



Coding of social novelty in the hippocampal CA2 region and its disruption and rescue in a 22q11.2 microdeletion mouse model

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The hippocampal CA2 region is essential for social memory. To determine whether CA2 activity encodes social interactions, we recorded extracellularly from CA2 pyramidal neurons (PNs) in male mice during social behavior. Although CA2 neuronal firing showed only weak spatial selectivity, it accurately encoded contextual changes and distinguished between a novel and a familiar mouse. In the *Df(16)A*^{+/-} mouse model of the human 22q11.2 microdeletion, which confers a 30-fold increased risk of schizophrenia, CA2 social coding was impaired, consistent with the social memory deficit observed in these mice; in contrast, spatial coding accuracy was greatly enhanced. CA2 PNs were previously found to be hyperpolarized in *Df(16)A*^{+/-} mice, likely due to upregulation of TREK-1 K⁺ current. We found that TREK-1 blockade rescued social memory and CA2 social coding in *Df(16)A*^{+/-} mice, supporting a crucial role for CA2 in the normal encoding of social stimuli and in social behavioral dysfunction in disease.

Social memory is indispensable for a wide range of social behaviors¹. Deficits in social memory and social behavioral changes are commonly associated with neuropsychiatric disease². Lesion studies in both humans³ and rodents⁴ indicate that the hippocampus is necessary not only for several forms of declarative memory⁵ but also for encoding social memory. Although the ability of hippocampal neural firing to represent spatial, contextual and semantic information that might contribute to memory encoding has been well established^{6–9}, how the hippocampus encodes and represents social information is less well understood.

The hippocampal CA2 subregion is a critical component of the circuit necessary for encoding social information into declarative memory^{10–12}. Social memory depends on the CA2 projections to ventral CA1 (ref. ¹⁰), an area that is also required for social memory and that can encode social engrams^{13,14}. However, it is unclear as to whether and how dorsal CA2 itself encodes social information.

CA2 spatial firing properties differ from those of dorsal CA1 and CA3 regions: CA2 place fields have less spatial information than those in CA1 or CA3 (refs. ^{15–18}); they are spatially unstable in the same environment over time¹⁵ (unlike those in CA1); and CA2 activity is more sensitive to contextual change than CA1 and CA3 (ref. ¹⁹). Of interest, CA2 place fields globally remap in the presence of novel objects or of familiar or novel social stimuli¹⁶, although whether CA2 firing contains specific social information that is relevant to social memory remains unknown.

The role of CA2 in social memory is of clinical relevance as postmortem hippocampal tissue from individuals with schizophrenia or bipolar disorder reveals a 30% decrease in the number of parvalbumin-positive (PV⁺) interneurons selectively in CA2 (refs. ^{20,21}). CA2-selective loss of PV⁺ interneurons is also observed in the *Df(16)A*^{+/-} mouse model of the human 22q11.2 microdeletion²², which confers a 30-fold increase in the risk of developing schizophrenia²³. Although reduced inhibition might be expected to enhance

CA2 PN activity and, thus, enhance social memory, these mice actually have a profound deficit in social memory²². This might reflect the concomitant hyperpolarization and decreased excitability seen in CA2 PNs in these mice, which are thought to be due to increased current through TREK-1 two-pore K⁺ channels²², whose messenger RNA expression is normally highly enriched in CA2 (ref. ²⁴). Whether and how the opposing actions of decreased CA2 PN inhibition and enhanced TREK-1 hyperpolarizing current affect in vivo CA2 PN firing and/or contribute to social memory deficits of the *Df(16)A*^{+/-} mice is unknown. In this study, we addressed these questions using extracellular electrophysiological recordings from dorsal CA2 PNs and behavioral analysis in both wild-type and *Df(16)A*^{+/-} mice during spatial exploration and social interactions.

Results

CA2 spatial firing was unstable during a three-chamber social interaction task. We recorded single-unit activity from dorsal CA2 and CA1 PNs as mice performed a three-chamber social interaction task (Fig. 1a) in which mice explored, in five sequential 10-min sessions, chambers that 1) were void of all objects (empty chamber session); 2) contained two identical empty wire cup cages (novel objects session); 3) contained familiar littermates (L1 and L2), one in each cage (familiar social session 1); 4) contained a novel mouse in one cup and one of the littermates in the other (novel social session); and 5) contained both original littermates (familiar social session 2).

CA2 PNs showed only weak spatially selective firing as an animal explored the three chambers in the five sessions (Fig. 1b,c), consistent with previous reports^{15–17}. Analysis of data from 192 CA2 neurons from six animals and 87 CA1 neurons from three animals revealed that CA2 PNs have more place fields per cell (CA2 = 2.61 ± 0.12 fields; CA1 = 2.0 ± 0.15 fields; *P* = 0.02, unpaired *t*-test), larger place fields (CA2 = 107.3 ± 10.1 pixels; CA1 = 62.94 ± 5.96 pixels; *P* = 0.04, unpaired *t*-test) and lower spatial information scores

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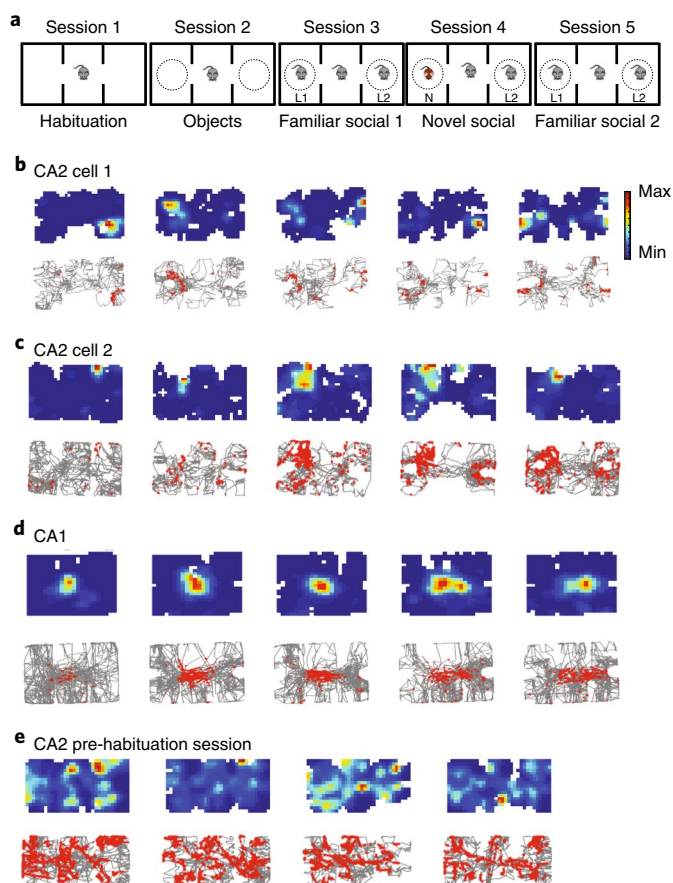


Fig. 1 | Hippocampal firing in the three-chamber interaction task. **a**, The three-chamber interaction task. Mice explored the following three-chamber environments in five sequential 10-min sessions: (1) empty arena (empty session); (2) two identical novel objects (empty wire cup cages) placed in the two side chambers (objects session); (3) two familiar littermates (L1 and L2) placed one in each cup (familiar social session 1; fam1); (4) a novel mouse (N) present in one cup and the remaining littermate present in the other cup (novel social session); and (5) return to the two original familiar mice (familiar social session 2; fam2). **b**, Top: example CA2 place cell heat maps; bottom: single spikes (red dots) on top of trajectory trace (gray). Maximum firing rates in sessions 1–5 were 7 Hz, 7 Hz, 9 Hz, 9 Hz and 5 Hz, respectively. **c**, Example CA2 neuron that was nearly silent in non-social sessions 1 and 2 but became active in social sessions 3–5. Maximum firing rates in sessions 1–5 were 1 Hz, 2 Hz, 15 Hz, 22 Hz and 10 Hz, respectively. **d**, Example CA1 cell showing stable place fields throughout all sessions. Maximum firing rates in sessions 1–5 were 1 Hz, 5 Hz, 7 Hz, 4 Hz and 4 Hz, respectively. **e**, Example firing of a CA2 cell during four 10-min successive sessions of a 40 min pre-habitation period to the empty chambers. Maximum firing rates in sessions 1–4 were 19 Hz, 34 Hz, 13 Hz and 19 Hz, respectively.

(CA2 = 0.42 ± 0.02 bits per spike; CA1 = 0.60 ± 0.09 bits per spike; $P < 0.001$, unpaired *t*-test) than CA1. Representative examples are shown in Fig. 1 and Extended Data Fig. 1. Our results are in agreement with previous studies showing that CA2 firing is less spatially selective than that of CA1 (refs. ^{15,17,18,25}). The number and size of CA2 place fields, along with the amount of spatial information, did not vary from session to session in the three-chamber task (Extended Data Fig. 1). Quantitative differences in spatial information scores between our study and previous results, for both CA1 and CA2, are likely explained by our use of a multi-chamber environment, which is known to decrease absolute values of spatial selectivity^{26–28}.

CA2 place fields were also less spatially stable across the different sessions of the three-chamber task in comparison to CA1. This was evident in both individual cell firing plots (Fig. 1b–d) and measurements of Pearson's correlation values (*r*) of place fields between different sessions (Fig. 2a,c). Of interest, compared to the three-chamber task, CA2 spatial firing was significantly more stable throughout a 40-min-long pre-habitation session to the empty three-chamber environment that was run on the day before the three-chamber task (Figs. 1e and 2b,c), suggesting that alterations in the content of the chambers decreases the stability of spatial firing (Fig. 2b).

The addition of a social stimulus was previously reported to enhance the stability of CA2 spatial firing¹⁶. However, we found that the spatial correlations between the two familiar mice sessions (session 3 versus session 5; $r = 0.21 \pm 0.22$), which contained the same social stimuli at the same locations, was no greater than the spatial correlations between the object and familiar social sessions (session 2 versus sessions 3 and 5; $r = 0.23 \pm 0.24$) or the novel and familiar social sessions (session 3 versus session 4; $r = 0.25 \pm 0.27$; $P > 0.05$ in all comparisons, paired *t*-tests), indicating that, in our task, social content did not stabilize spatial firing (Fig. 2a,c).

CA2 population activity encoded contextual but not spatial information in the three-chamber task. Populations of neurons were found to accurately encode aspects of an environment even if individual neurons do not. For example, PNs in dentate gyrus²⁹ and ventral CA1 (ref. ³⁰), which have lower spatial information content compared to dorsal CA1 neurons, can encode position at the population level as accurately as dorsal CA1. To examine whether this was the case for dorsal CA2 PNs, we used a machine learning approach. A set of support vector machines (SVMs)^{31–33} using a linear kernel was trained to decode the position of an animal as it explored the three chambers based on CA1 or CA2 population activity. Whereas the decoder based on CA1 activity accurately predicted an animal's location in all sessions of the three-chamber task, the decoder based on CA2 activity failed to predict spatial location above chance levels during any of the sessions (Fig. 2d,e and Extended Data Fig. 2). The finding that spatial position could be decoded from CA1 activity but not CA2 activity was confirmed using a Bayesian decoder (Extended Data Fig. 3). The SVM also failed to decode position using CA2 firing in any of the four 10-min sessions of the 40-min period of pre-habitation to the empty chambers, indicating that CA2 also provided weak spatial representations of a constant, empty environment (Extended Data Fig. 2).

Next, we examined whether the sensitivity of CA2 firing to contextual change¹⁹ was sufficient to decode the changes in environmental content in the five sessions of the three-chamber task and whether there were any differences in the decoding ability of CA2 compared to CA1. Indeed, when we trained a linear decoder using CA2 population activity to determine in which session an animal was engaged, the decoder performed significantly better than chance and outperformed a CA1-based decoder (Fig. 3a,b).

To determine whether the ability of CA2 firing to decode session reflected the encoding of information about the content in a given session versus the marking of passage of time due to spatial drift¹⁵, we trained a decoder on CA2 activity in the four identical sessions of the 40-min pre-habitation period, where there was no change in content. Although the decoder was able to distinguish among the four 10-min sessions slightly above chance level ($P = 0.03$), decoder accuracy was significantly below that observed for the three-chamber task ($P = 0.01$; Fig. 3a), with the ratio of performance accuracy to chance accuracy in the three-chamber task (2.1 ± 0.09) significantly larger than in the pre-habitation sessions (1.2 ± 0.06 ; $P = 0.002$, *t*-test). We, thus, conclude that CA2 contains significant information about environmental content in addition to any information about the passage of time. This conclusion is further

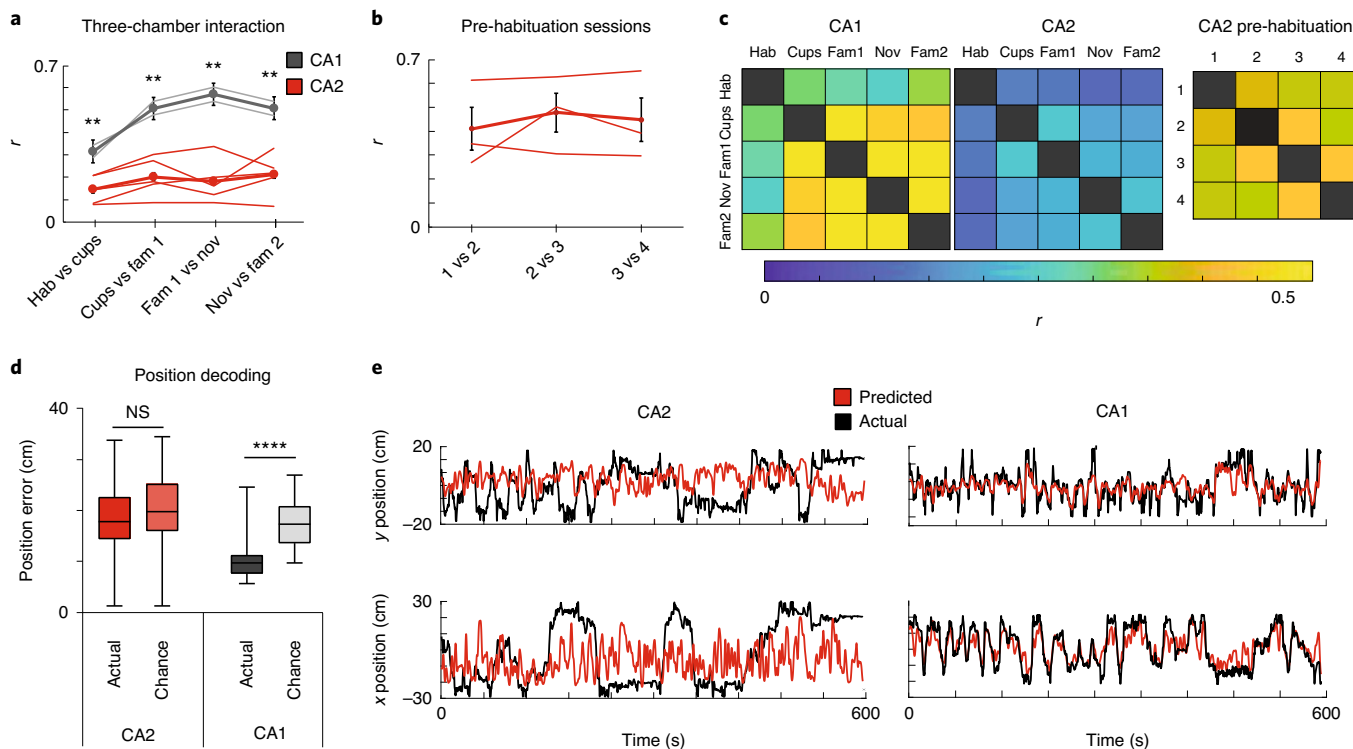


Fig. 2 | CA2 spatial firing is unstable and fails to decode position. **a**, Pearson's correlation (r) between place field maps in successive pairs of the five three-chamber task sessions for CA2 and CA1 neurons. Thin traces show results from individual animals, and thick traces show means ($n=192$ CA2 neurons from six animals; $n=87$ CA1 neurons from three animals). Error bars show s.e.m. CA2 firing was less stable than CA1 firing (paired two-sided t -tests with Bonferroni correction for multiple comparisons; $P=0.02$, 0.006 , 0.003 and 0.009). **b**, CA2 place field correlations between successive pairs of the four 10-min pre-habitation sessions ($n=103$ CA2 neurons from four animals). Data are presented as mean $\pm$ s.e.m. **c**, Left: color-coded plots of mean spatial correlations between each pair of sessions averaged over all CA2 and CA1 neurons in three-chamber task. Right: CA2 neuron correlations for pairs of sessions during the 40-min pre-habitation period. **d**, Mean error of position with SVM decoding based on CA2 and CA1 population spatial firing data in the three-chamber task compared to chance performance. CA1 decoding performed above chance ($P<0.0001$, two-sided Wilcoxon rank-sum test; $n=87$ neurons from three animals), whereas CA2 did not ($P=0.42$; $n=192$ neurons from six animals). For all box plots displayed, the center line is the mean; box limits are upper and lower quartiles; and whiskers show min to max values in datasets. **e**, Example of SVM position decoding with a linear kernel from CA2 and CA1 neuron firing from individual mice. Actual x - y position trajectory (black traces) and predicted location (red traces) decoded from CA2 and CA1 firing (smoothed for visualization). Location was plotted relative to center of the three-chamber environment. * $P<0.05$, ** $P<0.01$, *** $P<0.001$, **** $P<0.0001$. NS, not significant.

supported by our finding that CA2 place fields were more stable in the 40-min pre-habitation session compared to the three-chamber task (Fig. 2a,b) and by findings on social coding presented below.

