Analysis of Ground Effect for Small-scale UAVs in Forward Flight

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Abstract—The paper investigates how the behavior of small-scale Unmanned Aerial Vehicles (UAVs) is influenced by the system’s close proximity to the ground/rigid surfaces both at hover and in forward flight. We perform an extensive experimental study where a quadrotor is tasked with flying in forward velocities in the range of 0-8 m/s, and at altitudes that range between 0.05-0.5 m. Experimental data are used to evaluate four existing ground effect models. Results suggest that existing models for helicopters and in-hover multi-rotors cannot fully describe the forward motion of a quadrotor when it operates close to ground. We introduce two new data-driven models for rotorcraft operating in ground effect both at hover and in forward flight, and evaluate the proposed models with another quadrotor of different size. The proposed models simultaneously consider several operating conditions, which are parameterized by the vehicle’s forward velocity and altitude. The models link the thrust produced when operating in ground effect (IGE) and hovering out of ground effect (OGE) as forward velocities vary. This information can be incorporated into flight controllers for robust and adaptive UAV flight, and can benefit motion planners for safe and energy efficient near-ground trajectory planning.

Index Terms—Aerial Systems: Mechanics and Control; Calibration and Identification; Performance Evaluation and Benchmarking; Ground Effect; Quadrotors

I. INTRODUCTION

ROTORCRAFTS experience ground effects when operating in close proximity to rigid surfaces, impacting performance in scenarios such as take off, landing, hovering, and forward flight near ground. Near-ground operations are unavoidable in applications including package delivery [1], plant density estimation [2], cooperative construction [3], and autonomous inventory-taking in large warehouses [4] when utilizing Unmanned Aerial Vehicles (UAVs). The capability to predict the behavior of small-scale UAVs both at hover and in forward flight when operating close to ground can help design more efficient motion planners and controllers for autonomous UAV operation in cluttered environments.

Similar to other aerodynamic effects [5], [6], ground effect can be taken into consideration to generate near-ground energy-efficient trajectories. Operating in ground effect (IGE) can be more energy efficient than operating out of ground effect (OGE) in terms of lift-to-drag ratio [7]. The higher the ratio, the more efficient the vehicle is. In steady-state flight, lift balances the vehicle’s weight. However, as the vehicle moves forward, the amount of lift produced decreases due to trailing vortices. When the aircraft operates near ground, the ground alters the airflow and partially blocks the trailing vortices [7]. As such, more lift, as well as less induced drag, is generated, and therefore, less thrust is required in order to balance the drag and maintain a desired forward velocity [7].

For energy-aware motion planning, minimum-energy paths can be found with respect to motor angular velocities [8], [9], since required power and thrust have been found to scale proportionally with the cube and square of angular velocity, respectively [7], [10], [11]. Hence, one can command the vehicle to operate close to a rigid surface at a feasible forward velocity to consume less energy. To this end, it is important to study the relationship between forward velocity, distance from the ground, and corresponding required thrust, in order to understand the power consumption in ground effect.

Besides energetic gains on robotic flight, better understanding of ground effect both at hover and in forward flight can provide useful information for robot motion planning and control. Accurate models for ground effect in forward flight, when linked to a robot’s characteristic length (e.g., the propeller radius), can indicate safe distances for vehicles to keep not only from the ground, but also from other vehicles in multi-robot teams (e.g., [12], [13]). This information is important when developing robust and adaptive controllers for applications like autonomous landing [14], perching [15], and high-speed flight in confined spaces [16].
Our work improves the understanding of how proximity to the ground affects the behavior of small-scale rotorcraft UAVs across operating conditions in terms of altitude and forward velocity. This is the first study that captures ground effects through extensive indoor experimentation across several altitudes (0.05 – 0.5 m) and forward velocities (0 – 8 m/s). Data are used to evaluate existing models in the literature, and to help derive new ones that are amenable to control. Existing models are found insufficient to accurately capture ground effect in forward flight. To address this gap, our proposed models blend data-driven methods with non-dimensional analysis. The proposed models’ structure brings forward clear and intuitive relations between key robot characteristics (rotor induced velocity at hover and propeller radius), and important physical operation quantities (forward velocity and altitude). The models’ generalization capability is evaluated with data from another quadrotor of different frame size and mass.

