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A unifying motif for spatial and directional surround suppression

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20 **Abstract**

21 In the visual system, the response to a stimulus in a neuron's receptive field can be modulated by
22 stimulus context, and the strength of these contextual influences vary with stimulus intensity.
23 Recent work has shown how a theoretical model, the stabilized supralinear network (SSN), can
24 account for such modulatory influences, using a small set of computational mechanisms. While
25 the predictions of the SSN have been confirmed in primary visual cortex (V1), its computational
26 principles apply with equal validity to any cortical structure. We have therefore tested the
27 generality of the SSN by examining modulatory influences in the middle temporal area (MT) of
28 the macaque visual cortex, using electrophysiological recordings and pharmacological
29 manipulations. We developed a novel stimulus that can be adjusted parametrically to be larger or
30 smaller in the space of all possible motion directions. We found, as predicted by the SSN, that
31 MT neurons integrate across motion directions for low-contrast stimuli, but that they exhibit
32 suppression by the same stimuli when they are high in contrast. These results are analogous to
33 those found in visual cortex when stimulus size is varied in the space domain. We further tested
34 the mechanisms of inhibition using pharmacologically manipulations of inhibitory efficacy. As
35 predicted by the SSN, local manipulation of inhibitory strength altered firing rates, but did not
36 change the strength of surround suppression. These results are consistent with the idea that the
37 SSN can account for modulatory influences along different stimulus dimensions and in different
38 cortical areas.

39 **Significance Statement**

40 Visual neurons are selective for specific stimulus features in a region of visual space known as
41 the receptive field, but can be modulated by stimuli outside of the receptive field. The SSN
42 model has been proposed to account for these and other modulatory influences, and tested in V1.
43 As this model is not specific to any particular stimulus feature or brain region, we wondered
44 whether similar modulatory influences might be observed for other stimulus dimensions and
45 other regions. We tested for specific patterns of modulatory influences in the domain of motion
46 direction, using electrophysiological recordings from MT. Our data confirm the predictions of
47 the SSN in MT, suggesting that the SSN computations might be a generic feature of sensory
48 cortex.

49 **Introduction**

50 What circuitry underlies sensory cortical processing? Recent work argues that visual
 51 cortical circuitry is well described by a circuit termed the Stabilized Supralinear Network (SSN)
 52 (Ahmadian et al., 2013; Rubin et al., 2015). The key idea is that neuronal gain – the change in
 53 output per change in input – increases with activation. As a result, the effective connection
 54 strengths between neurons increases with network activation, leading to a wide range of cortical
 55 nonlinear behaviors.

56 One such behavior involves surround suppression: a decrease in a neuron’s firing rate
 57 when the size of a stimulus exceeds that of the receptive field “center” (Allman et al., 1985;
 58 Jones et al., 2001; Cavanaugh et al., 2002). In the visual cortex, surround suppression is stronger
 59 for strong (high-contrast) stimuli than for weak (low-contrast) stimuli, so that the optimal
 60 stimulus size is larger for weaker stimuli (Sceniak et al., 1999; Pack et al., 2005; Tsui and Pack,
 61 2011).

62 The SSN circuit explains this observation as follows. For very weak center stimuli, the
 63 cortical region representing the center is weakly activated and has weak effective connection
 64 strengths. Therefore, monosynaptic inputs to the center from the surround, which are primarily
 65 excitatory, dominate over di- and polysynaptic surround-driven local inputs, which are often
 66 inhibitory. As a result, the surround stimulus facilitates the response. With increasingly strong
 67 center activation, due either to a larger or higher-contrast stimulus, recurrent interactions become
 68 increasingly strong and increasingly inhibition-dominated (as observed in mouse V1, Adesnik
 69 (2017)). The surround stimulus then more strongly drives inhibitory neurons, yielding surround
 70 suppression. Thus, contrast-dependent surround suppression emerges from the dynamics of

71 recurrent activity, without the need for explicit assumptions about different contrast thresholds
 72 for excitation and inhibition (Rubin et al., 2015).

73 Although the model has been primarily tested with V1 data, the underlying principles are
 74 generic (Ozeki et al., 2009; Rubin et al., 2015; Miller, 2016). In particular, if the connection
 75 strength between neurons decreases with their distance in a feature space (e.g., preferred
 76 orientation in V1, (Cossell et al., 2015); or preferred direction in MT), then the SSN model
 77 predicts that there should be contrast-dependent surround suppression in that feature space, just
 78 as in retinotopic space (Rubin et al., 2015). MT should show such a decrease in connection
 79 strength with increasing difference in preferred direction, because MT contains a local columnar
 80 structure (Albright, 1984) so that nearby neurons encode similar motion directions (Born and
 81 Bradley, 2005). The SSN thus predicts that MT neurons should show contrast-dependent
 82 surround suppression in the space of motion-direction: stimuli that include a wider range of
 83 motion directions, and thus activate MT neurons with a wider range of motion preferences,
 84 should suppress MT responses; and this direction-domain suppression should be stronger at
 85 higher contrasts and become weaker or absent at lower contrasts. Here we test this prediction in
 86 monkey area MT.

87 We also test a second prediction. For reasonably strong activation, the excitatory
 88 recurrence becomes strong enough that the network becomes an inhibition-stabilized network
 89 (ISN): a network in which recurrent excitation is strong enough to be unstable (i.e., epileptic),
 90 but the network is stabilized by feedback inhibition (Tsodyks et al., 1997; Ozeki et al., 2009). An
 91 ISN shows a “paradoxical” response: when external excitatory drive is added to inhibitory cells
 92 (as when a surround stimulus drives center inhibitory cells sufficiently strongly to cause
 93 surround suppression), the inhibitory cells *lower* their sustained firing rates, due to loss of

94 recurrent excitation from suppressed excitatory cells. Thus, both excitatory and inhibitory cells
95 are surround suppressed, as assayed by the inhibition received by excitatory cells being reduced
96 by surround suppression (Ozeki et al., 2009; Adesnik, 2017). The SSN, and any model that is an
97 ISN, predicts that surround suppression is little affected by *local* blockade of GABAergic inputs
98 (Ozeki et al., 2004; Ozeki et al., 2009; Rubin et al., 2015), because the suppression is caused by a
99 withdrawal of excitatory input that is not disrupted by local manipulations of inhibition.

100 We tested the first prediction by designing a stimulus that could be manipulated
101 parametrically to be larger or smaller in the space of directions, while maintaining a fixed size in
102 visual space. We found that responses in MT were indeed suppressed by stimuli with a wider
103 range of motion directions, but only when the stimulus was high in contrast. At low contrast,
104 neurons integrated over a larger spread of motion directions, as has been observed for spatial
105 integration (Levitt and Lund, 1997; Kapadia et al., 1999; Sceniak et al., 1999). In addition, we
106 confirmed that local blockade of GABAergic inhibition does not reduce spatial surround
107 suppression in MT, just as in V1 (Ozeki et al., 2004). These results are consistent with the idea
108 that the SSN is a generic mechanism of cortical computation (Miller, 2016).