A subset of CA2 cells increased their firing rate in the presence of a social stimulus. We next explored whether CA2 PN firing was sensitive to the presence of another mouse (a social stimulus). The mean z -scored firing rate of CA2 neurons differed significantly among the non-social and social sessions of the three-chamber task (analysis of variance (ANOVA), $P=0.0004$), whereas CA1 firing remained relatively constant (ANOVA, $P=0.29$). Moreover, 40 of 192 (~20%) individual CA2 neurons significantly increased their mean z -scored firing rate (>2) during the social sessions (3–5) compared to the non-social sessions (1 and 2) (Fig. 3c). In addition, 12 of the 40 neurons were initially silent (or nearly so) in the two preceding non-social sessions, with an initial firing rate in the bottom 5% of the population (<0.007 Hz; Extended Data Fig. 4). The increase in activity did not reflect random shifts in firing as only 3 of 192 (<2%) CA2 cells were significantly more active during the non-social sessions than the social sessions, and none active during non-social sessions fell silent during social sessions. The mean firing rate of all CA2 neurons was also significantly greater in social sessions compared to non-social sessions (Extended Data Fig. 4c).

In contrast, only 2 of 87 CA1 cells significantly increased their firing rate (z score >2) in the social session compared to non-social sessions, similar to the 3/87 fraction of CA1 cells that fired significantly more during the non-social sessions.

Although CA2 firing has been found to respond to both novel objects and social stimuli¹⁶, silencing of CA2 impairs social but not object memory¹¹, suggesting that CA2 responds differently to these stimuli. Indeed, the difference in CA2 PN firing rates between the empty arena and object session was significantly different from the difference in firing rate between the empty arena and social sessions ($P=5.8 \times 10^{-37}$; Wilcoxon rank-sum test; Extended Data Fig. 4).

CA2 encodes social novelty. To determine whether CA2 encodes specific social information that could contribute to social memory, we examined CA2 firing while an animal was exploring within an interaction zone (7 cm, a body length) of the cups (Fig. 4a). To limit potential spatial firing contributions, we compared CA2 firing among different sessions within the same interaction zone around the cup that contained the novel mouse in session 4. We found that 77 of 192 CA2 PNs showed a significant (<2 s.d.) increase in firing during interactions with a novel mouse compared to a familiar mouse (Fig. 4b,c). Some CA2 PNs maintained an increase in firing around the novel animal throughout the 10-min period of a

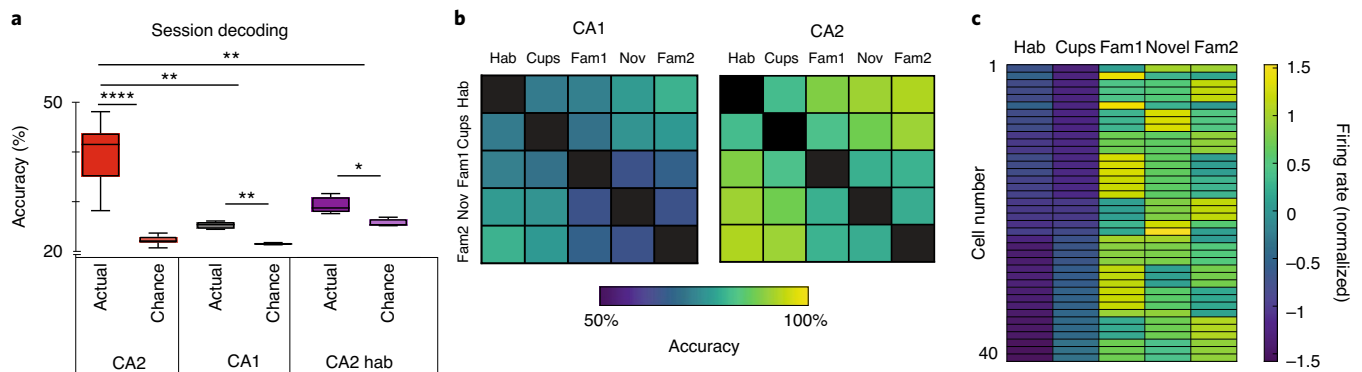


Fig. 3 | CA2 encodes contextual changes and the presence of social stimuli. **a**, SVM decoder performance for identifying in which of the five sessions of the three-chamber task or four sessions of the pre-habituation session a mouse was engaged. Decoder trained on either CA2 (dark red) or CA1 (dark gray) firing during the three-chamber task performed significantly better than chance (lighter shaded bars): CA2, $P < 0.0001$ ($n = 192$ neurons from six animals); CA1, $P = 0.009$ ($n = 87$ neurons from three animals). CA2 three-chamber session decoding accuracy was significantly greater than CA1 ($P = 0.007$, two-sided Wilcoxon rank-sum test). Decoder trained on CA2 activity during four 10-min sessions of pre-habituation period predicted pre-habituation session slightly above chance ($P = 0.03$, $n = 94$ neurons from four animals). Accuracy of pre-habituation session decoding was significantly lower than that for three-chamber session decoding ($P = 0.03$). The ratio of performance over chance accuracy was significantly higher in the three-chamber sessions (2.1 ± 0.09) compared to the pre-habituation sessions (1.2 ± 0.06 ; $P = 0.002$). Box plots display the center line as the mean; box limits are upper and lower quartiles; and whiskers show min to max values in datasets. **b**, CA1 and CA2 color-coded decoding accuracy for all possible session pairs in the three-chamber task (one versus one decoder). **c**, 40/192 CA2 PNs significantly increased their firing rate in the presence of social stimuli (difference in normalized firing rate > 2 s.d. from the non-social sessions to the social sessions; Extended Data Fig. 4). * $P < 0.05$, ** $P < 0.01$, *** $P < 0.001$, **** $P < 0.0001$.

given social session, whereas other neurons increased their firing only transiently during the initial encounters with the novel animal (Fig. 4b). As a result, the mean CA2 population z-scored firing rate when an animal was exploring around a novel animal (0.83 ± 0.06) was significantly greater than the firing rate around the familiar littermate in the flanking sessions (-0.26 ± 0.04 ; Mann–Whitney $U < 0.0001$) (Fig. 4b,c). Moreover, the population firing rate vector around the novel animal differed significantly from that around the familiar animal (averaged from sessions 3 and 5; $P < 0.0001$, Wilcoxon rank-sum test).

In contrast to the enhanced firing to social novelty, individual CA2 neuron firing rates around the same familiar mouse in session 3 compared to session 5 did not differ significantly (Fig. 4b,c). Only a small fraction of cells showed a normalized firing rate difference greater than 2 to the same familiar animal (5/192), similarly to that predicted by chance for a normal distribution. There was no significant difference in the two firing rate vectors to the same familiar animal ($P > 0.05$, Wilcoxon rank-sum test). These results indicate that the increased firing to a novel mouse compared to a familiar mouse measured in sequential sessions was not simply due to the passage of time or to CA2 variability, as the difference in time between the two familiar mouse sessions was twice that in the novel versus familiar mouse sessions. Finally, CA1 firing showed no significant change to the novel animal under the same conditions (Fig. 4c and Extended Data Fig. 5), confirming recent results¹⁴ and the importance of dorsal CA2 (refs. 10–12) but not dorsal CA1 (ref. 13) in social memory.

To examine whether CA2 firing was specifically tuned to social novelty versus other types of novel experiences, we examined CA2 firing around the wire cages (session 2) compared to that at the same location in the empty arena (session 1) because the cups represented novel objects. Although the CA2 z-scored firing rate around the empty cup (0.40 ± 0.06) was greater than that in the empty arena session (-0.48 ± 0.05 ; $P < 0.01$, Wilcoxon rank-sum test), the increased firing around the novel animal (0.83 ± 0.06) was significantly greater than that around the novel object ($P = 0.009$, Wilcoxon rank-sum test; Extended Data Fig. 5).

To explore further the social information content in CA2 firing, we asked whether a linear decoder could detect the presence of a

familiar mouse versus a novel mouse (Fig. 4d). Indeed, a decoder trained on CA2 population activity accurately decoded social interactions with the novel mouse versus the familiar mouse located in the same cup as the novel mouse among the three social sessions ($P < 0.0001$, Wilcoxon rank-sum test). In contrast, social novelty could not be decoded from CA1 population activity. Notably, CA2 activity failed to distinguish interactions with the same familiar mouse in session 3 compared to session 5, confirming that it was specific responses to the different social stimuli that drove decoder performance rather than simply the passage of time over the three social sessions.

As an additional probe of CA2 information content, we determined whether a decoder could discriminate, in a single session, whether a subject mouse was exploring within the interaction zone around the cup in the left chamber versus the cup in the right chamber—a comparison that incorporates both spatial and non-spatial cues (Fig. 4e). In all four sessions that contained the cups (sessions 2–5), the decoder distinguished whether an animal was exploring the left versus right interaction zones at a level significantly better than chance. The ability of CA2 firing to decode left from right in the empty cup session 2, in which two identical objects were present, suggests that CA2 firing might contain coarse spatial information sufficient to distinguish right from left (although decoder performance might have been driven by subtle physical differences in the two cups). Of particular note, left–right decoder performance was significantly enhanced in the novel mouse session compared to either the object session or the two familiar mice sessions (Fig. 4e), supporting the view that CA2 firing contained significant information on social novelty.

CA2 neurons in *Df(16)A^{+/-}* mice showed altered spatial, contextual and social firing.

Are the social firing properties of CA2 PNs altered in mouse models of human disease with known deficits in social memory? To test this possibility, we recorded the activity of 128 CA2 neurons during the three-chamber task from five *Df(16)A^{+/-}* mice (Fig. 5a and Extended Data Fig. 6). The mean firing rate of CA2 neurons from *Df(16)A^{+/-}* mice during the five sessions of the three-chamber task was significantly decreased compared to that in two groups of wild-type mice, unrelated wild-type mice of

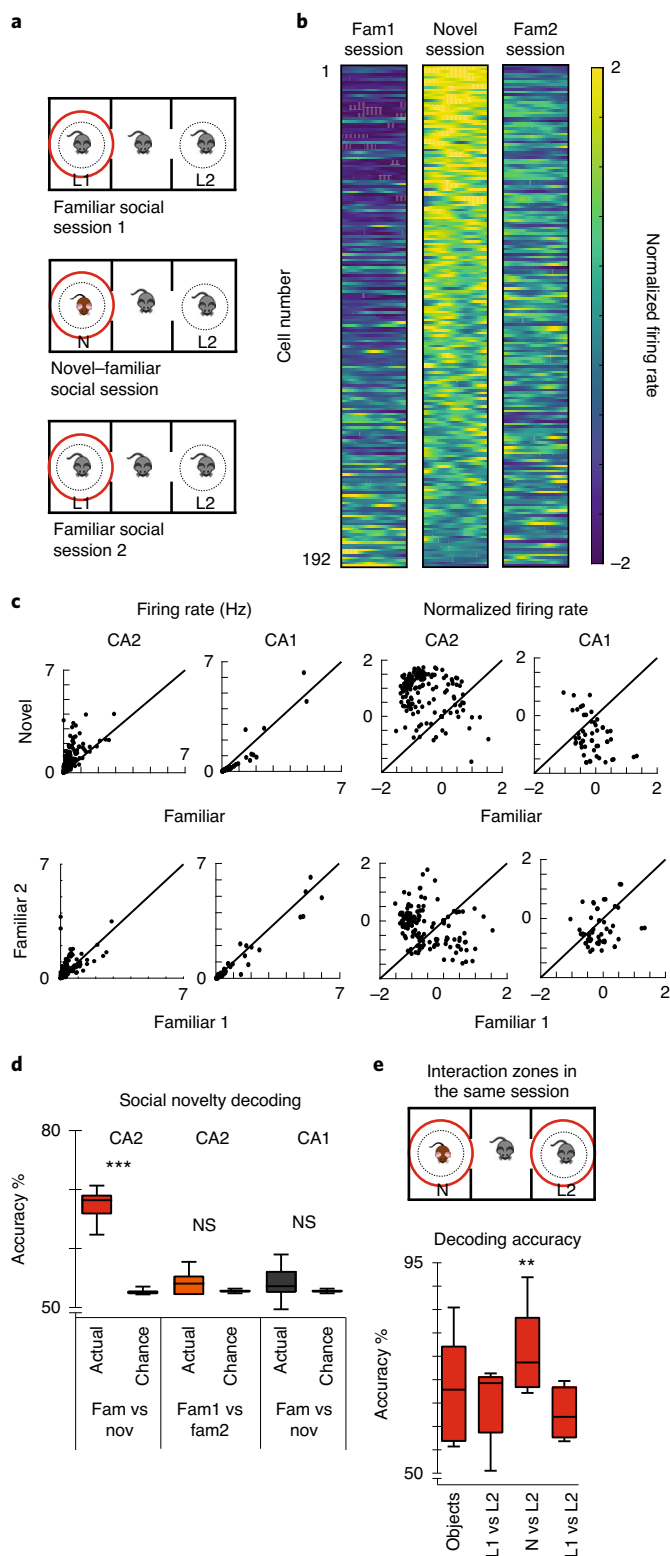
the same C57Bl/6J genetic background and wild-type littermates (Extended Data Figs. 6 and 7). This suggests that the inhibitory effect of CA2 PN hyperpolarization in these mice due to TREK-1 upregulation might predominate over the excitatory effect of decreased feedforward inhibition²².

