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Author for correspondence:

Jonathan M. Lilly e-mail: jmlilly@psi.edu

Integral theorems for the gradient of a vector field, with a fluid dynamical application

Jonathan M. Lilly¹, Joel Feske², Baylor Fox-Kemper² and Jeffrey J. Early³

¹Planetary Science Institute, Tucson, AZ 85719, USA ²Department of Earth, Environmental, and Planetary Sciences, Brown University, Providence, RI 02912, USA ³NorthWest Research Associates, Seattle, WA 98105, USA

JML, 0000-0001-5651-7496; JF, 0000-0001-5617-1405;
BF-K, 0000-0002-2871-2048; JJE, 0000-0003-4332-4569

The familiar divergence and Kelvin-Stokes theorem are generalized by a tensor-valued identity that relates the volume integral of the gradient of a vector field to the integral over the bounding surface of the tensor product of the vector field with the exterior normal. The importance of this long-established yet relatively little-known result is discussed. In flat two-dimensional space, it reduces to a relationship between an integral over an area and that over its bounding curve, combining the two-dimensional divergence and Kelvin-Stokes theorems together with two related theorems involving the strain, as is shown through a decomposition using a suitable tensor basis. A fluid dynamical application to oceanic observations along the trajectory of a moving platform is given. The potential extension of the generalized twodimensional identity to curved surfaces is considered and is shown not to hold. Finally, the paper includes a substantial background section on tensor analysis, and presents results in both symbolic notation and index notation in order to emphasize the correspondence between these two notational systems.

1. Introduction

Nearly a century and a half ago, the mathematical framework of vector analysis was laid out by Gibbs [1] in a form that has changed little to this day. In that treatise, in a list including well-known integral

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theorems such as the divergence theorem and Kelvin–Stokes theorem, Gibbs also presents a theorem linking the volume integral in three-dimensional space of the gradient of a vector field to an integral over the bounding surface, see eqn. (2) in §161 of [1]. That result, which we will refer to as the *gradient tensor theorem*, is given by

$$\iiint_{\mathcal{V}} \nabla \otimes \mathbf{u} \, dV = \iint_{\mathcal{A}} \mathbf{n} \otimes \mathbf{u} \, dA, \tag{1.1}$$

for a vector field u integrated over a volume $\mathcal V$ with bounding surface $\mathcal A$, and with n being the exterior normal vector to $\mathcal A$. Here, the notation $a\otimes b$ denotes the tensor, or outer, product of vector a with vector b, yielding a tensor, while the tensor-valued gradient of the vector field u is denoted as $\nabla\otimes u$ and not ∇u for reasons to be discussed subsequently. This result involves a 3×3 tensor on each side of the equality, thus comprising a set of nine individual identities, with each component of u differentiated with respect to each of the three coordinates. It contains within itself more familiar identities: its trace is the divergence theorem—obtained by replacing the tensor product ' \otimes ' with the scalar product '·'—while its skew-symmetric part is a vector-valued analogue of the Kelvin–Stokes theorem, together accounting for four of the nine terms. The remaining identities involve what would be called the rates of strain if u is interpreted as a velocity; these too are subject to integral theorems relating their volume integrals to integrals over the boundary.

The two-dimensional version of the gradient tensor theorem is of particular importance in fluid dynamics, where two-dimensional flows are a commonplace idealization. If the vector field u lies entirely within a flat two-dimensional surface, (1.1) reduces to

$$\iint_{A} \nabla \otimes u \, dA = \oint_{C} dn \otimes u, \tag{1.2}$$

which describes the connection between spatially integrated derivatives of the vector field u over the area \mathcal{A} and its value along the bounding curve \mathcal{L} . Here, dn is the differential exterior normal, related to the differential tangent vector dx to the boundary \mathcal{L} via $dn = -k \times dx$ with k being the unit normal vector to the surface, and the boundary integral is traversed in the right-hand sense. For the case of a Cartesian coordinate system, with the two-dimensional vectors x and u having components (x, y) and (u, v), respectively, one obtains

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$$\iint_{\mathcal{A}} \delta \, dA = \oint_{\mathcal{L}} (-v dx + u dy) \qquad \iint_{\mathcal{A}} \xi \, dA = \oint_{\mathcal{L}} (u dx + v dy)
\iint_{\mathcal{A}} v \, dA = \oint_{\mathcal{L}} (v dx + u dy) \qquad \iint_{\mathcal{A}} \sigma \, dA = \oint_{\mathcal{L}} (-u dx + v dy)$$
(1.3)

where δ , ζ , ν and σ are the divergence, the component of vorticity normal to the surface, and the normal strain rate and shear strain rate within the surface, respectively, which may be defined as

$$\delta \equiv \frac{\partial u}{\partial x} + \frac{\partial v}{\partial y}, \quad \zeta \equiv \frac{\partial v}{\partial x} - \frac{\partial u}{\partial y}, \quad v \equiv \frac{\partial u}{\partial x} - \frac{\partial v}{\partial y}, \quad \sigma \equiv \frac{\partial v}{\partial x} + \frac{\partial u}{\partial y}. \tag{1.4}$$

Note that (1.3) are all manifestations of Green's theorem, $\iint_{\mathcal{A}} (\partial M/\partial x - \partial L/\partial y) dxdy = \oint_{\mathcal{L}} (L dx + M dy)$. Thus the two-dimensional gradient tensor theorem combines into one compact and coordinate-independent identity the divergence theorem, the Kelvin–Stokes theorem and two related identities involving the strain rates.

The three- and two-dimensional gradient tensor theorems, (1.1) and (1.2), make no reference to a coordinate system, and are true regardless of which basis is used to represent vectors and tensors. Nevertheless, it is instructive to write them out in component form for Cartesian coordinates, in which case they will be shown to become respectively

$$\iiint_{\mathcal{V}} \frac{\partial}{\partial x^{i}} u^{j} \, dV = \iint_{A} n^{i} u^{j} \, dA, \quad \iint_{A} \frac{\partial}{\partial x^{i}} u^{j} \, dA = \int_{C} dn^{i} u^{j}, \tag{1.5a,b}$$

with i and j each taking on the values (1,2,3) in the former equation and (1,2) in the latter. Here, x^i is the ith Cartesian coordinate while u^i denotes the ith component of the vector u. These forms show the connection to the fundamental theorem of calculus more clearly. For a volume consisting of a rectangular cuboid aligned such that its six faces are each normal to one of the basis vectors, the n^i terms in (1.5a) become unity or zero on each of the faces, and the equality follows from the fundamental theorem of calculus. Informally, we can extend this identity to any volume by considering it to be composed of a sum of such cuboids, or see §3.31 of [2] for an approach involving projections onto coordinate planes. As we are working in three-dimensional space, for (1.1), or on any flat two-dimensional surface embedded in three-dimensional space, for (1.2), the Cartesian coordinates and the attendant orthogonal basis vectors are always available, and therefore we could always choose to write (1.5a,b). And because we can represent the same vector or tensor objects equivalently in different coordinate systems, we infer that the underlying results must be independent of the choice of coordinate system, and this is what (1.1) and (1.2) express.

The divergence and Kelvin-Stokes theorem are central to the study of fluid dynamics, electrodynamics and other branches of physics. They are frequently used in the manipulations of dynamical equations—giving rise to well-known results such as Kelvin's circulation theorem, Gauss's Law and Faraday's Law—and can also be usefully applied in observational or model analysis in order to infer spatial averages from information along a boundary. But while these integral theorems are common knowledge, this does not appear to be the case for the full gradient tensor theorem. The related result $\iiint_{\mathcal{V}} (\partial/\partial x^i) \varphi \, dV = \iint_{A} n^i \varphi \, dA$, where φ may be a scalar or a component of a vector or tensor, appears in numerous textbooks, see e.g. (3.12.2) of Panton [3], (2.30) of Kundu et al. [4] and (3.31.2) of Aris [2]¹, and this becomes the Cartesian componentwise form of the gradient tensor theorem (1.5a) with the choice $\varphi = w^{j}$. However, we have managed to locate the gradient tensor theorem in the coordinate-independent tensor form (1.1) only in several recent continuum mechanics textbooks ([5], eqn. (1.5.67); [6], eqn. (3.23); [7], eqn. (12.170)). Similarly, we find the two strain theorems that augment the familiar divergence and Kelvin-Stokes theorems in the two-dimensional gradient tensor theorem to be rarely discussed. These factors suggest that the gradient tensor theorem and its implications could be more widely appreciated than at present. Our hope is that by reviewing a generalized version of commonly used integral identities, new opportunities may arise.

The purpose of this work is to reintroduce the gradient tensor theorem to the larger community of physical scientists, to explain its importance and to present an application. In so doing, it is necessary to also treat the tensor product, as an understanding of this operator is essential in order for (1.1) and (1.2) to be meaningful. In fluid mechanics, for example, the tensor product does not appear to be a part of the standard lexicon. This is unfortunate because the tensor-valued gradient of a vector field arises frequently, and is implicit within the ubiquitous nonlinear advection term $(u \cdot \nabla)u$. Often in textbooks the symbol ∇u , rather than being defined, is left to be interpreted in the context of expressions such as $(u \cdot \nabla)u$ (e.g. [8–11]). Yet without recognizing that the gradient ∇u is standing in for the tensor product derivative $\nabla \otimes u$, we cannot remove the parentheses from the advection term to write $(u \cdot \nabla)u = u\nabla \otimes u$. As will be seen subsequently, this identity is in fact the defining property of the ' \otimes ' operator. Understanding the gradient as the tensor product ∇u therefore goes hand in hand with understanding the gradient tensor theorem. Moreover, the appreciation of ∇u as being an implicit tensor product also resolves a transposition ambiguity in the definition of the gradient tensor that exists in the literature, as pointed out recently in [12].

Several questions then arise regarding the interpretation and range of validity of the gradient tensor theorem. It is natural to ask whether the two-dimensional gradient tensor theorem (1.2) is also valid for curved surfaces embedded in three-dimensional space, such as the surfaces of constant density encountered frequently in fluid mechanics. It will be shown that the answer is no, it only holds for flat surfaces, although the divergence theorem and Kelvin–Stokes theorem do still apply. Similarly, it is natural to ask how the gradient tensor theorem is related to the generalized

¹The authors are grateful to an anonymous reviewer for bringing these equations to our attention.

Stokes theorem of differential geometry—a result that embodies the essence of Stokes-like integral theorems within a broad generalization of what is meant by a volume and a boundary. The gradient tensor theorem is a result that holds specifically for three-dimensional Euclidean space or a flat surface therein, while the generalized Stokes theorem is a statement about the integrability of differential objects on curved manifolds. While the gradient tensor theorem is not a special case of the generalized Stokes theorem, nevertheless, individual identities from the former can be said to be manifestations of the latter. These theorems should be understood as different generalizations of the classical Kelvin–Stokes theorem. The virtue of the gradient tensor theorem is its utility for practical problems involving integration in three-dimensional space, whereas the power of the generalized Stokes theorem lies in its abstraction.

A work presenting a result involving tensors must confront the reality that familiarity with tensor analysis is not as widespread as it deserves to be, particularly in comparison with vector analysis. Whereas vector analysis appears in introductory texts on physics, electrodynamics and fluid mechanics, tensors are typically reserved for more advanced topics such as classical mechanics and especially for general relativity. As a consequence, one is faced with a choice: present the result tersely, thus limiting the readership to those already familiar with tensors, or take the time to present the background material required by a larger audience. Here, we take the latter approach. This is particularly suitable for this topic, because as will be seen, the story of the gradient tensor theorem is one that is interwoven with the history of tensor analysis.

The choice then arises of what notation system to use for tensor analysis. One option is to use the index notation system, as is standard in general relativity [13] and advanced physics [14]. This is the system formulated by Ricci-Curbastro and Levi-Civita [15,16] in their foundational work on modern tensor analysis, streamlined by the summation convention introduced by Einstein [17]. A second option is to use a symbolic system derived from that of Gibbs [1], which involves the use of the familiar ∇ operator. Updated and modernized versions of this system, including the incorporation of curvilinear coordinates, are found in recent continuum mechanics texts such as [6,7,13,18]. The former system has the advantages of compactness and explicitness that allow manipulations to be carried out with ease. The latter has the virtue of familiarity, as it is essentially continuous with the ubiquitous notation for vector analysis while mirroring the mechanics of linear algebra, as well as a perhaps more ready legibility. As both systems are in common use, we present the main results in parallel using both notations. At the same time, in order to ensure accessibility, the sections that rely on index notation, in particular §3d and §4d, are marked with an asterisk; the remainder of the paper may be read without these two sections.

This brings us to a secondary goal of the paper. In seeking to determine the implications and possible extensions of the gradient tensor theorem, we have found a solid understanding of both symbolic and index notation to be essential. The process of carrying out this work has emphasized to us their distinct strengths and weaknesses, highlighted areas in which these two ultimately equivalent notations appear surprisingly distant, and underscored the value of being conversant in both. The background section could therefore be read on its own as a very compact introduction to tensor analysis that treats symbolic and index notation even-handedly and that emphasizes their deep congruency. It is our hope that this presentation will benefit others working in tensor analysis, and also help to make this powerful tool more broadly accessible.

This paper builds on recent work by the first author [19], in which a version of the twodimensional gradient tensor theorem, (1.2), was derived in the framework of linear algebra, by representing vectors as 2×1 arrays and tensors as 2×2 matrices. Here, we revisit the problem within the context of the more abstract and general framework of tensor analysis, with an appreciation of how the gradient tensor theorem fits into a hierarchy of related identities, and with a perspective on the origin and potential usefulness of this result.