II. BACKGROUND

Ground effect for conventional helicopters at hover has been studied extensively. When hovering close to ground, rotor thrust increases at constant power. Cheeseman & Bennett [17] proposed an analytical model using the method of images. Hayden [18] identified the influence of ground effect at hover from experimental observations. Both models relate the thrust generated by a single propeller to the distance from the ground.

The presence of multiple rotors may lead to behaviors that cannot be captured by single-rotor models. Related work [19]–[21] has evaluated single-rotor models for ground effect using quadrotors, and demonstrated the existence of ground effect at higher altitudes than predicted analytically [17]. One possible explanation is the strong flow interactions between multiple rotors [22]. Thus, models for single-rotor vehicles cannot be applied directly to multi-rotor ones.

Recent efforts seek to understand the impact of ground effect in small-scale quadrotors. Li et al. [14] presented an improved model to compensate for the increase of thrust in ground effect under constant power, and experimentally demonstrated its efficacy within an altitude controller for autonomous landing. Sanchez-Cuevas et al. [23] further considered the influence of rotor placements, flow recirculation, and the central body lift. Models of ground effect for a hovering quadrotor can also be derived through data-driven methods [24] based on the principal orthogonal decomposition (POD) [25] or appropriate low-dimensional stochastic modeling [26]. However, these models apply to hover, and quantify ground effect as a function of altitude. Integrating forward velocity remains a challenge.

In forward flight, ground effects are more complex because of the complicated flow states near the rotor. With a forward velocity, a region of flow recirculation upstream of the rotor is formed, which influences the required power as the forward velocity changes. Hence, rotor performance in ground effect tends to differ between low and high forward velocity. Multiple models have been developed to simulate the flow near rotors [19], [27]–[30]. However, when comparing with experimental results, these models are inadequate to predict in-ground-effect rotor performance for small-scale quadrotors in forward flight. The present paper fills this gap.

III. DATA COLLECTION AND ANALYSIS

We collect data from two distinct quadrotor UAVs (Fig. 1). The first dataset is from an AscTec Hummingbird, which is used to evaluate existing models and to train our proposed models. The second dataset is from a Bitcraze Crazyflie2.0 which is used to validate our proposed models. Both vehicles are commanded to follow pre-planned trajectories. Flight altitude, forward velocity, and 3D position and orientation are measured at 100Hz via motion capture. IMU measurements, rotor RPM (for Hummingbird), and motor power consumption (for Crazyflie) are recorded through the vehicles’ firmware.

For Hummingbird, thrust is computed directly from rotor RPM [31]. For Crazyflie, thrust is inferred from motor power consumption via the manufacturer’s power-thrust curves.

A. Experimental Setup

1) Hummingbird Dataset: Experiments with AscTec Hummingbird are conducted in an 27 m L × 6.7 m W × 4.6 m H indoor robot testing area. The propeller radius is R = 0.1 m. The total mass is m = 0.551 kg. We consider eleven distinct forward velocities (V ∈ {0, 0.5, 1, 1.5, 2, 3, 4, 5, 6, 7, 8} m/s ; V = 0 m/s corresponds to hover), and eight IGE altitudes (z ∈ {0.05, 0.1, 0.15, 0.2, 0.25, 0.3, 0.4, 0.5} m). A PD controller is used to track desired trajectories. To avoid crashing to the ground at high speeds due to large attitude, we remove altitudes lower than 0.1 m, 0.15 m, and 0.2 m from 6 m/s, 7 m/s, and 8 m/s flights, respectively. This leads to a total of 82 distinct case studies. For each case study, we collect 20 experimental trials. To account for variations that may exist (e.g., due to noise) but are hard to model and/or predict, we perform variance reduction by averaging over the temporal duration of a constant velocity trajectory segment in each trial, and then averaging over all trials for each case study. The outcome is then used to train the proposed models.

