

# On Robust Statistics for GNSS Single Point Positioning

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**Abstract**— Navigation problems are generally solved applying least-squares (LS) adjustments. Techniques based on LS can be shown to perform optimally when the system noise is Gaussian distributed and the parametric model is accurately known. Unfortunately, real world problems usually contain unexpectedly large errors, so-called outliers, that violate the noise model assumption, leading to a spoiled solution estimation. In this work, the framework of robust statistics is explored in order to provide a robust solution to the Global Navigation Satellite Systems (GNSS) single point positioning (SPP) problem. Considering that GNSS observables may be contaminated by erroneous measurements, we survey most popular approaches for robust regression and how they can be adapted into a general methodology for robust SPP.

## I. INTRODUCTION

Global Navigation Satellite Systems (GNSS) play a fundamental role on prospective applications of Intelligent Transportation Systems (ITS), as the main source of positioning information. Besides, GNSS provides timing synchronization to critical applications such as power grid or the stock market. However, GNSS performance can be easily degraded by natural phenomena and signal reflection. Navigation in urban scenarios results particularly challenging due to the presence of severe multipath effects, inducing large errors in the observed pseudorange measurements. Most positioning techniques are based on maximum likelihood (ML) estimation, since the later provides optimal solutions under the assumption of Gaussian distributed observation noise. Although this assumption is generally fulfilled for nominal GNSS open-sky conditions, positioning on signal-degraded scenarios constitutes a challenge for ML estimators such as the least-squares (LS) [1].

Thus, the GNSS community has devoted great efforts towards the development of resilient navigation solutions. One of the most popular approaches is based on solution separation –also known as consistency-checking–, where a statistical test is applied to the estimated residuals to verify whether the Gaussian assumption is fulfilled. Otherwise, combinations of subsets excluding one observation are computed and the statistical test applied again. This procedure is repeated until a fault-free subset is found. Advanced Receiver Autonomous Integrity Monitoring (ARAIM) is possibly the most well-known representative of the solution separation

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approach, becoming the *de facto* navigation method for vertical guidance in the aviation domain [2], [3]. Numerous other works have adapted consistency-checking navigation algorithms for single point positioning (SPP) in signal-degraded scenarios [4]–[7]. With the deployment of new GNSS constellations and frequencies, ARAIM-like methods pose challenging scalability issues. Since solution separation methods constitute a combinatorial problem with the number of observations and outliers, the computation complexity could potentially become an intractable problem with the growing amount of measurements.

Robust statistics provides an alternative framework for the definition of navigation methods resilient against multiple erroneous observations. Originally suggested for general data analysis in the early 1970s [8]–[10], robust estimators has experienced substantial research growth and its use has extended to manifold fields: signal processing [11]–[13], biomedical [14], [15], power systems [16], etc. In recent times, the application of robust statistics to GNSS-related problems has gained traction, especially for interference mitigation at the receiver level [17]–[22]. Similarly, the use of robust estimators to compute position, velocity and timing (PVT) solutions has been explored for both memoryless and recursive positioning [23]–[29]. However, a profound characterization of the estimators properties and an in-depth discussion on the implementation details appear to be missing.

This work introduces the principles of robust statistics for regression problems and presents three of the most popular robust methods: M-, S- and MM-estimators. Besides, a comprehensive guide on the implementation of such techniques for solving the GNSS SPP problem is detailed. Moreover, the specific challenges on the application of robust estimators for GNSS positioning are discussed. Experiments based on synthetic data are carried out to evaluate the positioning capabilities of the M-, S- and MM-estimators against classical LS. In these experiments, the pseudorange observations are contaminated with outliers of different magnitude and on diverse percentages of the data. A definition for relative Gaussian efficiency is presented, defined as the ratio on positioning accuracy between a robust estimator and the LS under nominal normal-distributed noise. Such relative efficiency is addressed for the evaluated estimators over different data volumes, to resolve whether a possible correlation between data redundancy and efficiency exists.

The rest of the paper is organized as follows. In Section 2, the basics of robust estimation are introduced. Section 3 relates the application of robust techniques for GNSS positioning. Section 4 presents the simulation results and

discusses the performance of the estimators. Finally, in Section 5 the outlook and future work are presented.

