

Forecasting Patient Outcomes in Kidney Exchange

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Abstract

Kidney exchanges allow patients with end-stage renal disease to find a lifesaving living donor by way of an organized market. However, not all patients are equally easy to match, nor are all donor organs of equal quality—some patients are matched within weeks, while others may wait for years with no match offers at all. We propose the first decision-support tool for kidney exchange that takes as input the biological features of a patient-donor pair, and returns (i) the probability of being matched prior to expiry, and (conditioned on a match outcome), (ii) the waiting time for and (iii) the organ quality of the matched transplant. This information may be used to inform medical and insurance decisions. We predict all quantities (i, ii, iii) exclusively from match records that are readily available in any kidney exchange using a quantile random forest approach. To evaluate our approach, we developed two state-of-the-art realistic simulators based on data from the United Network for Organ Sharing that sample from the training and test distribution for these learning tasks—in our application these distributions are distinct. We analyze distributional shift through a theoretical lens, and show that the two distributions converge as the kidney exchange nears steady-state. We then show that our approach produces clinically-promising estimates using simulated data. Finally, we show how our approach, in conjunction with tools from the model explainability literature, can be used to calibrate and detect bias in matching policies.

1 Introduction

Renal disease affects millions of people worldwide, with a societal burden comparable to diabetes [Neuen *et al.*, 2013]. A patient with end-stage renal failure requires one of two treatments to stay alive: frequent and costly filtration and replacement of their blood (dialysis), or the reception of an organ transplant from a donor with one or more healthy kidneys. The latter option is often preferable due to increased quality of life and other health outcomes [Santos *et al.*, 2015]. Donor kidneys are obtained from one of three sources: the deceased

donor waiting list, where cadaveric kidneys are harvested from deceased donors with still-healthy kidneys; ad-hoc arrangements between a compatible living donor and a patient; and, recently, *kidney exchanges* – an organized market where patients swap willing donors with other patients [Roth *et al.*, 2004; Roth *et al.*, 2005a; Roth *et al.*, 2005b]. Kidney exchanges, while still quite new, result in increased numbers and quality of transplants [Sönmez *et al.*, 2017];

The act of getting a kidney transplant is time-sensitive, and affects healthcare and lifestyle decisions; furthermore, the expected quality of the kidney—if any—received by a patient affects the decision to accept or reject a particular match offer. Thus, decision-support systems that incorporate donor and patient features and quantify or predict the value of a current or future offered kidney are valuable to practitioners. The Kidney Donor Profile Index (KDPI) [Rao *et al.*, 2009] and the Living Kidney Donor Profile Index (LKDPI) [Massie *et al.*, 2016] are well-known and used to assess deceased- and living-donor kidneys, respectively. However, no corresponding method (nor system) currently exists for future kidney exchange offers.

Although all transplants in kidney exchange systems are living-donor transplants, the LKDPI metric may not be applied directly in this domain, as unlike in standard ad-hoc living-donor donation, the features of the end donor are unknown and are generated through a stochastic matching process. Indeed, this stochasticity plays a large role in determining the value of a future kidney offer. Patients may or may not be matched due to random causes. Further, even if one conditions on a match outcome, the waiting time and quality of the transplant a patient ends up receiving is highly stochastic due to reasons we outline in Section 2. Thus, a successful decision-support system for kidney exchange must also quantify the variation that a patient should expect to face as opposed to simply giving point estimates.

We present four **principal contributions** in this paper.

- We give a random forest-based approach that takes as input features of a patient and their paired donor, and estimates (i) the probability of obtaining a match, and gives an estimate and prediction interval (e.g., 95% CI) for (ii) the quality of the match, and (iii) the waiting time of the match conditioned a match outcome. We validate our approach on real data from one of the largest fielded exchanges in the world.
- Our approach exclusively makes use of match records that

are routinely collected in any kidney exchange. One consequence that arises from using this data for prediction is that we encounter *distributional shift* – the features of patients who have exited the exchange may differ from those who have entered the exchange. We analyze this shift with a theoretical lens, and prove that it becomes negligible as the kidney exchange nears steady-state.

