



A Curated Image Parameter Data Set from the *Solar Dynamics Observatory* Mission

Azim Ahmadzadeh[✉], Dustin J. Kempton[✉], and Rafal A. Angryk
Georgia State University, Atlanta, GA 30302, USA; aahmadzadeh1@cs.gsu.edu, dkempton1@cs.gsu.edu
Received 2019 March 21; revised 2019 May 22; accepted 2019 May 27; published 2019 July 19

Abstract

We provide a large image parameter data set extracted from the *Solar Dynamics Observatory* (*SDO*) mission's Atmospheric Imaging Assembly (AIA) instrument, for the period of 2011 January through the current date, with the cadence of 6 minutes, for nine wavelength channels. The volume of the data set for each year is just short of 1 TiB. Toward achieving better results in the region classification of active regions and coronal holes, we improve on the performance of a set of 10 image parameters, through an in-depth evaluation of various assumptions that are necessary for calculation of these image parameters. Then, where possible, a method for finding an appropriate setting for the parameter calculations was devised, as well as a validation task to show our improved results. In addition, we include comparisons of JP2 and FITS image formats using supervised classification models, by tuning the parameters specific to the format of the images from which they are extracted and specific to each wavelength. The results of these comparisons show that utilizing JP2 images, which are significantly smaller files, is not detrimental to the region classification task that these parameters were originally intended for. Finally, we compute the tuned parameters on the AIA images and provide a public API (see <http://dmlab.cs.gsu.edu/dmlabapi/>) to access the data set. This data set can be used in a range of studies on AIA images, such as content-based image retrieval or tracking of solar events, where dimensionality reduction on the images is necessary for feasibility of the tasks.

Key words: methods: data analysis – Sun: general – techniques: image processing

1. Introduction

Near-real-time monitoring and recording of the Sun's activities has opened new doors for solar physicists to better understand the physics of different solar events. This was made possible in 2010 February, when the *Solar Dynamic Observatory* (*SDO*; Pesnell et al. 2012) was launched as the first mission of NASA's Living With a Star (LWS) Program, which is a long-term project dedicated to the study of the Sun and its impact on human life (Withbroe 2013). The *SDO* mission is invaluable for monitoring of space weather and prediction of solar events that produce high-energy particles and radiation. Such activities can have significant impacts on space and air travel, power grids, GPS, and communications satellites (Council 2008). *SDO* started capturing and transmitting to Earth approximately 70,000 high-resolution images of the Sun per day, or about 0.55 PB of data per year (Martens et al. 2012). This volume of data will only increase in time and with future missions. It is simply infeasible to take full advantage of such a large collection of data by traditional, human-based analysis of the images. But with the recent advances in other domains, such as database management, computer vision, machine learning, and many others, extracting knowledge from such a large volume of data is now a well-defined task.

One of the primary objectives for improving the usability of such a large data set is to reduce the size of the L1.5 FITS data without a significant loss of the information contained within the data. This can be done by utilizing either data compression algorithms or feature extraction (i.e., summarization) techniques, or both. While the features can be extracted from the highest quality of available data (in our study, for instance, from Atmospheric Imaging Assembly (AIA) images in FITS format that we will discuss thoroughly later), the images may only be needed in smaller sizes or in compressed formats such as JP2000 or JPG. Of course, different approaches must be

tailored for different tasks for which the data are being prepared, but an appropriate data reduction is extremely beneficial regardless.

By significantly reducing the size of the data set, many useful tasks are made possible that previously may have been too costly to compute, if at all. To name a few, this would pave the road for a more efficient search and retrieval of images, clustering of similar regions of images across a wider temporal window, classification of solar events based on their regional texture, tracking of different events in time, and even real-time prediction of solar phenomena, for which the total computation time must comply with the streaming rate of the *SDO* images. Such reduction in size not only allows faster operations but also keeps the focus on some key aspects of the data, called features. Reducing the raw data into some important features is crucial owing to the fact that image repositories inherit the “curse of dimensionality” as every pixel is represented in one dimension. These high-dimensional spaces are problematic, as they may yield misleading results in any analysis that requires statistical significance, and this expands to affect almost all machine learning techniques (Trunk 1979; Hinneburg et al. 2000; Verleysen & François 2005). The curse is attributed to the situation where the growth in dimensionality of the data space is so fast that the number of available data samples cannot properly fill up the high-dimensional space, which renders machine learning models powerless. Another important outcome of reducing the data volume is that by providing a more manageable data repository that can be easily accessed and managed by anyone without needing large and expensive storage devices or being highly skilled in dealing with “big data,” more researchers from different domains may be encouraged to run different experiments on this collection of data and possibly provide more insight about the data.

To be able to more efficiently and accurately extract a set of important features from *SDO*'s image data, various means of

data mining should be utilized. This study builds on a stack of techniques to derive the important image parameters, for the entire collection that is continuously being updated, starting from 2011. Pre-processing of the original (L1.5) AIA image data, integrating the data with the spatiotemporal information such as the detected bounding boxes of different solar events' instances and the time stamp of their occurrences, extracting the important characteristics of the images, and labeling the instances are some of the major steps we take to transform the original data to the data that can be fed into the machine learning models. We utilize supervised learning to tune the features to reach their highest performance in classifying two important solar events' instances, namely, active regions and coronal holes. In addition, we provide a comparative analysis between the extracted features from different image formats, in terms of their quality in distinguishing different solar events. In addition to providing the data set as our primary goal, we hope that our detailed discussion on these topics would be informative for scientists interested in *SDO* images, or extraction of image parameters in general.

Releasing the final data set in the form of a public API will make the image-based analysis of the solar events easier and may open new doors to not only solar physicists but also computer scientists who are interested in feeding their models with a data set different from the existing, general-purpose, image repositories.

The remainder of this paper is organized in the following way: A background overview on *SDO* data and the image parameters that we are interested in is presented in Section 2. In Section 3, we explain the different sources from which we retrieve the data and discuss the image types we run our models on. We then, in Section 4, analyze each of the image parameters and their variables that require tuning. The tuning process, as well as its evaluation using supervised learning, is presented in Section 5. After finding the best setting for each of the image parameters, we provide a thorough analysis of the produced data in Section 6. In Section 7, we conclude this work and discuss future work. Finally, in Appendix A, we present some statistical analysis of the created data set to paint a more accurate picture of the reliability and usability of the data.

2. Background

The *Solar Dynamic Observatory* (*SDO*) was launched on 2010 February 11, as the first mission of NASA's Living With a Star (LWS) Program, with a 5 yr prime mission lifetime. The main goal of this project is to better understand the physics of solar variations that influence life and society. Now that it has been close to a decade since its launch, the observatory has provided us with approximately 4 PB of data in total and is currently continuing to record even more. The Atmospheric Imaging Assembly (AIA), as one of the three *SDO* instruments, focuses on the evolution of the magnetic environment in the Sun's atmosphere and its interaction with embedded and surrounding plasma (Lemen et al. 2012).

The AIA images archived in the Joint *SDO* Operations Center (JSOC)¹ science-data processing (SDP) facility have been processed by the *SDO* Feature Finding Team (FFT,² Martens et al. 2012) using its 16 post-processing modules. The

Table 1

The 10 Image Parameters Computed on the AIA Images Used to Produce the Data Set

| | Image Parameter | Formula |
|-----------------|---|---|
| 1 | Entropy | $-\sum_{i=0}^L p(i) \cdot \log_2(p(i))$ |
| 2 | Mean (μ) | $\sum_{i=0}^L h(i) \cdot i$ |
| 3 | Standard deviation (σ) | $\sqrt{\sum_{i=0}^L h(i) \cdot (i - \mu)^2}$ |
| 4 | Fractal dimension | $-\lim_{\varepsilon \rightarrow 0} \frac{\log(N)}{\log(\varepsilon)}$ |
| 5 | Skewness (μ_3) | $\frac{1}{\sigma^3} \sum_{i=0}^L h(i) \cdot (i - \mu)^3$ |
| 6 | Kurtosis (μ_4) | $\frac{1}{\sigma^4} \sum_{i=0}^L h(i) \cdot (i - \mu)^4$ |
| 7 | Uniformity | $\sum_{i=0}^L p^2(i)$ |
| 8 | Relative smoothness | $1 - \frac{1}{1 + \sigma^2}$ |
| 9 | Tamura contrast | $\frac{\sigma^2}{\mu_4^{0.25}}$ |
| 10 | Tamura directionality | See Equation (3) |
| L : | maximum intensity value (e.g., 255), | |
| i : | color intensity value ($i \in [0, L]$), | |
| p : | probability (i.e., normalized histogram), | |
| h : | histogram, | |
| N : | number of counting boxes, | |
| ε : | side length of the counting box | |

modules are designed for detection of solar event classes such as flares, active regions, filaments, and coronal mass ejections, in near-real time, and others such as coronal holes, sunspots, and jets. The results are posted at least twice a day to the Heliophysics Event Knowledgebase (HEK) system (Hurlburt et al. 2010) since 2010 March. One of the FFT's modules, which targets AR and CH events, is called the SPoCA suite (Verbeeck et al. 2014). SPoCA, or the Spatial Possibilistic Clustering Algorithm, is run in near-real time at Lockheed Martin Solar and Astrophysics Laboratory and reports to the AR and CH catalogs of the HEK. It works on a variety of data sources, including *SDO*'s AIA images. SPoCA segments EUV images into three classes, namely, AR, CH, and QS. That is, it eventually attributes each pixel to one of the three classes, after running different fuzzy clustering algorithms on the images and applying some pre- and post-processing filters.

Due to the size of the data set produced by the *SDO*, an efficient search and retrieval system over the entire archive is a necessity. In 2010, this issue was first explored by Banda et al., and the ambitious task of creating a Content-Based Image Retrieval (CBIR) system on the *SDO* AIA images was started (Banda & Angryk 2010a). Given the volume and velocity of the data stream, the 10 best image parameters (listed in Table 1) were chosen based on their effectiveness in classification of the solar events and also their processing time (Banda & Angryk 2010b). The concern regarding the running time of the implemented parameters is rooted in the ultimate goal of near-real-time processing of the data and the prediction of solar events. The processing window is therefore bounded by the rate of eight 4096×4096 pixel images being transmitted to Earth every 10 s. The performance of these parameters was further

¹ JSOC; joint between Stanford and the Lockheed Martin Solar and Astrophysics Laboratory (LMSAL).

² An international consortium of groups selected by NASA to produce a comprehensive set of automated feature recognition modules.

experimented and confirmed by Banda et al. (2011, 2013). Due to the variety of issues that must be addressed for a reliable CBIR system to be created, this is still an active research with the latest update in Schuh et al. (2017).

In addition to the analysis performed in the previously mentioned works, these parameters have also been used for the classification of filaments in $H\alpha$ images from the Big Bear Solar Observatory (BBSO), and similar success was reported by Schuh & Angryk (2014). Schuh et al. also employed these 10 image parameters for the development of a trainable module for use in the CBIR system (Schuh et al. 2015), along with a thorough analysis on 3 yr of *SDO* data (from 2012 January 1 through 2014 December 31). Yet another sequence of studies benefits from the same set of image parameters for tracking of the solar phenomena in time (Kempton & Angryk 2015; Kempton et al. 2016b, 2018). In that work, their tracking model utilizes sparse coding to classify solar event detections as either the same detected event at a later time or an entirely different solar event of the same type. This model links the individually reported object detections into sets of object detection reports called tracks, using a multiple hypothesis tracking algorithm. This was accomplished through the consideration of the same set of image parameters on which we concentrate in this study. We hope that our thorough analysis, which results in a significant improvement in effectiveness of the 10 image parameters, helps all of the above studies in their performance noticeably.

2.1. Image Parameters

All parameters in Table 1, except for fractal dimension and Tamura directionality, capture some information about the distribution of the pixel intensity values of the images, and none of them preserve the spatial information of the pixels. Even though the spatial information is not preserved, the distribution-related data provide many clues as to the characteristics of the image. For example, a narrowly distributed histogram indicates a low-contrast image. A bimodal distribution often suggests that the image contains an object or a region with a narrow amplitude range against a background of differing amplitude. However, the location and shape of the solar phenomena, similar to the temporal information, are the crucial aspects of our data. In order to help preserve some of the spatial information of the data, we apply a grid-based segmentation on the images. This is a widely used technique already experimented on the AIA images by Banda & Angryk (2009, 2010b) that has shown good results. Each 4096×4096 pixel AIA image is segmented by a fixed 64×64 cell grid. For each grid cell that spans over a square of 64×64 pixels of the image, the 10 image parameters will be calculated. In Figure 1, such segmentation, as well as the heat map of the mean parameter (μ) as an example, is visualized. Since we are processing 10 parameters for each image (see Figure 2), the image then forms a data cube of size $64 \times 64 \times 10$. Additionally, for each time step, we process nine images from different wavelength filter channels of the AIA instrument.

The image parameters can also be categorized in two main groups: those that describe purely statistical characteristics of an image, and those that capture the textural information. The former further divides into two subcategories: (1) parameters such as mean, standard deviation, skewness, kurtosis, relative smoothness, and Tamura contrast that solely depend on the

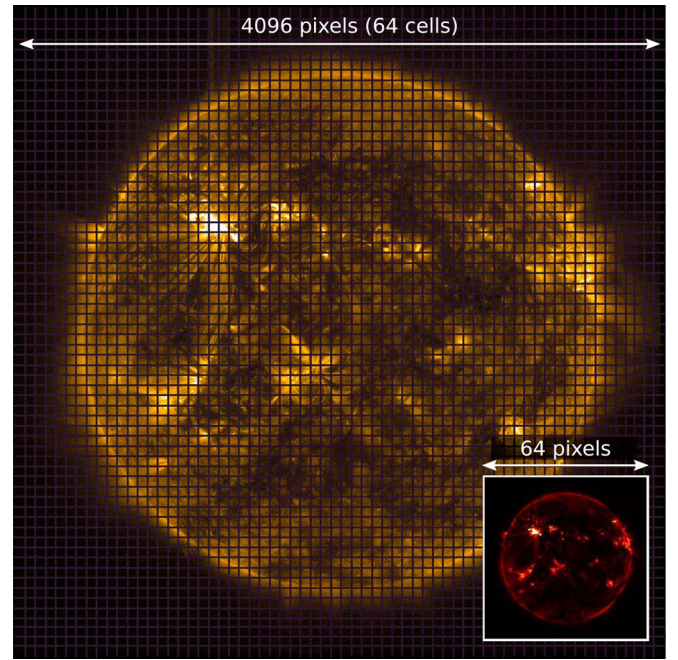


Figure 1. Grid-based segmentation of an AIA image with a grid of 64×64 cells, each of side length 64 pixels. As an example, the mean image parameter is calculated on each cell, and the resultant 64×64 pixel heat map of the output is shown in the lower right corner. The heat map is enlarged for better visibility.

pixel intensity values of the image, and (2) parameters such as uniformity and entropy that, in addition to the pixel values, depend on the choice of the bin size required for construction of the normalized histogram of the color intensities.³ The latter captures the characteristics of the image texture within the regions of interest (i.e., solar events). In the following text, we elaborate more on the four image parameters that require deeper attention.

2.1.1. Entropy

Entropy, as an image parameter, has been widely utilized in a variety of interdisciplinary studies ranging from medical images (Pluim et al. 2003) to astronomical (Starck et al. 2001) and satellite (Barbieri et al. 2011) images. Depending on the specific goal in each study, different approaches might be needed. All of the suggested models try to measure the disorder or uncertainty of pixel values in an image (or bits of data in general). Almost all of them are inspired, one way or another, from the definition of entropy introduced by Shannon (2001) of the Information Theory domain. Despite the valuable achievements in this direction, the Monkey Model Entropy (MME; Justice 1986; Skilling 1989), which is identical to what Shannon introduced for decoding communication bits, is still the most popular model in the image processing community. In this model, the random variable $i_{x,y}$, i.e., the intensity value of the pixel at position (x, y) , is assumed to be independent and identically distributed (i.i.d), and therefore the entropy is

³ Note that in Table 1, in order to have a unified formulation for different parameters, whenever possible we used the histogram function (i.e., $h(i)$) to formulate the parameter; however, it is only for two parameters, namely, uniformity and entropy, that the calculation of the normalized histogram (i.e., $p(i)$) is necessary.

