Robust Principal Component Analysis Using a Novel Kernel Related with the L_1 -Norm

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Abstract—We consider a family of vector dot products that can be implemented using sign changes and addition operations only. The dot products are energy-efficient as they avoid the multiplication operation entirely. Moreover, the dot products induce the ℓ_1 -norm, thus providing robustness to impulsive noise. First, we analytically prove that the dot products yield symmetric, positive semi-definite generalized covariance matrices, thus enabling principal component analysis (PCA). Moreover, the generalized covariance matrices can be constructed in an Energy Efficient (EEF) manner due to the multiplication-free property of the underlying vector products. We present image reconstruction examples in which our EEF PCA method result in the highest peak signal-to-noise ratios compared to the ordinary ℓ_2 -PCA and the recursive ℓ_1 -PCA.

Index Terms—Principal Component Analysis (PCA), ℓ_1 -norm kernel, robust PCA, multiplication-free methods.

I. INTRODUCTION

In data analysis problems with a large number of input variables, dimension reduction methods are very useful to reduce the size of the input by decreasing the complexity of the problem while sacrificing negligible accuracy. Principal Component Analysis (PCA) and related methods are widely used in data analysis field as dimension reduction techniques [1]–[4]. In most problems, the lower dimensional subspaces that are obtained using the eigenvectors effectively capture the nature of the input data structure. As a result, PCA can be also used in a variety of applications including novelty detection [5], [6], data clustering [7]–[13], denoising [14]–[17] and outlier detection [18]–[21].

Although the conventional PCA based on the regular dotproduct and the ℓ_2 -norm has successfully solved many problems, it is sensitive to outliers in data because the effects of the outliers are not suppressed by the ℓ_2 -norm. It turns out that ℓ_1 -PCA is more robust to outliers and it can be iteratively solved in $O(N^{rK-K+1})$ for D dimensional vectors, where N is the number of data vectors, $1 \le K < r =$ (rank of the $N \times D$ data matrix) [22]. Therefore, researchers proposed iterative methods to compute ℓ_1 -PCA to achieve robustness against outliers in data [22], [23]. The recursive ℓ_1 -PCA method requires some parameters to be properly adjusted. On the other hand, the proposed kernel based approach does not need any hyperparameters to be adjusted. This is because we construct

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a sample covariance matrix using the kernel and obtain the eigenvalues and eigenvectors to define the orthogonal linear transformation instead of solving an optimization problem.

We recently introduced a family of operators related with ℓ_1 -norm to extract features from image regions and to design Additive neural Networks (AddNet) in a wide range of computer vision applications [24]–[27]. We call the new family of operators Energy-Efficient (EEF) operators because they do not require any multiplications which consume more energy compared to additions and binary operations in most processors. Instead of a multiplication, the operators use the sign of multiplication and either sum the absolute values of operands, or calculate the minimum or maximum of operands. When we construct dot-product like operations from the EEF operators they induce the ℓ_1 -norm. Details of the EEF-operator are provided in Section II.

In this paper, we define three multiplication-free dot products and construct the corresponding multiplication-free covariance matrices. The fact that the underlying dot product is not an ordinary Euclidean inner product implies that the covariance matrix is not necessarily symmetric and positive semi-definitive. Nevertheless, we analytically prove that two of our vector products yield symmetric and positive semidefinite covariances. Correspondingly, we find the eigenvalues and eigenvectors of the matrices as in regular ℓ_2 -PCA. The resulting eigenvectors are orthogonal to each other and one can perform orthogonal projection onto the subspace formed by the eigenvectors to reduce the dimension, perform denoising and other similar PCA applications used in data analysis. In addition, the dot products defined by the operators can be computed without performing any multiplications. Consequently, the matrices of the new kernels can be computed in an energy efficient manner because the new kernels are based on sign operations, binary operations and additions.

II. ENERGY-EFFICIENT (EEF) VECTOR PRODUCTS

In this section, we motivate and introduce the family of multiplication-free dot products and establish their relationship to the ℓ_1 -norm.

