} \in \mathbb{R}^{n \times d}$ is (ρ, w_∞^*) -wRIP and $b = \mathbf{A}x^* + \xi$, and $R_1 \geq R_\xi := \|\xi_{(m)}\|_2$. Then with probability at least $1 - \delta$, Algorithm 3 using Algorithm 5 as a noisy step oracle computes \hat{x} satisfying*

$$\|\hat{x} - x^*\|_2 \leq R_{\text{final}} = \Theta(R_\xi),$$

in time

$$O \left(\left(nd w_\infty^* s \log^4(nd\rho) \log^2 \left(\frac{d}{\delta} \cdot \log \left(\frac{R_0}{R_{\text{final}}} \right) \log \left(\frac{R_1}{R_{\text{final}}} \right) \right) \right) \rho^2 \log \left(\frac{R_0}{R_{\text{final}}} \right) \log \left(\frac{R_1}{R_{\text{final}}} \right) \right).$$

Similarly to Theorem 5, Theorem 18 provides a runtime guarantee which interpolates between the fully random and semi-random settings, and runs in sublinear time when e.g. the entire measurement matrix \mathbf{A} satisfies RIP. Theorem 18 further provides a refined error guarantee as a function of the noise vector ξ , which again interpolates based on the “quality” of the weights w . This is captured through the parameter $m = \frac{1}{w_\infty^*}$: when $m \approx n$, the squared error bound R_ξ^2 scales as the average squared entry of ξ , and more generally it scales as the average of the largest m entries.

We solve the noisy variant by essentially following the same steps as Appendix B and making minor modifications to the analysis; we give an outline of the section here. In Appendix C.1, we generalize the framework of Appendix B.1 to the setting where we only receive noisy observations (24), while our current radius is substantially above the noise floor. We then implement an appropriate step oracle for this outer loop in Appendix C.2, and prove that the relevant Assumption C.1 used in our step oracle implementation holds when \mathbf{A} is wRIP in Appendix C.3.

C.1. Radius contraction above the noise floor using step oracles

In this section, we give the main loop of our noise-tolerant algorithm, `HalfRadiusSparseNoisy`, which takes as input s -sparse x_{in} and a radius bound $R \geq \|x_{\text{in}} - x^*\|_2$. It then returns an s -sparse vector x_{out} with the guarantee $\|x_{\text{out}} - x^*\|_2 \leq \frac{1}{2}R$, as long as R is larger than an appropriate multiple of R_ξ . We give the analog of Definition 6 in this setting, termed a “noisy step oracle.”

Definition 19 (Noisy step oracle) *We say that $\mathcal{O}_{\text{nstep}}$ is a $(C_{\text{prog}}, C_2, C_\xi, \delta)$ -noisy step oracle for $\tilde{\Delta} \in \mathbb{R}^n$ and $\mathbf{A} \in \mathbb{R}^{n \times d}$ if the following holds. Whenever there is $v \in \mathbb{R}^d$ with $\frac{1}{12} \leq \|v\|_2 \leq 1$ such that $\tilde{\Delta} = \mathbf{A}v + \xi$ where $\|\xi_{(m)}\|_2 \leq \frac{\sqrt{m}}{C_\xi}$, with probability $\geq 1 - \delta$, $\mathcal{O}_{\text{nstep}}$ returns $w \in \mathbb{R}_{\geq 0}^n$ such that the following two conditions hold. First,*

$$\sum_{i \in [n]} w_i \tilde{\Delta}_i \Delta_i \geq C_{\text{prog}}. \quad (26)$$

Second, there exists a $(C_2, \frac{C_{\text{prog}}}{6\sqrt{s}})$ short-flat decomposition of $\mathbf{A}^\top \mathbf{diag}(w) \Delta$:

$$\left\| \text{trunc} \left(\mathbf{A}^\top \mathbf{diag}(w) \Delta, \frac{C_{\text{prog}}}{6\sqrt{s}} \right) \right\|_2 \leq C_2.$$

We next characterize how a strengthened step oracle with appropriate parameters also is a noisy step oracle. First, we will need a definition.

Definition 20 *For distributions A, B on \mathbb{R}^n , we say A stochastically dominates B if there is a random variable C on \mathbb{R}^n whose coordinates are always nonnegative such that the distribution of A is the same as the distribution of $B + C$ (where C may depend on the realization of B).*

We now formalize the properties of the strengthened step oracle that we will construct.

Definition 21 (Strong step oracle) *We say that $\mathcal{O}_{\text{step}}$ is a $(C_{\text{prog}}, C_2, C_\xi, \delta)$ -strong step oracle for $\tilde{\Delta} \in \mathbb{R}^n$ and $\mathbf{A} \in \mathbb{R}^{n \times d}$ if it satisfies all the properties of a standard step oracle (Definition 6), as well as the following additional guarantees.*

1. For the output weights w , we have

$$\|w\|_1 \leq \frac{C_{\text{prog}} C_\xi^2}{4} \cdot \delta. \quad (27)$$

2. The distribution of w output by the oracle is stochastically dominated by the distribution

$$\frac{\delta}{4s\rho^2 \log \frac{d}{\delta}} \text{Multinom} \left(\left\lceil \frac{C_{\text{prog}} C_\xi^2 n s \rho^2 \log \frac{d}{\delta}}{m} \right\rceil, \left(\underbrace{\frac{1}{n}, \dots, \frac{1}{n}}_n \right) \right)$$

for some $\rho \geq 1$.

3. Compared to Definition 6 (the step oracle definition), we have the stronger guarantees that $\mathbf{A}^\top \mathbf{diag}(w) \Delta$ admits a $(C_2, \frac{C_{\text{prog}}}{24\sqrt{s}})$ short-flat decomposition in (2), and obtains its guarantees using the bounds $\frac{1}{12} \leq \|v\|_2 \leq 1$ (instead of a lower bound of $\frac{1}{4}$).

We next demonstrate that a strong step oracle is a noisy step oracle.

Lemma 22 Suppose $\mathcal{O}_{\text{step}}$ is a $(C_{\text{prog}}, C_2, C_\xi, \delta)$ -strong step oracle for $\tilde{\Delta} \in \mathbb{R}^n$ and $\mathbf{A} \in \mathbb{R}^{n \times d}$. Then, $\mathcal{O}_{\text{step}}$ is also a $(\frac{1}{4}C_{\text{prog}}, C_2, C_\xi, 2\delta)$ -noisy step oracle for $(\tilde{\Delta}, \mathbf{A})$.