We generate minimum-snap energy efficient trajectories [31], [32] (Fig. 2) for Hummingbird. Each trajectory is designed to have two key segments, an IGE and an OGE segment. We maximize the duration of constant velocity segments while adhering to workspace restrictions, which requires large accelerations at the beginning and at the end of each segment. However, large accelerations are difficult to achieve since they require large attitude changes, which could result in the arms of the robot contacting the ground. To mitigate this, when entering and exiting the IGE segments, the robot starts higher than the nominal IGE height and descends while accelerating laterally. In Fig. 2, starting from position 1⃝, the vehicle accelerates to reach the desired velocity V and height z at position 2⃝. Then, the vehicle moves forward in a straight line from position 2⃝ to 3⃝ at constant velocity V and constant height z. From position 3⃝, the vehicle starts to decelerate and rest at position 4⃝. Later on, the vehicle follows similar process along positions 4⃝, 5⃝, 6⃝, 1⃝, with height at 5⃝ and 6⃝ being set at z = 1 m. The ground effect can be significant up to 5R above the ground for multi-rotor vehicles [19]–[21]. The return trajectory at z = 1 m satisfies the OGE condition.

These are the commanded altitudes and forward velocities; actual values may vary due to process noise and measurement errors.
2) Crazyflie Dataset: Experiments with a Crazyflie are conducted in a different, 7 m L × 5.5 m W × 3 m H indoor robot testing area. The propeller radius is \( R = 0.023 \) m. The total mass of the vehicle is \( m_0 = 0.032 \) kg.

As the size of Crazyflie is much smaller compared with Hummingbird, it is reasonable to non-dimensionalize the commanded altitude and forward velocity. Doing so facilitates more direct comparisons between the two robots. We use two non-dimensional quantities: 1) the ratio of altitude to propeller radius, that is, \( \frac{h}{R} \), and 2) the ratio of forward velocity to induced velocity at hover, that is, \( \frac{V}{V_h} \).

Operating conditions for Crazyflie are thus determined based on non-dimensionalized altitudes and velocities of Hummingbird. Due to the limitation of maximum velocity for Crazyflie and the constrained size of testing area, we choose five distinct forward velocities \( V \in \{0, 0.52, 1.05, 1.57, 2.10\} \) m/s (corresponding to \( V \in \{0, 0.5, 1, 1.5, 2\} \) m/s for Hummingbird), and six IGE altitudes \( z \in \{0.035, 0.046, 0.058, 0.069, 0.092, 0.115\} \) m (corresponding to \( z \in \{0.15, 0.2, 0.25, 0.3, 0.4, 0.5\} \) m for Hummingbird). Further, we add the OGE altitude, set at 1 m. This leads to a total of 35 distinct case studies. For each case study, we collect 20 experimental trials. The Crazyflie follows straight-line trajectories. A geometric controller [31], [33] is used to track desired trajectories with the Crazyflie.

**B. Analysis of Experimental Data**

Experimental trials are parameterized based on the UAV’s forward velocity and altitude. To quantify the produced rotor thrust along a trajectory, one can follow the aerodynamic equations commonly used in rotorcraft [7]

\[
T = 2\rho_a V_i \sqrt{(v_\infty \cos \alpha)^2 + (v_\infty \sin \alpha + v_i)^2},
\]

where \( \rho_a \) is the density of air, \( \alpha \) is the angle of attack, \( v_\infty \) and \( v_i \) are the free-stream velocity and induced velocity, respectively. Note that \( v_\infty = 0 \) at hover. Next, the induced velocity \( v_i \) in forward flight, \( v_i \), can be found as [7]

\[
v_i = \frac{v_h^2}{\sqrt{(v_\infty \cos \alpha)^2 + (v_\infty \sin \alpha + v_i)^2}},
\]

where \( v_h \) is the induced velocity at hover given by

\[
v_h = \sqrt{\frac{T_h \omega}{2\rho_a \pi R^2}}.
\]

Term \( T_h \omega \) is the required thrust to hover for a single rotor; under ideal conditions it equals \( mg/4 \) for a quadrotor of mass \( m \). We denote the thrust produced by each propeller in OGE and IGE, \( T_{OGE} \) and \( T_{IGE} \), respectively. Note that instead of applying (1), thrust is directly calculated from firmware data. To create the models (based on Hummingbird data) we use the vehicles firmware to calculate the thrust as per \( T = k_f \omega^2 \).