A. Motivation

Let $\mathbf{w} = [w_1 \cdots w_n]^T \in \mathbb{R}^{D \times 1}$ and $\mathbf{x} = [x_1 \cdots x_n]^T \in \mathbb{R}^{D \times 1}$ be two D-dimensional column vectors. The standard

Euclidean inner product is defined as

$$\langle \mathbf{w}, \mathbf{x} \rangle = \mathbf{w}^T \mathbf{x} \triangleq \sum_{i=1}^{D} w_i x_i$$
 (1)

Note that because the product $\langle \cdot, \cdot \rangle$ induces the ℓ_2 -norm in the sense that for any \mathbf{x} , we have $\langle \mathbf{x}, \mathbf{x} \rangle = \|\mathbf{x}\|^2 = \sum_{i=1}^D |x_i|^2$.

The D multiplication operations that appear in the inner product Eq. (1) may be costly in terms of energy consumption and time. The existence of multiplications are also undesirable in the presence of outliers: For example, if a component is an outlier with a relatively large magnitude, multiplication will further amplify its effect, making the result of the inner product unreliable. In this context, it has been recently observed that in many applications, ℓ_1 -based methods outperform ℓ_2 -based methods thanks to their better resilience against outliers or impulse-type noise. These observations motivate us to define the new dot products that induce the ℓ_1 -norm. The new dot products should avoid multiplications both for the sake of computational and energy efficiency as well as robustness.

B. Multiplication-Free (MF) Dot Products

In this work, we will evaluate the performance of three different MF operators, described in what follows. Given a real number $a \in \mathbb{R}$, let

$$sign(a) = \begin{cases} -1, & a < 0, \\ 0, & a = 0, \\ 1, & a > 0, \end{cases}$$
 (2)

denote the sign of a. Unlike [26] where we define sign(0) = 1 or sign(0) = -1 to take advantage of bit-wise operations, we utilize the standard signum function for better precision here.

First, we introduce our original MF dot product [24], [25]. It is defined as

$$\mathbf{w}^T \oplus_{mf} \mathbf{x} = \sum_{i=1}^D \operatorname{sign}(w_i x_i) (|w_i| + |x_i|)$$
 (3)

Note that the only multiplication operations that appears in Eq. (3) correspond to sign changes and can be implemented with very low complexity. For this reason, we do not count the sign changes towards multiplication operations and thus call Eq. (3) an MF dot product. It can easily be verified that the product in Eq. (3) induces a scaled version of ℓ_1 -norm as

$$\mathbf{x}^T \oplus_{mf} \mathbf{x} = \sum_{i=1}^n |x_i| + |x_i| = 2\|\mathbf{x}\|_1$$
 (4)

Notice that the original MF dot product conducts scale of 2, we are seeking another ℓ_1 -norm based method without any scaling. We then define a min-based MF dot product:

$$\mathbf{w}^T \odot \mathbf{x} \triangleq \sum_{i=1}^D \operatorname{sign}(w_i x_i) \min(|w_i|, |x_i|). \tag{5}$$

and its variation:

$$\mathbf{w}^T \odot_m \mathbf{x} \triangleq \sum_{i=1}^D \mathbf{1} \left(\operatorname{sign}(w_i) = \operatorname{sign}(x_i) \right) \min(|w_i|, |x_i|)$$
 (6)

Here, $\mathbf{1}(\cdot)$ is the indicator function. The variant is related to the XX similarity measure [28]. In Eq. (6), components of opposite sign $\operatorname{sign}(w_i) \neq \operatorname{sign}(x_i)$ have no contribution towards the dot product, while in Eq. (5), they contribute as a subtractive term. Both of them induce ℓ_1 -norm as

$$\mathbf{x}^T \odot \mathbf{x} = \sum_{i=1}^n \min(|x_i|, |x_i|) = \|\mathbf{x}\|_1$$
 (7)

$$\mathbf{x}^T \odot_m \mathbf{x} = \sum_{i=1}^n \min(|x_i|, |x_i|) = \|\mathbf{x}\|_1$$
 (8)