Surprisingly, the spatial coding properties of CA2 neurons in the mutant strain were significantly enhanced so that they more closely resembled the spatial coding characteristic of CA1 pyramidal cells (Fig. 5, Extended Data Table 1 and Extended Data Fig. 6). Thus, CA2 neuron spatial firing in *Df(16)A^{+/-}* mice showed a significant increase in stability across the sessions of the three-chamber task in (Fig. 5c,d). Moreover, CA2 PNs in *Df(16)A^{+/-}* mice had fewer and smaller place fields with a higher average spatial information and selectivity compared to wild-type mice (Extended Data Fig. 6c–f). The increase in place field stability was not due to the increase in field size, based on the finding that the *y*-axis intercept of the regression line for a plot of field size versus stability³⁴ was significantly higher for *Df(16)A^{+/-}* animals ($Df(16)A^{+/-} = 0.29 \pm 0.032$; wild-type = 0.15 ± 0.028 ; $P < 0.001$, analysis of covariance). In addition, a linear decoder trained on CA2 PN population activity could now predict the spatial location of the *Df(16)A^{+/-}* mice (Fig. 6a,b), in contrast to the poor decoding performance of CA2 activity in wild-type mice (Fig. 2d). Finally, the normal ability of CA2 activity to decode session was significantly impaired in the mutant mice (Fig. 6c,d), implying a deficit in contextual coding.

Are the social coding properties of CA2 neurons also altered in the *Df(16)A^{+/-}* mice? Indeed, we found a significant impairment in the ability of CA2 activity from these mice to encode social information and social novelty (Fig. 7). Thus, CA2 neurons of *Df(16)A^{+/-}* mice failed to increase their firing around a novel social stimulus (Fig. 7b,c; compare to Fig. 4b,c). In addition, the CA2 population normalized firing rate vector around the novel mouse in session 4

did not differ from the population firing rate vector around the familiar mouse in either session 3 or session 5 (Fig. 7b,c; $P > 0.05$, Kruskal–Wallis). This is in distinction to the significant difference in firing rate vectors that we observed for wild-type mice when exploring a familiar versus novel mouse (Fig. 4b,c). In addition, only 3 of 128 CA2 PNs showed a significant increase (>2 s.d.) in normalized firing rate when a *Df(16)A^{+/-}* mouse interacted with

Fig. 4 | CA2 codes for novel social information. **a**, Protocol for measuring CA2 firing rate in all three social sessions when a subject mouse was within the same 7-cm-wide interaction zone around the same cup that contained the novel animal. **b**, Color-coded z-scored firing rate in the interaction zone over the time course of the three social sessions for all 192 neurons. All periods when a mouse was within the interaction zone in a session were concatenated and divided into 50 time bins. The firing rate was calculated for each bin to visualize CA2 activity during interactions over the course of a session (see Extended Data Fig. 4 for CA1 data). The population firing rate vector around the novel animal differed significantly from the familiar firing rate vector ($P = 0.02$, two-sided Wilcoxon rank-sum test). **c**, Top: firing rates in the interaction zone around the novel versus familiar mouse (the latter was averaged across the two familiar sessions). Bottom: firing rates around the same familiar animal in the two familiar sessions. Each point is a separate cell. Left: mean raw firing rates. Right: z-scored firing rates. **d**, A linear decoder trained on CA2 activity in the interaction zone performed significantly above chance in decoding interactions with a novel mouse (session 4) versus a familiar mouse (sessions 3 and 5; $P < 0.0001$, two-sided Wilcoxon rank-sum test). The CA2-based decoder failed to decode interactions with the same familiar mouse in session 3 (fam1) versus session 5 (fam2). A decoder based on CA1 activity failed to distinguish interactions between the novel and familiar mouse ($n = 192$ CA2 neurons from six animals; $n = 87$ CA1 neurons from three animals). **e**, Performance of a linear decoder trained on CA2 firing in interaction zones around the left and right cups in a single session to determine which cup the mouse was around. The two interaction zones could be distinguished in all sessions significantly above chance ($P < 0.0001$, two-sided Wilcoxon rank-sum test). Decoding accuracy was significantly enhanced in the novel mouse session (session 4) compared to the other three sessions ($P = 0.004$, Wilcoxon rank-sum post hoc to Kruskal–Wallis). Box plots display the center line as the mean; box limits are upper and lower quartiles; and whiskers show min to max values in datasets. * $P < 0.05$, ** $P < 0.01$, *** $P < 0.001$, **** $P < 0.0001$. NS, not significant.



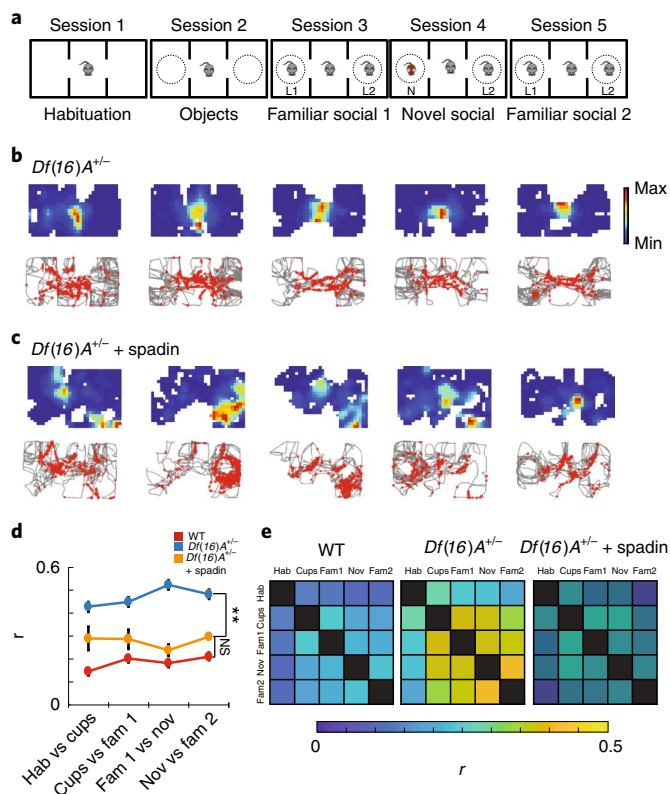


Fig. 5 | Spatial firing of CA2 neurons in *Df(16)A*^{+/-} mice and the effect of systemic injection of TREK-1 antagonist spadin. **a**, Three-chamber task used to assess firing of CA2 neurons from *Df(16)A*^{+/-} mice in the absence or presence of spadin. **b**, Spatial firing of example CA2 neuron from a *Df(16)A*^{+/-} mouse (maximum firing rates in sessions 1–5 were 5 Hz, 2 Hz, 4 Hz, 2 Hz and 2 Hz, respectively). **c**, Spatial firing of a CA2 neuron from a different *Df(16)A*^{+/-} mouse that was injected with spadin 30 min before the start of recordings (maximum firing rates in sessions 1–5 were 2 Hz, 7 Hz, 17 Hz, 2 Hz and 12 Hz, respectively). **d**, Place field stability between pairs of consecutive sessions for indicated groups of mice. Data are presented as mean $\pm$ s.e.m. **e**, Place field stability between all pairs of sessions for the three groups of mice. Wild-type data in **d** and **e** are the same as shown in Fig. 2. *Df(16)A*^{+/-} mice in the absence of spadin: $n = 128$ neurons from five mice. *Df(16)A*^{+/-} mice in the presence of spadin: $n = 91$ neurons from five mice. * $P < 0.05$, ** $P < 0.01$, *** $P < 0.001$, **** $P < 0.0001$. WT, wild type.

a novel versus familiar animal (Fig. 7c), in contrast to the 20% of cells in wild-type mice that increased their firing rate significantly in response to social novelty (Fig. 4b,c).

Next, we explored the social information contained in CA2 firing in *Df(16)A*^{+/-} mice using the decoder approach described above. Although the decoder was able to distinguish interactions with the novel versus familiar mouse, decoder performance was barely above chance levels ($P = 0.04$, Wilcoxon rank-sum test) compared to the much higher statistical significance seen above in wild-type mice ($P < 0.0001$, Wilcoxon rank-sum test). Notably, the performance of the decoder in discriminating interactions with the novel versus familiar mouse (session 4 versus sessions 3 and 5) did not differ from its ability to distinguish interactions with the same familiar mouse in session 3 versus session 5 (Fig. 7e; $P = 0.36$, Wilcoxon rank-sum test). This contrasts with the effect of social novelty to significantly enhance decoder performance in wild-type mice (Fig. 4d), suggesting that decoder performance in the mutant mice is not driven by differences in social information content.

TREK-1 inhibition rescued social memory and CA2 social coding deficits in *Df(16)A*^{+/-} mice. Given that the decrease in mean CA2 firing rate in the *Df(16)A*^{+/-} mice might reflect increased TREK-1 K⁺ current²², we next explored whether TREK-1 blockade can rescue the abnormal CA2 neural coding properties in the mutant mice. Indeed, we found that intraperitoneal injection of *Df(16)A*^{+/-} mice with spadin (0.1 ml at 10^{-5} M 30 min before testing), which is a naturally occurring selective peptide antagonist of TREK-1 (ref. 35), largely reverted CA2 PN spatial, contextual and social firing properties to wild-type levels (Figs. 5–7 and Extended Data Fig. 6b–f). In contrast, injection of a control group of *Df(16)A*^{+/-} mice with the spadin vehicle saline had no effect on CA2 firing (Extended Data Fig. 7).

Spadin administration increased CA2 neuron mean firing rate throughout the five sessions of the three-chamber task to wild-type values (Extended Data Fig. 6b), consistent with the idea that the decreased firing rate in *Df(16)A*^{+/-} mice was caused by TREK-1 upregulation. Compared to untreated *Df(16)A*^{+/-} mice, CA2 neurons in spadin-treated *Df(16)A*^{+/-} mice had more and larger place fields (Fig. 5b and Extended Data Fig. 6c,d) that were less stable across sessions (Fig. 5c,d), resembling CA2 firing in wild-type animals. Notably, spadin also decreased the spatial selectivity and information content of CA2 PN firing (Extended Data Fig. 6e,f and Extended Data Table 1) and decreased position decoding performance in the *Df(16)A*^{+/-} mice to chance levels (Fig. 6a,b), as found for wild-type mice (Fig. 2d). In contrast, spadin enhanced the ability of CA2 population activity to decode in which session of the three-chamber task a mouse was engaged, thus rescuing CA2 contextual coding (Fig. 6c,d).

Of further importance, TREK-1 antagonism rescued the social coding properties of CA2. Indeed, after spadin treatment, CA2 firing in *Df(16)A*^{+/-} mice around a novel mouse was now significantly greater than firing around a familiar mouse (Fig. 7a–d), with 33 of 91 cells showing a significant (>2 s.d.) increase (Fig. 7d), similar to the fraction in wild-type mice (Fig. 4). Moreover, spadin treatment, but not saline, rescued both the significant difference in the CA2 population firing rate vector around a novel versus familiar mouse ($P = 0.01$, Wilcoxon rank-sum test; Fig. 7b,d and Extended Data Fig. 7) and the effect of social novelty to enhance SVM decoding of interactions with animals in a given cup across different sessions (Fig. 7e).

Systemic and CA2-selective TREK-1 inhibition rescues social memory in *Df(16)A*^{+/-} mice.

Given that spadin rescued CA2 social coding, we next examined its action on social memory. In a direct interaction test (Fig. 8a–d), a subject mouse was first exposed to a novel stimulus mouse for 2 min in trial 1. After the mice were separated for 30 min, the subject mouse was re-introduced to the now familiar stimulus mouse for 2 min in trial 2. In wild-type mice, social memory is expressed as a decrease in interaction time with the stimulus mouse in trial 2 relative to trial 1, reflecting the decrease in social novelty. Whereas saline-treated *Df(16)A*^{+/-} mice showed no decrease in social exploration in trial 2, consistent with a deficit in social memory, after spadin treatment we saw a significant decrease in social interaction time in trial 2 (Fig. 8a–d). Notably, spadin-treated *Df(16)A*^{+/-} mice showed no decrease in interaction time when a novel mouse was introduced in trial 2, showing that the decrease in interaction when the same mouse was presented in trials 1 and 2 reflected decreased social novelty associated with social memory and not simply task fatigue (Extended Data Fig. 8b). Spadin treatment also rescued social memory performance in terms of distinguishing between a littermate and the novel mouse in the three-chamber task (Extended Data Fig. 8d–f).

Because the effects of spadin were observed after systemic injection, we next asked whether selective suppression of TREK-1 in

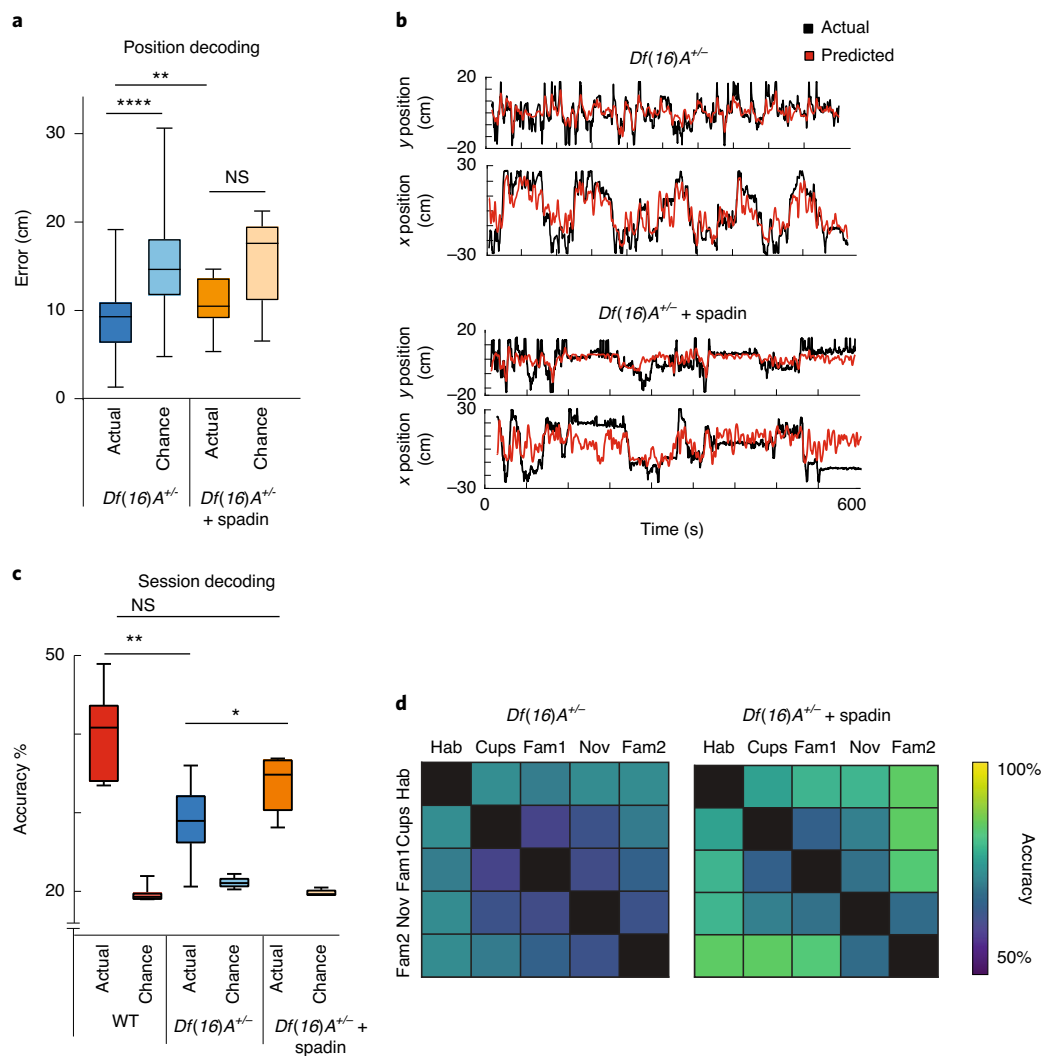


Fig. 6 | CA2 population activity decoding of position and session in $Df(16)A^{+/-}$ mice and the effect of spadin. **a**, The position of an animal was decoded significantly better than chance ($P < 0.001$, two-sided Wilcoxon rank-sum test) from CA2 population activity in $Df(16)A^{+/-}$ mice ($n = 128$ neurons from five mice). Spadin decreased decoding accuracy ($P = 0.003$, Wilcoxon rank-sum test) to chance levels ($P = 0.07$, $n = 91$ neurons from five mice). **b**, Predicted versus actual trajectory for example $Df(16)A^{+/-}$ mice in the absence (top) and presence (bottom) of spadin. **c**, Overall CA2 decoding accuracy for sessions in the three-chamber task is impaired in $Df(16)A^{+/-}$ mice compared to wild-type mice ($P = 0.008$, two-sided Wilcoxon rank-sum test), although it is significantly greater than chance ($P < 0.05$, Wilcoxon rank-sum test) ($n = 128$ neurons from five mice). Treatment with spadin significantly increased session decoding performance ($P = 0.006$, two-sided Wilcoxon rank-sum test) ($n = 91$ neurons from five mice). Wild-type CA2 data are the same as shown in Fig. 3a. **d**, Decoding accuracy for pairs of sessions in the absence and presence of spadin. Box plots display the center line as the mean; box limits are upper and lower quartiles; and whiskers show min to max values in datasets. * $P < 0.05$, ** $P < 0.01$, *** $P < 0.001$, **** $P < 0.0001$. NS, not significant; WT, wild type.