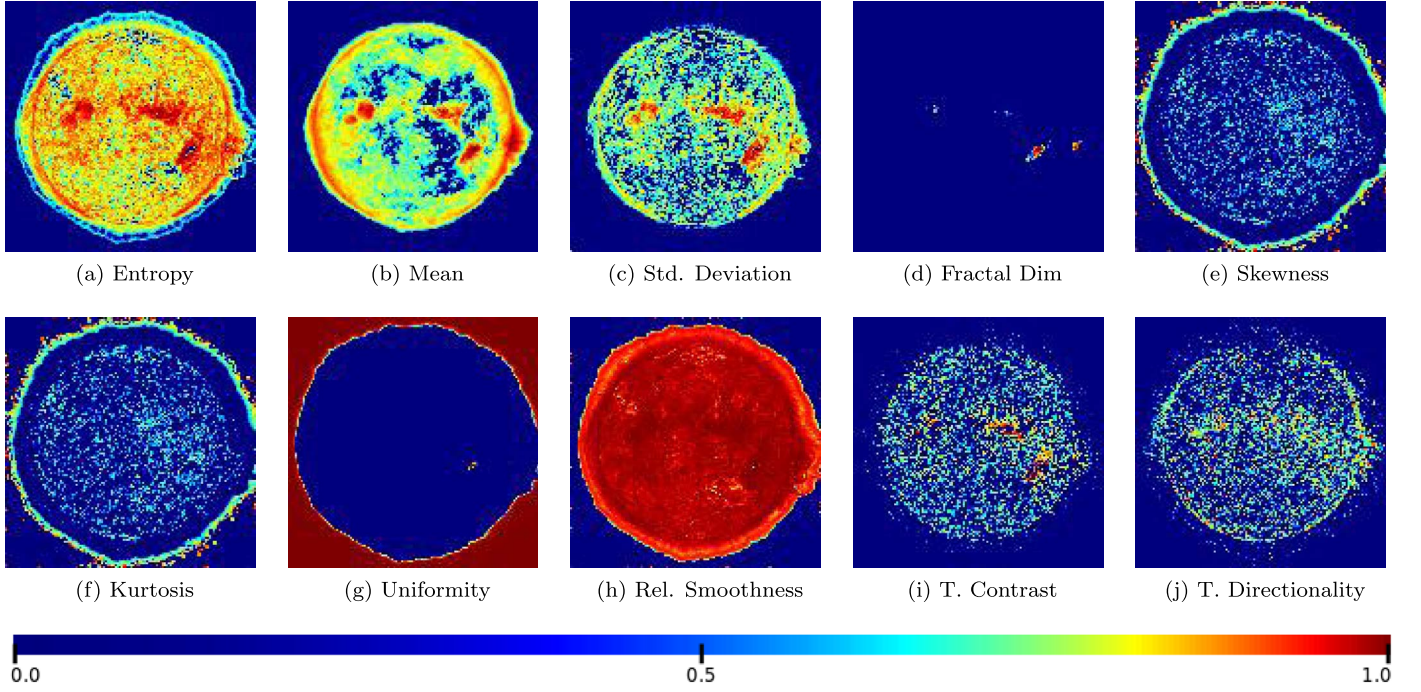


Figure 2. Heat map plots of the 10 image parameters extracted from an AIA JP2 image captured on 2017 September 6 at 12:55:00, from the 171 Å channel.

measured as follows:

$$\text{entropy}_{\text{MME}} = -\sum_{i=0}^L p(i) \cdot \log_2(p(i)), \quad (1)$$

where p is the probability distribution function of the pixel intensity value i , and L is the number of gray levels minus one (e.g., 255 for a typical 8 bit quantized image). This can be computed directly from the intensity-based histogram of an image. As an intuitive interpretation of this parameter, one could say that an image with low entropy is more homogeneous than one with higher entropy.

This model of entropy was utilized previously by Banda et al., as one of 10 selected image parameters in their research (Banda & Angryk 2010a). It is worth noting that we are aware of the fact that the assumption of i.i.d pixel intensities disregards the presence of spatial order or contextual dependency of the image pixels; however, the segmentation step discussed above provides some compensation for this loss of spatial information. In addition, the simplicity of this model is in line with the previously discussed focus on prioritizing the computation cost of the parameter choices. The MME is indeed the simplest model and can be computed faster than other approaches, for instance, those that require the computation of the joint probability distribution function of the pixel values (Razlighi & Kehtarnavaz 2009).

2.1.2. Uniformity

Similar to entropy, uniformity is also a popular statistical measure that is widely used to quantify the randomness of the color intensities and to characterize the textural properties of an image. Uniformity is calculated as

$$\text{uniformity} = \sum_{i=0}^L p^2(i) \quad (2)$$

and reaches its highest value when gray level distribution has either a constant or a periodic form (Davis et al. 1979). In this formula, the variables p , i , and L are similar to those in Equation (1), where p is the probability distribution function of the pixel intensity value i , and L is the number of gray levels minus one.

2.1.3. Fractal Dimension

Fractal dimension is another well-known measure utilized by scientists of different domains. However, unlike the parameters discussed so far, which are purely statistical measures, fractal dimension and Tamura directionality focus more on the textural aspects that we believe are of particular importance for distinction of at least some of the solar phenomena, such as active regions and coronal holes. Whenever it comes to analyzing scientific image data, this parameter seems to be a useful choice. In solar physics, as a relevant example, fractal dimension was used for a variety of purposes, including detection of active regions (Revathy et al. 2005), and to exhibit fractal scaling of solar flares in EUV wavelength channels (Aschwanden & Aschwanden 2008).

Historically, fractal dimension was once used as a clever solution to a problem that is now known as the coastline paradox (Richardson 1961). It was the idea of measuring the length of the coast of Britain, independent from the scale of measurement (Mandelbrot 1967), that provided the basis for the definition of this parameter. Fractal dimension is a measure of nonlinear growth, which reflects the degree of irregularity over multiple scales. In other words, it measures the complexity of fractal-like shapes or regions. A larger dimension indicates a more complex pattern, while a smaller quantity suggests a smoother and less noisy structure. Among the several different methods for measuring the fractal dimension (Annadhasan 2012), the box counting method, also known as the Minkowski–Bouligand dimension, is the most popular one.

The general approach for the box counting method can be described as follows. The fractal surface, in an n -dimensional space, is first partitioned with a grid of n -cubes with a side length of ε . Then, $N(\varepsilon)$ is used to denote the number of n -cubes overlapping with the fractal structure. The counting process is then repeated for the n -cubes of different sizes, and the slope β of the regression line fitting the plot of ε against $N(\varepsilon)$ gives the dimension of this fractal. In a 2D space such as ours, the n -cubes are simply squares with a side length of ε . More details of employing this parameter for measuring the complexity of solar events are discussed in Section 4.

2.1.4. Tamura Directionality

Directionality as a texture parameter is a well-known concept in image processing and texture analysis domains. This parameter was extensively investigated by Bajcsy (1973) and later on by Tamura et al. (1978). The proposed method by Tamura, used to measure the directionality, has become a popular texture parameter and has been used in a variety of studies. The well-known examples are in QBIC (Flickner et al. 1995) and Photobook (Flickner et al. 1995) projects, which are content-based image retrieval (CBIR) systems. Some more domain-specific examples would be the solar image data benchmark gathered by Schuh & Angryk (2014) and the tracking of the solar events by Kempton & Angryk (2015). In addition to Banda's work (Banda & Angryk 2010a) on evaluating the effectiveness of Tamura directionality on AIA solar images, Islam et al. (2008), a discipline-independent study, showed that directionality is indeed one of the most important texture features when human perception is considered the ground truth.

Tamura directionality is a measurement of changes in directions visually perceivable in image textures. Tamura formulated this parameter as follows:

$$T_{dir} = 1 - r \cdot n_p \cdot \sum_p \sum_{\phi \in \omega_p} (\phi - \phi_p)^2 \cdot h(\phi), \quad (3)$$

with variables defined as follows:

- p : a peak's index,
- n_p : the total number of peaks,
- ϕ_p : the angle corresponding to the p th peak,
- ω_p : a neighborhood of angles around the p th peak,
- r : the normalizing factor for quantization level of ϕ ,
- ϕ : the quantized direction code (cyclically in modulo 180°).

In statistical terms, this parameter calculates the weighted variance of the gradient angles, ϕ , for each peak, p , of the histogram of angles, $h(\phi)$, within each peak's domain, ω_p , considering the angle corresponding to each peak to be the mean value of the angles within that peak's domain. It then aggregates across the identified peaks, and after rescaling the result to the range $[0, 1]$, it subtracts the final value from one to achieve a monotonically increasing function. That is, it returns greater quantities for a more directional texture.

3. Data Sources

Tuning the calculation of image parameters for achieving an effective set of features requires an evaluation process. The evaluation process we utilize relies on reported solar events to evaluate the performance of each image parameter individually for each wavelength channel we are utilizing. In order to accomplish this, we use supervised learning to measure the

performance of each of the image parameters in detecting some of the solar events. In this section, we detail our data sources for our images and the event-related metadata that were collected. We also briefly explain the FITS format, a commonly used format in astronomy that is employed by the *SDO* repository as the primary way for digitizing the AIA images. Understanding of the structure of this format and how the AIA images are stored in such a format is crucial for our pre-processing steps.

3.1. HEK: Event Data

HEK is the source of the spatiotemporal data used in this study. The HEK system, as a centralized archive of solar event reports, is populated with the events detected by its Event Detection System (EDS) from *SDO* data. There are considered to be 18 different classes of events, such as active region, coronal hole, and flare. For each event class, a unique set of required and optional attributes is defined. Each event must have a duration and a bounding box that contains the event in space and time. We use this information to map the metadata of the reported events to the corresponding AIA images.

For the evaluation of image parameters performed in this study, we utilize two of the reported solar event types, active region and coronal hole. There are multiple reporting sources for active regions that are reported to HEK, and those reported by the Space Weather Prediction Center (SWPC) of NOAA (National Oceanic and Atmospheric Administration) are assigned numbers daily. The NOAA active region observations, as Hurlburt et al. (2010) explains, is an event bounded within a 24 hr time interval, and therefore HEK considers all NOAA active regions with the same active region number to be the same active region. However, there is a second automated module from the Feature Finding Team that reports both active regions and coronal holes described by Verbeek et al. (2014), called the SPoCa module, which reports detections every 4 hr. It is the reports from this module that are utilized as the solar events of interest in this study.

3.2. SDO: AIA Image Data

The atmospheric imaging assembly (AIA) has four telescopes that provide narrowband imaging of seven EUV bandpasses (94, 131, 171, 193, 211, 304, and 335 Å) and two UV channels (1600 and 1700 Å) (Lemen et al. 2012). The captured 4k images of the Sun, which are full-disk snapshots with a cadence of 12 s, are compressed on board, and without being recorded on orbit, and are transmitted to *SDO* ground stations. The received raw data (Level 0) are archived on magnetic tapes in the JSOC science-data processing facility. The uncompressed data are then exported as FITS files with the data represented as 32 bit floating values. At this point, images are already calibrated; however, some corrections and cleaning are still required owing to the existence of a small residual roll angle between the four AIA telescopes. At this stage (level 1.5), the data are ready for analysis. In some repositories, including Helioviewer, the FITS files are converted to JP2 format to reduce the volume of their database. In this study, we use the level 1.5 (in short L1.5) FITS files and the JP2 images to achieve a comparative analysis. In the following subsections, we elaborate more on how FITS files are different from the JP2 images and why a fair comparison should take into account the

differences in the distribution of pixel intensities in these two image formats.

3.2.1. AIA Images in FITS

FITS, short for Flexible Image Transport System, is a data format for recording digital images of scientific observations. This format was proposed as a solution to the data transport problem. For details on FITS format we refer the interested reader to Greisen et al. (1980). Here, we only mention a few key points about this format to provide the basic knowledge needed for understanding the pre-processing steps that will be discussed later. For processing of the FITS files we use the *nom-tam-fits*⁴ Java library.

A FITS file consists of a header where the basic and optional metadata are stored, and immediately following that is the data matrix representing the image starts. In the header of AIA images, a plethora of information is stored (Nightingale 2011)⁵ that might be useful for different purposes, such as the minimum and maximum color intensities, the date of creation of the file, the exposure time of CCD detectors of the AIA instrument, the name of the telescope (e.g., *SDO/AIA*) and the instrument (e.g., AIA), wavelength in units of angstroms (e.g., 94 Å), several descriptive statistics about the captured intensities, radius of the Sun in pixels on the CCD detectors, and so on. It is important to note that unlike the typical 8 bit quantized image formats such as JP2, JPG, or PNG, which are limited to 256 different intensity levels, the intensity level in FITS format is only bound to the sensitivity of the sensors of the camera. Since the AIA cameras use a 14 bit analog-to-digital converter (ADC) to translate the charge read-out from each pixel to a digital number value (Boerner et al. 2011), the FITS color intensity value has an upper bound at 16,384 (i.e., 2^{14}). Such a level of precision comes at the cost of introducing a significant degree of skewness in the distribution of intensities. In the next section, this will be discussed in greater detail.

3.2.2. Distribution of Pixel Intensities

Since in this study we run all of our experiments on both JP2 and FITS images, it is important to have a good understanding of the distribution of pixel intensities in these two formats, the differences and similarities. We begin the discussion with the theoretical pixel intensity extrema in FITS files, i.e., 0 and 16,383. For instance, in FITS format, the appearance of pixels with the maximum brightness is not as frequent as it is in the JP2 images. This is, of course, the result of the JP2 lossy compression, which transforms the pixel intensity domain of the FITS file into a much narrower range of 0–255. However, these extreme values are very likely to appear in FITS images, in the bright regions caused by the strong flares. In the other extreme, for FITS format images, some negative values might be present, which appear to be a by-product of the post-processing data transformation (level 0 to level 1.5) since the CCD detectors are not capable of recording negative values. As a pre-processing step, we replace all the negative values with zeros in order to clean the data. It is interesting to note that such an extreme skewness in the distribution of pixel intensities is not limited to a specific wavelength channel and is held true across all EUV and UV channels.

Table 2

Maximum Percentiles of the Pixel Intensities of AIA FITS Images, Observed from Nine Wavelength Channels, for the Period of 2010 September 1–2010 September 30, with the Cadence of 2 hr

| W | 80th | 90th | 95th | 99th | 99.5th | Max |
|--------|------|------|------|------|--------|-------|
| 94 Å | 7 | 10 | 15 | 34 | 44 | 16383 |
| 131 Å | 19 | 30 | 43 | 88 | 123 | 16383 |
| 171 Å | 568 | 777 | 1034 | 1935 | 2602 | 16383 |
| 193 Å | 574 | 904 | 1354 | 2884 | 3968 | 16383 |
| 211 Å | 154 | 258 | 429 | 1159 | 1673 | 16383 |
| 304 Å | 116 | 151 | 188 | 327 | 431 | 16383 |
| 335 Å | 16 | 26 | 43 | 171 | 305 | 16383 |
| 1600 Å | 196 | 242 | 289 | 427 | 509 | 16046 |
| 1700 Å | 1801 | 2205 | 2558 | 3517 | 4138 | 16215 |

Next, we would like to learn about the amount of contribution of the extreme values in the distribution of pixel intensities. In this, we are interested in knowing the percentage of pixels in each image that carry such extreme values. To answer this question, we studied 1 month worth of AIA FITS images, from 2010 September 1 through 2010 September 30, with the cadence of 2 hr, from nine wavelength channels (excluding the visible wavelength, 4500 Å), which sums up to a total of 3240 images. In Figure 13, the p th percentile of the observed intensities for each of the images within this period is shown. The maximum values in these plots should be compared against the maximum intensity reached during this period, which is the theoretical maximum, i.e., 16,383 for all nine wavelength channels. By looking at the spike in the first plot (i.e., wavelength 94 Å), we can see that 99.5% of the pixels in the corresponding image had color intensities less than 44, while pixels as bright as 16,383 existed in that very image. Such significant gaps between the mean values of the distributions and the maxima are summarized in Table 2.

