

Infant Statisticians: The Origins of Reasoning Under Uncertainty

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Abstract

Humans frequently make inferences about uncertain future events with limited data. A growing body of work suggests that infants and other primates make surprisingly sophisticated inferences under uncertainty. First, we ask what underlying cognitive mechanisms allow young learners to make such sophisticated inferences under uncertainty. We outline three possibilities, the *logic*, *probabilistic*, and *heuristics* views, and assess the empirical evidence for each. We argue that the weight of the empirical work favors the probabilistic view, in which early reasoning under uncertainty is grounded in inferences about the relationship between samples and populations as opposed to being grounded in simple heuristics. Second, we discuss the apparent contradiction between this early-emerging sensitivity to probabilities with the decades of literature suggesting that adults show limited use of base-rate and sampling principles in their inductive inferences. Third, we ask how these early inductive abilities can be harnessed for improving later mathematics education and inductive inference. We make several suggestions for future empirical work that should go a long way in addressing the many remaining open questions in this growing research area.

Keywords

infant cognition, probability, learning, inductive inference

Imagine that you are a receptionist at an office and you have a bowl of miniature candy bars at your desk. Around noon each day, various staff members come by and take one. You currently have a mix of mostly Snickers bars and just a few Kit Kats. For a few days in a row, Jordan walks by and grabs a Snickers bar each time, whereas Alex always grabs a Kit Kat. Does Jordan really like Snickers? Does Alex really like Kit Kats? You probably have the intuition that Alex definitely prefers Kit Kats, but what about Jordan? Because she could have grabbed the Snickers bars at random, it is harder to know what she prefers compared with Alex, whose choices would be unlikely given random selection. Thus, despite the fact that each person made consistent choices, the distribution of available bars made one person's choices seem more intentional, providing a stronger basis for a preference attribution in the case of Alex than Jordan. This intuition relies on an appreciation of the basic principles of probability, including recognizing that a sample containing only the majority item from a distribution could easily arise from chance but a sample containing only the minority item suggests nonrandom selection.

Although using probability (as opposed to facial expressions or explicit statements about desires) to infer another's preferences seems very advanced, research suggests that even young children can make rational inferences such as these. That is, in experimental paradigms very similar to the candy-bar example, infants, toddlers, and 4-year-old children have successfully used this kind of statistical information to infer agents' preferences (Kushnir, Xu, & Wellman, 2010; Wellman, Kushnir, Xu, & Brink, 2016). These findings are part of a larger body of research examining the developmental origins of inductive inference more broadly and the basic statistical intuitions that underlie those inferences (for reviews, see Xu & Kushnir, 2012, 2013). The ability to engage in inductive inference—which can be defined as generating an expectation on the basis of incomplete, and sometimes sparse, information—is particularly challenging because learners must use this variable input to

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arrive at a best guess, about which they cannot be certain. The recent studies examining preference attributions (Diesendruck, Salzer, Kushnir, & Xu, 2015; Kushnir et al., 2010; Ma & Xu, 2011; Wellman et al., 2016) represent one example from a burgeoning literature showing that infants, toddlers, and preschoolers can make inferences using probabilistic data.

With the accumulation of this literature showing impressive inductive reasoning in young children, researchers have been struck by an apparent contradiction. On the one hand, these findings suggest that children are sensitive to base rates and sampling, but on the other hand, decades of research in cognitive psychology suggest that adults often fail to integrate base-rate data and random sampling in their judgments and decision making (for a review, see Kahneman, 2011). That is, in many classic experiments, adults tend to base their judgments almost exclusively on information about a person's personality traits or other personal diagnostic information and undervalue or even ignore the relevant statistical or base-rate information (Kahneman & Tversky, 1971, 1973; Tversky & Kahneman, 1974). For example, in the classic lawyer-engineer problem, study participants were told that 70 people in a group are lawyers and 30 are engineers (i.e., the base rate). They are then given a personality description of an individual that is highly representative of the stereotypes associated with engineers and are asked to judge how likely it is that the individual is a lawyer or an engineer. In these experiments, participants almost entirely ignore the statistical base-rate information and focus on the personality description when making their ratings.