Vector dot products described above can be extended to matrix multiplications as follows: Let $\mathbf{W} \in \mathbb{R}^{n \times m}$ and $\mathbf{X} \in \mathbb{R}^{n \times p}$ be arbitrary matrices. We then define

$$\mathbf{W}^{\mathbf{T}} \oplus \mathbf{X} \triangleq \begin{bmatrix} \mathbf{w}_{1}^{T} \oplus \mathbf{x}_{1} & \mathbf{w}_{1}^{T} \oplus \mathbf{x}_{2} & \dots & \mathbf{w}_{1}^{T} \oplus \mathbf{x}_{p} \\ \mathbf{w}_{2}^{T} \oplus \mathbf{x}_{1} & \mathbf{w}_{2}^{T} \oplus \mathbf{x}_{2} & \dots & \mathbf{w}_{2}^{T} \oplus \mathbf{x}_{p} \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{w}_{m}^{T} \oplus \mathbf{x}_{1} & \mathbf{w}_{m}^{T} \oplus \mathbf{x}_{2} & \dots & \mathbf{w}_{m}^{T} \oplus \mathbf{x}_{p} \end{bmatrix}$$
(9)

where $0 \in \{0 \in \mathbb{N}, 0, 0, 0\}$, \mathbf{w}_i is the *i*th column of \mathbf{W} for $i = 1, 2, \ldots, m$ and \mathbf{x}_j is the *j*th column of \mathbf{X} for $j = 1, 2, \ldots, p$. In brief, the definition is similar to the matrix production $\mathbf{W}^T \mathbf{X}$ by only changing the element-wise product to element-wise MF-operation or element-wise min-operation.

III. ROBUST PRINCIPAL COMPONENT ANALYSIS

Suppose that we collect members of a D-dimensional dataset $\{\mathbf{x}_1,\ldots,\mathbf{x}_N\}$ to a $D\times N$ matrix $\mathbf{X}=[\mathbf{x}_1\ \mathbf{x}_2\ ...\ \mathbf{x}_N]\in\mathbb{R}^{D\times N}$. The well-known ℓ_2 -PCA method relies on investigating the eigendecomposition of the sample covariance matrix

$$\mathbf{C} = \mathbf{X}\mathbf{X}^T. \tag{10}$$

We have omitted normalization by the number of elements N of the dataset as it will not change the final eigenvectors and the order of eigenvalues. Elementary linear algebra guarantees that $\mathbf C$ has non-negative eigenvalues (i.e. $\mathbf C$ is positive semi-definite) and thus the eigenvector corresponding to the ith largest eigenvalue becomes the ith principal vector.

In this work, we propose to investigate the analogue of Eq. (10) for MF operators. In other words, we consider the eigendecomposition of

$$\mathbf{A} = \mathbf{X} \oplus \mathbf{X}^T, \tag{11}$$

where $\oplus \in \{\oplus_{mf}, \odot, \odot_m\}$. Matrix **A** is called as MF-covariance matrix. Note that the ordinary matrix product in Eq. (10) is replaced by the MF product in Eq. (11). On the other hand, since **A** is no longer constructed using ℓ_2 -products, it is not guaranteed to be symmetric or positive semi-definite. Still, we have the following result.

Theorem 1. Let $\oplus \in \{\odot, \odot_m\}$. Then, $\mathbf{A} = \mathbf{X} \oplus \mathbf{X}^T$ is symmetric and positive semi-definite for any \mathbf{X} .

The proof can be found in the appendix. In particular, the theorem shows that \odot and \odot_m describe Mercer-type kernels.

Input: $\mathbf{X} = [\mathbf{x}_1 \ \mathbf{x}_2 \ ... \ \mathbf{x}_N] \in \mathbb{R}^{D \times N}$ Output: $\mathbf{W} \in \mathbb{R}^{D \times K}$

- 1: Construct the MF covariance matrix A of X based on Eq. (11).
- 2: $[\mathbf{W}, \mathbf{D}] = \operatorname{eigs}(\mathbf{A}, K)$
- 3: **return W**.

Comment: Step 2 represents eigendecomposion of A and returns a subset of diagonal matrix D of K largest eigenvalues and matrix W whose columns are the corresponding right eigenvectors, so that AW = WD. Compared with the conventional L_2 -PCA Algorithm, we can see that the only difference is at Step 1. We replace the standard covariance matrix by the multiplication-free covariance matrix.

Theorem 1 paves the way for extending PCA to multiplicationfree operators \odot and \odot_m , as shown via Algorithm 1.

