

MENDEL: an automated design tool for DNA nanotechnology

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Abstract

Structural DNA nanotechnology is a promising tool for bottom-up self-assembly. Scientists' imagination and ability to design sophisticated and larger structures inform the applications of the technology. In response to the need for the advanced design strategies, the community has developed a number of software to ease DNA nanostructures design process. Majority of the available software require manual manipulation and detailed visual inspection of the model, which decrease the success of making complex and large structures and increase the user error. To address these concerns, we developed an open-source software coined MENDEL that automates the process of designing nanostructures. MENDEL uses a sequence of commands that accurately and parametrically build the DNA nanostructure's geometry, size, and shape. Additionally, the commands are modular and therefore the construct can grow indefinitely from one repeated layer with a single instruction; hence MENDEL reduces the time, error, and computational cost of DNA nanostructures designing process. Also, when run as a module of Blender, MENDEL generates visual representation of the model. For convenience, MENDEL enables automatic generation of caDNAno and CanDo compatible files. We aim to keep MENDEL open source to allow community collaboration and the software's accessibility to a broader range of scientists.

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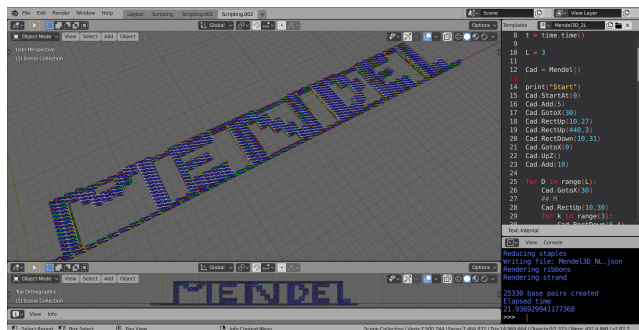


Figure 1 We used the MENDEL library to design a complex triple-layered origami consisting of 25,330 base pairs, in under 22 seconds. Blue and colored ribbons represent the scaffold and staples, respectively.

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32 **1** Introduction

33 Designing complex DNA nanostructures is a complicated process that requires efficient
34 software to calculate and populate structural details. Most of the published software require
35 manual manipulation and careful inspection of the models that increase the time cost and
36 user error and decrease the flexibility of designing process. We created a python library that
37 we coined MENDEL as a flexible and robust solution for automatic design of complex DNA
38 nanostructures. MENDEL receives a set of sequential commands and creates the structures
39 by following logical steps. Each step instructs the growth of the DNA nanostructure either
40 by adding new nucleotides or repeating sections of arbitrary size and shape. User is able to
41 monitor the design progress by executing the commands in Blender software's scripting mode.
42 Figure 1 shows an example of using MENDEL library to design a triple-layered origami that
43 represents the word "MENDEL."

44 MENDEL generates the geometry preview, which helps to understand the design details.
45 Moreover, for convenience, the exported file is compatible with caDNAno [1]. Figure 2 shows
46 the exported model when opened in caDNAno, and Figure 3 shows the modeling results
47 obtained from CanDo [2] for different number of layers. Future work include improving
48 nucleotide twist and rise calculations, supporting honeycomb designs, detecting overlaps,
49 inserting and skipping nucleotides, and generating molecular file formats such as Protein
50 Data Bank (PDB).