## II. BACKGROUND ON ROBUST ESTIMATION

A traditional way to represent ‘well-behaved’ data is to assume that the underlying noise is normal distributed, with known parametrization,

$$\varepsilon \sim \mathcal{N}(\mu, \sigma^2). \quad (1)$$

Thus, classical regression methods assume that  $\varepsilon$  belongs to an *exactly* known parametric distribution [30]. If this assumption holds, the LS estimate is optimal. However, several real-world measurements have confirmed the presence of heavy-tailed (or *approximately normal*) noise [31]–[33], causing estimators derived from the Gaussian probability model to be biased or even break down [11]. Under these circumstances, the robust estimators become relevant, given their capacity to provide *close-to-optimal* results in non-nominal conditions. The concept of approximate normality can be formalized by considering a proportion  $1 - \epsilon$  of the observations to be affected by Gaussian noise, while a complementary portion  $0 \leq \epsilon \leq 1$  of the data is contaminated by an unknown (potentially) non-Gaussian distribution,

$$\varepsilon \sim (1 - \epsilon) G + \epsilon H \quad (2)$$

where  $G = \mathcal{N}(\mu, \sigma^2)$  is the nominal Gaussian distribution and  $H$  is an arbitrary contaminating distribution. Notice that another approach for modeling outliers involves the use of *heavy-tailed* distributions, whose tails tend to zero at a slower rate than the Gaussian distribution. Cauchy, Laplace, Student-t or  $\alpha$ -stable distributions are examples of such heavy-tailed densities. This section introduces a basic notion on robust statistics and on some of the most well-known robust estimators for regression problems. For a detailed theoretical analysis of robust statistics, the reader is referred to classical textbooks [10], [34], [35], or the recent works [11], [36] for its application to a variety of signal processing problems.

### A. Robust Statistics Dictionary

Some basic concepts from robust statistics are introduced in this section. First, *qualitative robustness* is described adopting Hampel’s definition [8]. In plain words, if a bounded change in the distribution of the observations is seen as a bounded change in the distribution of the estimates, then the claim is that the estimator is robust. More precisely, let  $\mathcal{X} = \{x_1, \dots, x_n\}$  be a set of i.i.d. observations from a distribution  $F$ , and let  $T_n = T_n(\mathcal{X})$  be a sequence of estimates. Then  $T_n$  is called *robust* at  $F = F_0$  if the sequence of maps of distributions<sup>1</sup>,  $\mathfrak{L}_F(T_n)$  is equicontinuous at  $F_0$ , that is, if we take a suitable distance  $d_*$ , in the space of probability measures, and assume that for all  $\delta_2 > 0$  there exists a  $\delta_1 > 0$  such that,

$$d_*(F_0, F) \leq \delta_1 \Rightarrow d_*(\mathfrak{L}_{F_0}(T_n), \mathfrak{L}_F(T_n)) \leq \delta_2. \quad (3)$$

<sup>1</sup>  $\mathfrak{L}_F(T_n)$  stands for the distribution of an estimator (or test statistic)  $T_n$  under  $F$ .

Another important metric is the *breakdown point*  $\epsilon^*$ , defined as the smallest percentage of contamination that can cause the estimator to take on arbitrarily large aberrant value [8]. Later, the concept of breakdown point on finite sets was introduced in [37]. Thus, taken any sample  $\mathcal{X}$  of  $n$  observations and any estimator  $T \triangleq T_n$ . Let  $\beta(m, T, \mathcal{X})$  be the supremum of  $\|T(\mathcal{X}') - T(\mathcal{X})\|$  for all corrupted samples  $\mathcal{X}'$  where  $m$  of the original  $n$  observations are replaced by arbitrary values. Then, the breakdown point of an estimator  $T$  is defined as

$$\epsilon_m^*(T, \mathcal{X}) = \min \left\{ \frac{m}{n}, \beta(m, T, \mathcal{X}) \right\} \quad (4)$$

If a set of observation is to follow a mixture model as in Eq. 2, those healthy observations following a known distribution are referred to as *inliers*. On the other hand, observations that are well separated from the bulk of the data are generally referred to as *outliers*.

Robust estimators provide resiliency to outliers, but they do it at the price of some performance degradation under the nominal model, i.e., when all observations are inliers. Such degradation is quantified via the *loss-of-efficiency* (LoE), also known as *relative* or *Gaussian efficiency*, defined as the performance ratio between a robust estimator and the optimal method (e.g., the LS) under the nominal noise model.