109 **Materials and Methods**

110 *Electrophysiological Recordings and Visual Stimuli*

111 Two adult female rhesus monkeys (*Macaca mulatta*, both 7 kg) were used for
 112 electrophysiological recordings in this study. Before training, under general anesthesia, an MRI-
 113 compatible titanium head post was attached to each monkey's skull. The head posts served to
 114 stabilize their heads during subsequent training and experimental sessions. For both monkeys,
 115 eye movements were monitored with an EyeLink1000 infrared eye tracking system (SR
 116 Research) with a sampling rate of 1,000 Hz. All procedures conformed to regulations established
 117 by the Canadian Council on Animal Care and were approved by the Institutional Animal Care
 118 Committee of the Montreal Neurological Institute.

119 Area MT was identified based on an anatomical MRI scan, as well as depth, prevalence
 120 of direction-selective neurons, receptive field size to eccentricity relationship, and white matter
 121 to grey matter transition from a dorsal-posterior approach. We recorded single units using linear
 122 microelectrode arrays (V-Probe, Plexon) with 16 contacts.

123 Neural signals were thresholded online, and spikes were assigned to single units by a
 124 template-matching algorithm (Plexon MAP System). Offline, spikes were manually sorted using
 125 a combination of automated template matching, visual inspection of waveform, clustering in the
 126 space defined by the principle components, and absolute refractory period (1 ms) violations
 127 (Plexon Offline Sorter).

128 Visual motion stimuli were displayed at 60 Hz at a resolution of 1,280 by 800 pixels; the
 129 viewing area subtended $60^\circ \times 40^\circ$ at a viewing distance of 50 cm. Stimuli consisted of random
 130 dot stimuli displayed on a gray background (luminance of 98.8 cd/m^2). Half the dots were black,
 131 and half the dots were white, resulting in a constant mean luminance across stimulus conditions.

132 At 100% contrast, the black dots had luminance of 0.4 cd/m^2 , and the white dots had luminance
 133 of 198 cd/m^2 . The intermediate contrasts were defined as a percentage of the luminance
 134 difference from the gray background luminance, $\text{contrast} = |(\text{luminance} - 98.8 \text{ cd/m}^2) / 98.8$
 135 $\text{cd/m}^2|$. Animals were trained to fixate on a small dot at the center of the screen. Stimuli were
 136 shown after 300 ms of fixation. Each stimulus was presented for 500 ms, and the animals were
 137 required to maintain fixation throughout the stimulus and for another 300 ms after the end of the
 138 stimulus to receive a liquid reward. In all trials, gaze was required to remain within 2° of the
 139 fixation point in order for the reward to be dispensed. Data from trials with broken fixation were
 140 discarded.

141 The direction tuning and contrast response of the single units were quantified using 100%
 142 coherent dot patches placed inside the receptive fields. Offline the receptive field locations were
 143 further quantified by fitting a spatial Gaussian to the neuronal response measured over a 5×5
 144 grid of stimulus positions. The grid consisted of moving dot patches centered on the initially
 145 hand-mapped receptive field locations. We confirmed that all neurons included in our analysis
 146 had receptive field centers within the stimulus patch used.

147 148 *Size Tuning Stimuli in Direction Space*

149 We designed a stimulus that would allow us to study surround suppression in the motion domain
 150 in a manner that was analogous to studies in the spatial domain. In this conception, the input to
 151 the receptive field “center” is the strength of motion in a range about the neuron’s preferred
 152 direction. The “surround” is then motion in other directions, and the bandwidth of the center plus
 153 surround is the size of the stimulus in direction space. That is, a stimulus that contains motion in
 154 a range of directions spanning 180° is larger than a stimulus that spans a range of 60° . For these

155 experiments we did not manipulate the spatial size of the stimulus, but rather fixed it according
156 to the size of the hand-mapped spatial receptive field.

157 Our stimuli made use of random dots, each of which could be assigned to either a noise
158 or a signal pool. The noise dots moved in random directions. The signal dots moved in a range of
159 directions that straddled the preferred direction of each neuron. All dots moved at the same fixed
160 speed of 8 or 16°/s, depending on the speed preference of the neuron. In all cases, dot patches
161 were centered on the receptive fields determined by hand mapping. All conditions were
162 interleaved randomly, and each stimulus was repeated 20 times.

163 We wished to change the size of the stimulus in direction space without changing other
164 stimulus variables to which the neurons were sensitive. However, changing the size in direction
165 space entails changing other low-level stimulus parameters (e.g., total number of dots or total
166 amount of motion energy), which could confound our interpretation of the data. We therefore
167 used two different methods to vary the stimulus bandwidth in direction space, each of which
168 entailed changing a different low-level aspect of the stimulus.

169 In the first method, we kept the total number of stimulus dots fixed, and increased the
170 motion bandwidth by drawing dots from a noise pool. Thus the total number of dots was
171 identical for all stimuli, across variations in direction bandwidth. We constructed stimuli that
172 contained signal dots moving in 1, 3, 5, and 7 directions, and each increase in the number of
173 motion directions involved recruiting 25% of the noise dots to move coherently in the new
174 direction (Fig. 1A and Table 1). This paradigm thus allowed us to test the influence of size in
175 direction space for stimuli comprised of a fixed number of dots and a fixed amount of overall
176 motion energy. We limited the largest size in direction space to be $\pm 90^\circ$ from the preferred

177 direction in order to avoid null direction suppression at larger sizes (Snowden et al., 1991; Qian
178 and Andersen, 1994).

179 However, in this approach, increases in motion bandwidth are yoked to decreases in
180 noise, which might be expected to affect the strength of inhibitory inputs on their own (Hunter
181 and Born, 2011). Thus, we also tested neurons using a second method, in which there was no
182 noise pool, and we increased the size in direction space by simply adding more dots that moved
183 in different directions. In this case the center stimulus strength (i.e. the strength of motion in the
184 preferred direction) was constant across conditions, but the total number of dots (and hence the
185 total motion energy) increased with stimulus size. The lowest dot density used was 2
186 dots/degree², which is beyond the density at which MT responses typically saturate, at least for
187 100% coherence stimuli (Snowden et al., 1992). We again tested four different direction
188 conditions (Fig. 1B and Table 1). In all cases, the dot size was 0.1°. The dots were initially
189 plotted at random locations and moved in fixed directions from frame to frame. A dot that left
190 the patch was replotted at the corresponding location on the opposite boundary of the patch on
191 the next frame and continued its motion from there, i.e. the lifetime was equal to the stimulus
192 duration (Qian and Andersen, 1994).