The above statistical analysis suggests an extreme skewness in the distribution of pixel intensities in FITS images. This is illustrated in panel (a) of Figure 3. The visual effect of such skewness is “underexposure.” In other words, if the pixel values of a FITS image are (linearly) transformed to the range of 8 bit images (i.e., [0, 255]), the output would be mostly black, with few to no small, extremely bright regions. It is important to note that our image parameters, which are utilized in supervised machine learning models to distinguish the different solar phenomena, are pixel-based features. That is, the relative differences between the pixels’ brightness will be taken into account and not their absolute values. Therefore, providing the classifiers with the original L1.5 AIA data containing such far-out values, and not treating the outliers appropriately, could bias the fit estimates and distort the classification results. We provide more details on how this issue is addressed in the next section.

3.3. FITS, Clipped FITS, and JP2

In this section, we will explain how we pre-process FITS files prior to the feature extraction and classification tasks. It is worth noting that, since such pre-processing steps introduce some changes on the pixel values of the original L1.5 FITS

⁴ Library: <http://nom-tam-fits.github.io/nom-tam-fits/>.

⁵ Documentation of FITS header keywords: <http://jsoc.stanford.edu/~jsoc/keywords/AIA/>.

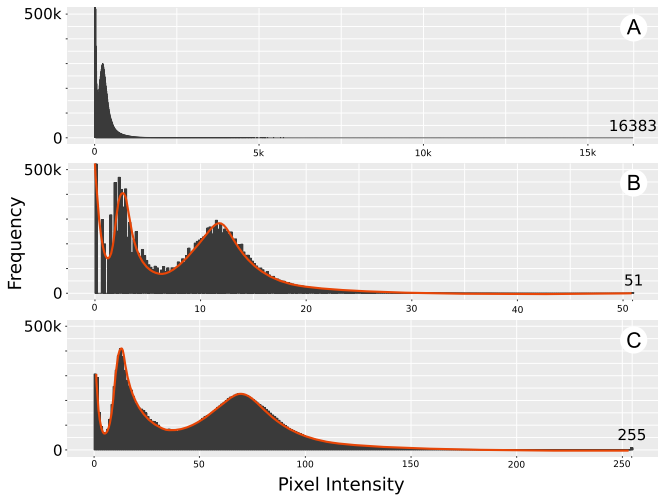


Figure 3. Distribution of pixel intensities in (a) a FITS image, (b) a clipped FITS image, and (c) a similar image in JP2 format. The illustration shows how clipping of the raw FITS image can reveal the hidden shape of the bimodal distribution, which is not visible in panel (a) owing to the large number of bins.

files, for the sake of completeness of our later comparisons and to avoid any bias in our study, we extend our experiments to cover the three data types, JP2, L1.5 FITS, and clipped FITS, as defined in the following sections.

3.3.1. Clipping FITS Images

Treating the outliers is a common practice in the process of cleaning the data for any machine learning task, as they may introduce a significant bias to the learning process and hence reduce the effectiveness of the extracted features for the classification goal. In the case of outliers being the extreme values, the general approaches are (a) removal of the outliers, (b) replacing them with some statistics (imputation), (c) altering with expected extrema (capping), and (d) predicting their “expected” values based on the local changes of the intensities. Of course, the removal of the outliers and rescaling the values into the quantized range of 8 bit values would leave us with results not so much different from the existing JP2 images. This would void our attempt to study the potential differences in analysis of FITS versus JP2.

So, instead of removing outliers all together, we will employ the capping approach, which is also known as *clipping* if applied to images. The process involves finding a global cutting point on the skewed tail of the probability distribution function and shifting all the pixel intensities above this threshold to this point. By “global” cutting points, we mean thresholds that are fixed across all AIA images for each wavelength channel. This ensures that the clipping filter affects all of the images uniformly. The result of such data transformation is that while no data points are removed (but shifted to the cutting point), the extreme skewness of the distribution is slightly mitigated. We use the maximum of the 99.5th percentiles of pixel intensities as the global cutting point for each wavelength. That is, in the worst-case scenario, 0.5% of the observed pixel intensities will be shifted to the new maximum point. The chosen cutting points for each wavelength are highlighted in Table 2.

3.3.2. Pixel Intensity Transformation

After having used the statistically derived cutoff points for capping outlier pixel values, an additional processing step that should be done is to rescale the now capped values. Note that after clipping the FITS images, although the distribution of pixel intensities is now more naturally skewed, they do not have the same distribution as the pixels in JP2 images have. This is due to the nonlinear transformation of the data in conversion of FITS to JP2 format. This transformation is done by Helioviewer’s JP2GEN project.⁶ The transformation model, as well as their choice of the cutoff points, is primarily based on what the AIA project recommended at the time and what the Helioviewer project team wanted the images to look like. As applying a transform function does not introduce a loss of information in the data, and to ensure that the two sets of distributions are similar in shape, we apply the same data transformation functions that were used in the JP2GEN module.

The transformation methods differ depending on the wavelength channel of the image. A *linear* transformation is used for 1700 Å images, a *square root* transformation for images from 171 Å, and a *logarithm* transformation for the remaining channels. Note that, this is a bijection ($r: \mathbb{N} \rightarrow \mathbb{R}$) and no data points are removed. The result of such transformation is illustrated in Figure 3, on a sample AIA image. It compares the distribution of pixel intensities in a FITS image before clipping (panel (a)) and after clipping and transformation (panel (b)), as well as the one derived from the corresponding JP2 image (panel (c)). By looking at such a comparison, one can see how the hidden bimodal shape of the distribution is perfectly restored after clipping and transformation. This verifies both the correctness and the importance of this step for an unbiased comparison of different image types. In addition to that, a 3D model of the same AIA image in JP2 and in FITS both before and after clipping and transformation is illustrated in Figures 4 and 5. In these visualizations, the spikes (representing the magnitude of brightness) reach their highest values at 16,383, 51 (i.e., $\approx \sqrt{2602}$), and 255 in FITS, clipped FITS, and JP2, respectively. From this point on we refer to the unclipped FITS images as *L1.5 FITS* and to the clipped and transformed FITS as the *clipped FITS*.

In this pre-processing step, before clipping of the extreme far-out values, we also take into account the exposure time of the CCD detectors of the AIA instrument for each image. We normalize the pixel intensities based on the specific exposure time with which the image was captured. This is important since it provides us a uniform brightness in our image collection. These values are stored in the header section of each image, under the keyword “EXPTIME,” as floating points in double precision (in s; Nightingale 2011).

In summary, we analyze the AIA images in three different formats: L1.5 FITS (as archived in JSOC), clipped FITS, and JP2 (as provided by Helioviewer API) images. The L1.5 FITS and JP2 images are on the two extreme ends of the pre-processing path. L1.5 FITS image are only pre-processed in JSOC for cleaning and calibration in the process of digitizing the images and are relatively large files (varying from ≈ 5 to ≈ 14 MB), whereas JP2 images are fully pre-processed and compressed (down to ≈ 1 MB) to a typical 8 bit quantized image format. Clipped FITS images lie somewhere in between. They do not have the extreme far-out intensities as the L1.5

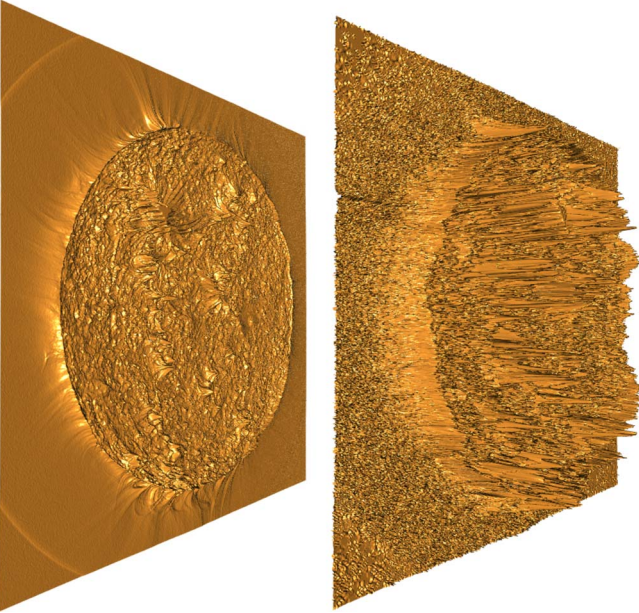
⁶ JP2GEN: <https://github.com/Helioviewer-Project/jp2gen>.



Figure 4. 3D view of an AIA FITS image from the 171 Å channel, with values ranging from 0 to 16,383.



(a) FITS with max value at 16383



(b) Clipped FITS with max value at 51 (c) JP2 with max value at 255

Figure 5. 3D views of an AIA image from the 171 Å channel, in different formats. The z -axis represents the pixel intensities. Notice that due to the extremely large spikes in the raw FITS image, the full size of the model for raw FITS image, with the same proportions used in the other two, could not fit here. An uncut version of this model can be seen in Figure 4.

FITS images do, but at the same time, they are not limited to 255 gray levels as JP2 images are. As we mentioned before, we use all these three image types to evaluate our image parameters in Section 5.

4. Settings of Image Parameters

Now that we have studied our data types and the image parameters to be tuned, we need to spot the variables in each image parameter that can determine the performance of that parameter. In this section, we provide more information about each of the four image parameters and the implementation details of their computation that allow for the tuning of specific variables and their domains of changes.

4.1. Entropy and Uniformity

As discussed in Section 2.1.2, entropy and uniformity parameters solely depend on the normalized histogram of the

image color intensities. And it is in the nature of histograms that different choices of the bin size result in different levels of smoothing the histogram. In other words, p in Equations (1) and (2), which is the probability density function of the random variable i , is defined differently for different bin sizes. Although there are several general rules for determining the bin size, such as Sturges's formula (Sturges 1926) or Scott's rule (Scott 1979), often the best choice is the one that is data driven and can be verified by the target classes of the data.

So, for these two parameters, the optimal bin size is the variable that will be tuned for utilizing the experiments described in Section 5. The optimal value of the variable is independently evaluated for each wavelength of image, and a set of these values are obtained through the experimental evaluation, one for each wavelength of image we included in the resultant data set. The domain set for this variable is the set $(0, I) \subset \mathbb{N}$ or \mathbb{R} , depending on the image type, where I is the max color intensity for the image type under study. For example, the domain set for this variable on the JP2 images from Helioviewer will be the set of $[0, 255] \in \mathbb{Z}$, whereas the domain set for L1.5 FITS will be the set of $[0, 16383] \in \mathbb{Z}$.

4.2. Fractal Dimension

Earlier, in Section 2.1.3, we explained how fractal dimension utilizes the box counting method to measure the dimension of the fractal-like shapes. However, there are a number of different decisions on the implementation of this method that can have an effect on the resultant values that it produces. For instance, the decision on what edge detection algorithm and what values are used for variables of each of the different algorithms will produce differing results. In the following sections, we will explain how this method will be applied to AIA images and what variables will need tuning in our experimental evaluations of Section 5.

4.2.1. Box Counting on AIA Images

To compute the fractal dimension image parameter, we first need to know how the box counting method that we discussed before can be applied on the AIA images. Let us assume that an edge detection algorithm has been chosen and the appropriate settings were found for the algorithm. We can then apply an edge detection algorithm to an AIA image and then treat the detected edges as the fractals' contour whose dimension is to be measured. Then, for each ε (box's side length) from a predefined domain, we count the number of grid cells that overlaps with an edge. Considering the resultant pairs, $\langle \varepsilon, N(\varepsilon) \rangle$, as a set of points in the 2D feature space of box sizes and the number of boxes, the slope β of the fitted regression line can then be measured. β is the fractal dimension corresponding to this region. Since the patch size of our image segmentation discussed before is 64×64 pixels, the box size in the above procedure will have an upper bound of 64 pixels. To have a natural sequence of side lengths for these boxes, we

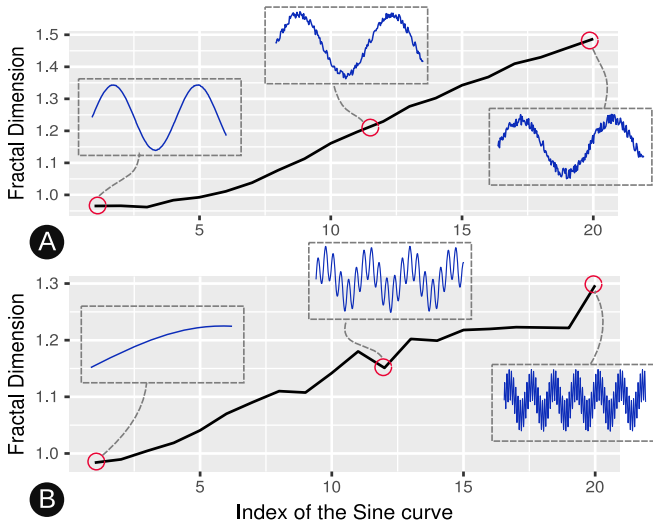


Figure 6. Experiment that shows the growth of fractal dimension on a series of sine waves in two different situations: (a) with an iterative increase of random noise to the signal and (b) with an iterative increase of frequency of another sine wave to the signal. The results confirm the sensitivity of this parameter to the complexity of the shapes' contour.

use the set of all powers of two within this range, i.e., $\{2, 4, 8, 16, 32, 64\}$, as the domain of the box side length.

Fractal dimension provides a measure to quantify the complexity of the shapes' contour, with larger values indicating higher complexity. In Figure 6, we show how the complexity of a shapes' contour affects the fractal dimension value by using two groups of test signals that are generated to mimic fractal-like shapes. One set is created by adding an incrementally increasing random noise to a sine wave, and the other one is created by adding an incrementally increasing frequency of another sine wave to the base sine wave. Measuring the dimension of each signal, a roughly linear growth of fractal dimension is observed that conforms to our expectation.

4.2.2. Edge Detectors

The brief explanation of the box counting method tells us that the effectiveness of the fractal dimension parameter in describing the textural feature of an image relies on the quality of the edge detector method that provides the fractal-like shapes. That is, a noisy input, as well as an overly smoothed image, may render this parameter completely ineffective. This fact is the motivation for the following survey of existing edge detection methods and their performance on AIA images. Note that for this application, both the quality of the detected edges that are to be the input to the box counting method and the execution time of each of the edge detection methods are important, as a longer execution time will require more computational resources for the near-real-time constraint to be met.