### B. Robust Estimates for Regression Problems

Consider a linear regression problem  $y_t = \mathbf{z}_t^\top \mathbf{x} + n_t$ , with  $t = 1, \dots, N$ , and  $\mathbf{x}$  the unknown parameters, or in vector form,  $\mathbf{y} = \mathbf{Z}\mathbf{x} + \mathbf{n}$ . We can define a vector  $\mathbf{r} = \mathbf{y} - \mathbf{Z}\mathbf{x}$  of observation residuals. The regression is generally solved applying a LS estimator (minimization of the  $\ell_2$ -norm of the residuals),

$$\hat{\mathbf{x}}_{LS} = \arg \min_{\mathbf{x}} \|\mathbf{y} - \mathbf{Z}\mathbf{x}\|^2 \Rightarrow \arg \min_{\mathbf{x}} \sum_{i=1}^N \left( \frac{r_i(\mathbf{x})}{\sigma_i} \right)^2, \quad (5)$$

which is optimal when the Gaussian noise assumption for  $\mathbf{n}$  holds. However, it lacks robustness as even a single outlier could completely spoil the estimation. A first approach towards protecting against outlying measurements is the *least-absolute value* or  $\ell_1$ , consisting on the substitution of the squared residuals as

$$\hat{\mathbf{x}}_{\ell_1} = \arg \min_{\mathbf{x}} \sum_{i=1}^N \left| \frac{r_i(\mathbf{x})}{\sigma_i} \right|. \quad (6)$$

Nonetheless, the  $\ell_1$  method retains a sum of residuals and thus the influence of outliers is still unbounded. This problem can be generalized by considering a general loss function  $\rho(x)$  (a.k.a.  $\rho$ -function). For instance,  $\rho_{LS}(x) = x^2$  and  $\rho_{\ell_1}(x) = |x|$  correspond to the aforementioned estimation approaches. The framework of robust statistics proposes loss functions  $\rho(\cdot)$  such that the estimates are nearly optimal when the noise is exactly normal and nearly optimal when the noise is approximately normal (e.g., contaminated normal). The influence function (a.k.a.  $\psi$ -function) is defined as the bias impact of an infinitesimal contamination on the estimator  $\psi(x) = \frac{\partial \rho(x)}{\partial x}$ . Several robust estimators of regression

have been proposed in the literature, the most popular being: *i) M-estimate, ii) S-estimate, and iii) MM-estimate*. In the sequel, the loss functions for robust statistics are introduced, alongside some details on the robust estimators, for which Fig. 1 provides some pictorial support.

1) *Huber and Tukey Families of Loss Functions*: The key idea behind robust estimation is to use loss functions which appropriately penalize measurements with outliers. Several loss functions exist in the literature, the most common being Huber and Tukey's bisquare families of functions. The family of Huber functions is defined as

$$\rho_a^H(x) = \begin{cases} x^2 & \text{if } |x| \leq a \\ 2a|x| - a^2 & \text{if } |x| > a \end{cases}, \quad (7)$$

$$\psi_a^H(x) = \begin{cases} x & \text{if } |x| \leq a \\ a \operatorname{sgn}(x) & \text{if } |x| > a \end{cases}, \quad (8)$$

$$W_a^H(x) = \min \left\{ 1, \frac{a}{|x|} \right\}, \quad (9)$$

then  $\rho_a^H(x)$  is quadratic around 0 and increases linearly with  $x$ . In the case of location estimation, the limit cases,  $a \rightarrow \infty$  and  $a \rightarrow 0$  correspond to the mean and median estimates, respectively. A desirable property of  $\rho$ -functions is boundedness, which implies redescending  $\psi$ -functions that tend to 0 at infinity. A popular choice is the Tukey's bisquare or biweight family of functions,

$$\rho_c^B(x) = \begin{cases} 1 - \left(1 - \left(\frac{x}{c}\right)^2\right)^3 & \text{if } |x| \leq c \\ 1 & \text{if } |x| > c \end{cases} \quad (10)$$

$$\psi_c^B(x) = x \left(1 - \left(\frac{x}{c}\right)^2\right)^2 I(|x| \leq c), \quad (11)$$

$$W_c^B(x) = \left(1 - \left(\frac{x}{c}\right)^2\right)^2 I(|x| \leq c), \quad (12)$$

with  $c > 0$  a constant parameter and  $I(|x| \leq c)$  the indicator function, i.e.,  $I(|x| \leq c) = 1$  if  $|x| \leq c$ , and 0 if  $|x| > c$ .

Typically, the constant parameter in both functions are fixed to achieve a given efficiency to the normal distribution. For a 95% of efficiency,  $a = 1.345$  for the Huber function, and  $c = 4.685$  for the Tukey function.