These classic tasks differ in numerous and important ways from the experiments with children mentioned above and from the literature on infants discussed below. Nonetheless, the contrast of young children's acute sensitivity to base rates and adults' tendency to ignore them in a variety of contexts have raised important questions about the developmental origins of reasoning under uncertainty. We discuss this contrast, beginning with a review and critique of the recent empirical literature examining young children's inductive inferences. Thus far the evidence suggests that adults from prenumerate cultures, human infants, all species of great apes, and at least one species of New World monkeys can make judgments about future uncertain events using base-rate information (Denison, Reed, & Xu, 2013; Denison, Trikutam, & Xu, 2014; Denison & Xu, 2010b, 2014; Eckert, Call, Hermes, Herrmann, & Rakoczy, 2018; Eckert, Call, & Rakoczy, 2017; Fontanari, Gonzalez, Vallortigara, & Girotto, 2014; Lawson & Rakison, 2013; Rakoczy et al., 2014; Tecwyn, Denison, Messer, & Buchsbaum, 2017; Téglás, Girotto,

Gonzalez, & Bonatti, 2007; Téglás, Ibanez-Lillo, Costa, & Bonatti, 2015; Téglás et al., 2011; Xu & Garcia, 2008). This body of work raises a number of questions about the nature and development of this ability, the most notable of which centers on the underlying cognitive mechanisms that make these inferences possible. We then turn to the question of why adults often neglect base rate and other statistical information when infants and young children are so adept at using it. Finally, we ask whether we can capitalize on some of these intuitive abilities to improve later mathematical and inductive reasoning.

The Origins of Reasoning Under Uncertainty: A Review of Empirical Research

Using a variety of methods, and from phylogenetic and ontogenetic perspectives, researchers have found that rational reasoning under uncertainty emerges surprisingly early in development. The most common methods for assessing statistical inference in preverbal and nonverbal populations are violation-of-expectation (VOE) looking-time tasks and choice tasks. Imagine a lottery machine on a computer screen that contains three yellow crosses and one blue cube. The objects bounce around in accordance with the principles of physics, and then the contents are briefly covered as one item exits: Will it be a yellow cross or a blue cube? If you think it is likely to be a yellow cross, then you agree with 12-month-old infants, who look longer when the single blue item exits the machine rather than one of the yellow items (Téglás et al., 2007). The logic of VOE looking time is that infants look longer at unexpected events than at expected events, and it has been applied widely in research on infant perception and cognition (for a review of infant looking-time paradigms, see Aslin, 2007).

This methodology has recently been used in a number of paradigms assessing reasoning under uncertainty in human infants. These experiments have revealed that 6- to 12-month-olds can make inferences about which of two event outcomes is more or less likely given the statistical attributes of its population or source, as indexed by infants looking longer at improbable outcomes than probable outcomes (Figs. 1a and 1b). For example, in another VOE looking-time paradigm, infants are shown a large box containing many red balls and a few white balls. When balls are drawn randomly from this box, infants look longer at a small collection of mostly white balls (an improbable outcome) than at a small collection of mostly red balls (a probable outcome). Infants and apes can also make this inference in the reverse direction, inferring that when a small