The structure of the paper is as follows. As motivation, an application to a real-world problem in observational oceanography is presented first in §2. Preliminaries centring on vector and tensor

analysis involving the tensor product of two vectors are then given in §3. A derivation of the twodimensional gradient tensor theorem starting with the divergence theorem is presented in §4, followed by an analysis of its components. Key contributions are the identification of a tensor basis that lets the two-dimensional gradient tensor theorem (1.2) be readily decomposed into the four physically meaningful constituent identities given in (1.3), thus unlocking the practical value of this result, and a demonstration that the two-dimensional gradient tensor theorem does not apply to curved surfaces; these are presented in §4c,d, respectively. The paper concludes in §5 with a discussion.

2. An application

The gradient tensor theorem is likely to be of particular use in fluid mechanics, where the vector field u being studied is generally the velocity and where the velocity gradient tensor is an object of great interest. It is known that the spatial derivatives of the velocity field play essential roles in controlling the local evolution of the flow [20–24], as numerical or laboratory modelling diagnostics of local topology and dissipation [25–30], and as controlling terms within energy balance equations [31–33]. Because of this importance, in the study of the ocean currents considerable effort has been expended in the estimation of the velocity gradient terms from in situ measurements [34–43]. In the analysis of the velocity gradient tensor from observations or within numerical models, the ability to infer spatial averages from information along boundaries may prove to be invaluable, for example, by providing ready access to aggregate statistics or possibly by facilitating the formulation of integral evolution laws. This is particularly evident when one considers the fact that key high-resolution observational platforms in oceanography, such as shipbased surveys [37,38], the now widely used autonomous gliders [44–47], and the new Saildrone [48] and SailBuoy [49] autonomous surface platforms, all inherently sample along a trajectory and not over an area.

To illustrate the relevance to ocean observations, an application to a long-lived eddy in a numerical simulation termed BetaEddyOne [50] is shown in figure 1, sampled in such a way as to mimic a one-dimensional observational platform. Inspired by the study of [51], an initial condition of a circular eddy is placed in quiescent ocean and integrated under 1.5 layer quasi-geostrophic dynamics for one year. Eddy features such as this one are known to be important players in the climate system [52–54] but are difficult to observe remotely due to their small size relative to the resolution of satellite-based platforms. *In situ* measurements [44,46,47] are therefore essential for understanding the details of these eddies.

Assuming that the observations are carried out sufficiently rapidly such that the eddy may be regarded as frozen, the eddy core and a trailing filament are each observed along a track composed of closed triangular cells. Such tracks can be drawn by a single moving platform, without overwriting any lines, by beginning at an upper vertex and then moving southwest, due east, northwest and due east in succession. While only two terms from the velocity gradient tensor are known instantaneously along the instrument trajectory, average values of the entire tensor are known within each triangular cell from the information along the boundary using the two-dimensional gradient tensor theorem (1.2). The vorticity ζ , normal strain ν and shear strain σ inferred in this way are seen to provide good approximations to the full local structure; note that the divergence vanishes for the quasi-geostrophic dynamics employed in this simulation. This demonstrates that accurate small-scale velocity gradient information can be obtained with measurements from a single moving platform using the gradient tensor theorem, a fact that could improve our ability to observe such structures.

Another view of this application is found in the line plot in figure 2. Along the instrument trajectory, the velocity gradient terms $\partial u/\partial \tilde{x}$ and $\partial v/\partial \tilde{x}$ can be formed where \tilde{x} is the position coordinate along the track, but spatial derivatives in the direction perpendicular to the track are not known. The two observable terms can be rotated to give $\partial \tilde{u}/\partial \tilde{x}$ and $\partial \tilde{v}/\partial \tilde{x}$, the along-track derivatives of the velocity components parallel and perpendicular to the track, respectively. These are shown in figure 2 and compared with the full gradient terms ζ , v and σ along the tracks. This

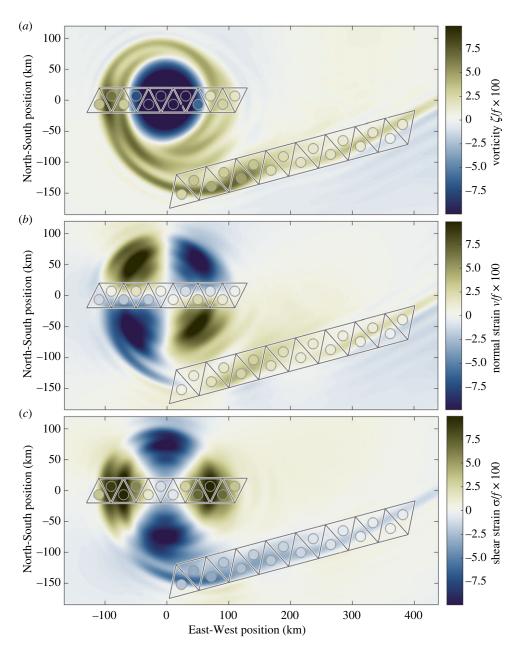


Figure 1. An illustration of the use of the gradient tensor theorem in observational oceanography. The (a) vorticity ζ , (b) normal strain ν and (c) shear strain σ in a snapshot of a numerical simulation of a quasi-geostrophic eddy termed BetaEddyOne [50] are shown, each normalized by the Coriolis frequency $f \equiv 2\Omega$ sin ϕ , where Ω is the angular rotation rate of the Earth and ϕ is the model's central latitude. The eddy is sampled along the triangular tracks, as described in the text, and the colours of the circular discs show the average values of the three quantities within each triangular cell as inferred from the information along its boundary using (1.2). Note that the divergence vanishes for this quasi-geostrophic model. See the Data Accessibility section at the end of the paper for details on model output availability.

illustrates that having the along-track information is insufficient to reconstruct ζ , ν and σ , as each of these is a sum or difference of two terms, only one of which is known. In this particular case, we can exploit the fact that the divergence vanishes to recover the normal strain $\tilde{\nu}$ in the reference frame aligned with the track direction from the along-track velocity \tilde{u} as $\tilde{\nu} = 2(\partial \tilde{u}/\partial \tilde{x})$,

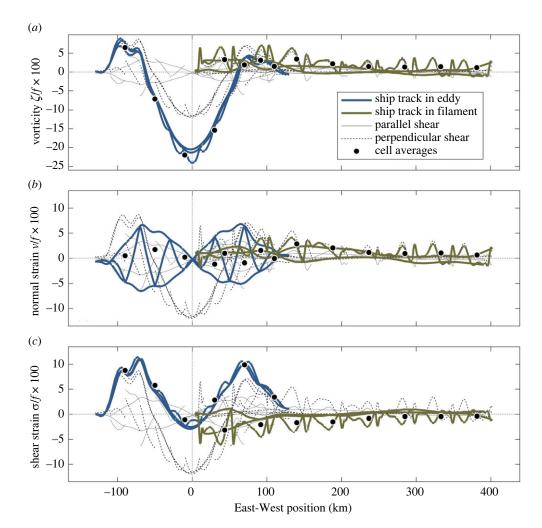


Figure 2. Another view of the information presented in figure 1. Here, the instantaneous values of the (a) vorticity ζ , (b) normal strain ν and (c) shear strain σ along the sampling tracks are shown, as found from interpolating within the model. These are not directly observable because spatial derivatives can only be computed in the along-track direction. For reference, velocity gradient components locally parallel and perpendicular to the sampling tracks are shown in each panel, indicating the information that can be recovered directly from taking along-track derivatives. Dots show the cell-averaged values, generally providing a good match to the local structure, apart from in (b) where the normal strain ν exhibits small-scale oscillatory behaviour.

but we cannot estimate the $\partial \tilde{u}/\partial \tilde{y}$ term that appears in both the vorticity and shear strain without resorting to geometric assumptions exploiting the near-circular shape of the eddy. The triangle-cell averages, however, give generally representative values of the instantaneous values of the gradient terms, as well as recovering their areal averages.

For the particular case of the normal strain ν in figure 1b, values along the instrument track oscillate between positive and negative, leading to cancellations within the triangular cells; the cell averages in figure 2b, while accurate, are thus less representative of this rapidly varying along-track structure. This illustrates the caveat that interpreting results from the gradient tensor theorem is more straightforward when some degree of local smoothness may be assumed. More generally, in the application of integral theorems, one must keep in mind that if the field one is sampling has variability on the scale of the sampling, this could lead to cancellations such that the integral value underestimates the local value.

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3. Background

In this section, we present necessary concepts and notation from vector and tensor analysis, in particular, the tensor product and associated derivatives, limiting our consideration to ordinary three-dimensional Euclidean space. As described in the Introduction, we will work with both symbolic notation and index notation. The symbolic perspective will be presented first, initially limited to Cartesian coordinates, in which we emphasize (i) the distinction between proper vectors and tensors and the arrays of numbers used to represent them, as stressed by Koks [55]; and (ii) the parallel between tensors operations and those in linear algebra, as in the presentation of Itskov [18]. This is followed by a treatment of more general curvilinear coordinates using both index notation and symbolic notation. In our presentation, following Grinfeld [14], we exploit the fact that we are working in ordinary three-dimensional space and consider length and angle to be primary, inherently well-defined concepts, in terms of which abstract operations on vectors can be constructed. To facilitate broad accessibility, concepts from differential geometry, found integrated with tensor analysis in works such as [13,56], are intentionally avoided. As this section is intended as background, those readers already familiar with this material are invited to turn immediately to the results section.

(a) Vector and tensor notation

Recall that a vector, in physics, is an abstract entity having both a magnitude and direction that is independent of any frame of reference or choice of coordinates, visualizable as an arrow in space. Two vectors a and b can be multiplied to give a scalar via the dot or scalar product, defined as $a \cdot b \equiv ||a|| ||b|| \cos \vartheta$ where ||a|| and ||b|| are the lengths of the two vectors and ϑ is the angle between them. A second-order tensor M can be defined² as a linear mapping that, given any vector a_i , yields a new vector b_i a correspondence that is written as b = Ma. By linear, we mean that M(a + b) = Ma + Mb together with $M(\alpha a) = \alpha(Ma)$ for any scalar α . Second-order tensors will be referred to simply as tensors herein. Like vectors, tensors, as linear mappings of one vector to another, are independent of our choices of frames of reference and coordinate systems.

To achieve concrete representations of vectors and tensors as arrays of numbers, we must first choose some coordinate system within a particular frame of reference. Given a Cartesian coordinate system S with coordinates x^i and associated basis vectors e_i for i = 1, 2, 3, we can expand the vectors \boldsymbol{a} and \boldsymbol{b} as $\boldsymbol{a} = a^1\boldsymbol{e}_1 + a^2\boldsymbol{e}_2 + a^3\boldsymbol{e}_3$ and $\boldsymbol{b} = b^1\boldsymbol{e}_1 + b^2\boldsymbol{e}_2 + b^3\boldsymbol{e}_3$, where vector components are labelled by superscripts rather than subscripts for reasons to become apparent shortly. These coefficients can be gathered into column vectors, while as shown subsequently the tensor M can be expressed as a matrix, leading to

$$[a]_{S} = \begin{bmatrix} a^{1} \\ a^{2} \\ a^{3} \end{bmatrix}, \qquad [b]_{S} = \begin{bmatrix} b^{1} \\ b^{2} \\ b^{3} \end{bmatrix}, \qquad [\mathbf{M}]_{S} = \begin{bmatrix} M^{11} & M^{12} & M^{13} \\ M^{21} & M^{22} & M^{23} \\ M^{31} & M^{32} & M^{33} \end{bmatrix}.$$
(3.1)

Here, the notation $[\cdot]_S$, following e.g. [55] and § 2.7 of [58], denotes a representation with respect to coordinate system S. It is worth emphasizing that if we change coordinate systems, a, b and **M** are unaffected while $[a]_S$, $[b]_S$ and $[M]_S$ certainly do change. To distinguish quantities like afrom those like $[a]_5$, both of which go by the name 'vector', we refer to quantities of the former type as proper vectors or simply vectors, while those of the latter type are termed coordinate vectors. The scalar product $a \cdot b$ and the tensor operation Ma then have representations

$$a \cdot b = [a]_S^T[b]_S, \quad [\mathbf{M}a]_S = [\mathbf{M}]_S[a]_S, \tag{3.2}$$

with the superscript T denoting the transpose. The former follows from the assumed orthonormality of the basis vectors in a Cartesian coordinate system, $e_i \cdot e_j = \delta_{ij}$ where δ_{ij} is the

object having certain transformation properties, e.g. [57, §2.4] and [14, §6.3].

²This definition of a second-order tensor as a linear map from vectors to vectors is that used by both [18, §1.6] and [5, §1.3.1]. Other authors define a tensor as a multilinear map from a set of vectors to scalars, e.g. [13, § 1.6] and [56, § 33.1], or as an

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Kronecker delta function, and the latter from the stipulation that Ma is a linear mapping of vectors to vectors.

The above presentation, which closely follows that of Itskov [18], has led to a notational system which mirrors that of familiar linear algebra—vectors a and b and tensors \mathbf{M} act as if they were column vectors and matrices, respectively, despite being abstract entities independent of any representation. To continue this development, we may also define the operation of \mathbf{M} on vectors to its left by demanding that

$$b \cdot (\mathbf{M}a) = (b\mathbf{M}) \cdot a, \tag{3.3}$$

and with this definition of left operation, we may dispense with the dots and parentheses and write this product unambiguously as bMa. The transposed tensor, denoted M^T , is similarly defined such that

$$(\mathbf{M}a) \cdot b = (\mathbf{M}^T b) \cdot a. \tag{3.4}$$

In other words, if one operates on a with a tensor \mathbf{M} and then projects the result onto b, yielding a scalar, \mathbf{M}^T is defined as the mapping that will give the same answer if one instead operates first on b and then projects the result onto a. Note that the tensor transpose has been defined abstractly as an operation without any explicit notion of changing shape. From this definition, it follows that if $\mathbf{M} = \mathbf{A}\mathbf{B}$, then $\mathbf{M}^T = \mathbf{B}^T\mathbf{A}^T$. The representation for the product $b\mathbf{M}a$ is then $b\mathbf{M}a = [b]_S^T[\mathbf{M}]_S[a]_S$ while that of the transposed tensor is $[\mathbf{M}^T]_S = [\mathbf{M}]_S^T$, so that these tensor operations again behave just like the familiar linear algebra operations on their representations. Unlike the linear algebra case, however, no meaning is ascribed to the transposition of proper vectors; whereas $[a]_S^T$ indicates changing from a column vector to a row vector, a^T is not defined.