Proof In the definition of a noisy step oracle, we only need to check that $\sum_{i \in [n]} w_i \tilde{\Delta}_i \Delta_i \geq \frac{1}{4} C_{\text{prog}}$ for an arbitrary $\Delta = \tilde{\Delta} - \xi$ where $\|\xi_{(m)}\|_2 \leq \sqrt{m} C_\xi^{-1}$, as all other conditions are immediate from Definition 21. Note that

$$\begin{aligned} \sum_{i \in [n]} w_i \tilde{\Delta}_i \Delta_i &= \sum_{i \in [n]} w_i \tilde{\Delta}_i (\tilde{\Delta}_i - \xi_i) \\ &\geq \frac{1}{2} \sum_{i \in [n]} w_i \tilde{\Delta}_i^2 - \frac{1}{2} \sum_{i \in [n]} w_i \xi_i^2. \end{aligned}$$

where we used $a^2 - ab \geq \frac{1}{2}a^2 - \frac{1}{2}b^2$. The first sum above is at least $\frac{1}{2}C_{\text{prog}}$ by assumption. To upper bound the second sum, we will use the second property in the definition of a strong step oracle. Let $S \subset [n]$ be the set consisting of the m largest coordinates of ξ (with ties broken lexicographically). Let α be drawn from the distribution

$$\frac{\delta}{4s\rho^2 \log \frac{d}{\delta}} \text{Multinom} \left(\left\lceil \frac{C_{\text{prog}} C_\xi^2 n s \rho^2 \log \frac{d}{\delta}}{m} \right\rceil, \left(\underbrace{\frac{1}{n}, \dots, \frac{1}{n}}_n \right) \right).$$

Note that with $1 - 0.1\delta$ probability, by a Chernoff bound, we have that $\sum_{i \in S} \alpha_i \geq \frac{1}{5} \delta C_{\text{prog}} C_\xi^2$. If this happens, then since S consists of the largest coordinates of ξ , any vector β such that $\beta \leq \alpha$ entrywise and $\|\beta\|_1 \leq \frac{1}{4} \delta C_{\text{prog}} C_\xi^2$ must have

$$\sum_{i \in [n]} \beta_i \xi_i^2 \leq \frac{5}{4} \sum_{i \in S} \alpha_i \xi_i^2.$$

Now note that for any S with $|S| = m$,

$$\mathbb{E} \left[\sum_{i \in S} \alpha_i \xi_i^2 \right] \leq \frac{\delta C_{\text{prog}} C_\xi^2}{4m} \cdot \|\xi_{(m)}\|_2^2 \leq \frac{\delta C_{\text{prog}}}{4}.$$

Combining the above two inequalities and Markov's inequality and the fact that the distribution of α stochastically dominates the distribution of w , we deduce that with at least $1 - \delta$ probability,

$$\sum_{i \in [n]} w_i \xi_i^2 \leq \frac{1}{0.9\delta} \cdot \mathbb{E} \left[\max_{\substack{\beta \leq \alpha \\ \|\beta\|_1 \leq \frac{1}{4}\delta C_{\text{prog}} C_\xi^2}} \sum_{i \in [n]} \beta_i \xi_i^2 \right] \leq \frac{C_{\text{prog}}}{2}.$$

Putting everything together, we conclude that we have

$$\sum_{i \in [n]} w_i \tilde{\Delta}_i \Delta_i \geq \frac{C_{\text{prog}}}{4}$$

with failure probability at most 2δ , completing the proof. \blacksquare

In Appendix C.2, we prove that if \mathbf{A} satisfies Assumption C.1 (a slightly different assumption than Assumption B.1) then with high probability we can implement a strong step oracle with appropriate parameters. This is stated more formally in the following; recall m is defined in (25).

The matrix $\mathbf{A} \in \mathbb{R}^{n \times d}$ satisfies the following. There is a weight vector $w^* \in \Delta^n$ with $\|w^*\|_\infty \leq w_\infty^* = \frac{1}{m}$, a constants $L, \rho \geq 1$, and constants K, C_ξ (which may depend on L) such that for all $v \in \mathbb{R}^d, \xi \in \mathbb{R}^n$ with

$$\frac{1}{4} \leq \|v\|_2 \leq 1, \|v\|_1 \leq 2\sqrt{2s}, \|\xi_{(m)}\|_2 \leq \frac{\sqrt{m}}{C_\xi}$$

we have, defining $\tilde{\Delta} = \mathbf{A}v + \xi$:

1. \mathbf{A} is entrywise bounded by $\pm\rho$, i.e. $\|\mathbf{A}\|_{\max} \leq \rho$.

2.

$$\frac{1}{L} \leq \sum_{i \in [n]} w_i^* \tilde{\Delta}_i^2 \leq L. \tag{28}$$

3. There is a $(L, \frac{1}{K\sqrt{s}})$ short-flat decomposition of $\mathbf{A}^\top \mathbf{W}^* \tilde{\Delta}$:

$$\left\| \text{trunc} \left(\mathbf{A}^\top \mathbf{W}^* \tilde{\Delta}, \frac{1}{K\sqrt{s}} \right) \right\|_2 \leq L. \tag{29}$$

Lemma 23 Suppose \mathbf{A} satisfies Assumption C.1. Algorithm 5 is a $(C_{\text{prog}}, C_2, C_\xi, \delta)$ strong step oracle StrongStepOracle for $(\tilde{\Delta}, \mathbf{A})$ with

$$C_{\text{prog}} = \Omega(1), C_2 = O(1), C_\xi = O(1), \delta = \frac{1}{2} \left(\frac{C_2}{10^5 C_{\text{prog}}} \right)^2,$$

running in time

$$O \left(\left(nd \log^3(nd\rho) \log \frac{1}{\delta} \right) \cdot \left(w_\infty^* s \rho^2 \log^2 \frac{d}{\delta} \right) \right).$$

Here, in contrast to the noiseless setting, we can only guarantee that the strong step oracle (and thus also the noisy step oracle) succeeds with constant probability. In our full algorithm, we boost the success probability of the oracle by running a logarithmic number of independent trials and aggregating the outputs. We also show that for an appropriate choice of constants in Definition 4, Assumption C.1 is also satisfied, stated in Lemma 24 and proven in Appendix C.3.

Lemma 24 *Suppose $\mathbf{A} \in \mathbb{R}^{n \times d}$ is (ρ, w_∞^*) -wRIP with a suitable choice of constants in the RIP parameters in Definition 4. Then, \mathbf{A} also satisfies Assumption C.1.*

Algorithm 3: HalfRadiusSparseNoisy($x_{\text{in}}, R, R_\xi, \mathcal{O}_{\text{nstep}}, \delta, \mathbf{A}, b$)

Input: s -sparse $x_{\text{in}} \in \mathbb{R}^d$, $R \geq \|x_{\text{in}} - x^*\|_2$ for s -sparse $x^* \in \mathbb{R}^d$, $(C_{\text{prog}}, C_2, C_\xi, \delta')$ -noisy step oracle $\mathcal{O}_{\text{nstep}}$ for all (Δ, \mathbf{A}) with $\Delta \in \mathbb{R}^n$, $\delta' \leq (10^{-4} \frac{C_{\text{prog}}}{C_2})^2$, $\mathbf{A} \in \mathbb{R}^{n \times d}$, $b = \mathbf{A}x^* + \xi \in \mathbb{R}^n$ for $\|\xi_{(m)}\|_2 \leq R_\xi \sqrt{m}$, with $R \geq C_\xi R_\xi$;

Output: s -sparse vector x_{out} that satisfies $\|x_{\text{out}} - x^*\|_2 \leq \frac{1}{2}R$ with probability $\geq 1 - \delta$

$x_0 \leftarrow x_{\text{in}}$, $\mathcal{X} \leftarrow \{x \in \mathbb{R}^d \mid \|x - x_{\text{in}}\|_1 \leq \sqrt{2s}R\}$;

$T \leftarrow \left\lceil \frac{200C_2^2}{C_{\text{prog}}^2} \right\rceil$, $\eta \leftarrow \frac{C_{\text{prog}}}{2C_2^2}$;