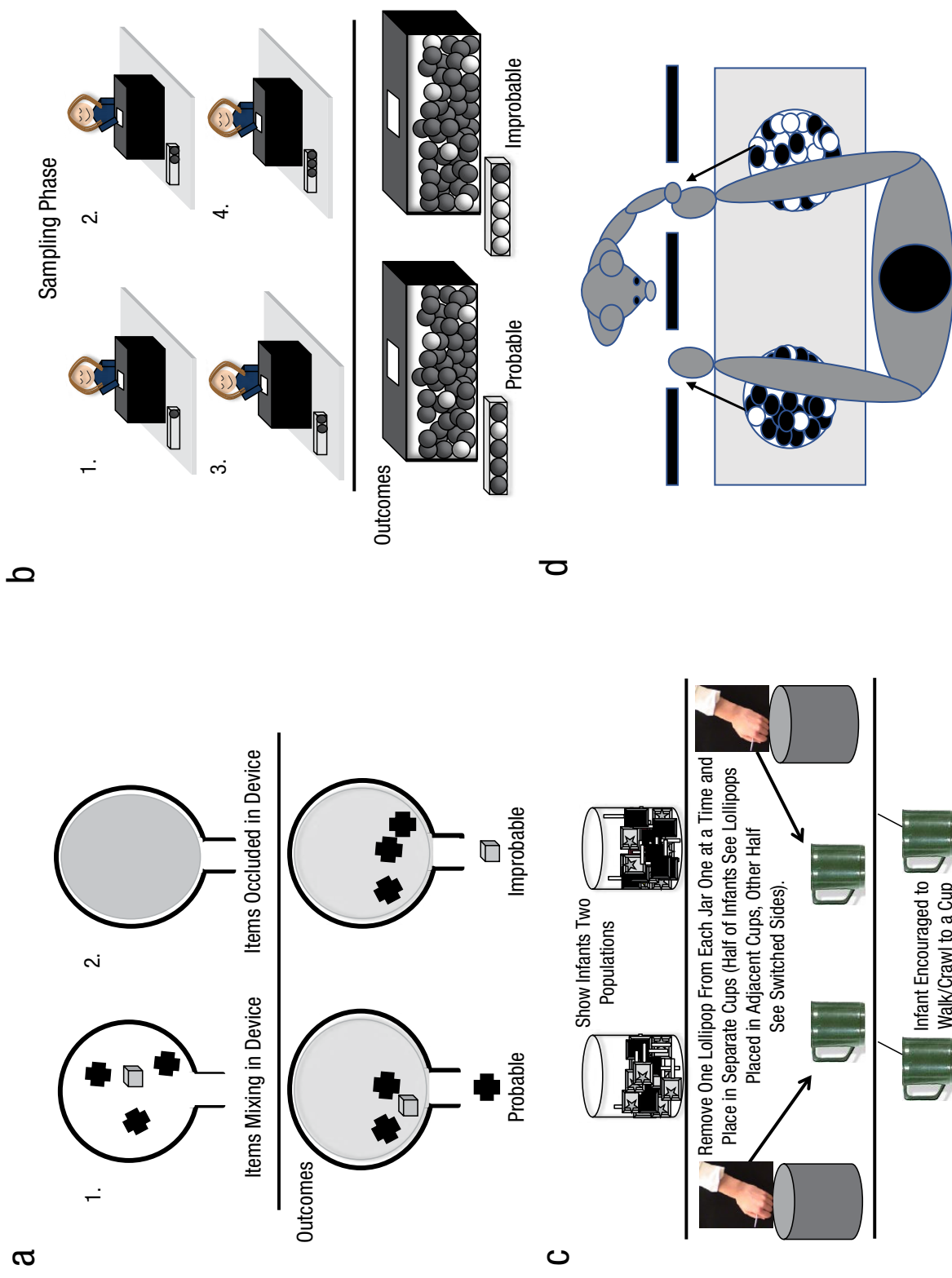


Fig. 1. Schematics of typical paradigms. In the lottery-machine paradigm (Téglás, Girotto, Gonzalez, & Bonatti, 2007), infants watch objects moving in a machine (a). The items are briefly occluded. Probable and improbable outcomes are revealed on alternating trials. Infants look longer at the improbable outcome. In the ping-pong-ball paradigm (Xu & Garcia, 2008), an experimenter samples balls one at a time from a closed box (b). A large distribution is then revealed. Samples alternate between probable and improbable. Infants look longer at the improbable outcome. In the lollipop paradigm (Denison & Xu, 2010b), infants are shown two large distributions with different proportions of preferred and nonpreferred items (c). A single lollipop is removed from each and placed in a separate cup. Infants then choose the cup with the lollipop from the more favorable distribution. In the nonhuman primate paradigm (Rakoczy et al., 2014), infants are shown two large distributions with different proportions of preferred and nonpreferred foods (d). An experimenter samples one from each with his or her hand closed. Infants then choose the hand from the more favorable distribution.

collection of mostly red balls is drawn from a box, the box itself is likely to have a larger proportion of red balls than white balls (Eckert et al., 2017; Xu & Garcia, 2008; see also Placi, Eckert, Rakoczy, & Fischer, in press, who suggest that long-tailed macaques do not make this reverse inference). These findings suggest that infants and apes recognize that when an item is randomly drawn from a container it is most likely to be of the majority type.

Recent studies have also used choice tasks with infants and nonhuman animals to investigate similar questions (Figs. 1c and 1d). Thus far all of the examples of reasoning under uncertainty provided (i.e., attributing preferences to individuals and making predictions from lottery machines) seem uniquely relevant to humans. However, numerical competence is critical to survival for nonhuman animals, allowing them to engage in efficient foraging and providing an edge in intergroup conflict (e.g., Addessi, Crescimbeni, & Visalberghi, 2008; Wilson, Hauser, & Wrangham, 2001). As it can be for humans, numerical reasoning about absolute quantities alone is insufficient for many of the inferences nonhuman animals must make (Rugani, Vallortigara, & Regolin, 2015). For example, to maximize the quantity of food an animal can access they must consider the relative relationship between available food quantities and the number of animals feeding at different locations (Harper, 1982). In addition, recent work suggests that some monkey species experience *inequity aversion*—they are aware of the relative discrepancies between their individual effort and payoff compared with that of another individual (e.g., Brosnan & de Waal, 2003; Cronin & Snowden, 2008). Therefore, similar statistical-reasoning abilities are likely to be present in these nonhuman animal species for reasoning under uncertainty.