2) *M-estimator*: the M-estimate of regression is defined as

$$\hat{\mathbf{x}}_M = \arg \min_{\mathbf{x}} \sum_{i=1}^N \rho \left( \frac{r_i(\mathbf{x})}{\hat{\sigma}} \right), \quad (13)$$

with  $\hat{\sigma}$  an estimate of the scale of errors  $\mathbf{n}$ , or equivalently, as the solution to

$$\sum_{i=1}^N \psi \left( \frac{r_i(\mathbf{x})}{\hat{\sigma}} \right) \frac{\partial (r_i(\mathbf{x})/\hat{\sigma})}{\partial \mathbf{x}} = \mathbf{0}, \quad (14)$$

which is commonly solved by an Iteratively Reweighted LS (IRLS), with an instrumental weight function defined as

$$W(x) = \begin{cases} \psi(x)/x, & \text{if } x \neq 0 \\ \psi'(0), & \text{if } x = 0 \end{cases}, \quad (15)$$

to provide the convenient alternative formulation,

$$\sum_{i=1}^N W(r_i/\hat{\sigma}) \partial \left( \left( \frac{r_i}{\hat{\sigma}} \right)^2 \right) / \partial \mathbf{x} = \mathbf{0}. \quad (16)$$

Solving such system requires finding the state estimate *per se* as well as the weights for each of the observations according to the corresponding weighting function. Notice that a normalization using the dispersion of the residuals  $\hat{\sigma}$  is included in the formulation, because these estimates are not scale equivariant. An estimate of the residuals dispersion must be used, for instance, the normalized median absolute deviation  $\hat{\sigma}_{\text{MAD}}$ , defined as

$$\hat{\sigma}_{\text{MAD}}(\mathbf{x}) = c_m \operatorname{Med}(|\mathbf{x} - \operatorname{Med}(\mathbf{x})|) \quad (17)$$

being  $\operatorname{Med}(\mathbf{x})$  the median of  $\mathbf{x}$ , and  $c_m$  a normalizing constant ( $\approx 1.4815$  for the normal case).

3) *S-estimator*: the S-estimate of regression is defined as the estimator that minimizes the robust scale M-estimate,

$$\hat{\mathbf{x}}_S = \arg \min_{\mathbf{x}} s_M(\mathbf{r}(\mathbf{x})), \quad (18)$$

with  $s_M(\mathbf{r}(\mathbf{x}))$  the M-estimate of scale, which satisfies

$$\frac{1}{N} \sum_{i=1}^N \rho \left( \frac{r_i(\mathbf{x})}{s_M(\mathbf{r}(\mathbf{x}))} \right) = b, \quad (19)$$

and thus,

$$\hat{\mathbf{x}}_S = \arg \min_{\mathbf{x}} \sum_{i=1}^N \rho \left( \frac{r_i(\mathbf{x})}{\hat{s}} \right), \quad \hat{s} = s_M(\mathbf{r}(\hat{\mathbf{x}}_S)) \quad (20)$$

Again this is solved by an IRLS. A typical choice is the bisquare scale with  $\rho(x) = \min\{1 - (1 - x^2)^3, 1\}$  and  $b = 0.5$ . In this case,  $W(x) = \min\{3 - 3x^2 + x^4, 1/x^2\}$ , where it's clear that larger values of  $x$  have smaller weights. S-estimator are characterized by a high breakdown point, while attaining a low efficiency at the normal distribution.

4) *MM-estimator*: this robust estimator is designed to achieve both high efficiency and high breakdown point simultaneously. If we consider two bounded loss functions,  $\rho_0$  and  $\rho_1$ , which satisfy  $\rho_1 < \rho_0$ , then the MM estimator is defined as

$$\hat{\mathbf{x}}_{MM} = \arg \min_{\mathbf{x}} \sum_{i=1}^N \rho_1 \left( \frac{r_i(\mathbf{x})}{s_N(\mathbf{r}(\hat{\mathbf{x}}_1))} \right), \quad (21)$$

where  $\hat{\mathbf{x}}_1$  is consistent and high BP estimate of  $\mathbf{x}$ , and  $s_N(\mathbf{r}(\hat{\mathbf{x}}_1))$  is the M-estimate of scale of the residuals of  $\hat{\mathbf{x}}_1$ , computed using  $\rho_0$  and  $b$ .

The MM-estimate is build up with three steps:

- 1) Compute an initial consistent S-estimate of  $\mathbf{x}$ ,  $\hat{\mathbf{x}}_1$ , with a high BP but possibly low normal efficiency.
- 2) Compute a M-estimate of the scale of the residuals  $s_N(\mathbf{r}(\hat{\mathbf{x}}_1))$  using the high BP estimate  $\hat{\mathbf{x}}_1$ .
- 3) Compute the regression M-estimate starting at  $\hat{\mathbf{x}}_1$ , considering the robust scale estimate  $s_N(\mathbf{r}(\hat{\mathbf{x}}_1))$  and using the recursive IRLS solution.