CA2 would also rescue social memory. We, therefore, injected a TREK-1 DN construct³⁶ in CA2 of $Df(16)A^{+/-}$ and wild-type mice to decrease TREK-1 K^+ current selectively in this region, taking advantage of the fact that the AAV2/5 serotype has a natural tropism to infect CA2 (ref. ³⁷). $Df(16)A^{+/-}$ animals expressing TREK-1 DN in CA2 showed a significant improvement in social memory in the direct interaction test, manifest as a decreased social exploration of the now-familiar stimulus mouse in trial 2, as compared to control $Df(16)A^{+/-}$ animals expressing green fluorescent protein (GFP) (Fig. 8e–g). Moreover, mice expressing the TREK-1 DN showed no decrease in interaction time when a novel animal was introduced in trial 2, confirming that the decrease in exploration of the same mouse reflected social memory (Extended Data Fig. 8c). As a further control, injection of TREK-1 DN in CA2 did not alter social memory performance in wild-type mice (Fig. 8f).

Discussion

Here we report that the firing of dorsal CA2 PNs, which play a critical role in social memory^{10–12,38}, was enhanced during social interactions, with a particularly marked increase in firing when an animal explored a novel conspecific. At the population level, CA2 activity discriminated interactions with a novel versus a familiar mouse, as well as social versus non-social contexts. In contrast, CA2 neurons provided a relatively weak representation of spatial information, at either the single-cell or population level. Although CA2 spatial firing is relatively weak, especially compared to dorsal CA1 neurons, it is possible that CA2 might contain behaviorally relevant spatial information under certain conditions, as seen in the increased spatial selectivity of CA2 firing in the $Df(16)A^{+/-}$ mice.

Although CA2 activity was clearly responsive to social stimuli, our experiments were not designed to reveal whether the firing of

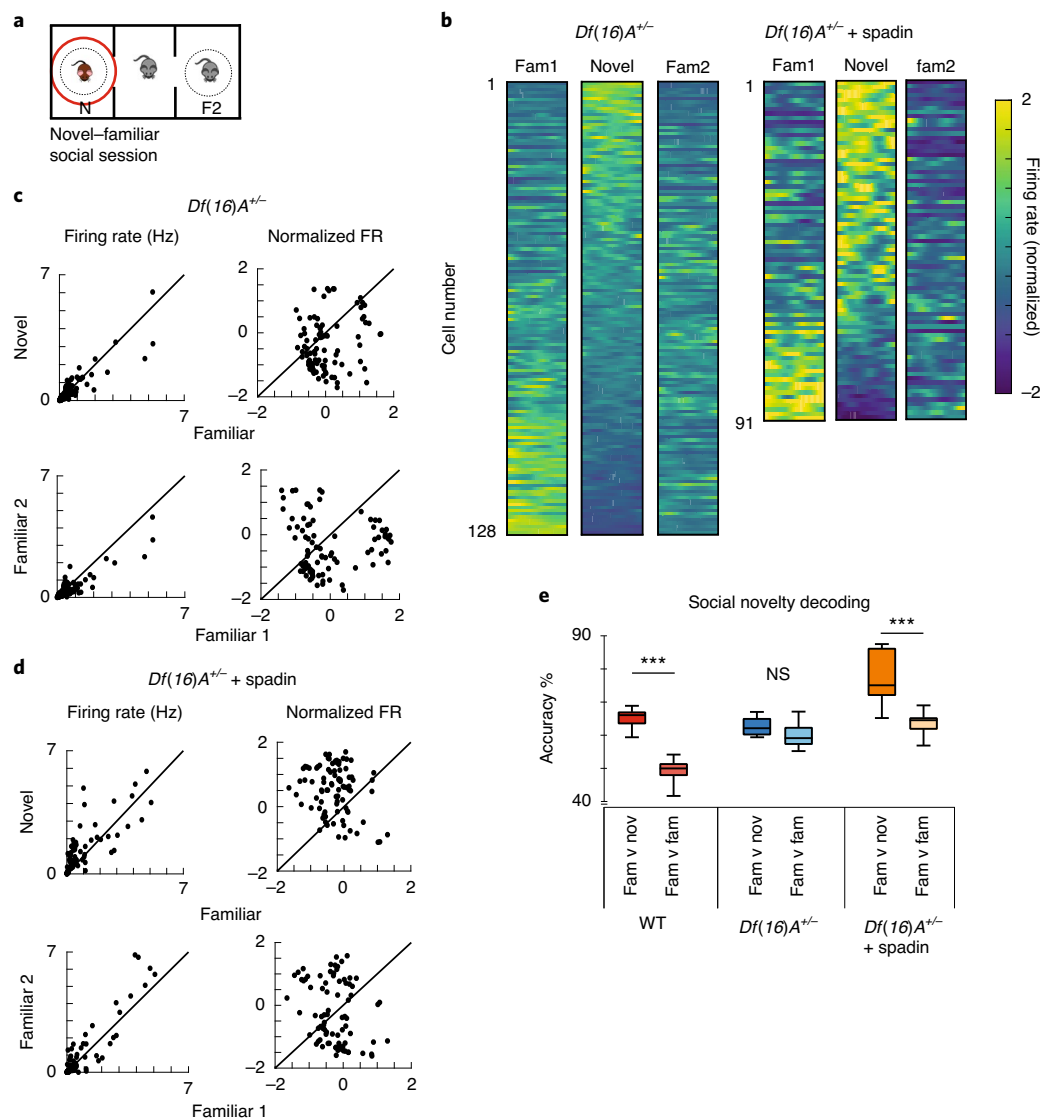


Fig. 7 | Social coding deficit in *Df(16)A*^{+/-} mice and its rescue by spadin. **a**, CA2 firing was analyzed in the three social sessions in the interaction zone defined by the cup containing the novel animal. **b**, z-scored CA2 firing rates for each cell during social sessions as a function of time in the interaction zone in untreated (left, $n = 128$ neurons from five mice) and spadin-treated (right, $n = 91$ neurons from five mice) *Df(16)A*^{+/-} mice. **c,d**, Comparison of CA2 neuron firing rates in *Df(16)A*^{+/-} animals in the absence (**c**) or presence (**d**) of spadin. Rates were plotted when the animal was within the interaction zone around the novel versus familiar mouse (top) or during interactions with the same familiar mouse in session 3 versus session 5 (bottom). Graphs on the left show mean firing rates (Hz); graphs on the right show mean z-scored firing rates. **e**, Accuracy with which CA2 activity decoded interactions with the familiar versus novel mouse (fam v nov) or with the same familiar mouse in session 3 versus 5 (fam v fam). Data are shown for wild-type mice (same as Fig. 3d) compared to *Df(16)A*^{+/-} mice in the absence and presence of spadin. Decoding accuracy for a novel versus familiar mouse was significantly greater than decoding for the same familiar mouse in wild-type and spadin-treated *Df(16)A*^{+/-} mice ($P = 0.0006$, two-sided Wilcoxon rank-sum test, $n = 91$ neurons from five mice) but not in untreated *Df(16)A*^{+/-} mice ($P = 0.67$, two-sided Wilcoxon rank-sum test, $n = 128$ neurons from five mice). Box plots display the center line as the mean; box limits are upper and lower quartiles; and whiskers show min to max values in datasets. * $P < 0.05$, ** $P < 0.01$, *** $P < 0.001$, **** $P < 0.0001$. FR, firing rate; NS, not significant; WT, wild type.

individual CA2 neurons or the CA2 population contained a representation for a social engram that encodes the specific social identity of a familiar conspecific. Such social engram cells were identified in ventral CA1 by Okuyama et al., who reported that the subset of ventral CA1 neurons that project to the shell of the nucleus accumbens become selectively active during interactions with a specific familiar mouse after social learning and are required for social memory¹³. However, in contrast to our results in dorsal CA2, ventral CA1 neurons were not reported to increase their firing in response to social novelty³⁹. This is, perhaps, surprising, as our laboratory found that dorsal CA2 provides excitatory input to the same subset of ventral

CA1 neurons identified by Okuyama et al. and that this CA2 input is necessary for encoding social memory¹⁰. How the novel social coding in dorsal CA2 is transformed into familiar specific firing in ventral CA1 remains unknown, although the dorsal CA2 inputs do recruit substantial feedforward inhibition in ventral CA1.

In support of an important behavioral role of CA2 PN firing properties, we found that the social²² and contextual⁴⁰ memory deficits in the *Df(16)A*^{+/-} mouse model of the 22q11.2 microdeletion were associated with impaired CA2 encoding of social and contextual information. In contrast, CA2 activity in these mice showed improved spatial encoding properties. Moreover, we found

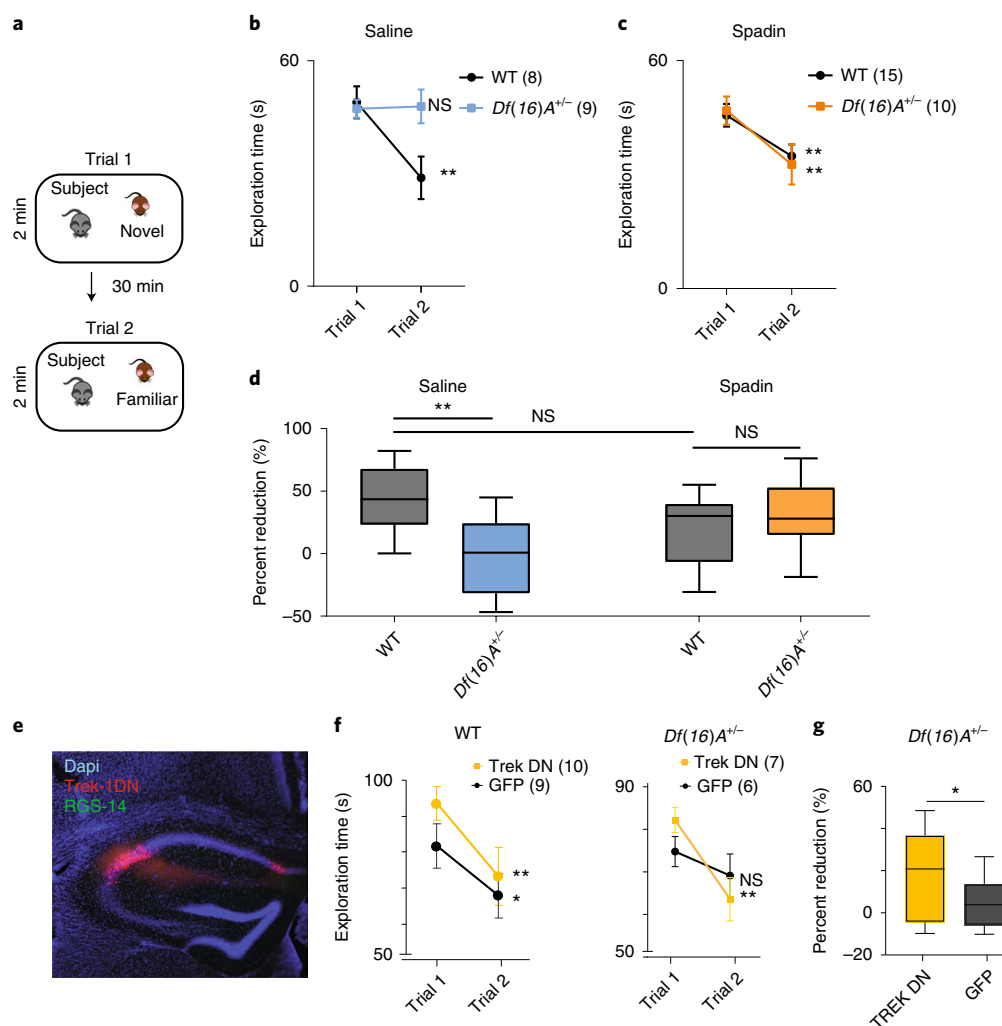


Fig. 8 | Effect of TREK-1 inhibition on social memory deficits in *Df(16)A*^{+/-} mice. **a**, The direct interaction task. Trial 1: a subject mouse was presented with a novel stimulus mouse for 2 min. The novel mouse was then removed from the cage. Trial 2: after 30 min, the same (now familiar) stimulus mouse was reintroduced. **b**, Wild-type mice injected with saline showed a decreased interaction time in trial 2 compared to trial 1 ($P=0.001$, two-sided paired t -test post hoc to two-way ANOVA ($P=0.007$, $F=9.717$, $df=1$, $n=8$ mice), indicating social memory. *Df(16)A*^{+/-} mice injected with saline showed no decrease in interaction time ($P=0.99$, $n=9$ mice). Data are presented as mean $\pm$ s.e.m. **c**, Mice injected with spadin 30 min before trial 1 showed a significant decrease in interaction time in trial 2 compared to trial 1 for both wild-type mice ($P<0.01$, two-sided paired t -test, $n=15$ mice) and *Df(16)A*^{+/-} mice ($P<0.01$, paired t -test, $n=10$ mice). Spadin-treated wild-type mice and *Df(16)A*^{+/-} mice did not differ significantly from one another (two-way ANOVA, $P=0.48$, $F=0.53$, $df=1$). Data are presented as mean $\pm$ s.e.m. **d**, Percent reduction in interaction time is significantly lower in saline-treated *Df(16)A*^{+/-} mice than other experimental groups (ANOVA, $P=0.009$, $F=4.36$, $df=3$, $n=10$ mice). Spadin-treated *Df(16)A*^{+/-} mice do not differ from saline- or spadin-treated wild-type mice ($P=0.37$, two-sided paired t -test, $n=9$ mice). **e**, Immunohistochemical analysis showing viral-mediated expression in CA2 (identified by CA2 marker RGS-14, green signal) of TREK-1 DN tagged with GFP (TREK-1 DN, red signal). **f,g**, Social memory in wild-type and *Df(16)A*^{+/-} mice expressing TREK-1 DN or GFP (control) in CA2. There was a significant decrease in interaction time in trial 2 for wild-type mice expressing TREK-1 DN ($P=0.005$, $n=10$ mice) or GFP ($P=0.03$, $n=9$ mice, post hoc to ANOVA, $P=0.03$, $df=3$, $F=3.52$) and for *Df(16)A*^{+/-} mice expressing TREK-1 DN ($P=0.001$, $n=7$ mice) but not GFP ($P=0.07$, $n=6$ mice; two-sided paired t -tests for all comparisons post hoc to ANOVA, $P=0.007$, $df=3$, $F=7.9$). Data are presented as mean $\pm$ s.e.m. Box plots display the center line as the mean; box limits are upper and lower quartiles; and whiskers show min to max values in datasets. * $P<0.05$, ** $P<0.01$, *** $P<0.001$, **** $P<0.0001$. NS, not significant; WT, wild type.

that systemic pharmacological blockade in the mutant mice of the TREK-1 K^+ channel, whose upregulation is thought to contribute to hyperpolarization and reduced excitability of CA2 PN in *Df(16)A*^{+/-} mice²², rescued the normal encoding of social and contextual information by CA2 neurons, restored normal social memory and reverted CA2 spatial firing to wild-type levels. The social dysfunction in the mutant mice was likely due to enhanced TREK-1 in CA2 because expression of a dominant-negative TREK-1 construct selectively in CA2 PN was also able to rescue social memory.