In the choice tasks depicted in Figures 1c and 1d, participants (infants in some studies and nonhuman primates and monkeys in others) are shown two populations of items and are tasked with predicting the likely outcome of a single draw on the basis of the composition of the populations. Note that one population has a higher proportion of preferred to nonpreferred items than the other population. The participants are motivated to choose the sample from the container with the greater proportion of preferred items. In a number of experiments, infants, great apes, and capuchins typically choose to look for a hidden, unknown sample from the population with a higher probability of yielding a preferred item (Denison & Xu, 2010b, 2014; Eckert, Call, Hermes, Herrmann, & Rakoczy, 2018; Rakoczy et al., 2014; Tecwyn et al., 2017). The convergence between VOE and choice tasks suggests that the ability to reason under uncertainty based on statistical sampling information is robust early in human development: The representations are strong

enough to support looking-time differences (which may require only postdiction; see Haith, 1998) and to guide action (which requires prediction).

These findings have been replicated multiple times with several different subject populations, demonstrating sophisticated quantitative and inferential abilities.¹ However, a critical open question remains unanswered in this line of work: How do infants and nonhuman primates make these judgments about uncertain events? Does the early-emerging ability to make inferences under uncertainty stem from foundational knowledge about logic (i.e., comparisons of all possible outcomes), probabilities (i.e., statistical reasoning about samples and populations), or simple heuristics (i.e., shortcuts that can seem on the surface to be a rational inference but that can introduce systematic errors)? We outline these three possibilities, termed the *logic*, *probabilistic*, and *heuristics* views, respectively, and discuss the relevant empirical evidence for and against each. Specifying the basic cognitive mechanisms that underlie these abilities will refine our understanding of how inductive inference unfolds early in development and will shape the research questions to be pursued in future work.

Underlying Cognitive Mechanisms: Three Proposals

Consider the problems in Figure 1 that were posed to infants in looking-time tasks and to infants and other primates in action tasks. How could one go about solving them? One way to solve these problems is through logical inference, a view that has been proposed and explicated in several publications (Cesana-Arlotti, Téglás, & Bonatti, 2012; Téglás et al., 2007; Téglás et al., 2015; Téglás et al., 2011). The logic view suggests that the foundation of reasoning under uncertainty is grounded in intuitive modal logic—infants represent future events via a logical sense of possibilities. This view differs from the idea that reasoning under uncertainty is grounded in a statistical sense of probability or heuristics. A logic proposal based on modal reasoning suggests that infants reason about the likelihood of particular outcomes for a novel, single event by enumerating the possibilities and then comparing the number of possible outcomes of each kind.

Consider again the lottery-machine example presented earlier (which is based on the scenario presented in Fig. 1a). In these VOE looking-time experiments, infants observe a lottery machine that displays three yellow crosses and one blue cube bouncing in the machine. From previous familiarization with the machine, they know that just one object will eventually reach an opening, apparently at random, and exit. Twelve-month-old infants look longer when observing the unlikely event of a blue square exiting the machine than at the

more likely event of a yellow cross exiting the machine. Téglás, Bonatti, and their colleagues propose that these intuitions about uncertain future events result from infants' intuitive logical capacities. That is, when infants view this scene, they represent it modally as a set of logically possible future states: three in which a yellow item exits the machine and one in which a blue item exits. The infants keep track of these potential outcomes via object tracking, or *subitizing*, and then compare the number of outcomes of each object type to determine the most likely outcome. In the example, there are three outcomes in which a yellow cross exits the machine and one in which the blue square exits. Infants can compare the numbers of these possible events and conclude that a yellow cross is the most likely outcome.

Another way of solving the problems in Figure 1 is to use heuristics, or mental shortcuts, as opposed to logical or probabilistic reasoning. The heuristics view suggests that if infants demonstrate any skills at all in these kinds of problems then what they would really be engaging in is heuristic reasoning that seems only on the surface to be logical or probabilistic inference, and this reasoning would be prone to bias. That is, many dual-processing views assume that humans start out relying heavily, or perhaps exclusively, on heuristics, and they proceed to full analytical reasoning (specifically, in this case, probabilistic reasoning) only with the onset of language (for a review of dual-processing accounts, see Kokis, Macpherson, Toplak, West, & Stanovich, 2002). Note that this is different from the assumption that analytical reasoning replaces heuristic reasoning as development progresses, which has been referred to as the *illusion of replacement* and has found limited support (Stanovich, West, & Toplak, 2011). We are instead referring to the assumption that true analytical reasoning may not be present at all in preverbal infants and that heuristic processing constitutes the majority of infants' reasoning.