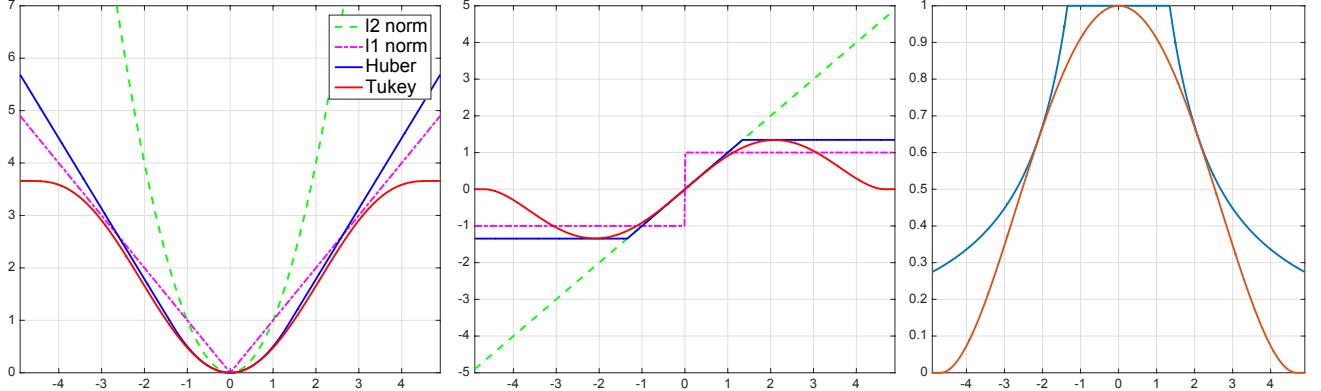


Fig. 1:  $\rho(x)$  (left),  $\psi(x)$  (middle) and  $W(x)$  (right) for: i)  $\ell_2$ -norm (LS), ii)  $\ell_1$ -norm, iii) Huber fct with  $a = 1.345$ , and iv) Tukey fct with  $c = 4.685$ .

### III. ROBUST STATISTICS FOR GNSS POSITIONING

The GNSS-based positioning principle consists in solving a geometric problem from the measured ranges to the visible satellites, whose positions are known. Assuming that  $n \geq 4$  satellites are tracked, then the observation model to relate the code pseudoranges to the unknown receiver coordinates is as follows:

$$R_i = \|\mathbf{p}_i - \mathbf{p}\|^2 + c(\delta t - \delta t_i) + I_i + Tr_i + \varepsilon_i \quad (22)$$

where the subscript  $i = \{1, \dots, n\}$  refers to the  $i$ -th satellite,  $R$  is the observed pseudorange,  $\mathbf{p}_i$  and  $\mathbf{p}$  denote the satellite and receiver positions respectively,  $c$  is the speed of light and  $\delta t$  is the receiver clock offset. Besides,  $I$  and  $Tr$  denote the ionospheric and tropospheric corrections and  $\varepsilon$  agglomerates the remaining unmodeled errors (e.g., multipath effects, instrumental delays, phase biases, etc.). The GNSS positioning problem is generally formulated as a regression problem as:

$$\mathbf{y} = h(\mathbf{x}) + \varepsilon \quad (23)$$

where  $\mathbf{y}$  is the  $n$ -dimensional observation vector,  $h(\cdot)$  is the observation model from (22) and  $\mathbf{x} = [\mathbf{p}^\top, c\delta t]^\top$  is the state to be estimated. The LS adjustment is the most commonly used method for the estimation of the regression problem of Eq. 23. Since GNSS SPP involves a nonlinear observation model, the problem is typically linearized and solved applying an iterative Gauss-Newton method as follows

$$\Delta \mathbf{x} = (\mathbf{H}^\top \mathbf{W} \mathbf{H})^{-1} \mathbf{H}^\top \mathbf{W} \mathbf{y} \quad (24)$$

$$\hat{\mathbf{x}}^k = \hat{\mathbf{x}}^{k-1} + \Delta \mathbf{x} \quad (25)$$

where  $\mathbf{H}$  is the Jacobian matrix for the observation model, also known as geometry matrix. That linearization is performed around some guess point  $\hat{\mathbf{x}}^{k-1}$  for the  $k$ -th iteration of the method, and  $\Delta \mathbf{x}$  provides the update for that iteration which will be used to linearize at iteration  $k+1$  as in (25).  $\mathbf{W}$  is the weighting matrix for the observations. Classical SPP solutions take  $\mathbf{W}$  as the inverse of the observations covariance matrix  $\mathbf{R}$ . Stochastic modelling of pseudorange

observations has been a recurrent topic within the GNSS community. A simplification commonly used is to assume that the observations noise is uncorrelated, zero-mean normal distributed  $\varepsilon_i \sim \mathcal{N}(0, \sigma_i^2)$  [38]. Thus, the covariance is given by

$$\mathbf{R} = \mathbf{W}^{-1} = \text{diag}(\sigma_1^2, \dots, \sigma_n^2) \quad (26)$$

where  $\sigma_i^2$  is derived from combining the uncertainty of the different error sources (satellite ephemeris and clock, ionosphere, troposphere, multipath and receiver noise), as in [39], [40] or from error models dependent on the satellite elevation and/or the signal carrier-to-noise density ratio [41]–[43].

