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# DualHSIC: HSIC-Bottleneck and Alignment for Continual Learning

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Zifeng Wang<sup>\*1</sup> Zheng Zhan<sup>\*1</sup> Yifan Gong<sup>1</sup> Yucui Shao<sup>2</sup> Stratis Ioannidis<sup>1</sup> Yanzhi Wang<sup>1</sup> Jennifer Dy<sup>1</sup>

## Abstract

Rehearsal-based approaches are a mainstay of continual learning (CL). They mitigate the catastrophic forgetting problem by maintaining a small fixed-size buffer with a subset of data from past tasks. While most rehearsal-based approaches exploit the knowledge from buffered past data, little attention is paid to inter-task relationships and to critical task-specific and task-invariant knowledge. By appropriately leveraging inter-task relationships, we propose a novel CL method, named *DualHSIC*, to boost the performance of existing rehearsal-based methods in a simple yet effective way. *DualHSIC* consists of two complementary components that stem from the so-called Hilbert Schmidt independence criterion (HSIC): *HSIC-Bottleneck for Rehearsal* (HBR) lessens the inter-task interference and *HSIC Alignment* (HA) promotes task-invariant knowledge sharing. Extensive experiments show that *DualHSIC* can be seamlessly plugged into existing rehearsal-based methods for consistent performance improvements, outperforming recent state-of-the-art regularization-enhanced rehearsal methods.

## 1. Introduction

Continual learning (CL) aims at enabling a single model to learn a sequence of tasks without *catastrophic forgetting* (McCloskey & Cohen, 1989) - the central problem of CL that models are prone to performance deterioration on previously seen tasks. A large body of work attempts to address CL from different perspectives (Kirkpatrick et al., 2017; Mallya & Lazebnik, 2018; Aljundi et al., 2018). *Rehearsal-based* methods (Aljundi et al., 2018; Chaudhry et al., 2019; Buzzega et al., 2020) have gained popularity due to their simplicity, effectiveness, and generality.

<sup>\*</sup>Equal contribution <sup>1</sup>Northeastern University <sup>2</sup>University of California, Los Angeles. Correspondence to: Zifeng Wang <zifengwang@ece.neu.edu>, Zheng Zhan <zhan.zhe@northeastern.edu>.

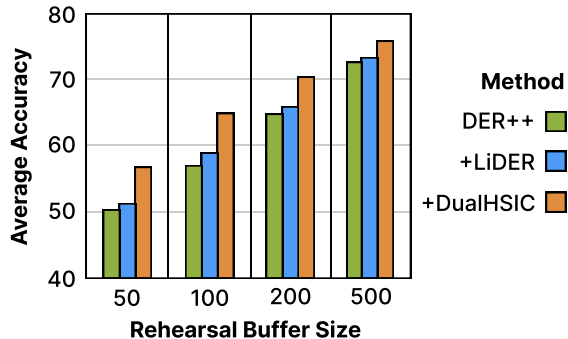


Figure 1. Comparison between *DualHSIC*, and two representative SOTA CL methods, *LiDER* and *DER++*. Both *DualHSIC* and *LiDER* are built upon *DER++*. *DualHSIC* achieves especially better performance with smaller buffer sizes.

The core idea of rehearsal is to maintain a small fix-sized memory buffer to save a subset of data from past tasks. When training on the current task, the model also revisits the buffered data to consolidate learned knowledge. Given the limited buffer size, it is challenging to keep generally discriminative representations for old tasks, because of overfitting (Verwimp et al., 2021). Existing methods mainly focus on data augmentation (Buzzega et al., 2020; Cha et al., 2021) and importance-based buffer example selection (Aljundi et al., 2019; Yoon et al., 2021).

Despite state-of-the-art (SOTA) performance, these approaches mostly consider how to better exploit knowledge from the buffered past data. It is notable that the inter-task relationship is also important yet under-investigated in rehearsal-based work: *How does learning the current task affect the consolidation of past knowledge?* To answer this question, we are inspired by the Complementary Learning Systems (CLS) (Kumaran et al., 2016; McClelland et al., 1995) theory and CLS-based CL methods (Pham et al., 2021; Wang et al., 2022b), which suggest that *task-specific* and *task-invariant* knowledge are critical for CL. Therefore, when learning the current task, we have to prevent the current task-specific knowledge from interfering with past knowledge, and leverage task-invariant knowledge to better consolidate the past.

A straightforward approach is to directly combine CLS-based methods with a rehearsal buffer. Although such an approach has proved effective, major components such as an

additional backbone (Pham et al., 2021), prompting mechanisms (Wang et al., 2022b), or re-design of the rehearsal buffer system (Arani et al., 2022) are required. Ideally, one would prefer a more general method that can be seamlessly incorporated into most existing rehearsal-based methods with minimal tweaks.

To this end, we propose a novel CL method, *DualHSIC*, that improves existing rehearsal-based methods from a unique perspective: leveraging the so-called Hilbert-Schmidt independence criterion (HSIC) (Gretton et al., 2005) to learn better feature representations for rehearsal. HSIC is much more tractable and efficient than mutual information to measure statistical independence, and has been widely adopted for various sub-fields in machine learning (Wang et al., 2020b; Ma et al., 2020). DualHSIC consists of two complementary components: 1) *HSIC-Bottleneck for Rehearsal* (HBR) that mitigates inter-task interference by removing uninformative task-specific knowledge introduced by learning on the current task from the buffered data, such that inter-task interference and catastrophic forgetting are mitigated; 2) *HSIC Alignment* (HA) that encourages task-invariant knowledge sharing between current and past tasks for positive knowledge transfer (Hadsell et al., 2020). These components can be easily plugged into existing rehearsal-based methods with consistent performance improvement. In Figure 1, we demonstrate that DualHSIC outperforms advanced SOTA methods under different buffer sizes, with especially larger margins at small buffer sizes.

To further demonstrate the generality and effectiveness of DualHSIC, we also conduct comprehensive experiments on multiple CL benchmarks. We show that DualHSIC works collaboratively with various existing rehearsal-based CL methods, leading to consistent improvement upon SOTA results. We also conduct in-depth exploratory experiments to analyze the effectiveness of core designs of DualHSIC.

Overall, our work makes the following contributions:

- We propose DualHSIC, a general CL method that improves a wide spectrum of rehearsal-based methods. DualHSIC mitigates inter-task interference and encourages task-invariant knowledge sharing between tasks via the novel HBR and HA losses. Our code is publicly available<sup>1</sup>.
- Comprehensive experiments demonstrate that DualHSIC consistently improves SOTA rehearsal-based methods by at most 7.6%, and also outperforms stronger regularization-enhanced methods by at most 6.5%.
- To the best of our knowledge, our work is the first to bring HSIC to CL to learn better representations in a systematic way.