At this point, we introduce a notational change. We adopt the Einstein summation convention that a summation over an index is implied whenever the same index appears as a pair in both an upper and lower position. This allows us to write the vector a compactly as $a=a^ie_i$ rather than $a=\sum_{i=1}^3 a^ie_i$. Moreover, for notational convenience in Cartesian coordinates, we define $e^i\equiv e_i$ for the basis vectors, $a_i\equiv a^i$ for vector components, and $\delta^{ij}=\delta^j_i=\delta^j_j=\delta_{ij}$ for the Kronecker delta. We can then write a scalar product $a\cdot b$ as

$$\mathbf{a} \cdot \mathbf{b} = a^i \mathbf{e}_i \cdot b_j \mathbf{e}^j = a^i b_j \delta^j_i = a^i b_i, \tag{3.5}$$

without explicit summations. The use of upper and lower indices with the Cartesian basis is purely notational as e^i and e_i are momentarily simply different names for the same quantity, and similarly for a^i and a_i . We emphasize that index position has nothing to do with transposition, which is not defined for proper vectors; conversely, transposition of coordinate vectors does not affect index position. This convention has the advantage of creating continuity with the index notation used for curvilinear coordinates, wherein the distinction between upper and lower indices takes on an important meaning.

(b) The tensor product

Central to understanding the gradient tensor theorem is the tensor product operation on vectors, which we now review. Unlike the case of two scalars, which can be multiplied together in only one way, there are multiple ways that two vectors a and b can be multiplied together. The notations

$$a \cdot b$$
, $a \times b$, $a \otimes b$ (3.6)

denote the scalar (or inner or dot) product, the cross (or vector) product and the tensor (or outer or direct) product, respectively yielding a scalar, a vector³ and a tensor. Again we emphasize

 $^{^3}$ The quantity formed from a cross product $a \times b$ is more precisely known as an axial vector or pseudovector, as distinguished from a polar vector or true vector. When the universe is rotated, both polar and axial vectors will rotate in exactly the same way; but if the universe is reflected, as in a mirror, then axial vectors will undergo an additional sign change. This difference in behaviour can be seen as arising from the fact that the definition of a cross product involves a sign choice that is a matter of convention, settled by the so-called right-hand rule; but in a mirror, right hands are transformed into left hands. Herein, the term *vector* is used to refer to both polar and axial vectors.

$$(a \otimes b)c = a(b \cdot c), \tag{3.7}$$

meaning that $a \otimes b$ maps c into a new vector that will be parallel to a with a coefficient given by the projection of c onto b. Thus $a \otimes b$ is a linear mapping of one vector onto another vector, that is, a tensor.

It follows from this definition of the tensor product that the array representation of a tensor product in a Cartesian coordinate system *S* must be $[a \otimes b]_S = [a]_S[b]_S^T$, because then we have

$$[(a \otimes b)c]_S = [a \otimes b]_S[c]_S = [a]_S[b]_S^T[c]_S = [a(b \cdot c)]_S,$$
(3.8)

as desired. This leads to the following comparison between the representations of scalar and tensor products:

$$\mathbf{a} \cdot \mathbf{b} = [\mathbf{a}]_{S}^{T}[\mathbf{b}]_{S} = a^{i}b_{i}, \quad [\mathbf{a} \otimes \mathbf{b}]_{S} = [\mathbf{a}]_{S}[\mathbf{b}]_{S}^{T} = \begin{bmatrix} a^{1}b^{1} & a^{1}b^{2} & a^{1}b^{3} \\ a^{2}b^{1} & a^{2}b^{2} & a^{2}b^{3} \\ a^{3}b^{1} & a^{3}b^{2} & a^{3}b^{3} \end{bmatrix}.$$
 (3.9*a*,*b*)

Note that the former corresponds to a single number while the latter corresponds to a 3×3 matrix. Thus following the rules of linear algebra, the difference between the array representations of the scalar and tensor products is whether we transpose the first or the second array in forming their product. The matrix on the right-hand side of (3.9b) is said in linear algebra to be the *outer product* of the arrays $[a]_S$ and $[b]_S$, and consequently the tensor product can be understood as an abstraction of the outer product to proper vectors.

Tensor products of vectors are significant because they constitute a minimal type of tensor, with the tensor products of basis vectors forming the building blocks of general tensors. In three dimensions, we have

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$$\mathbf{M} = M^{ij} \mathbf{e}_i \otimes \mathbf{e}_j, \tag{3.10}$$

where the summation convention implies a sum over all values of both i and j. To see this, we observe that if we form the quadratic products $e^i \mathbf{M} e^j$, the proposed form of \mathbf{M} yields the matrix given in (3.1) from orthogonality. Thus any tensor can be represented as a weighted sum of the nine tensor products of the basis vectors with one another. This together with $\mathbf{a} = a^i e_i$ leads to $[\mathbf{M} \mathbf{a}]_S = [\mathbf{M}]_S[\mathbf{a}]_S$ as stated earlier in (3.2).

Several other properties of tensor products will be needed. From the definition of left operation in (3.3), it must be the case that the tensor product operates to its left as

$$c(a \otimes b) = (c \cdot a)b, \tag{3.11}$$

since taking the scalar product with a fourth vector d then gives $c(a \otimes b) \cdot d = c \cdot (a \otimes b)d = (c \cdot a)(b \cdot d)$ for the left-hand side, matching what we would obtain for the right-hand side. From the definition of the tensor transpose, (3.4), the transpose of a tensor product must be

$$(a \otimes b)^T = b \otimes a, \tag{3.12}$$

since $[(a \otimes b)c] \cdot d$ and $[(b \otimes a)d] \cdot c$ both reduce to the same value, namely $(a \cdot d)(b \cdot c)$, as desired. Furthermore, two successive tensor products collapse to the single tensor product,

$$(a \otimes b)(c \otimes d) = (b \cdot c)(a \otimes d), \tag{3.13}$$

between the two outermost vectors a and d, scaled by $(b \cdot c)$. This *collapse rule* can be verified by operating on another vector x to the right and then applying (3.7) to both sides.

We will also make use of the tensor *trace*, which can be defined via its action on a tensor product as

$$\operatorname{tr}\{a\otimes b\} = a\cdot b. \tag{3.14}$$

From this it follows, together with the collapse rule (3.13), that the trace of two successive tensor products is

$$\operatorname{tr}\{(a \otimes b)(c \otimes d)\} = (b \cdot c)(a \cdot d), \tag{3.15}$$

which together with (3.11) in turn implies

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$$\operatorname{tr}\{(a \otimes b)\mathbf{M}\} = b\mathbf{M}a,\tag{3.16}$$

for the trace of a tensor product acting on a general tensor M, as shown in appendix A.

Finally, we will need some notation for the symmetric and skew-symmetric parts of a tensor. A tensor \mathbf{M} is said to be symmetric if $\mathbf{M} = \mathbf{M}^T$ and skew-symmetric if $\mathbf{M} = -\mathbf{M}^T$, and its skew-symmetric part is

$$skew\{\mathbf{M}\} = \frac{1}{2} \left(\mathbf{M} - \mathbf{M}^T \right), \tag{3.17}$$

since then skew{ \mathbf{M} } = $-\text{skew}{\{\mathbf{M}\}}^T$ as desired. The skew-symmetric part of a tensor product of two vectors is closely related to their cross product. Following [55], define the *skew tensor* of a, denoted a^{\times} , as the tensor that operates on another vector b to its right to yield the cross product of a and b,

$$a^{\times}b = a \times b. \tag{3.18}$$

The tensor a^{\times} is necessarily skew-symmetric: we know that $c \cdot a \times b = -b \cdot a \times c$ from the circular shift invariance of the scalar triple product together with the anticommutivity of the cross product, which implies that we must have $ca^{\times}b = b(a^{\times})^Tc = -ba^{\times}c$ by the definition of the tensor transpose. In the Cartesian coordinate system S, the representation matrix corresponding to the tensor a^{\times} must be⁴

$$[a^{\times}]_{S} = \begin{bmatrix} 0 & -a^{3} & a^{2} \\ a^{3} & 0 & -a^{1} \\ -a^{2} & a^{1} & 0 \end{bmatrix}, \tag{3.19}$$

in order to have $a^{\times}b = a \times b$ as desired. One then finds a correspondence between the skew-symmetric part of a tensor product, and the skew tensor of a cross product,

$$\operatorname{skew}\{a \otimes b\} = -\frac{1}{2}(a \times b)^{\times}, \tag{3.20}$$

as is seen by writing out the representation tensors of both sides in the Cartesian coordinate system S, or by observing that the standard identity $(a \times b) \times c = b(a \cdot c) - a(b \cdot c)$ implies $(a \times b)^{\times} = b \otimes a - a \otimes b$. Combining this with $\operatorname{tr}\{a \otimes b\} = a \cdot b$ from (3.14), we see that the tensor product $a \otimes b$ of two vectors embeds within itself both their scalar product $a \cdot b$, as its trace, and their cross product $a \times b$ within its skew-symmetric part, with the remaining terms constituting its traceless symmetric part. Thus $a \otimes b$ may be regarded as the most general way to multiply two vectors, as pointed out by Gibbs [1, §114].

As an aside, we mention that a tensor consisting of a single tensor product $a \otimes b$ was called a *dyad* by Gibbs [1], an archaic term that is nevertheless still occasionally encountered today [7,59,60]. Gibb's notation for a tensor product was the juxtaposition ab, but the notation $a \otimes b$ today appears to be more standard; ab appears now primarily used for the geometric product of geometric algebra [61], defined as $ab = a \cdot b + a \wedge b$, where $a \wedge b$ is the wedge product from differential geometry.

⁴For readers familiar with differential geometry, we point out that the operator '*' is related to the Hodge star operator in three dimensions.

(c) The gradient tensor

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Turning now to spatial derivatives of a vector field, one encounters a point of potential ambiguity. There are two different definitions in use for the tensor-valued gradient of a vector field, denoted herein $\operatorname{grad}_{L}\{u\}$ and $\operatorname{grad}_{R}\{u\}$, the matrix representations of which in a Cartesian coordinate system S are given, respectively, by

$$[\operatorname{grad}_{L}\{\boldsymbol{u}\}]_{S} = \begin{bmatrix} \frac{\partial u^{1}}{\partial x^{1}} & \frac{\partial u^{2}}{\partial x^{1}} & \frac{\partial u^{3}}{\partial x^{1}} \\ \frac{\partial u^{1}}{\partial x^{2}} & \frac{\partial u^{2}}{\partial x^{2}} & \frac{\partial u^{3}}{\partial x^{2}} \\ \frac{\partial u^{1}}{\partial x^{3}} & \frac{\partial u^{2}}{\partial x^{3}} & \frac{\partial u^{3}}{\partial x^{3}} \end{bmatrix}, \quad [\operatorname{grad}_{R}\{\boldsymbol{u}\}]_{S} = \begin{bmatrix} \frac{\partial u^{1}}{\partial x^{1}} & \frac{\partial u^{1}}{\partial x^{2}} & \frac{\partial u^{1}}{\partial x^{3}} \\ \frac{\partial u^{2}}{\partial x^{1}} & \frac{\partial u^{2}}{\partial x^{2}} & \frac{\partial u^{2}}{\partial x^{3}} \\ \frac{\partial u^{3}}{\partial x^{1}} & \frac{\partial u^{3}}{\partial x^{2}} & \frac{\partial u^{3}}{\partial x^{3}} \end{bmatrix}$$
(3.21*a,b*)

and that are seen to differ by a transpose, $[\operatorname{grad}_L\{u\}]_S = [\operatorname{grad}_R\{u\}]_S^T$. In the literature one finds both the former ([62], (3.1); [6], (2.24)) and the latter ([5], (1.5.15); [18], (2.64–2.66); [60], (4.4.17); [23], (2); [28], (1.1)) definitions. These conventions could be seen as arising from whether one defines the gradient operator in terms of the directional derivative, as in e.g. (1.5.3) of [5] and (4.4.4) of [60], via an operation on some other vector \boldsymbol{a} to the left or to the right,

$$a \operatorname{grad}_{L}\{u(x)\} = \frac{d}{ds}u(x+sa)|_{s=0}, \quad \operatorname{grad}_{R}\{u(x)\}a = \frac{d}{ds}u(x+sa)|_{s=0},$$
 (3.22a,b)

a fact that suggests the terms *left gradient* and *right gradient* for $\operatorname{grad}_L\{u(x)\}$ and $\operatorname{grad}_R\{u(x)\}$, respectively. These in turn imply differences in how one forms the Taylor series expansion,

$$u(x) \approx u(x_0) + (x - x_0) \operatorname{grad}_{I} \{u(x)\}, \quad u(x) \approx u(x_0) + \operatorname{grad}_{R} \{u(x)\}(x - x_0),$$
 (3.23*a*,*b*)

as can be seen by considering the matrix representation of the two gradient tensors. This ambiguity was recently examined by Wood *et al.* [12], who point out that the question is related to an understanding of the tensor product together with the definition of the symbol ∇ , as we shall see shortly.