Thrust coefficient \( k_f \) for Hummingbird is found experimentally and set at \( 5.95 \times 10^{-8} \) N/RPM\(^2 \). For Crazyflie, we calculate thrust by directly converting consumed motor power per the manufacturer’s power-thrust curves.

Figure 3(a) depicts \( T_{OGE} \) as forward velocity \( V \) varies for Hummingbird. The solid line (in red) indicates thrust at hover \( T_h = mg \); marks (in blue) depict the average OGE thrust. We observe that the thrust remains practically constant when \( V/v_h \) is in the range [0, 0.7]. As forward velocity increases, the vehicle pitches forward more, the angle of attack increases, and the rotor induced velocity increases as per (2). Produced rotor thrust increases as per (1), thus decreasing the required thrust the flight controller needs to command. When \( V/v_h > 0.7 \), \( T_{OGE} \) starts to decrease. Thrust keeps decreasing and reaches curve minima around \( V/v_h = 1.4 \). When \( V/v_h > 1.4 \), thrust increases again. One explanation is that when forward velocity increases over \( V/v_h > 1.4 \), drag dominates and cancels the effect of increased induced velocity [34], [35]; more thrust is required to maintain constant OGE forward velocity.

Analysis in Section V is based on the ratio \( T_{IGE}/T_h \). It has been found [17] that the rotor thrust increases for given power as it approaches the ground due to ground effect. Under the constant-power assumption, some existing models [18], [23] look into the ratio of thrust OGE to thrust IGE, \( T_{IGE}/T_{OGE} \), with respect to the ratio \( z/R \). Those models focus on ground effect at hover. At OGE hover, ideally \( T_{OGE} = T_h = mg \); hence, \( T_{OGE} \) is constant through the studies, and these models indeed study \( T_{IGE}/T_h \). However, when the vehicle moves forward, the required thrust varies during the entire flight due to feedback control. Figure 3(b) depicts \( T_{IGE}/T_{OGE} \) as \( V \) varies for Hummingbird. In principle, \( T_{OGE} \) should be the same for a given forward velocity (recall commanded trajectories in Fig. 2). However, small variations due to noise and measurement errors on \( T_{OGE} \) lead to improper noise magnification in the \( T_{IGE}/T_{OGE} \) ratio representation.

Figure 3(c) shows \( T_{IGE}/T_h = T_{IGE}/mg \) with respect to forward velocity for different heights to ground. The ratio decreases as \( V \) increases, then starts to increase again around \( V/v_h = 1.4 \), where drag appears to begin to dominate, which is consistent with flight OGE (cf. Fig. 3(a))

**IV. EVALUATION OF EXISTING MODELS**

The Cheeseman & Bennett model [17] considers forward velocity and distance from the ground for a single rotor, while other models [14], [18], [23] involve only hover. In this section,
we examine the suitability of those four models for small-scale quadrotors operating IGE in forward flight.

Cheeseman & Bennett [17] express the rotor thrust in ground effect for helicopters at hover as

$$\frac{T_{\text{IGE}}}{T_{\text{OGE}}} = \left(1 - \frac{(R/4z)^2}{1+(V/v_i)^2}\right), \quad \text{(4)}$$

Hayden's [18] experimental model suggests

$$\frac{T_{\text{IGE}}}{T_{\text{OGE}}} = \left(0.9926 + \frac{0.03794}{(z/2R)^2}\right)^{2/3}, \quad \text{(5)}$$

Li et al. [14] introduce a correction coefficient

$$\frac{T_{\text{input}}}{T_{\text{output}}} = 1 - \rho \left(\frac{R}{4z}\right)^2, \quad \text{(6)}$$

where $T_{\text{input}}$ is the commanded thrust, $T_{\text{output}}$ is the actual thrust generated by the quadrotor, and $\rho$ is a coefficient determined experimentally. $T_{\text{output}}$ is expected to be greater than $T_{\text{input}}$ under ground effect.