Why should selective TREK-1 inhibition rescue social memory behavior and CA2 firing properties in the *Df(16)A*^{+/-} mice as it is not expected to restore the decreased synaptic inhibition in CA2 of these mice²²? One possible explanation involves a differential action on the two major excitatory inputs to dorsal CA2 PN, which come from entorhinal cortex layer II stellate cells through the perforant path and hippocampal CA3 PN via the Schaffer collaterals. Piskowski et al.²² found that the decrease in CA2 feedforward inhibition in *Df(16)A*^{+/-} mice was selective for the Schaffer collateral

inputs, with no change in feedforward inhibition through the entorhinal cortical inputs. Thus, if CA2 received its major social information from the entorhinal cortical inputs, the rescue of CA2 neuron hyperpolarization would restore normal levels of CA2 social information processing. That social information might arrive via the direct cortical inputs as opposed to CA3 is consistent with a recent study showing that silencing dorsal CA3 did not affect social memory⁴¹.

To our knowledge, our results provide the first instance of a mechanism-based pharmacological rescue of social behavior in a mouse genetic model of a human mutation strongly linked to schizophrenia. This is notable given the difficulty in treating the negative symptoms of schizophrenia, including social withdrawal. Interestingly, spadin administration, in addition to rescuing social and contextual coding, caused the spatially selective firing properties of CA2 PNs in the mutant mice to revert to the less precise spatial firing characteristic of CA2 PNs in wild-type mice. This suggests that the increased spatial stability in the *Df(16)A*^{+/-} mice might actually contribute to impaired social coding by altering the normal mixed selectivity of CA2 firing to a more selective coding mode dominated by spatial information.

The gain-of-function of improved CA2 spatial coding in the *Df(16)A*^{+/-} mice resembles results noted in other studies of place fields in genetic mouse models, including a pathological hyperstability of place fields in the *Fmr1* knockout mouse model of fragile X syndrome⁴². Our results might also be related to a previous finding that *Df(16)A*^{+/-} mice have decreased reward-related remapping of CA1 place fields⁴³. Accordingly, the more stable spatial firing in CA2 of the *Df(16)A*^{+/-} mice might reflect a deficit in remapping to altered context or social reward. Perhaps the pyramidal cell hyperpolarization might render CA2 neurons less sensitive to weak excitatory or neuromodulatory inputs that convey contextual information. In addition, the loss of CA2 feedforward inhibition through the Schaffer collateral input might shift the balance of excitatory input to favor the more spatially oriented information conveyed by CA3. Finally, as CA2 is enriched in receptors for the social neuropeptides oxytocin⁴⁴ and vasopressin^{38,45,46}, improper integration of these social signals could contribute to the behavioral and social coding deficits of the *Df(16)A*^{+/-} mice.

Our results provide further support that CA2 and its dysfunction contribute importantly to normal social behavior and to social behavioral abnormalities characteristic of certain neuropsychiatric disorders, including schizophrenia. Moreover, our findings emphasize the potential importance of CA2 and TREK-1 as targets for novel therapeutic approaches to treating social endophenotypes associated with these disorders. Finally, the strong and consistent correlation observed between CA2 firing properties and social memory behavior in wild-type mice, *Df(16)A*^{+/-} mice and *Df(16)A*^{+/-} mice treated with spadin provides strong support for the view that CA2 social firing properties contribute to the encoding, storage and recall of social memory.

Online content

Any methods, additional references, Nature Research reporting summaries, source data, extended data, supplementary information, acknowledgements, peer review information; details of author contributions and competing interests; and statements of data and code availability are available at <https://doi.org/10.1038/s41593-020-00720-5>.

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Methods

We bred *Df(16)A^{+/-}* mice and their wild-type littermates on a pure (>99.9%) C57BL/6J background (Jackson Laboratory) as previously described^{22,23}. Experiments were carried out on adult male mice (22–28 g and 3–6 months old). Mice were housed 3–5 in a cage under a 12:12-h light/dark cycle with access to food and water ad libitum. Experiments were conducted during the light cycle. All procedures were approved by the Animal Care and Use Committee of Columbia University and were in accordance with National Institutes of Health guidelines for care and use of animals.

Surgical procedures. Nineteen mice (ten *Df(16)A^{+/-}* mice, three wild-type littermates and six wild-type C57BL/6J non-littermates) were implanted with electrode bundles containing 7–8 tetrodes in a moveable drive using sterile surgical techniques. Wild-type littermates and wild-type non-littermates were not significantly different in any of the physiological measures discussed, with the exception of spatial stability, in which littermates were significantly less stable than non-littermate wild-type mice. Both control groups were significantly less stable than both CA1 and *Df(16)A^{+/-}* CA2 recordings (Extended Data Fig. 8).

Animals were anesthetized with 2–5% isoflurane and placed in a stereotaxic frame. Craniotomies were made above CA2 (1.8 mm posterior to bregma, 2.15 mm lateral to the midline and ~1.5 mm below the brain surface) or CA1 (1.9 mm posterior to bregma, 1.8 mm lateral to the midline and ~1 mm below the brain surface). To prevent damage to the recording site, tetrodes were implanted above the structure and turned down 50–150 μ m per day after recovery from surgery. A skull screw was placed over the contralateral visual cortex to serve as ground. To verify recording locations, 50 μ A of current was passed through the channels at the end of the experiment to create an electrolytic lesion (Extended Data Fig. 9).

Although we cannot rule out the possibility that some electrodes recorded from neurons outside of CA2, we followed the same procedures used in previous *in vivo* electrophysiological studies of CA2 of which we are aware, using careful stereotactic placement of electrodes verified by electrolytic lesions based on overall morphology of the hippocampus^{15,16,25,47,48}. We used the same coordinates in all mice where we attempted to record from CA2 (AP –1.8, ML 2.15, DV –1.8), which aligns with other studies of CA2 *in vivo* firing properties and anatomical studies of CA2 in mice^{25,47,48}. We relied on a comparison of the lesion site to the location of CA2 in the appropriate section in the Allen Mouse Brain Atlas, as well as through our laboratory's extensive experience in staining for CA2 in intact mouse brain¹¹. We did not use data from animals whose tetrodes appeared to be in the more densely packed cell layer of CA1 compared to CA2 or that missed the hippocampus altogether (six animals from the CA2 groups were excluded from analysis based on these criteria). We note that mistargeting of CA2 is unlikely to account for our two central findings, which are that CA2 has low spatial information content and that CA2 encodes social information. Thus, as dorsal CA1 and CA3 PNs bordering CA2 both have a higher degree of spatially selective firing than CA2 (ref. 18), their inclusion in our 'CA2' population will only cause us to overestimate the spatial information in true CA2 neuron firing. Conversely, as dorsal CA1 and CA3 respond poorly to social stimuli^{13,14,39} and are not required for social memory^{13,41}, in contrast to dorsal CA2 (refs. 10–12), any contribution of cells in these regions will cause us to underestimate the social information encoded by CA2.

For viral injections, 200 μ l of either AAV2.5-hsyn-mCherry or AAV2.5-hsyn-TREK-1DN-GFP were injected bilaterally into CA2 (1.8 mm posterior to bregma, 1.8 mm lateral to the midline and 1.2 mm below the brain surface). Injection of the compounds was randomized for both the *Df(16)A^{+/-}* mice and their wild-type littermates. After experiments, animals were perfused, and brains were cut on a vibratome and stained for NeuroMab anti-RGS-14(73-170) and Millipore mouse anti-NeuN (MAB3770.) One animal was excluded from the TREK-1 DN group because there was only unilateral expression of the virus.

Recording and spike sorting. Recordings were amplified, band-pass filtered (1–1,000 Hz local field potentials (LFPs) and 300–6,000 Hz spikes) and digitized using the Neuralynx Digital Lynx system or the Open Ephys GUI. LFPs were collected at a rate of 2 kHz, and spikes were detected by online thresholding and collected at 30 kHz. Units were initially clustered using KlustaKwik and sorted according to the first two principal components, voltage peak and energy from each channel. Clusters were then accepted, merged or eliminated based on visual inspection of feature segregation, waveform distinctiveness and uniformity, stability across recording session and inter-spike interval distribution. Clusters with an $L_{ratio} < 0.05$ were included in the analysis⁴⁹.

Behavior: three-chamber interaction task. Mice were given 1 week to recover from surgery, after which tetrodes were turned down to stratum pyramidale of the hippocampus. After tetrodes reached the hippocampus and were stable for at least 48 h (Extended Data Fig. 9), animals were habituated to the three-chamber arena (60 $\times$ 40 cm) for 40–50 min. Barriers were placed in the environment every 10 min to briefly isolate mice in the center chamber to match the protocol of the three-chamber task (Fig. 1d). The next day, animals were run in the three-chamber social interaction task shown in Fig. 1a. The subject mouse was isolated in the central chamber between each of the five sessions by placement of barriers. Side chambers were quickly wiped with 70% alcohol between each session to rid the

side chambers of any olfactory cues from the previous session. The trajectory of the animal was recorded in Neuralynx using LEDs on the head to track the position of the head or using custom MATLAB software for tracking webcam images. Trajectory and behavior were analyzed using custom scripts in MATLAB. Interaction zones were defined as a 7-cm annulus from the edges of each respective cup. Experimenters were blinded to experimental conditions during recordings.

Behavior: direct interaction task. The direct interaction task was performed on nine wild-type mice and nine *Df(16)A^{+/-}* mice injected with saline control and with 16 wild-type and 13 *Df(16)A^{+/-}* mice injected with spadin. Subject mice were habituated to the cage for 30 min. A novel juvenile male mouse was placed into the cage for 2 min (trial 1), during which the subject mouse was allowed to explore the juvenile. Mice that interacted for less than 24 s in trial 1 were excluded from analysis (one wild-type mouse was excluded from the saline group; one wild-type and three *Df(16)A^{+/-}* mice were excluded from the spadin group). The juvenile mouse was removed for 30 min and then placed back into the cage with the subject for an additional 2 min (trial 2). For the novel–novel version of the direct interaction task (Extended Data Fig. 7), a second novel juvenile mouse was placed in the cage in trial 2. Behavioral videos were recorded and analyzed in ANY-maze 2.0; social interactions were defined as periods of facial or anogenital sniffing, grooming of the juvenile mouse and periods of chasing the juvenile. Researchers were blinded to experimental conditions during both the behavioral experiments and the analysis.

Spatial fields. Spatial analyses were performed with custom-written scripts in MATLAB. From each session, x,y positions from LEDs placed on the animal's head during the three-chamber were projected onto the apparatus axis. The position and spiking data were binned into 5-cm-wide segments, generating the raw maps of spike number and occupancy probability, with unvisited bins for each session represented as NaNs. Rate map, number of place fields, field sizes, spatial information and selectivity were calculated. A Gaussian kernel (s.d. = 5.5 cm) was applied to both raw maps of spike and occupancy, and a smoothed rate map was constructed by dividing the smoothed spike map by the smoothed occupancy map. A place field was defined as a continuous region, of at least 9 cm, where the firing rate was above 10% of the peak rate in the maze, with a peak firing rate of more than 2 Hz. Spatial stability was calculated as the Pearson's correlation (r) of the firing rate in each binned location for each session using only those spatial bins that were visited in all sessions being compared.

Statistics and normalization. All effects presented as statistically significant exceeded an α threshold of 0.05. All independence tests were two tailed. All independence testing of paired values (that is, changes across conditions) used paired t -tests or, in cases of non-normal data distributions (where stated), signed-rank tests. No statistical methods were used to pre-determine sample sizes, but our sample sizes are similar to those reported in previous publications^{10,11,15–17}. All t -tests and rank tests performed with more than two groups were done post hoc after ANOVA tests or Kruskal–Wallis tests; Bonferroni corrections for multiple comparisons were used for these tests. Normalization refers to z-scored data. For all box plots displayed, the center line is the mean; box limits are upper and lower quartiles; and whiskers show min to max values in datasets.

Position decoder. For decoding position, we considered the different sessions of the tasks separately to evaluate the different valences. For all the datasets, unless otherwise specified, we used ten-fold cross-validation to validate the performance of the decoders. We divided each individual 10-min trial into ten temporally contiguous periods of equal size in terms of number of data points (spikes). We then trained the decoders using the data from nine of the ten periods and tested the performance of the decoder on the remaining data in the session.

To decode the position of the animal, we first divided the arena into 12 $\times$ 8 equally sized square bins. We then labeled each time point with the discrete location in which the animal was found. For each pair of locations, we trained an SVM classifier with a linear kernel to classify the cell activities into either of the two assigned locations using all the identified cells, unless otherwise specified. We used only the data corresponding to the two assigned locations. To correct for unbalanced data owing to inhomogeneous exploration of the arena, we balanced the classes with weights inversely proportional to the class frequencies⁴⁸. The output of the classifiers was then combined to identify the location with the largest number of votes as the most likely location. The decoding error reported corresponds to the median physical distance between the center of this location and the actual position of the mouse in each time bin of the test set, unless otherwise specified. For datasets with different numbers of cells, we randomly down-sampled until all groups had equal numbers of cells.

To assess the statistical significance of the decoder, we computed chance distributions of decoding error using shuffled distributions of spike events. Briefly, for each shuffling, we assigned a random time bin to each spike event for each cell independently while maintaining the overall density of spike events across all cells. That is, we chose only time bins in which there were spike events in the original data and kept the same number and magnitude of the events in each time bin. This method destroyed spatial information as well as temporal correlations but kept the overall activity across cells constant. We trained one decoder on each shuffled

distribution and pooled all the errors obtained. We, finally, assessed the statistical significance of the decoding errors for the ten-fold cross-validation of the original data by comparing them to the decoding errors obtained from the shuffled data using the non-parametric Mann–Whitney U test, from which we obtained a *P* value of significance. This was done for each animal compared to its own shuffled data, and then distributions for actual and chance performance for each group were combined to assess significance across the population of animals. In some cases, we also compared the performance of the SVM trained on two experimental groups from this study; in this case, we randomly down-sampled until both groups had equal numbers of cells. Differences in distributions of decoding performance were determined using the Wilcoxon rank-sum test. In some instances, as noted, we also used a naive Bayes decoder⁵⁰ to compare the performance of the SVM with probabilistic approaches, in which case the same protocol for determining chance performance was used. These analyses were written in MATLAB and Python 2.

Session/social information decoder. All sessions were divided into five equal time bins, and an SVM was trained to decode either which session the animal was engaged or with which animal the subject mouse was interacting, using four time bins to train and the remaining time bin to test. For example, if there were five animals per group, we would take the five values from the five-fold cross-validation from each animal, giving us 25 values in the distribution of decoding values. These were compared to the same number of chance values, calculated from the shuffled data, using the Wilcoxon rank-sum test to assess significance. In the case of unequal interaction times, training sets were sub-sampled to the length of the shorter interactions. Chance distributions were determined by training and testing the decoder on shuffled data, described above. Statistical significance was assessed by comparing to the distribution of the shuffled data using the Mann–Whitney U test.