- We show how our approach may be adapted to provide kidney exchanges with a principled method for understanding how the current matching policy affects different types of patients. The economics literature suggests that certain patients may *never* be matched in a fully efficient matching due to their biological features (e.g. [Ashlagi and Roth, 2014; Toulis and Parkes, 2015]), motivating the design of *fair* policies. We use the Shapley Additive Explanation (SHAP) framework [Lundberg and Lee, 2017] to adapt our approach to provide consistent explanations for the variation in match outcomes as a function of the input features. Although SHAP analysis can be computationally intractable in the general case, a polynomial-time algorithm to compute SHAP values exists for RF models [Lundberg et al., 2018]. Thus, our approach allows kidney exchanges to understand which populations are being treated unfairly by the current matching policy and by how much, and may therefore be used to calibrate patient prioritization.
- We provide a new state-of-the-art kidney exchange simulation framework capable of generating synthetic match records (a running list of the patients that have exited the exchange, along with their match outcomes), and patient trajectories (match outcomes for a specified patient upon being added to a specified pool). We believe that our framework can enable the research community to better understand the behavior of kidney exchanges, while protecting patient privacy, by providing a source of realistic synthetic data.

2 Preliminaries

The most-used model represents a kidney exchange as a directed graph that evolves over time $G(T) := (V(T), E(T))$, called a *compatibility graph*. Here, each patient and their paired donor who enter the pool are represented as a *single* vertex $v \in \mathcal{F}$ belonging to some *feature space* $\mathcal{F}$. Then, a directed edge is drawn from vertex v_i to vertex v_j if the patient at vertex v_j wants the donor kidney of vertex v_i . Edges are weighted by a function $w : \mathcal{F} \times \mathcal{F} \rightarrow \mathbb{R}$ that returns the utility of an individual kidney transplant represented by a directed edge (v_i, v_j) in terms of the features of the source and target nodes. In practice, these weights are used to (de)prioritize specific classes of patient [Dickerson et al., 2014; UNOS, 2015].

Kidney exchanges rely on one of two types of structures to match patients: cycles and chains. First, a *k-cycle* c consists of exactly k patient-donor pairs (vertices), each connected by an edge in a cycle; here, each pair in c receives the kidney from the previous pair. Second, a *k-chain* begins with a non-directed donor, also known as an altruist, who enters the pool without a patient and gives their kidney to a patient with a paired donor, who gives to another patient with a paired

donor, and so on k times.¹

A *matching* M is a set of disjoint cycles and chains in a compatibility graph $G(T)$; $M \in \mathcal{M}(T)$, the set of all legal matchings at time $T \in [0, \infty)$. No donor can give more than one of her kidneys, necessitating the disjointness of cycles and chains. Given the set of all legal matchings $\mathcal{M}(T)$, the *clearing problem* finds the matching $M^*(T)$ that maximizes utility function $u : \mathcal{M}(T) \rightarrow \mathbb{R}$ (e.g., for maximum weighted matching, $u(M) = \sum_{c \in M} \sum_{(v_i, v_j) \in c} w(v_i, v_j)$). Formally: $M^* \in \arg \max_{M \in \mathcal{M}(T)} u(M)$. In practice, an integer program (IP) is used to compute $M^*(T)$ – these details and additional background on the kidney exchange can be found in Appendix A.

As the edges and edge weights are determined by the vertices in the pool through the weighting function w , the dynamics of the kidney exchange are driven by the dynamics of the vertex set $V(T)$. We may write these dynamics as $V(T) = (V(T-1) \cup A(T)) \setminus D(T) = \bigcup_{t=1}^T A(t) \setminus \bigcup_{t=1}^T D(t)$ for $T \in [1, \infty)$ with the initial condition $V(0) = \emptyset$, where $A(T) \subset \mathcal{F}$ and $D(T) \subset V(T) \cup A(T)$ denote the *arrivals* and *departures* at time T . The arrivals $A(T)$ consist of the new patients that entered the kidney exchange at time T , and the departures consist of patients that exited the pool at time T . Patients may exit the pool after a successful match, due to competition from other methods for receiving a kidney, or death (among other reasons). For every vertex $v \in D(T)$, we let the match outcome $O(v) \in \{0, 1\}$ denote whether or not the vertex was matched ($O(v) = 1$) or exited for other reasons ($O(v) = 0$). For any $v \in D(T)$ such that $O(v) = 1$, we let $W(v) = T - \min \{t \in [0, T] \mid v \in V(t)\}$ denote the *waiting time* for the vertex. We similarly define $Q(v) \in \mathbb{R}$ for such vertices as the LKDPI of the received transplant, as defined in Appendix A. The outcomes (O, W, Q) constitute the central learning targets in this paper.