Number of directions	Method 1: varying the noise pool, with dot density fixed to 2 dots/degree ² (Fig 1A)		Method 2: varying the dot density without adding any noise dots (Fig 1B)	
	Signal directions	Noise	Directions	Density
1	25% at preferred direction	75%	Preferred direction	2 dots/degree ²
3	25% at preferred; 25% at $\pm 30^\circ$ from preferred	50%	Preferred; $\pm 30^\circ$ from preferred	4 dots/degree ²

5	25% at preferred; 25% at $\pm 30^\circ$ and 25% at $\pm 60^\circ$ from preferred	25%	Preferred; $\pm 30^\circ$ and $\pm 60^\circ$ from preferred	6 dots/degree ²
7	25% at preferred; 25% at $\pm 30^\circ$; 25% at $\pm 60^\circ$; and 25% at $\pm 90^\circ$ from preferred	0%	Preferred; $\pm 30^\circ$, $\pm 60^\circ$ and $\pm 90^\circ$ from preferred	8 dots/degree ²

193 **Table 1.** Summary of the two methods of stimulus generation.

194

195 For all size tuning experiments in direction space, we tested each of the 4 sizes at high
 196 and low contrasts. High contrast was defined as 100% contrast, and the low contrast was chosen
 197 online to be around the c_{50} of the contrast response function obtained with the 100% coherent dot
 198 patch. Offline, we eliminated one neuron for which the response at the lowest contrast was below
 199 2 standard deviations of the spontaneous baseline firing rate.

200

201 *Grating, plaid, and pattern selectivity*

202 We tested a subset of MT neurons ($n = 65$) with a standard measure of motion integration, the
 203 plaid stimulus (Movshon et al., 1985). Direction selectivity for each neuron was first measured
 204 with a 100% contrast drifting sinusoidal grating of spatial frequency of 0.5 cycles/°. Stimulus
 205 size and temporal frequency were matched to the neuron's preferences. Plaid stimuli were
 206 constructed by superimposing two gratings (Fig. 5A).

207 We used the standard approach to quantify the component and pattern selectivity of each
 208 neuron (Smith et al., 2005). The partial correlations for the pattern and component predictions
 209 were calculated as,

$$PC_p = \frac{r_p - r_c r_{pc}}{\sqrt{(1 - r_c^2)(1 - r_{pc}^2)}}$$

$$PC_c = \frac{r_c - r_p r_{pc}}{\sqrt{(1 - r_p^2)(1 - r_{pc}^2)}}$$

210 Here, r_p and r_c are the correlations between the plaid response and the pattern and component
 211 predictions, respectively, and r_{pc} is the correlation between the pattern and component
 212 predictions. The partial correlations are z-scored as,

$$Z_p = 0.5 \ln \left(\frac{(1 + PC_p)/(1 - PC_p)}{\sqrt{1/(n - 3)}} \right)$$

$$Z_c = 0.5 \ln \left(\frac{(1 + PC_c)/(1 - PC_c)}{\sqrt{1/(n - 3)}} \right)$$

213 Where $n = 12$ is the number of directions. The pattern index was calculated as $Z_p - Z_c$.

214

215 *Pharmacological Injections*

216 The pharmacological injection system has been previously described (Liu and Pack, 2017).
 217 Briefly, our linear electrode arrays contained a glass capillary with an inner diameter of 40 μm .
 218 One end of the capillary was positioned at the opening between contacts 5 and 6 of the array
 219 (contact 1 was most dorsal-posterior), so that the separation of the injection site from the
 220 recording contacts ranged between 0 and 1000 μm . The other end of the capillary was connected
 221 via plastic tubing to a Hamilton syringe for the injection of pharmacological agents with a
 222 minipump.

223 To effectively manipulate neuronal responses without compromising isolation, we
 224 typically used injections of 0.1-0.2 μL at 0.05 $\mu\text{L}/\text{min}$. For GABA, we used a concentration of
 225 25 mM, which reduced neural activity without silencing it completely (Bolz and Gilbert, 1986;
 226 Nealey and Maunsell, 1994). For gabazine, the concentration was 0.05 mM, and we used
 227 injections of approximately 0.5 μL at 0.05 $\mu\text{L}/\text{min}$. In a few cases, this induced unstable and

228 synchronized responses in the nearby neurons (Chagnac-Amitai and Connors, 1989). The
 229 electrophysiological recordings in those sessions were not further analyzed here.

230

231 *Data Analysis*

232 MT direction tuning curves $r(x_d)$ were characterized by fitting a Gaussian function to the mean
 233 responses using the least-squares minimization algorithm (lsqcurvefit in MATLAB). The
 234 Gaussian function is

$$235 \quad r(x_d) = ae^{-0.5d(\theta, x_d)^2/b^2} + m$$

236 where a scales the height of the tuning curve; b determines the tuning curve width, the direction
 237 tuning width (DW) was defined as full width at half maximum of the fit, i.e. $2.35b$; x_d is the
 238 motion direction; θ is the preferred direction of motion; and m is the baseline firing rate of the
 239 cell. $d(\theta, x_d)$ is the shortest distance around the 360 degree circle between θ and x_d . The Gaussian
 240 fit to the data was very good in most cases (Median $R^2 = 0.90$ before gabazine injection and $R^2 =$
 241 0.89 after injection).

242 The contrast response functions $r(x_c)$ were fitted with a Naka-Rushton function,

$$r(x_c) = R_{max} \frac{x_c^n}{x_c^n + c_{50}^n} + m$$

243 where R_{max} scales the height of the contrast response function; n determines the slope; c_{50} is the
 244 contrast at which the response function achieves half of its maximum response; and m is the
 245 baseline firing rate of the cell. x_c is the contrast.

246 The neuronal size tuning curves $r(x_s)$ in retinotopic space were fitted by a Difference of
 247 Error functions (DoE) (Sceniak et al., 1999; DeAngelis and Uka, 2003),

$$r(x_s) = A_e \operatorname{erf}\left(\frac{x_s}{s_e}\right) - A_i \operatorname{erf}\left(\frac{x_s}{s_e + s_i}\right) + m$$

248 where A_e and A_i scale the height of the excitatory center and inhibitory surround, respectively. s_e
 249 and s_i are the excitatory and inhibitory sizes, and m is the baseline firing rate of the cell. x_s is the
 250 stimulus size. The DoE fit to the data was very good in most cases (Median $R^2 = 0.93$ before
 251 gabazine injection and $R^2 = 0.93$ after injection).

252 The size suppression index (SI_s) for each neuronal size tuning curve was calculated as
 253 $SI_s = (R_m - R_L)/R_m$, where R_m is the maximum across responses to different stimulus sizes and
 254 R_L is the response observed at the largest size. Since using the raw responses is sensitive to noise
 255 at both the maximum response and the response at the largest size, we used the values from the
 256 DoE fits for SI calculations.