For the case of a quadrotor with a separation $d$ from each rotor axis, the resultant expression for the ratio proposed by Sanchez-Cuevas et al. [23] is

$$\frac{T_{\text{IGE}}}{T_{\text{OGE}}} = \left(1 - (R/4z)^2 - (d^2 + 4z^2)^{1/2}\right)^2$$

$$- \left(R^2/2\right)(z/\sqrt{d^2 + 4z^2})^3 - 2R^2(z/\sqrt{(d^2 + 4z^2)^3}K_b)^{-1},$$

where $b$ is the diagonal distance between two opposite rotor axes, and $K_b = 2$ is the empirical body lift coefficient. The term containing $K_b$ accounts for flow recirculation and the central body lift that it generates.

A. Results of Fitting Existing Models

We evaluate existing models with data collected from the Hummingbird. First, we evaluate (4), which considers both altitude and forward velocity [17]. In Fig. 4(a), dashed curves with ‘x’ markers show the results from our experiments; forward velocity increases as color changes from brown to orange. Solid curves (in shades of blue) show the predicted $T_{\text{IGE}}/T_{\text{OGE}}$ using Cheeseman & Bennett’s model; forward velocity increases as color changes from dark blue to cyan. The model predicts that ground effect diminishes as forward velocity increases. Results indicate (cf. [19]–[21]) that the influence of the ground is apparent up to heights of $z = 5R$, which is much higher than classic predictions [17]. Even though experimental results agree with the general trend of (4), the existence of offsets show that Cheeseman & Bennett’s model predicts higher required thrust. The solid curve with circular markers (in red) shows the predicted $T_{\text{IGE}}/T_{\text{OGE}}$ using Hayden’s model. Since this model is extracted from test data, it fits the trend at hover, but it does not consider the influence of forward velocity.

Li et al. [14] identify the coefficient $\rho$ in (6) at 8.6 with hover experiments at different altitudes. The solid curve with circular markers (in blue) in Fig. 4(b) shows the fitting of (6) to our experimental data. The trend of (6) does not agree with our experimental results. Fitting our experimental data to (6) gives $\rho^* = 3.4$. The plot with $\rho^* = 3.4$ is shown in Fig. 4(b) via the solid curve with square markers (in red). Results show that this model works well at hover, however, it still does not describe the influence of forward velocity.

Next, we examine a model in the general form of (6), i.e.

$$\frac{T_{\text{input}}}{T_{\text{output}}} = b_i - k_i (R/4z)^2,$$

(8)

to fit the experimental data. Different parameters $k_i$ and $b_i$ are determined for different forward velocities. Identified values of $k_i$ and $b_i$ are given in Table I. Fitting results are plotted in Fig. 4(c). The problem with (8) is that it fails to involve both $z$ and $V$ as variables.

<table>
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<tr>
<th>$V/v_h$</th>
<th>0.05</th>
<th>0.12</th>
<th>0.24</th>
<th>0.35</th>
<th>0.47</th>
<th>0.71</th>
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<tr>
<td>$k_i$</td>
<td>1.680</td>
<td>2.128</td>
<td>2.153</td>
<td>2.659</td>
<td>2.542</td>
<td>1.602</td>
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<tr>
<td>$b_i$</td>
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<td>0.996</td>
<td>0.989</td>
<td>0.996</td>
<td>0.979</td>
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</table>

Results of fitting model (7) to data are given in Fig. 4(a) with square markers (in green). The model does not consider forward velocity, and thus it is not surprising that it cannot describe ground effect in forward flight.