$N_{\text{trials}} \leftarrow 10 \log \frac{d}{\delta}$;

for $1 \leq j \leq N_{\text{trials}}$ **do**

$x_0^j \leftarrow x_0$;

for $0 \leq t \leq T - 1$ **do**

$w_t^j \leftarrow \mathcal{O}_{\text{nstep}}(\Delta_t^j, \mathbf{A})$ for $\Delta_t^j \leftarrow \frac{1}{R}(\mathbf{A}x_t^j - b)$,

$\gamma_t^j \leftarrow \mathbf{A}^\top \mathbf{diag}([w_t^j]) \Delta_t^j = \sum_{i \in [n]} [w_t^j]_i [\Delta_t^j]_i a_i$;

if (w_t^j, γ_t^j) do not meet all of (1), (2) and the additional criteria in Definition 21 **then**

$x_T^j \leftarrow [x_t^j]_{(s)}$;

Break: ;

end

$x_{t+1}^j \leftarrow \operatorname{argmin}_{x \in \mathcal{X}} \|x - x_t^j - \eta R \gamma_t^j\|_2$;

end

end

end

$x_T \leftarrow \text{Aggregate}(\{x_T^1, \dots, x_T^{N_{\text{trials}}}\}, \frac{R}{2})$;

Return: $x_{\text{out}} \leftarrow [x_T]_{(s)}$;

Next, we give a guarantee regarding our geometric post-processing step, Algorithm 4.

Lemma 25 $\text{Aggregate}(\mathcal{S}, R)$ runs in $O(k^2d)$ time and meets its output guarantees.

Proof Let T be the subset of indices $i \in [k]$ such that $\|y_i - z\| \leq \frac{R}{3}$. Whenever the algorithm tests y_i for some $i \in T$, it will be returned and satisfies the desired properties. Now consider any y_i returned by the algorithm. The ball of radius $\frac{2R}{3}$ around y_i intersects the ball of radius $\frac{R}{3}$ around z , since otherwise it can only contain at most $0.49k$ points. Thus, $\|y_i - z\|_2 \leq R$. The runtime is dominated by the time it takes to do k^2 distance comparisons of points in \mathbb{R}^d . \blacksquare

Algorithm 4: Aggregate(\mathcal{S}, R)

Input: $\mathcal{S} = \{y_i\}_{i \in [k]} \subset \mathbb{R}^d$, $R \geq 0$ such that for some unknown $z \in \mathbb{R}^d$, at least $0.51k$ points $y_i \in \mathcal{S}$ have $\|y_i - z\|_2 \leq \frac{R}{3}$;
Output: \tilde{z} with $\|\tilde{z} - z\|_2 \leq R$;
for $1 \leq i \leq k$ **do**
| **if** at least $0.51k$ points $y_j \in \mathcal{S}$ satisfy $\|y_i - y_j\|_2 \leq \frac{2R}{3}$ **then** **Return:** $\tilde{z} \leftarrow y_i$;
end

We remark that is possible that for $k = \Omega(\log \frac{1}{\delta})$ as is the case in our applications, the runtime of Lemma 25 can be improved to have a better dependence on k by subsampling the points and using low-rank projections for distance comparisons.

Lemma 26 *Assume **A** satisfies Assumption C.1. Then, Algorithm 3 meets its output guarantees in time*

$$O\left((nd \log^3(nd\rho)) \cdot (w_\infty^* s \rho^2 \log d) \cdot \log^2 \frac{d}{\delta}\right).$$

Proof We claim that for each independent trial $j \in [N_{\text{trials}}]$, except with probability $1 - T\delta'$, the output x_T^j satisfies $\|x_T^j - x^*\|_2 \leq \frac{R}{6}$. Once we prove this, by Chernoff at least $0.51N_{\text{trials}}$ of the trials satisfy $\|x_T^j - x^*\|_2 \leq \frac{R}{6}$ except with probability at most δ , and then we are done by Lemma 25.

It remains to prove the above claim. Fix a trial j , and drop the superscript j for notational convenience. In every iteration t , $\tilde{\Delta} := \frac{1}{R}(\mathbf{A}x_t - b)$ is given to $\mathcal{O}_{\text{nstep}}$. Since $b = \mathbf{A}x^* + \xi$, we have

$$\tilde{\Delta} = \frac{1}{R}(\mathbf{A}(x - x^*) + \xi) = \mathbf{A}v + \xi,$$

for $\|v\|_2 \leq 1$, $\|v\|_1 \leq 2\sqrt{2s}$, and $\|\xi\|_{2,(m)} \leq \frac{\sqrt{m}}{C_\xi}$, where the last inequality used the assumed bounds

$$\|\xi_{(m)}\|_2 \leq R_\xi \sqrt{m}, \quad \frac{R_\xi}{R} \leq \frac{1}{C_\xi}.$$

Hence, by the assumptions on $\mathcal{O}_{\text{nstep}}$, it will not fail for such inputs unless $\|v\|_2 \geq \frac{1}{12}$ is violated, except with probability $\leq \delta'$. If the check in Line 10 fails, then except with probability $\leq \delta'$, the conclusion $\|x_T - x^*\|_2 \leq \frac{R}{6}$ follows analogously to Lemma 9, since $v = \frac{1}{R}(x - x^*)$.

The other case's correctness follows identically to the proof of Lemma 9, except for one difference: to lower bound the progress term (8), we use the assumption (26) which shows

$$2\eta R \langle \gamma_t, x_t - x^* \rangle = 2\eta R \sum_{i \in [n]} w_i \tilde{\Delta}_i \langle a_i, v \rangle = 2\eta R^2 \sum_{i \in [n]} w_i \tilde{\Delta}_i \Delta_i \geq 2\eta R^2 C_{\text{prog}}.$$

Hence, following the proof of Lemma 9 (and adjusting for constants), whenever the algorithm does not terminate we make at least a $\frac{50}{T}$ fraction of the progress towards x^* , so in T iterations (assuming no step oracle failed) we will have $\|x_T - x^*\|_2 \leq \frac{R}{6}$.

Finally, the runtime follows from combining Lemma 23 (with constant failure probability) with a multiplicative overhead of $T \cdot N_{\text{trials}}$ due to the number of calls to the step oracle, contributing one additional logarithmic factor. We adjusted one of the $\log d$ terms to become a $\log \frac{d}{\delta}$ term to account for the runtime of Aggregate (see Lemma 25). \blacksquare

C.2. Designing a strong step oracle

In this section, we design a strong step oracle $\mathcal{O}_{\text{step}}(\tilde{\Delta}, \mathbf{A})$ under Assumption C.1. As in Appendix B.2, our oracle iteratively builds a weight vector \bar{w} , and sets

$$\gamma_{\bar{w}} := \sum_{i \in [n]} \bar{w}_i \tilde{\Delta}_i a_i.$$

We will use essentially the same potentials as in (11), defined in the following:

$$\tilde{\Phi}_2(\bar{w}) := \sum_{i \in [n]} \bar{w}_i \tilde{\Delta}_i^2, \quad \tilde{\Phi}_{\text{sqmax}}(\bar{w}) := \left(\min_{\|p\|_2 \leq L \|\bar{w}\|_1} \text{sqmax}_\mu(\gamma_{\bar{w}} - p) \right) + \frac{\|\bar{w}\|_1}{4CLs}. \quad (30)$$

Algorithm 5: StrongStepOracle($\tilde{\Delta}, \mathbf{A}, \delta$)