51 **2** Features

52 The following are the main features of the MENDEL library:

53 **Open-sourced.** The code can be expanded by modifying/adding Python scripts

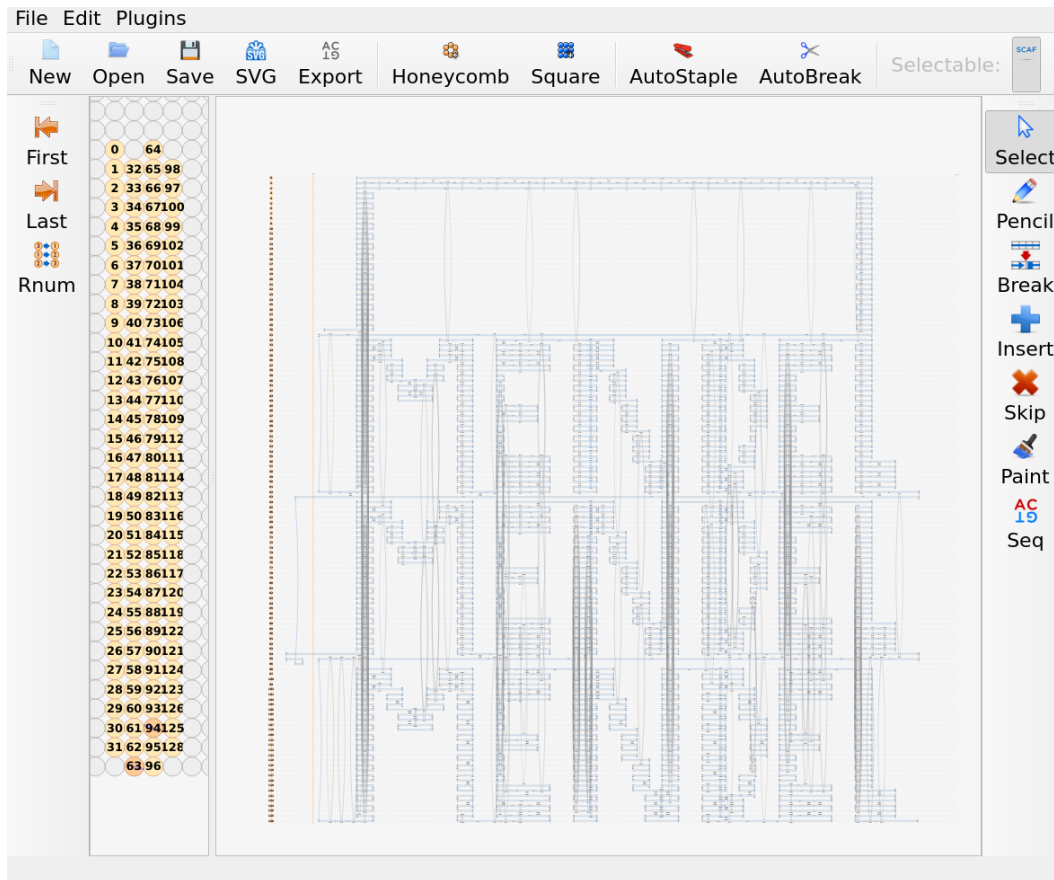
54 **Scripted design.** The commands are stored as scripts and can be shared as separate files
55 outside of the Blender environment. It is possible to create functions that call the
56 MENDEL commands and hence parametrically enhance the design and perform with
57 higher flexibility.

58 **Low level primitives.** MENDEL is supported by the basic primitives commands that provide
59 single step growing of the structures.

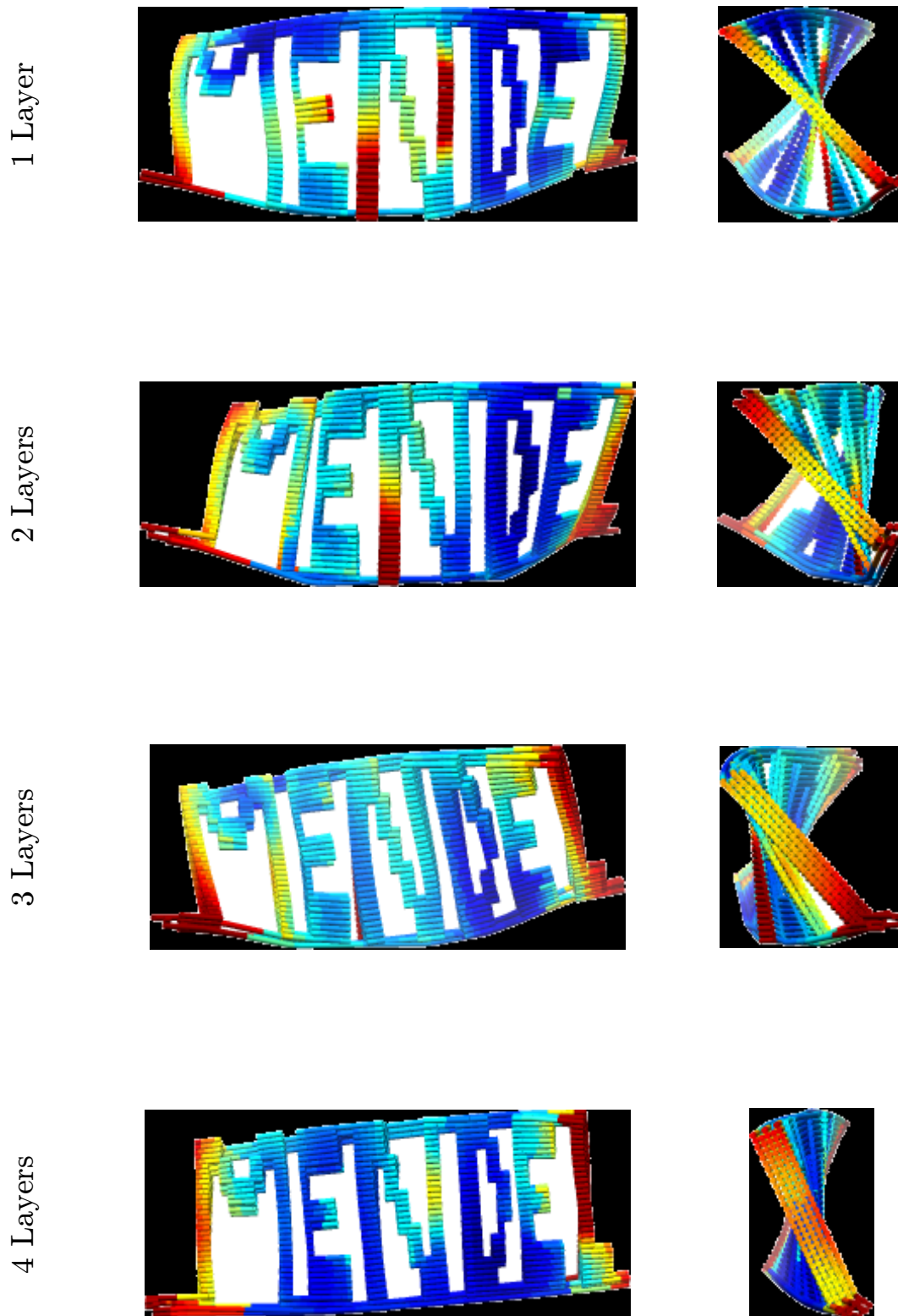
60 **Accurate folding location.** MENDEL calculates the 3D coordinates of each nucleotide, and
61 if a strand/layer/shape is added, the software will add enough nucleotides until the last
62 nucleotide is properly aligned for folding according to arbitrary angles.