Algorithm 1 describes the IRLS process for the robust estimation of the GNSS SPP. Notice that WLS (a short for weighted least squares) refers to the iterative Gauss-Newton described in (24)–(25), and MAD is defined in (17).  $N$  and  $\delta$  denote the maximum number of iterations of the iterative Gauss-Newton method and the convergence criteria, respectively. The choice of the influence function and the scale estimate is subject on the robust estimator applied – e.g., for the M-estimator, one might use the Huber function in (8) and the MAD as scale estimate.

Remarkably, the application of robust estimators to GNSS positioning poses specific challenges. On the one hand, the observation model  $h(\cdot)$  is nonlinear. Thus, the IRLS procedure for finding the observations weights based on the M-estimator concatenates with the iterative LS used for dealing with the model nonlinearity. On the other hand, GNSS PVT problems are characterized by presenting *fat* data samples, namely, there is a low redundancy of observations. Since generally only around a dozen satellites are tracked and at least four parameters are to be estimated, GNSS SPP constitutes a severe case of low redundancy regression problem [44]. Lastly, the general assumption on robust statistics of independent and identically distributed noise is not met for the GNSS case. Not only are GNSS observations noise uniquely described using stochastic models, but the assumption of independent noise can be violated for satellites

### Algorithm 1 IRLS procedure for robust SPP

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1: Initial WLS  $\rightarrow \mathbf{x}^0, \mathbf{r}^0 = \arg \min_{\mathbf{x}} \|\mathbf{y} - \mathbf{Hx}\|_W^2$ 
2: Initial scale  $\rightarrow \hat{\sigma}^0 = \text{MAD}(\mathbf{r}^0)$ 
3: Normalized residuals  $\mathbf{d}^0 = \mathbf{r}^0 / \hat{\sigma}^0$ 
4: for  $k := 1, 2, \dots, N$  do
5:    $\mathbf{w}^k = \psi(\mathbf{d}^{k-1}) / \mathbf{d}^{k-1}$ 
6:    $\mathbf{W} = \text{diag}(w_1^k, \dots, w_n^k)$ 
7:   WLS  $\rightarrow \mathbf{x}^k, \mathbf{r}^k$ 
8:   Estimate scale  $\rightarrow \hat{\sigma}^k(\mathbf{r}^k)$ 
9:    $\mathbf{d}^k = \mathbf{r}^k / \hat{\sigma}^k$ 
10:  if  $\|\mathbf{x}^k - \mathbf{x}^{k-1}\| < \delta$  then
11:    Stop
12:  end if
13: end for

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of similar direction-of-arrival (e.g., for multipath and none line of sight effects), or for all satellites (e.g., under the influence of a jamming attack or an ionospheric storm).

#### IV. TEST AND RESULTS

The performance of robust estimators for GNSS positioning is assessed using a simulated environment and compared to classical WLS. Different percentages of outlying observations  $\epsilon$  and outlier magnitudes are considered. The magnitude of the outliers  $\alpha$  is defined as the ratio between inlier, or *healthy* observations, and outliers. The skyplot of the tracked satellite is as shown in Fig. 2 and results are obtained after averaging  $10^4$  Monte Carlo runs. For the simulation of

TABLE I: Parameters for the Monte Carlo simulation.

UTC time	15/05/2017 09 : 30 : 00
Location	Koblenz, Germany (50°21'56"N, 7°35'55"E)
Number of satellites $n$	10
Observation variance noise [m <sup>2</sup> ]	4
Outlier percentage $\epsilon$	0 - 10 - 20 - 30 - 40
Outlier magnitude $\alpha$	1 - 3 - 6 - 10 - 30 - 60 - 100

the observations, a simplified model was considered, where the pseudorange measurements correspond to the geometric distance to the satellites and a simulated receiver clock offset, thus omitting the effects due to atmospheric propagation and the errors in the satellites ephemeris and clock offsets. The inlier observation noise follows a zero-mean normal distribution, whose variance noise is indicated in Table I. Similarly, the noise present in outlying observations follows a zero-mean normal distribution with a variance  $\alpha$  times larger than that of the healthy observations. First, a simulation is realized based on the actual positions of GPS satellites, as shown in the skyplot of Fig. 2, assuming that the receiver is located in Koblenz (Germany) in May 2017. The evaluated estimators are the regular WLS, the M estimator on the Huber function ( $a = 1.345$ ), the S estimator on the Tukey function ( $a = 4.685$  and  $b = 0.5$ ) and the MM estimator (applying on a first stage a S estimator for the scale estimate

and later a M estimator, using the same tuning parameters as stated previously). The first row of Fig. 3 shows the