Input: $\tilde{\Delta} \in \mathbb{R}^n, \mathbf{A} \in \mathbb{R}^{n \times d}$ satisfying Assumption B.1, $\delta \in (0, 1)$;

Output: (w, γ) such that $\gamma = \sum_{i \in [n]} w_i \tilde{\Delta}_i a_i$, and if there is $v \in \mathbb{R}^d$ with $\frac{1}{12} \leq \|v\|_2 \leq 1$ such that $\tilde{\Delta} = \mathbf{A}v + \xi$ where $\|\xi_{(m)}\|_2 \leq \frac{\sqrt{m}}{C_\xi}$, with probability $\geq 1 - \delta$, (1), (2) are satisfied with

$$C_{\text{prog}} = 1, \quad C_2 = O(1).$$

Furthermore, the second condition in (2) is satisfied with the constant 24 rather than 6, and there is $C_\xi = O(1)$ such that (27) is also satisfied.

```

 $C \leftarrow 3200, \mu \leftarrow \frac{1}{\sqrt{Cs \log d}}, \eta \leftarrow \frac{1}{Kw_\infty^* s \rho^2 \log d}, N' \leftarrow \lceil \log_2 \frac{2}{\delta} \rceil ;$ 
for  $0 \leq k \leq N'$  do
     $w_0 \leftarrow 0_n, N \leftarrow \lceil \frac{5Ln}{\eta} \rceil ;$ 
    for  $0 \leq t \leq N$  do
        if  $\tilde{\Phi}_2(w_t) \geq 1$  then Return:  $\gamma \leftarrow \sum_{i \in [n]} [w_t]_i \tilde{\Delta}_i a_i, w \leftarrow w_t$  ;
        Sample  $i \sim_{\text{unif.}} [n]$  ;
        Compute (using Lemma 12)  $d_t \in [0, \eta w_\infty^*]$  maximizing to additive  $O(\frac{\eta}{n})$ 
         $\Gamma_t(d) := \tilde{\Phi}_2(w_t + de_i) - Cs\tilde{\Phi}_{\text{sqmax}}(w_t + de_i)$ 
         $w_{t+1} \leftarrow w_t + d_t e_i$  ;
    end
end
Return:  $\gamma \leftarrow 0_d, w \leftarrow 0_n$ 

```

Algorithm 5 is essentially identical to Algorithm 2 except for changes in constants. We further have the following which verifies the second property in the definition of strong step oracle.

Lemma 27 *The distribution of w returned by Algorithm 5 is stochastically dominated by the distribution*

$$\eta w_\infty^* \text{Multinom} \left(\frac{5Ln}{\eta}, \left(\underbrace{\frac{1}{n}, \dots, \frac{1}{n}}_n \right) \right)$$

Proof Every time we inspect a row, we change the corresponding entry of w by at most ηw_∞^* . The result follows from the number of iterations in the algorithm and uniformity of sampling rows. \blacksquare

To analyze Algorithm 5, we provide appropriate analogs of Lemmas 13 and 7. Because Algorithm 5 is very similar to Algorithm 2, we will largely omit the proof of the following statement, which follows essentially identically to the proof of Lemma 13 up to adjusting constants.

Lemma 28 *Assume that the constant K in Assumption C.1 is sufficiently large, and that $\tilde{\Delta} = \mathbf{A}v + \xi$ where v, ξ satisfy the norm conditions in Assumption C.1. Then for any $\bar{w} \in \mathbb{R}_{\geq 0}^n$ such that $B(\bar{w}) \leq C^2 \mu^2 \log d$, we have*

$$\mathbb{E}_{i \sim \text{unif.}[n]}[B(\bar{w} + \eta w_i^*)] \leq B(\bar{w}) + \frac{1}{2CLs} \cdot \frac{\eta}{n}.$$

Proof The analysis is essentially identical to that of Lemma 13; we discuss only the main difference. To apply the Taylor expansion of the exponential, Lemma 13 required a bound that

$$\frac{1}{\mu} |z_j^{(i)}| = O\left(\frac{1}{\sqrt{\log d}}\right) \iff |z_j^{(i)}| = O\left(\frac{1}{\sqrt{s} \log d}\right),$$

for all $i \in [n]$ and $j \in [d]$. Note that in the setting of Lemma 13, we took $z_j^{(i)} = \eta w_i^* (\Delta_i a_{ij} - p_j^*)$. Here, we will take $z_j^{(i)} = \eta w_i^* (\tilde{\Delta}_i a_{ij} - p_j^*)$; bounds on all of these terms follow identically to in Lemma 13, except that $\tilde{\Delta}_i = \langle a_i, v \rangle + \xi_i$, so we need to show

$$\eta w_i^* \rho |\xi_i| = O\left(\frac{1}{\sqrt{s} \log d}\right).$$

This follows since $\eta \leq \frac{1}{\log d}$ and $|\xi_i| = O(\sqrt{m})$ by assumption. Hence, as $w_i^* \leq \frac{1}{m}$ by definition of m , this is equivalent to $m = \Omega(s\rho^2)$, an explicit assumption we make. \blacksquare

We now give a full analysis of Algorithm 5, patterned off of Lemma 7.

Lemma 29 *Suppose \mathbf{A} satisfies Assumption C.1. Algorithm 5 is a $(C_{\text{prog}}, C_2, C_\xi, \delta)$ strong step oracle StrongStepOracle for $(\tilde{\Delta}, \mathbf{A})$ with*

$$C_{\text{prog}} = \Omega(1), \quad C_2 = O(1), \quad C_\xi = O(1), \quad \delta = \frac{1}{2} \left(\frac{C_2}{10^5 C_{\text{prog}}} \right)^2,$$

running in time

$$O\left(\left(nd \log^3(nd\rho) \log \frac{1}{\delta}\right) \cdot \left(w_\infty^* s \rho^2 \log^2 \frac{d}{\delta}\right)\right).$$

Proof The analysis is essentially identical to that of Algorithm 2 in Lemma 7; we discuss differences here. First, the stochastic domination condition follows from Lemma 27 for sufficiently large C_ξ , K .

For the remaining properties, since the algorithm runs $N' \geq \log_2 \frac{2}{\delta}$ times independently, it suffices to show each run meets Definition 21 with probability $\geq \frac{1}{2}$ under the events of Assumption C.1, assuming there exists the desired decomposition $\tilde{\Delta} = \mathbf{A}v + \xi$ in the sense of Assumption C.1. Union bounding with the failure probability in Lemma 27 yields the overall failure probability.

Correctness. As in Lemma 7, it is straightforward to see that $\tilde{\Phi}_2$ is 1-Lipschitz, since the value of η is smaller than that used in Algorithm 2. The termination condition in iteration T then again implies $\tilde{\Phi}_2(w_T) \geq 1$, and $\tilde{\Phi}_{\text{sqmax}}(w_T) \leq \frac{3}{Cs}$. For $C = 3200$, this implies the short-flat decomposition with stronger parameters required by Definition 21, as well as the $\|w_T\|_1$ bound.

Success probability. As in Lemma 7, the expected growth in Φ_t is $\geq \frac{\eta}{4Ln}$ in any iteration where $\Pr[\tilde{\Phi}_2(w_t) \geq 1] \leq \frac{1}{2}$. Hence, running for $\geq \frac{5Ln}{\eta}$ iterations and using $\Phi_t - \Phi_0 \leq 2$ yields the claim.