63 **3** Example of commands

64 Table 1 shows the set of commands provided with MENDEL and a brief explanation of its
65 use.



■ **Figure 2** The exported files are compatible and can be opened with caDNAno.



■ **Figure 3** Representation of the modeling prediction of the exported files using CanDo; from one layer to four layers of thickness. The parameter L (number of layers) was the only parameter that we modified in the script to achieve the presented models.

■ **Table 1** MENDEL command set

Command	Description
<code>Cad = Mendel()</code>	Create a new Mendel object named Cad. All commands should be applied to the object Cad.
<code>Cad.StartAt(position)</code>	Define the starting location along the X coordinates. This gives compatibility to define the initial position in a caDNAno design. The parameter position is an integer value, and by default its value is 0.
<code>Cad.AddAt(x,y,z)</code>	Add a new nucleotide at a exact location (x,y,z). The orientation is automatically computed according to the YZ coordinates. The new nucleotide will start a new DNA scaffold.
<code>Cad.Add(number)</code>	Add a number of nucleotides to the current DNA scaffold. The next nucleotide will be shifted in the X coordinates according to the current direction of the scaffold, which changes each turn.
<code>Cad.UpY()</code>	Add a turn in the Y direction. That means, the scaffold will grow along the X direction until it will be aligned such that it can turn up in Y coordinates. The next nucleotides will be added in the opposite X direction
<code>Cad.DownY()</code>	Similar to UpY(), but it will turn down in Y coordinates.
<code>Cad.UpZ()</code>	Create a turn up in Z coordinates
<code>Cad.DownZ()</code>	Create a turn down in Z coordinates
<code>Cad.RectUp(width, height)</code>	Create a rectangle in which the width is measured in nucleotides and height in helices. The turns of the scaffold are Up in the Y coordinates.
<code>Cad.RectDown(width,height)</code>	Create a rectangle that grows down in the Y coordinates.
<code>Cad.GotoX(location)</code>	Grow the scaffold to reach the X coordinate marked by the parameter location. If a turn is required, it will make turn down in the Y coordinates.
<code>Cad.GotoXUp(location)</code>	Similar to GotoX, but it will make the turn up in the Y coordinates if it is necessary.
<code>Cad.Split()</code>	Breaks the scaffold. The current nucleotide will belong to the next scaffold strand.
<code>Cad.Clean()</code>	Erases all Blender geometry objects.
<code>Cad.RenderRibbons()</code>	Creates the Blender geometry that represents the design as a set of ribbons, including scaffold and staples.
<code>Cad.RenderCylinders()</code>	Creates the Blender geometry that represents the design as a set of cylinders.
<code>Cad.writeCaDNAno(filename)</code>	Export the design to caDNAno compatible format.
<code>Cad.RenderPDF(filename)</code>	Create a 2D representation of the design and export it to PDF.