Spadin administration. For the three-chamber experiments described, 0.1 ml of 10^{-5} M spadin (Tocris) or saline was administered intraperitoneally 30 min before the three-chamber interaction task in five of the *Df(16)A^{+/-}* mice. Administration of saline or spadin was randomized. CA2 firing properties in *Df(16)A^{+/-}* mice treated with saline did not show any significant differences from the untreated *Df(16)A^{+/-}* mice (Extended Data Fig. 7). For the direct interaction task described, either 0.1 ml of saline or 0.1 ml of 10^{-5} M spadin was injected into *Df(16)A^{+/-}* mice and wild-type littermate controls 30 min before trial 1 of the direct interaction.

TREK-1 DN generation. From ref. ³⁶: A dnTREK-1 mutant was created from the mTREK-1 plasmid by the introduction of two point mutations in the selectivity filter of the pore region (G161E and G268E). The mutations were introduced using the QuikChange kit (Stratagene). The primers designed to generate the mutation of G161 to E were 5'-CCATAGGATTGAGAACATCTCACCACGC-3' (forward) and 5'-GGGTGGTGAGATGTTCTCAAATCCTATGG-3' (reverse) and 5'-CTCTAACA ACTATTGAATTTGGTGACTACGTTGC-3' (forward) and 5'-GCAACGTA GTCACCAAAATTC AATAGTTGTTAGAG-3' (reverse) for G268 to E. This mutant channel expresses well but carries no current when expressed in CHO cells.

Reporting Summary. Further information on research design is available in the Nature Research Reporting Summary linked to this article.

Data and code availability

The datasets generated and/or analyzed in the current study are available from the corresponding author upon reasonable request. All scripts for analyzing data are also available upon reasonable request.

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Author contributions

M.L.D., J.A.G., S.F. and S.A.S. designed the experiments and analyses. M.L.D. performed the in vivo recordings, and M.L.D. and T.M. performed the behavioral experiments. M.L.D. and F.S. analyzed the data. M.L.D. and S.A.S. wrote the manuscript.

Competing interests

The authors declare no competing interests.

Additional information

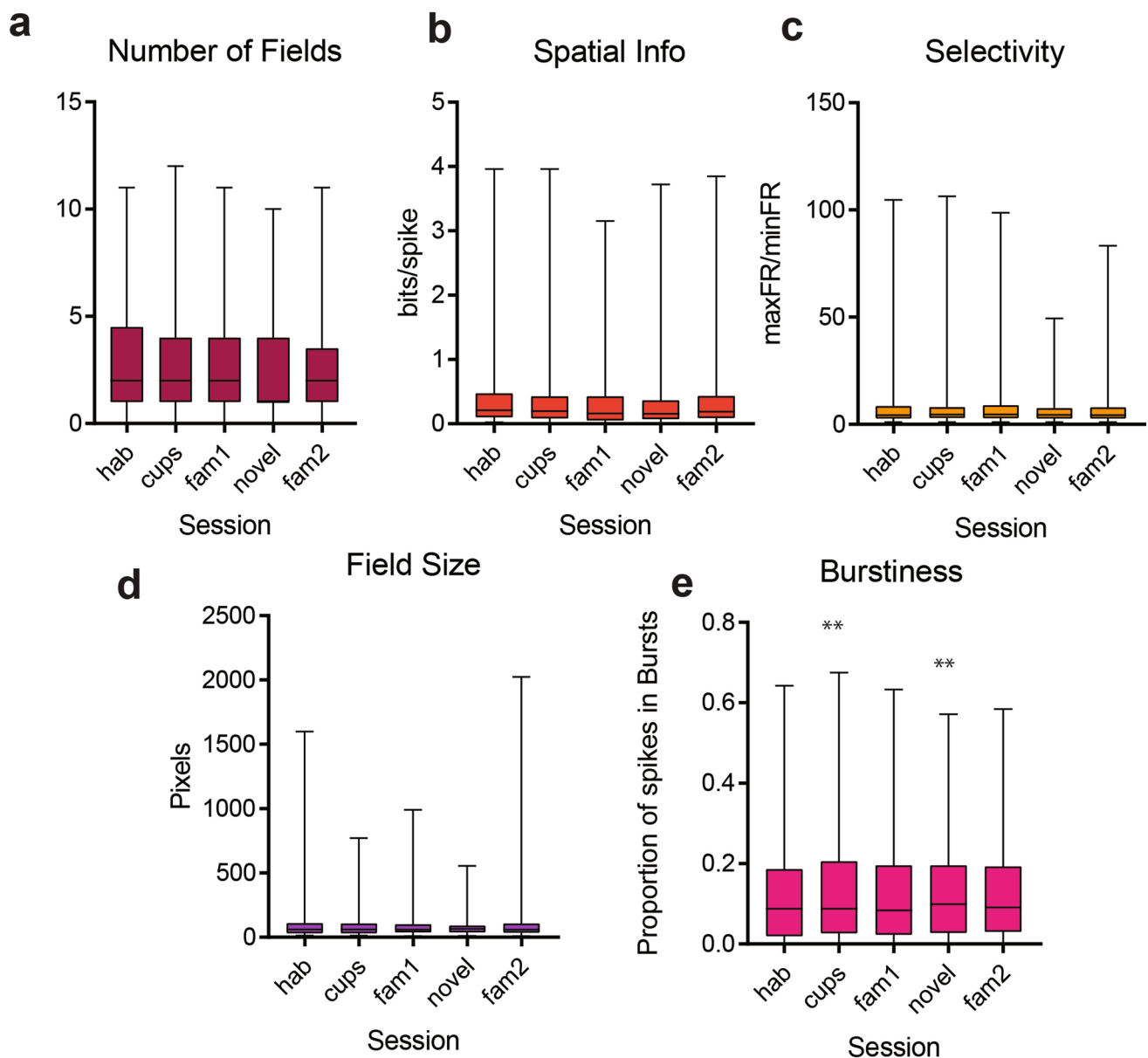
Extended data is available for this paper at <https://doi.org/10.1038/s41593-020-00720-5>.

Supplementary information is available for this paper at <https://doi.org/10.1038/s41593-020-00720-5>.

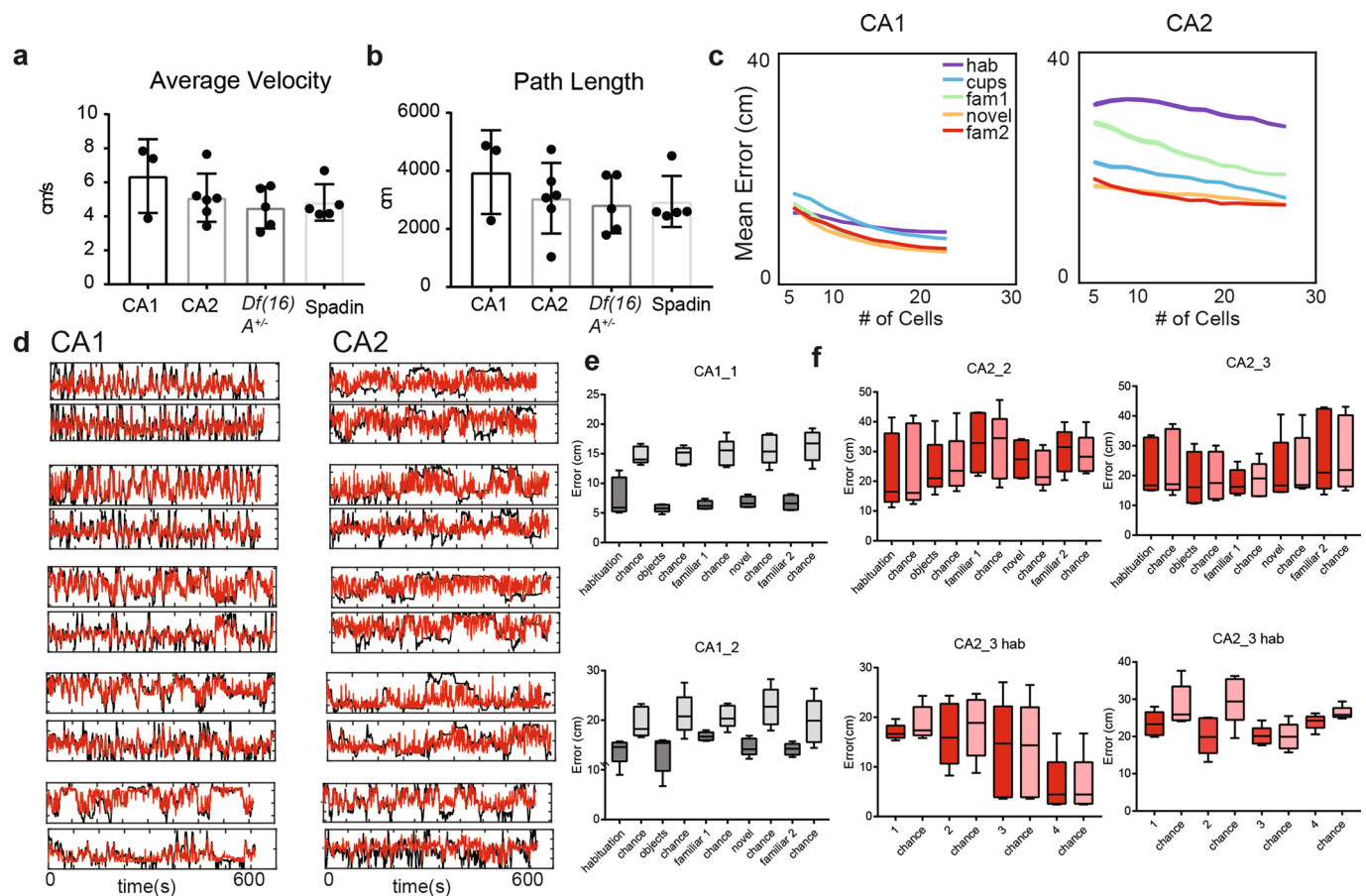
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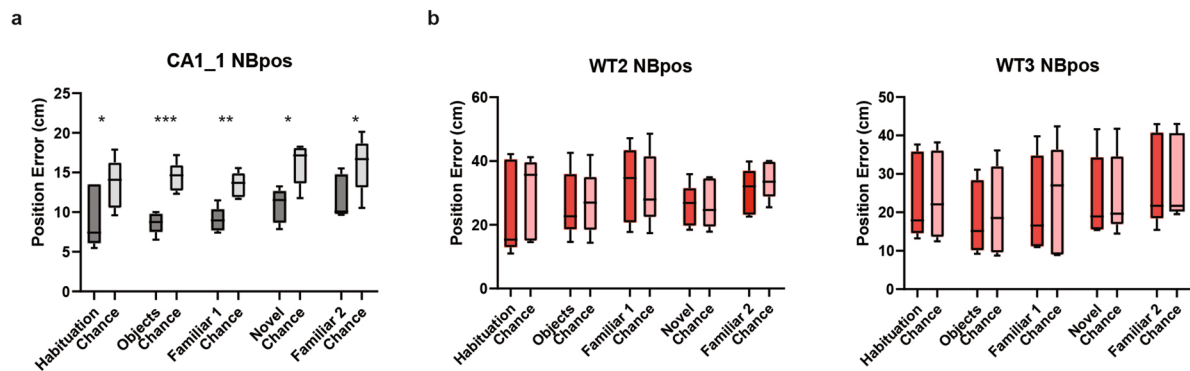
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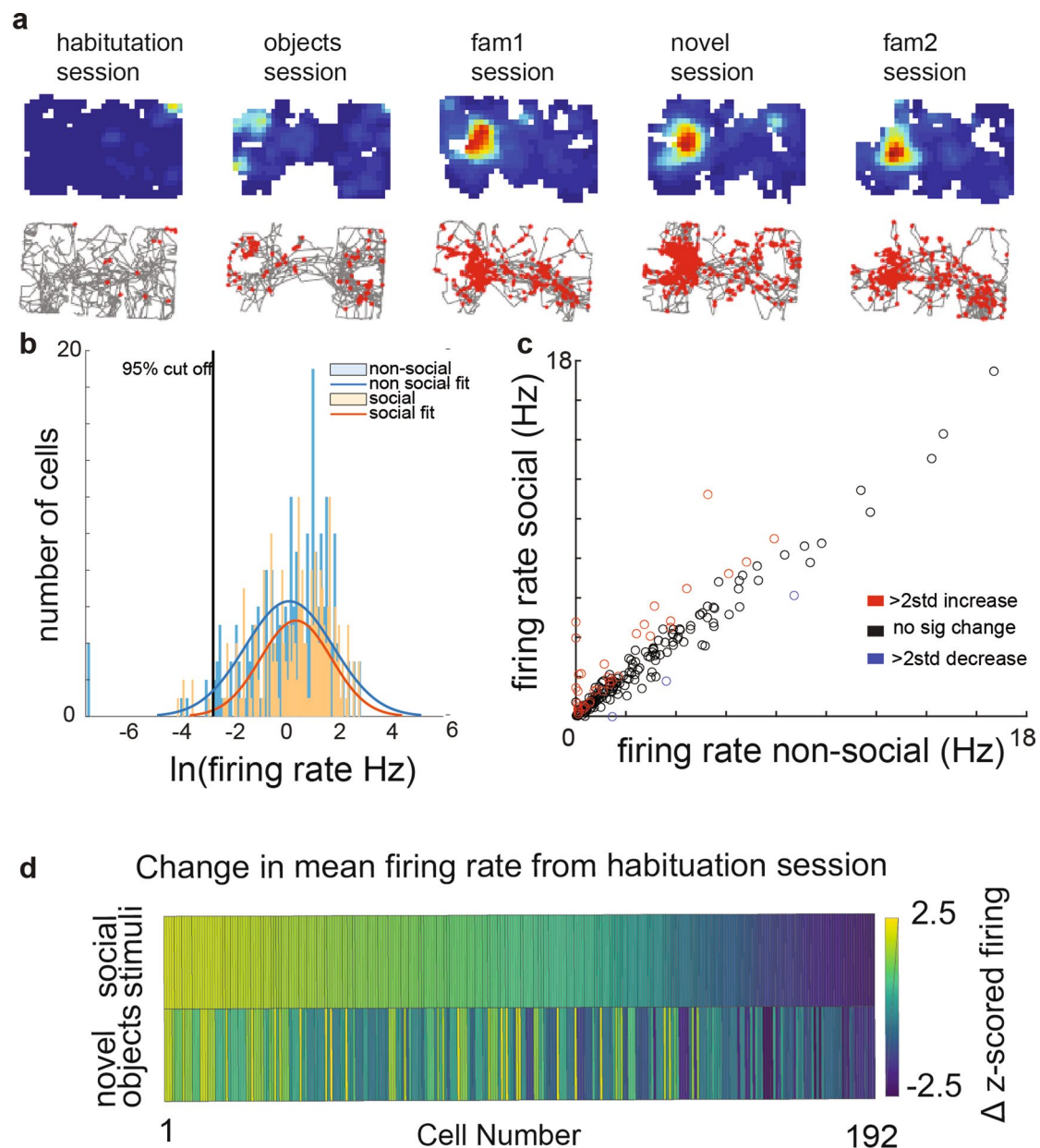
Extended Data Fig. 1 | Single CA2 cell spatial firing properties during the different sessions of the three-chamber task. **a–d**, Single cell measures that did not differ during sessions (ANOVA $p > 0.05$; $n = 192$ CA2 neurons from 6 mice). **e**, Burst index (number of spikes in bursts of at least three successive spikes with an interspike interval < 6 ms) was significantly higher in sessions with novel objects and the novel mouse ($p = 0.002$, 0.001 two-sided t -test with Bonferroni correction post hoc to performing ANOVA; $n = 192$ CA2 neurons from 6 mice). Box plots display the center line as the mean; box limits are upper and lower quartiles; whiskers show min to max values in data sets. * $p < 0.05$, ** $p < 0.01$, *** $p < 0.001$, **** $p < 0.0001$.