Runtime. This follows identically to the analysis in Lemma 7. ■

C.3. Equivalence between Assumption C.1 and RIP

In this section, we prove Lemma 24, restated here for completeness. The proof will build heavily on our previous developments in the noiseless case, as shown in Appendix B.3.

Lemma 30 Suppose $\mathbf{A} \in \mathbb{R}^{n \times d}$ is (ρ, w_∞^*) -wRIP with a suitable choice of constants in the RIP parameters in Definition 4. Then, \mathbf{A} also satisfies Assumption C.1.

Proof The analysis is largely similar to the analysis of Lemma 17; we will now discuss the differences here, which are introduced by the presence of the noise term ξ . There are three components to discuss: the upper and lower bounds in (28), and the decomposition (29).

Regarding the bounds in (3), by changing constants appropriately in Definition 4, we can assume that \mathbf{A} satisfies the second property in Assumption B.1 with the parameters $\frac{4}{L}$ and $\frac{L}{4}$. In particular, for $\Delta = \mathbf{A}v$, we then have

$$\frac{4}{L} \leq \sum_{i \in [n]} w_i^* \Delta_i^2 \leq \frac{L}{4}.$$

Recall that $\tilde{\Delta} = \Delta + \xi$ for some $\|\xi_{(m)}\|_2 \leq \frac{\sqrt{m}}{C\xi}$. Hence,

$$\begin{aligned} \sum_{i \in [n]} w_i^* \tilde{\Delta}_i^2 &\leq 2 \sum_{i \in [n]} w_i^* \Delta_i^2 + 2 \sum_{i \in [n]} w_i^* \xi_i^2 \\ &\leq \frac{L}{2} + 2 \left(\frac{1}{m} \|\xi_{(m)}\|_2^2 \right) \leq L, \end{aligned}$$

for an appropriately large $C_\xi^2 \geq \frac{4}{L}$. Here the first inequality used $(a + b)^2 \leq 2a^2 + 2b^2$, and the second inequality used that the largest $\sum_{i \in [n]} w_i^* \xi_i^2$ can be subject to $\|w^*\|_1 = 1$ and $\|w^*\|_\infty \leq \frac{1}{m}$ is attained by greedily choosing the m largest coordinates of ξ by their magnitude, and setting $w_i^* = \frac{1}{m}$ for those coordinates. This gives the upper bound in Assumption C.1, and the lower bound follows similarly: for appropriately large $C_\xi^2 \geq \frac{L}{2}$,

$$\begin{aligned} \sum_{i \in [n]} w_i^* \tilde{\Delta}_i^2 &\geq \frac{1}{2} \sum_{i \in [n]} w_i^* \Delta_i^2 - \frac{1}{2} \sum_{i \in [n]} w_i^* \xi_i^2 \\ &\geq \frac{2}{L} - \frac{1}{2} \left(\frac{1}{m} \|\xi_{(m)}\|_2^2 \right) \geq \frac{1}{L}. \end{aligned}$$

Lastly, for the decomposition required by (29), we will use the decomposition of Lemma 8 for the component due to $\sum_{i \in [n]} w_i^* \Delta_i a_i$; in particular, assume by adjusting constants that this component has a $(\frac{L}{2}, \frac{1}{2K\sqrt{s}})$ short-flat decomposition. It remains to show that

$$\sum_{i \in [n]} w_i^* \xi_i a_i = \mathbf{A}^\top \mathbf{W}^* \xi.$$

also admits a $(\frac{L}{2}, \frac{1}{2K\sqrt{s}})$ short-flat decomposition, at which point we may conclude by the triangle inequality. Let $u = (\mathbf{W}^*)^{\frac{1}{2}} \xi$; from earlier, we bounded

$$\|u\|_2^2 \leq \frac{1}{m} \|\xi_{(m)}\|_2^2 \implies \|u\|_2 \leq \frac{1}{C_\xi}.$$

Hence, applying Lemma 16 using the RIP matrix $(\mathbf{W}^*)^{\frac{1}{2}} \mathbf{A}$ with appropriate parameters yields the conclusion, for large enough C_ξ . In particular, the ℓ_2 -bounded part of the decomposition follows from Lemma 16, and the proof of the ℓ_∞ -bounded part is identical to the proof in Lemma 17. \blacksquare

C.4. Putting it all together

We now prove our main result on noisy recovery.

Theorem 18 *Let $\delta \in (0, 1)$, and suppose $R_0 \geq \|x^*\|_2$ for s -sparse $x^* \in \mathbb{R}^d$. Further, suppose $\mathbf{A} \in \mathbb{R}^{n \times d}$ is (ρ, w_∞^*) -wRIP and $b = \mathbf{A}x^* + \xi$, and $R_1 \geq R_\xi := \|\xi_{(m)}\|_2$. Then with probability at least $1 - \delta$, Algorithm 3 using Algorithm 5 as a noisy step oracle computes \hat{x} satisfying*

$$\|\hat{x} - x^*\|_2 \leq R_{\text{final}} = \Theta(R_\xi),$$

in time

$$O \left(\left(ndw_\infty^* s \log^4(nd\rho) \log^2 \left(\frac{d}{\delta} \cdot \log \left(\frac{R_0}{R_{\text{final}}} \right) \right) \right) \rho^2 \log \left(\frac{R_0}{R_{\text{final}}} \right) \log \left(\frac{R_1}{R_{\text{final}}} \right) \right).$$

Proof Our algorithm will iteratively maintain a guess R_{guess} on the value of $\frac{1}{\sqrt{m}} \|\xi_{(m)}\|_2$, initialized at $R_{\text{guess}} \leftarrow R_1$. For each value of $R_{\text{guess}} \geq R_\xi$, the hypothesis of Algorithm 3 is satisfied, and hence using a strategy similar to the proof of Theorem 5 (but terminating at accuracy $R = O(R_{\text{guess}})$ where the constant is large enough to satisfy the assumption $R \geq C_\xi R_{\text{guess}}$) results in an estimate at distance R with probability at least $1 - \delta$, with runtime

$$O \left(\left(ndw_\infty^* s \rho^2 \log^4(nd\rho) \log^2 \left(\frac{d}{\delta} \cdot \log \left(\frac{R_0}{R_{\text{final}}} \right) \right) \right) \cdot \rho^2 \log \left(\frac{R_0}{R_{\text{final}}} \right) \right).$$

The runtime above follows from Lemma 26.

Our overall algorithm repeatedly halves R_{guess} , and outputs the last point returned by a run of the algorithm where it can certify a distance bound to x^* of $R = C_\xi R_{\text{guess}}$. We use R_{final} to denote $C_\xi R_{\text{guess}}$ on the last run. Clearly for any $R_{\text{guess}} \geq R_\xi$ this certification will succeed, so we at most lose a factor of 2 in the error guarantee as we will have $R_{\text{final}} \leq 2C_\xi R_\xi$. The final runtime follows from adjusting δ by a factor of $O(\log \frac{R_1}{R_{\text{final}}})$ to account for the multiple runs of the algorithm. \blacksquare

Appendix D. Greedy and non-convex methods fail in the semi-random setting

In this section, we show how a few standard, commonly-used non-convex or greedy methods can fail (potentially quite drastically) in the semi-random adversary setting. The two algorithms that we examine are Iterative Hard Thresholding and Orthogonal Matching Pursuit [Blumensath and Davies \(2009\)](#); [Tropp and Gilbert \(2007\)](#). We believe it is likely that similar counterexamples can be constructed for other, more complex algorithms such as CoSaMP [Needell and Tropp \(2009\)](#). For simplicity in this section, we will only discuss the specific semi-random model introduced in Definition 1, where \mathbf{A} is pRIP, i.e. it contains an unknown RIP matrix \mathbf{G} as a subset of its rows.