In practice, the sets $A(T)$ and $D(T)$ are determined highly stochastically. In addition to the complexity introduced by the IP, in fielded kidney exchanges, matches are made without detailed knowledge of compatibility between a donor and patient. More-thorough physical *crossmatch tests* are done after an algorithmic match, but before the actual transplantation event, to ensure that a matched donor can donate to a paired patient. Even one failure of an edge in a cycle invalidates the *entire* cycle; similarly, given the incremental execution of chains, all potential transplants located after the first edge failure in a chain are invalidated. We simulate this complex dynamic process in our work; additional details are given in Section 4. This stochasticity, in addition to the dynamic nature of the kidney exchange, motivates the necessity to forecast the noise about patient outcomes.

3 Learning from Match Records

We aim to construct prediction intervals for the match outcome $O(v)$ in addition to the waiting time $W(v)$ and qual-

¹In fielded kidney exchanges, cycles are limited in size to, typically, 3; all surgeries in a cycle must be executed simultaneously, so longer cycles are nearly impossible to plan. Chains, however, can be much longer (or effectively endless) in practice.

ity $Q(v)$ conditioned on a match for a patient-donor pair that has just arrived in the pool. Every kidney exchange routinely keeps track of the patients who have arrived thus far in addition to the patients who have departed and their outcomes. Our central focus in this paper is demonstrating, both experimentally and theoretically, that this information can be used to forecast patient outcomes. Formally, we call this dataset $\mathcal{R}_T := \bigcup_{t=1}^T D(t)$, in conjunction with the outcomes $O(v), W(v), Q(v)$ for each $v \in \mathcal{R}_T$ the *match record* at time T , and we aim to predict the outcomes $O(v), W(v), Q(v)$ for new vertices $v \in A(T+1)$ that are about to *arrive*. Thus, there is an inherent distributional shift present in this learning task as the test distribution is given by the arrivals, but the training distribution is given by the departures, which have been filtered by the matching mechanism. We study the empirical and theoretical nature of this shift in subsequent sections.

3.1 Features and Categorical Encoding

We briefly describe the features we use for learning in our experiments. Our features correspond to the feature space $\mathcal{F}$ used by the United Network for Organ Sharing, and should be adapted to correspond to the feature space of the target kidney exchange. Table 1 lists these features by data type.

Categorical	Donor/Patient Blood Type, Donor/Patient HLA
Boolean	Donor/Patient Sex [†] , Donor Race, Donor Cigarette Use [†]
Integer	Pool Size at Entry, Donor/Patient Age, Patient CPRA
Float	Donor/Patient Weight [‡] , Donor eGFR [‡] , Donor BMI, Donor Systolic BP

Table 1: **Data types of features used for prediction.** Features labeled by [†] are synthetically generated independently of other features. Features labeled by [‡] are synthetically generated, but drawn conditionally based on a combination of other synthetically generated and real features. All other features are generated from real data.

We encode the categorical features as follows. We make two Boolean features REC_A and REC_B to encode the patient’s blood type, where REC_A indicates whether the patient can receive A-type blood, and REC_B indicates whether the patient can receive B-type blood. We similarly make the features DON_A and DON_B to encode the donor’s blood type, where DON_A indicates whether the donor can donate A-type blood, and DON_B indicates whether the donor can donate B-type blood. Our encoding for the donor and patient HLA is more complex. Rather than using a collection of Boolean features, we instead use collections of integer features corresponding to the frequency of the antigen in the observed match record $\mathcal{R}_T$. This encoding, in addition to other training/model details, is outlined in Appendix B.

3.2 A Random Forest Approach

We propose a simple random forest approach to predicting these quantities. In addition to the fact that random forests do not require extensive parameter tuning and are computationally efficient to train, they may also be interpreted efficiently using the SHAP framework [Lundberg and Lee, 2017; Lundberg *et al.*, 2018] – we explore this in more detail in Section 7. We aim to produce more than just point estimates for

$O(v)$, $W(v)$, and $Q(v)$, as there can be considerable noise about these quantities due to the stochastic nature of the kidney exchange. We may accomplish this for classification task of predicting the outcome by training a random forest classifier to predict O , and subsequently returning a positive class probability $\hat{O}$ generated by the statistics of the constituent trees. We may apply a similar approach to produce 95% prediction intervals $\hat{W}_{95}$ and $\hat{Q}_{95}$ for the waiting time and quality using quantile regression forests [Meinshausen and Ridgeway, 2006]. In the remainder of this paper, we build a theoretical and empirical framework to justify this approach.