257 Since we only measured the response at 4 sizes in the directional space, we were unable
 258 to fit a DoE function to the directional size tuning curves. Instead, to capture potential
 259 suppressive influences in the direction domain, we calculated a direction integration index from
 260 the raw data $II_D = (R_L - R_S) / (R_L + R_S)$, where R_L is the response observed at the largest size and
 261 R_S is the response observed at the smallest size.

262

263 *SSN Model Simulations*

264 We first simulated a 1D ring model, which captures putative interactions among neurons
 265 representing different motion directions (Fig. 2A). Details of this model can be found elsewhere
 266 (Rubin et al., 2015). Our model differs in that the ring is 360 degrees in extent (vs. 180 degrees
 267 in Rubin et al., 2015), representing all possible motion directions. There is an excitatory (E) and
 268 inhibitory (I) neuron at every integer position $x_i = 0^\circ, 1^\circ, \dots, 359^\circ$, where x_i represents the
 269 preferred direction of the corresponding E and I cells. We can write the model equation in matrix
 270 notation as,

$$\tau \frac{d}{dt} \mathbf{r}(x_i) = -\mathbf{r}(x_i) + k([\mathbf{W}^* \mathbf{r}(x_i) + c \mathbf{h}(x_i)]_+)^n$$

where $\mathbf{r}(x_i)$ is the vector of firing rates of the excitatory and inhibitory neurons with preferred motion direction x_i , $\mathbf{W}(y)$ is the weight matrix of $E \rightarrow E$, $E \rightarrow I$, $I \rightarrow E$, and $I \rightarrow I$ connections between neurons separated by angular distance y (measured as shortest distance around the 360° circle). The connection weights $W_{ab}(y) = J_{ab} G_{\text{dir}}(y)$, where $J_{EE} = 0.044$, $J_{EI} = 0.023$, $J_{IE} = 0.042$, $J_{II} = 0.018$, $G_{\text{dir}}(y)$ are a Gaussian function with standard deviation of 64° (Ahmadian et al., 2013). $\mathbf{W}^* \mathbf{r}(x_i)$ is the convolution $\sum_j \mathbf{W}(x_i - x_j) \mathbf{r}(x_j)$ where the sum is over all preferred directions x_j ; $\mathbf{h}(x_i)$ is the vector of external input to the E and I neurons preferring x_i ; and c is the strength (monotonically related to contrast) of the input. The elements of the vector of input to the neuron, $\mathbf{W}^* \mathbf{r}(x_i) + c \mathbf{h}(x_i)$, are thresholded at zero before being raised to the power n : $[z]_+ = 0$ if $z < 0$, $= z$ if $z \geq 0$ (the operations of thresholding and raising to a power are applied separately to each element of the vector). k and n are identical for E and I neurons, with $k = 0.04$ and $n = 2$. τ is a diagonal matrix of the time constant for E cells, $\tau_E = 20$ ms, and for I cells, $\tau_I = 10$ ms.

Regarding the model parameter choices, the four amplitudes J_{ab} were constrained to ensure stability and strong nonlinear behavior. To ensure stability, we require $J_{EI}J_{IE} > J_{EE}J_{II}$, meaning feedback inhibition is sufficiently strong. For equal-strength inputs to E and I cells as used here, the strongest nonlinear behavior also requires $J_{II} - J_{EI} < 0$ and $J_{II} - J_{EI} < J_{IE} - J_{EE}$ (Ahmadian et al., 2013). We chose $G_{\text{dir}}(y)$ to have a standard deviation of 64°, given the bandwidth of MT direction tuning curves and the idea that cells with more strongly overlapping tuning curves should more strongly connect to each other; this value can be varied to give a diversity of surround suppression as observed in the data. We chose $n = 2$ for the power-law input-output (I/O) function, consistent with the observation in V1 that neurons have I/O

294 functions well described by a power law throughout the full range of firing induced by visual
 295 stimuli, with powers in the range 2-5 (Priebe and Ferster, 2008). At $n = 2$, $k = 0.04$ gave
 296 reasonable firing rates, but the qualitative behavior is consistent for a large range of n and k .
 297 Finally, we chose the ratio of the time constants for E and for I cells, $\tau_E/\tau_I = 2$, to help ensure
 298 stability; given that the network is stable, the time constants do not affect the steady-state
 299 network responses, which is what we are modeling here.

300 We simulated network responses to random dot field stimuli of variable coherence. We
 301 assumed that a coherent dot stimulus of a given direction gives input to MT neurons proportional
 302 to a Gaussian function, of standard deviation 60° , of the difference (shortest distance around a
 303 360° circle) between the neuron's preferred direction and the stimulus direction. To simulate the
 304 method using noise dots (Table 1, Method 1), the non-coherent (noise) dots gave equal input,
 305 proportional to $1/360$, to neurons of all preferred directions. The strength of the stimulus is given
 306 by a parameter c , identified as the "contrast" in Figure 2. As in our electrophysiological
 307 experiments, we used stimuli corresponding to 4 different sizes in direction space (Fig. 1A).
 308 Thus for the smallest size, 25% of the input, h , was modelled as a Gaussian distribution around
 309 the preferred direction (peak of the Gaussian = $c/4$), while the remaining 75% was spread equally
 310 around the ring (uniform distribution of size $(3/4) \times c/360$). At 2 directions, an additional 25%
 311 was taken from the non-coherent input and added to Gaussian spreads about $\pm 30^\circ$ from the
 312 preferred direction (these two Gaussians have peak = $c/8$; noise amplitude becomes $(1/2) \times$
 313 $c/360$). 3 and 4 directions followed in a similar manner while the total input strength was kept
 314 constant across sizes. We also simulated Method 2 (Table 1), which used the same set of stimuli
 315 except without a noise background (so that the total input strength grew with increasing number
 316 of directions), and the results were qualitatively similar as presented in Results.

317

318 *Experimental design and statistical analysis*

319 We used two female rhesus monkeys (*Macaca mulatta*) for electrophysiological recordings in
320 this study; this is standard for electrophysiological studies involving monkeys. We used the
321 Wilcoxon rank-sum test to evaluate the difference between the Integration Index at low and high
322 contrast, and the difference between Direction Tuning Width and Suppression Index before and
323 after injection of Gabazine. As the Direction Tuning Width and Suppression Index can be
324 affected by the ability to sample the tuning curves, we performed a bootstrapping analysis to
325 ensure the robustness of the summary statistics. For each cell, we randomly sampled (with
326 replacement) 10 trials per direction or size to create a tuning curve and then fitted a circular
327 Gaussian or DoE to the subsampled tuning curve to generate a new direction tuning width or
328 suppression index. We generated 100 sample distributions and tested the effects of gabazine
329 injections with a Wilcoxon signed-rank test. To evaluate the relationship between the Pattern
330 Index and Direction Tuning Width and the Integration Index, we calculated Pearson correlation
331 coefficients. All analyses made use of built-in MATLAB functions and custom scripts. The
332 complete results of the statistical analyses for each experiment can be found in the corresponding
333 Results section.