D.1. Iterative hard thresholding

The iterative hard thresholding algorithm [Blumensath and Davies \(2009\)](#) involves initializing $x_0 = 0$ and taking

$$x_{t+1} = H_s \left(x_t - \frac{1}{n} \mathbf{A}^\top (b - \mathbf{A}x_t) \right)$$

where H_s zeroes out all but the s largest entries in magnitude (ties broken lexicographically). We can break this algorithm in the semi-random setting by simply duplicating one row many times.

Hard semi-random adversary. Let $n = Cm$ for some sufficiently large constant C . The first m rows of \mathbf{A} are drawn independently from $\mathcal{N}(0, \mathbf{I})$. Now draw $v \sim \mathcal{N}(0, \mathbf{I})$, except set the first entry of v to 1. We set the last $(C-1)m$ rows of \mathbf{A} all equal to v . We will set the sparsity parameter $s = 1$ and let $x^* = (1, 0, \dots, 0)$. We let $b = \mathbf{A}x^*$.

Proposition 31 *With \mathbf{A}, b generated as above, with high probability, iterative hard thresholding does not converge.*

Proof With high probability, some coordinate of v is $\Omega(\sqrt{\log d})$. We then have that some entry of $\mathbf{A}^\top b$ has magnitude at least $\Omega(n\sqrt{\log d})$ with high probability. Thus, the next iterate x_1 must have exactly one nonzero entry that has magnitude at least $\Omega(\sqrt{\log d})$ and furthermore, this entry must correspond to some coordinate of v that has magnitude at least $\Omega(\sqrt{\log d})$. However, this means that the residuals in all of the rows that are copies of v are at least $\Omega(\log d)$. In the next step, by the same argument, we get that the residuals blow up even more and clearly this algorithm will never converge. In fact, x_t will never have the right support because its support will always be on one of the entries where v is large. \blacksquare

D.2. Orthogonal matching pursuit

The orthogonal matching pursuit algorithm [Tropp and Gilbert \(2007\)](#) involves initializing $x_0 = 0$ and keeping track of a set S (that corresponds to our guess of the support of x^*). Each iteration, we choose a column c_j of \mathbf{A} that maximizes $\frac{|\langle c_j, r_t \rangle|}{\|c_j\|_2^2}$ and then add j to S (where $r_t = \mathbf{A}x_t - b$ is the residual). We then add j to S and project the residual onto the orthogonal complement of all coordinates in S . We show that we can again very easily break this algorithm in the semi-random setting.

Hard semi-random adversary. Let $n = 3m$. First, we draw all rows of \mathbf{A} independently from $\mathcal{N}(0, \mathbf{I})$. Next, we modify some of the entries in the last $2m$ rows. Let s be the sparsity parameter. Let $x^* = (s^{-\frac{1}{2}}, \dots, s^{-\frac{1}{2}}, 0, \dots, 0)$ be supported on the first s coordinates and set $b = \mathbf{A}x^*$. Now we modify the columns of \mathbf{A} (aside from the first s so $\mathbf{A}x^*$ is not affected). We set the last $2m$ entries of one of these columns c_j to match those of b .

Proposition 32 *With \mathbf{A}, b generated as above, with high probability, orthogonal matching pursuit does not recover x^* .*

Proof With high probability (as long as $s \geq 10$), the column c_j is the one that maximizes $\frac{|\langle c_j, b \rangle|}{\|c_j\|_2^2}$ because its last $2m$ entries exactly match those of b . However, j is not in the support of x^* so the algorithm has already failed. \blacksquare

We further make the following observation.

Remark 33 *By modifying other columns of \mathbf{A} as well, the semi-random adversary can actually make the algorithm pick all of the wrong columns in the support.*

D.3. Convex methods

Now we briefly comment on how convex methods are robust, in the sense that they can still be used in the semi-random setting (but may have substantially slower rates than their fast counterparts). In the noiseless observations case, this is clear because the additional rows of \mathbf{A} are simply additional constraints that are added to the standard ℓ_1 minimization convex program.

In the noisy case, let the target error be $\theta = \|\xi_{(m)}\|_2$. We then solve the modified problem

$$\begin{aligned} & \min \|x\|_1 \\ & \text{subject to } \|[\mathbf{A}x - b]_{(m)}\|_2 \leq \theta. \end{aligned}$$

Note that the above is a convex program and thus can be solved in polynomial time by e.g. cutting plane methods [Grötschel et al. \(1988\)](#). Also, note that x^* is indeed feasible for the second constraint. Now for the solution \hat{x} that we obtain, we must have $\|\hat{x}\|_1 \leq \|x^*\|_1$ and

$$\|[\mathbf{A}(x^* - \hat{x})]_{(m)}\|_2 \leq 2\theta.$$

Let \mathbf{G} be the set of m randomly generated rows of \mathbf{A} under our semi-random adversarial model. The previous two conditions imply

- $\|\hat{x} - x^*\|_1 \leq 2\sqrt{s} \|x^* - \hat{x}\|_2$
- $\|\mathbf{G}(x^* - \hat{x})\|_2 \leq 2\theta$

which now by restricted strong convexity of \mathbf{G} (see [Agarwal et al. \(2010\)](#)) implies that $\|x^* - \hat{x}\|_2 = O(\frac{\theta}{\sqrt{m}})$. We can furthermore round \hat{x} to s -sparse to obtain the sparse vector x' , and the above bound only worsens by a factor of 2 for x' (see Lemma 9 for this argument).

Slowdown of iterative methods. As alluded to earlier, the runtimes of standard iterative methods for optimizing the convex relaxation (such as projected gradient descent against an ℓ_1 ball) nevertheless may be substantially hindered by a semi-random adversary. For example, consider a $2n \times 2d$ matrix with the hard example in Proposition 31 in the top-left block, and a standard RIP matrix in the bottom-right block. The same argument as in Proposition 31 shows that any step size that is at least a constant fails to converge, but any smaller step size would cause overhead at the rate of convergence for the RIP block. As another illustrative example, if the pRIP matrix contains the identity as a submatrix, this satisfies Definition 1 with $s = d$. By taking d additional rows set to e_1 , any PGD step size larger than $\frac{1}{d}$ causes the iterates to diverge (because the smoothness of the augmented matrix is d), but any smaller step size will take d iterations before converging if the target vector is e_2 (because the corresponding eigenvalue is 1).

Appendix E. Lasso-inspired method

We describe a different instantiation of Algorithm 1 which is more reminiscent of existing methods in the literature, namely the Lasso Tibshirani (1996). We will analyze its correctness by showing that these new updates satisfy the invariants required by Corollary 10. For simplicity, we only discuss this alternative in the context of Algorithm 1, though it is straightforward to see that analogous alternatives also suffice for Algorithm 3, as nothing about its analysis in Lemma 26 changes except the part which is identical to Lemma 9.