Several heuristics or shortcuts could be used to solve the problems posed to infants and other primates in the experiments on reasoning under uncertainty. One such heuristic would unfold as follows. To determine which of the two item types is likely to exit the machine shown in Figure 1a, infants see more yellow than blue items and conclude that a yellow object should be drawn according to the heuristic that more items of one type will lead to an item of that type being selected (the *more heuristic*). This view predicts that when analytical reasoning is pitted against heuristic reasoning, infants should behave in accordance with the heuristic response, not the analytical response. Thus, infants should not be capable of overriding a response on the basis of the more heuristic (or any other heuristic) if the situation were to call for it.

Finally, infants could solve all of the tasks discussed above via probabilistic inference as opposed to logical or heuristic reasoning. The probabilistic view suggests that infants' ability to engage in nonverbal reasoning under uncertainty results from their intuitive ability to estimate proportions and consider the relationship between samples and populations (Denison et al., 2013, 2014; Denison & Xu, 2014, 2010a, 2010b; Rakoczy et al., 2014; Xu & Garcia, 2008). According to this view, when posed with the problem in Figure 1a, infants begin by encoding the proportion of items. This estimate of proportions could be derived from either of infants' two quantitative systems for representing number or continuous variables, the approximate-number system or the object-tracking system.² Then, if the sample were generated randomly, they would infer that the yellow item is the more likely outcome. The central predictions of this view are (a) the computations performed will be predicated on an assumption of random sampling and (b) analytic responses should, at least sometimes, override simple heuristic responses, such as a response from the more heuristic.

For the lottery-machine and ping-pong-ball tasks, the correct application of logic, simple heuristics, or probability would result in the same response patterns in infants; thus, each proposed mechanism could account for the data from these initial studies. Research conducted over the past few years has begun to address which mechanism underlies the origins of reasoning under uncertainty by posing problems that should yield different patterns of behavior depending on which mechanism is at work. In particular, the probabilistic view has been contrasted with both the logic and heuristics views. In the following section, we review the findings from this line of research, first contrasting the probabilistic and logic views and then the probabilistic and heuristics views.

Comparison of the logic and probabilistic views

The central predictions of the logic and probabilistic views converge on two points. First, both predict that infants should not predominantly rely on heuristics when reasoning under uncertainty (a prediction that we return to in the next section). Second, both predict that infants should be capable of making inferences in the absence of experiencing past frequencies. Research has clearly shown that infants do not require past frequency information to make inferences about future events. In these tasks, infants are shown collections of objects, and they infer the most likely outcomes from random draws without having had the opportunity to accumulate information from observing the outcomes

of sampling events (see Denison & Xu, 2010b; Téglás et al., 2007; Xu & Garcia, 2008).

The views diverge in that the logic view suggests that this reasoning is grounded in the enumeration of logical possibilities, whereas the probabilistic view suggests that this reasoning is grounded in the statistical relationship between populations and samples. Thus, the most diagnostic empirical tests of which mechanism underlies reasoning will be ones that determine whether infants are capable of making these inferences only when presented with small numbers of items: If infants are using statistical representations of the relationship between samples and populations, then there should be no such limit. If infants are representing the scene in a modal way, deriving the possible states of affairs and comparing the number of outcomes of each type, then their ability should be limited by the number of items or events infants can represent in parallel. Téglás et al. (2015) found support for such a limit in an experiment using the lottery-machine paradigm, in which infants could not make predictions when the total number of items was increased to 16 (12:4; still the same 3:1 ratio). However, evidence from choice tasks with human infants, great apes, and capuchin monkeys suggests that all of these populations can make inferences about single items from large sets (see Figs. 1c and 1d). In each of these experiments, participants have chosen a single hidden item from a population with a higher proportion of their preferred item, with numbers of items ranging from 12 to 500 (e.g., Denison & Xu, 2014; Rakoczy et al., 2014; Tecwyn et al., 2017). Any or all of the many differences between the two paradigms could be responsible for the discrepant findings, including the difference in dependent measures (i.e., looking vs. choice), and possible inequities in motivation between the stimuli (i.e., looking at neutral items vs. choosing preferred items), to name a few. There is a strong possibility that basic statistical intuitions and basic logical intuitions might both support reasoning under uncertainty in different contexts. We return to this possibility later.

Comparison of the heuristics and probabilistic views

The main predictions of the heuristics and probabilistic views are naturally in opposition to one another, given that each predicts that when pitted against one another the response from that “system” will prevail. Three lines of research have examined the predictions from these views.