Among the existing edge detection methods, we choose Sobel (Sobel 1973), Prewitt (Prewitt 1970), and Roberts Cross (Roberts 1963) edge detectors as the classical candidates; Canny's (Canny 1986) edge detector as a popular, modern method; and also SUSAN (Smith & Brady 1997) as a less popular but a more recent approach. It has been shown in several different comparative analyses (Heath et al. 1996; Sharifi et al. 2002; Maini & Aggarwal 2009) that the Canny edge detection algorithm performs better than all of its

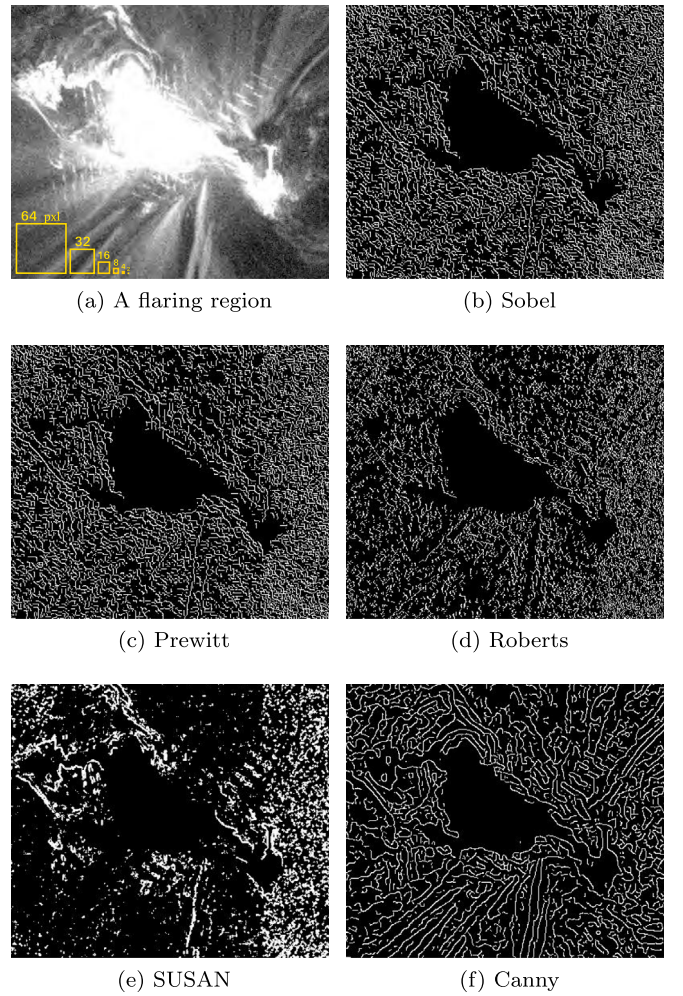


Figure 7. Cut-out of an active region instance observed on 2012 March 7 at 00:24:14:12 UT from the 171 Å channel, as well as the outputs of different edge detector methods. In panel (a), the relative size of the boxes (i.e., 64, 32, 16, 8, 4, and 2 pixels) used in the box counting method is also illustrated.

ancestors in most scenarios, especially on noisy images. Given the special noisy nature of the AIA solar images, with layers of noisy textures instead of solid foreground objects and background landscapes, the classical methods are likely to fail. That being said, we do not wish to simply rely on general knowledge about the performance of these methods on textural inputs. Instead, we apply these filters on AIA images and compare the quality of the detected edges that are to be the input to the box counting method.

The first three edge detection methods, Sobel, Prewitt, and Roberts Cross, are relatively simple algorithms. They each begin by estimating the first derivative of the image by their corresponding gradient operators (masks). Then, since the magnitudes of the gradient vectors do not give thin and clear edges, nonmaximum suppression is also applied (as it is done in Canny) to eliminate the multiple representations of each edge. The results of the Sobel, Prewitt, and Roberts Cross methods can be seen in Figures 7(b), (c), and (d) respectively.

Canny edge detection, however, is more complicated and starts with a prior smoothing step using a 5×5 Gaussian kernel. This mitigates the effect of noise on calculation of the gradient. Then, using a 3×3 Sobel operator, the gradient of each pixel, $g = (g_x, g_y)$, which is a vector with magnitude

$\sqrt{g_x^2 + g_y^2}$ and orientation $\arctan(g_y/g_x)$, is calculated. Each pixel having nine adjacent neighbors allows nine different angles for the edge passing through that pixel. Since only the orientations of the edges matter (and not the direction), the choices will be limited to four. Therefore, the continuous range of the calculated angles should be quantized and mapped to one of the following choices: 0° , 45° , 90° , or 135° . This is followed by a thinning process of the edges (i.e., nonmaximum suppression), which eliminates the pixels that are labeled as edges, but their locations are not in line with the calculated orientation of the edges. At the end, a hysteresis thresholding comes to clean up the disconnectivity of the edges by using two thresholds: a low threshold, lt , and a high threshold, ht . Any pixel with gradient magnitude greater than ht is labeled as an edge, and it is labeled as a nonedge if its magnitude is less than lt . For pixels with magnitudes between lt and ht , they are considered part of an edge if and only if they are connected to a pixel that is already labeled as an edge. This last step, next to the initial smoothing step, makes the Canny edge detector an expensive filter, but this cost pays off by producing less broken edges and a less noisy output.

The SUSAN edge detector, on the other hand, adopts a very different approach by not using any image derivatives, which makes it a good candidate for noisy images like ours. This is the very reason for including it in our list, despite its computation cost. This edge detector has a core concept called Univalue Segment Assimilating Nucleus (in short USAN), which is the central point (nucleus) of the circular masks, and a principle called the SUSAN principle, which is stated as follows: “An image processed to give as output inverted USAN area has edges and two-dimensional features strongly enhanced, with the two-dimensional features more strongly enhanced than edges.” The intensity of the nucleus and the second moment of the area of USAN masks are used to find the edge directions. And eventually, similar to Canny, a nonmaximum suppression will be applied to clean up the edges. In this study, we use the implementation of this method from the *OpenIMAJ* library (Hare et al. 2011).

To compare the quality of these edge detectors, we fed each of those methods with a variety of AIA images varying in the queried time of the solar events, wavelength channels, and the appearing event types. Figure 7 illustrates one of the visual comparisons: a cut-out of an active region instance observed on 2012 March 7 from the 171 Å channel and the output of each of the above-mentioned edge detectors. As it is visible in this comparison, the Canny edge detector provides much cleaner edges and maintains the orientation of the coronal loops (that electrified plasma flows along) of the flaring region, whereas others barely distinguish the texture caused by the powerful magnetic fields from the quieter (darker) areas. Given that the edges detected are to be passed to the box counting method with the box sizes as large as those shown in Figure 7(a), it is visually convincing that for the Sobel-like methods (i.e., Sobel, Prewitt, and Roberts) such a uniform distribution of the extremely short and broken edges does not lead to a reliable measure of the dimension corresponding to different regions. About SUSAN’s output (see Figure 7(e)), although the results are very different from the others, it does not seem to be a good choice for noisy textures, as it does very little in identifying the visible edges.

Another argument in favor of the Canny edge detector is the tunability of this method, which is possible by adjusting its

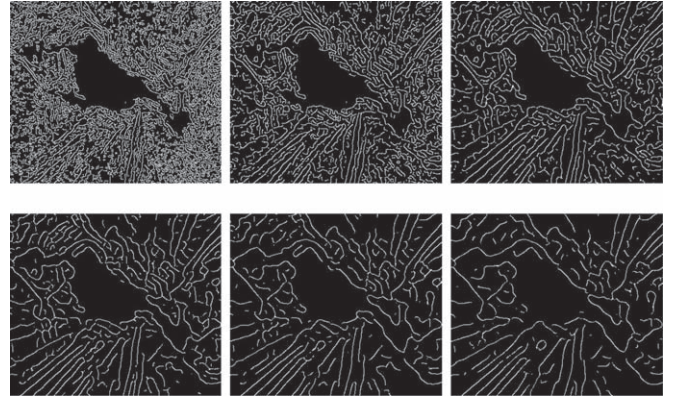


Figure 8. Canny edge detector on an active region instance, with $lt = 0.02$, $ht = 0.08$, and σ varying from 1 to 6, starting at the top left image and ending at the bottom right.

Table 3
Average Execution Time for Different Edge Detection Methods on
 4096×4096 Pixel AIA Images

| | Method | Execution Time (s) |
|---|---------|--------------------|
| 1 | Sobel | 2.267 |
| 2 | Prewitt | 2.208 |
| 3 | Roberts | 1.809 |
| 4 | SUSAN | 0.674 |
| 5 | Canny | 3.619 |

three variables: the standard deviation of the Gaussian smoothing (σ) and the lower (lt) and higher (ht) thresholds, as discussed in Section 4.2.2. In Figure 8, the effect of such tuning on the same sample active region used before is shown. Note the smooth decrease in the noise level as σ increases, while the general patterns and directions are maintained.

Regarding the running time of these methods, Table 3 summarizes our comparisons. Although the execution time of the utilized methods is an important factor in general, in this case it does not seem that there are many choices left for us, except the relatively most expensive one, i.e., the Canny edge detector. This is because only this method is producing the relevant input for the box counting method of the fractal dimension parameter. The decision is between a faster method that mostly produces uniform noise and a relatively more expensive one that provides the right input (where the physical characteristics such as the coronal loops as the curving lines of powerful magnetic fields are enhanced) for fractal dimension.

The results listed in Table 3 are the average execution times measured by running each of the algorithms on a group of 100 full-disk AIA images of size 4096×4096 pixels in 10 different wavelength channels, having different event types. To put the numbers in context, it is worth noting that these experiments are conducted on a Linux machine with a core i5 – 6200U CPU, 2.30 GHz \times 4, and 8 GB of memory, while for any operational task a much more powerful machine would be used to process the images. Therefore, the running time of the Canny edge detector is expected to be less than 3.619 s for a single image.

Having the Canny edge detector chosen as the method to filter the input AIA images and pass them to the box counting

method, tuning of the fractal dimension parameter would then depend on the choices of lt , ht , and σ of the edge detector. Our experiments show that by changing σ while having lt and ht fixed at a narrow interval close to zero (e.g., $lt = 0.02$ and $ht = 0.08$), we could cover almost the entire spectrum of the possible outputs. This observation leaves only one variable, σ , for the tuning of this image parameter.

4.3. Tamura Directionality

The general formula to compute the directionality parameter was explained in Section 2.1.4. As it calculates the weighted variance of the gradient angles, it requires the gradient of the image to be calculated beforehand. For an image I , the gradient vector is

$$\nabla I = [g_x, g_y] = \left[\frac{\partial I}{\partial x}, \frac{\partial I}{\partial y} \right], \quad (4)$$

from which the direction and magnitude of the vectors can be calculated as follows:

$$[\phi, r] = \left[\arctan\left(\frac{g_y}{g_x}\right), \sqrt{g_x^2 + g_y^2} \right]. \quad (5)$$

There are different kernel convolution matrices used to approximate the gradient vector of an image. Since no pre-processing such as smoothing is required for this task, their computation time depends only on the kernel size. Therefore, we limit our choices to the simple but well-known gradients, such as Sobel–Feldman (Sobel 1973), Prewitt (Prewitt 1970), and Roberts Cross (Roberts 1963). The last one has a 2×2 kernel matrix that makes it slightly faster but more sensitive to noise, due to its smaller kernel matrix compared to the 3×3 matrices of the other two. After we visually studied the remaining two kernels, we observed that both their gradient outputs and the histograms of angles are fairly similar. Therefore, we decided to utilize Sobel–Feldman as our gradient mask, which seems to be more popular and widely used in different libraries and applications.

From the derived gradient matrix, the histogram of angles can be computed and passed to Equation (3). Now, the tuning of T_{dir} has come down to a peak detection method that identifies the “dominant” peaks. Therefore, to achieve any improvement on this parameter, a peak detection algorithm must be utilized. There has been a great deal of effort in identification of peaks and valleys, especially in the domain of time series analysis and signal processing (Palshikar 2009). But it is important to note that peak identification is a subjective task that is often determined by the general behavior of the data under study. Since peak detection tends to be a domain-specific task, where each domain has different criteria for the definition of peaks, it is logical to design a peak detection method that is more compatible with the type of the data we have, i.e., the distribution of the gradient angles of the AIA images. The method that we have chosen to utilize is explained in greater detail in Ahmadzadeh et al. (2017). In the next section, we briefly review this approach.

4.3.1. Peak Detection

In general, the peak identification task is to determine the domains, d_i , within which the local maxima of the data sequence $C = \{c_1, c_2, \dots, c_n\}$ are located. In other words, the

goal is to identify d_i values such that $\exists c_i \in d_i, \forall c \in d_i, c_i \geq c$. We build our algorithm on the basis of a naive assumption that it is enough for each data point to be compared only with its adjacent points in the sequence, meaning that for a local maximum c_i , the domain would be $d_i = \{c_{i-1}, c_i, c_{i+1}\}$. If c_i satisfies the condition, we consider it a *candidate peak*. Then, we pass the candidate peaks to a threefold filtering process to pick only the most significant ones. At each step, we check one of the user-defined criteria, namely, the threshold, t , the minimum distance, d , and the maximum number of peaks, n . First, we remove all candidate peaks that lie below the threshold t . The peaks that are too close to a dominant one will be removed in the next step. Starting from the identified peaks with greater values, we simply remove their neighbors within the radius of d . And finally, just to provide a control tool for the cases where a certain count of the peaks is of interest, we keep the top n peaks and drop the rest.

The proposed algorithm, in spite of its simplicity, provides a flexible tool to determine the significance of the dominant peaks in a data-driven fashion. Using this algorithm, tuning of this parameter is bound to the three above-mentioned variables of the peak detection method.

4.4. Summary of Settings

In summary, for each image parameter we managed to identify the variables and their domains that play a role in tuning of that parameter. We use these variables to find the best settings for the image parameters to obtain the highest accuracy in prediction of the solar events. The variables of interest for each of the four image parameters are summarized below:

1. Uniformity: the number of bins, n .
2. Entropy: the number of bins, n .
3. Fractal dimension: the Gaussian smoothing parameter used in the Canny edge detector, σ .
4. Tamura directionality: the threshold, t , the minimum distance, d , and the maximum number of peaks, n , used in our peak detection method.

5. Experimental Analysis

In this section we discuss the tuning process of the image parameters listed in Table 1. We start with explaining our methodology as our general approach toward tuning the parameters, and then we elaborate on the details of the task for each of the four image parameters separately. Finally, we report the performance of each of the parameters in classification of active region, coronal hole, and quiet-Sun event instances.

5.1. Methodology

Among the 10 image parameters, the descriptive statistics (i.e., μ , σ , μ_3 , μ_4) depend only on the intensity value of the pixels. On the basis of these statistics, relative smoothness and Tamura contrast can be then calculated. None of these six parameters have any constraints; thus, they are not tunable. For the remaining four parameters, we run a univariate parameter tuning process on their constraints, which we identified in Section 4.

For each parameter we first find the set of n key constraints (or variables) and identify appropriate numeric domains, d_i , for each constraint $i \in \{1, 2, \dots, n\}$. As a result, we will have a

feature space of dimension $|d_1| \times |d_2| \times \dots \times |d_n|$ for that particular image parameter, where $|d_i|$ is the cardinality of the domain set d_i . In addition, to describe a particular event, a region of interest must be processed that spans over a variable number of grid cells. This presents the problem of comparing variable-sized regions of interest in order to find the optimal setting for the various parameter variables. For instance, if the region spans over k grid cells, it will then be represented by a vector of length k , for each image parameter.

So, in order to compare the variable-sized regions of interest that produce different-length vectors, we use a seven-number statistical summary on the resultant vectors. This process will map each variable-sized parameter vector that is computed on a region to a consistent length vector of seven different values. These vectors are computed independently for each of the nine UV and EUV wavelength channels from the AIA that we include in our investigations. Since these channels produce significantly different images of the Sun, we expect that each channel will require individual tuning of the parameter calculation variables in order to take such differences into consideration and produce the best results for each wavelength.

Clearly, even for a very small domain for the constraints of any one parameter, a high-dimensional space will be generated by this statistical summary method, and therefore dimensionality reduction is necessary to minimize the effect of the well-known curse of dimensionality. To this end, we use the F -test statistic to rank each of the settings and then select the best ones per wavelength. We use only the best settings to produce our final feature space, which is then utilized to provide a comparison of the three different input image types through a supervised classification of solar events. The ranking process in the F -test relies on grouping of the data and measuring the ratio of between-group variability and within-group variability.