<sup>1</sup><https://github.com/zhanzheng8585/DualHSIC>

## 2. Related Work

**Continual Learning.** Existing CL works can be mainly categorized into regularization-based, architecture-based, and rehearsal-based approaches. Regularization-based approaches (Kirkpatrick et al., 2017; Zenke et al., 2017; Li & Hoiem, 2017; Aljundi et al., 2018) introduce additional terms in the loss function to penalize the model change on important weights for the purpose of protecting earlier tasks. Architecture-based approaches (Rusu et al., 2016; Mallya & Lazebnik, 2018; Wang et al., 2020a; 2022c; Yan et al., 2021) dynamically expand the model capacity or isolate existing model weights to reduce the interference between the new tasks and the old ones. Rehearsal-based approaches allow access to a memory buffer with examples from prior tasks and train the model jointly with the current task. With its simplicity and efficacy, the idea of rehearsal enjoys great popularity and has been adopted by many state-of-the-art methods (Buzzega et al., 2020; Cha et al., 2021; Pham et al., 2021; Wang et al., 2022a). In this work, we present DualHSIC as a general surrogate loss that improves rehearsal-based methods.

**Hilbert Schmidt Independence Criterion (HSIC).** As a statistical dependency measure, HSIC (Gretton et al., 2005) has been widely applied in various machine learning applications, such as dimensionality reduction (Niu et al., 2011), clustering (Wu et al., 2020), feature selection (Song et al., 2012), and class discovery (Wang et al., 2020b). HSIC captures non-linear dependencies between random variables and has the advantage of easy empirical estimation over mutual information (MI). Recently, Ma et al. (2020) propose the HSIC-bottleneck as an alternative for cross-entropy loss. Wang et al. (2021) and Jian et al. (2022) further demonstrate how HSIC-bottleneck strengthens a model’s adversarial robustness. However, no prior work has studied the application of HSIC under the context of CL. As a very first attempt, we propose two novel complementary HSIC-related losses that address catastrophic forgetting from a unique perspective.

Among the latest CL works, OCM (Guo et al., 2022) and LiDER (Bonicelli et al., 2022) are the closest to our work, in terms of the common target to improve rehearsal-based methods via surrogate loss terms. However, we would still like to emphasize that our work is different and novel. OCM proposes an MI-based loss through a complicated contrastive learning proxy (Oord et al., 2018), while our work introduces two different HSIC losses with a simple empirical evaluation strategy. LiDER constrains the Lipschitz constant of a model to strengthen the robustness of the decision boundary, while DualHSIC has a different motivation and methodology. Moreover, departing from both works, we explicitly consider the inter-task relationship in CL. We also show that DualHSIC consistently outperforms

OCM and LiDER in practice (Table 2).

### 3. Preliminaries

#### 3.1. Continual Learning Problem Setting

In supervised continual learning, a sequence of tasks  $\mathcal{D} = \{\mathcal{D}_1, \dots, \mathcal{D}_T\}$  arrive in a streaming fashion, where each task  $\mathcal{D}_t = \{(\mathbf{x}_i^t, y_i^t)\}_{i=1}^{n_t}$  contains a separate target dataset, *i.e.*,  $\mathcal{D}_i \cap \mathcal{D}_j = \emptyset$ . A single model needs to adapt to them sequentially, with only access to  $\mathcal{D}_t$  at the  $t$ -th task. In practice, we allow a small fix-sized rehearsal buffer  $\mathcal{M}$  to save data from past tasks. At test time, we mainly focus on one of the most challenging class-incremental (Class-IL) setting, where no task identity is available for the coming test examples.

In general, given a prediction model  $h_\theta$  parameterized by  $\theta$ , a large body of continual learning work seeks to optimize for the following loss at the  $t$ -th task:

$$\mathcal{L}_{\text{CL}}(\theta) = \sum_{\mathbf{x}, y \in \mathcal{D}_t} \ell(h_\theta(\mathbf{x}), y) + \sum_{\mathbf{x}^M, y^M \in \mathcal{M}} \ell_{\mathcal{M}}(h_\theta(\mathbf{x}^M), y^M), \quad (1)$$

where  $\ell$  and  $\ell_{\mathcal{M}}$  are losses for the current data and buffered data, respectively. For example, Chaudhry et al. (2019) applies cross-entropy as both losses, while many recent works present different losses or add additional auxiliary loss terms (Buzzega et al., 2020; Cha et al., 2021). Although  $\mathcal{L}_{\text{CL}}$  can take many forms depending on the actual method, our method DualHSIC presents a model-agnostic loss that can be plugged into most rehearsal-based CL methods to improve the overall performance.

#### 3.2. Hilbert-Schmidt Independence Criterion

The Hilbert-Schmidt independence criterion (HSIC) is a statistical measure for identifying dependencies between two random variables, which was first introduced by Gretton et al. (2005). HSIC calculates the Hilbert-Schmidt norm of the cross-covariance operator of the distributions in the Reproducing Kernel Hilbert Space (RKHS). Similar to the widely used Mutual Information (Shannon, 1948), HSIC is able to detect non-linear dependencies with the advantage of easy empirical estimation over MI.

Given two random variables  $X$  and  $Y$ , the HSIC between them is formally defined as:

$$\begin{aligned} \text{HSIC}(X, Y) &= \mathbb{E}_{X Y X' Y'} [k_X(X, X') k_Y(Y, Y')] \\ &+ \mathbb{E}_{X X'} [k_X(X, X')] \mathbb{E}_{Y Y'} [k_Y(Y, Y')] \\ &- 2 \mathbb{E}_{X Y} [\mathbb{E}_{X'} [k_X(X, X')] \mathbb{E}_{Y'} [k_Y(Y, Y')]], \end{aligned} \quad (2)$$

where  $X', Y'$  are independent copies of  $X, Y$ , respectively, and  $k_X, k_Y$  are corresponding kernel functions.

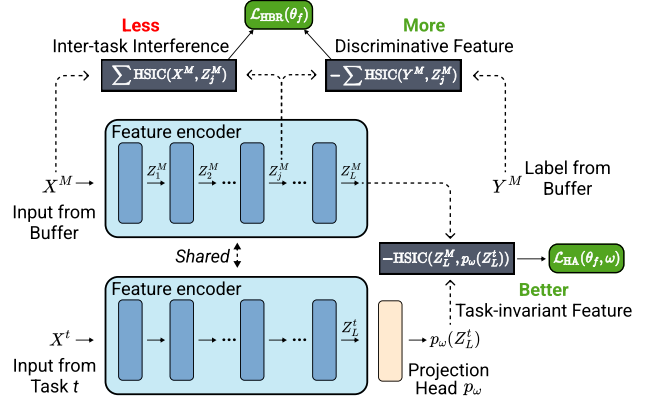


Figure 2. Overview of DualHSIC. HBR is calculated on the buffered data in a *multi-layer* fashion. However, only a sub-component of HBR at the  $j$ -th intermediate layer is illustrated in the figure for visual clarity. HA is calculated between the latent representations of buffered and current data. Both inputs share the same feature encoder and an MLP projection head is used to create an alternative view. Note that the actual HA is symmetric, exchanging two input branches in the figure provides the second half of the loss.