4 Simulation

As alluded to in previous sections, we evaluate our approach through simulation. Our simulation framework consists of *two* simulators—the batch simulator and the trajectory simulator: these generate the training and test data respectively. To our knowledge, our simulators are the first to use real data from a kidney exchange. We are working to make our framework open-source, as we believe that it can serve as a useful source of realistic synthetic data for researchers aiming to study other applications of learning to the domain of kidney exchange.

4.1 Pool Generation

Both of our simulators make use of a *pool generator* that simulates the arrival of new vertices into the pool. We model the arrival of vertices in the pool by letting each patient-donor pair have features independently and identically distributed by some joint distribution f_P on the feature space $\mathcal{F}$. Each altruist similarly has i.i.d features drawn from a distribution f_A . We let the number of patient-donor pairs and altruists that arrive each iteration be Poisson distributed with arrival rates λ_P and λ_A . We justify this assumption in Figure 4 in Appendix C.

The Organ Procurement and Transplantation Network (OPTN) Kidney Paired Donation Datasets for Researchers contains the running match record for the OPTN Kidney Paired Donation Pilot Program run by the United Network for Organ Sharing. The record contains data from the program’s inception in October 2010 through November 2017. We approximate f_P and f_A by extracting the features of the roughly 3000 patient-donor pairs and altruists. To support computation of the LKDPI metric, we augmented the data by adding extra features – these are outlined in Table 1. Donor/Patient sex and donor/patient weight were drawn jointly using statistics from [Saidman *et al.*, 2006]. Donor eGFR was computed using the well-known MDRD GFR Equation [Levey *et al.*, 1999] given the donor creatinine, race, and age, which were provided in the OPTN dataset, in conjunction with donor sex, which was generated synthetically. We find that in the OPTN exchange, $\lambda_P \approx 4.77$ and $\lambda_A \approx 0.15$. In our experiments, we modify λ_P to simulate kidney exchanges of different sizes.

4.2 Batch and Trajectory Simulation

We develop two simulators in this paper. The *batch simulator* is the first of these two, and is used to generate match

records that we use as training data. It takes as input the number of days D to simulate, and draws a sample record R_T where $T := \frac{D}{\eta}$ denotes the number of match iterations to run, and η denotes the match frequency. In the OPTN exchange, $\eta \approx 5.8$. The trajectory simulator is used to draw samples from the test distribution, and takes as input the compatibility graph $G(T)$ after batch simulation. It samples S vertices $v_1^*, \dots, v_S^*$ from the pool generator, and draws τ values from the distribution of the outcomes $O(v_i^*), W(v_i^*), Q(v_i^*)$ given that $v_i^* \in A(T+1)$. We implement the trajectory simulator by making τS parallel calls to the `SampleSimulator` algorithm, which draws a single match outcome given the features of the sample. Both of our simulators make use of a fairly complex core subroutine `StepPool` which takes as input the pool generator and the current state of the pool $G(t)$, and steps the pool forward by one iteration. The pseudo-code for each of these algorithms in addition to other simulation details can be found in Appendix C.

5 Distributional Shift and Steady-State Kidney Exchanges

D	REC_A	REC_B	DON_A	DON_B
1000	0.32	0.21	0.78	0.54
50000	0.22	0.15	0.78	0.48
Test	0.24	0.17	0.79	0.50

Table 2: **Observed Distributional Shift.** The average values of four features used for prediction from the simulated match record of a pool that is (i) 1000 days old (ii) 50000 days old, and (iii) the test distribution.