First, researchers have begun examining whether infants and other primates use heuristics based on simple absolute-quantity comparisons that children and adults often rely on in both formal mathematics and in some choice problems (e.g., Falk, Yudilevich-Assouline,

& Elstein, 2012). In recent work using the choice paradigms depicted in Figures 1c and 1d, researchers have systematically contrasted the predictions from analytical reasoning with variations of the more heuristic, which often result in denominator neglect (e.g., Falk et al., 2012). For example, infants, nonhuman primates, and capuchins have been presented with tasks in which the absolute quantity of target (i.e., preferred) items in two contrasting populations is equated, thus eliminating the ability to make choices simply on the basis of which population has more targets and forcing participants to consider the proportions of items. These populations succeed at these tasks as well as other tasks in which the absolute number of targets is lower in the more probable population (Denison & Xu, 2014; Rakoczy et al., 2014; Tecwyn et al., 2017).

Although these findings suggest that infants and nonhuman primates can override a heuristic response in these particular paradigms, heuristics clearly continue to influence reasoning throughout the life span. As referenced earlier, school-age children continue to sometimes rely on versions of the more heuristic when making explicit judgments about which of two urns is most likely to yield a particular color ball (Falk et al., 2012). In addition, in recent experiments, 3- and 4-year-old children failed to make correct inferences on a number of choice tasks that were very similar in design to the infant choice tasks (Giroto, Fontanari, Gonzalez, Vallortigara, & Blaye, 2016). Giroto et al. suggest that preschoolers’ difficulties might occur because the preschooler tasks place higher executive-functioning demands on children than do the infant tasks. Preschoolers are explicitly told they must wait for a reward based on their choice, whereas in the infant tasks, choices and subsequent rewards are produced more quickly. It is difficult to know why infants (and other primates) sometimes show competence when older children do not, but this work from the choice tasks indicates that, at a minimum, preverbal infants do not always rely on simple heuristics.

Although variants of the more heuristic have received considerable attention in the literature on cognitive development and education, it is not the only heuristic that learners could use. There are numerous demonstrations of adults relying on a variety of judgment heuristics rather than applying the principles of probability in more complex inductive-inference tasks. Do infants also rely on these judgment heuristics? One heuristic that adults tend to rely on is the *representativeness heuristic*, which can lead to base-rate neglect under a variety of circumstances. The use of this heuristic results in the biased judgments shown in tasks such as the lawyer-engineer problem described earlier—adults rely on the personality description and ignore base rates because the description fits their representation of a

typical engineer. Because this heuristic, in its simplest form, can be described as an assumption that the surface features of a sample should represent the surface features of the population from which it is drawn (Tversky & Kahneman, 1974), this could explain infants' success in problems such as the ping-pong-ball paradigm (i.e., Xu & Garcia, 2008). To address this possibility, several researchers have examined how infants behave when posed with problems that pit a response from perceptual representativeness against a response based on base rates (Denison et al., 2014; Denison & Xu, 2010b). In these looking-time experiments, infants were shown that the more numerous balls in a population had a property that caused a large proportion of them to remain stuck inside the box and therefore unavailable for sampling. In these cases, infants reversed their expectations, reasoning that the sample should have a greater number of the minority-colored balls rather than a greater number of majority-colored balls.

Finally, a major component of making correct probabilistic inferences is that the learner should consider how a sample is generated when judging its likelihood. Thus, if infants are engaging in true probabilistic inference they should be flexible in their expectations depending on whether a sample is drawn intentionally or randomly. This flexibility has been tested with 11-month-old infants using the paradigm depicted in Figure 1b (Xu & Denison, 2009; for converging evidence from 16-month-old infants and in apes using different methods, see Gweon, Tenenbaum, & Schulz, 2010, and Eckert, Rakoczy, Call, Herrmann, & Hanus, 2018, respectively; for similar results in the naive-physics domain, see Denison & Xu, 2010a, 2014, and Téglás et al., 2007). In this experiment, when the agent expressed a goal or preference for one color of balls and then intentionally drew balls from the box (she looked into the box and deliberately chose balls), infants expected that the sample should reflect the agent's goal and not the statistical properties of the box. However, when the agent demonstrated an initial preference but then drew balls randomly from the box (the agent carefully demonstrated that she could not see what she was sampling by using a blindfold), infants expected that the sample should be similar in statistical properties to the larger population. This finding suggests that infants do not automatically assume that a sample should always match a distribution in statistical properties, which strongly supports true probabilistic inference.

Looking Forward: Implications and Future Directions

We argue that the balance of the reviewed evidence favors the probabilistic view, but the logic view also has much empirical support. A simple heuristics proposal

in which infants are capable of relying only on heuristics is becoming increasingly unlikely.