HSIC can be easily approximated empirically without knowing the analytical form of distribution  $P_{XY}$ . Given  $n$  i.i.d. examples  $\{(\mathbf{x}_i, y_i)\}_{i=1}^n$  sampled from  $P_{XY}$ , the empirical estimation of HSIC is:

$$\text{HSIC}_e(X, Y) = (n - 1)^{-2} \text{tr}(K_X H K_Y H), \quad (3)$$

where  $K_X$  and  $K_Y$  are kernel matrices with  $K_{X_{ij}} = k_X(\mathbf{x}_i, \mathbf{x}_j)$  and  $K_{Y_{ij}} = k_Y(y_i, y_j)$ , respectively,  $\text{tr}(\cdot)$  is the trace operator, and  $H = \mathbf{I} - \frac{1}{n} \mathbf{1}\mathbf{1}^\top$  is a centering matrix. In our experiments, we evaluate HSIC terms via this empirical estimation.

## 4. DualHSIC

In this section, we will present DualHSIC, a general continual learning objective that is orthogonal to the existing rehearsal-based framework. As shown in Figure 2, DualHSIC consists of two complementary losses: *HSIC-Bottleneck for Rehearsal*, which mitigates inter-task interference, and *HSIC Alignment* which encourages the sharing of task-invariant knowledge between tasks.

#### 4.1. HSIC Bottleneck for Rehearsal

During the continual learning process, compared with abundant data from the current task, we only have very limited buffered data from past tasks. This data-imbalance issue (Hadsell et al., 2020; Mai et al., 2021) makes the model over-focus on task-specific knowledge of the current task, leading to performance deterioration on the past tasks. To address the problem, we propose HSIC-Bottleneck for

Rehearsal (HBR), a general loss to mitigate inter-task interference and retrain good feature representations for data saved in the rehearsal buffer.

We denote the model, a multi-layer feedforward neural network with  $L$  intermediate layers, used in the CL process by  $h_\theta : \mathbb{R}^{d_x} \rightarrow \mathbb{R}^C$ , where  $d_x$  is the input dimension and  $C$  is the total number of classes of interest during CL. We also decompose  $h_\theta = g_{\theta_g} \circ f_{\theta_f}$  into the final classification layer  $g_{\theta_g}$  and the feature encoder  $f_{\theta_f}$  for notation convenience. We use  $X^M$  to denote the random variable that represents data saved in the rehearsal buffer  $\mathcal{M}$ , we further denote by  $Z_j^M \in \mathbb{R}^{d_{z_j}}$  its corresponding output of the  $j$ -th intermediate layer. *HSIC-Bottleneck for Rehearsal* (HBR) is defined as a penalty loss on the buffered data:

$$\mathcal{L}_{\text{HBR}}(\theta_f) = \lambda_x \sum_{j=1}^L \text{HSIC}(X^M, Z_j^M) - \lambda_y \sum_{j=1}^L \text{HSIC}(Y^M, Z_j^M), \quad (4)$$

where  $\lambda_x$  and  $\lambda_y$  are balancing coefficients.

**Mitigating Inter-Task Interference.** Intuitively, minimizing the HSIC between  $X^M$  and  $Z_j^M$  aims at reducing the noisy information contained within the latent representation  $Z_j^M$  w.r.t. the input  $X^M$ . When learning the current task  $t$ , the model undoubtedly extracts useful knowledge from the current data. However, such task-specific knowledge may be uninformative or noisy for past tasks (Ebrahimi et al., 2020; Pham et al., 2021; Wang et al., 2022b). Therefore, by only applying the bottleneck loss to the buffered data, we implicitly mitigate the interference from learning task-specific knowledge for the current task to past tasks.

**Maintaining Discriminative Knowledge.** HBR also tries to maximize the HSIC between  $Y^M$  and  $Z_j^M$ , which naturally retains the discriminative information useful for classification. Although it serves a similar purpose as the cross-entropy loss for classification, Wang et al. (2021) demonstrate the necessity of this term in the bottleneck loss empirically; we also verify this observation in our ablation study (Section 5.4).

**Asynchronous Consolidation.** Note that we only apply HBR to the buffered data, instead of both buffered and current data. Empirically, we observe that adding the term to both data does not lead to performance improvement (Appendix C.5); similar results have also been observed by Bonicelli et al. (2022). Intuitively, we already have abundant data for the current task compared to the buffered data, so the learning of the current task is much less prone to inter-task interference. On the other hand, our proposed scheme naturally consolidates knowledge in an asynchronous way to address the stability-plasticity dilemma for continual learners (Abraham & Robins, 2005; Mermillod et al., 2013): the model first learns the current task without HBR for maxi-

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#### Algorithm 1 DualHSIC for Continual Learning

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**Input:** Model  $h_\theta$  with  $L$ -layer feature encoder  $f_{\theta_f}$  and classifier  $g_{\theta_g}$ , projection head  $p_\omega$ , number of tasks  $T$ , training epochs of the  $t$ -th task  $K_t$ , mini-batch size  $B$ .

**Initialize:**  $\theta$  ( $\theta_f$  and  $\theta_g$ ),  $p_\omega$

**for**  $t = 1, \dots, T$  **do**

**for**  $e = 1, \dots, K_t$  **do**

    Draw a mini-batch  $\{(x_i^t, y_i^t)\}_{i=1}^B$  from current task

    Draw a mini-batch  $\{(x_i^M, y_i^M)\}_{i=1}^B$  from buffer

    Generate latent representations for buffered data at every intermediate layer  $\{\{z_{i,j}^M\}_{j=1}^L\}_{i=1}^B$

    Generate latent representation for current data at the last intermediate layer  $\{z_{i,L}^t\}_{i=1}^B$

    /\* HSIC Bottleneck for Rehearsal \*/

    Compute  $\mathcal{L}_{\text{HBR}}(\theta_f)$  in Eq. (4) via mini-batched empirical estimation (Eq. (3), same below)

    /\* HSIC Alignment \*/

    Generate projected views of the last layer representations  $\{p_\omega(z_{i,L}^t)\}_{i=1}^L$  and  $\{p_\omega(z_{i,L}^M)\}_{i=1}^L$

    Compute  $\mathcal{L}_{\text{HA}}(\theta_f, \omega)$  in Eq. (5)

    /\* Original Rehearsal Loss \*/

    Compute  $\mathcal{L}_{\text{CL}}(\theta)$  from the base rehearsal method

    Compute  $\mathcal{L}_{\text{total}}$  in Eq. (6).