In this section, we look more closely at the distributional shift in our learning task. Recall that although we aim to predict outcomes $O(v)$, $W(v)$, and $Q(v)$ for a vertex $v \in A(T+1)$ that has just arrived, we only have as data the outcomes of vertices $u \in \mathcal{R}_T = \bigcup_{t=1}^T D(t)$ of vertices that have exited the pool. As the matching mechanism may tend to match certain types of vertices over others, these distributions are not equal. However, in Table 2 we observe an interesting phenomenon where the distributional shift seemingly disappears in kidney exchanges that have been running for a long time. This is not simply a consequence of having a better estimate for the average due to more training data (i.e., that $|\mathcal{R}_{T_1}| > |\mathcal{R}_{T_0}|$ if $T_1 > T_0$); we control for differences in the sizes of the match records by aggregating many match records for the pool of age 1000 so that both empirical distributions have the same sample size of roughly 6000. We give a strong theoretical justification for why this shift disappears in terms of the steady-state behavior of kidney exchanges.

5.1 Steady-State Exchanges

Although only a few theoretical results exist in simplified models [Toulis and Parkes, 2015; Anderson *et al.*, 2017], it is well-known that many fielded exchanges are in *steady-state* – that is, the number of arrivals is roughly the number of departures $|A(T)| \approx |D(T)|$. We define the steady-state parameter

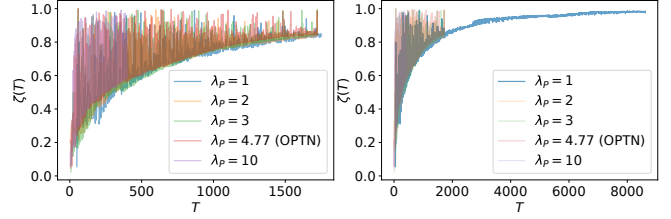


Figure 1: **Kidney Exchanges Approaching Steady-State.** On the left, we plot the steady-state parameter $\zeta(T)$ for simulated kidney exchanges of varying size for 10,000 days. On the right, we extend the plot for the smallest exchange (for computational reasons) to 50,000 days.

at iteration T as

$$\zeta(T) := \frac{\left| \bigcup_{t=1}^T D(t) \right|}{\left| \bigcup_{t=1}^T A(t) \right|} = \frac{\sum_{t=1}^T |D(t)|}{\sum_{t=1}^T |A(t)|} \quad (1)$$

For simplicity, we define $A_T := \sum_{t=1}^T |A(t)|$ and $D_T := \sum_{t=1}^T |D(t)|$. Note that $\zeta(T) \in [0, 1]$. A kidney exchange in steady-state should have $\zeta(T) \approx 1$, as the total number of departures should approach the total number of arrivals. Although extremely intractable to study analytically, Figure 1 shows that the stochastic function $\zeta(T)$ follows a highly well-behaved lower-bound, no matter the size of exchange. Interestingly, as shown in the right plot of Figure 1, $\zeta(T)$ suddenly appears to become much-less noisy after it passes the inflection point of this lower bound.

5.2 Relating Distributional Shift to the Steady-State Parameter

We now show how the distributional shift can be bounded in terms of $\zeta(T)$. Let $\mathcal{R}_T = \{u_1, \dots, u_{D_T}\}$ be the set of vertices in the match record. We further have that $\mathcal{R}_T \subseteq \bigcup_{t=1}^T A(t) := \{v_1, \dots, v_{A_T}\}$. To make the analysis tractable, we assume that the feature space $\mathcal{F} = \mathbb{R}^d$ is continuous, and that the distribution over the features of any arrival $v_i \sim f_P = \mathcal{N}(\mu, \Sigma)$ are jointly Gaussian with mean μ and full-rank covariance Σ . We measure the distributional shift by considering *shifted directions* – directions in which the training data differs statistically from the test distribution. Formally, we say that a unit vector $z \in \mathbb{R}^d$ is δ -shifted if

$$\sup_{x \in \mathbb{R}} \left| \frac{1}{D_T} \sum_{i=1}^{D_T} \mathbb{1}[z^T(u_i - \mu) \leq x] - \Phi\left(\frac{x}{\sqrt{z^T \Sigma z}}\right) \right| > \delta \quad (2)$$

Here Φ refers to the CDF of a standard normal variable. This definition basically requires that the Kolmogorov distance between the empirical CDF of the projected data from the match record and the true CDF of the projected arrivals exceeds δ . We say that $\mathcal{R}_T$ is (γ, δ) -shifted if there is a set of δ -shifted directions that have uniform measure γ (or in other words, $\Pr_{z \sim \mathcal{N}(0, I)} \left[\frac{z}{\|z\|_2} \text{ is } \delta\text{-shifted} \right] > \gamma$). We show that when $\zeta(T) \approx 1$, $\mathcal{R}_T$ is not (γ, δ) -shifted with high probability – that is, if the kidney exchange is at steady-state, the