Consider replacing Line 1 with the (unconstrained) update using the same $\eta \leftarrow \frac{C_{\text{prog}}}{2C_2^2}$,

$$x_{t+1} \leftarrow \operatorname{argmin}_x \left\{ \langle \gamma_t, x - x_t \rangle + \frac{1}{2\eta} \|x - x_t\|_2^2 + \lambda \|x - x_{\text{in}}\|_1 \right\}, \quad \lambda := \frac{C_2^4 R}{8\sqrt{2s}C_{\text{prog}}^3}. \quad (31)$$

This update may be preferable to the constrained update step in Line 1, because it is coordinate-wise separable and hence reduces to one-dimensional optimization problems (with closed-form solutions).

Lemma 34 *The update (31) satisfies the requirements of Corollary 10.*

Proof The first-order optimality condition of (31) implies (a slight modification to (6)):

$$\begin{aligned} 2 \langle x_{t+1} - x_t + \eta R \gamma_t, x_{t+1} - x^* \rangle + 2\eta \lambda (\|x_{t+1} - x_{\text{in}}\|_1 - \|x^* - x_{\text{in}}\|_1) &\leq 0 \\ \implies \|x_t - x^*\|_2^2 - \|x_{t+1} - x^*\|_2^2 &\geq 2\eta R \langle \gamma_t, x_{t+1} - x^* \rangle + \|x_t - x_{t+1}\|_2^2 \\ &\quad + 2\eta \lambda (\|x_{t+1} - x_{\text{in}}\|_1 - \|x^* - x_{\text{in}}\|_1). \end{aligned} \quad (32)$$

As in the proof of Lemma 9 (see (7), (8)), we have

$$2\eta R \langle \gamma_t, x_{t+1} - x^* \rangle + \|x_t - x_{t+1}\|_2^2 \geq \frac{C_2^2}{4C_{\text{prog}}^2} R^2.$$

Moreover, clearly $2\eta \lambda \|x_{t+1} - x_{\text{in}}\|_1$ is nonnegative, and

$$2\eta \lambda \|x^* - x_{\text{in}}\|_1 \leq 2\eta \lambda \cdot \sqrt{2s} R \leq \frac{C_2^2}{8C_{\text{prog}}^2} R^2,$$

where we used $\|x^* - x_{\text{in}}\|_2 \leq R$ and $x^* - x_{\text{in}}$ is $2s$ -sparse, both by assumption. Combining yields

$$\|x_t - x^*\|_2^2 - \|x_{t+1} - x^*\|_2^2 \geq \frac{C_2^2}{8C_{\text{prog}}^2} R^2,$$

which is the first requirement of Corollary 10. For the second requirement, by dropping terms we have already demonstrated are nonnegative from (32), we have

$$2\eta\lambda \|x_{t+1} - x_{\text{in}}\|_1 \leq \|x_t - x^*\|_2^2 + 2\eta\lambda \|x^* - x_{\text{in}}\|_1.$$

Since $2\eta\lambda = \Omega(Rs^{-\frac{1}{2}})$, and $\|x_t - x^*\|_2^2 \leq R^2$, $\|x^* - x_{\text{in}}\|_1 \leq \sqrt{2s}R$, plugging these in above yields

$$\|x_{t+1} - x_{\text{in}}\|_1 = O(R\sqrt{s}).$$

The conclusion follows from $\|x_{\text{in}} - x^*\|_1 \leq \sqrt{2s}R$ and triangle inequality. \blacksquare

Appendix F. Deferred proofs

Lemma 35 *Let $\delta > 0$ and $\theta \geq 0$. For any vector $\gamma \in \mathbb{R}^d$, we can solve the optimization problem*

$$\min_{\|p\|_2 \leq \theta} \text{sqmax}_\mu(\gamma - p)$$

to additive accuracy δ in time

$$O\left(d \log^2\left(\frac{\|\gamma\|_2^2}{\mu\sqrt{\delta}}\right)\right).$$

Proof Let $\mathcal{P} \subset \mathbb{R}^d$ be the set of p such that p has the same sign as γ entrywise and $|p_j| \leq |\gamma_j|$ for all $j \in [d]$. By symmetry of the sqmax and the ℓ_2 norm under negation, the optimal p lies in \mathcal{P} .

Next we claim that the function $\text{smax}_\mu(\gamma - p)$ is $2\|\gamma\|_2$ -Lipschitz in the ℓ_2 norm as a function of p , over \mathcal{P} . To see this, the gradient is directly computable as

$$2(p - \gamma) \circ x \text{ where } x \in \Delta^d \text{ with } x_i = \frac{\exp([\gamma_i - p_i]^2/\mu^2)}{\sum_{j \in [n]} \exp([\gamma_j - p_j]^2/\mu^2)} \text{ for all } i \in [n]$$

where \circ denotes entrywise multiplication. Thus, the ℓ_2 norm of the derivative is bounded by $2\|\gamma\|_2$ over \mathcal{P} . In the remainder of the proof, we show how to find $p \in \mathcal{P}$ which has ℓ_2 error $\frac{\delta}{2\|\gamma\|_2}$ to the optimal, which implies by Lipschitzness that the function value is within additive δ of optimal.

Next, since $0 \in \mathcal{P}$, we may assume without loss of generality that

$$\theta > \frac{\delta}{2\|\gamma\|_2}. \tag{33}$$

else we may just output 0, which achieves optimality gap at most $2\|\gamma\|_2\theta$.

Now, by monotonicity of \ln it suffices to approximately minimize

$$\sum_{j \in [d]} \exp\left(\frac{[\gamma - p]_j^2}{\mu^2}\right).$$

The sum above is always at least d . First we check if $\|\gamma\|_2 \leq \theta + \sqrt{\delta}$. If this is true then clearly we can set p so that all entries of $\gamma - p$ have magnitude at most $\sqrt{\delta}$. This gives a solution such that

$$\text{sqmax}_\mu(\gamma - p) \leq \mu^2 \log \left(d \exp \left(\frac{\delta}{\mu^2} \right) \right) = \mu^2 \log d + \delta$$

and since the value of sqmax is always at least $\mu^2 \log d$, this solution is optimal up to additive error δ . Thus, we can assume $\|\gamma\|_2 \geq \theta + \sqrt{\delta}$ in the remainder of the proof. We also assume all entries of γ are nonzero since if an entry of γ is 0 then the corresponding entry of p should also be 0. Finally by symmetry of the problem under negation we will assume all entries of γ are positive in the remainder of the proof, such that each entry of p is also positive.