    Update  $\theta = \{\theta_f, \theta_g\}$  and  $\omega$  via back-propagation

**end**

**end**

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mum *plasticity*, then rehearse the learned task in future tasks with HBR to maintain *stability*.

**Alternative Perspective via Robustness.** Although not used in the context of CL, HSIC-bottleneck has been proved by Wang et al. (2021) both empirically and theoretically to improve the adversarial robustness of the model. Interestingly, Bonicelli et al. (2022) also demonstrate that a more adversarially robust model on the buffered data prevents the decision boundary from eroding, thus mitigating catastrophic forgetting. In this respect, HBR provides another bridge that links adversarial robustness with catastrophic forgetting.

## 4.2. HSIC Alignment Loss

According to the complementary learning systems (CLS) theory (McClelland et al., 1995; Kumaran et al., 2016), learning task-invariant knowledge that can be shared between tasks is also critical in CL. To this end, we propose a novel HSIC Alignment (HA) loss to better capture task-invariant knowledge.

Recall that we denote by  $X^M$  the random variable for the buffered data, and  $Z_L^M$  the latent representation from the last intermediate layer. We further denote by  $X^t$  the random variable for the data from the current task  $t$ , as well as the

corresponding latent representation  $Z_L^t$ . We define the *HSIC Alignment* (HA) loss as:

$$\mathcal{L}_{\text{HA}}(\theta_f, \omega) = -\frac{1}{2} (\text{HSIC}(Z_L^M, p_\omega(Z_L^t)) + \text{HSIC}(p_\omega(Z_L^M), Z_L^t)), \quad (5)$$

where  $p_\omega$  is an multi-layer perceptron (MLP) projection head (Grill et al., 2020; Chen & He, 2021) for producing multiple views of the latent representation.

**Strengthening Task-Invariant Knowledge.** HA aims at maximizing the HSIC between the latent representations of examples from different tasks such that task-invariant knowledge can be better shared. Note that HA actually acts as a complementary learning objective to HBR, as it encourages knowledge transfer between tasks in addition to less forgetting (Hadsell et al., 2020).

**Design Choices.** The design of the HA loss is inspired by the Siamese representation learning paradigm (Chen & He, 2021). In practice, we have empirically verified the effectiveness of the symmetrized loss and the necessity of adding the projection head. Interestingly, HA works quite well without the stop-gradient (Chen & He, 2021) operation. We suspect that this phenomenon may due to the fact that the intrinsic difference between examples from different tasks ensures latent representations do not collapse. We leave further theoretical explorations in our future work.

### 4.3. Overall Objective

At every task, we incorporate both the HBR and HA losses into the existing rehearsal-based learning framework. Therefore, the overall objective is:

$$\begin{aligned} \mathcal{L}_{\text{total}} &= \mathcal{L}_{\text{CL}}(\theta) + \mathcal{L}_{\text{HBR}}(\theta_f) + \lambda_{\text{HA}} \mathcal{L}_{\text{HA}}(\theta_f, \omega), \\ &= \sum_{\mathbf{x}, y \in \mathcal{D}_t} \ell(h_\theta(\mathbf{x}), y) + \sum_{\mathbf{x}^M, y^M \in \mathcal{M}} \ell_{\mathcal{M}}(h_\theta(\mathbf{x}^M), y^M) + \\ &\quad \underbrace{\lambda_x \sum_{j=1}^L \text{HSIC}(X^M, Z_j^M) - \lambda_y \sum_{j=1}^L \text{HSIC}(Y^M, Z_j^M)}_{\text{HSIC-Bottleneck for Rehearsal}} - \\ &\quad \lambda_{\text{HA}} \underbrace{\frac{1}{2} (\text{HSIC}(Z_L^M, p_\omega(Z_L^t)) + \text{HSIC}(p_\omega(Z_L^M), Z_L^t))}_{\text{HSIC Alignment}}, \end{aligned} \quad (6)$$

where  $\lambda_{\text{HA}}$  is a balancing coefficient. Note that our surrogate loss terms are general enough to be combined with and further improve almost any existing rehearsal methods. The overall algorithm is described in Alg. 1. In practice, we evaluate HSIC empirically via (3) in mini-batches, following (Wang et al., 2021). Given mini-batch size  $B$ , the maximum intermediate dimension  $d_Z = \max_j d_{Z_j}$ , the computation complexity of evaluating the empirical HSIC is  $\mathcal{O}(B^2 d_Z)$  (Song et al., 2012). Thus, the computational complexity overhead introduced by DualHSIC is  $\mathcal{O}(LB^2 d_Z)$ .

## 5. Experiments

To evaluate the efficacy of the proposed DualHSIC, we conduct comprehensive experiments on representative CL benchmarks, closely following the challenging class-incremental learning setting in prior works (Lopez-Paz & Ranzato, 2017; Van de Ven & Tolia, 2019; Wang et al., 2022c). We incorporate DualHSIC with multiple SOTA rehearsal-based CL methods to demonstrate performance improvement, while also comparing DualHSIC against other SOTA CL methods. We also performed an ablation study and exploratory experiments to further showcase the effectiveness of individual components.

### 5.1. Experiment Setting

**Evaluation Benchmarks.** We evaluate our DualHSIC on three representative CL benchmarks, following mainstream evaluation paradigms (Zenke et al., 2017; Buzzega et al., 2020; Bonicelli et al., 2022).

- **Split CIFAR-10** originates from the well-known CIFAR-10 (Krizhevsky et al., 2009) dataset. It is split into 5 disjoint tasks with 2 classes per task.

- **Split CIFAR-100** is also a split version of CIFAR-100 (Krizhevsky et al., 2009), which contains 10 disjoint tasks with 10 classes per task.

- **Split miniImageNet** is subsampled from ImageNet (Deng et al., 2009) with 100 classes. It is split into 20 disjoint tasks with 5 classes per task. Dataset licensing information can be found in Appendix A.

**Comparing Methods.** We compare DualHSIC of multiple SOTA CL methods of different kinds.

- **Rehearsal-Based.** DualHSIC is a general framework that can be combined with almost any mainstream rehearsal-based methods. Therefore, we incorporate DualHSIC into multiple SOTA rehearsal-based methods, including **ER** (Chaudhry et al., 2019), **DER++** (Buzzega et al., 2020), **X-DER-RPC** (Boschini et al., 2022), and **ER-ACE** (Caccia et al., 2021), to demonstrate its general effectiveness.

- **Regularization-Based.** Note that DualHSIC can also be regarded as a novel regularizer in addition to the original rehearsal-based loss. Therefore, We also compare our method with existing regularization-based techniques based on ER-ACE and DER++, including **sSGD** (Mirzadeh et al., 2020), **oEWC** (Schwarz et al., 2018), **oLAP** (Ritter et al., 2018), and more recent SOTA methods, **OCM** (Guo et al., 2022) and **LiDER** (Bonicelli et al., 2022).