Our methodology can be summarized in the following five steps:

1. Determining the dimension of the feature space (i.e., identifying the constraints and their domains).
2. Building the feature space for the period of 1 month (i.e., 2012 January).
3. Reducing the dimensionality of the feature space using an F -test (i.e., finding the best settings per wavelength).
4. Building the (reduced) feature space for the period of 1 year (i.e., 2012).
5. Measuring the quality of the parameter using supervised learning.

In the following sections, after we talk about the data set we used for our experiments, we explain the specific details of our methodology for each parameter.

5.2. Data Set for Supervised Learning

For the learning and classification phase, we employed the same methodology in collection of data that was used by Schuh et al. (2017) to collect 1 yr worth of AIA images over the entire 2012 calendar year and the spatiotemporal data related to the solar events reported in this period. Here, we only briefly explain the data acquisition process and refer the interested reader to the article where the entire process is explained in great detail.

We target two solar event types, namely, active region (AR) and coronal hole (CH), which are in particular of interest for heliophysicists and also because of their similar reporting

characteristics that make region identification easier. As our ground truth, we rely on the AR and CH catalogs of the HEK, which are detected by SPoCA (Hurlburt et al. 2010). In year 2012, HEK reported 13,518 AR and 10,780 CH event instances, at an approximately 4 hr cadence. Since there are more AR instances, we first collect all of those instances and then look for CH instances within a time window of ± 60 minutes from each report of an AR instance. Those AR instances that could not be paired with a temporally close CH instance are dropped. The report of each event contains both temporal and spatial information. We use the time stamps of the reports to retrieve the corresponding AIA images (in JP2 and FITS format). The spatial data of each instance consist of a center point for the reported event, its bounding box, and a polygonal outline. We use the bounding boxes to extract the image parameters on the region corresponding to each event instance in our training and test phase. With such constraints, we managed to retrieve 2116 unique pairs of AR and CH instances. As our supervised learning model requires a control class, an event type that points to a region of solar disk with no report of any other solar events, an artificial event called quiet Sun (QS) is introduced. To collect a set of such instances temporally linked to our AR-CH collection, for each report of an AR event, the bounding box of that event is used to randomly search for regions that have no intersection with any reports of AR or CH events.

5.3. Determining the Feature Space

Generally, in the machine learning discipline, a feature is a measurable property of a data point being observed. For instance, for AIA images as the data points in our study, entropy of the pixel intensities of an image is a feature derived from that image. Given d different features, a feature space is a d -dimensional space where each of its dimensions corresponds to one of the features. Here, we are trying to tune our image parameters one by one, and we may have one or more variables for each image parameter. Hence, instead of having multiple features, we are dealing with multiple variations of a single feature. In other words, we derive multiple features from one single parameter and consider them as different features. Therefore, the feature space defined by an image parameter with one variable that takes $|d|$ different values is a d -dimensional space. Similarly, for an image parameter with two variables, a $(|d_1| \times |d_2|)$ -dimensional space will be generated, where $|d_i|$ is the cardinality of the domain set for the i th variable.

5.3.1. Feature Space for Entropy and Uniformity

The admissible feature space suggested by entropy or uniformity parameter is a d -dimensional space, where d is the cardinality of the candidate set for the number of bins. The evaluation of both entropy and uniformity is therefore defined as a search over a uniformly distributed number of bins to find the best performing set for our classification task. For the original images in both JP2 and FITS format, the pixel intensities vary within a fixed range, and therefore the general form of the candidate set can be formulated by the following formula:

$$\left\{ k \cdot \left\lfloor \frac{\max - \min}{l} \right\rfloor; \quad l \in \mathbb{N}, k \in \{1, 2, 3, \dots, l\} \right\},$$

where l is the bin size and k is a scalar.

For JP2 images (min = 0, max = 255), our visual experiments show that $l = 20$, and letting the number of bins be chosen from the set $\mathcal{N}_{JP2} = \{12, 24, 36, \dots, 255\}$ gives us a comprehensive enough candidate set for creating the feature space. Using such a set, 21 different entropy (similarly uniformity) parameters will be generated, with bin widths ranging from 1 to 21 units. Similarly, for L1.5 FITS images (min = 0, max = 16383), the number of bins will be chosen from the candidate set $\mathcal{N}_{FITS} = \{780, 1560, 2340, \dots, 16383\}$.

For the clipped FITS images, however, since the max values differ from one wavelength to another, the candidate set should also adapt to the corresponding range. As the new maxima are much smaller than the global maximum, due to the transformation of the pixel values (discussed in Section 3.3.2), the above model results in bagging of most of the pixel intensities in one single bin and leaving the other bins empty. To avoid such an overly smoothed histogram, in addition to substituting the after-clipping maxima instead of the global maximum, we downsize the bins by a factor of 10. This is, of course, meaningful since for the clipped images the pixel intensities are real numbers, as opposed to the integer intensities in the L1.5 FITS images. For example, for AIA images from the 94 Å channel, since the after-clipping range of the pixel intensities is $[0, 44]$, the candidate set for the number of bins would be $\{20, 41, 62, \dots, 440\}$, where in the most extreme case the bin size will be as small as $1/10$ of a unit (i.e., 440 bins for the interval 0–44). In general, regardless of the wavelength, $|\mathcal{N}_{JP2}| = |\mathcal{N}_{FITS}| = |\mathcal{N}_{cFITS}| = 21$.

5.3.2. Feature Space for Fractal Dimension

Our experiments in Section 4.2 conclude that the feature space formed by this image parameter will be determined only by the domain of the variable σ in the Canny edge detection method. They also show that for σ greater than 5 (when $lt = 0.02$ and $ht = 0.08$) the results are very similar to one another and they all maintain only the very strong edges. Observing the amount of changes in the output as σ increases, this suggests that the candidate set $\mathcal{S} = \{0.0, 0.5, 1.0, \dots, 5.0\}$ generates an admissible space.

5.3.3. Feature Space for Tamura Directionality

As our analysis in Section 4.3 shows, the variables in our peak detection method, i.e., t and d , determine the feature space for Tamura directionality. As for the threshold on the frequency domain of the peak detection method, we consider the first, second, and third quartiles of the frequency, below which the peaks would be ignored, as our candidates. We also add the 90th percentile to allow observing the results for the cases in which only the significantly dominant peaks are to be taken into account. The domain for this variable is therefore the set $\mathcal{T} = \{0.25, 0.50, 0.75, 0.90\}$.

To determine the domain for d , the minimum distance between the peaks, we should take a look at the histogram of angles. With n bins, such a histogram can be generated as follows:

$$h_D = \left\{ \frac{N_\theta(k)}{\sum_{i=0}^{n-1} N_\theta(i)}; \quad 0 \leq k \leq 2n - 1 \right\}, \quad (6)$$

where $N_\theta(x)$ is the frequency of the angles within the interval $\left[k \frac{\pi}{2n}, (k+1) \frac{\pi}{2n}\right)$. Since what Tamura directionality targets is not the angle but the direction of the lines, the resultant

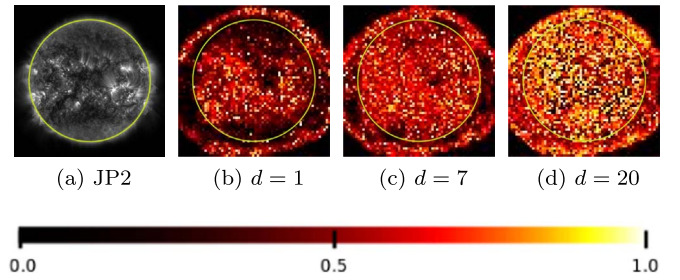


Figure 9. AIA image in JP2 format from the 171 Å channel, and the heat maps of Tamura directionality with different values for the variable d , where $t = 90\%$.

histogram will be symmetric around $\theta = 0^\circ$. To avoid redundant computation, we consider only the angles within the interval $[0, 180^\circ)$. Setting n to 90 gives us a histogram with the breaks at $0^\circ, 2^\circ, 4^\circ, \dots, 180^\circ$. For this domain of angles, the set $\mathcal{D} = \{1, 3, 5, \dots, 29\}$ is an admissible domain for the minimum distance between two peaks. Note that those values indicate the minimum distance (in number of bins) for a peak to have from an already-identified peak, to be considered a dominant peak. In Figure 9, the heat maps of Tamura directionality for three different settings of d are shown.

5.4. Building the Feature Space

For each of the four image parameters, we compute its feature space by calculating all different variations of that parameter on one month worth of 4k AIA images (2012 January). This is done on JP2, FITS, and clipped FITS images, separately.

5.5. Dimensionality Reduction

To reduce the dimensionality of the computed feature spaces, the F -test in one-way analysis of variance (ANOVA) is used to pick the feature (per wavelength) that has the highest rank in separation of the three solar event types, active region, coronal holes, and quiet Sun. The score of each feature is computed as the ratio of between-group variability and within-group variability, where all the instances of each solar event type form a single group. The ranking procedure is as follows: for each feature, or setting, all the instances of the three event types reported by HEK will be collected. Using random undersampling, we make sure that the number of instances in all three categories is the same to remedy the class-imbalance problem. After computing the features of interest on the image cells spanning the bounding boxes of events, the results will be summarized using the seven-number summary. With a 10-fold sampling, we use the F -test to rank the settings. We then aggregate the scores per setting on its seven-number summary, and finally we sort the settings by their scores and report the highest per wavelength. As an example, the parameter Tamura directionality on JP2 AIA images in the 94 Å wavelength channel, with $t = 25$ and $d = 1$, was ranked the best compared to any other variation of that image parameter. Table 4 summarizes the best setting per wavelength channel, for each of the three image formats.

To help understand how the best setting for an image parameter provides a better distinction between the instances of different event types, an example is illustrated in Figure 10. In this visualization, the image parameter is

Table 4

Best Settings per Wavelength for the Four Image Parameters across Three Image Formats

| | | | Tamura | | | |
|-----------------|------|------------|----------------------|----------------|-----|---------|
| Wavelength | | Uniformity | Fractal Dimension | Directionality | | Entropy |
| (Å) | | | | t | d | |
| JP2 | 94 | 12 | 2.0 | 25 | 1 | 12 |
| | 131 | 36 | 1.0 | 25 | 1 | 60 |
| | 171 | 60 | 4.5 | 75 | 1 | 12 |
| | 193 | 97 | 1.0 | 25 | 1 | 24 |
| | 211 | 84 | 1.5 | 25 | 1 | 12 |
| | 304 | 36 | 3.5 | 75 | 1 | 12 |
| | 335 | 97 | 2.0 | 25 | 1 | 12 |
| | 1600 | 109 | 2.5 | 90 | 1 | 12 |
| | 1700 | 48 | 4.0 | 90 | 3 | 12 |
| Clipped FITS | 94 | 62 | 4.5 | 7 | 5 | 104 |
| | 131 | 1230 | 4.0 | 7 | 4 | 175 |
| | 171 | 3717 | 4.5 | 9 | 3 | 1239 |
| | 193 | 1889 | 5.0 | 6 | 2 | 1889 |
| | 211 | 796 | 2.0 | 9 | 4 | 796 |
| | 304 | 615 | 5.0 | 9 | 4 | 615 |
| | 335 | 1888 | 4.0 | 7 | 4 | 435 |
| | 1600 | 5090 | 4.5 | 7 | 4 | 2666 |
| | 1700 | 1970 | 3.0 | 4 | 3 | 1970 |
| L1.5 FITS | 94 | 12 | 4.0 | 25 | 21 | 3900 |
| | 131 | 36 | 5.0 | 90 | 1 | 780 |
| | 171 | 60 | 0.0 | 25 | 23 | 780 |
| | 193 | 97 | 1.0 | 75 | 1 | 780 |
| | 211 | 84 | 1.0 | 75 | 1 | 780 |
| | 304 | 36 | 5.0 | 75 | 1 | 780 |
| | 335 | 97 | 4.0 | 25 | 21 | 2340 |
| | 1600 | 109 | 5.0 | 90 | 3 | 780 |
| | 1700 | 48 | 3.5 | 25 | 23 | 780 |

Note. In this table, n indicates the number of bins used to compute entropy or uniformity, t are d are the threshold and peak-to-peak distance, respectively, used to measure directionality, and finally the variable σ stands for the Gaussian smoothing parameter required in computing fractal dimension. For more details about these variables, see Section 4.4.

Tamura directionality, and the chosen statistics is $Q1$ (first quartile). The difference between the distributions of $Q1$ of this parameter with the best setting as opposed to an arbitrary setting, on the three event types, is shown. Note how in panel (a), where the best setting is used, the three distributions are much more distinguishable compared to panel (b), where an arbitrary setting is used.

After this step, for each of the four image parameters, the dimensionality of the defined space shrinks down significantly, from several thousands to 63 (for nine wavelength channels and seven summary statistics).

5.6. Building the Reduced Feature Space

After reducing the dimensionality, the best setting for each image parameter is used to form the reduced feature space. This new feature space will then be generated based on 1 yr (2012 January 1 through December 31) worth of AIA images, for JP2, L1.5 FITS, and Clipped FITS images, with a cadence of 6 minutes.

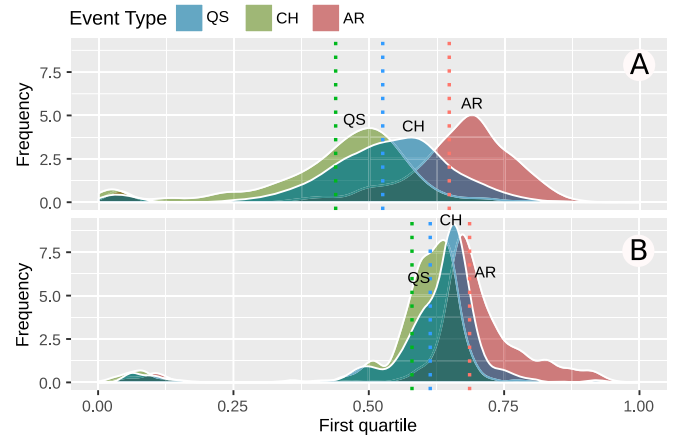


Figure 10. Difference between the distribution of statistics of the best setting for (a) an image parameter and (b) an arbitrary setting, on 1 month worth of 4K AIA images. The three colors distinguish the distributions of different solar event types (active region, coronal hole, and quiet Sun), and the dotted lines indicate the mean values of the distributions. (Note how in panel (a) the three distributions are more distinguishable. In this example, the image parameter is Tamura directionality, the wavelength is 94 Å, and the statistics is the first quartile.)

5.7. Classification

To measure the performance of the four image parameters after finding the best setting for each of them, we employ two classifiers, namely, Naïve Bayes and Random Forest.⁷ The Naïve Bayes classifier (Maron 1961) is a simple statistical model that learns by applying Bayes's theorem with a strong independence assumption on the labeled data and classifies based on the maximum a posteriori rule. In the context of our data points, for an event instance e_t reported at time t , which can be of type AR, CH, or QS, it calculates the feature vector $v_t = \{x_1, \dots, x_n\}$, where n is the dimension of the defined feature space, and then classifies e_t 's event type, denoted by \hat{y}_t , as follows:

$$\hat{y}_t = \underset{C_k \in \{AR, CH, QS\}}{\operatorname{argmax}} p(C_k) \prod_{i=1}^n p(x_i | C_k). \quad (7)$$

Since the Naïve Bayes classifier relies only on the probability of the occurrences of the events, the model is expected to perform poorly in classification of the less trivial cases. For the sake of completeness, we also employ Random Forest classifier (Ho 1995) for evaluation of the image parameters. This is an ensemble learning model that builds the decision trees on samples of data (a process called bootstrap aggregating) and classifies the class label by taking the majority vote of the trees classifying each data point. For our data, we generate a forest of 60 different trees, each of which classifies the event types of the instances, and at the end, the ensemble model makes the final decision by taking the majority vote of the trees.