334 Results

335 In this section, we first present simulation results for the SSN. We then test a crucial model
 336 prediction with neurophysiological recordings from MT neurons in awake and behaving
 337 macaques. The theoretical and empirical results show that surround suppression in the motion
 338 domain behaves similarly to surround suppression in the space domain, with integration at low
 339 contrasts switching to suppression at high contrasts (Figs. 3 and 4). We also find that pattern-
 340 selective cells (as assayed from plaid responses) show greater motion integration than
 341 component-selective cells (Fig. 5). Finally, as predicted by the SSN model, local
 342 pharmacological manipulation of inhibition does not alter spatial surround suppression, although
 343 our methods had the expected effects on directional tuning width (Figs. 6 and 7).

345 *Stabilized supralinear network predicts contrast-dependent surround suppression in the* 346 *direction domain in MT*

347 Previous instantiations of the SSN have considered a model in which connections are defined
 348 either across a retinotopic sheet of the kind found in V1 or across a ring of preferred orientations
 349 (Ahmadian et al., 2013; Rubin et al., 2015; Miller, 2016). Like orientation, motion direction is a
 350 circular variable, but it takes values over 360° rather than 180° as for orientation. Thus to
 351 examine the properties of the SSN in this circular space, we first simulated a ring model ((Rubin
 352 et al., 2015); Fig. 2A) of motion direction space. This represents neurons of varying preferred
 353 directions sharing a common location in retinotopic space.

354 In general, the SSN predicts that contrast-dependent surround suppression should occur
 355 in any stimulus feature dimension, provided certain minimal connectivity conditions are met, e.g.
 356 average connection strength between neurons decreases with the dimensional distance between

357 them. We accordingly assumed that the strengths of connections between neurons on the ring
 358 decreased with increasing difference in their preferred directions. By analogy with the study of
 359 size-tuning in the spatial domain, we tested the SSN with stimuli of different motion-domain
 360 sizes. We increased the size of the stimulus in direction space by including stimuli at
 361 increasingly wider ranges of directions about the preferred direction (the “center” of the
 362 receptive field). As described in Methods, we considered size or bandwidth 0° (preferred-
 363 direction stimulus only), 60° (adding stimuli at $\pm 30^\circ$ about the preferred), 120° (adding
 364 additional stimuli at $\pm 60^\circ$), and 180° (additional stimuli at $\pm 90^\circ$). For each motion size, we
 365 examined different levels of stimulus contrast, represented as scaling the strengths of all inputs.

366 The simulation results (Fig. 2B) show that the model predicts strong direction-domain
 367 surround suppression at high contrast, but not at low contrast. Specifically, at low contrasts (red),
 368 increasing the range of motion directions leads to increased responses with a hint of suppression
 369 for the largest stimulus size, while at high contrasts larger motion-domain stimulus sizes lead to
 370 strong suppression (blue). Intermediate contrasts give an intermediate result (black). These
 371 results change very little with changes in the total number of dots in the stimulus (Fig. 2C), a
 372 factor that we consider in our experiments below (Fig. 4). Thus the model consistently predicts
 373 direction-domain suppression that is analogous to space-domain surround suppression. In the
 374 SSN, the dependence of surround suppression on contrast arises generically from the dynamics
 375 of the SSN in summing inputs, rather than by the assumption of a higher contrast threshold for
 376 inhibition, as in previous models (Somers et al., 1998; Huang et al., 2008; Schwabe et al., 2010;
 377 Carandini and Heeger, 2012).

378

379

380 *Surround suppression in direction domain of MT*

381 We tested the model predictions by recording from individual MT neurons, using the same
 382 stimuli as in the simulations. We first show results for the first type of stimulus described above,
 383 in which there was a noise pool of dots moving in random directions. For each neuron we fixed
 384 the physical size of each stimulus according to an estimate of the classical receptive field size.
 385 We then varied stimulus size in the motion domain, as well as dot contrast. Thus for the smallest
 386 stimulus, all the coherent dots moved in the preferred direction of the neuron (Fig. 1A, left), with
 387 the remaining dots in the noise pool moving in random directions. To increase the size of stimuli
 388 in the motion space, we recruited dots from the noise pool and added them to directions around
 389 the preferred direction (Fig. 1A). This manipulation kept the total motion energy and dot density
 390 of the stimulus constant across sizes.

391 Figure 3A shows the firing rate of an example MT neuron for stimuli of different
 392 contrasts and motion sizes. For the low contrast stimulus (red), firing rate increased with motion
 393 size, while for higher contrasts (blue, black) firing rate decreased with motion size. Thus the
 394 pattern of firing rates for this neuron was consistent with the SSN prediction that MT neurons
 395 would shift from motion-domain integration to suppression as the stimulus contrast was
 396 increased (Fig. 3A). Indeed, just as in the space domain, for large stimuli it is possible to increase
 397 firing rates by lowering contrast (Fig. 3A; Pack et al., 2005).

398 To examine these effects across the MT population, we calculated the directional
 399 integration index (II_D , the difference between responses to the largest and smallest sizes divided
 400 by the sum of these responses; see Methods) for data of the kind shown in Figure 3A for 125
 401 neurons. The II_D captures the integration of signals across motion directions, with larger II_D
 402 values indicating more integration. Across the population (Fig. 3C) the II_D was frequently below

403 zero, indicating a suppression of the response when dots activated the directional surround.
 404 Overall the Π_D was significantly decreased at high contrast compared to low contrast, consistent
 405 with reduced integration at high contrasts ($p < 0.001$, rank sum test; $p < 0.001$ for monkey 1 and
 406 $p = 0.01$ for monkey 2). Note that this is not due to a failure of the low contrast stimuli to elicit a
 407 response from the neurons, as all neurons except one showed responses to the lowest contrast
 408 tested that were significantly above baseline. The one neuron that failed to meet this criterion
 409 was eliminated from further analysis. Overall, these results are similar to previous results in the
 410 space domain in MT (Pack et al., 2005; Tsui and Pack, 2011). However, the mechanisms of
 411 spatial and directional integration for a given cell appeared to be independent, as there was no
 412 correlation between the degree of spatial surround suppression and directional surround
 413 suppression measured at high contrast in the same neurons (Pearson's $r = -0.06$, $p = 0.46$, $N =$
 414 124).

415 We also tested 46 neurons using a second stimulus in which there was no noise pool, and
 416 we increased the total number of stimulus dots with size in the direction domain (Fig. 1B). This
 417 stimulus was designed to control for a potential confound in the previous experiment, which kept
 418 the total number of dots constant across stimulus size. In the latter configuration, increases in
 419 direction-domain size were yoked to decreases in the number of noise dots, and because noise
 420 includes motion in all directions, this can be viewed as reduction in the strength of the directional
 421 surround, analogous to the far surround in retinal space (Angelucci and Bullier, 2003; Angelucci
 422 and Bressloff, 2006). The new stimulus was directly analogous to that typically used in size
 423 tuning experiments, in which the stimulus is simply expanded to probe the influence of the
 424 surround.