The discrepancy in findings regarding single-event probabilistic inferences with large versus small quantities should be further explored, as resolving this discrepancy will be critical to teasing apart whether logic or probability underlie these inferences. To gain additional clarity on infants' abilities, researchers should address some gaps in empirical evidence. First, the ping-pong-ball looking-time paradigm, which has been used with large populations and multi-item samples (Fig. 1b) has not yet been used with large populations and single-item sampling events. If infants succeed at this type of task, it would support the interpretation that differences between the stimuli in the lottery-machine paradigm versus the choice paradigm are responsible for the discrepant findings. One way to test this possibility directly would be to use an experimental technique that manipulates the speed and number of the moving objects to reveal infants' limits on tracking, enumerating, and extracting the ratio of such objects. Multiple-object-tracking experiments with adults suggest that the upper limit of four objects can be increased if the speed at which the objects move is reduced (e.g., Alvarez & Franconeri, 2007); thus, infants might be more or less successful at these tasks depending on the number of objects and their rate of motion.

Implications for the Development of Judgment and Decision Making

One of the most intriguing questions raised by rejecting a heuristic account of infant probabilistic inference is how this relates to well-documented heuristic use and base-rate neglect in adults. One initial caveat is that the tasks conducted with infants thus far have been necessarily much simpler in design than those used with adults, as illustrated in the experiments with infants examining representativeness (Denison et al., 2014). Relatedly, the format of the presented base rates is notably different from that in classic tasks in that they are presented visually, whereas most adult tasks were presented verbally. Because of this visual presentation, it is likely that participants encode the base rates in frequency format. As we know very well from research with adults and older children, this frequency format often facilitates the use of statistical information such as the base rate (Cosmides & Tooby, 1996; Gigerenzer, 1991; Gigerenzer & Hoffrage, 1995; Hoffrage & Gigerenzer, 1998). One practical takeaway from this is that adult comparison groups will be vital to any explorations of the development of heuristic use. This will ensure that if children show greater base-rate use than is typical of adults, the format of the base-rate information alone is not the driving force of this difference.

Second, much work is still needed to render a full picture of whether infants and very young children will commit other reasoning fallacies that stem from misuse or neglect of numerical information. Examinations of phenomena such as the “law of small numbers,” the gambler’s fallacy, the anchoring-and-adjustment heuristic, and failure to integrate base rates with diagnostic information, just to name a few, should be conducted (but for evidence that 5-year-olds can compute posterior probabilities by integrating priors and likelihoods, see Girotto & Gonzalez, 2008). The accumulation of this empirical evidence will be critical to mapping the emergence of base-rate neglect and other biases.

Current empirical work is tackling the question of whether real developmental differences exist in base rate versus heuristics use across the life span. One possibility is that heuristic use (and its corresponding biases) develop later in childhood and strengthen as learners engage in more and more real-world judgments. A recent examination of the representativeness heuristic in 4- to 6-year-old children supports this idea (Gualtieri & Denison, 2018). In these experiments, all participants were presented with child-friendly versions of the classic lawyer-engineer problem. For example, they were told that an individual who likes to play with trucks and train sets (stereotypes that a separate group of same-age children readily endorsed as being more indicative of boys than girls) was sampled from a visually presented group of eight girls and two boys. Children (and a comparison group of adults) were asked to classify the group membership of the mystery individual. By age 6, children nearly always guessed that the individual was a boy whether they were presented with this conflicting 2:8 base rate or an opposite base rate of 8:2, showing base-rate neglect at levels similar to adults in this task. It is noteworthy that, at age 4, children’s aggregated responses were much closer to the base rates, and 5-year-olds’ judgments fell in between. This suggests that favoring representativeness at the expense of base-rate increases during the preschool years.

This finding raises the question of why children would start out favoring the seemingly more rational approach and then later settle on one that is less ideal. When considering this question, it is important to keep in mind that heuristic use often leads to accurate inferences, and therefore relying on them will produce a rational response much of the time. Recent work with adults has examined the idea of “resource-rational” reasoning, in which people appear to show an intuitive sense of the costs and benefits of deploying a fully analytic strategy versus a heuristic shortcut (Griffiths, Lieder, & Goodman, 2015; Lieder, Griffiths, Huys, & Goodman, 2018a, 2018b). Although this possibility has not been investigated yet, it will be interesting to

explore whether children are developing a similar intuitive sense and might be engaging in efficient strategy selection when relying on heuristics. In other words, older children might be using strategies such as heuristic shortcuts to allow them to reason more efficiently and to conserve cognitive resources.