66 **4** Example code to construct the “MENDEL” origami

67 Listing 1 provides the example of the executed file in Blender. Initially it constructs a small
 68 frame, then one loop encloses the code to build each letter and spaces. At the end, the strand
 69 is returned to the origin and starts the next layer. The modifying loop parameter allows for
 70 growth of an arbitrary size and dimension.

Listing 1 Script to generate the word "MENDEL" on DNA

```

71 import bpy
72 import time
73 filepath = bpy.path.abspath("//Mendel.py")
74
75
76 exec(compile(open(filepath).read(), filepath, 'exec'))
77
78 t = time.time() # Start timer
79 L = 3 # Number of layers
80
81 Cad = Mendel() # Cad is the name of the variable
82 print("Start") # we use here.
83 Cad.StartAt(0)
84 Cad.Add(5) # Definition of the initial Frame:
85 Cad.GotoX(30) # Starting location
86 Cad.RectUp(10,27) # Left border of the frame
87 Cad.RectUp(440,3) # Upper border
88 Cad.RectDown(10,31) # Right border
89 Cad.GotoX(0) # Return to starting location
90 Cad.UpZ() # Grow a new layer
91 Cad.Add(10) # Add 10 bases
92 # Begin of the loop: range(L) means it will
93 for D in range(L): # create L layers for the word MENDEL
94     Cad.GotoX(30) # Starting location of M character
95     ## M
96     Cad.RectUp(10,30) # Left arm
97     for k in range(3): #
98         Cad.RectDown(8,4) # Diagonal down
99     for k in range(3):
100         Cad.RectUp(8,4) # Diagonal up
101     Cad.RectDown(10,30) # Right arm
102
103     Cad.Add(20) # Separation of characters
104     ## E ## # Definition of character E
105     Cad.RectUp(40,7) # Lower horizontal arm
106     Cad.RectUp(8,6) # Grow up to the center
107     Cad.RectUp(30,4) # Central horizontal arm
108     Cad.RectUp(8,6) # Grow up to the upper
109     Cad.RectUp(40,7) # Upper horizontal arm
110
111     Cad.Add(20) # Separation. Location is upper
112
113     ## N ## # Definition of character N
114     Cad.RectDown(10,30) # Location is up, left arm goes down
115     Cad.RectUp(5,30) # and up to start diagonal
116
117     for k in range(5):

```

```

118         Cad.RectDown(8,6) # Diagonal down
119
120     Cad.RectUp(10,30) # Right arm
121
122     Cad.Add(20) # Separation. Location is up
123
124     ## D ## # Definition of character D
125     Cad.RectDown(10,30) # Left arm goes down
126     Cad.RectUp(5,30) # and up
127     Cad.RectDown(10,4) # Upper horizontal line
128     for k in range(2):
129         Cad.RectDown(5,6) # Diagonal down
130
131     Cad.DownY() # Add new row. Switch direction
132     Cad.Add(10) # Diagonal down
133     for k in range(3): #
134         Cad.Add(5) # moving left
135         Cad.RectDown(5,4) #
136     Cad.DownY() # Fill last block
137     Cad.Add(50) # Align with next letter
138
139     ## E ## # Defintion of second character E
140     Cad.RectUp(40,7) #
141     Cad.RectUp(8,6) # Exact same code of the
142     Cad.RectUp(30,4) # first E
143     Cad.RectUp(8,6) #
144     Cad.RectUp(40,7) #
145
146     Cad.Add(20) #
147
148     ## L ## # Definition of character L
149     Cad.RectDown(10,23) # Left arm
150     Cad.RectDown(30,7) # Lower horizontal arm
151
152     # Link to the next layer
153     Cad.Add(20) # Adds 20 nucleotides as a small bar
154
155     if D != L-1 : #
156         Cad.DownY() # Switch direction
157         Cad.GotoX(0) # Return to initial location
158         #
159         if D%2 == 0: # Adjustment for some layers
160             Cad.Add(20) #
161             Cad.UpZ() # if is an even layer, add another
162             Cad.RectUp(5,2) # row in Y
163         else: #
164             Cad.UpZ() # Otherwise, just add the new layer
165             Cad.Add(10) #
166
167     Cad.writeCaDNAno("Mendel3D_NL.json") # Export file
168     Cad.Clean() # Clean Blender existing geometries
169     Cad.RenderRibbons() # Create ribbon representations
170     elapsed = time.time() - t # Calculate execution time
171     print("") #
172     print(str(Cad.GetNumber()) + "▯base▯pairs▯created")

```

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```
173 print("Elapsed_time")
174 print(elapsed)           # Print elapsed time
175
```

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