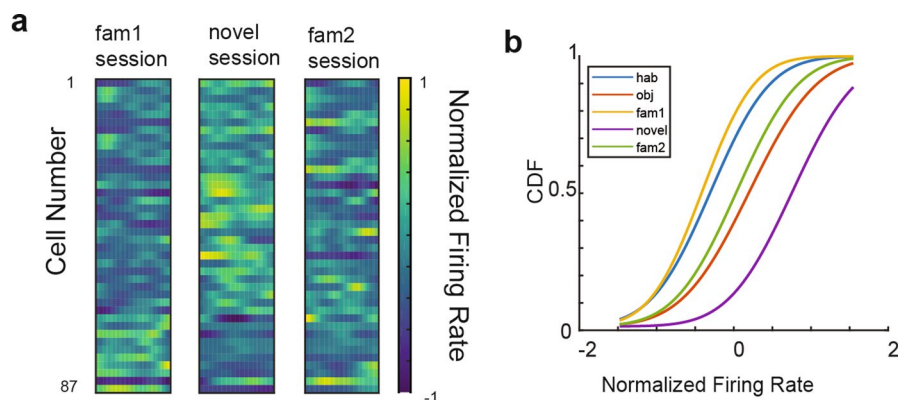
Extended Data Fig. 2 | Mouse movement behavior and CA2 and CA1 neuron spatial decoding properties in various conditions. **a–b**, There was no significant difference between **(a)** mean velocity (ANOVA, $p = 0.36$, $n = 6, 3, 5, 5$ mice), or **(b)** average path length (ANOVA, $p = 0.71$, $n = 6, 3, 5, 5$ mice) in the different experimental groups of mice. Data is presented as mean $\pm$ SEM. **c**, The relationship between the number of cells used to decode position by an SVM linear classifier and the accuracy of decoding for CA1 (left) and CA2 (right) cells. Note: CA2 spatial decoding accuracy was not significantly greater than chance levels in any of our recordings for any number of cells. CA1 decoding accuracy became greater than chance as additional cells were added to the decoder. Even with 30 CA2 cells, spatial decoding accuracy was less than chance and less than decoding accuracy with half as many CA1 cells. **d**, Example plots of real (black) versus predicted position by the model (red). **e**, CA1 population activity decoded position significantly better than chance in all sessions of the 3-chamber task. Data shown for two mice (CA1_1, $n = 21$ neurons; CA1_2, $n = 27$ neurons). **f**, CA2 population activity did not decode position better than chance in any 3-chamber task session (left graphs) or during the four individual ten-minute sessions of the pre-habituation session (right graphs). Data shown for two mice (CA2_2, $n = 25$ neurons; CA2_3, $n = 31$ neurons). Box plots display the center line as the mean; box limits are upper and lower quartiles; whiskers show min to max values in data sets. * $p < 0.05$, ** $p < 0.01$, *** $p < 0.001$, **** $p < 0.0001$.



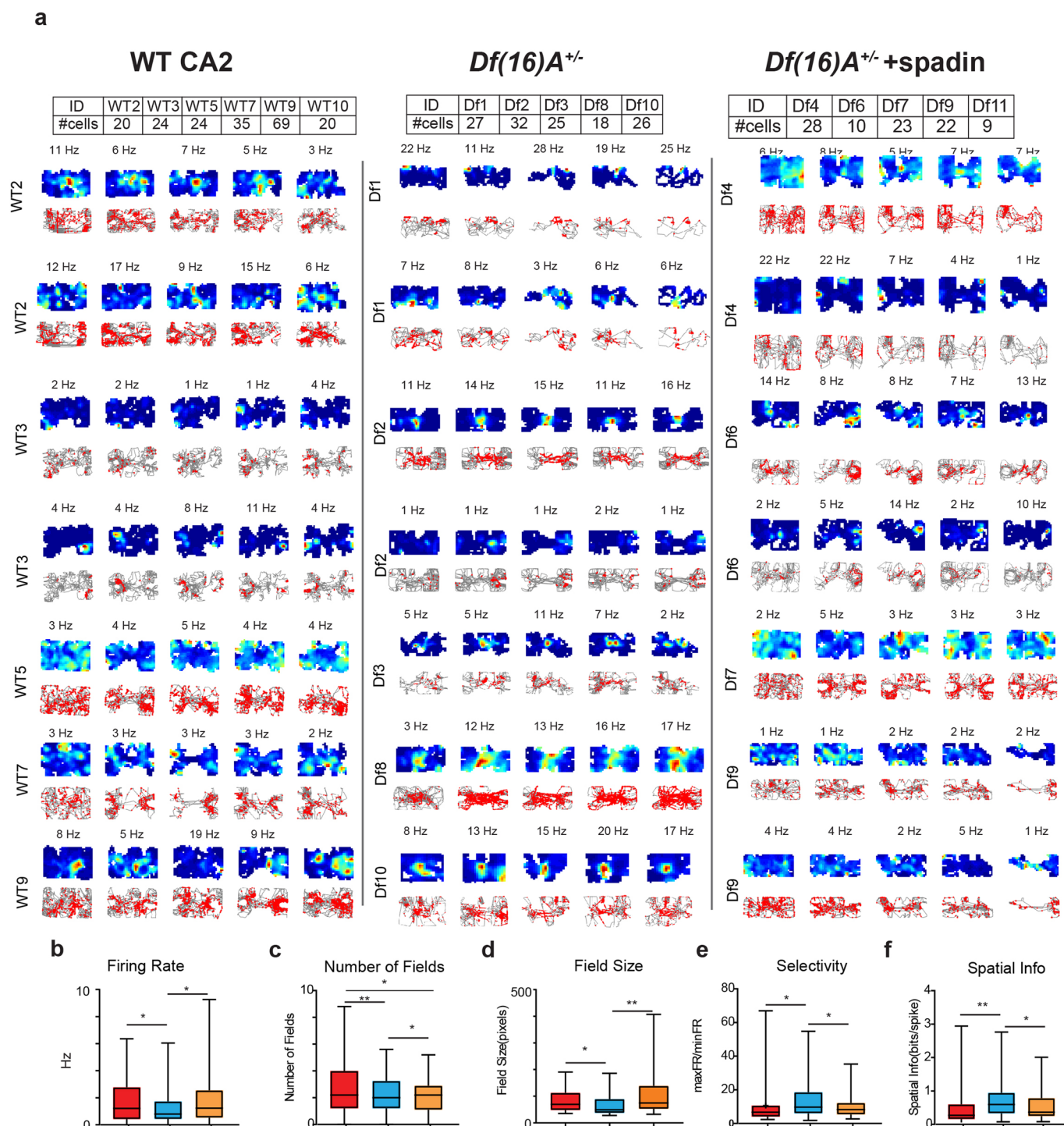
Extended Data Fig. 3 | Bayesian Decoding of Position in the three-chamber task. **a**, Bayesian decoding of position based on CA1 activity (dark-shaded bars) in one example animal was significantly greater than chance performance (light-shaded bars) in all five sessions of the three-chamber task. Example shown for one wild-type animal. (* $p < 0.05$, ** $p < 0.01$, *** $p < 0.001$, two-sided Wilcoxon Rank Sum). **b**, Example Bayesian decoding of position from CA2 activity in two animals in the three-chamber task. For all 6 wild-type animals examined, the Bayesian decoder for position based on CA2 neuron activity never performed significantly better than chance. ($p > 0.05$, two-sided Wilcoxon Rank Sum). P values relative to chance for all WT mice with CA2 recordings were equal to: WT7, $p = 0.48$; WT2, $p = 0.36$; WT3, $p = 0.06$; WT5, $p = 0.17$; WT10, $p = 0.19$; WT9, $p = 0.49$. Box plots display the center line as the mean; box limits are upper and lower quartiles; whiskers show min to max values in data sets. * $p < 0.05$, ** $p < 0.01$, *** $p < 0.001$, **** $p < 0.0001$.



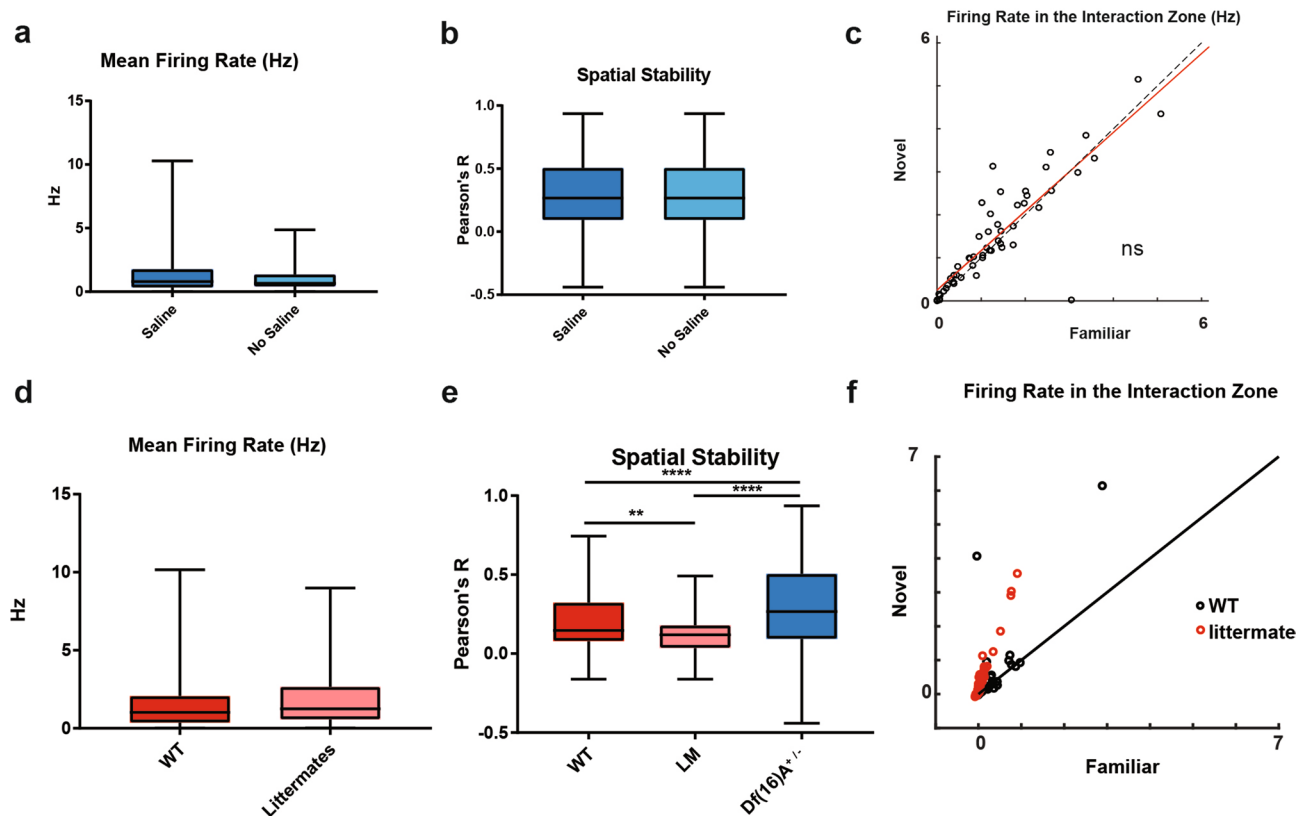
Extended Data Fig. 4 | The firing rate of a subset of CA2 cells significantly increased from the non-social to the social sessions. **a**, An example cell that only began to fire in the social sessions. **b**, Firing rate distributions for all CA2 cells in nonsocial (blue bars) and social (orange bars) sessions, each fit with a Gaussian distribution. Six percent of CA2 cells that were active in the social sessions were classified as silent in the non-social sessions based on firing rates >2 SD below the median firing rate (<0.007 Hz). **c**, Mean CA2 firing rates in the social versus non-social sessions in the three-chamber task. Each circle is a different cell. Red circles, the 40 cells whose z-scored mean firing rates increased >2 -fold in social versus non-social sessions. Blue circles, the 3 cells whose z-scored firing rates decreased >2 -fold in the social versus non-social sessions. There was a significant increase in mean firing rate (two-sided paired t-test, $p=0.015$) from the non-social (mean firing rate=1.69 Hz, sem=0.19) to the social sessions (mean firing rate=1.84 Hz, sem=0.19). **d**, Change in z-scored firing rate from the empty arena session to the social sessions (right) and to the novel object session (left). The two firing rate vectors differed significantly (two-sided Wilcoxon rank-sum test, $p=5.80 \times 10^{-37}$). * $p < 0.05$, ** $p < 0.01$, *** $p < 0.001$, **** $p < 0.0001$.



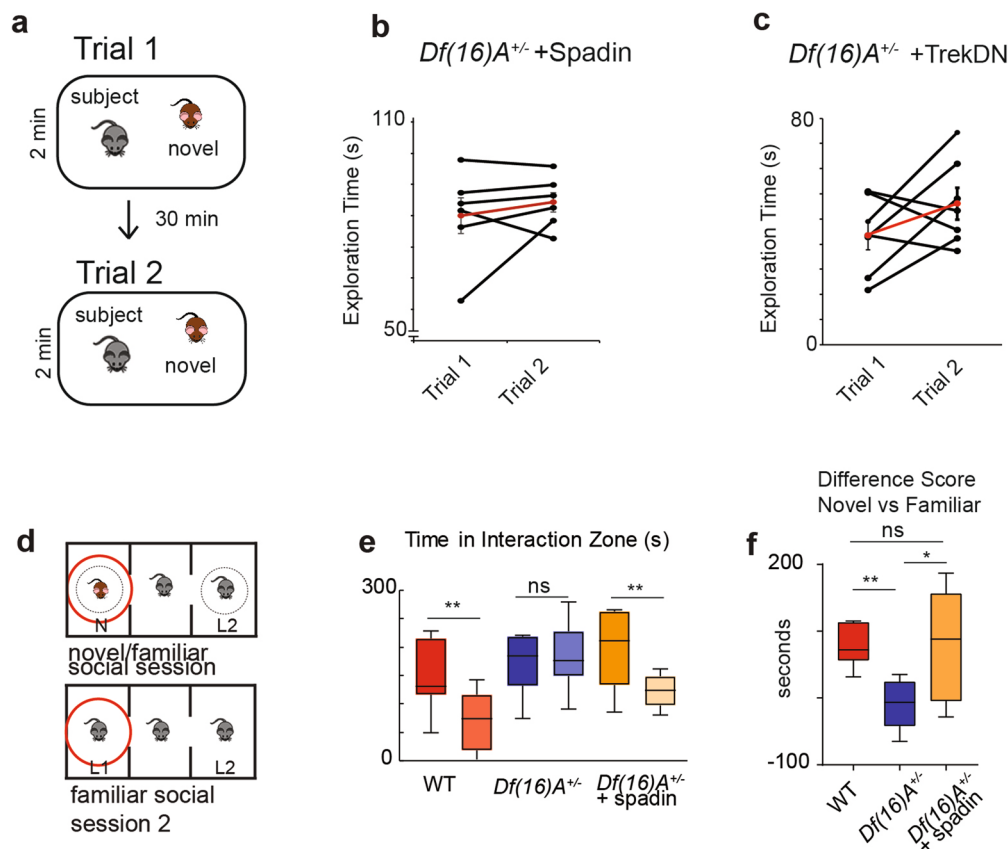
Extended Data Fig. 5 | Responses of CA1 and CA2 neurons to novel stimuli. **a**, Color-coded z-scored firing rates in the interaction zone around the novel mouse (session 4) and familiar mouse (sessions 3 and 5) for 87 CA1 neurons ($n=3$ mice). There was no significant difference in firing rates among sessions (ANOVA, $p=0.17$). **b**, Cumulative distributions of z-scored firing rates for all 192 CA2 neurons ($n=6$ mice) in the interaction zones in each session of the five 3-chamber task sessions. CA2 activity in the interaction zones was significantly different among the different sessions (Kruskal Wallis test; $p<0.0001$). CA2 firing rates in interaction zone around the novel object (wire cup cage) were significantly greater than in same spatial location in empty chamber (two-sided Mann-Whitney test, $p=0.02$). CA2 firing rates around the novel mouse were significantly higher than around the novel object (mean z-scored firing rates= 0.83 ± 0.06 and 0.19 ± 0.08 , respectively; two-sided Mann-Whitney test, $p=0.56$).