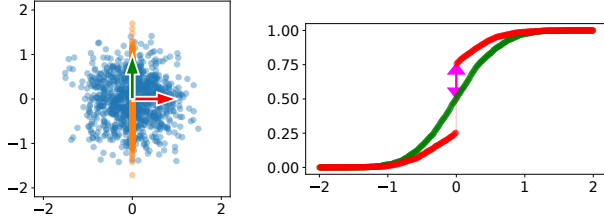


Figure 2: **Shifted Directions.** On the left, we consider a multivariate isotropic Gaussian (in blue) that has been shifted by mixing the distribution with a one-dimensional Gaussian (in orange). On the right, we plot the empirical CDFs given by projecting the data onto the green and red directions. The data remains unshifted in the green direction, but is 0.2615-shifted in the red direction.

match record cannot be shifted in too many directions. As $\mathcal{R}_T \subseteq \bigcup_{t=1}^T A(t)$ is a (perhaps even adversarially/arbitrarily chosen) subset of the arrivals, its entries are not distributed as $\mathcal{N}(\mu, \Sigma)$. We can, however, upper bound the probability that $\mathcal{R}_T$ is (γ, δ) -shifted by taking the union bound over all fixed coalitions of size D_T in $\bigcup_{t=1}^T A(t)$. If $\zeta(T)$ is large, then there cannot be too many of these coalitions. This simplification is useful, as the features of any fixed coalition of vertices in $\bigcup_{t=1}^T A(t)$ are normally distributed as $\mathcal{N}(\mu, \Sigma)$.

Using standard tools from empirical process theory (namely the DKWM inequality, restated as Lemma D.1), we show using a probabilistic approach that $\mathcal{R}_T$ is a (γ, δ) -shifted with low probability:

Theorem 5.1. *Let $\mathcal{R}_T = \bigcup_{t=1}^T D(t)$ denote the match record at time T , and let any vertex $v_i \in \bigcup_{t=1}^T A(t)$ have features that are normally distributed as $\mathcal{N}(\mu, \Sigma)$ where Σ is full rank. Then,*

$$\Pr[\mathcal{R}_T \text{ is } (\gamma, \delta)\text{-shifted}] \leq \underbrace{\left(\frac{e}{1 - \zeta(T)} \right)^{A_T(1 - \zeta(T))}}_{\text{Number of coalitions}} \underbrace{2^{\lceil \gamma d \rceil} \exp(-2A_T \zeta(T) \lceil \gamma d \rceil \delta^2)}_{\text{Probability that a fixed coalition is shifted}}$$

The full proof of Theorem 5.1 can be found in Appendix D. Figure 3 shows how our bounds vary with $\zeta(T)$, A_T , and d . If the feature space is lower dimensional (e.g., $d \approx 10$), we find that our bound produces trivial results when $\zeta(T) \lesssim 0.8$. Immediately after this threshold, however, the probability that the match record is shifted becomes astronomically small. Interestingly, as the dimensionality d of the feature space increases, the well-known “curse of dimensionality” in fact *behaves as a blessing*. High dimensional space contains many directions, and it is difficult for an adversary to shift the distribution in a constant fraction of these at once. This is reflected in our bound, as we see that the probability decreases exponentially in d . We visualize this phenomenon in Figure 3 – even small exchanges (corresponding to a small value for A_T) that are not in steady-state (i.e., $\zeta(T) \approx 0$) remain unshifted when the dimension d exceeds 30.

In practice, many fielded exchanges have been observed to be at or near steady-state [Biró *et al.*, 2019], and matching policies tend to make use of at least 20–30 features [OPTN, 2021]. However, as demonstrated in Section 7, only 10–20

are highly relevant for prediction. Thus, we obtain some benefits from the dimensionality, but perhaps not enough to eliminate the distributional shift in kidney exchanges far from steady-state.