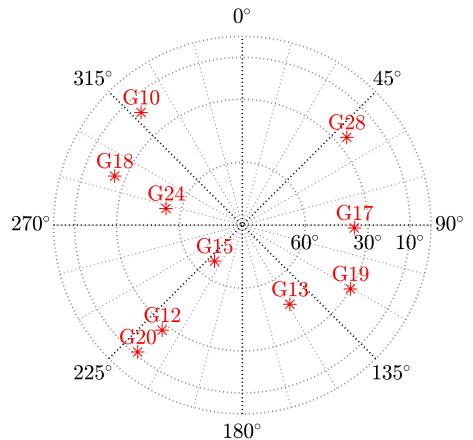


Fig. 2: Skyplot of the tracked satellites for the simulations.

positioning root mean squared error (RMSE) on the ordinate axis, with the magnitude of the outliers being depicted on the abscissa axis. As expected, the LS estimation gets spoiled by the contaminated observations, presenting a bias proportional to the size of the outliers. On the other hand, the M-, S- and MM-estimators exhibit certain resilience against the outliers. For a contamination of 10%, the three robust estimators cope perfectly with the contaminated data. Moreover, the performance increases with the size of the outliers, since the detection of these get facilitated by their great impact on the estimation. For large ratios of contaminated data (Figs. 3 (b) and (c)), the characteristics of the estimators become more evident. Since the Huber function applied the M estimation is not redescending – i.e., the effects of the outliers do not get completely eliminated –, the performance of the M estimation rapidly decays. On the contrary, the S and MM estimators make use of the Tukey function, which utterly bounds the effects of the observations presenting the largest residuals. Fig. 3 (c) makes evident the need for observation redundancy to ensure the correct functioning of the robust estimators, since the overall positioning performance gets heavily degraded. Nonetheless, the differences on performance between the M-, S- and MM-estimators support the hypothesis suggested on classical robust theory, for which the S- and MM-estimators pose a higher breakdown point compared to the M-estimator.

Given the prospective scenario in which four GNSS constellations will be fully deployed, it results of great interest the performance characterization of robust estimators under a large number of observations available. Thus, a second experiment is carried out by simulating  $n = 40$  satellites (azimuth  $\sim \mathcal{U}(0, 2\pi)$ , elevation  $\sim \mathcal{U}(0, \pi/4)$  and distance  $\sim \mathcal{N}(20.200[\text{km}], 2.000[\text{km}^2])$ ). The second row of Fig. 3 shows the positioning performance of the evaluated WLS and robust methods. Despite the large number of observations, the LS estimation results as spoiled as with a reduced number of measurements, asserting the hypothesis of minimum robustness for classical ML methods. Contrarily, the robust