As with multiplications, there are three different types of first-order derivatives of a vector field, each corresponding to one of the operators $'\cdot'$, $'\times'$ and $'\otimes'$,

$$\nabla \cdot u, \qquad \nabla \times u, \qquad \nabla \otimes u, \tag{3.24}$$

yielding again a scalar, a vector⁵ and a tensor, respectively. Here, the ∇ symbol is defined for a Cartesian coordinate system as

$$\nabla \equiv e^i \frac{\partial}{\partial x^i},\tag{3.25}$$

where we used the boldface symbol ∇ , rather than the more standard ∇ , to emphasize its vectorvalued nature and to distinguish it from the covariant derivative encountered subsequently. In the summation convention, an upper subscript in the denominator is regarded as a lower subscript, and thus (3.25) is equivalent to $\nabla \equiv \sum_{i=1}^3 e_i (\partial/\partial x^i)$, recalling that $e^i = e_i$ in a Cartesian coordinate system. This definition together with those of the scalar, cross and tensor products unambiguously define the three types of derivatives in (3.24) as

$$\nabla \cdot u = e^i \cdot \frac{\partial u}{\partial x^i}, \quad \nabla \times u = e^i \times \frac{\partial u}{\partial x^i}, \quad \nabla \otimes u = e^i \otimes \frac{\partial u}{\partial x^i}. \tag{3.26}$$

Note that there is no transposition ambiguity in these quantities provided one begins with the definition of ∇ in (3.25). We then see that $\nabla \otimes u = \operatorname{grad}_L\{u\}$, since the element in the ith row and jth column of the matrix $[\nabla \otimes u]_S$ is found to be $[e^i]_S^T[\nabla \otimes u]_S[e^j]_S = \partial u^j/\partial x^i$, matching (3.21a). The

⁵More precisely, an axial vector or pseudovector.

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tensor product $\nabla \otimes u$ contains within itself the other two derivatives, as one finds

$$\operatorname{tr}\{\nabla \otimes u\} = \nabla \cdot u, \quad \text{skew } \{\nabla \otimes u\} = -\frac{1}{2}(\nabla \times u)^{\times},$$
 (3.27)

which follow from $\operatorname{tr}\{a \otimes b\} = a \cdot b$ in (3.13) and $\operatorname{skew}\{a \otimes b\} = -(1/2)(a \times b)^{\times}$ in (3.20), respectively. To see the first identity, note that $\operatorname{tr}\{a \otimes b\} = a \cdot b$ implies $\operatorname{tr}\{\nabla \otimes u\} = (\partial/\partial x^i) b^i \cdot u = (\partial/\partial x^i) u^i = \nabla \cdot u$. The derivation of the second identity beginning with $\operatorname{skew}\{a \otimes b\} = -(1/2)(a \times b)^{\times}$ proceeds similarly.

Clearly, the first two operations in (3.26) are the divergence and the curl, and it therefore seems quite natural to refer to the third as the gradient. By this reasoning, $\nabla \otimes u = \operatorname{grad}_L\{u\}$ would be called the gradient of u, with $\operatorname{grad}_R\{u\}$ identified as its transpose. However, in the literature, one finds a diversity of opinion as to whether $\nabla \otimes u$ should be associated with the gradient of u. Irgens ([60], (4.1.48)) defines the gradient as $\operatorname{grad}_R\{u\}$, but then equates $\nabla \otimes u$ as the transpose of this leading again to $\nabla \otimes u = \operatorname{grad}_L\{u\}$. Murakami ([7], (12.156)) impartially recognizes both $\operatorname{grad}_L\{u\} = \nabla \otimes u$ and $\operatorname{grad}_R\{u\} = u \otimes \nabla$ to be the gradient of u, discriminated by whether ∇ operates to its right or to its left. Ogden ([5], (1.5.3)) defines the gradient as being the same as $\nabla \otimes u$, yet then defines the latter via the directional derivative in (3.22b); the result is to set $\nabla \otimes u = \operatorname{grad}_R\{u(x)\}$, a choice that is inconsistent with the definition of ∇ in (3.25). We advocate for identifying $\nabla \otimes u$, and not its transpose, as the tensor-valued gradient of u, consistent with the definition of the ∇ symbol in (3.25) and the natural definitions of divergence, curl and gradient in (3.26).

The multiplicity of views surrounding the definition of the gradient may partly be ascribed to notational conventions. Whereas for multiplications one traditionally writes ab for scalars and $a \cdot b$, $a \times b$ and $a \otimes b$ for vectors, for spatial derivatives one writes $\nabla \varphi$ for a scalar field but $\nabla \cdot u$, $\nabla \times u$ and again ∇u for a vector field. As pointed out by Wood $et\ al.$ [12], and emphasized again here, ∇u must be understood as representing the tensor product, which was clearly Gibbs' intent, see for example [1, p. 66]. In Gibbs' own notation, what we refer to as the tensor product $a \otimes b$ is represented simply as the juxtaposition ab, and thus ∇u means to Gibbs the tensor product (or dyad, in his original terminology) between ∇ and u. It seems that in the intervening years between 1884 and the present there have been two developments that have muddled the interpretation of ∇u : first, the notion of a tensor product or dyad construction is frequently omitted from elementary vector analysis, and second, when they are used, tensor products are typically represented explicitly with the ' \otimes ' symbol and not as the juxtaposition ab. Yet the change in notation for tensor products from ab to $a\otimes b$ has not led to a comparable change in notation from ∇u to $\nabla \otimes u$ —possibly because the original meaning of ∇u as a tensor product was somehow forgotten.

This discussion highlights the fact that $\nabla \otimes u$ and not ∇u is a more sensible modern notation for the tensor-valued gradient of a vector field. As an example, consider the nonlinear term $(u \cdot \nabla)u$ that is ubiquitous in fluid mechanics, representing the advection of momentum by the velocity field u itself. From (3.11) for the operation of a tensor product from the right, we have at once $(u \cdot \nabla)u = u(\nabla \otimes u)$, and thus we can express the advection term as the result of the velocity gradient tensor $\nabla \otimes u$ operating on the velocity vector u to its left. This is not evident without appreciating the fact that $\nabla \otimes u$ is a tensor product.

(d) Curvilinear coordinates*

At this point, we expand our treatment to include more general curvilinear coordinates, still in ordinary three-dimensional space, following the presentation in works such as [5,6,14,18,57]. With x^i continuing to represent Cartesian coordinates and with e_i being the associated orthogonal basis, we will let q^i denote arbitrary curvilinear coordinates with basis vectors \mathbf{g}_i and reciprocal basis vectors \mathbf{g}^i defined such that $\mathbf{g}_i \cdot \mathbf{g}^j = \delta_i^j$ where δ_i^j is the Kronecker delta function. Furthermore we assume that the coordinate system is right-handed such that the scalar-valued triple product of the basis vectors is positive, $(\mathbf{g}_1 \times \mathbf{g}_2) \cdot \mathbf{g}_3 > 0$, and we introduce the volume element

 $\sqrt{g} \equiv (g_1 \times g_2) \cdot g_3$. Note that in curvilinear coordinate systems the basis vectors and the reciprocal basis vectors are in general both spatially varying.

It is worth taking a moment to clarify the nature of the reciprocal basis g^i . Like the basis vectors g_i , the reciprocal basis vectors g^i are proper vectors in the sense of physics, that is, quantities that are characterized by a magnitude and direction which we can visualize as arrows in space, and both are bases for the usual three-dimensional Euclidian vector space. In more general classes of spaces for which no scalar product is defined, it may be more useful to consider instead a set of vectors g_i and their dual vectors g_*^i . These dual vectors represent linear mappings of vectors to real numbers. While no longer being vectors in the sense of physics, these mappings remain vectors in the mathematical sense of being elements of a vector space, in this case the dual vector space to the space inhabited by the vectors. This is the orientation adopted in differential geometry [13,56,63–67], an elegant and powerful framework for the study of abstract surfaces and volumes that greatly generalizes our normal intuitive notions of these quantities, but which requires considerable study to master. An enlightening discussion of the relationship between the reciprocal basis and the dual basis may be found in §1.4 of Odgen [5], who ultimately concludes that for three-dimensional space in which a scalar product is readily available, the use of the reciprocal basis is perfectly sufficient.

In a general curvilinear coordinate system, one can write a vector equivalently in terms of the basis or reciprocal basis as $\mathbf{a} = a^i g_i = a_i g^i$. Here, the coefficients $a^i \equiv \mathbf{a} \cdot g^i$ and $a_i \equiv \mathbf{a} \cdot g_i$ are called the *contravariant* and *covariant* components of \mathbf{a} , respectively, owing to their transformation laws under a change in the coordinate system. In this notation the scalar and cross products become [18, (1.29) and (1.45)]

$$a \cdot b = a^i b_i = a_i b^i, \quad a \times b = \varepsilon_{ijk} a^i b^j g^k = \varepsilon^{ijk} a_i b_j g_k,$$
 (3.28)

where ε_{ijk} and ε^{ijk} are the components of the Levi-Civita tensor, defined in terms of the Levi-Civita symbol $\epsilon^{ijk} = \epsilon_{ijk}$ —which is equal to +1, -1 or 0 for (i,j,k) being, respectively, an even, odd or other permutation of (1,2,3)—as $\varepsilon_{ijk} = \epsilon_{ijk}\sqrt{g}$ and $\varepsilon^{ijk} = \epsilon^{ijk}/\sqrt{g}$, respectively, see §2.8 of [13] or §9 of [14]. Similarly, the tensor product is given by

$$a \otimes b = a^i b^j g_i \otimes g_i = a_i b^j g^i \otimes g_i = a^i b_i g_i \otimes g^j = a_i b_i g^i \otimes g^j, \tag{3.29}$$

and we note that any second-order tensor can be written equivalently as four sums of nine tensor products as

$$\mathbf{M} = M^{ij} \mathbf{g}_i \otimes \mathbf{g}_i = M_i^j \mathbf{g}^i \otimes \mathbf{g}_i = M_{ij}^i \mathbf{g}_i \otimes \mathbf{g}^j = M_{ij} \mathbf{g}^i \otimes \mathbf{g}^j, \tag{3.30}$$

where the coefficients are defined as $M^i_{.j} \equiv g^i \mathbf{M} g_{j'}$ etc., and where the dot, "·", is a placeholder that keeps track of the ordering of the indices. For the special case of an orthonormal basis, the basis vectors and reciprocal basis vectors are identical. Thus in a Cartesian coordinate system, in which the basis vectors are denoted e_i , we have $e^i = e_i$, giving meaning to a statement that was previously introduced merely as notation. Consequently, $a_i = a^i$, $b_i = b^i$ and $M^{ij} = M^i_{.j} = M_{ij}$, and the above expressions reduce to those given previously for a Cartesian coordinate system.

One distinguishing feature of the index notation in comparison with symbolic notation is that there is no explicit notion of a transpose operation in the former, nor of left operation, as discussed in §7.2 of Grinfeld [14]. Instead, in index notation determining the suitable representations for the tensor and vector elements is accomplished by index raising and lowering operations, using operations with the identity or metric tensor $\mathbf{I} = g^{ij}g_i \otimes g_j = g^i \otimes g_i = g_i \otimes g^i = g_{ij}g^i \otimes g^j$ if required; here $g^{ij} \equiv g^i\mathbf{I}g^j = g^i \cdot g^j$ and $g_{ij} \equiv g_i\mathbf{I}g_j = g_i \cdot g_j$. As the identity tensor is the tensor whose action does nothing, we can use it to change representations without modifying the underlying proper vector.

In tensor analysis it is commonplace to refer to a^i and a_i as contravariant and covariant *vectors*. It is crucial to understand that this is a shorthand, as discussed, e.g. in Carroll [13] on p. 17 and p. 22. Strictly speaking, a^i and a_i are the contravariant and covariant components representing the same proper vector a, which can equivalently be represented either as $a = a^i g_i$ or $a = a_i g^i$, using

the basis or reciprocal basis, respectively. The proper vector does not change when we choose to represent it in a different basis. Similarly, referring to M^{ij} , M_{ij} , and $M^i_{.j}$ and $M^i_{.j}$ as contravariant, covariant, and mixed tensors, respectively, is also a shorthand. These conventions reflect the fact that the basis vectors can be unambiguously inferred from the positions of the indices on the components; thus, since we know that $M^i_{.j}$ must be associated with $g_i \otimes g^j$, we can refer to $M^i_{.j}$ as the tensor and understand that the basis vectors are implied. This allows for a remarkable compactness of notation, as we can then say, for example, that a new vector c^i is defined as $c^i \equiv M^i_{.j}a^j$, understanding this to be a shorthand for $c = c^ig_i \equiv \mathbf{Ma} = M^i_{.j}g_i \otimes g^ja^kg_k = M^i_{.j}a^jg_i$. More generally, if the indices to be summed over are arranged in upper and lower pairs in accordance with the summation convention, the basis vectors follow their components and can generally be ignored—or rather, implied—in correctly formed operations. At the same time, this compactness can blur the distinction between proper vectors or tensors and their components; if the basis vectors are invisible, one must take care to ensure that they are not entirely forgotten. Herein, basis vectors will always be written explicitly when the vector or tensor, and not its components, are intended, unless otherwise stated.