The conclusions of Theorem 1 does not hold for the \bigoplus_{mf} operator. A counterexample is provided by the dataset x_1 = $[1 \ 2]^T$, $\mathbf{x}_2 = [-1 \ -2]^T$, which yields a generalized covariance matrix $\mathbf{A} = \begin{bmatrix} 2 & 6 \\ 6 & 8 \end{bmatrix}$ with a negative determinant, and thus not positive semi-definite.

IV. EXPERIMENTAL RESULTS

In this section, we carry out an image reconstruction and denoising experiment using the EEF kernel based PCAs, ℓ_2 -PCA and the recursive ℓ_1 -PCA to illustrate the robustness of the EEF kernel introduced in Section III. Image reconstruction example is the same as the experiment in [22]. The source code of [22] is available in [29], so we only set the tolerance parameter of the recursive ℓ_1 -PCA method as 1×10^{-8} as suggested by the author P. Markopoulos. For convenience, we name our method based on Eq. (3) as "MF-\ell_1"-PCA, method based on Eq. (5) as "min- ℓ_1 -PCA-1" and method based on Eq. (6) as "min- ℓ_1 -PCA-2", respectively, in Table I and Table II.

In the first row of Fig. 1, we have three $128 \times 128 = 16384$ "clean" gray-scaled images (I $\in \{0, \frac{1}{255}, ..., \frac{255}{255}\}^{128 \times 128}$). We assume that the image I is not available but we have N=10occluded versions $I_1, I_2, ..., I_{10}$, are available as shown in the second row of Fig. 1a and Fig. 1b. The occluded images are created by partitioning the original image I into sixteen tiles of size 32×32 and replacing three arbitrarily selected tiles by 32×32 gray-scale-noise patches. The noise patches are in the uniformly random distribution in the interval (0,1).

In the second experiment, we add salt and pepper noise to images and restore the original images using various PCA methods. We assume that the image I is not available but we have N = 10 corrupted versions $\mathbf{I}_1, \mathbf{I}_2, ..., \mathbf{I}_{10}$, are available as shown in the third column (Fig. 1c) and the forth column (Fig. 1d) of Fig. 1, respectively. The corrupted images are created by adding salt and pepper noise to the original image I with noise density 0.1. In other words, this affects 10% pixels by making them either 0 or 1 assuming that the image pixel values are in the range of [0, 1].

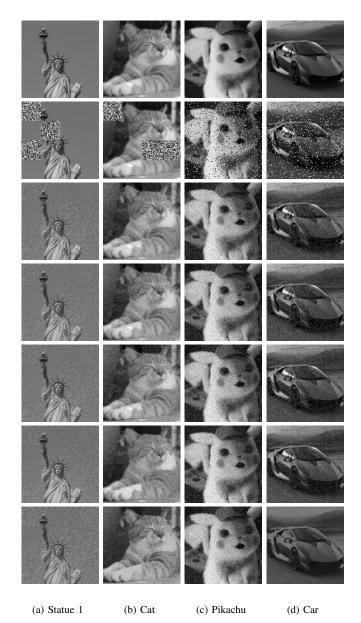


Fig. 1: Samples of image reconstruction results. Images in each columns are ordered as the original image (1st row), the noise patches occluded image (2nd row, 1st and 2nd columns) or salt-and-pepper noise corrupted image (2nd row, 3rd and 4th columns), results of ℓ_2 -PCA (3rd row), recursive ℓ_1 -PCA (4th row), MF-\$\ell_1\$-PCA (5th row), min-\$\ell_1\$-PCA-1 (6th row) and min- ℓ_1 -PCA-2 (7th row), respectively.

We perform PCA on the set of $\mathbf{V} = [\mathbf{v}_1 \ \mathbf{v}_2 \ ... \ \mathbf{v}_{10}],$ where $\mathbf{v}_i = \text{vec}(\mathbf{I}_i), i = 1, 2, ..., 10$, is the vector form of \mathbf{I}_i . In this way, we obtain the eigenvector matrix $\mathbf{W} \in \mathbb{R}^{16384 \times 2}$ of the covariance or the MF-covariance matrices of $(\mathbf{V} - \bar{\mathbf{v}})$. Then, we recover the image I as

$$\hat{\mathbf{v}}_i = \mathbf{W}\mathbf{W}^T(\mathbf{v}_i - \bar{\mathbf{v}}) + \bar{\mathbf{v}} \tag{12}$$