- **Reference Baselines.** For completeness, we also include the naive baseline, **Sequential**, that trains a model sequentially on tasks without any buffer, and the possible **Upper bound**, that trains the model on the union of all tasks in an i.i.d. fashion, for reference.

**Evaluation Metrics.** We report two major metrics that are widely used in previous works (Chaudhry et al., 2018;

Table 1. Performance (in *average accuracy*) comparison between DualHSIC with state-of-the-art rehearsal-based methods on benchmark datasets with different buffer sizes and optional pre-training. All results are averaged through three independent runs.

Method	Split CIFAR-10			Split CIFAR-100						Split miniImageNet		
Pre-training	✗			✗			Tiny ImageNet			✗		
Upper bound	92.38			73.29			75.20			53.55		
Sequential	19.67			9.29			9.52			4.51		
Buffer size	100	200	500	200	500	2000	200	500	2000	1000	2000	5000
ER	36.39	44.79	57.74	14.35	19.66	36.76	18.09	28.25	43.18	8.37	16.49	24.17
+ DualHSIC	43.70	49.37	61.65	21.57	26.65	40.26	25.35	33.82	46.57	12.71	19.57	26.89
X-DER-RPC	59.29	65.19	68.10	35.34	44.62	54.44	51.40	57.45	62.46	25.24	26.38	29.91
+ DualHSIC	66.76	71.05	73.53	40.04	46.83	54.71	52.67	57.88	62.70	27.21	28.15	31.09
ER-ACE	53.90	63.41	70.53	26.28	36.48	48.41	41.85	48.19	57.34	17.95	22.60	27.92
+ DualHSIC	60.52	68.08	73.78	29.08	38.94	50.55	45.19	50.36	57.50	22.33	25.41	30.12
DER++	57.65	64.88	72.70	25.11	37.13	52.08	26.50	43.65	58.05	18.02	23.44	30.43
+ DualHSIC	64.98	70.28	75.94	31.46	41.86	53.53	34.10	50.64	59.02	24.78	29.37	34.98

Table 2. Performance (in *average accuracy*) comparison between DualHSIC and regularization-enhanced rehearsal methods on various benchmark datasets. ER-ACE and DER++ are representative rehearsal-based methods that all comparing methods build upon. All results are averaged through three independent runs.

Method	Split CIFAR-10			Split CIFAR-100			Split miniImageNet		
Buffer size	100	200	500	200	500	2000	1000	2000	5000
ER-ACE	53.90	63.41	70.53	26.28	36.48	48.41	17.95	22.60	27.92
+ sSGD	56.26	64.73	71.45	28.07	<b>39.59</b>	49.70	18.11	22.43	24.12
+ oEwC	52.36	61.09	68.70	24.93	35.06	45.59	19.04	24.32	29.46
+ oLAP	52.76	63.19	70.32	26.42	36.58	47.66	18.34	23.19	28.77
+ OCM	57.18	64.65	70.86	28.18	37.74	49.03	20.32	24.32	28.57
+ LiDER	56.08	65.32	71.75	27.94	38.43	50.32	19.69	24.13	30.00
+ DualHSIC	<b>60.52</b>	<b>68.08</b>	<b>73.78</b>	<b>29.08</b>	38.94	<b>50.55</b>	<b>22.33</b>	<b>25.41</b>	<b>30.12</b>
DER++	57.65	64.88	72.70	25.11	37.13	52.08	18.02	23.44	30.43
+ sSGD	55.81	64.44	72.05	24.76	38.48	50.74	16.31	19.29	24.24
+ oEwC	55.78	63.02	71.64	24.51	35.22	51.53	18.87	24.53	31.91
+ oLAP	54.86	62.54	71.38	23.26	34.48	50.80	18.91	25.02	32.78
+ OCM	59.25	65.81	73.53	27.46	38.94	52.25	20.93	24.75	31.16
+ LiDER	58.43	66.02	73.39	27.32	39.25	53.27	21.58	28.33	<b>35.04</b>
+ DualHSIC	<b>64.98</b>	<b>70.28</b>	<b>75.94</b>	<b>31.46</b>	<b>41.86</b>	<b>53.53</b>	<b>24.78</b>	<b>29.37</b>	34.98

Lopez-Paz & Ranzato, 2017; Mai et al., 2021): *Average accuracy* (higher is better) and *Forgetting* (lower is better) is used to evaluate the performance of the final model trained sequentially on all tasks. The formal definition of both metrics are shown in Appendix B. Note that we include average accuracy as our main result, while keep the forgetting results and error bars in Appendix C.3 and C.2 due to space limit.

**Experimental Details.** We follow the standard settings in prior CL work (Buzzega et al., 2020; Bonicelli et al., 2022) for a fair comparison. For hyperparameters of the base rehearsal methods, we refer (Buzzega et al., 2020) for the best configurations. All methods use the same backbone model, training epochs and batch sizes for fair comparison. The per-task training epochs are set as 50 for Split CIFAR-10/100, and 80 for Split miniImageNet. The batch sizes are set as 32, 64, and 128 for Split CIFAR-10, Split CIFAR-100, and Split miniImageNet, respectively. We adopt ResNet-18 (He et al.,

2016) without any pre-training for Split CIFAR-10 and Split CIFAR-100. Additionally, we experiment on Split CIFAR-100 using ResNet-18 pre-trained on Tiny ImageNet as reported in (Bonicelli et al., 2022). For Split miniImageNet, EfficientNet-B2 (Tan & Le, 2019) without pre-training is used. For the projection head, we use a 128-512-128 MLP and a 352-1408-352 MLP for ResNet-18 and EfficientNet-B2, respectively. To implement the empirical HSIC, we adopt the commonly used Gaussian kernel with  $\sigma = 5$ , following the recommendations by Wang et al. (2021). Additional details about the selection of balancing coefficients are reported in Appendix C.1.

For the comparing methods, we either directly take existing results reported in Bonicelli et al. (2022), or reproduce the experiment results using the suggested hyperparameters from their original papers.

Table 3. Ablation study on Split CIFAR-100 with 500 buffer size,  $\mathcal{L}_{\text{CL}}$  is based on DER++.  $H(\cdot; \cdot)$  represents HSIC( $\cdot; \cdot$ ). “Proj.” and “Sym.” are abbreviations for using projection head  $p_\omega$  and using symmetric loss, respectively.