425 We tested this subpopulation of MT neurons with both stimuli, and the results are shown
 426 in Figures 4A and 4B. For the control stimulus, the Π_D is still significantly higher at low contrast
 427 than at high contrast (Fig. 4A; $p = 0.04$, rank sum test). Thus integration across direction space
 428 was greater at low contrast, regardless of how size was manipulated. For these neurons, we also
 429 replicated the previous result using the stimulus with a constant total number of dots (Fig. 4B; p
 430 < 0.001 , rank sum test). The contrast modulation of Π_D was not significantly different for the two
 431 stimulus types (rank sum test, $p = 0.45$).

432 Of the complete MT population, 65 were also tested with a standard probe of direction-
 433 domain integration, the plaid stimulus (Movshon et al., 1985). Our plaid stimuli consisted of two
 434 superimposed sine-wave gratings, moving in directions separated by 120° (Fig. 5A); stimulus
 435 size was again matched to the classical receptive field, and contrast was 100%. From the
 436 resulting data we computed a pattern index (see Methods; Smith et al., 2005), which captures the
 437 extent to which MT neurons integrate the two motion directions; higher values indicate greater
 438 integration (Fig. 5B and C). We found that the pattern index was significantly correlated with the
 439 directional Π_D , as measured in our direction-size-tuning experiments at both low (Fig. 5D;
 440 Pearson's $r = 0.33$, $p = 0.01$) and high contrasts ($r = 0.27$, $p = 0.03$). That is, cells with higher
 441 pattern indices showed less surround suppression in direction space – greater motion integration
 442 -- both at low and high stimulus contrasts. This suggests that area MT might use similar
 443 mechanisms to integrate motion signals for dot stimuli and grating stimuli. We also found that
 444 there was no correlation between the directional motion integration index and the width of the
 445 direction tuning curve, as measured using responses to standard stimuli of drifting dots moving
 446 coherently in a single direction (Fig. 5E; Pearson's $r = -0.08$, $p = 0.38$ for low contrast, $r = 0.05$,
 447 $p = 0.57$ for high contrast).

448 *GABAergic influence on neuronal direction tuning and surround suppression in the spatial*

449 *domain*

450 Another prediction of the SSN is that local changes in the strength of inhibition should have little
 451 or no effect on surround suppression, because surround suppression is a result of withdrawal of
 452 network excitation (as well as inhibition), and a local blockade of inhibition will not change
 453 these network dynamics (Ozeki et al., 2009). This is different from conventional models, which
 454 posit that suppression is induced by an increase in the inhibition that a cell receives, so that a
 455 reduction in the inhibition to a given neuron will reduce its surround suppression (Tsui and Pack,
 456 2011). Previous work has confirmed the SSN predictions in anesthetized cat V1, using
 457 iontophoretic injection of GABA antagonists: inhibitory blockade did not reduce surround
 458 suppression (Ozeki et al., 2004). In this section, we examine the effects of pharmacological
 459 manipulation of GABA in MT of awake monkeys.

460 We first confirmed that gabazine, a GABA_A receptor antagonist, robustly modulated
 461 neuronal firing in MT (Thiele et al., 2012). We measured direction tuning using random-dot
 462 stimuli of fixed spatial size, with all dots moving coherently in a single direction (Fig. 6A). We
 463 found that injection of gabazine increased direction tuning width, as found previously (Thiele et
 464 al., 2004; Thiele et al., 2012). In contrast, injections of GABA decreased firing rates across all
 465 directions (Fig. 6E), leading to narrower tuning (Leventhal et al., 2003).

466 Figure 7A summarizes the influence of gabazine on direction tuning widths for a
 467 population of 38 MT cells: Tuning width increased following the injection, as determined by a
 468 rank sum test ($p = 0.04$) and verified with a bootstrapping analysis (see Methods; Wilcoxon
 469 signed-rank test; $p < 0.001$); these increases were particularly noticeable for cells that were
 470 narrowly tuned before the injection, as noted previously in V1 of anesthetized cat (Katzner et al.,

2011). These changes in tuning width were not associated with changes in spontaneous firing rate, as the changes in spontaneous were modest and did not reach statistical significance (rank sum test, $p = 0.32$). Moreover, there was no correlation between gabazine-induced changes in spontaneous firing and changes in tuning width (Pearson's $r = 0.05$, $p = 0.78$). We did not have enough data from the GABA experiments to perform statistical analyses, but in all 5 experiments, direction tuning width decreased following injection.

To test the influence of GABA concentrations on surround suppression, we performed standard (space-domain) measurements of size tuning, using random-dot stimuli (100% coherence) of different physical extents, with all dots moving in the neuron's preferred direction (Fig. 6B). Previous work has shown that these stimuli elicit surround suppression in the upper and lower layers in MT, but not in layer 4, suggesting that the suppression is generated through intrinsic connections within MT (Born and Tootell, 1992; Raiguel et al., 1995). This property makes such stimuli useful for testing the predicted role of inhibitory inputs in the SSN.

Figure 6D shows size tuning curves from the same MT neuron as in Figure 6C. The pre-injection data (black line) show that the neuron exhibited substantial surround suppression, as the response was reduced significantly with increasing stimulus size. As for the direction tuning curve, injection of gabazine increased firing rates in a non-specific manner. However, in this neuron there was no apparent reduction in surround suppression (Fig. 6D), and this result was generally true for the MT population ($n = 38$): The size suppression index (SI_S), defined as the difference between the peak response and the response to the largest stimulus divided by the peak response, was similar before and after injection of gabazine (Fig. 7B; rank sum test, $p = 0.98$; bootstrapping analysis followed by Wilcoxon signed-rank test; $p = 0.99$). Again there was no correlation between the effects of gabazine on SI and the effects on spontaneous firing

494 (Pearson's $r = -0.11$, $p = 0.52$). These results are similar to those found in V1 of anesthetized cats
495 (Ozeki et al., 2004), despite the much larger volume of gabazine used here. In a smaller sample
496 ($n = 5$), we found that injection of GABA did not increase surround suppression, despite a strong
497 overall reduction in firing rate (Fig. 6F).

498 **Discussion**

499 Through electrophysiological recordings in awake monkeys, we have found contrast-dependent
 500 surround suppression in MT in a space defined by motion directions. In addition, we found that
 501 local manipulation of the efficacy of GABAergic inhibition had little influence on standard
 502 measures of surround suppression. Both results are consistent with predictions of the stabilized
 503 supralinear network (SSN), previously tested in V1 (Rubin et al., 2015).