$$\hat{\mathbf{I}} = \text{mat}(\hat{\mathbf{v}})_{\mathbf{i}} \tag{13}$$

TABLE I: PSNR (dB) of Image Reconstruction Results of Noise Patches

Images	Noisy Image	L_2 -PCA	Recursive L_1 -PCA [22]	$MF-L_1-PCA$	\mathbf{Min} - L_1 -PCA-1	$Min-L_1$ -PCA-2
Lenna	16.7629	22.1631	24.7089	24.8434	24.7535	26.0864
Statue 1	17.6746	26.6841	26.8580	27.0726	28.1158	27.6244
Statue 2	16.8727	24.6482	25.0187	25.0195	24.9855	24.9843
Earth	14.9133	22.1300	21.7362	21.8622	22.3728	23.5439
Pikachu	15.2871	18.8648	22.7063	22.7091	22.8233	23.3173
Flower	16.3968	21.2211	24.4147	24.4805	24.6941	24.6062
Orange	15.7715	23.5939	23.6927	23.7039	24.4659	25.1322
Cat	16.9120	24.7980	24.8240	24.8706	24.6083	24.6245
Food	15.9369	22.7220	23.8487	23.8629	23.7767	24.0548
Car	15.4178	23.1472	23.3687	23.2191	23.6331	23.6324
Cobra	16.8129	22.3284	25.0985	25.1166	25.2137	24.7121
River	17.2655	24.5775	25.2324	25.4168	24.9636	24.9636
Butterfly	16.6592	24.3993	24.9096	24.8675	24.9390	27.2313
Bridge	15.6619	22.2344	22.9112	23.0056	22.7037	22.7037
Average	16.3104	23.1080	24.2378	24.2893	24.4321	24.8012

TABLE II: PSNR (dB) of Image Reconstruction Results of Salt and Pepper Noise

Images	Noisy Image	L_2 -PCA	Recursive L_1 -PCA [22]	\mathbf{MF} - L_1 - \mathbf{PCA}	$\mathbf{Min} ext{-}L_1 ext{-}\mathbf{PCA} ext{-}1$	\mathbf{Min} - L_1 - \mathbf{PCA} - 2
Lenna	15.4380	24.5958	24.9956	25.0011	27.4015	26.8035
Statue 1	15.9694	25.6774	25.7857	25.7881	28.4256	27.3701
Statue 2	15.6564	24.8093	25.3118	25.3079	27.3624	26.7524
Earth	13.9172	19.8308	22.6834	22.6611	24.0921	24.0921
Pikachu	15.0674	23.8277	24.1352	24.1562	24.8679	24.6878
Flower	15.5086	24.4801	24.9658	24.9929	26.6930	27.0417
Orange	14.5181	21.8783	23.5725	23.5578	23.5971	26.3117
Cat	15.4272	24.5837	24.7230	24.7408	25.9535	25.5513
Food	15.1661	24.2062	24.3647	24.3428	25.2575	24.6552
Car	14.9950	23.6471	24.1611	24.1658	26.0886	26.0886
Cobra	15.5983	20.8556	25.1478	25.1371	26.4361	25.9094
River	15.5659	24.8450	25.1635	25.2141	26.8476	25.8904
Butterfly	14.9599	23.4908	24.4593	24.4333	25.0181	24.8584
Bridge	14.7112	22.7575	23.7324	23.7341	24.2897	24.0655
Average	15.1785	23.5347	24.5144	24.5166	25.8808	25.7199

where $\bar{\mathbf{v}} \in \mathbb{R}^{16384 \times 1}$ is the mean value of $[\mathbf{v}_1 \ \mathbf{v}_2 \ ... \ \mathbf{v}_{10}]$, **0.5** or **0**, I_i is an arbitrary occluded image, and mat(·) is the inverse transform of $vec(\cdot)$ that reshapes a vector back to the matrix form. We calculate $\hat{\mathbf{v}}_i$ in the method that returns the largest peak signal-to-noise-ratio (PSNR).