6 Experiments

We now evaluate our random forest approach on simulated match data. For varying arrival rates λ_P corresponding to kidney exchanges of different sizes, we use the batch simulator described in Section 4.2 to generate simulated match records $\mathcal{R}_T$. We generate test data for each of these pools by running the trajectory simulator with $S = 300$ samples and $\tau = 500$ trajectories. Trajectory simulation is very computationally intensive, taking about a week to terminate on an HPC cluster. We set $T = 259$, which corresponds to $D = 1500$ days (or roughly 4 years), to prevent pool sizes for the larger exchanges we tested from becoming too large. We also tested our two smallest exchanges setting $D = 4000$ days (or roughly 11 years), and our smallest exchange setting $D = 50000$ days (or roughly 136 years) to understand the performance of our approach on older kidney exchanges. The OPTN exchange is now 11 years old, so our experiments for $D = 4000$ (in addition to those for $D = 1500$) do correspond to benchmarks for realistic exchanges. With the exception of the $D = 50000$ experiment, we re-run all experiments in a federated learning setting where 5 exchanges of the same age aggregate their match records together for prediction. When we aggregate the match records of similar exchanges together, we increase the size of the training dataset while keeping the steady state parameter ζ (and thus the distributional shift) roughly the same. Thus, these experiments allow us to understand whether poor performance is due to insufficient data or distributional shift.

As described in Section 3, we use a random forest classifier to predict the outcome $O(v)$, and we use quantile regression forests to produce 95% prediction intervals for the waiting time $W(v)$ and quality $Q(v)$ conditioned on a match. Letting $v_1^*, \dots, v_S^*$ denote the S samples drawn by the trajectory simulator, we evaluate our classifier by computing the mean absolute error $\text{MAE}(\hat{O}) := \frac{1}{S} \sum_{i=1}^S |\hat{O}(v_i^*) - \Pr[O(v_i^*) = 1]|$. We evaluate the prediction intervals $\hat{W}_{95}$ and $\hat{Q}_{95}$ using the mean *intersection over union* (IOU), which computes the length of the intersection of the intervals divided by the length of the union of the intervals $\text{IOU}(\hat{W}_{95}) = \frac{1}{S} \sum_{i=1}^S \frac{|\hat{W}_{95}(v_i^*) \cap W_{95}(v_i^*)|}{|\hat{W}_{95}(v_i^*) \cup W_{95}(v_i^*)|}$. We estimate the true parameters $\Pr[O(v_i^*) = 1]$, $W_{95}(v_i^*)$, and $Q_{95}(v_i^*)$ from the τ sampled trajectories.

Table 3 shows our experimental results. We consider MAE scores less than 0.2 and IOU scores greater than 0.5 as good performance. The classifier performance $\text{MAE}(\hat{O})$ seems to be primarily determined by the dataset size. This is especially evident in the federated setting, where aggregating multiple match records together always improved performance by as much as 7.6%. Performance for waiting time prediction, on the other hand, appears to be highly dependent on the steady-state parameter. The IOU scores for waiting time can roughly

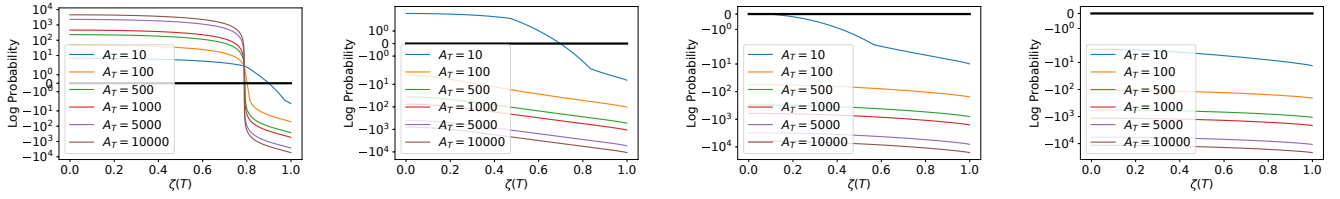


Figure 3: **Steady-State Exchanges are Unshifted.** We plot the log of our bound from Theorem 5.1 on a log scale as $\zeta(T)$ varies from 0 to 1 for six values of A_T , fixing $\gamma = \delta = 0.3$. From left to right, we vary the dimension d from 10 to 40 in increments of 10. We plot in black the trivial upper bound of 1 on the probability to show when our bounds produce nontrivial results.