Our analysis indicates that existing models [14], [17], [18], [23] cannot fully describe the rotor performance for a multi-rotor vehicle in forward flight and in proximity to the ground.
Fig. 4. (a) Evaluation of Cheeseman & Bennett (4), Hayden (5), and Sanchez-Cuevas et al. (7) models. (b) Evaluation of Li et al. model (6) when $\rho = 8.6$ and $\rho^* = 3.4$. (c) Evaluation of modified Li et al. model (8) with velocity-specific coefficients $k_i$ and $b_i$. Note that (5), (6), and (7) do not depend on forward velocity. All evaluations use data collected by with the AscTec Hummingbird quadrotor.

<table>
<thead>
<tr>
<th>Model</th>
<th>Hummingbird</th>
<th>Crazyflie</th>
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<td></td>
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</tr>
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<td></td>
</tr>
<tr>
<td>rmse</td>
<td>0.016</td>
<td>0.008</td>
</tr>
<tr>
<td>mae</td>
<td>0.013</td>
<td>0.007</td>
</tr>
<tr>
<td>#1 High</td>
<td></td>
<td></td>
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<tr>
<td>rmse</td>
<td>0.018</td>
<td>0.007</td>
</tr>
<tr>
<td>mae</td>
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<td>0.007</td>
</tr>
<tr>
<td>#2 Low</td>
<td></td>
<td></td>
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<tr>
<td>rmse</td>
<td>0.008</td>
<td>0.006</td>
</tr>
<tr>
<td>mae</td>
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<tr>
<td>#2 High</td>
<td></td>
<td></td>
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<tr>
<td>mae</td>
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V. PROPOSED MODELS

We propose two new models for analyzing produced thrust under the influence of ground effect in both hover and forward flight. Model structures are determined by the Buckingham II method [36], and parameter values are identified via least squares optimization with data from Hummingbird. Our proposed models are evaluated and validated against data from Crazyflie. Note that the thrust, altitude, and forward velocity used in both fitting and evaluation use measured values. This helps remove dependence on the specific type of controller employed. We take average over trials to reduce variance.

Figure 4 shows that curves for lower forward velocities tend to cluster and be smoother than their higher speed counterparts. This evidence suggests that the ground effect exhibits a much stronger dependency on the altitude compared to forward velocity, within the range of low to medium forward velocities. Further, results from first-principles based modeling [35] suggest that around 8 m/s the required thrust should increase. Detailed aerodynamics analysis suggests that translational drag becomes more pronounced as forward velocity increases over a threshold [34]. Without considering ground effect, a data-driven model [37] is proposed to represent thrust (includes both real thrust generated by propellers and drag force acting on the frame and rotors) as third order polynomial with respect to forward velocity. Inspired by these findings, for each of our proposed models we provide separate forms for i) low/medium forward velocity, and ii) high forward velocity.

The functional expression of thrust in terms of altitude $z$ and forward velocity $V$ is found by non-dimensional analysis:

$$f(T_{IGE}, T_h, R, z, V, v_h) = 0.$$  

(9)

According to the Buckingham II method [36], we select $z$, $v_h$ and $T_h$ to be independent variables, and (9) becomes

$$\frac{T_{IGE}}{T_h} = f_1\left(\frac{V}{v_h}, \frac{R}{z}\right).$$  

(10)

We test several combinations of $V/v_h$ and $R/z$ terms and their powers. To avoid overfitting, we seek to identify the simplest possible structures that best explain the data.

A. Proposed Model 1

Model 1 builds on top of the structure of (10). We split the velocity into two groups, $V/v_h \in [0, 1.2]$ is considered low-to-medium speed, $V/v_h > 1.2$ is considered high speed.