In curvilinear coordinates a complication arises when taking spatial derivatives due to the fact that the basis vectors themselves vary spatially. To accommodate this, with $\partial_i \equiv \partial/\partial q^i$ being a shorthand for the partial derivative with respect to the *i*th coordinate, we write the derivatives of a vector \boldsymbol{a} as

$$\partial_{i} \mathbf{a} = \frac{\partial}{\partial q^{i}} \left(a^{j} \mathbf{g}_{j} \right) = \left(\partial_{i} a^{j} \right) \mathbf{g}_{j} + a^{j} \partial_{i} \mathbf{g}_{j} = \left(\partial_{i} a^{j} + a^{k} \Gamma^{j}_{\cdot ik} \right) \mathbf{g}_{j}, \quad \partial_{i} \mathbf{g}_{j} = \Gamma^{k}_{\cdot ij} \mathbf{g}_{k}, \tag{3.31}$$

$$\partial_i \mathbf{a} = \frac{\partial}{\partial a^i} \left(a_j \mathbf{g}^j \right) = (\partial_i a_j) \mathbf{g}^j + a_j \partial_i \mathbf{g}^j = \left(\partial_i a_j - a_k \Gamma^k_{.ij} \right) \mathbf{g}^j, \quad \partial_i \mathbf{g}^j = -\Gamma^j_{.ik} \mathbf{g}^k, \tag{3.32}$$

when expressed in terms of the basis or the reciprocal basis, see (2.81–2.82) and (2.91–2.92) of [18]; note that the j and k indices have been swapped at the final equality. The key step here is expanding the derivatives of the basis vectors in terms of the basis vectors themselves, leading to coefficients $\Gamma_{.ij}^k$, called the Christoffel symbols of the second kind, that are symmetric in their lower indices and that are given in ([18], (2.80–2.81))

$$\Gamma_{ij}^{k} = \Gamma_{ij}^{k} \equiv (\partial_{j} g_{i}) \cdot g^{k} = (\partial_{i} g_{j}) \cdot g^{k} = -(\partial_{j} g^{k}) \cdot g_{i} = -(\partial_{i} g^{k}) \cdot g_{j}, \tag{3.33}$$

with the latter two equalities being obtained by differentiating the orthogonality relation $g^i \cdot g_j = \delta^i_j$. The two equalities on the right-hand side of (3.31) and (3.32) follow from this definition. In addition to its symmetry, another important property of the Christoffel symbol is its behaviour under contraction. One finds

$$\Gamma_{:ii}^{i} = \Gamma_{:ii}^{i} = \partial_{i} \ln \sqrt{g}, \tag{3.34}$$

where \sqrt{g} is again the volume element, given in three dimensions by $\sqrt{g} \equiv (g_1 \times g_2) \cdot g_3$. This is readily shown by using the permutation symmetry of the triple product together with the fact that the basis vectors are related by $\sqrt{g}g^i = \epsilon^{ijk}g_j \times g_k$ [18, (1.33)],⁶ where ϵ^{ijk} is the Levi-Civita symbol, to obtain $\partial_j \sqrt{g} = \sqrt{g}(\partial_j g_i) \cdot g^i$, then comparing with the definition (3.33). This identity will later be important for evaluating the divergence.

The *covariant derivative* with respect to the *i*th coordinate, denoted ∇_i , is then defined as the coefficient of the basis vector in the partial derivative expansions (3.31) and (3.32)

$$\partial_i \mathbf{a} = \left(\nabla_i a^i\right) \mathbf{g}_i, \qquad \nabla_i a^j \equiv \partial_i a^j + a^k \Gamma^j_{.ik'}$$
 (3.35)

$$\partial_i \mathbf{a} = (\nabla_i a_j) g^j, \qquad \nabla_i a_j \equiv \partial_i a_j - a_k \Gamma^k_{ij},$$
(3.36)

see (2.72) and (2.93) of [18]. Note that the notation ∇_i for the covariant derivative, which is conventional [13,14], does not mean the *i*th component of ∇ , yet in a sense behaves as if it were; ∇_i will be found to appear in locations in which one would expect the *i*th component of ∇ if the latter

⁶It may be helpful to mention that g appearing in [18] corresponds to \sqrt{g} here.

were an ordinary vector. In Cartesian coordinates, the basis vectors are constant, so the Christoffel symbols vanish and ∇_i reduces to simply the ith partial derivative ∂_i . An important property of the covariant derivative is that it vanishes when applied to the basis, reciprocal basis and metric tensor; this result is known as Ricci's theorem [18, (2.98)], and the property of vanishing under the covariant derivative is called the *metrinilic property*, see the discussion in §8.6.7 of Grinfeld [14]. For the basis and reciprocal basis, we have

$$\nabla_{i}g^{j} = \partial_{i}g^{j} + g^{k}\Gamma^{j}_{.ik} = \mathbf{0}, \quad \nabla_{i}g_{j} = \partial_{i}g_{j} - g_{k}\Gamma^{k}_{.ij} = \mathbf{0}, \tag{3.37}$$

as is found by taking the dot product of the left equation with g_{ℓ} , and of the right equation with g^{ℓ} , followed by the use of the orthogonality condition together with the definition of $\Gamma^k_{:ii}$ in (3.33).

Although it does not frequently appear in the literature, a consistent definition of ∇ in curvilinear coordinates is given in ([6], (2.23)⁷; [60], (12.5.20))

$$\nabla \equiv g^i \frac{\partial}{\partial q^i},\tag{3.38}$$

with the three types of derivatives in (3.24) then being given by, see e.g. §5.1.5 of [57] or §2.1.5 of [6],

$$\nabla \cdot u = g^i \cdot \partial_i u, \qquad \nabla \times u = g^i \times \partial_i u, \qquad \nabla \otimes u = g^i \otimes \partial_i u. \tag{3.39}$$

In terms of the covariant derivatives, these become

$$\nabla \cdot \boldsymbol{u} = \nabla_i u^i, \quad \nabla \times \boldsymbol{u} = (\nabla_i u_j) g^i \times g^j, \quad \nabla \otimes \boldsymbol{u} = (\nabla_i u^j) g^i \otimes g_j, \tag{3.40}$$

after substituting (3.35) into the first and third expressions and (3.36) into the second. The result for the tensor product matches Dimitrienko [6], see (2.24) therein, and Irgens [60], see their (12.5.35) together with (4.4.18), but differs by a transpose from (1.5.14) of Ogden [5] for the reasons discussed in the previous section. These three equations all reduce to their familiar forms in the Cartesian case, for which all covariant derivatives can be replaced with partials. The divergence and curl may be rewritten as

$$\nabla \cdot \boldsymbol{u} = \frac{1}{\sqrt{g}} \partial_i \left(\sqrt{g} u^i \right), \quad \nabla \times \boldsymbol{u} = \varepsilon^{ijk} (\partial_i u_j) \boldsymbol{g}_k, \tag{3.41}$$

where the former, known as the Voss–Weyl formula [14, (9.60)], follows from the contraction property of the Christoffel symbols given in (3.34), while for the latter we have again made use of the cross product relation among basis vectors in three dimensions in the form $\mathbf{g}^i \times \mathbf{g}^j = \varepsilon^{ijk} \mathbf{g}_k$ [18, (1.44)] where $\varepsilon^{ijk} = \epsilon^{ijk} / \sqrt{g}$ is the Levi-Civita tensor. In the expression for the curl, the covariant derivative $\nabla_i u_j$ has been replaced with the partial derivative⁸ $\partial_i u_j$ using the symmetry of the Christoffel symbols together with the permutation properties of ε^{ijk} . Thus both the divergence and the curl can be expressed in arbitrary curvilinear coordinate systems in terms only of partial derivatives, something that is not true for a general component of $\nabla \otimes u$.

As an aside, we point out one reason we have chosen the notation $\nabla_i u^j$ for the covariant derivative. As mentioned previously, in index notation when one writes M_{ij} this is generally understood to mean the entire tensor including the basis vectors, $M_{ij}g^i\otimes g^j$, and not simply a single component. In particular, M_i^j is used as a shorthand for the tensor $M_i^j g^i\otimes g_j$ and not $M_i^j g_j\otimes g^i$ because, although the latter does have the correct mix of contravariant and covariant indices, by convention we write the basis vectors with indices in the order in which they appear in the tensor coefficient; the dot before the j index in M_i^j plays the important role of a placeholder that

⁷Note however a typographic error in (2.23) of [6], which incorrectly includes a tensor product symbol \otimes in the definition of ∇ itself.

⁸To see this, consider the case k=3 for concreteness. Then $\varepsilon^{ij3}(\nabla_i u_j) g_3$ involves a summation over nine (i,j,3) terms, only two of which—(1,2,3) and (2,1,3)—are non-zero. Then from (3.36), we have $\varepsilon^{ij3}(\nabla_i u_j) g_3 = \frac{1}{\sqrt{g}}(\nabla_i u_2 - \nabla_2 u_1) g_3 = \frac{1}{\sqrt{g}}\left(\partial_1 u_2 - u_3 \Gamma_{\cdot 12}^3 - \partial_2 u_1 + u_3 \Gamma_{\cdot 21}^3\right) g_3 = \frac{1}{\sqrt{g}}\left(\partial_i u_j - \partial_i u_j\right) g_3 = \varepsilon^{ij3}(\partial_i u_j) g_3$, by the symmetry of the Christoffel symbol, and similarly for k=1 and k=2. This verifies that $\varepsilon^{ijk}(\nabla_i u_j) g_k = \varepsilon^{ijk}(\partial_i u_j) g_k$.

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specifies *i* as the first index and *j* as the second. The notations $u^{j}|_{i}$ and u^{l}_{i} that one also sometimes sees for the covariant derivative have their indices in the wrong order for correctly inferring the ordering of the basis vectors as $g^i \otimes g_i$, which itself is fixed by our choice of the tensor product $\nabla \otimes u$ as being set by the definition of ∇ . That the basis vector corresponding to the derivative appears in the first position in the tensor product comprising the tensor is one factor in favour of a derivative symbol that appears before the quantity being differentiated.

As pointed out by e.g. Borisenko & Tarapov [57, (4.43)] and Murakami [7, (12.170)], the divergence, curl and gradient tensor theorems can be expressed in the unified form

$$\nabla * (\cdot) = \lim_{V \to 0} \frac{1}{V} \iint_{\mathcal{A}} \mathbf{n} * (\cdot) \, \mathrm{d}A, \tag{3.42}$$

where * is one of \cdot , \times or \otimes , and the operand (\cdot) could be a scalar, vector or tensor field. The four cases $\nabla \varphi$, $\nabla \cdot u$, $\nabla \times u$ and $\nabla \otimes u$ follow from taking the limits of the subsequently presented three-dimensional gradient (4.5a,b), divergence (4.2a,b), curl (4.10a,b) and gradient tensor (4.1a,b) theorems, respectively. Borisenko & Tarapov [57] propose this equation as a coordinate-independent definition of ∇ , from which the Cartesian representation $\nabla = e^{i}(\partial/\partial x^{i})$, given earlier in (3.25) as a definition, would follow as a consequence. However, we prefer instead to see $\nabla \equiv g^i(\partial/\partial q^i)$ in (3.38) as the coordinate-independent definition of ∇ , with (3.42) then being a consequence.

4. Results

We now turn to the gradient tensor theorem itself, examining it in several different ways. After presenting a proof based on the divergence theorem, we show that the gradient tensor theorem contains both the divergence theorem as well as a three-dimensional generalization of the Kelvin-Stokes theorem. Then, we decompose the two-dimensional gradient tensor with a set of basis tensors, and show that the non-standard portions of this identity involve what would be interpreted as straining terms for the case that our vector field corresponds to a velocity. Finally, we ask whether the two-dimensional gradient tensor theorem also holds for curved surfaces, and find that it does not.

Derivation

As mentioned in the introduction, in Gibbs' 1884 monograph [1] in which he lays out the tools of modern vector analysis, the following identity appears (eqn. (2), p. 65, §161)

$$\iiint_{\mathcal{V}} \nabla \otimes \mathbf{u} \, dV = \iint_{A} \mathbf{n} \otimes \mathbf{u} \, dA \quad \left| \quad \iiint_{\mathcal{V}} \nabla_{i} u^{j} g^{i} \otimes g_{j} \, dV = \iint_{A} n_{i} u^{j} g^{i} \otimes g_{j} \, dA, \quad (4.1a,b)$$

which we refer to as the gradient tensor theorem. This has been written in both symbolic and index notation, with symbolic notation on the left and index notation on the right, separated by a vertical line. This convention will be followed in most equations in this and the following subsections, allowing readers to choose whichever version they prefer, with the index notation versions employing a curvilinear coordinate system for generality, while the symbolic version makes no reference to the coordinate system. Here, the index notation version of the gradient tensor theorem follows from its symbolic version using the definitions of the tensor product and the ∇ operator in curvilinear coordinates given in §3d.

As in Gibbs' work, the gradient tensor theorem can be derived for a cuboidal volume aligned with the coordinate axes by integrating each term using the fundamental theorem of calculus. More generally, it can be proved very simply beginning with the usual three-dimensional divergence theorem,

$$\iiint_{\mathcal{V}} \nabla \cdot \mathbf{u} \, dV = \iint_{\mathcal{A}} \mathbf{n} \cdot \mathbf{u} \, dA \quad \left| \quad \iiint_{\mathcal{V}} \nabla_{i} u^{i} \, dV = \iint_{\mathcal{A}} n_{i} u^{i} \, dA. \quad (4.2a,b)$$

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Following §4.3.4 of Borisenko & Taparov [57], consider a vector field of the particular form

$$u(x) = c\varphi(x) \qquad u^{i}(x) = c^{i}(x)\varphi(x), \tag{4.3a,b}$$

where $c = c^i g_i$ is an arbitrarily chosen, spatially uniform vector⁹ and $\varphi(x)$ is a scalar field. From the definition of the divergence in (3.26), we have the chain rule for divergence, $\nabla \cdot (\varphi u) = \varphi \nabla \cdot$ $u + u \cdot \nabla \varphi$, which for a spatially uniform vector c simplifies to $\nabla \cdot (\varphi c) = c \cdot \nabla \varphi$. The divergence theorem then yields

$$c \cdot \iiint_{\mathcal{V}} \nabla \varphi \, dV = c \cdot \iint_{A} n\varphi \, dA \qquad \qquad c^{j} g_{j} \cdot \iiint_{\mathcal{V}} (\partial_{i} \varphi) g^{i} dV = c^{j} g_{j} \cdot \iint_{A} n_{i} \varphi g^{i} dA, \qquad (4.4a,b)$$

which, since c can be any vector, implies an identity given as (4.30) in [57] and as (1) in § 161 of

$$\iiint_{\mathcal{V}} \nabla \varphi \, dV = \iint_{\mathcal{A}} n\varphi \, dA \quad \left| \quad \iiint_{\mathcal{V}} (\partial_i \varphi) g^i dV = \iint_{\mathcal{A}} n_i \varphi g^i dA. \quad (4.5a,b)$$

This result, which we refer to as the gradient theorem for volume integrals, states that the integral of the gradient of a scalar field $\nabla \varphi$ over a volume is equal to the integral of the normal vector n, weighted by the value of the scalar field φ , over the bounding surface. Now, letting both sides of (4.1a) operate to their right on jth Cartesian vector e^{j} , and for clarity denoting jth component of u specifically in a Cartesian coordinate system as $\check{u}^j \equiv u \cdot e^j$, we note that $(\nabla \otimes u)e^j = \nabla \check{u}^j$ and $(n \otimes u)e^j = n\check{u}^j$ leading to

$$\iiint_{\mathcal{V}} \nabla \check{u}^{j} \, dV = \iint_{\mathcal{A}} n \check{u}^{j} \, dA \quad \left| \quad \iiint_{\mathcal{V}} \left(\partial_{i} \check{u}^{j} \right) g^{i} \, dV = \iint_{\mathcal{A}} n_{i} \check{u}^{j} g^{i} dA, \quad (4.6a,b)$$

which is simply (4.5a,b) with φ replaced with \check{u}^j . Note carefully the unusual construction in the right column: the gradient operator and normal vector are still represented with a general curvilinear basis, but the component of u involved is its jth Cartesian component. The gradient tensor theorem is thus seen to be an aggregation of three versions of the gradient theorem for volume integrals, one for each Cartesian component of u.