Arrival Rate	D	Federated	$ R_T $	ζ	MAE ($\hat{O}$)	IOU ($\hat{W}_{95}$)	IOU ($\hat{Q}_{95}$)
$\lambda_P = 1$	1500	No	56	0.397	0.258	0.451	0.747
$\lambda_P = 1$	4000	No	246	0.953	0.191	0.644	0.761
$\lambda_P = 1$	5000	No	4888	0.984	0.130	0.653	0.632
$\lambda_P = 2$	1500	No	157	0.477	0.221	0.336	0.815
$\lambda_P = 2$	4000	No	752	0.882	0.212	0.620	0.809
$\lambda_P = 3$	1500	No	285	0.523	0.184	0.386	0.798
$\lambda_P \approx 4.77$ (OPTN)	1500	No	593	0.509	0.164	0.503	0.812
$\lambda_P = 1$	1500	Yes	268	0.457	0.246*	0.232	0.816*
$\lambda_P = 1$	4000	Yes	1224	0.891	0.148*	0.590	0.800*
$\lambda_P = 2$	1500	Yes	807	0.550	0.145*	0.373*	0.816*
$\lambda_P = 2$	4000	Yes	3773	0.872	0.119*	0.775*	0.820*
$\lambda_P = 3$	1500	Yes	1434	0.488	0.115*	0.421*	0.815*
$\lambda_P \approx 4.77$ (OPTN)	1500	Yes	2652	0.537	0.103*	0.449	0.812

Table 3: **Experimental Results.** We bold steady-state parameters $\zeta > 0.8$, MAE scores < 0.2 , and IOU scores > 0.5 . We asterisk any federated learning experiments that improve relative performance.

be sorted by ζ , and do not necessarily increase in the federated setting, indicating that distributional shift is likely affecting the result. Predicting the organ quality appears to be an easy task – every experiment produced good performance, well exceeding our benchmark IOU of 0.5. This is especially impressive, as the smallest exchange we tested had a match record with only 56 entries. Federated learning improved scores in all cases but one.

Overall, our experiments demonstrate that kidney exchanges of any size that are roughly 4000 days or older may use existing match records to make clinically promising estimates for $O(v)$, $W(v)$, and $Q(v)$. Young exchanges that are relatively large may not be able to produce good estimates for waiting time, but can still estimate $O(v)$ and $Q(v)$ reliably well. Young exchanges that are also small likely cannot estimate the match outcome $O(v)$ or the waiting time $W(v)$, but can still provide patients with good estimates for the organ quality $Q(v)$. Although highly exploratory in nature, our experiments also suggest that federated learning can improve performance – especially when predicting $O(v)$.

7 Diagnosing Mechanism Behavior with SHAP Analysis

In Sections 5 and 6, we demonstrated how, at least for relatively older exchanges, it is possible to train random forest models to produce good estimates for the match outcomes $O(v)$, $W(v)$, and $Q(v)$. These models may serve as decision-support tools to help patients and healthcare workers with medical and insurance decisions. We show how the utility of these models extends beyond this domain – using Shapley additive explanations (SHAP) to compute feature importances [Lundberg and Lee, 2017; Lundberg *et al.*, 2018], in

addition to t -Distributed Stochastic Neighbor Embeddings (t -SNE) [Van der Maaten and Hinton, 2008] for visualization, we can use these models to help kidney exchange policy-makers understand how the underlying matching mechanism treats different groups of patients. In Appendix 7, we give background on these techniques, an in-depth explanation of our approach, and a demonstration of its use (and our findings). Although we perform this analysis using data from our simulated OPTN exchange, we emphasize that these techniques may be readily applied to any fielded exchange as our approach only makes use of data from existing match records.

8 Discussion

We proposed and validated a random forest approach to forecast patient outcomes in kidney exchange. We provide strong theoretical and experimental evidence in a state-of-the-art kidney exchange simulation framework that the match outcome $O(v)$, the waiting time $W(v)$, and the organ quality $Q(v)$ can be reliably estimated in older fielded exchanges of any size. Further, $W(v)$ can be estimated well in larger young exchanges, and $Q(v)$ can be estimated well even in smaller young exchanges. As our approach exclusively makes use of existing match records, it may be readily deployed as a decision-support tool in exchanges across the world. Our tool doubles as a principled method for detecting bias and policy miscalibration, and may be used to inform kidney exchange policy; we view this as one step towards increased agency and transparency in kidney exchange.

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