

COPA Use Case: Distributed Secure Joint Computation

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Data centers provide good environments for distributed computing as they are easily accessible and may have low-latency communication between nodes [1]; often, however, performance is limited by network bandwidth. These network bottlenecks drive the need for alternative communication resources to improve performance of large-scale applications. SmartNICs [2]–[4] have been introduced to perform the same tasks of standard NICs, but contain additional resources to allow for network function optimization with additional hardware. Adoption of SmartNICs continues to increase as a means to accelerate network functions and offload packet processing tasks away from CPU resources [5]–[13].

Intel’s Configurable Network Protocol Accelerator (COPA) [14], [15] was developed as a SmartNIC with configurable FPGA resources. COPA supports use of the open-source software library, OpenFabric interface (OFI) libfabric [16], for platform-agnostic development and as a standard for networking and acceleration invocation. The COPA framework provides two options to reconfigurable accelerators, inline and lookaside, both of which are directly accessible from the libfabric API. COPA uses a unique architecture to enable high speed remote direct memory access (RDMA) between nodes at 100Gb/s line rate. So far, however, there has been no published work demonstrating or evaluating COPA with respect to a distributed application; that is our goal here.

As a candidate application we have selected Multi-Party Computation (MPC), which would greatly benefit from the features available through the COPA framework. MPC is the cryptographic process of performing calculations on confidential data between multiple data holders while maintaining a level of confidentiality, integrity, and assurance of one’s own private data. This form of joint computation is especially important for industries such as healthcare and finance, as user data is typically under protection through laws and regulations. FPGA accelerated Multi-Party Computation continues to be a progressive research topic [17]–[29] as significant performance improvements can be obtained from hardware acceleration.

We argue that combining the COPA tool-set with state-of-the-art MPC algorithms can reduce the communication bottle-

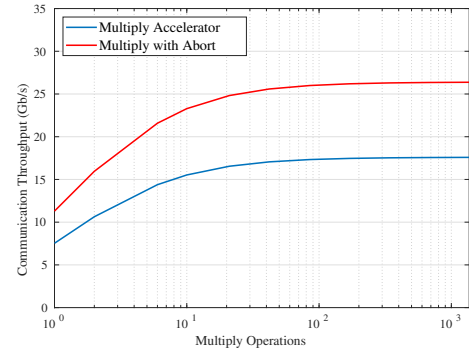


Fig. 1. Throughput comparison between base MPC accelerator and MPC with malicious security running at 275 MHz with varying batch sizes of multiply operations.

neck for a high performance computation inside a datacenter environment. We show that utilizing the COPA system enables a method of performing low-level MPC operations with minimal CPU interaction, while enabling improved performance compared to traditional CPU and NIC implementations.

In our implementation, each party maintains ownership of a single FPGA connected to a host system using the COPA framework for communication between party members. Acceleration is performed through the use of unique commands sent from each host system directly to the FPGA lookaside accelerator through a dedicated queue. The command format allows for batch operations on a stream of data from a specified source and saves local results back to host memory while preparing the network data for transfer to each party member.

Using a single accelerator and batching multiplication operations over a stream of source data, the accelerator results are similar to past implementations saturating a traditional 10Gb/s link [28], [29]. Examining the throughput of large batches of multiplication operations, Figure 1 shows that a single accelerator needs a 17.5Gb/s connection, while the inclusion of additional hashed data values for malicious security requires larger than a 26.3Gb/s connection to avoid saturation. For COPA, these results show that we can run up to 6 parallel MPC accelerators before saturating the network. We compare our hardware implementation results against a traditional datacenter CPU and 10Gb/s network and show the potential for a 2x-10x improvement in MPC operations performed with minimal additional FPGA resources.

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