1) Low/Medium Speed Flight: We propose

$$\frac{T_{IGE}}{T_h} = \frac{1 - \frac{3R}{25}}{1 + \frac{1}{5} \left(\frac{V}{v_h}\right)^3}. $$  

(11)

This form includes a term of higher than second order polynomial for $V$, which agrees with analytical [34], [35] and
experimental [5], [37] results. As $z$ increases, the vehicle is less influenced by ground effect, thus $T_{IGE}/T_h$ increases. As $V$ increases, the induced velocity increases, hence less thrust is required and $T_{IGE}/T_h$ decreases. At hover,

$$T_{IGE} = T_h \left(1 - \frac{3R}{25z}\right) = mg \left(1 - \frac{3R}{25z}\right), \quad (12)$$

and (12) agrees with previous studies in the sense that the required thrust varies based on the vehicle’s distance from the ground. When $z > 5R$, $\frac{3R}{25z} < 0.024$, and $T_{IGE} \approx T_h$.

Fitting Model 1 for low/medium velocity is given in Fig. 5. Solid curves (in black) with ‘x’ markers denote the results calculated by using the measured velocity from motion capture and the calculated thrust based on reported RPM values. One standard deviation bounds are shown with light gray background. Dashed curves with circular markers (in orange) show the predicted thrust from (11). The Root Mean Squared Error (RMSE) and Mean Absolute Error (MAE) for fitting (11) to experimental data are given in Table II.

2) High Speed Flight: As velocity increases, drag starts to dominate [34], [35] and thrust increases. To represent the influence of drag, we add a third order polynomial term in $V$:

$$\frac{T_{IGE}}{T_h} = \frac{1 - \frac{3R}{50} \left(\frac{V}{v_h}\right)^3}{1 - \frac{3R}{50} \left(\frac{V}{v_h}\right)^3} - \frac{29}{250} \left(\frac{V}{v_h}\right)^3, \quad (13)$$

Fitting results for high speed flight in Fig. 5 are shown by solid curves with circular markers (in orange). Equation (13) predicts the trend of $T_{IGE}/T_h$ as $V$ increases, as well as the curve minima around $V/v_h = 1.4 - 1.6$.

The RMSE and MAE for predicting high speed flight performance using (13) are given in Table II. The table shows that (11) has slightly better overall prediction accuracy compared to (13). If this performance deficit is not particularly significant, one can apply (13) for predicting thrust IGE for all velocities up to $V/v_h = 1.9$. Models (11) and (13) both have best prediction accuracy when $z = 2R$, and worst at $z = 0.5R$.

Data suggest that as the order of $R/z$ increases, we get slightly better fit for flights at hover; as the order of $V/v_h$ increases, we get better fit of the curve trends.

B. Proposed Model 2

For Model 2, we first consider thrust as a function of $V/v_h$, then fit the coefficients as a function of $R/z$. Similarly to Model 1, we also provide separate models for low and medium speed, and for high speed flight.

1) Low/Medium Speed Flight: In this case we propose

$$\frac{T_{IGE}}{T_h} = 0.104 \frac{R}{z} - 0.0952 \left(\frac{V}{v_h}\right)^2 - 0.171 \frac{R}{z} + 1.02. \quad (14)$$

Model 2 fitting results for low-to-medium-speed flight are given in Fig. 5 via dashed curves with square markers (in blue). Corresponding RMSE and MAE values are given in Table II.

Equation (14) has lower order term of $V/v_h$ compared to (11). However, since the coefficient of $(\frac{V}{v_h})^2$ is a function of $R/z$, the trend of thrust change as $V$ increases is less evident. At hover, (14) becomes $\frac{T_{IGE}}{T_h} = -0.171 \frac{R}{z} + 1.02$, which is a function of height only, as desired.

2) High Speed Flight: The proposed expression now is

$$\frac{T_{IGE}}{T_h} = p_1 \left(\frac{V}{v_h}\right)^3 + p_2 \left(\frac{V}{v_h}\right)^2 + p_3 \left(\frac{V}{v_h}\right) + p_4. \quad (15)$$

Terms $p_1$, $p_2$, $p_3$, and $p_4$ are linear functions of $R/z$, where

$$
\begin{align*}
    p_1 &= -0.337 \left(\frac{R}{z}\right) + 0.161, \\
    p_2 &= 0.773 \left(\frac{R}{z}\right) - 0.428, \\
    p_3 &= -0.35 \left(\frac{R}{z}\right) + 0.182, \\
    p_4 &= -0.135 \left(\frac{R}{z}\right) + 1.
\end{align*}
$$

Term $(\frac{V}{v_h})^3$ describes the effect of increased drag, and agrees with reported results [34], [35] that consider higher-order terms for $V$. Fitting results for high speed flight using Model 2 are shown in Fig. 5 via solid curves with square markers (in blue). RMSE and MAE values for (15) are given in Table II.