$\mathcal{L}_{\text{CL}}$	$\mathcal{L}_{\text{HBR}}$		$\mathcal{L}_{\text{HA}}$		Class-IL Acc ( $\uparrow$ )
	$H(X; Z)$	$H(Y; Z)$	Proj.	Sym.	
✓	✗	✗	✗	✗	37.13
✓	✓	✗	✗	✗	39.60
✓	✓	✓	✗	✗	40.79
✓	✓	✓	✓	✗	41.68
✓	✓	✓	✓	✓	<b>41.86</b>

**Computing Resources.** All experiments are conducted on a single Tesla V100 GPU with 32GB memory.

## 5.2. Comparison with Rehearsal Methods

Table 1 presents our evaluation results comparing DualHSIC with multiple SOTA rehearsal-based models. We can see that DualHSIC can consistently improve the performance of all base methods in almost all evaluated scenarios, in terms of both average accuracy and forgetting (Appendix C.3). In particular, the maximum performance gain of DualHSIC is 7.6% across all datasets and buffer sizes. Interestingly, we observe the largest performance gap when buffer size is small in Table 1, while similar trend is revealed in Figure 1 as well. This observation actually confirms the effectiveness of DualHSIC under more challenging scenarios. As suggested by Prabhu et al. (2020), when buffer size is large, the data imbalance issue between buffered and current data is naturally mitigated. Moreover, we observe that the effectiveness of DualHSIC is orthogonal to pre-training, showing the potential that DualHSIC can be useful in real-world scenarios that often involves learning from a pre-trained model (Wang et al., 2022c).

## 5.3. Comparison with Regularization-Enhanced Rehearsal Methods

To further demonstrate the effectiveness of DualHSIC, we compare DualHSIC against regularization-enhanced rehearsal methods by combining existing regularization techniques and replay strategies including ER-ACE and DER++. We show the experiment results in Table 2. DualHSIC outperforms almost all regularization techniques on all benchmarks with various buffer sizes, by at most 6.5% margin. Even when DualHSIC is outperformed, its gap with the top performer is minimal ( $< 0.6\%$ ). Similarly, we observe the clear advantage of DualHSIC at the small buffer regime. Note that sSGD, oEwC and oLAP do not specifically consider buffered data, while OCM and LiDER do not explicitly consider the inter-task relationship as DualHSIC does, which may account for the larger performance gap when buffer size is small.

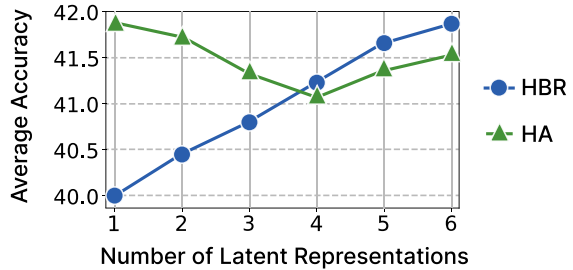


Figure 3. Effectiveness of HBR and HA w.r.t. number of latent representations included. HBR gets increasingly better performance with more latent representations, while HA gets the best performance with a single latent representation.

## 5.4. Effectiveness of Core Designs

**Ablation Study.** We perform a comprehensive ablation study by evaluating the contribution of each component in DualHSIC on Split CIFAR-100, with buffer size equal to 500, and the results are shown in Table 3. *In summary, all components of DualHSIC contribute to the final performance improvement.* Firstly, introducing the term  $H(X; Z)$  alone can improve the accuracy by 2.5%. The rationale behind this is that minimizing the HSIC between  $X$  and  $Z$  can help reduce the noisy information contained within the latent representation w.r.t. the input, thus mitigating the catastrophic forgetting problem. In the third row, we see that we further improve the accuracy by 1.2% by incorporating  $H(Y; Z)$  into the loss, which helps preserve discriminative information useful for classification. We thus see the collaborative performance of HBR as a whole; a similar observation was made by Wang et al. (2021). The forth and fifth row in Table 3 show the necessity of the projection head  $p_\omega$  and the symmetric loss term. We empirically observe that both further improve the final performance, which supports that DualHSIC helps in learning task-invariant knowledge better.

**Multi-Layered vs. Single-Layered Loss.** In our final formulation of DualHSIC, we use multi-layered loss for HBR and single-layered loss for HA. To validate this specific design choice, we present how an increasing number of latent representations obtained from multiple layers affects the final performance, on both HBR and HA in Figure 3. Experiment details are included in Appendix C.4. Interestingly, HBR performs better with more latent representations from multiple layers, while HA does not gain benefits from adding more representations. One possible reason may be that mitigating task-interference is essentially a harder task than encouraging sharing of task-invariant features, considering the data imbalance issue between buffered and current data. Therefore adding multiple levels of intermediate supervision strengthens the performance of HBR. On the other hand, note that the multi-layered version of HA requires in-

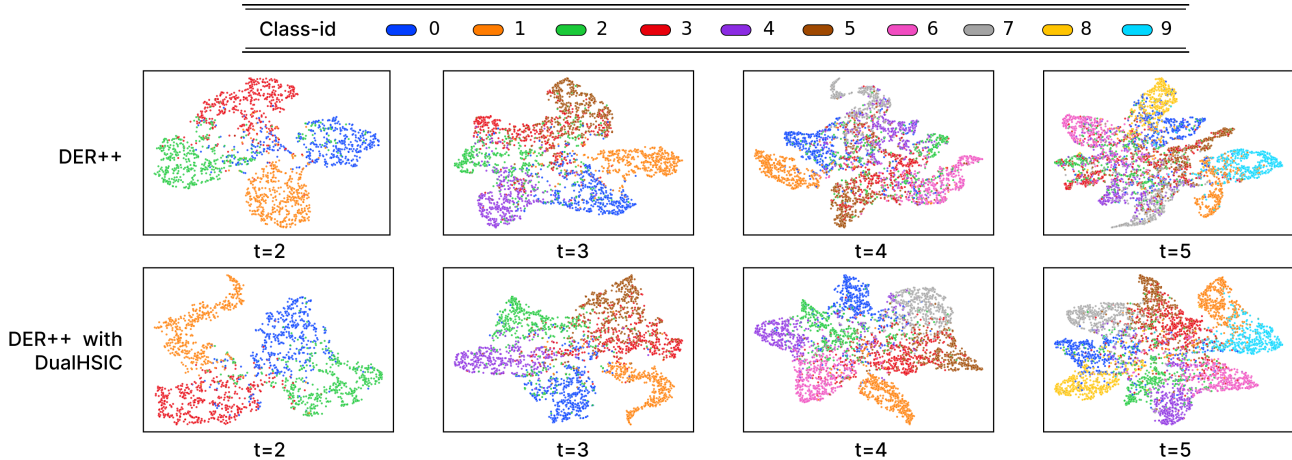


Figure 4. Comparison of tSNE visualization of the last latent representation between DER++ vs. DER++ with DualHSIC. We show the progress of tSNE embeddings starting from task 2, since task 1 can be regarded as trivial supervised learning with no catastrophic forgetting issue. Classes are split into 5 tasks based on their label ID, *i.e.*, 2 consecutive classes are assigned to the same task. DualHSIC improves DER++ with more separable embeddings and less inter-class confusion at later tasks.

dependent projection heads at each intermediate layer, due to the dimension difference. When performances are close, we choose the single-layered with minimal overhead for HA.