For both classification models, we perform a k -fold cross-validation by sampling the events' instances on all combinations of any group of 4 months in the year 2012, resulting in $\binom{12}{4} = 495$ different trials. This allows having the test sets unbiased to the potential patterns in occurrence of solar events.

⁷ We use the Statistical Machine Intelligence and Learning Engine (smile) Java library: <http://haifengl.github.io/smile/>.

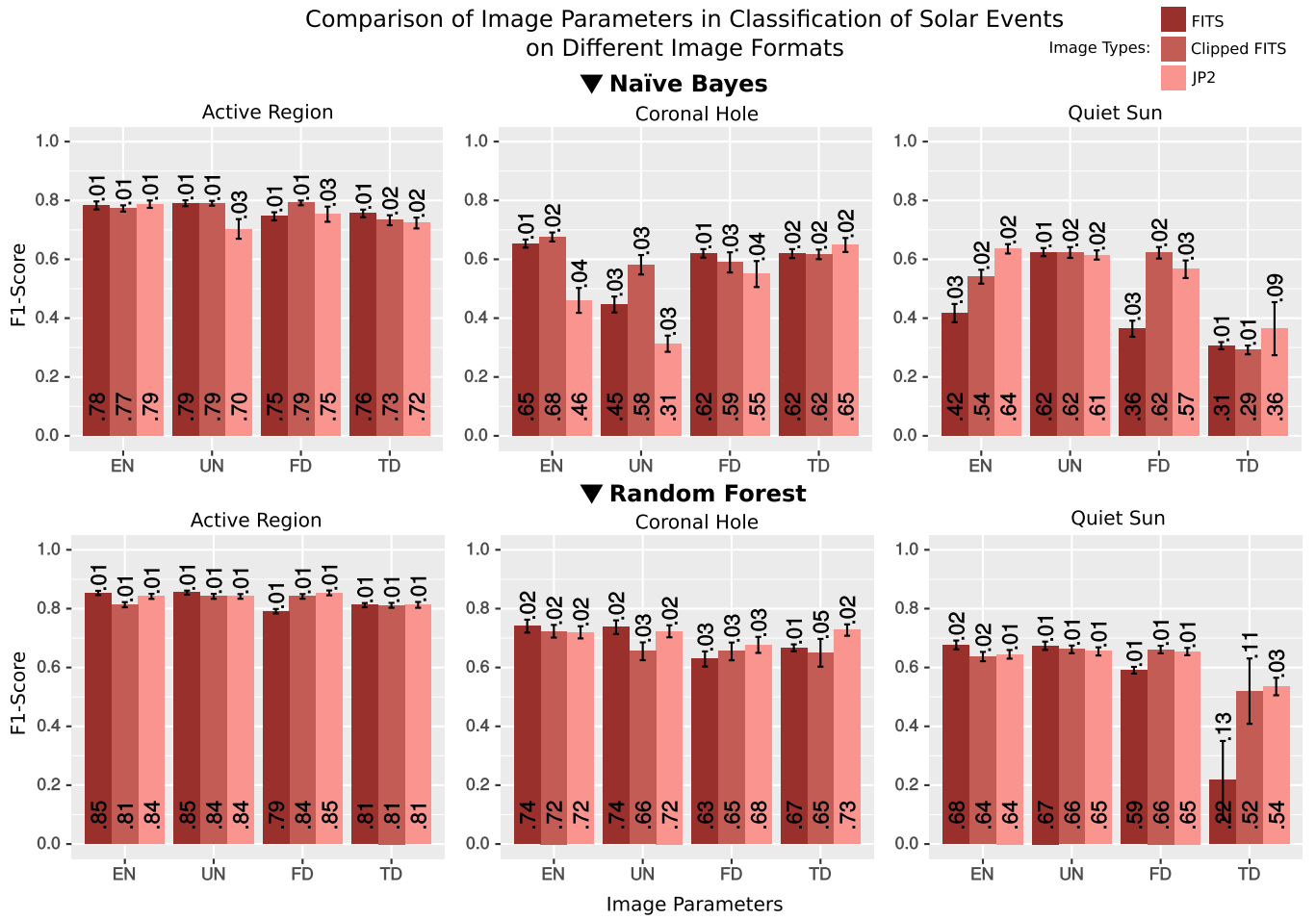


Figure 11. Classification results on the three event types (active region, coronal hole, and quiet Sun) using Naïve Bayes (first row) and Random Forest (second row) classifiers are illustrated here, separately for each event type using the f1-score measure. Each reported measure is averaged over 495 trials of a 10-fold cross-validation sampling. Each trial was executed on a random sample of events' instances from 13,518 AR, 10,780 CH, and 13,518 QS event instances, within the period of 2012 January 1 through 2012 December 31. For each bar, the number on the bottom represents the f1-score value, and the error interval shows the standard deviation of the f1-score. The image parameters are entropy (EN), uniformity (UN), Fractal Dimension (FD), and Tamura Directionality (TD).

Using repetitive random undersampling, we avoid the negative effect of imbalanced data sets as well.

For reporting the performance of these models we choose the f1-score measure (also known as F-Score or F-Measure), which is the harmonic average of the precision and recall. Letting precision p be the number of correct positive classification divided by the total number of (correct or incorrect) positive results returned by the model, and letting r be the number of correct positive classifications divided by the total number of instances of positive class, f1-score can be formulated as follows:

$$\text{f1 - score} = 2 \cdot \left(\frac{p \times r}{p + r} \right). \quad (8)$$

Since we have three classes (AR, CH, and QS) for our classification models, f1-score should be reported for each class separately. To measure p and r for our ternary model, we use the one-against-all strategy, which aims to classify an object of one type compared to the other two, whereas the one-against-one strategy would consider all pairs of classes and report the classification performance separately, which is unnecessary for our task. Furthermore, it is important to note that the

undersampling step employed in the k -fold cross-validation provides balanced data for the models. Therefore, our choice of the performance measure does not need to be class-imbalance resistant, e.g., True Skill Score.

The results of our experiments, using both Naïve Bayes and Random Forest models, are illustrated in Figure 11. The key points about the results are enumerated below:

1. The performance of the two models is based on single image parameters and not their combinations. Random Forest, as we predicted before, performs significantly better. Using this model, one can observe that each of the four image parameters can individually classify active region instances fairly well (f1-score > 0.8) regardless of the image format. For the coronal hole instances, the results are only slightly lower but consistent (≈ 0.7 when JP2 images are used). The fact that such high confidence levels are reached using a set of very basic image parameters that are not domain specific (i.e., not tailored for classification of phenomena such as solar events) should stress the importance of our choices.
2. Note that the relatively poor performance of both of the models in classification of QS is not a large concern,

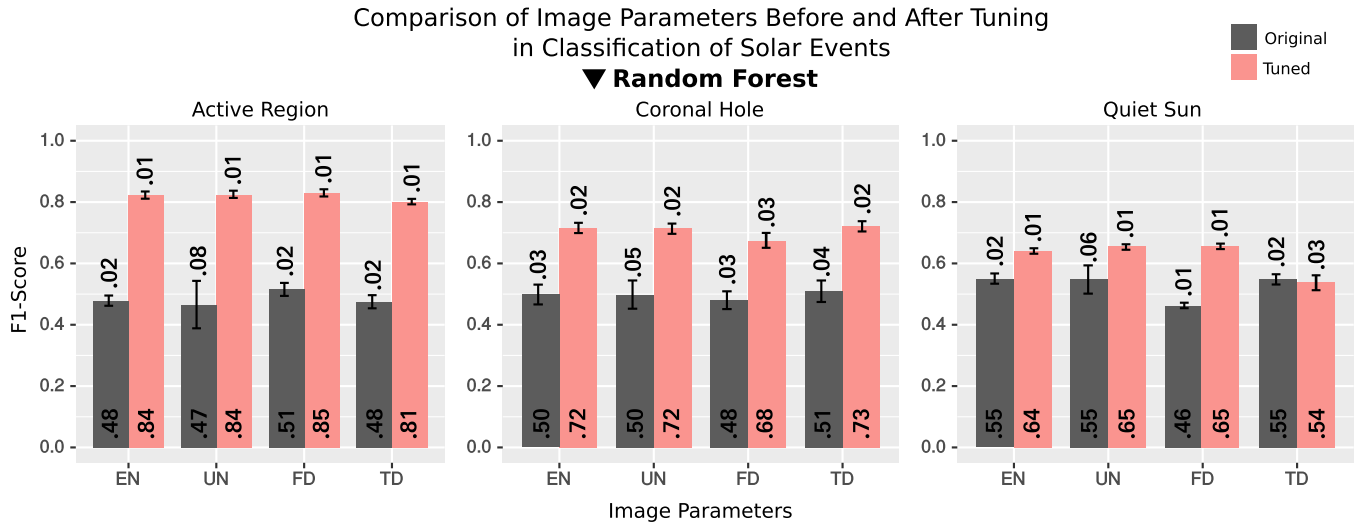


Figure 12. Comparison of the performances of the Random Forest classifier in classification of three solar event types using each of the four image parameters, before and after tuning. The image parameters are entropy (EN), uniformity (UN), Fractal Dimension (FD), and Tamura Directionality (TD).

since it is just a synthesized event and some other event types that are reported to HEK but not used in this study could be adding noise to the instances labeled as QS, resulting in lower purity in the class labels. However, the results are still above those expected if the samples were simply assigned a random label and therefore indicate the possibility that these parameters can transfer to another event type classification.

- Another very important aspect of the results is in the comparison of the classification on different image formats, as the plots depict. For the Random Forest classifier, in almost all cases, the JP2 format is shown to be the better input for the model, compared to both FITS and clipped FITS. Even for the Naïve Bayes classifier, which did not perform as well as Random Forest did, there is no consistent superiority when FITS or clipped FITS images were used compared to the JP2 format. This is despite the fact that the FITS format theoretically contains more information than the compressed JP2 and therefore produces much larger files. In fact, an image in FITS format is 5–14 times larger than its JP2 version, depending on the wavelength channel used. With such understanding, we can now make our entire image repository ≈ 10 times smaller in size, with even some improvement in classification of solar events.

As one of our main contributions was to provide a data set of tuned image parameters, we compare the classification of the solar events before and after the tuning steps on the image parameters. As shown in Figure 12, our tuning results in significant improvement for all of the four image parameters across the event types. Note that the performance on the image parameters without tuning is only slightly above the random guess, which is 0.33. This is simply because the previous computation of the image parameters lacks the thorough analysis of the individual parameters and the tailored tuning steps.

Of course, the scope of this study is limited to tuning the image parameters, and the results in Figures 11 and 12 reflect only the impact of the obtained image parameters, while better models (with higher performance or more robustness) can

potentially be trained by exploring different classifiers, such as SVM or even deep neural networks, and tuning their hyperparameters in a data-driven fashion.

6. The Resultant Data Set

Having demonstrated the effectiveness of utilizing tuned parameter settings for JP2 format AIA images, we then set out to produce a data set (≈ 1 TiB/year) that is easily accessible for researchers wishing to utilize these data. The data set we have created contains the 10 image parameters listed in Table 1, which are processed from images captured by the *SDO* spacecraft and are extracted from the AIA images at a 6-minute cadence for each wavelength we process. As previously mentioned, the original images are high-resolution (4096×4096 pixel), full-disk snapshots of the Sun, taken in 10 EUV channels (the nine channels that we utilize in this work are 94, 131, 171, 193, 211, 304, 335, 1600, and 1700 Å; Lemen et al. 2012). The original high-resolution images are accessible upon request from the Joint Science Operations Center, but our data set is processed from the the JP2 compressed images available through the random access API at the Helioviewer repository.⁸

We have created an API⁹ that allows for the random access of the produced image parameter data. The processed data set starts with observations from 2011 January 1 00:00:00 UTC, and our intent is to continue to keep the data set updated with the current observations for as long as the source of our data continues to provide new observations. The methods used for calculating the parameter values are released as part of our Open Source library DMLabLib.¹⁰ The settings for each of the parameter calculation methods that require some sort of setting value are listed in Table 4 in Appendix A. Note that each of the nine waveband channels that we process has its own set of settings for each of the parameter calculation methods.

⁸ <https://api.helioviewer.org>

⁹ <http://dmlab.cs.gsu.edu/dmlabapi/>

¹⁰ <https://bitbucket.org/gsudmlab/dmlablib>

One already-established use case for this data set is tracking solar events that have been reported to the HEK (Kempton & Angryk 2015; Kempton et al. 2018), where the parameters are used to perform visual comparisons of detections forming different possible paths a tracked event could take. Another is the use of the parameters to perform whole image comparisons for similarity search in the context of content-based image retrieval (Kempton et al. 2016a). Similarly, the parameters have also been used to perform region comparison for similarity search in the context of region-based, content-based image retrieval (Schuh et al. 2017). These are just a few of the possible use cases that we know have utilized a smaller and unoptimized previous version of this data set. Appendix A provides some additional analysis of the data set produced by this work.

7. Conclusion and Future Work

We presented the background information about the AIA images produced by the *SDO* mission and compared the FITS and JP2 image formats and the distribution of the pixel intensities in each of them. We also reviewed different aspects of each of the 10 image parameters that we have selected to extract the important features of those images and then explained how we designed several different experiments to find the best settings for each of the features on different wavelength channels and the different image formats. After we obtained the best settings for each of the image parameters, we processed 1 yr worth of data and extracted those features from the images queried with the cadence of 4 hr. Finally, we presented our public data set as an API by running several statistical analyses to illustrate a more accurate picture of the ready-to-use data set.

We hope that our public data set interests more researchers of different backgrounds and attracts more interdisciplinary studies to solar images. While we aim to keep our API data up to date with the stream of data coming from the *SDO*, we would like to expand it by adding more interesting image parameters, specifically computed for different solar events, which could lead to a better understanding of solar phenomena and higher classification accuracy.

This work was supported in part by two NASA grant awards (Nos. NNX11AM13A and NNX15AF39G) and one NSF grant award (No. AC1443061). The NSF grant award has been supported by funding from the Division of Advanced Cyberinfrastructure within the Directorate for Computer and Information Science and Engineering, the Division of Astronomical Sciences within the Directorate for Mathematical and Physical Sciences, and the Division of Atmospheric and Geospace Sciences within the Directorate for Geosciences. Also, we would like to mention that all images used in this work are courtesy of NASA/*SDO* and the AIA, EVE, and HMI science teams.

Appendix A Statistical Analysis of Data Set

In this section, we present more statistical insight about the prepared data set through a number of figures. Figure 13

illustrates the changes in the distribution of pixel intensities of FITS images for the month of 2012 September, with the cadence of 2 hr. We use this to support our argument for the cutoff point used in clipping of the FITS files in every wavelength channel (see Section 3.2.2). Observing the changes of the 99.5th percentile of the pixel intensities in FITS images, knowing that several pixels with the maximum intensity value (i.e., 16383) are present within this period, tells us that clipping at the highest point reached by this percentile while reducing the range of the intensities significantly only affects 0.5% of the pixels.

As an example, for images in 94 Å (see the first plot at the top of this figure), the highest value reached by the 99.5th percentile of the pixel values is equal to 44, while pixels as bright as 16,383 are present. Among the five different percentiles, the one with the minimum effect on the images, i.e., 99.5th, is chosen for clipping of the FITS images to generate the new set of images that we referred to as *clipped FITS*. The few sudden changes of the pixel intensities in Figure 13, as we investigated, are mainly due to the several C- and M-class flares reported in this period. In some cases, the magnetically charged particles reaching the CCD detectors of the AIA instrument also result in overexposed images, hence the spikes.