Implications for Improving Inductive Inference and Mathematics in Childhood

The developmental research on intuitive statistics and inductive reasoning has significant implications for later reasoning abilities. Future work should focus on these important connections. Although we discussed the idea that heuristic use might be more rational than some have previously proposed, it is still important to intervene in unequivocally errant applications of statistical concepts seen in older children and adults, such as the gambler’s fallacy. Researchers have already begun examining whether the early intuitive principles that are present in the first year can be used to improve older children’s general inductive reasoning on the basis of applications of sampling principles. For example, in one study, preschool children were given training with the ping-pong-ball paradigm in Figure 1b (Stanley & Lawson, 2014). Children were given a pretest assessing their ability to consider elements such as sample size and random sampling in real-world inductive-inference problems (e.g., guessing which kind of cookie a child might get). They then received training with ping-pong balls: While drawing balls, the experimenter remarked on the random nature of the sampling process and on the correspondence in statistical properties between the larger distribution and the items drawn. The experimenter specifically pointed out the correspondence between the randomly selected balls and the larger distribution. Posttraining tests of additional inductive-inference problems revealed that children in this training group were better able to consider statistical principles such as random sampling and sample size in their predictions than were children in a control group. This research is inspired by work with adults in which training on formal statistical concepts such as the law of large numbers has been shown to improve inductive inference (e.g., Fong, Krantz, & Nisbett, 1986). It is important to note that the experimental paradigms used for adults are set up to assess how generally participants can apply the recently trained statistical concept. Similar assessments of the generalizability of trained statistical concepts should be implemented in future training paradigms with children.

We end with a few speculations on how these infant studies may inform mathematics education in older children. Proportional reasoning, probability, and statistics

are difficult mathematical concepts to teach in schools (Bryant & Nunes, 2012). The main focus in the early years of mathematics curriculum is on learning about whole numbers via counting, addition, and subtraction. A number of researchers have argued that this whole-number focus may cause or exacerbate a “whole-number bias,” a tendency in young children to struggle with ratios and fractions because the well-learned principles governing whole numbers bias their reasoning (see Braithwaite & Siegler, 2018; Ni & Zhou, 2005; O’Grady & Xu, in press; Siegler, Thompson, & Schneider, 2011; Vamvakoussi & Vosniadou, 2010). There is support in the developmental literature for the idea that children’s familiarity with the rules of whole numbers negatively affects their proportional and probabilistic reasoning. For example, it has been shown that children perform worse on proportional-reasoning tasks when the stimuli are discrete and countable versus continuous and uncountable, suggesting that counting leads them astray in these cases (Boyer, Levine, & Huttenlocher, 2008; Jeong, Levine, & Huttenlocher, 2007). Falk et al. (2012) also show that children apply erroneous subtraction strategies and erroneous comparisons of whole numbers in numerators when computing probabilities. These findings might be the result of an overlearning of counting principles and arithmetic as they relate to whole numbers. These entrenched notions about how whole numbers work may also lead to difficulties in understanding that they cannot be rigidly applied to fractions and ratios.

The idea that children should first master whole numbers before other types of numbers is sensible, given that one needs to start somewhere, and classic developmental literature suggests that children have no intuitions about proportions and probability until well into middle childhood. However, given the recent research with infants and nonhuman primates reviewed in this article, it may be worth exploring the idea that in addition to positive integers, other types of numbers, including ratios, can be introduced earlier in education. Children appear to have intuitions about proportions and probability much earlier in development. The tasks used with infants and nonhuman primates, which present items visually in varying proportions, might be particularly good tools for introducing mathematical concepts such as proportions and probability. Further, the lottery-machine stimuli, which can be presented easily on computers, could be implemented as a game in which children can make predictions about future outcomes, as the numbers of different items change across trials. By introducing ratios, proportions, fractions, and decimals earlier in education, perhaps first in an intuitive manner and then more formally, children might become more flexible in their numerical

reasoning. This practice could potentially help students harness the intuitive understanding they already have as babies, enrich their numerical-reasoning abilities, and build a better foundation for learning high-level mathematics later on.

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Notes

1. Although probabilistic reasoning has been shown in infants and sophisticated applications of these abilities have been shown in young children, recent work has also demonstrated important limitations on how children apply probabilistic reasoning. For example, in mental-state reasoning, for which previous studies have found that children successfully infer preferences from nonrandom sampling, Garvin and Woodward (2015) found that statistical information alone was insufficient for 3-year-olds to infer preferences. Their work suggests that children may struggle to select appropriate hypotheses to consider in the first place, and verbal framing provides a context in which children can apply their probabilistic intuitions.
2. How numerosities are represented by each system differs (e.g., the approximate-number system, or ANS, represents large approximate numerosities, whereas the object-tracking system indirectly represents precise numbers up to four). Very little work with infants has examined how proportions or ratios are encoded by infants. One study by McCrink and Wynn (2007) found that 6-month-old infants’ discrimination of different ratios of visual-spatial arrays showed the same signatures of ANS as in infant studies with large numbers (e.g., Lipton & Spelke, 2003; Xu & Spelke, 2000).

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