**Visualization of Latent Representation.** We compare t-SNE (Van der Maaten & Hinton, 2008) visualization of the last latent representation between DER++ with and without DualHSIC during CL on Split CIFAR-10 with 200 buffer size. The t-SNE visualization at the end of task 2 to 5 is shown in Figure 4, where different colors represent different class labels. We observe that the latent representations from earlier tasks are better separated in the embedding space when trained with DualHSIC additionally. For example, in the upper row (DER++), class 2 and 3 from the second task are getting scattered and largely overlapped with classes from other tasks at the 4-th and 5-th tasks. In the lower row (DER++ with DualHSIC), we see that class separation is better maintained throughout the CL learning process, thanks to the synergy between HBR and HA.

## 6. Conclusion

In this paper, we propose DualHSIC, a general method for continual learning that can mitigate inter-task interference and extract task-invariant knowledge at the same time. It has two key components based on the so-called Hilbert-Schmidt independence criterion (HSIC): HSIC-Bottleneck for Rehearsal (HBR) and HSIC Alignment (HA). We conduct comprehensive experiments and an ablation study to show that DualHSIC can be seamlessly plugged into a wide range of SOTA rehearsal-based methods and consistently improve the performance under different settings. Moreover, we recommend DualHSIC as a starting point for future

research on the effectiveness of HSIC in CL.

## Potential Negative Societal Impacts

DualHSIC is a novel and effective CL method to enhance various rehearsal-based methods and has great practical potential. However, we should be cautious of the potential negative societal impacts it might lead to. For example, as DualHSIC can be integrated into almost any rehearsal-based frameworks, we should always double check and mitigate the fairness and bias (Mehrabi et al., 2021) issues that existed in the base model before we further deploy DualHSIC, in case such issues propagate. Moreover, when applying DualHSIC to privacy-sensitive (Al-Rubaie & Chang, 2019) applications, we need to ensure the buffered data are well-anonymized to prevent a privacy breach. In summary, we would recommend to analyze and prepare possible solutions to potential negative societal impacts in detail, before deploying DualHSIC in real-world applications.

## Limitations

Although DualHSIC is a pioneering work that first introduces HSIC into CL for reducing inter-task interference and learning better task-invariant knowledge, we would still like to discuss the current limitations of DualHSIC. First, DualHSIC aims at improving widely-adopted rehearsal-based methods. When rehearsal buffer is not allowed, the formulation of DualHSIC potentially needs to be revised to work. Second, we motivate DualHSIC intuitively and demonstrate the effectiveness of DualHSIC empirically by comprehensive experiments. However, theoretical foundation is still under exploration to strictly link HSIC with catastrophic



forgetting. We would like to treat current limitations of our work as interesting research directions and topics for our future work.

## 7. Acknowledgement

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## Checklist

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2. Did you discuss any potential negative societal impacts (for example, disinformation, privacy, fairness) of your work? Yes, please see the Potential Negative Societal Impacts section.
3. If you are using existing assets (e.g., code, data, models) or curating/releasing new assets...
  - If your work uses existing assets, did you cite the creators and the version? Yes.
  - Did you mention the license of the assets? Yes, please see Appendix A.
  - Did you include any new assets either in the supplemental material or as a URL? No.
4. Do the main claims made in the abstract and introduction accurately reflect the paper's contributions and scope? Yes.
5. Did you describe the limitations of your work? Yes, please see the Limitations section.
6. If you ran experiments...
  - Did you include the code, data, and instructions needed to reproduce the main experimental results (either in the supplemental material or as a URL, in an anonymized way at the review time)? Yes, please see the supplementary materials.
  - Did you specify all the training details (e.g., data splits, hyperparameters, how they were chosen)? Yes, please see Section 5.1 and Appendix C.1.
  - Did you report error bars (e.g., with respect to the random seed after running experiments multiple times)? Yes, please see Appendix C.2.
  - Did you include the amount of compute and the type of resources used (e.g., type of GPUs, internal cluster, or cloud provider)? Yes, please see Section 5.1.

## A. Dataset Licensing Information

- CIFAR-10 and CIFAR-100 are licensed under the MIT license.
- miniImageNet is licensed under the CC0: Public Domain license.

## B. Evaluation Metrics

We define the average accuracy and forgetting following (Lopez-Paz & Ranzato, 2017). Let  $S_{t,\tau}$  be the classification accuracy on the  $\tau$ -th task after training on the  $t$ -th task. When the model has been trained sequentially on the first  $t$  tasks, the *average accuracy* ( $A_t$ ) and *forgetting* ( $F_t$ ) can be computed as follows:

$$A_t = \frac{1}{t} \sum_{\tau=1}^t S_{t,\tau}$$

$$F_t = \frac{1}{t-1} \sum_{\tau=1}^{t-1} \max_{\tau' \in \{1, \dots, t-1\}} (S_{\tau',\tau} - S_{t,\tau})$$

## C. Additional Experiment Details and Results

### C.1. Balancing Coefficients

As suggested by (Wang et al., 2021), the balancing coefficients of HSIC-related terms should roughly follow the rule-of-thumb that the balanced losses should be the same scale as the original loss. We follow the recommendation as starting points for searching the optimal  $\lambda_x$ ,  $\lambda_y$  and  $\lambda_{HA}$  on the validation set. Following the standard practice (Zenke et al., 2017; Buzzega et al., 2020; Yoon et al., 2020; Wang et al., 2022b), we create the validation set in an offline fashion before continual learning starts. The data points in the validation set are not used for testing, but are used for training the method after we select the best-performing hyper-parameters. Specifically, we subsample the training set by a ratio of 20% in a stratified way for every task before the continual learning process starts. The subsampled data are put aside as a validation set. Then we conduct hyper-parameter tuning on the remaining 80% of the training data, and validate the performance of DualHSIC with different sets of hyper-parameters using the validation set. The tuning process is exactly the same as the usual class-incremental setting, with the training set and test set replaced by our 80% training set and the validation set, respectively. Finally, after we get the best-performing hyper-parameters on the validation set, we train the method with the best hyper-parameters on the full training set (without further splitting into 80% training and 20% validation) and get the final test performance as we reported in our paper. The final sets of balancing coefficients for different datasets are as follows:

Table 4. Optimal balancing coefficients.

Dataset	$\lambda_x$	$\lambda_y$	$\lambda_{HA}$
Split CIFAR-10	0.001	0.05	-0.75
Split CIFAR-100	0.001	0.05	-0.75
Split miniImageNet	0.001	0.1	-0.75

### C.2. Error Bars

We report the corresponding error bars of Table 1 in the main text in Table 5.