PSNR between the reconstructed image $\hat{\mathbf{I}}$ and the original image I as the following equations is used for evaluation in Table I and Table II:

$$MSE = mean((\hat{\mathbf{I}} - \mathbf{I})^2), \tag{14}$$

$$PSNR = 10\log_{10}(\frac{peakval^2}{MSE}), \tag{15}$$

where $(\cdot)^2$ is the element-wise square and "peakval" is the peak signal value. The higher the value of PSNR is, the better the reconstruction result is.

Our experiment is summarized in Algorithm 2. Results of these PCA methods are shown in Fig. 1 for four test images and their statistics are provided in Table I and Table II. Although which method works the best depends on the images, our three methods return larger PSNR than ℓ_2 -PCA and the recursive ℓ_1 -PCA in both experiments, and the two min- ℓ_1 -PCAs are better than the MF- ℓ_1 -PCA, globally. For example, the min- ℓ_1 -PCA produces about 1.4dB better than the recursive ℓ_1 -PCA in the salt-and-pepper noise removal experiment.

Algorithm 2 Image Reconstruction Experiment

Input: N corrupted images $\mathbf{I}_1, \mathbf{I}_2, ..., \mathbf{I}_N \in \mathbb{R}^{D \times D}$. Output: Reconstructed image $\hat{\mathbf{I}}$.

1: for i = 1, 2, ..., N do

2:
$$\mathbf{v_i} = \text{vec}(\mathbf{I_i}) \in \mathbb{R}^{D^2 \times 1};$$

3: end for

4:
$$\mathbf{V} = [\mathbf{v}_1 \ \mathbf{v}_2 \ \dots \ \mathbf{v}_N] \in \mathbb{R}^{D^2 \times N};$$

5:
$$\mathbf{\bar{v}} = \mathbf{0}, \mathbf{0.5}$$
 or mean(\mathbf{V}) $\in \mathbb{R}^{D^2 \times 1}$;

6: Run PCA on $(\mathbf{V} - \overline{\mathbf{v}})$ to obtain K-dominant eigenvector matrix $\mathbf{W} = [\mathbf{w}_1 \ \mathbf{w}_2 \ ... \ \mathbf{w}_K] \in \mathbb{R}^{D^2 \times K};$

7:
$$\hat{\mathbf{v}}_i = \mathbf{W}\mathbf{W}^T(\mathbf{v}_i - \bar{\mathbf{v}}) + \bar{\mathbf{v}} \in \mathbb{R}^{D^2 \times 1};$$

8: $\hat{\mathbf{I}} = \text{mat}(\hat{\mathbf{v}}_i) \in \mathbb{R}^{D \times D};$

- 9: return Î.

Comment: In this experiment, N = 10, D = 128 and K =2. Function $mean(\cdot)$ is the mean of each row, so it returns a column vector. Function vec(·) reshapes a matrix into the column vector form, and function $mat(\cdot)$ is its inverse transform that reshapes a column vector back to the matrix form. $(\mathbf{V} - \bar{\mathbf{v}})$ is defined as $[\mathbf{v}_1 - \bar{\mathbf{v}} \ \mathbf{v}_2 - \bar{\mathbf{v}} \ ... \ \mathbf{v}_N - \bar{\mathbf{v}}]$. We also compared the computational cost of the PCA algorithms to reconstruct an image in MATLAB. As it is shown in Table III, ℓ_2 -PCA is the fastest algorithm, while our proposed kernel methods are slightly slower than ℓ_2 -PCA but significantly faster than the recursive ℓ_1 -PCA. The recursive ℓ_1 -PCA is the slowest because it obtains the result by recursion, while ℓ_2 -PCA and our three methods return the result straight-forwardly. The reason why our kernel PCAs run a little slower than ℓ_2 -PCA is that, the time to construct an MF-covariance matrix is slightly slower compared to the sample covariance matrix, which is optimized in MATLAB. The computational cost of eigenvalue-eigenvector computations are the same in both ℓ_2 -PCA and the proposed kernel-PCAs.

TABLE III: Computational cost in seconds

Image Size	L_2 -PCA	Recursive L_1 -PCA [22]	Our PCAs ^a
32×32	0.02	3.57	0.02
48×48	0.07	4.80	0.09
64×64	0.21	6.50	0.25
80×80	0.49	8.04	0.50
96×96	1.03	10.81	1.10
112×112	1.81	14.02	1.91
128×128	3.24	20.38	3.38

^a Proposed kernel PCAs are comparable to the regular PCA. Due to space limitation, we list them in one column.