To present a big picture of the flow of data in the data set, we show the mean value of each of the 10 image parameters after they are extracted from the AIA images, for the entire month of 2012 January (Figure 14). The 10 image parameters for this plot are computed on the entire full-disk images, and the mean statistics is then extracted from the resultant matrix. To present the continuity of the collected and computed data, we present the time differences between the image data points of our data set, for the entire calendar year of 2012, with the cadence of 6 minutes, in Figure 15 and for 1 month, across nine wavelength bands, in Figure 16.

The small periods where the values go to zero in Figure 14 are artifacts of missing input data and/or corrupted images that are uniformly black. Similarly, the periods where the time between reports peaks for some period is another indication of missing input data. This can be caused by any of numerous possible reasons that could cause a step in the processing pipeline to fail to receive an image from the previous step in the pipeline. These can range from the satellite not transmitting the data in the first place to an error at any one of the processing steps prior to our processing of the JP2 image from Helioviewer. The missing data can also be caused, as found in Schuh et al. (2015), by the Moon or Earth itself occluding the view of the Sun from the satellite on almost a daily basis, as seen in 2012 March in Figure 15. In all, this does not represent a significant portion of the data set given that the data corresponding to a few months in 2012 are missing the largest portion compared to other years.

At the end, the best settings derived and used to generate this data set are presented in Table 4. The numeric values mentioned in this table are mostly useful for the purpose of reproducibility of the data set, since this is possible for those who find the creation steps of the data set interesting, thanks to our open source library, DMLabLib.¹¹

¹¹ <https://bitbucket.org/gsudmlab/dmlablib>

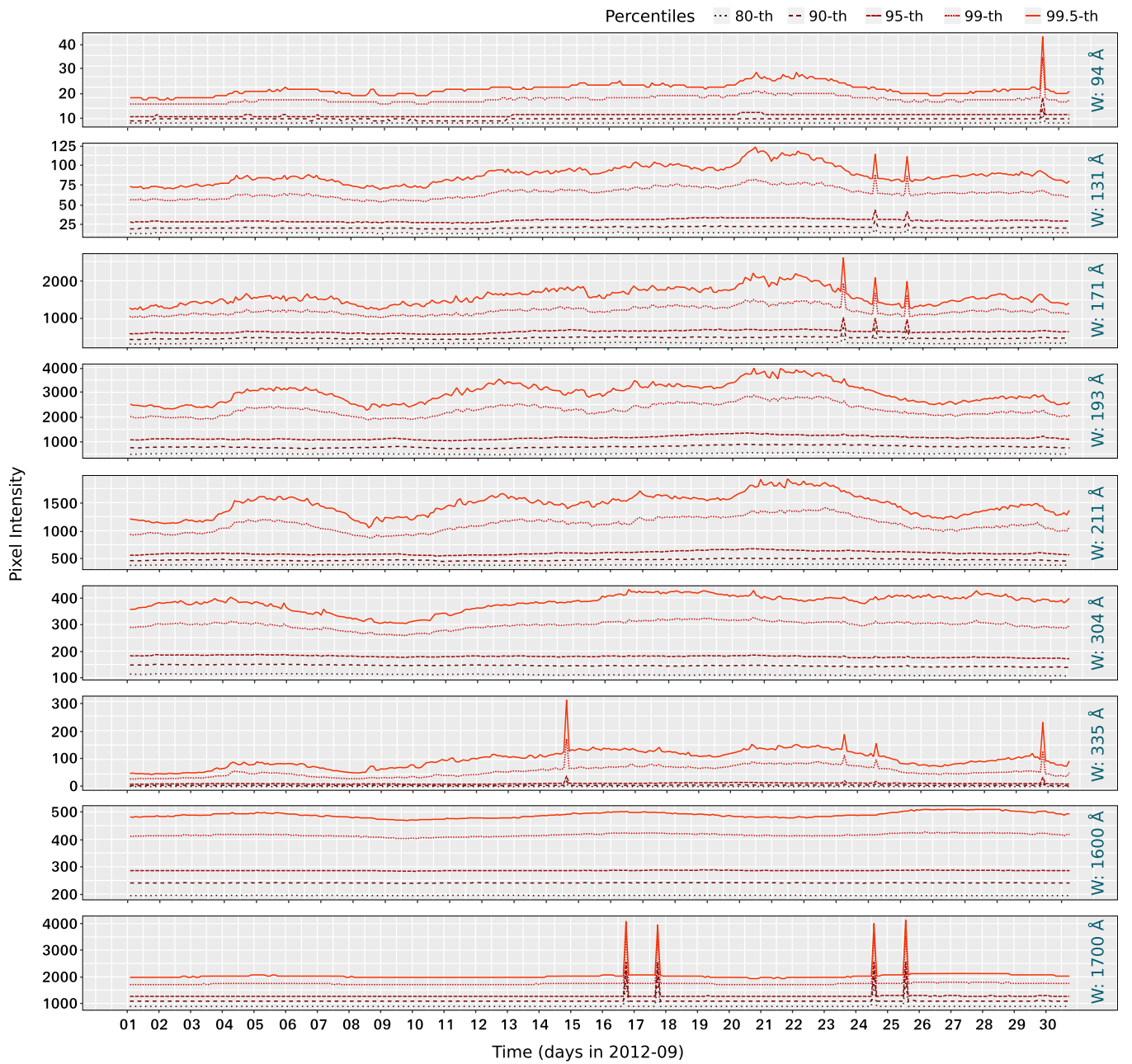


Figure 13. Different percentiles of pixel intensities for ≈ 3240 AIA FITS images (i.e., approximately 360 images per wavelength channel). Each of the nine plots corresponds to one wavelength channel of the AIA instrument, specified in cyan, on the left. Each curve tracks the changes of the pixel intensity distribution of images captured every 2 hr, within the period of 2012 December.

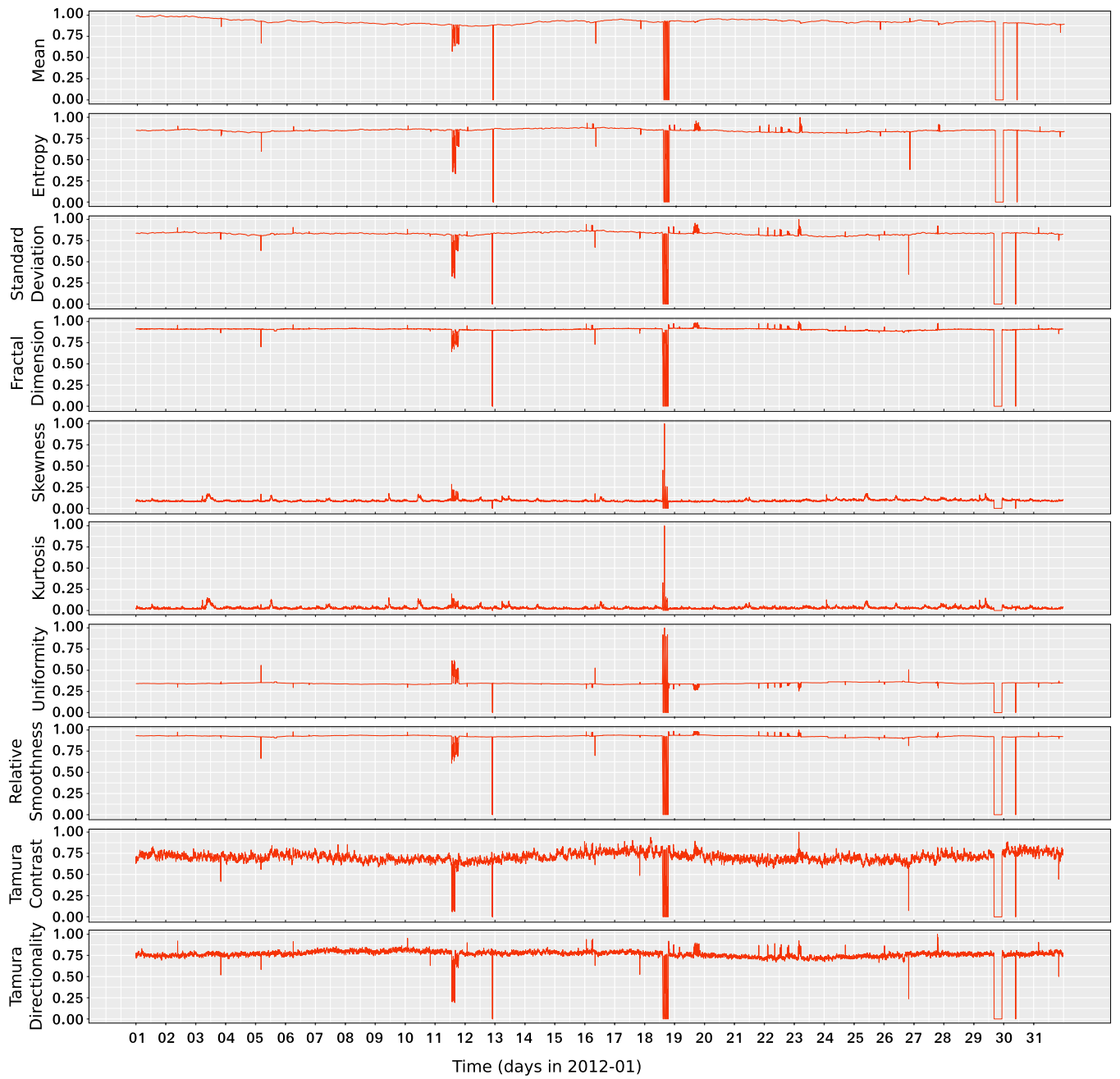


Figure 14. Mean of the 10 image parameters extracted from images queried for a period of 1 month (2012 January). With a cadence of 6 minutes, the plot represents 7440 AIA images from the wavelength channel 171 Å.

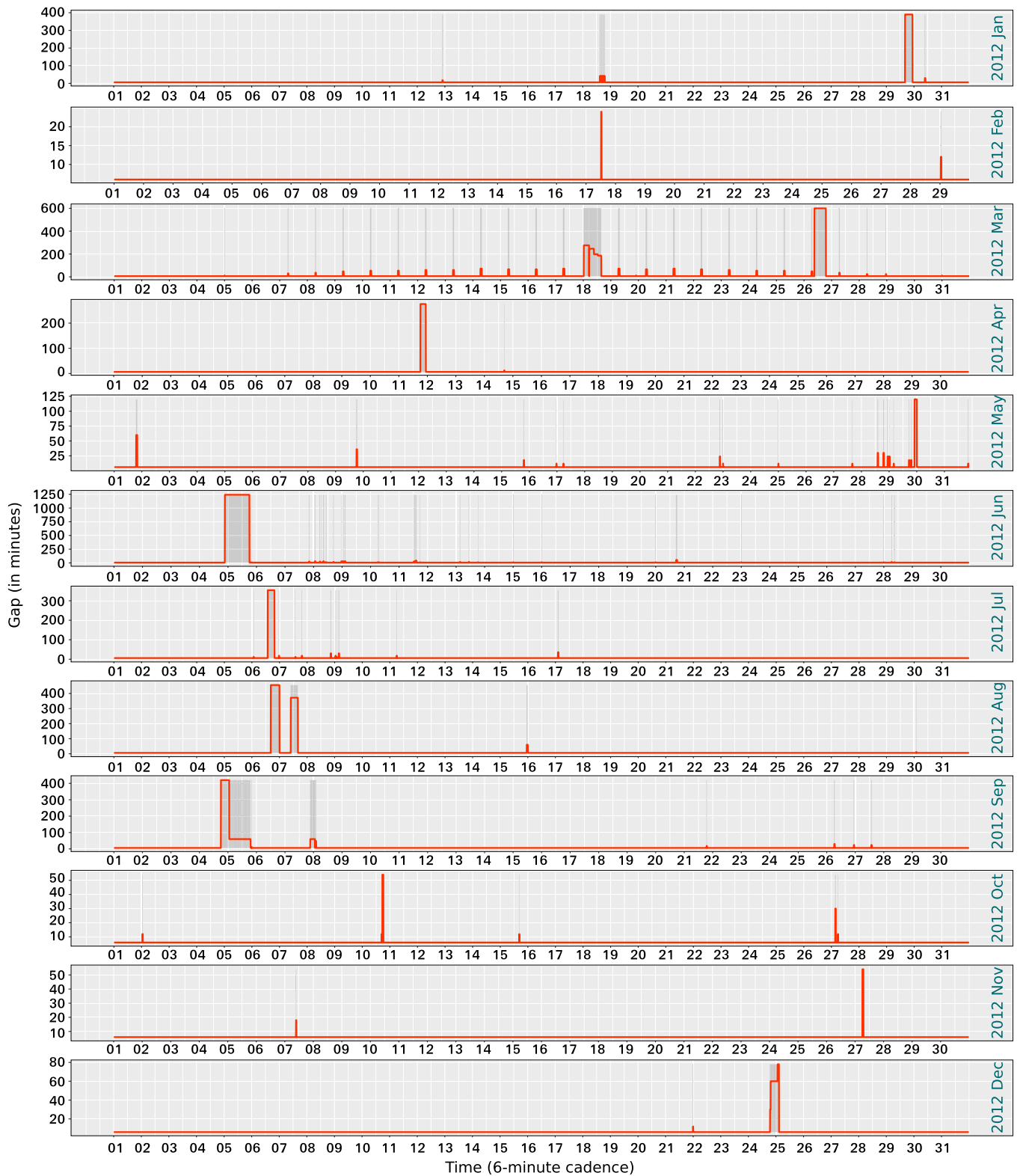


Figure 15. Time differences (in minutes) between image parameter files for AIA images, from the wavelength channel 171 Å, over the entire period of the year 2012.

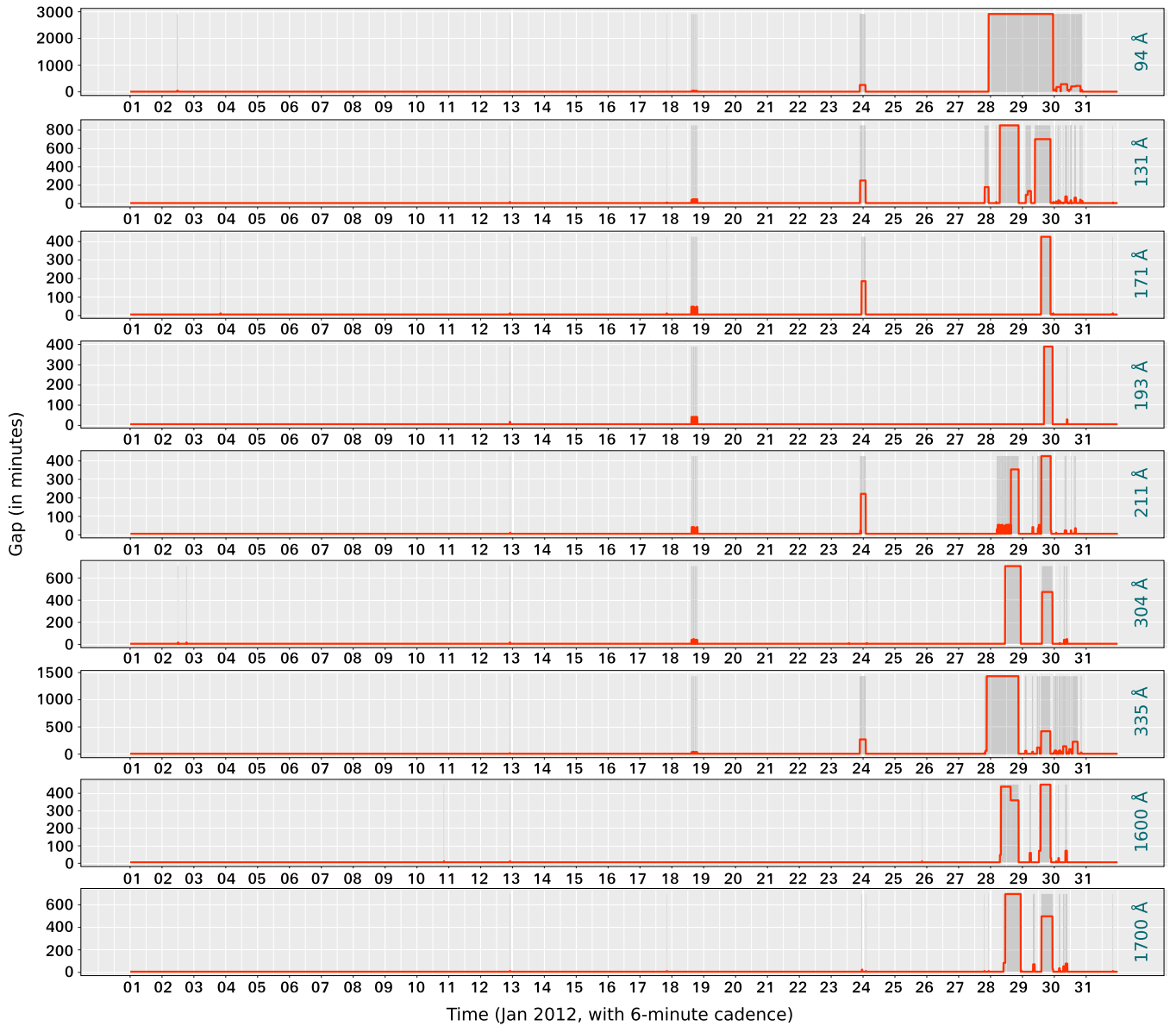


Figure 16. Time differences (in minutes) between image parameter files for AIA images, from the nine different wavelength channels, over the month of 2012 January.

