

Knowledge Graph Reasoning and Its Applications

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ABSTRACT

The use of knowledge graphs has gained significant traction in a wide variety of applications. By leveraging the wealth of information contained within knowledge graphs, it is possible to greatly enhance various downstream tasks. However, despite its popularity, knowledge graph reasoning remains a challenging problem. The first major challenge of knowledge graph reasoning lies in the nature of knowledge graphs themselves. Most knowledge graphs are incomplete, meaning that they may not capture all the relevant knowledge required for reasoning. As a result, reasoning on incomplete knowledge graphs can be difficult. Additionally, real-world knowledge graphs often evolve over time, which presents an additional challenge. The second challenge of knowledge graph reasoning pertains to the input data. In some KG reasoning applications, users may be unfamiliar with the background knowledge graph, leading to the possibility of asking ambiguous questions that can make KG reasoning tasks more challenging. Moreover, some applications require iterative reasoning, where users ask several related questions in sequence, further increasing the complexity of the task. The third challenge of knowledge graph reasoning concerns the algorithmic aspect. Due to the varied properties of relations in knowledge graphs, such as transitivity, symmetry, and asymmetry, designing an all-round KG reasoning model that fits all these properties can be challenging. This tutorial aims to comprehensively review different aspects of knowledge graph reasoning applications and highlight open challenges and future directions. It is intended to benefit researchers and practitioners in the fields of data mining, artificial intelligence, and social science. The slides can be found at

<https://sites.google.com/view/kg-reasoning/home>

CCS CONCEPTS

• **Computing methodologies** → **Reasoning about belief and knowledge**; • **Information systems** → **Data mining**.

KEYWORDS

Knowledge graph reasoning

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1 AUDIENCE PARTICIPATION

The tutorial is aimed at researchers and practitioners in data mining, artificial intelligence, social science, and other interdisciplinary fields. Participants should have a basic understanding of probability, linear algebra, data mining, and machine learning, but no prior knowledge of knowledge graph reasoning is required. The tutorial is designed to accommodate participants with varying levels of expertise, with 40% of the material targeted at novices, 30% at intermediate learners, and 30% at experts, to ensure a good balance between introductory and advanced content. The tutorial will incorporate both lectures and audience discussions to encourage participation. Additionally, all materials, including tutorial descriptions, presentation slides, and pre-recorded videos, will be made available for post-tutorial dissemination.

2 PRESENTER BIOGRAPHY

Lihui Liu is a Ph.D. student in the Department of Computer Science at the University of Illinois at Urbana-Champaign. He is the corresponding tutor. His research focuses on large-scale data mining and machine learning, particularly on graphs, with an emphasis on knowledge graph reasoning. Lihui's research has been published at several major conferences and journals in data mining and artificial intelligence, and he has served as a reviewer and program committee member for top-tier data mining and artificial intelligence conferences and journals, including KDD, WWW, AAAI, IJCAI, and BigData. More information about Lihui can be found on his personal website at <https://lihuiliu11h.github.io/>.

Hanghang Tong is currently an associate professor at Department of Computer Science at University of Illinois at Urbana-Champaign. Before that, he worked at Arizona State University as an associate professor, at City University of New York (City College) as an assistant professor and at IBM T. J. Watson Research Center as a Research Staff Member. He received his Ph.D. from the Machine Learning Department of School of Computer Science at Carnegie Mellon University in 2009. His major research interest lies in large-scale data mining for graphs and multimedia. In the past, He has published 200+ papers at these areas and his research has received several awards, including IEEE Fellow (2021), ACM distinguished member (2020), ICDM Tao Li award (2019), SDM/IBM Early Career Data Mining Research award (2018), NSF CAREER award (2017), ICDM 10-Year Highest Impact Paper award (2015), and several best paper awards. (e.g., ICDM'06 best paper, SDM'08 best paper, CIKM'12 best paper, etc.). He was Editor-in-Chief of ACM SIGKDD Explorations (2018 – 2022).

3 OUTLINE OF TUTORIAL

• Introduction

We will discuss with the background knowledge for the topic, then briefly review existing problem definitions and settings, along with the key challenges in this topic. We will also introduce problems in relation to knowledge graph reasoning, including knowledge graph completion [1, 4, 10, 22, 23, 25], knowledge graph rule mining [2, 16, 18], knowledge graph question answering [5, 13, 19–21], knowledge graph fact checking [6, 12, 14, 15] and knowledge graph conversational question answering [3, 7, 8].

• Part I: General Knowledge Graph Reasoning

In this part, we will discuss traditional knowledge graph reasoning, i.e., knowledge graph completion [1, 4, 9, 10, 22–25], rule mining [2, 16, 18] and others.

• Part II: Query-specific Knowledge Graph Reasoning

In this part, we will discuss knowledge graph question answering [11, 13, 17, 19], and other applications, e.g., [3, 7, 8]

• Part III: Summary and Future Directions

In this part, we summarize the tutorial and introduce potential future directions, such as recommendation, drug discovery and KG reasoning for large language models (LLMs)

4 RELATED TUTORIALS

Here, we discuss the most relevant tutorials in other conferences, as well as the similarities/differences compared with ours.

• Reasoning on Knowledge Graphs: Symbolic or Neural?

-**Presenters:** Meng Qu, Zhaocheng Zhu, Jian Tang

-**Conference:** AAAI 2022

-**Connection:** This is an earlier version of this tutorial on knowledge graph reasoning

-**Difference:** There will be some overlaps between the related tutorial and this tutorial (knowledge graph completion). However, in this tutorial, we will focus on knowledge graph reasoning applications, e.g., question answering, fact checking, instead of Symbolic Logic.

5 POTENTIAL SOCIETAL IMPACTS

This tutorial has several potential positive impacts to the society:

- (1) we hope this tutorial could attract research attention to promote fairness on graphs, which is less popular than fairness for IID data;
- (2) we hope this tutorial raises new challenges that are not addressed in the existing works;
- (3) we hope this tutorial could also benefit related research topic in identifying new problems and discovering its relationship to fairness on graphs

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