V. CONCLUSION

In this paper, we proposed three new robust PCA methods. We have reached the following conclusions: (i) Proposed novel kernel methods are more energy-efficient than ℓ_2 -PCA because their Gram matrices are computed without any multiplication operations. (ii) They do not suffer from outliers in the data as in ℓ_2 -PCA because they are based on the ℓ_1 -norm. (iii) They do no require any hyper-parameter optimization as in the recursive ℓ_1 -PCA [22] because their Gram matrices are straightforward to compute as described in Eq. (11).

We compared the new kernel-based methods with the ℓ_2 -PCA and the recursive ℓ_1 -PCA on an image reconstruction and salt-and-pepper noise removal tasks and found out that our min- ℓ_1 -PCAs return the largest PSNR among these methods in most scenarios.

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APPENDIX

Let $\mathbf{x}, \mathbf{y} \in \mathbb{R}^N$. We define the min-operator $\oplus : \mathbb{R}^N \times \mathbb{R}^N \mapsto \mathbb{R}$ as following

$$\mathbf{x} \oplus \mathbf{y} := \sum_{i=1}^{N} \operatorname{sgn}(x_i y_i) \min(|x_i|, |y_i|)$$
 (16)

In the following we will show that the operator \oplus defines a valid kernel $K(\mathbf{x}, \mathbf{y})$. A symmetric function $K : \mathbb{R}^N \times \mathbb{R}^N \mapsto \mathbb{R}$ is a kernel iff

$$\sum_{i=1}^{N} \sum_{j=1}^{N} a_i a_j K(\mathbf{x_i}, \mathbf{x_j}) \ge \mathbf{0}$$
(17)

for any reals a_i, a_j and for any vectors $\mathbf{x_i}, \mathbf{x_j} \in \mathbb{R}^N$. In our case, we are interested in proving that $K(\mathbf{x_i}, \mathbf{x_j}) = \mathbf{x}_i \oplus \mathbf{x}_j$ satisfies Eq. 17.

Define a matrix $\mathbf{K} \in \mathbb{R}^{N \times N}$ such that $\mathbf{K}_{ij} = \operatorname{sgn}(x_i x_j) \min(|x_i|, |x_j|)$. Proving that K(.,.) is a valid kernel is equivalent to proving that the matrix \mathbf{K} is positive semi-definite.

We will use the following facts to construct our proof that \oplus is a kernel:

Theorem 2 (Schur product theorem). [30] Let $\mathbf{A}, \mathbf{B} \in \mathbb{R}^{N \times N}$ be two positive semi-definite matrices, then their Hadamard product $(\mathbf{A} \odot \mathbf{B})_{ij} := \mathbf{A}_{ij} \mathbf{B}_{ij}$ is also positive semi-definite.

Lemma 1. [28] R. Nader, A. Bretto, B. Mourad and H. Abbas. "On the Positive Semi-definite Property of Similarity Matrices." Theoretical Computer Science Let $\mathbf{x} \in \mathbf{R}^N$ be a strictly positive vector. Then the matrix $\mathbf{A}_{ij} := \min(x_i, x_j)$ is positive semi-definite.

Our claim is the following:

Corollary 2.1. Let $\mathbf{x} \in \mathbf{R}^N$. Then the matrix $\mathbf{K}_{ij} := sgn(x_ix_j)\min(|x_i|,|x_j|)$ is positive semi-definite.

Proof. The matrix \mathbf{K}_{ij} can be written as hadamard product between matrix $\mathbf{B}_{ij} = \operatorname{sgn}(x_i)\operatorname{sgn}(x_j)$ and $\mathbf{A}_{ij} = \min(|x_i|, |x_j|)$, the matrix \mathbf{B} is a (rank-one) positive semi-definite matrix since it can be written as $\operatorname{sgn}(\mathbf{x})\operatorname{sgn}(\mathbf{x})^T$. The matrix \mathbf{A} is positive semi-definite according to Lemma 1. The Hadamard product $\mathbf{K} = \mathbf{A} \odot \mathbf{B}$ is positive semi-definite according to Theorem 1. Thus the \oplus operator defines a valid kernel.