Model 2 gives the best and the worst prediction accuracy at $z = 0.5R$ and $z = 2R$, respectively, for high speed flight. However, Model 2 does not reflect as clearly the curve increase around $V/v_h = 1.4 - 1.6$. The overall prediction error of Model 2 is less than the error of Model 1, which is expected since Model 2 has more parameters.

Each proposed model provides advantages in different situations. For Model 1, (13) offers a single function for predicting rotor performance for the whole velocity range, at the expense of accuracy. In both forms of Model 1, the terms that involve rotor performance for the whole velocity range, at the expense of accuracy. In both forms of Model 1, the terms that involve rotor performance for the whole velocity range.
VI. CONCLUSION

This paper proposes two new models to explain the impact of ground effect both at hover and in forward flight for small-scale rotorcraft UAVs. We evaluate the influence of vehicle forward velocity and altitude to ground effect. Extensive experiments under varying velocities and altitudes are conducted with two distinct quadrotor UAVs of different size and mass.

Collected data indicate that, for fixed altitude, the required thrust initially decreases, then reaches a curve minimum, and finally increases, as forward velocity increases. Existing ground effect models for helicopters or multirotors at hover fail to capture this phenomenon in forward flight.

To address this gap, we provide two new models that uniquely blend data-driven methods with non-dimensional analysis and first-principles aerodynamics. A key benefit of the proposed models is that they establish clear and intuitive relations between robot-relevant and operation-relevant parameters (e.g., induced velocity and rotor radius, and forward velocity and altitude, respectively). Taken together, the two models establish tradeoffs between model complexity, structure, and training/validation accuracy.

Both models are tested in hover and up to 8 m/s forward velocity. To capture observed curve minima as forward velocity increases, we provide two variants for each model: 1) a hover and low-to-medium-speed, and 2) a high-speed variant. The first variant is validated with data from a quadrotor of smaller size and lower weight. This finding enhances the generalization capability of our proposed models for quadrotor UAVs at hover and in low-to-medium-speed forward flight. Consistent with related work [5], [34], [35], [37] suggesting that as speed increases higher-order aerodynamic effects (e.g., drag) begin to dominate, a third order polynomial velocity term is included in high-speed variants. While robot and workspace constraints hindered validation of high-speed variants with the smaller quadrotor, we anticipate that our models can be enhanced with models aimed at capturing higher-ordered aerodynamic effects occurring as forward velocity increases (e.g., [34]) to better capture quadrotor behaviors in high-speed flight.

The work here contributes to promoting the understanding of how proximity to the ground affects the behavior of small-scale rotorcraft UAVs across various operating conditions in terms of altitude and forward velocity. This is the first study that captures ground effects through extensive indoor experimentation across several altitudes and forward velocities. Even though this work is grounded on quadrotors—one of the most prevalent type of UAV nowadays [38]—our findings may guide analysis of other multi-rotor vehicles with distinct number of rotors, or very different scaling among rotor radius, arm length, and frame shape. Other interesting directions of future research may include performing a CFD simulation to observe the behavior of the flow field and thus better link data-driven and physics-based approaches for modeling the impact aerodynamic effects on UAV behavior. Furthermore, the new knowledge created by this work may contribute to applications that involve near-ground operations in aerial manipulation and multi-robot systems.

REFERENCES

Fig. 6. Predicting Crazyflie $T_{GE}/T_h$ with (1) Model 1 Low Speed, (b) Model 1 High Speed, (c) Model 2 Low Speed, and (d) Model 2 High Speed.