504

505 *SSN as a unifying motif for normalization in multiple cortical areas*

506 The contrast dependence of surround suppression in the space domain has been observed in both
 507 V1 and MT (Polat et al., 1998; Kapadia et al., 1999; Sceniak et al., 1999; Pack et al., 2005;
 508 Schwabe et al., 2010; Tsui and Pack, 2011). These results have previously been modeled under
 509 the assumption that inhibitory neurons have higher contrast thresholds than excitatory neurons
 510 (Somers et al., 1998; Huang et al., 2008; Schwabe et al., 2010; Carandini and Heeger, 2012).
 511 However, there is little experimental support for this assumption, and some data that contradict it
 512 (Contreras and Palmer, 2003; Song and Li, 2008).

513 In the SSN, the excitatory and inhibitory units can have the same properties (Rubin et al.,
 514 2015). Each unit has a power-law input/output function, but is stabilized by network inhibition
 515 (Ozeki et al., 2009; Ahmadian et al., 2013; Rubin et al., 2015). With low contrast inputs, the
 516 recurrent interactions within the network are weak, so neurons act relatively independently,
 517 summing their feedforward inputs and responding according to their transfer functions. With
 518 higher-contrast inputs, strong recurrent connections within the network provide contrast- and
 519 size-dependent suppression, with size in the spatial and feature (direction) domains playing
 520 similar roles.

521 The SSN also predicts that the local blockade of GABA_A receptors should not reduce
 522 surround suppression (Ozeki et al., 2009). In the SSN, surround suppression is not a result of an
 523 increase in inhibitory GABAergic input, but a withdrawal of both excitation and inhibition. In
 524 contrast, in models in which surround suppression results from an increase in the inhibition
 525 received by suppressed neurons (e.g., Tsui and Pack, 2011), local blockade of inhibition should
 526 reduce or prevent surround suppression.

527 Modulatory influences in visual cortex are often modeled within the normalization
 528 framework, which is hypothesized to be a generic computation with equal validity across brain
 529 regions and stimulus modalities (Carandini et al., 1997; Reynolds and Heeger, 2009; Carandini
 530 and Heeger, 2012; Krause and Pack, 2014). The normalization model as typically conceived, is a
 531 phenomenological rather than circuit model, in which some form of unnormalized neuronal
 532 response is suppressed by the sum of unnormalized responses in other neurons that constitute the
 533 “normalization pool”. The precise form of normalization, for example whether the normalizing
 534 pool constitutes all neurons or is restricted in some way based on neuronal tuning, must be
 535 matched to fit the particular experiments modeled.

536 The SSN can be regarded as a circuit instantiation of the normalization model, in that
 537 many SSN results closely match the results of an appropriately constructed normalization model
 538 (Rubin et al., 2015). In the circuit implementation, the form of normalization is determined by
 539 the connectivity. For example, in the SSN, orientation-specific long-range horizontal
 540 connectivity leads to the orientation-selectivity of surround suppression (Rubin et al., 2015); in a
 541 normalization model, this would be explained by assuming that the normalization pool consists
 542 of neurons of similar preferred orientations to the normalized cell. The normalization model does
 543 not explain the mechanism of suppression, and alternative mechanisms yield different

544 predictions. For example, if the normalization pool exerted suppression by adding inhibition to
 545 the normalized cells, then one would expect increased inhibition and increased conductance in
 546 normalized (e.g., surround-suppressed) cells, and local GABAergic blockade would reduce or
 547 eliminate the normalization. In the SSN mechanism, normalization typically results from a
 548 decrease in both excitation and inhibition and thus a decreased conductance (Rubin et al., 2015).

549 550 *Relationship to motion integration in MT*

551 In MT, the integration of different motion directions has frequently been probed with the plaid
 552 stimuli (Movshon et al., 1985; Smith et al., 2005), comprised of superimposed gratings moving
 553 in different directions. Previous work has distinguished between pattern cells, which respond to
 554 the plaid motion direction, and component cells, which respond to the individual grating motion
 555 directions (Movshon et al., 1985).

556 In the terminology used here, a plaid stimulus moving in a neuron's preferred direction
 557 entails component motion confined to the directional surround. Thus for a high-contrast plaid,
 558 the component gratings should suppress the neuron's response, and this could contribute to the
 559 observed responses of component neurons. Furthermore, component-selective neurons have
 560 small direction centers (i.e. narrow tuning width), so that they do not integrate input from two
 561 gratings moving in very different directions (Rust et al., 2006; Tsui et al., 2010; Khawaja et al.,
 562 2013).

563 Pattern cells have broader direction tuning than component cells (Rust et al., 2006;
 564 Khawaja et al., 2013). Direction tuning, measured from the responses to individual motion
 565 directions, corresponds to the "minimal response field" in visual space, the region in which small
 566 stimuli can activate the cell; this measure does not change with contrast (Song and Li, 2008). Our

567 measure of motion integration is not correlated with direction tuning width (Fig. 5E), and is best
 568 related to the “summation field size” in visual space, the size of a stimulus that best drives a cell
 569 before further size increases cause surround suppression. The summation field size, like our
 570 measure of motion integration, shrinks with contrast (Sceniak et al., 1999). We found a weak
 571 correlation between our motion integration index and the pattern index, which quantifies
 572 integration of plaid stimuli (Fig. 5D). These results suggest that the motion-domain summation
 573 field and pattern selectivity are linked, but that summation on its own is insufficient to account
 574 for pattern selectivity.

575 Pattern cells also show stronger suppression than component cells by stimuli moving
 576 opposite to their preferred directions (Rust et al., 2006). This suggests a direction-domain
 577 analogue of the “far surround” suppression that is found in the space domain; such suppression is
 578 also regulated by contrast both in the direction domain in MT (Pack et al., 2005) and in spatial
 579 surrounds in V1 (Schwabe et al., 2010). Our stimuli did not contain null-direction motion, and so
 580 they would not have probed this component of the MT receptive fields. Nevertheless, an
 581 inference from the existing data is that pattern cells in MT have both larger directional
 582 summation fields and larger (or stronger) directional surrounds.

583 It can be argued that random-dot stimuli are larger than gratings in the direction domain,
 584 as they activate a broader range of columns in V1 (Simoncelli and Heeger, 1998). Thus stimuli
 585 composed of multiple dots fields moving in different directions might elicit stronger suppression
 586 than grating stimuli containing a similar number of directions. Evidence in support of this idea
 587 comes from studies that use transparent motion stimuli, comprised of overlapping dot fields
 588 moving in two different directions. These stimuli evoke responses in MT that seem to reflect a
 589 suppression of responses to stimuli that straddle the preferred direction (Xiao and Huang, 2015),

590 particularly for pattern cells (McDonald et al., 2014). One prediction of the current work is that
 591 such suppression should be weaker for low-contrast stimuli.