Appendix B

Impact of Nonzero Quality Observations

In this appendix, we address the specific concern regarding the impact of the AIA instrument degradation, as well as usage of the “low-quality” images, on our data set. By “low-quality” we mean images whose QUALITY flag in their header is set to a nonzero value (Nightingale 2011). This value is an integer whose 32 bit binary representation describes 32 different issues, such as missing flat-field data, missing orbit data, and the like.

B.1. Impact of CCD Degradation

The charge coupled devices (CCDs) of the AIA instrument, like any electronic devices, are subject to degradation. The impact of CCD degradation was known prior to the launch of *SDO* (Boerner et al. 2011) and has been studied ever since (e.g., Fontenla et al. 2016). The effect of instrument degradation is a secular decrease over time in the data counts of

the FITS files, which results in a gradual decrease in the pixel intensities of the AIA images. This trend, although very subtle and only visible when the average data counts of FITS files are monitored over the course of several years, can potentially impact many pixel-based analyses of solar events (to the best of our knowledge, no study has provided sufficient evidence for such impact, and the characteristics of the tasks impacted are not clearly known). To this end, a periodic recalibration of the instrument was planned prior to the launch of *SDO* and has been and will continue to be carried out periodically to ensure the quality of the data. The details of such a calibration process are described in Boerner et al. (2011). Our data set is based on the level 1.5 data utilized by Helioviewer, whose gains are adjusted to use the above-mentioned calibration so that there is a consistent “zero level” in the images.

In case the above procedure does not fully resolve the degradation impact, we still believe that the effect should be negligible to our data set. This is mainly because of the different nature of our data points and the applications this data

set is meant to be used for. Specifically, the data points in our data set are extracted image parameters, and not the raw pixel values. Furthermore, in this study we were able to show that the extreme high end of the range of values in the recorded L1.5 FITS images is actually detrimental to results in our analysis, and therefore we are clipping these values. The clipping was done either in our pre-processing phase, when we used the FITS files, or by Helioviewer's JP2GEN project that provided the JP2 images for our analyses. Hence, the dynamic range compression in the images that is introduced by having to turn up the gain as the CCD deteriorates will most likely not have a noticeable impact, if at all, on our work.

Additionally, the extracted parameters used in this study are minimally affected by the long-term global changes in image intensities, especially when applied to the clipped images. As an example, consider the standard deviation parameter from our data set. This is computed in local regions of a processed image, and the subtle changes of the overall dynamic range of the brightness of source images, caused by a drifting "zero level," will have minimal effect on the results when applied to images that are pre-processed using a clipping method to reduce the dynamic range of the intensity values. Another example would be fractal dimension, which is computed on the detected edges. As discussed in Section 2.1.3, the edge detection is carried out based on the local gradients within images, and therefore mild long-term changes, such as the one imposed by CCD degradation, will not have a significant impact on the computed dimension, if at all. Among the 10 image parameters, only the mean parameter is susceptible to the degradation. The magnitude of the impact can be determined by the degree of degradation that could not be completely resolved in the AIA level 1.5 data products.

B.2. Impact of Instrument Anomalies

Based on our empirical study of hundreds of AIA images with nonzero QUALITY values (i.e., low-quality images), these images fall into two main groups. One comprises the images that are visually no different from any zero QUALITY AIA images. In fact, in some cases the missing information does not affect the pixel values of the images at all. The other group, however, contains images in which the Sun's disk is rotated, shifted, or blocked owing to eclipse, or because of some instrumental artifacts, large patches of black squares appear on the images. These are certainly not proper inputs for any analyses.

To the best of our knowledge, the frequency of the 32 different quality flags has not been studied on AIA images yet. Our brief study on several (nonconsecutive) months worth of AIA images, with a cadence of 36 s, shows the presence of $\approx 4.2\%$ of nonzero QUALITY images (both group one and group two). Of course, to achieve a reliable statistics as the fraction of low-quality images on the entire AIA data collection, a much larger sample should be processed. But unfortunately, lack of proper documentation on the FITS keywords and absence of a publicly available database of the header information make it difficult to obtain a more thorough analysis on this topic. Therefore, we will leave the computation of a more comprehensive statistic on the fraction of images with fundamental quality issues (i.e., the second group) to the original AIA image data providers. Since we computed the 10 image parameters on all AIA images that fell into our sampling cadence, regardless of their quality flag, we added

the QUALITY value of images to our database and provided the user with the corresponding requests to retrieve the QUALITY values from the API, as well as some other basic spatial header information that is needed for labeling of the solar events. It is up to the interested researchers to decide whether they prefer to keep the low-quality images for their study or not.

It is worth noting that, regarding the first group of images, lack of some pieces of information may disqualify such images for some specific scientific analyses; however, we believe that machine learning models built on the extracted image parameters (i.e., our data set) would not be affected by such unnoticeable differences. Pre-processing the raw data and achieving a cleaned data set are indeed critical steps in any data-related analyses. This is, in fact, the premise of the current study. That said, machine learning models are designed to have a degree of resistance against noise. As they learn the global patterns and structures of the data by fitting mathematical models against a very large number of data points, and very often in a high-dimensional vector space, having a few data points with some additional noise in just a few dimensions would not impact the overall performance of the models. This is our reasoning for not excluding the low-quality images. But users of the data set can decide on this based on their understanding of the impact of low-quality images on their desired models.

Appendix C

Impact of Heterogeneous Exposure Time

AIA is equipped with an automatic exposure control that adjusts the length of time the cameras' sensors are exposed to light. This adjustment takes into account the overall brightness of the Sun. During occurrence of some solar activities such as large flares, some regions on the Sun are significantly brighter. In such cases, a shorter exposure time could produce an image of a higher quality. The exposure time used for each image is recorded in their header information. We use this information to normalize the pixel intensities of each image before we compute the image parameters.

ORCID iDs

Azim Ahmadzadeh  <https://orcid.org/0000-0002-1631-5336>

Dustin J. Kempton  <https://orcid.org/0000-0002-1837-8365>

References

- Ahmadzadeh, A., Kempton, D. J., Schuh, M. A., & Angryk, R. A. 2017, in Proc. IEEE Int. Conf. Big Data, ed. J.-Y. Nie (Piscataway, NJ: IEEE), 2518
- Annadhasan, A. 2012, IRACST Int. J. Comput. Sci. Info. Tech. Security, 2, 166
- Aschwanden, M. J., & Aschwanden, P. D. 2008, *ApJ*, 674, 530
- Bajcsy, R. 1973, in Proc. 3rd Int. Joint Conf. Artificial Intelligence (Burlington, MA: Morgan Kaufmann Publishers Inc.), 572
- Banda, J., Angryk, R., & Martens, P. 2013, *SoPh*, 288, 435
- Banda, J. M., & Angryk, R. A. 2009, in Proc. IEEE Int. Conf. Fuzzy Systems, ed. H. T. Jeon et al. (Piscataway, NJ: IEEE), 2019
- Banda, J. M., & Angryk, R. A. 2010a, in Proc. Int. Conf. Digital Image Computing: Techniques and Applications, ed. J. Zhang et al. (Piscataway, NJ: IEEE), 528
- Banda, J. M., & Angryk, R. A. 2010b, in Proc. 23rd Int. Florida Artificial Intelligence Res. Soc. Conf., ed. D. Wilson (Menlo Park, CA: AAAI), 380
- Banda, J. M., Angryk, R. A., & Martens, P. C. 2011, *ITIP*, 18, 3669
- Barbieri, A. L., De Arruda, G., Rodrigues, F. A., Bruno, O. M., & da Fontoura Costa, L. 2011, *PhyA*, 390, 512

- Boerner, P., Edwards, C., Lemen, J., et al. 2011, *SoPh*, **275**, 41
- Canny, J. 1986, *ITPAM*, **8**, 679
- Council, N. R. 2008, Severe Space Weather Events-Understanding Societal and Economic Impacts: A Workshop Report (Washington, DC: The National Academies Press)
- Davis, L. S., Johns, S. A., & Aggarwal, J. 1979, *ITPAM*, **1**, 251
- Flickner, M., Sawhney, H., Niblack, W., et al. 1995, *Compr*, **28**, 23
- Fontenla, J., Codrescu, M., Fedrizzi, M., et al. 2016, *ApJ*, **834**, 54
- Greisen, E. W., Wells, D. C., & Harten, R. 1980, *Proc. SPIE*, **264**, 298
- Hare, J. S., Samangoeei, S., & Dupplaw, D. P. 2011, in Proc. 19th ACM Int. Conf. on Multimedia, ed. K. S. Candan et al. (New York, NY: ACM), 691
- Heath, M., Sarkar, S., Sanocki, T., & Bowyer, K. 1996, in Proc. IEEE Comput. Soc. Conf. Comput. Vision Pattern Recogn (Piscataway, NJ: IEEE), 143
- Hinneburg, A., Aggarwal, C. C., & Keim, D. A. 2000, in Proc. 26th Int. Conf. Very Large Databases, ed. A. E. Abbadi et al. (San Francisco, CA: Morgan Kaufman Publishers Inc.), 506
- Ho, T. K. 1995, in Proc. 3rd Int. Conf. Document Analysis and Recognition (Piscataway, NJ: IEEE), 278
- Hurlburt, N., Cheung, M., Schrijver, C., et al. 2010, in The Solar Dynamics Observatory, ed. P. Chamberlin et al. (Berlin: Springer), 67
- Islam, M. M., Zhang, D., & Lu, G. 2008, in Proc. IEEE Int. Conf. Multimedia and Expo, ed. J. Ostermann & T. Ebrahimi (Piscataway, NJ: IEEE), 1521
- Justice, J. H. 1986, in Proc. 4th Maximum Entropy Workshop (Cambridge: Cambridge Univ. Press)
- Kempton, D., & Angryk, R. A. 2015, *A&C*, **13**, 124
- Kempton, D. J., Schuh, M. A., & Angryk, R. A. 2016a, in Proc. IEEE Int. Conf. Big Data, ed. J. Joshi (Piscataway, NJ: IEEE), 3168
- Kempton, D. J., Schuh, M. A., & Angryk, R. A. 2016b, in Proc. Int. Conf. Artificial Intelligence Soft Comput., ed. L. Rutkowski (Berlin: Springer), 88
- Kempton, D. J., Schuh, M. A., & Angryk, R. A. 2018, *ApJ*, **869**, 54
- Lemen, J. R., Title, A. M., Akin, D. J., et al. 2012, *SoPh*, **275**, 17
- Maini, R., & Aggarwal, H. 2009, *Int. J. Image Process.*, **3**, 1
- Mandelbrot, B. 1967, *Sci*, **156**, 636
- Maron, M. E. 1961, *J. ACM*, **8**, 404
- Martens, P., Attrill, G., Davey, A., et al. 2012, *SoPh*, **275**, 79
- Nightingale, R. 2011, AIA/SDO FITS Keywords for Scientific Usage and Data Processing at Levels 0, 1.0, and 1.5., Tech. Rep. AIA02840 (Palo Alto, CA: LMSAL)
- Palshikar, G. 2009, in Proc. 1st Int. Conf. Advanced Data Analysis, Business Analytics and Intelligence (Ahmedaba: Indian Inst. Management), 122
- Pesnell, W. D., Thompson, B. J., & Chamberlin, P. C. 2012, *SoPh*, **275**, 3
- Pluim, J. P., Maintz, J. A., & Viergever, M. A. 2003, *IEEE Trans. Med. Imaging*, **22**, 986
- Prewitt, J. M. 1970, Picture Process. and Psychopictorics, **10**, 15
- Razlighi, Q., & Kehtarnavaz, N. 2009, *Visual Commun. Image Process*, **7257**, 72571X
- Revathy, K., Lekshmi, S., & Nayar, S. P. 2005, *SoPh*, **228**, 43
- Richardson, L. F. 1961, General Systems Yearbook, **6**, 139
- Roberts, L. G. 1963, PhD thesis, Massachusetts Institute of Technology
- Schuh, M., Angryk, R., & Martens, P. 2015, *A&C*, **13**, 86
- Schuh, M. A., & Angryk, R. A. 2014, in Proc. IEEE Int. Conf. Big Data, ed. C. Aggarwal et al. (Piscataway, NJ: IEEE), 53
- Schuh, M. A., Kempton, D., & Angryk, R. A. 2017, in Proc. 30th Int. Florida Artificial Intelligence Res. Soc. Conf., ed. V. Rus & Z. Markov (Menlo, CA: AAAI), 526
- Scott, D. W. 1979, *Biometrika*, **66**, 605
- Shannon, C. E. 2001, *ACM SIGMOBILE Mobile Comput. Commun. Rev.*, **5**, 3
- Sharifi, M., Fathy, M., & Mahmoudi, M. T. 2002, in Proc. Int. Conf. Info. Tech.: Coding and Comput (Piscataway, NJ: IEEE), 117
- Skilling, J. 1989, Fundamental Theories of Physics (Berlin: Springer)
- Smith, S. M., & Brady, J. M. 1997, *Int. J. Comput. Vision*, **23**, 45
- Sobel, I. F. G. 1973, A 3×3 Isotropic Gradient Operator for Image Processing (New York: Wiley), 376
- Starck, J.-L., Murtagh, F., Querre, P., & Bonnarel, F. 2001, *A&A*, **368**, 730
- Sturges, H. A. 1926, *J. Am. Stat. Assoc.*, **21**, 65
- Tamura, H., Mori, S., & Yamawaki, T. 1978, *ITSMC*, **8**, 460
- Trunk, G. V. 1979, *ITPAM*, **1**, 309
- Verbeeck, C., Delouille, V., Mampaey, B., & De Visscher, R. 2014, *A&A*, **561**, A29
- Verleysen, M., & François, D. 2005, in Proc. Int. Conf. Artificial Neural Networks, ed. W. Dutch et al. (Cham: Springer), 758
- Withbroe, G. L. 2013, *SpWea*, **125**, 45