### C.3. Forgetting

We report the corresponding forgetting metric of Table 1 in the main text in Table 6.

### C.4. Details of Multi-Layer vs. Single-Layered Loss

We design the experiment based on our final model, *i.e.*, HBR is calculated using every latent representation, and HA only uses the final latent representation. To verify the design choice, we conduct experiments using DER++ with DualHSIC and

Table 5. Error bars of Table 1. ‘-’ means the result is taken from existing work.

Method	Split CIFAR-10			Split CIFAR-100						Split miniImageNet		
Pre-training	✗			✗			Tiny ImageNet			✗		
Upper bound	92.38			73.29			75.20			53.55		
Sequential	19.67			9.29			9.52			4.51		
Buffer size	100	200	500	200	500	2000	200	500	2000	1000	2000	5000
ER	1.23	1.64	0.97	0.64	1.56	0.94	1.33	0.69	2.00	1.11	0.93	1.46
+ DualHSIC	0.69	1.51	0.33	1.02	0.63	0.78	0.55	0.87	1.44	0.05	0.58	0.83
X-DER-RPC	1.86	0.32	1.39	2.26	-	-	2.17	-	-	1.96	-	-
+ DualHSIC	1.07	0.67	0.89	0.46	1.06	0.41	1.81	1.04	0.57	0.42	1.30	1.58
ER-ACE	0.88	0.79	0.99	1.12	-	-	0.83	-	-	0.43	-	-
+ DualHSIC	1.04	1.22	1.17	1.08	0.35	1.57	0.21	0.43	1.00	1.49	0.64	0.72
DER++	1.90	0.91	0.53	1.32	-	-	0.96	-	-	1.42	-	-
+ DualHSIC	0.46	1.64	0.06	0.53	0.66	1.42	0.85	0.81	1.40	1.33	0.87	1.29

Table 6. Performance (in *forgetting*, lower is better) comparison between DualHSIC with state-of-the-art rehearsal-based methods on benchmark datasets with different buffer sizes and optional pre-training. All results are averaged through three independent runs.

Method	Split CIFAR-10			Split CIFAR-100						Split miniImageNet		
Pre-training	✗			✗			Tiny ImageNet			✗		
Upper bound	92.38			73.29			75.20			53.55		
Sequential	19.67			9.29			9.52			4.51		
Buffer size	100	200	500	200	500	2000	200	500	2000	1000	2000	5000
ER	55.90	44.46	38.15	70.17	63.92	46.56	70.33	58.50	30.02	63.55	54.14	41.32
+ DualHSIC	47.18	39.53	33.91	64.61	56.23	39.05	63.53	54.20	28.83	51.03	44.58	37.97
X-DER-RPC	30.16	23.16	17.48	41.58	31.84	17.01	22.68	16.86	12.07	49.93	38.33	28.29
+ DualHSIC	26.38	21.56	17.08	35.82	27.59	12.02	15.33	11.93	11.10	33.51	25.94	21.60
ER-ACE	22.76	18.30	14.96	50.63	38.21	27.90	39.42	31.84	25.48	29.82	23.74	19.72
+ DualHSIC	18.53	16.30	12.05	43.91	34.52	28.02	32.70	27.36	26.08	27.87	24.37	19.56
DER++	40.25	30.06	21.85	62.92	49.80	31.10	71.26	48.72	29.65	63.40	46.69	37.11
+ DualHSIC	32.52	24.57	17.73	54.96	45.81	27.52	65.94	46.73	26.40	48.16	34.44	25.56

vary the number of latent representations added to both terms. We use ResNet18 as the backbone on Split CIFAR-100 with 500 buffer size. Following (Wang et al., 2021), we treat a ResNet basic block as a whole for generating latent representations. Therefore, we can get 6 latent representations in total. Specifically, for HBR, we increase the number of latent representations in a forward fashion, *i.e.*, starting from only adding the very first representation to adding all representations. For HA, we increase the number of latent representations in a backward fashion, *i.e.*, starting from only adding the very last representation to adding all representations.

### C.5. Add HBR to Current Data

We conduct an exploratory study to validate our asynchronous consolidation strategy of HBR discussed in Section 4.1. Specifically, we compare (1) adding HBR only to the buffer, (2) adding HBR to only current data, (3) adding HBR to both buffer and current data, using DER++ with DualHSIC on Split CIFAR-100 with 500 buffer size. We clearly observe from Table 7 that only adding HBR to the buffered data yields the best performance. On the contrary, adding HBR to current data hinders the learning of the current task, possibly due to the fact that HBR not only removes noisy information, but also mistakenly removes useful task-specific information for the current task.

### C.6. Quantitative Measure for tSNE Study

To further confirm this in the projection space, we compare the Fisher Discriminant Ratio (FDR) (Fisher, 1936),  $\text{trace}(S_w^{-1}S_b)$ , as a quantitative measure for class separation, where  $S_w$  and  $S_b$  measures within class and between class separation, respectively. Therefore, larger FDR means better class separation. We compare the corresponding FDR of the tSNE embeddings showed in Figure 4 as follows:

Table 7. Exploration of adding HBR to current or buffered data.

Buffer	Current	Average Acc.	Forgetting
✗	✗	37.13	48.72
✓	✗	41.86	36.96
✗	✓	36.64	45.55
✓	✓	38.78	43.68

Table 8. Quantitative measure of class separation with fisher discriminant ratio

Method \ Task ID	2	3	4	5
DER++	3.662	3.606	3.466	3.040
DER++ w/ HSIC	4.722	4.555	5.067	6.149

### C.7. Additional Experiments on the 5-Datasets Benchmark

In this section, we present the non-aggregated performance and average forgetting on 5-Datasets (Ebrahimi et al., 2020), with buffer size 500 (the first table) and buffer size 1000 (the second table):

Table 9. DualHSIC on 5-Datasets with buffer size 500 (upper) and buffer size 1000 (lower)

Method \ Task	CIFAR10	notMNIST	MNIST	SVHN	FashionMNIST	Avg Acc	Forgetting
DER++	61.32	68.79	86.08	90.14	91.52	79.57	16.79
DER++ w/ HSIC	69.73	73.32	87.55	91.80	90.67	82.61	12.28

Method \ Task	CIFAR10	notMNIST	MNIST	SVHN	FashionMNIST	Avg Acc	Forgetting
DER++	73.05	74.82	88.57	91.18	90.88	83.70	12.85
DER++ w/ HSIC	76.97	77.91	91.60	92.75	90.22	85.89	8.70

From the non-aggregated results, we clearly observe that DualHSIC effectively mitigates performance degradation for each learned task, which leads to a smaller forgetting (task interference) metric (Note that the final task does not count towards the forgetting metric). Moreover, by comparing results in the two tables, we observe that larger buffer size mitigates forgetting (task interferences).