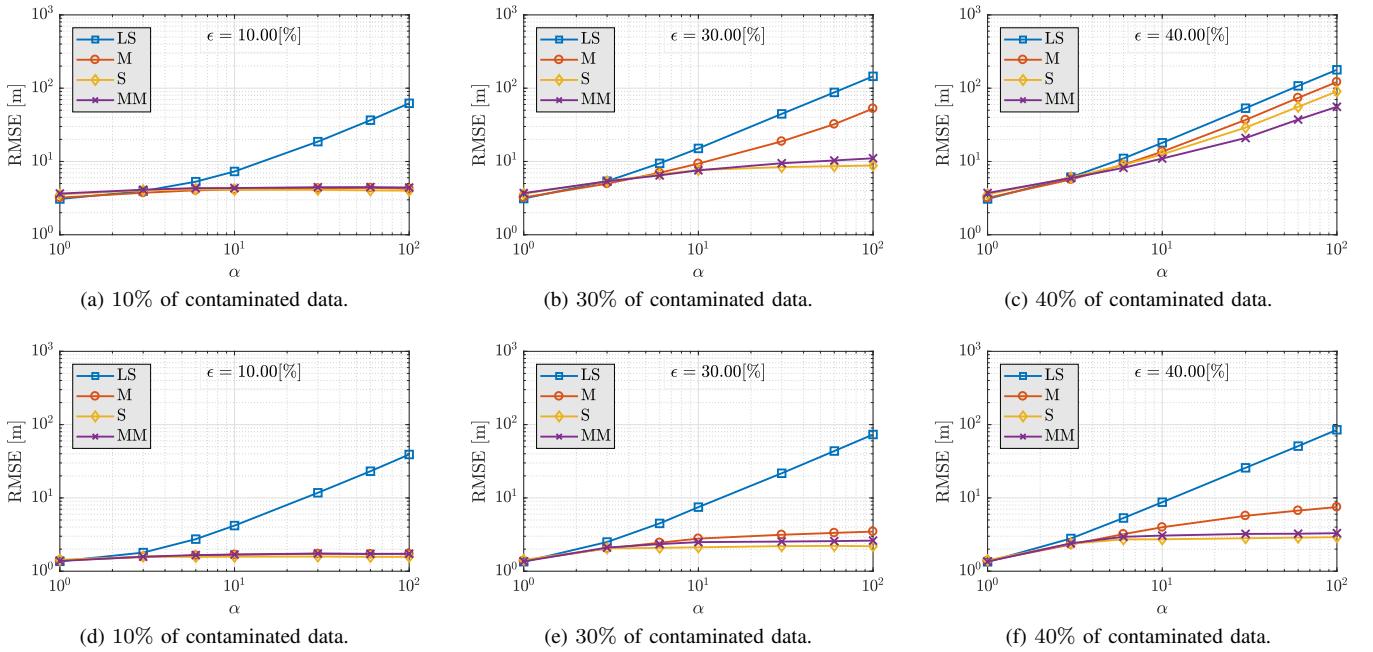


Fig. 3: RMSE positioning error for  $\epsilon \in \{10, 30, 40\}\%$  contamination data (each column) and  $n \in \{10, 40\}$  pseudorange observations (each row).

estimators are capable of successfully bounding the effects of outliers, even for the case of 40% data contamination. Again, the S- and MM-estimators manifest the best performance among the robust methods.

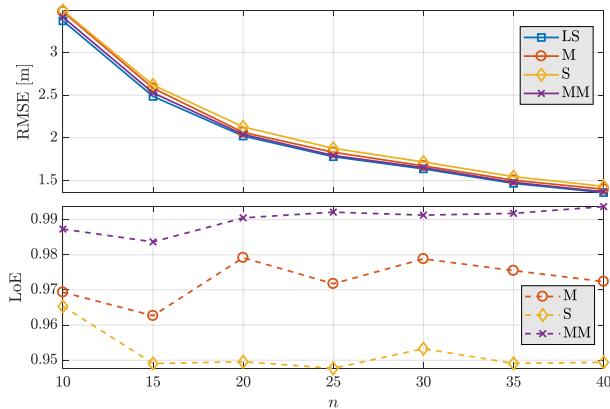


Fig. 4: RMSE performance (top) of LS and robust estimators as a function of the number of measurements and loss-of-efficiency (bottom) comparison of robust methods.

Finally, the Gaussian efficiency of the estimators is studied from the point of view of the loss-of-efficiency (LoE).  $\text{LoE} \in [0, 1]$  is defined as the ratio between the RMSE of the LS and a particular estimator. Given that LS is an optimal estimator for the normal distributed noise, the higher the LoE for an estimator is, the more efficient at normal distribution such estimator is. Fig. 4 (top) depicts the RMSE of the evaluated methods against the number of observations simulated. While in general the positioning improves with the

number of measurements, the LoE of an estimator appears detached from the number of observations, as displayed in Fig. 4 (bottom). The S-estimator presents the lowest LoE and, thus, the poorest Gaussian efficiency. On the other hand, the MM-estimator holds a LoE of approximately 0.99 and it represents the most efficient among the compared methods. Given that MM-estimator poses, together with the S-estimator, the best performance against high percentage of contaminated observations, we might conclude that the MM-estimator resembles the best robust method for the GNSS SPP problem.

## V. OUTLOOK AND FUTURE WORK

This paper provides a brief overview of robust statistics and how it can be used to enhance the resilience of GNSS SPP solutions in the presence of outliers, caused in practice by multipath propagation or hardware malfunctioning for instance. SPP can be seen as a regression problem, for which this paper presents its robust version leveraging the sound theory of robust statistics. At the same time, the article discusses the specific aspects of applying robust regression to GNSS SPP solvers, and support the discussion with simulation results showing the improvements of such methods as well as their characterization. Future research will provide a better understanding of the loss-of-efficiency incurred by those methods; as well as the relaxation of the i.i.d. assumption among different satellites, and the use of robust techniques in recursive versions that yield to more sophisticated PVT solutions.

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