Equivalently, since in Euclidean space the Cartesian coordinate system is always available, we can choose the Cartesian basis e_i to represent our vectors and find

$$\iiint_{\mathcal{V}} \nabla \otimes \mathbf{u} \, dV = \iiint_{\mathcal{V}} e^{i} \otimes \frac{\partial}{\partial x^{i}} \left(u^{j} e_{j} \right) dV = e^{i} \otimes e_{j} \iiint_{\mathcal{V}} \frac{\partial}{\partial x^{i}} u^{j} dV, \tag{4.7}$$

for the left-hand side of the gradient tensor theorem. Here, the fact that the basis vectors are spatially constant implies then e_i can be pulled outside of the derivative and that the tensor product $e^i \otimes e_i$ can then be pulled outside of the integral. The right-hand side is similarly found to be

$$\iint_{\Delta} n \otimes u \, dA = \iint_{\Delta} \left(n_i e^i \right) \otimes \left(u^j e_j \right) \, dA = e^i \otimes e_j \iint_{\Delta} n_i u^j \, dA, \tag{4.8}$$

but we see that the final integrals in (4.47) and (4.48) are the *i*th components of those in (4.6a,b), showing again that the gradient tensor theorem is true by the gradient theorem for volume integrals.

The use of the Cartesian basis is crucial here. Since the basis vectors g_i and g^i appearing in (4.1*b*) are in general spatially varying, we cannot pull the tensor products $g^i \otimes g_i$ outside the integrals, and similarly we also cannot isolate a component by taking the scalar product of both sides with g_k from the left and g^ℓ from the right. Indeed, we need not even have chosen the same curvilinear

⁹While c itself is spatially uniform, recall that its components in curvilinear coordinates may nevertheless be functions of space.

coordinates and basis vectors on the two sides. Thus if we attempt to omit the basis vectors from (4.1b), we obtain

$$\iiint_{\mathcal{V}} \nabla_i u^j dV \neq \iint_{\mathcal{A}} n_i u^j dA, \tag{4.9}$$

which involves integrals over tensor components and not proper tensors themselves; importantly, the equality does not hold in general curvilinear coordinates. On the other hand, if we choose the Cartesian basis e_i for our representations, then in this case we can pull the tensor products $e^i \otimes e_i$ outside the integrals as in (4.47) and (4.48), and in that case the equality in the above expression is obtained; the same applies for (4.6b), which will become the same equality in a Cartesian coordinate system. This situation, where Cartesian and curvilinear basis vectors must be treated differently with respect to integration, illustrates the potential confusion arising from a notation in which the basis vectors are implicit rather than explicitly specified.

A hierarchy of integral theorems

The gradient tensor theorem contains within itself a number of important special cases. Taking the trace of both sides of the gradient tensor theorem, we observe that since the trace is a linear operator it can be brought inside the integrals, leading to the divergence theorem (4.2a,b). To show this, we simply apply $\operatorname{tr}\{\nabla \otimes u\} = \nabla \cdot u$ together with $\operatorname{tr}\{a \otimes b\} = a \cdot b$, given earlier in (3.27) and (3.14), respectively, to either the symbolic or index notation form of the gradient tensor theorem in (4.1a,b).

A different reduced identity is contained within the skew-symmetric part of the gradient tensor theorem, namely the vector-valued identity

$$\iiint_{\mathcal{V}} \nabla \times \mathbf{u} \, dV = \iint_{\mathcal{A}} \mathbf{n} \times \mathbf{u} \, dA \quad \left| \quad \iiint_{\mathcal{V}} \varepsilon^{ijk} (\partial_i u_j) \mathbf{g}_k \, dV = \iint_{\mathcal{A}} \varepsilon^{ijk} \, n_i u_j \mathbf{g}_k \, dA, \qquad (4.10a,b)$$

which can be seen as a three-dimensional analogue of the Kelvin-Stokes theorem. Whereas the Kelvin-Stokes theorem links an area integral of one component of the curl to a line integral, here we are connecting a volume integral of all three components of the curl to a surface integral. For a cuboidal volume aligned with the Cartesian coordinate axes, we can visualize this result as being built up from stacks of planes within which the Kelvin-Stokes theorem is applied, in turn, along each of the three orthogonal directions.

The three-dimensional curl theorem is found from the gradient tensor theorem through a series of linear operations: (i) take the skew-symmetric part of both sides, which may be brought inside the integrals; (ii) use skew $\{\nabla \otimes u\} = -(1/2)(\nabla \times u)^{\times}$ from (3.27) together with skew $\{a \otimes b\} = -(1/2)(\nabla \times u)^{\times}$ $-(1/2)(a \times b)^{\times}$ from (3.20) to convert the skew-symmetric parts of the tensors on both sides to skew tensors associated with a vector; and finally (iii) move the skew tensor operator 'x' outside of the integrals and drop it from both sides to obtain (4.10a,b). These three steps can be applied to either to the symbolic or index notation form of the gradient tensor theorem in (4.1a,b), leading to (4.10a) and (4.10b) respectively. In the latter case, we begin with

$$\iiint_{\mathcal{V}} \nabla_i u_j g^i \otimes g^j \, dV = \iint_{\mathcal{A}} n_i u_j g^i \otimes g^j \, dA, \tag{4.11}$$

which employs the covariant representation for u, and then make use of the fact that $g^i \times g^j =$ $\varepsilon^{ijk}g_k$ at step (ii). That the two versions of (4.10*a,b*) match is verified by observing that $\nabla \times u =$ $\varepsilon^{ijk}(\partial_i u_i)g_k$ from (3.40) together with $n \times u = \varepsilon^{ijk}n_iu_ig_k$ from (3.28).

The case of a two-dimensional vector field within a flat surface is particularly important, as it arises frequently in fluid dynamics and other applications. For a vector field u lying within a flat two-dimensional surface having unit normal vector k, we have a two-dimensional version of the gradient tensor theorem

$$\iint_{A} \nabla \otimes \mathbf{u} \, dA = \oint_{\mathcal{L}} d\mathbf{n} \otimes \mathbf{u} \qquad \iint_{A} \nabla_{i} u^{j} g^{i} \otimes g_{j} \, dA = \oint_{\mathcal{L}} g^{i} \otimes g_{j} u^{j} dn_{i}, \tag{4.12a,b}$$

as well as the familiar two-dimensional divergence and Kelvin-Stokes theorems

$$\iint_{\mathcal{A}} \nabla \cdot \mathbf{u} \, dA = \oint_{\mathcal{L}} \mathbf{u} \cdot d\mathbf{n} \qquad \qquad \iint_{\mathcal{A}} \nabla_{i} u^{i} \, dA = \oint_{\mathcal{L}} u^{i} dn_{i}
\iint_{\mathcal{A}} \mathbf{k} \cdot \nabla \times \mathbf{u} \, dA = \oint_{\mathcal{L}} \mathbf{u} \cdot d\mathbf{x} \qquad \qquad \iint_{\mathcal{V}} \varepsilon^{ij3} \partial_{i} u_{j} \, dV = \oint_{\mathcal{A}} \varepsilon^{ij3} n_{i} u_{j} \, dA$$
(4.13*a,b*)

where for the index notation versions, we have chosen the curvilinear coordinate system such that $g_3 = g^3 = k$. In the above integrals, dx is a differential vector tangent to the boundary \mathcal{L} , and the differential normal vector dn is defined as $dn \equiv n \, d\ell$ with n being the exterior normal to the boundary and $d\ell$ a differential of arc length along it. With the boundary integrals being traversed in the right-hand sense, dn and dx are related by $dn = -k \times dx$. As is the case in three dimensions, the trace of the two-dimensional gradient tensor theorem is the two-dimensional divergence theorem, while its skew-symmetric part gives the two-dimensional Kelvin–Stokes theorem. To see the latter, we take the negative of the skew-symmetric part of (4.12a,b) to obtain $(1/2)(\nabla \times u)^{\times}$ on the left and $(1/2)(dn \times u)^{\times}$ on the right. Dropping the '×' operator leads to an equality between vectors, and taking the normal component gives $k \cdot \nabla \times u$ on the left and $k \cdot dn \times u = u \cdot k \times dn = u \cdot dx$ on the right. All three of these two-dimensional theorems can be derived from their three-dimensional versions by limiting the vector field of interest to a plane.

(c) The two-dimensional gradient tensor theorem for a flat surface

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In this section, we examine the gradient tensor theorem in two dimensions. To do so, we first define a convenient basis for decomposing two-dimensional tensors. Let our Cartesian coordinate system S now be limited to the horizontal plane, and with a change in notation we will let x and y be the horizontal coordinates, with associated basis vectors i and j, respectively, while k will denote the normal vector to the plane. We write x = xi + yj for the position vector with respect to the origin and u = ui + vj for a general horizontal vector u. We then define a set of tensors, termed the IJKL tensors, as

$$I \equiv i \otimes i + j \otimes j \qquad J \equiv j \otimes i - i \otimes j$$

$$K \equiv i \otimes i - j \otimes j \qquad L \equiv j \otimes i + i \otimes j,$$
(4.14)

which are, respectively, the two-dimensional identity tensor **I**, the 90° counterclockwise rotation tensor **J**, the reflection tensor **K** about the direction of i, and the reflection tensor **L** about direction of i + j. These identifications can be understood by considering how the tensors operate on i and j using the tensor product definition (3.7). For example, since $\mathbf{I}i = i$ and $\mathbf{I}j = j$, the action of $\mathbf{I}x$ is to map x into itself. Similarly, we see that $\mathbf{J}i = j$ and $\mathbf{J}j = -i$, and thus $\mathbf{J}x$ accomplishes a 90° counterclockwise rotation of x. As an illustration, the top row of figure 3 shows the vector field arising from each tensor operating on the position vector x. The grey contour, and subsequent rows, will be referred to later.

It may be more intuitive to view the IJKL tensors in their matrix representations. In our two-dimensional Cartesian coordinate system S with basis vectors i and j, these tensors are represented as the matrices

$$[\mathbf{I}]_S = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad [\mathbf{J}]_S = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}, \quad [\mathbf{K}]_S = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}, \quad [\mathbf{L}]_S = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}, \tag{4.15}$$

in which form they were previously introduced in [19]. Again we see the identity matrix, ninety degree counterclockwise rotation matrix, and two reflection matrices.

Some other properties of the IJKL basis tensors will be needed. From the transpose of a tensor product, (3.12), it follows that $J^T = -J$ while the other three tensors equal their own transposes.

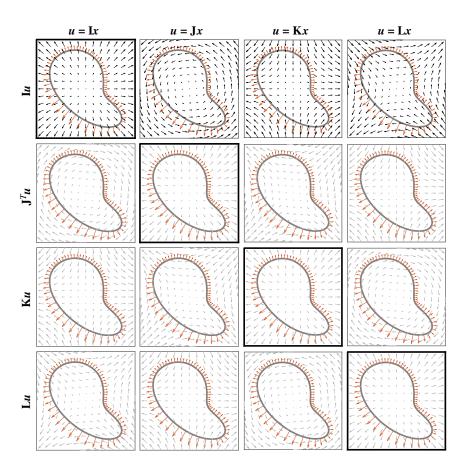


Figure 3. An illustration of the gradient tensor theorem. The upper row shows vector fields u consisting of $u = \mathbf{l}x = x$, $u = \mathbf{J}x$, $u = \mathbf{K}x$ and $u = \mathbf{L}x$, respectively, where x is the position vector with respect to the origin. The heavy grey curve in all plots is the bounding curve \mathcal{L} , encompassing a region \mathcal{A} over which we wish to integrate and shown with its exterior normal vector in orange. In subsequent rows, the original vector field is multiplied by \mathbf{J}^T , \mathbf{K} and \mathbf{L} respectively; the use of the grey colour for the vectors indicates that this is a modified version of the original field. These multiplications turn each of the four original fields into each of the other types. Along the diagonal, marked by the bold bounding boxes, the original vector field is transformed into a purely divergent field. This illustrates how the gradient tensor theorem can be thought of as the divergence theorem applied to versions of the original vector field modified by the transpose of each of the **JJKL** tensors.