592

593 *Functional correlates of integration and suppression*

594 A number of psychophysical studies have drawn a close link between contrast-dependent
 595 responses in MT and visual motion perception. For simple motion discrimination tasks,
 596 performance mirrors spatial processing in MT: for high-contrast stimuli, performance is worse
 597 for large than for small stimuli (Tadin et al., 2003; Liu et al., 2016). Similarly, motion perception
 598 can decrease at high contrasts when the stimulus speed is low, mirroring the contrast-dependent
 599 suppression found in MT (Pack et al., 2005; Seitz et al., 2008). In the direction domain, MT
 600 neurons exhibit higher null-direction suppression when the stimulus is high in contrast (Pack et
 601 al., 2005). This suggests further that suppressive influences are stronger for high-contrast stimuli,
 602 and there is some evidence that motion perception can worsen as the size of the stimulus
 603 increases in the direction domain (Treue et al., 2000; Dakin et al., 2005). Conversely, motion
 604 discrimination with noisy dots can sometimes improve at low contrast (Tadin et al., 2003). Our
 605 results predict the ability to integrate motion signals in the direction domain should
 606 systematically improve at low contrast, as has been found with manipulations of stimulus speed
 607 (Seitz et al., 2008) and spatial size (Tadin et al., 2003).

608

609 *Conclusion*

610 A growing body of evidence points to a set of generic computations that are similar across brain
 611 regions (Creutzfeldt, 1977; Barlow, 1985; Miller, 2016) and across sensory modalities
 612 (Mountcastle, 1978; Pack and Bensmaia, 2015). Although this idea is attractive from a

613 theoretical standpoint, it remains somewhat speculative. In this work, we have provided an
614 experimental test of the genericity of one computational model by comparing results in MT with
615 those obtained previously in V1. The qualitative pattern of results is similar, supporting the
616 possibility that this model provides a more general framework for modulatory responses and
617 integration in cortex.

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756 **Figure Legends**

757

758 **Figure 1.** Illustration of the two methods of stimulus generation. **A**, Illustration of the stimulus
759 that engages directional surround suppression in MT while the dot density is fixed. **B**, Illustration
760 of the stimulus that engages directional surround suppression in MT while the dot density
761 increases with directional size.

762

763 **Figure 2.** Stabilized supralinear network can account for surround suppression in both spatial
764 and direction domains. **A**, Schematic of the 1D SSN ring model as a direction space analogue of
765 the visual space model. In the visual space model (top), stimuli of different sizes in visual space
766 (gray circles) are simulated as input, $h(x)$, of varying width, to a linear 1D grid of excitatory (E,
767 red) and inhibitory (I, blue) units. The grid positions represent visual space positions. In the
768 direction space (bottom), there are 360 E and I units, with coordinates on the ring as preferred
769 directions. A dot stimulus, $h(x)$, moving at a single direction is a Gaussian-shaped input with
770 standard deviation of 60° . Stimuli including multiple directions simply add such input for each
771 direction. We considered two methods of adding directions: including a “noise pool” stimulus of
772 equal input to all directions, and subtracting from the noise pool as we added directions to keep
773 total input strength unchanged (Fig. 1A); or simply adding additional input as we added
774 directions, without a noise pool (Fig. 1B). **B**, Directional surround suppression at high contrast,
775 but not at low contrast, arises from the dynamics of the model. This simulation result is for the
776 first method of taking dots from a noise pool to add further directions about the preferred (Fig.
777 1A). The response at each contrast is normalized to the peak response. **C**, The simulation result

778 for the second method of adding dots to further directions about the preferred without a noise
 779 pool (Fig. 1B). The response at each contrast is normalized to the peak response.

780

781 **Figure 3.** Surround integration and suppression in the direction domain. **A**, Surround
 782 suppression occurs in direction space at high contrast, but not at low contrast for an example
 783 neuron. **B**, Contrast response function for the same example neuron using 100% coherent dots in
 784 the preferred direction. The line indicates the Naka-Rushton function fit. **C**, Population data for
 785 direction surround integration. Scatter plot of the integration index, Π_D , at low contrast against
 786 the Π_D at high contrast (rank sum test, $p < 0.001$). The marginal distributions are histograms of
 787 the Π_D (Median at high contrast = 0.002; Median at low contrast = 0.084). Dashed lines in the
 788 histograms show location of $\Pi_D = 0$.

789

790 **Figure 4.** Additional controls for direction surround integration and suppression. **A**, Population
 791 data for direction surround integration. Scatter plot of the directional integration index (Π_D) at
 792 low contrast against the Π_D at high contrast (rank sum test, $p = 0.04$). The marginal distributions
 793 are histograms of the Π_D (Median at high contrast = -0.012; Median at low contrast = 0.018).
 794 Dashed lines in the histograms show location of $\Pi_D = 0$. **B**, The contrast modulation of Π_D for the
 795 same 46 neurons as in B, when the number of dots is held fixed by drawing from a noise pool (as
 796 in Fig. 3). The conventions are the same as in panel B (Median at high contrast = 0.003; Median
 797 at low contrast = 0.065).

798

799 **Figure 5.** Direction integration with plaid stimuli. **A**, Illustration of the grating (left) and plaid
 800 stimuli (right). **B**, Direction tuning curve for an example neuron in response to drifting gratings.

801 **C**, Direction tuning curve for the same neuron in response to moving plaids. The dashed line
 802 indicates the component prediction, which is the expected result if the neuron fails to integrate
 803 the motion of the plaid. **D**, Population data for motion integration. Scatter plot of the pattern
 804 index against the directional integration index (II_D) at low contrast ($r = 0.33$, $p = 0.01$). **E**, Scatter
 805 plot of the direction tuning width against the directional integration index (II_D) at low contrast (r
 806 $= -0.08$, $p = 0.38$).

807

808 **Figure 6.** Effect of GABA on motion direction and size tuning. **A and B**, 100% coherent random
 809 dot patches were used to probe the direction and size tuning of MT neurons. **C and E**, Direction
 810 tuning curve for an example neuron before (black) and after injection of gabazine (C, red) or
 811 GABA (E, blue). The points are the mean responses for each direction. The lines indicate
 812 Gaussian function fits. Direction tuning width (DW) was defined as full width at half maximum
 813 of the fit. **D and F**, Size tuning curves for an example neuron, plotting the firing rate (mean \pm
 814 s.e.m.) as a function of patch size before (black) and after injection of gabazine (D, red) or
 815 GABA (F, blue). The lines indicate difference of error functions fits. The horizontal lines show
 816 the spontaneous firing rate.

817

818 **Figure 7.** Population data on the effects of gabazine on direction and size tuning. **A**, Scatter plot
 819 of the direction tuning width before the injection of gabazine against the tuning width after
 820 injection (rank sum test, $p = 0.04$). Red and black lines represent the medians of the respective
 821 marginal distributions. **B**, Scatter plot of the neuronal size suppression index (SI_S) before the
 822 injection of gabazine against the neuronal SI_S after injection (rank sum test, $p = 0.98$).