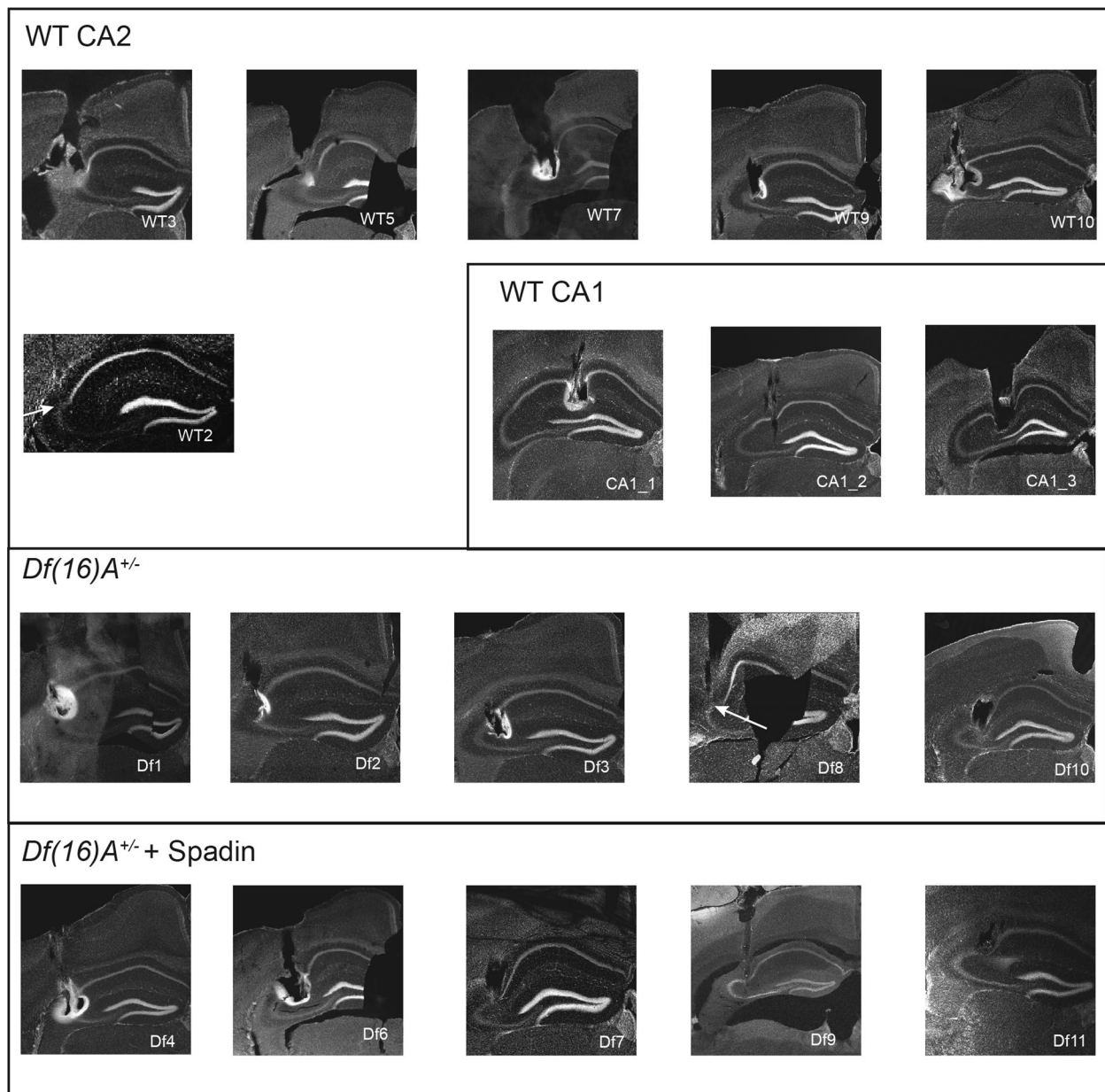
Extended Data Fig. 6 | CA2 spatial firing in *Df(16)A^{+/-}* mice and effect of spadin. **a**, Additional examples of CA2 neuron spatial firing from wild-type, *Df(16)A^{+/-}*, and spadin-treated *Df(16)A^{+/-}* animals. Each row under a given group shows pairs of heatmap and trajectory plots in the five sessions for an individual neuron from a given animal identified on the left. Maximum firing rate (Hz) is indicated above the heatmaps; numbers of cells from each animal in each group are indicated in the tables above. **b-f**, CA2 neuron firing and spatial properties. Red bars, wild-type mice; blue bars, *Df(16)A^{+/-}* mice; orange bars, *Df(16)A^{+/-}* mice injected with spadin. **b**, *Df(16)A^{+/-}* mice have a lower overall firing rate than wild-type mice ($p = 0.02$, paired t-test). Spadin increased the firing rate in the *Df(16)A^{+/-}* mice ($p = 0.04$, two-sided paired t-test). **c-f**, Compared to CA2 neurons in wild-type mice, CA2 neurons in *Df(16)A^{+/-}* mice had: **c**, fewer place fields per cell ($p < 0.0001$, paired t-test); **d**, smaller place fields ($p = 0.02$); **e**, place fields with higher spatial selectivity ($p = 0.02$); and **f**, place fields with higher spatial information content ($p = 0.008$). CA2 neuron firing rates, place field size, selectivity and spatial information content in *Df(16)A^{+/-}* mice treated with spadin were not significantly different from values in wild-type mice ($p > 0.05$). Number of fields per cell in spadin-treated *Df(16)A^{+/-}* mice was significantly greater than in untreated *Df(16)A^{+/-}* animals ($p = 0.01$) but significantly less than in wild-type mice ($p = 0.02$). For all statistics listed: WT, $n = 192$ neurons; *Df(16)A^{+/-}*, $n = 128$ neurons; *Df(16)A^{+/-}* given spadin, $n = 91$ neurons. Box plots display the center line as the mean; box limits are upper and lower quartiles; whiskers show min to max values in data sets. * $p < 0.05$, ** $p < 0.01$, *** $p < 0.001$, **** $p < 0.0001$.



Extended Data Fig. 7 | Control experiments for firing properties of CA2 neurons in *Df(16)A*^{+/-} mice. **a,b**, Saline injection (control for spadin injection) in *Df(16)A*^{+/-} mice did not alter CA2 (**a**) mean firing rate (two-sided paired t-test $p=0.21$) or (**b**) spatial stability in the five sessions of the three-chamber task (two-sided paired t-test, $p=0.31$; $n=128$ neurons). **c**, CA2 neuron firing rate in saline-injected *Df(16)A*^{+/-} mice did not differ in interaction zone around the novel compared to familiar mouse (two-sided paired t-test, $p=0.7$), similar to uninjected *Df(16)A*^{+/-} mice (Fig. 7a) but distinct from CA2 novel firing preference in wild-type mice (Fig. 4c) and spadin-injected *Df(16)A*^{+/-} mice (Fig. 7d). **d-f**, CA2 neuron firing properties in two groups of wild-type control mice used for comparison with *Df(16)A*^{+/-} mice (all on identical C57Bl/6J backgrounds): wild-type littermates of *Df(16)A*^{+/-} mice ($n=56$ neurons from 2 mice) and wild-type non-littermates ($n=136$ neurons from 4 mice). **d**, There was no significant difference in mean firing rate between wild-type non-littermates (WT) and wild-type littermates (LM) (paired t-test, $p=0.19$). **e**, CA2 spatial stability was slightly but significantly lower in wild-type littermates compared to wild-type non-littermates (two-sided paired t-test with Bonferroni correction, $p=0.002$); spatial stability of both wild-type groups was significantly less than that of *Df(16)A*^{+/-} mice (two-sided paired t-test with Bonferroni correction, $p<0.0001$ in both cases). **f**, The two wild-type control groups did not differ in their increase in firing around the novel compared to familiar animal (two-sided paired t-test, $p=0.45$). Box plots display the center line as the mean; box limits are upper and lower quartiles; whiskers show min to max values in data sets. * $p<0.05$, ** $p<0.01$, *** $p<0.001$, **** $p<0.0001$.



Extended Data Fig. 8 | Effects of TREK-1 inhibition on social behavior. **a**, Control experiment for direct interaction test using two different novel mice in trials 1 and 2. **b**, There was no decrease in exploration of the second novel mouse when spadin was administered 30 min before trial 1 ($p = 0.57$, two-sided paired t-test, $n = 6$ mice). **c**, There was no decrease in exploration of the second novel mouse in trial 2 in *Df(16)A^{+/-}* mice expressing TREK-1 DN in CA2 ($p = 0.34$, two-sided paired t-test, $n = 6$ mice). Black points and lines show individual animals. Red lines and points show means. Bars show SEM. **d-f**, Comparison of social interaction times in three-chamber task (**d**) for wild-type mice, *Df(16)A^{+/-}* mice, and *Df(16)A^{+/-}* mice injected with spadin ($n = 6$, 5 and 5 mice, respectively). **e**, Time spent in interaction zone around cup containing the novel animal (novel session 4; bars with dark shades of color) compared to time spent in same interaction zone when the familiar mouse was present (averaged from familiar sessions 3 and 5; bars with light shades of color). Wild-type and spadin-treated *Df(16)A^{+/-}* groups spent significantly less time exploring the familiar animal (two-sided paired t-test, $p < 0.01$). *Df(16)A^{+/-}* mice spent similar time exploring the familiar and novel animals ($p > 0.05$; paired t-test). **f**, Data from panel **e** plotted as difference scores. (WT versus *Df(16)A^{+/-}* mice, $p = 0.007$, $df = 3$, $F = 1.2$; *Df(16)A^{+/-}* mice in absence versus presence of spadin, $p = 0.03$, post hoc to ANOVA, $p = 0.02$, $df = 3$, $F = 1.2$). Box plots display the center line as the mean; box limits are upper and lower quartiles; whiskers show min to max values in data sets. * $p < 0.05$, ** $p < 0.01$, *** $p < 0.001$, **** $p < 0.0001$.



Extended Data Fig. 9 | Tetrode tracks from all animals in which recordings were obtained for this study. Targeting of CA2 and CA1 in the animals included in this study. Some of our 8 tetrodes targeted to CA2 may have picked up a few cells from neighboring CA1 and CA3 regions, which would only cause us to underestimate any true differences between CA2 and CA1 spatial and social properties.

Reporting Summary

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Statistics

For all statistical analyses, confirm that the following items are present in the figure legend, table legend, main text, or Methods section.

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| ☐ | ☒ The exact sample size (n) for each experimental group/condition, given as a discrete number and unit of measurement |
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<i>Only common tests should be described solely by name; describe more complex techniques in the Methods section.</i> |
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<i>Give P values as exact values whenever suitable.</i> |
| ☒ | ☐ For Bayesian analysis, information on the choice of priors and Markov chain Monte Carlo settings |
| ☐ | ☒ For hierarchical and complex designs, identification of the appropriate level for tests and full reporting of outcomes |
| ☐ | ☒ Estimates of effect sizes (e.g. Cohen's d , Pearson's r), indicating how they were calculated |

Our web collection on [statistics for biologists](#) contains articles on many of the points above.

Software and code

Policy information about [availability of computer code](#)

Data collection We used Neuralynx Cheetah 5 software or the Open Ephys GUI to collect the physiological data shown in this manuscript. Spike sorting was done using Klustakwik 2.0

Data analysis Custom scripts written in Matlab and Python2 were used to analyse the data collected in this study. All code will be available upon request

For manuscripts utilizing custom algorithms or software that are central to the research but not yet described in published literature, software must be made available to editors and reviewers. We strongly encourage code deposition in a community repository (e.g. GitHub). See the Nature Research [guidelines for submitting code & software](#) for further information.

Data

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All manuscripts must include a [data availability statement](#). This statement should provide the following information, where applicable:

- Accession codes, unique identifiers, or web links for publicly available datasets
- A list of figures that have associated raw data
- A description of any restrictions on data availability

The data that support the findings of this study are available from the corresponding author upon reasonable request.

Field-specific reporting

Please select the one below that is the best fit for your research. If you are not sure, read the appropriate sections before making your selection.

☒ Life sciences ☐ Behavioural & social sciences ☐ Ecological, evolutionary & environmental sciences

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Life sciences study design

All studies must disclose on these points even when the disclosure is negative.

Sample size	Sample size was determined from previous studies, cited in the methods
Data exclusions	In the only instance where data was excluded the mouse that data was from had abnormal social behavior (described in the methods).
Replication	The CA2 firing properties of wild-type lab mice seen in 4 papers from different groups concerning the firing properties of CA2 compared to dorsal CA1 were replicated in this study. The behavioral deficit in Df(16)A+/- mouse model and subsequent rescue with the TREK-1 inhibitor spadin was repeated in 2 tests of social memory in this study.
Randomization	Saline vs Spadin administration was randomized, with the exception of the first 2 Df(16)A+/- mice ran in this paradigm, which did not receive either (Description in supplementals). Injection of the TREK-1 dominant negative AAV2.5 or a control mCherry AAV2.5 was also randomized. For the CA1 and CA2 recordings in WT animals, animals were not randomized because it was not relevant to the study design.
Blinding	Experimenters were blind to group during data collection and preliminary analysis. Experimenters were not blind to group during analysis of single unit data as analysis scripts were written to compare aggregate information from animals within the same experimental groups. The same analysis scripts were used across groups and unaltered.

Reporting for specific materials, systems and methods

We require information from authors about some types of materials, experimental systems and methods used in many studies. Here, indicate whether each material, system or method listed is relevant to your study. If you are not sure if a list item applies to your research, read the appropriate section before selecting a response.

Materials & experimental systems

n/a	Involved in the study
☐	☒ Antibodies
☒	☐ Eukaryotic cell lines
☒	☐ Palaeontology and archaeology
☐	☒ Animals and other organisms
☒	☐ Human research participants
☒	☐ Clinical data
☒	☐ Dual use research of concern

Methods

n/a	Involved in the study
☒	☐ ChIP-seq
☒	☐ Flow cytometry
☒	☐ MRI-based neuroimaging

Antibodies

Antibodies used	This study used Neuromab anti-RGS-14(73-170) and Millipore mouse anti-NeuN (MAB3770.)
Validation	RGS-14 datasheet: http://neuromab.ucdavis.edu/datasheet/N133_21.pdf NeuN datasheet: https://www.emdmillipore.com/US/en/product/Anti-NeuN-Antibody-clone-A60,MM_NF-MAB377

Animals and other organisms

Policy information about [studies involving animals](#); [ARRIVE guidelines](#) recommended for reporting animal research

Laboratory animals	We bred Df(16)A+/- male mice and their wild-type male littermates on a pure (>99.9%) C57BL/6J background (The Jackson Laboratory) as previously described. Experiments were carried out on adult male mice (22-28 g, 3-6 months old). Mice were housed 3-5 in a cage under a 12:12 h light/dark cycle with access to food and water ad libitum. Experiments were conducted during the light cycle.
Wild animals	This study did not involve wild animals
Field-collected samples	This study did not involve samples collected from the field

Ethics oversight

All procedures were approved by the Animal Care and Use Committee of Columbia University and were in accordance with the National Institutes of Health guidelines for care and use of animals.

Note that full information on the approval of the study protocol must also be provided in the manuscript.