Hence, J is skew-symmetric while the others are symmetric. The identity tensor I operates on any tensor as IM = M, while the other three tensors operate on themselves as

$$KK = LL = I, \quad IJ = -I, \tag{4.16}$$

which implies that the inverse of J is $J^T = -J$ while the other three tensors are their own inverses. The JKL tensors operate on each other as

$$JK = L$$
 $KL = -J$ $LJ = K$
 $KJ = -L$ $LK = J$ $JL = -K$, (4.17)

where we note that the second row is simply the transpose of the first in view of the skew-symmetry of J. These combine into the easily remembered triple product formulae

$$JKL = KLJ = LJK = I, \quad JLK = LKJ = KJL = -I, \tag{4.18}$$

where the triple tensor product of J, K and L is the identity tensor when these occur in alphabetical order or a cyclic permutation therefore, and the negative of the identity tensor otherwise. All of the above identities are readily shown beginning with the definitions (4.14) by using the collapse rule (3.13) for two successive tensor products, together with the fact that $j \cdot i = 0$ by definition.

In addition, we have from (3.14) that $tr\{I\} = 2$ while the traces of the other three tensors vanish. Any two-dimensional tensor **M** can be written in terms of the **IJKL** tensors in the form

$$\mathbf{M} = \frac{1}{2} \{ \operatorname{tr}\{\mathbf{M}\}\mathbf{I} + \operatorname{tr}\{\mathbf{M}\mathbf{J}\}\mathbf{J}^{T} + \operatorname{tr}\{\mathbf{M}\mathbf{K}\}\mathbf{K} + \operatorname{tr}\{\mathbf{M}\mathbf{L}\}\mathbf{L} \}, \tag{4.19}$$

where the tensor coefficients are expressed directly in terms of tensor traces of operations on M. This equation is verified by letting M operate to the right on each of the IJKL basis tensors in turn, applying the multiplication rules (4.16) and (4.17), and noting that only I has a non-zero trace.

Using the **IJKL** basis, we can now present a decomposition of the two-dimensional gradient tensor theorem, (4.12a,b), that will illuminate its physical meaning. For concreteness, we take u to represent a velocity field, and define the usual divergence δ , vorticity ζ , and normal and shear strain rates ν and σ

$$\delta \equiv \frac{\partial u}{\partial x} + \frac{\partial v}{\partial y}, \quad \zeta \equiv \frac{\partial v}{\partial x} - \frac{\partial u}{\partial y}, \quad v \equiv \frac{\partial u}{\partial x} - \frac{\partial v}{\partial y}, \quad \sigma \equiv \frac{\partial v}{\partial x} + \frac{\partial u}{\partial y}, \tag{1.4}$$

which are readily shown, via the definitions of the IJKL tensors, to have the alternate expressions as

$$\delta = \nabla \cdot u, \qquad \zeta = \nabla \cdot \left(\mathbf{J}^T u\right), \qquad \nu = \nabla \cdot (\mathbf{K}u), \qquad \sigma = \nabla \cdot (\mathbf{L}u).$$
 (4.20)

These can been seen as being the divergences of the vector field u and modified versions thereof. We can then show that the two-dimensional gradient tensor theorem, (4.12a,b), can be decomposed into a set of four identities, one for each of the IJKL tensors,

$$\iint_{\mathcal{A}} \nabla \cdot \boldsymbol{u} \, dA = \oint_{\mathcal{L}} \boldsymbol{u} \cdot d\boldsymbol{n} \qquad \qquad \iint_{\mathcal{A}} \nabla_{i} u^{i} \, dA = \oint_{\mathcal{L}} u^{i} dn_{i},$$

$$\iint_{\mathcal{A}} \nabla \cdot \left(\mathbf{J}^{T} \boldsymbol{u} \right) dA = \oint_{\mathcal{L}} \left(\mathbf{J}^{T} \boldsymbol{u} \right) \cdot d\boldsymbol{n} \qquad \qquad \iint_{\mathcal{A}} \varepsilon^{ij3} \partial_{j} u_{i} \, dA = \oint_{\mathcal{L}} \varepsilon^{ij3} u_{i} \, dn_{j}$$

$$\iint_{\mathcal{A}} \nabla \cdot \left(\mathbf{K} \boldsymbol{u} \right) dA = \oint_{\mathcal{L}} \left(\mathbf{K} \boldsymbol{u} \right) \cdot d\boldsymbol{n} \qquad \qquad \iiint_{\mathcal{A}} \nabla_{i} \left(K_{,j}^{i} u^{j} \right) dA = \oint_{\mathcal{L}} u^{i} K_{,j}^{i} \, dn_{i}$$

$$\iint_{\mathcal{A}} \nabla \cdot \left(\mathbf{L} \boldsymbol{u} \right) dA = \oint_{\mathcal{L}} \left(\mathbf{L} \boldsymbol{u} \right) \cdot d\boldsymbol{n} \qquad \qquad \iiint_{\mathcal{A}} \nabla_{i} \left(L_{,j}^{i} u^{j} \right) dA = \oint_{\mathcal{L}} u^{i} L_{,j}^{i} \, dn_{i}$$

$$\iint_{\mathcal{A}} \nabla \cdot \left(\mathbf{L} \boldsymbol{u} \right) dA = \oint_{\mathcal{L}} \left(\mathbf{L} \boldsymbol{u} \right) \cdot d\boldsymbol{n} \qquad \qquad \iint_{\mathcal{A}} \nabla_{i} \left(L_{,j}^{i} u^{j} \right) dA = \oint_{\mathcal{L}} u^{i} L_{,j}^{i} \, dn_{i}$$

which are the divergence theorem, the Kelvin–Stokes theorem and two related theorems involving the strain rates. Thus, the two-dimensional gradient tensor theorem states that the spatially integrated values of the divergence δ , vorticity ζ , normal strain ν and shear strain σ are all recovered by a tensor product integral along the bounding curve. Note that the index notation expressions are here valid for general curvilinear coordinates in the horizontal plane, with the ${\bf K}$ and ${\bf L}$ components being specified by $K^i_{,j}=g^i{\bf K}g_j$ and $L^i_{,j}=g^i{\bf L}g_j$.

To derive this decomposition, we expand both sides of the two-dimensional gradient tensor

To derive this decomposition, we expand both sides of the two-dimensional gradient tensor theorem, (4.12a,b), in terms of the IJKL basis. The gradient tensor $\nabla \otimes u$ itself can be expressed as

$$\nabla \otimes \boldsymbol{u} = \frac{1}{2} \{ \delta \mathbf{I} + \zeta \mathbf{J}^T + \nu \mathbf{K} + \sigma \mathbf{L} \}, \tag{4.22}$$

which may be more clear if we write out its matrix representation as

$$[\nabla \otimes \boldsymbol{u}]_{S} = \begin{bmatrix} \frac{\partial \boldsymbol{u}}{\partial x} & \frac{\partial \boldsymbol{v}}{\partial x} \\ \frac{\partial \boldsymbol{u}}{\partial y} & \frac{\partial \boldsymbol{v}}{\partial y} \end{bmatrix} = \frac{1}{2} \left\{ \delta \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} + \zeta \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} + \boldsymbol{v} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} + \sigma \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \right\}. \tag{4.23}$$

This is found by first substituting $\nabla \otimes u$ for **M** in (4.19), using the fact that, as shown in appendix A,

$$\operatorname{tr}\{(\nabla \otimes u)\mathbf{M}\} = \nabla \cdot \left(\mathbf{M}^T u\right),$$
 (4.24)

then operating on $\nabla \otimes u$ from the right by each of the **IJKL** tensors, and finally employing the expressions for δ , ζ , ν and σ given in (4.20). If we define versions of the velocity gradient terms that are spatially averaged over the domain A, with A representing its area, as

$$\overline{\delta} \equiv \frac{1}{A} \iint_{\mathcal{A}} \nabla \cdot u \, dA \qquad \overline{\zeta} \equiv \frac{1}{A} \iint_{\mathcal{A}} \nabla \cdot \left(\mathbf{J}^{T} u \right) dA
\overline{\nu} \equiv \frac{1}{A} \iint_{\mathcal{A}} \nabla \cdot (\mathbf{K} u) dA \qquad \overline{\sigma} \equiv \frac{1}{A} \iint_{\mathcal{A}} \nabla \cdot (\mathbf{L} u) dA$$
(4.25)

the two-dimensional gradient tensor theorem becomes

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$$\frac{1}{2} \left(\overline{\delta} \mathbf{I} + \overline{\zeta} \mathbf{J}^T + \overline{v} \mathbf{K} + \overline{\sigma} \mathbf{L} \right) = \frac{1}{A} \oint_{\mathcal{L}} d\mathbf{n} \otimes \mathbf{u}, \tag{4.26}$$

but we observe that the tensor product on the right-hand side has the expansion

$$dn \otimes u = \frac{1}{2} \left\{ (u \cdot dn)\mathbf{I} + \left[\left(\mathbf{J}^{T} u \right) \cdot dn \right] \mathbf{J}^{T} + \left[(\mathbf{K}u) \cdot dn \right] \mathbf{K} + \left[(\mathbf{L}u) \cdot dn \right] \mathbf{L} \right\}, \tag{4.27}$$

as is found by (4.19) together with $\operatorname{tr}\{(a\otimes b)\mathbf{M}\}=b\mathbf{M}a$, given previously in (3.16), followed by the use of $u\mathbf{M}dn=u\cdot(\mathbf{M}dn)=(\mathbf{M}^Tu)\cdot dn$ from the definition of the tensor transpose in (3.4). Comparing the coefficients of the basis tensors between the left- and right-hand sides verifies (4.21) as claimed. For the \mathbf{J} component, writing $(\mathbf{J}^Tu)\cdot dn=u\cdot(\mathbf{J}dn)=u\cdot dx$ shows that this is in fact Kelvin–Stokes.

In fact, the expansion (4.21) gives us another way to prove the two-dimensional gradient tensor theorem, by starting with the two-dimensional divergence theorem. Observe that the J^T , K and L components of the gradient tensor theorem in (4.21) are each simply the divergence theorems for the modified flow fields $J^T u$, K u and L u, respectively. Thus each of these components is nothing but the divergence theorem acting on a modified velocity field, while the I component is the divergence theorem itself; see figure 3 for an illustration.

As we have seen, the two-dimensional version of the gradient tensor theorem, (4.12a,b), has the divergence theorem as its trace. However, it can be written in the alternate form

$$\iint_{\mathcal{A}} J(\nabla \otimes u) \, dA = \oint_{\mathcal{L}} dx \otimes u, \tag{4.28}$$

recalling that $dn = J^T dx$. This now resembles the Kelvin–Stokes theorem (4.13*b*) and has that theorem as its trace, since from (3.13) we have $\operatorname{tr}\{J(\nabla \otimes u)\} = (J\nabla) \cdot u = \nabla \cdot (J^T u) = \zeta$. Since in many fluid applications the vorticity is the most important term in the velocity gradient tensor, it may be sensible to put that information along the trace, the most prominent part of the tensor. This becomes

$$\frac{1}{2} \left(\overline{\zeta} \mathbf{I} - \overline{\delta} \mathbf{J}^T - \overline{\sigma} \mathbf{K} + \overline{v} \mathbf{L} \right) = \frac{1}{A} \oint_{\mathcal{L}} d\mathbf{x} \otimes \mathbf{u}, \tag{4.29}$$

and proceeding as above, we can write out the right-hand side terms to find

$$\overline{\zeta} = \frac{1}{A} \oint_{\mathcal{L}} \mathbf{u} \cdot d\mathbf{x}, \qquad \overline{\delta} = \frac{1}{A} \oint_{\mathcal{L}} (\mathbf{J}\mathbf{u}) \cdot d\mathbf{x}, \qquad \overline{\sigma} = -\frac{1}{A} \oint_{\mathcal{L}} (\mathbf{K}\mathbf{u}) \cdot d\mathbf{x}, \qquad \overline{\nu} = \frac{1}{A} \oint_{\mathcal{L}} (\mathbf{L}\mathbf{u}) \cdot d\mathbf{x}, \quad (4.30)$$

for the spatially averaged components of the gradient tensor expressed in terms of readily evaluated integrals over the region boundary; note a minus sign only occurs in the equation for $\overline{\sigma}$. These contain equivalent information to (4.21) in a slightly different and perhaps more readily computable arrangement. From the definitions of the IJKL tensors, we obtain (1.3) as given in the Introduction.