By monotonicity of sqmax in each coordinate (as long as signs are preserved) and the assumption that $\|\gamma\|_2 \geq \theta + \sqrt{\delta}$, the optimal solution must have $\|p\|_2 = \theta$. By using Lagrange multipliers, for some scalar ζ and all j ,

$$p_j = \exp(\zeta) \cdot [\gamma - p]_j \exp \left(\frac{[\gamma - p]_j^2}{\mu^2} \right). \quad (34)$$

For the optimal ζ by taking ℓ_2 norms of the quantity above, we have

$$\theta = \|p\|_2 = \zeta \|\gamma - p\|_2 \cdot C \text{ for some } C \in \left[0, \exp \left(\frac{\|\gamma\|_2^2}{\mu^2} \right) \right].$$

Hence taking logarithms of both sides and using both the bounds (33) and $\|\gamma - p\|_2 \geq \sqrt{\delta}$ at the optimum, which follows from the previous discussion, we obtain

$$\log \frac{\theta}{\|\gamma - p\|_2} - \zeta \in \left[0, \frac{\|\gamma\|_2^2}{\mu^2} \right] \implies \zeta \in \left[-\frac{\|\gamma\|_2^2}{\mu^2} - \log \left(\frac{2\|\gamma\|_2^2}{\delta} \right), \log \left(\frac{\|\gamma\|_2}{\sqrt{\delta}} \right) \right].$$

We next show how to compute p to high accuracy given a guess on ζ . Observe that if $\gamma_j > 0$, then the right-hand side of (34) is decreasing in p_j and hence by the intermediate value theorem, there is a unique solution strictly between 0 and γ_j for any ζ . Also, note that the location of this solution increases with ζ . Let $p(\zeta)$ be the solution obtained by exactly solving (34) for some given ζ . We have shown for all ζ that $0 \leq [p(\zeta)]_j \leq \gamma_j$ entrywise and hence $\|p(\zeta)\|_2 \leq \|\gamma\|_2$ for all ζ .

For a fixed ζ , we claim we can estimate $p(\zeta)$ to ℓ_2 error β in time $O(d \log \frac{\|\gamma\|_2}{\beta})$. To see this, fix some ζ , μ , and γ_j , and consider solving (34) for the fixed point p_j . We can discretize $[0, \gamma_j]$ into intervals of length $\frac{\gamma_j \beta}{\|\gamma\|_2}$ and perform a binary search. The right-hand side is decreasing in p_j and the left-hand side is increasing so the binary search yields some interval of length $\frac{\gamma_j \beta}{\|\gamma\|_2}$ containing the fixed point p_j via the intermediate value theorem. The resulting ℓ_2 error along all coordinates is then β . We also round this approximate $p(\zeta)$ entrywise down in the above search to form a vector $\tilde{p}(\zeta, \beta)$ such that $\tilde{p}(\zeta, \beta) \leq p(\zeta)$ entrywise and $\|\tilde{p}(\zeta, \beta) - p(\zeta)\|_2 \leq \beta$. We use this notation and it is well-defined as the search is deterministic.

In the remainder of the proof we choose the constants

$$\alpha := \frac{\delta^2}{192 \|\gamma\|_2^4}, \quad \beta := \min \left(\frac{\delta^2}{192 \|\gamma\|_2^3}, \frac{\delta}{4 \|\gamma\|_2} \right).$$

Define $\tilde{p}(\zeta) := \tilde{p}(\zeta, \beta)$ for short as β will be fixed. Discretize the range $[-\frac{\|\gamma\|_2^2}{\mu^2} - \log \frac{2\|\gamma\|_2^2}{\delta}, \log \frac{\|\gamma\|_2}{\sqrt{\delta}}]$ into a grid of uniform intervals of length α . Consider the ζ such that $\zeta \leq \zeta^* < \zeta + \alpha$. Because $p(\zeta^*)$ is entrywise larger than $p(\zeta)$ and hence the logarithmic term on the right-hand side of (34) is smaller for $p(\zeta^*)$ than $p(\zeta)$, we have

$$[p(\zeta)]_j \leq [p(\zeta^*)]_j \leq \exp(\alpha) [p(\zeta)]_j.$$

Moreover the optimal $p(\zeta^*)$ has ℓ_2 norm θ , so $|\zeta - \zeta^*| \leq \alpha$ and $\exp(\alpha) - 1 \leq 2\alpha$ imply

$$\|p(\zeta) - p(\zeta^*)\|_2 \leq 2\alpha \|p(\zeta^*)\|_2 \leq 2\alpha \|\gamma\|_2 \leq \Delta := \frac{\delta^2}{96 \|\gamma\|_2^3}.$$

Consider the algorithm which returns the ζ_{alg} on the search grid which minimizes $\|\tilde{p}(\zeta_{\text{alg}})\|_2 - \theta$ (we will discuss computational issues at the end of the proof). As we have argued above, there is a choice which yields $\|p(\zeta)\|_2 \in [\theta - \Delta, \theta + \Delta]$ and hence

$$\|\tilde{p}(\zeta_{\text{alg}})\|_2 \in [\theta - \Delta - \beta, \theta + \Delta + \beta]. \quad (35)$$

We next claim that

$$\|p(\zeta_{\text{alg}}) - p(\zeta^*)\|_2 \leq \frac{\delta}{4 \|\gamma\|_2}. \quad (36)$$

Suppose (36) is false and $\zeta_{\text{alg}} > \zeta^*$. Then letting $u := p(\zeta_{\text{alg}})$ and $v := p(\zeta^*)$, note that u, v , and $u - v$ are all entrywise nonnegative and hence

$$\|u\|_2^2 \geq \|v\|_2^2 + \sum_{i \in [n]} 2u_i(u_i - v_i) + (u_i - v_i)^2 > \|v\|_2^2 + \left(\frac{\delta}{4 \|\gamma\|_2}\right)^2.$$

Hence, we have by $\sqrt{x^2 + y^2} \geq x + \frac{y^2}{3x}$ for $0 \leq y \leq x$, (33), and $\theta \leq \|\gamma\|_2$,

$$\|p(\zeta_{\text{alg}})\|_2 = \|u\|_2 > \|v\|_2 + \frac{\left(\frac{\delta}{4 \|\gamma\|_2}\right)^2}{3 \|v\|_2} \geq \theta + \frac{\delta^2}{48 \|\gamma\|_2^3} \geq \theta + \Delta + 2\beta.$$

So, by triangle inequality $\|\tilde{p}(\zeta_{\text{alg}})\|_2 > \theta + \Delta + \beta$ and hence we reach a contradiction with (35).

Similarly, suppose (36) is false and $\zeta_{\text{alg}} < \zeta^*$. Then for the same definitions of u, v , and using the inequality $\sqrt{x^2 - y^2} \leq x - \frac{y^2}{3x}$ for $0 \leq y \leq x$, we conclude

$$\|v\|_2^2 > \|u\|_2^2 + \left(\frac{\delta}{4 \|\gamma\|_2}\right)^2 \implies \|u\|_2 \leq \sqrt{\|v\|_2^2 - \left(\frac{\delta}{4 \|\gamma\|_2}\right)^2} < \theta - \Delta - 2\beta.$$

So we reach a contradiction with (35) in this case as well.

In conclusion, (36) is true and we obtain by triangle inequality the desired

$$\|\tilde{p}(\zeta_{\text{alg}}) - p(\zeta^*)\|_2 \leq \frac{\delta}{4 \|\gamma\|_2} + \beta \sqrt{d} \leq \frac{\delta}{2 \|\gamma\|_2}.$$

The complexity of the algorithm is bottlenecked by the cost of finding $\tilde{p}(\zeta_{\text{alg}})$. For each ζ on the grid the cost of evaluating $\tilde{p}(\zeta)$ induces a multiplicative $d \log(\frac{\|\gamma\|_2^2}{\delta})$ overhead. The cost of performing

the binary search on the ζ grid is a multiplicative $\log(\frac{\|\gamma\|_2^2}{\mu\sqrt{\delta}})$ overhead; note that a binary search suffices because $\|\tilde{p}(\zeta_{\text{alg}})\|_2$ is monotonic by our consistent choice of rounding down, and hence $|\|\tilde{p}(\zeta_{\text{alg}})\|_2 - \theta|$ is unimodal. \blacksquare