(d) Possible extension to a curved surface*

In this section, we ask whether the two-dimensional gradient tensor theorem also applies on a curved surface and not just on a flat surface. Before doing so, it is useful to pursue an alternate route to proving the three-dimensional version. Beginning with the left-hand side of the gradient tensor theorem in index notation, (4.1b), we write

$$\iiint_{\mathcal{V}} \left(\nabla_{i} u^{j} \right) g^{i} \otimes g_{j} dV = \left[\iiint_{\mathcal{V}} \nabla_{i} \left(u^{j} g^{i} \otimes g_{j} \right) dV = \iint_{\mathcal{A}} n_{i} u^{j} g^{i} \otimes g_{j} dA, \right]$$
(4.31)

where the first equality follows because the covariant derivative is defined such that it vanishes for basis vectors—the metrinilic property, see (3.37)—while the second equality, in the box, is a special case of

$$\iiint_{\mathcal{V}} \nabla \cdot \mathbf{T} dV = \iint_{\mathcal{A}} \mathbf{n} \cdot \mathbf{T} dA, \tag{4.32}$$

where T is a tensor, referred to as the *generalized divergence theorem* in [60], see (12.6.7) therein. ¹⁰

To see that the second equality in (4.31) is in fact the generalized divergence theorem, we note that it can be written in symbolic notation as

$$\iiint_{\mathcal{V}} \nabla \cdot (\mathbf{I} \otimes \mathbf{u}) dV = \iint_{\mathcal{A}} \mathbf{n} \cdot (\mathbf{I} \otimes \mathbf{u}) dA, \tag{4.33}$$

since we have for the left- and right-hand sides, respectively,

$$\nabla \cdot (\mathbf{I} \otimes \mathbf{u}) = \left(g^{i} \partial_{j}\right) \cdot \left[\left(g_{i} \otimes g^{i}\right) \otimes \mathbf{u}\right] = g^{i} \otimes \partial_{i} \, \mathbf{u} = \left(\nabla_{i} u^{j}\right) g^{i} \otimes g_{j} = \nabla_{i} \left(u^{j} g^{i} \otimes g_{j}\right) \tag{4.34}$$

and

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$$n \cdot (\mathbf{I} \otimes \mathbf{u}) = n \otimes \mathbf{u} = n_i \mathbf{u}^j \mathbf{g}^i \otimes \mathbf{g}_i,$$
 (4.35)

where in the first equation we have used the fact that $\partial_j(g_i\otimes g^i)=\Gamma^k_{.ji}g_k\otimes g^i-\Gamma^i_{.jk}g_i\otimes g^k=0$ due to (3.33). These two quantities are in agreement with the integrands in the boxed equality in (4.31), as claimed. The generalized divergence theorem, in turn, is proven by choosing the Cartesian basis to represent tensors. With $\mathbf{T}=T^{jk\ell\ldots}e_j\otimes e_k\otimes e_\ell\ldots$ being a tensor of arbitrary rank, we have

$$\nabla \cdot \mathbf{T} = \frac{\partial}{\partial x^{i}} e^{i} \cdot \left(T^{jk\ell \dots} e_{j} \otimes e_{k} \otimes e_{\ell} \dots \right) = \left(\frac{\partial}{\partial x^{i}} T^{ik\ell \dots} \right) e_{k} \otimes e_{\ell} \dots \tag{4.36}$$

$$\mathbf{n} \cdot \mathbf{T} = n_i e^i \cdot \left(T^{jk\ell \dots} e_j \otimes e_k \otimes e_\ell \dots \right) = n_i T^{ik\ell \dots} e_k \otimes e_\ell \dots$$
 (4.37)

and the basis vectors on both sides of the equality can be pulled outside the integral, leading to

$$\iiint_{V} \frac{\partial}{\partial x^{i}} T^{ik\ell \dots} dV = \iint_{A} n_{i} T^{ik\ell \dots} dA, \tag{4.38}$$

which can be interpreted as a collection of ordinary divergence theorems for vectors given by $T^{ik\ell\dots}e_i$, where the indices k, ℓ , etc. act as labels specifying the coefficients of different vectors.

Thus we have proven the gradient tensor theorem in two steps, first using the metrinilic property and then the generalized divergence theorem. By representing tensors in the Cartesian basis, which is always available in Euclidean space regardless of what basis we are using otherwise, we have broken the generalized divergence theorem into components and shown that it is true by the ordinary divergence theorem.

We now show that the two-dimensional gradient tensor theorem generalizes to two-dimensional surfaces only if they are flat. Using Greek letters to denote surfaces indices, which take on the values of 1 and 2, we can define coordinates s^{α} on the surface so that in ambient coordinates the surface is described by $q^i = q^i (s^1, s^2)$. That is, we can consider ambient coordinates

¹⁰Note that the version of the generalized divergence theorem in [60] differs from ours by a transpose, due to the fact that the divergence is defined therein, see (12.5.93), to act on the last component of the tensor rather than the first. This is another example of the transposition ambiguity discussed previously.

restricted to the surface to be functions of the surface coordinates. Just as the ambient basis may be defined as $g_i \equiv (\partial/\partial q^i)r$ where $r = r(q^1, q^2, q^3)$ is the position vector considered as a function of the ambient coordinates, as in (5.2) of [14], we can define the surface basis as

$$s_{\alpha} \equiv \frac{\partial \mathbf{r}}{\partial s^{\alpha}} = \frac{\partial q^{i}}{\partial s^{\alpha}} \frac{\partial \mathbf{r}}{\partial q^{i}} = Z_{\alpha}^{i} \mathbf{g}_{i}, \qquad Z_{\alpha}^{i} \equiv \frac{\partial q^{i}}{\partial s^{\alpha}}. \tag{4.39}$$

Here Z_{α}^{i} , a Jacobian matrix for the transformation to surface coordinates termed the *shift tensor* by Grinfeld [14], induces surface vectors from ambient vectors and can be visualized as a type of projection. See §10 therein for a detailed treatment of the shift tensor.

Crucially, the surface covariant derivative is *not* metrinilic with respect to the surface basis vectors. Where the surface curves away from the plane spanned by the basis, the derivatives of the basis vectors must be perpendicular to the surface; this is expressed in (11.16) of [14] as

$$\nabla_{\alpha} s_{\beta} = n B_{\alpha\beta}, \tag{4.40}$$

where n is the unit normal to the surface and $B_{\alpha\beta}$ is called the *extrinsic curvature tensor*. The eigenvalues of $B_{\alpha\beta}$ are the principle curvatures of the surface, its trace is twice the mean curvature, and its determinant is the Gaussian curvature [14, §12.4]. The curvature tensor is identically zero—that is, the surface basis has vanishing covariant derivative—if and only if the embedded surface is flat. In general, we have

$$\iint_{A} \left(\nabla_{\alpha} u^{\beta} \right) s^{\alpha} \otimes s_{\beta} \, dA \neq \iint_{A} \nabla_{\alpha} \left(u^{\beta} s^{\alpha} \otimes s_{\beta} \right) dA, \tag{4.41}$$

which means that proof of the gradient tensor theorem given in (4.31) fails at its first step. In the special case of a flat surface, however, we recover the gradient tensor theorem by the same logic used in the ambient space: the equality is obtained in (4.41), leading to

$$\iint_{\mathcal{A}} \left(\nabla_{\alpha} u^{\beta} \right) s^{\alpha} \otimes s_{\beta} dA = \left| \iint_{\mathcal{A}} \nabla_{\alpha} \left(u^{\beta} s^{\alpha} \otimes s_{\beta} \right) dA = \int_{\mathcal{L}} s^{\alpha} \otimes s_{\beta} u^{\beta} dn_{\alpha}, \right|$$
(4.42)

with the boxed equality being true by the generalized divergence theorem. Despite the fact that the gradient tensor theorem does not hold on curved surfaces, the Kelvin–Stokes theorem does, as does a version of the divergence theorem [13, E 14]. This is a consequence of special properties of the divergence and the curl and cannot be extended to general components of the gradient tensor.

5. Discussion

This paper has investigated in detail the gradient tensor theorem of Gibbs [1], an important result that deserves to be more widely appreciated. At an abstract level, this result can be seen as simply containing multiple cases of the fundamental theorem of calculus. Yet the representation of a set of scalar-valued identities as a single tensor-valued identity is not just bookkeeping. Rather, the gradient tensor theorem encodes an important understanding of the relationship between the value of the gradient of a vector-valued quantity, such as the velocity, integrated over a region and the information contained along the region's boundary. Because the velocity gradient tensor is a fundamental quantity in fluid mechanics, one would expect this result to find broad application to this field in particular, as was illustrated with a sample application to observing the ocean surface currents from a moving platform.

An innovation here is the use of a tensor basis that allows the two-dimensional gradient tensor theorem to be readily applied to a region of arbitrary shape and decomposed into its constituent identities. We see this decomposition of the gradient tensor theorem into familiar portions associated with divergence, vorticity and two strain terms as being essential for connecting it with physical intuition; yet while the decomposition of the velocity gradient into components is standard material, the fact that integral theorems also apply to each of these components is perhaps not. It is worth mentioning that while the two-dimensional gradient tensor theorem itself

is frame invariant, its optional decomposition into components is not, because the tensor basis depends on an initial choice of a direction within the plane. This non-frame-invariance simply reflects the nature of the tensor and is not, in our view, a flaw. Indeed, our experience is that non-frame-invariant quantities are often just what one needs, if there is some physical factor in the system that leads to symmetry breaking. For quasi-two-dimensional flows on a rotating planet, the eastward and northward directions are different and it may therefore be meaningful to decompose the strain along these directions. As another example, the kinematic evolution of an elliptical patch (as in the well-known Kida [68] vortex) depends crucially on the strain rates *in the frame of the ellipse*, with the normal strain in that frame controlling the deformation rate and the shear strain inducing rotation of the ellipse, see e.g. (42) of [19].

It is natural to ask how the gradient tensor theorem is related to another generalization of the classical Kelvin–Stokes theorem, the generalized Stokes theorem of differential geometry. As a powerful and modern framework for the calculus of potentially curved spaces in arbitrary numbers of dimensions [63–67], differential geometry forms a foundational tool in general relativity [13,56] that is increasingly being used in fluid dynamics as well [69–72]. For an orientable manifold M with boundary ∂M , the generalized Stokes theorem states that the integral of the differential form ω over the boundary ∂M is equal to the integral of the exterior derivative $d\omega$ over the whole of M

$$\int_{M} d\omega = \int_{\partial M} \omega, \tag{5.1}$$

see e.g. §5-5 of Spivak [67]. This form embodies the essence of Stokes-like integral theorems within a broad generalization of what is meant by a volume and a boundary. To the threedimensional velocity field u in Euclidean space with Cartesian components (u, v, w), one may naturally associate the 1-form $\omega_1 \equiv u dx + v dy + w dz$ as well as the 2-form $\omega_2 \equiv w dy \wedge dz + v dz \wedge dz$ $dx + udx \wedge dy$. Spivak [67] §5–8 and §5–9 shows that choosing $\omega = \omega_1$ leads to the Kelvin–Stokes theorem while choosing $\omega = \omega_2$ leads to the divergence theorem. The remaining terms in the gradient tensor theorem are, however, not immediately recovered by the generalized Stokes theorem. In order to incorporate them, we would need to introduce differential forms such as the 1-forms vdx + udy + wdz and -udx + vdy + wdz corresponding, not to the vector field itself, but rather to modified versions thereof; comparison with (1.3) shows that these would recover the integral identities for normal strain ν and shear strain σ on a flat two-dimensional surface. The generalized Stokes theorem is a statement about the integrability of antisymmetric differential forms that applies on curved manifolds, whereas the gradient tensor theorem is a statement about a tensor having no particular symmetry properties that applies only in flat (twoor three-dimensional) space. Thus the gradient tensor should not be considered a special case of the generalized Stokes theorem, and knowledge of the former certainly does not imply an appreciation of the latter.

Finally, we note that in many applications, the two-dimensional surface of interest may be curved. This is particularly relevant to oceanographic applications, as numerical ocean modelling and analysis of ocean observations both frequently make use of non-planar, quasi-horizontal surfaces. Ocean models use a variety of coordinate systems depending on the part of the ocean being modelled: one might prefer vertical or z-coordinates, density or ρ -coordinates, or bottomfollowing or σ -coordinates when modelling the mixed layer, the nearly adiabatic interior, or the bottom boundary layer, respectively, see e.g. [73,74]. The choice of an alternate surface may be also motivated by its special properties. For example, it is known that transport along surfaces of constant density is orders of magnitude larger than transport across them [75], while 'neutral surfaces' [76,77] and so-called P-surfaces [78], respectively, allow a water parcel to move laterally without changing its density or without requiring any work. In attempting to apply the gradient tensor theorem to a curved surface, we found that it does not apply due to the effect of curvature terms. However, it is possible that explicitly accounting for those terms might result in a useful generalization, or at least in boundable errors terms that would allow the theorem to be applied in an approximate sense when curvature is small. More generally, the importance of curved surfaces in oceanography and other fields highlights the need for analysis tools that can accommodate them, and we hope that the integral theorems for flat surfaces presented herein along with a treatment of curvilinear coordinate systems can be a step in this direction.

Data accessibility. The model data used in this study is from a simulation called BetaEddyOne [50], available at Zenodo under a Creative Commons license at https://doi.org/10.5281/zenodo.8200055 [50].

Declaration of Al use. We have not used AI-assisted technologies in creating this article.

Authors' contributions. J.M.L.: conceptualization, formal analysis, funding acquisition, investigation, methodology, project administration, resources, software, supervision, visualization, writing—original draft, writing—review and editing; J.F.: formal analysis, methodology, writing—review and editing; B.F.-K.: formal analysis, funding acquisition, project administration, supervision, writing—original draft, writing—review and editing; J.J.E.: data curation, software, writing—review and editing.

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Appendix A

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This appendix proves two equalities involving the trace, which for generality will be shown for curvilinear coordinates using the machinery presented in §3d. First we consider $\text{tr}\{(a \otimes b)\mathbf{M}\} = b\mathbf{M}a$ for a spatially constant tensor \mathbf{M} , see (3.16). Expanding the left-hand side by writing $\mathbf{M} = M^i_{.j}g_j \otimes g^j$ leads to

$$\operatorname{tr}\left\{\left(\boldsymbol{a}\otimes\boldsymbol{b}\right)\mathbf{M}\right\} = M_{.j}^{i}\operatorname{tr}\left\{\left(\boldsymbol{a}\otimes\boldsymbol{b}\right)\left(\boldsymbol{g}_{i}\otimes\boldsymbol{g}^{j}\right)\right\} = M_{.j}^{i}\left(\boldsymbol{b}\cdot\boldsymbol{g}_{i}\right)\left(\boldsymbol{a}\cdot\boldsymbol{g}^{j}\right) = M_{.j}^{i}b_{i}a^{j},\tag{A 1}$$

where we have made use of (3.15) in the second equality. Similarly, the right-hand side is

$$b\mathbf{M}a = b \cdot (\mathbf{M}a) = b \cdot \left[M_{\cdot j}^{i} \left(g_{i} \otimes g^{j} \right) a \right] = M_{\cdot j}^{i} \left(b \cdot g_{i} \right) \left(a \cdot g^{j} \right) = M_{\cdot j}^{i} b_{i} a^{j}, \tag{A 2}$$

and these two expressions are seen to be identical, as claimed. Next, we show a related equality for derivatives, $\operatorname{tr}\{(\nabla \otimes u)\mathbf{M}\} = \nabla \cdot (\mathbf{M}^T u)$ for a spatially constant \mathbf{M} , as given in (4.24). The left-hand side becomes

$$\operatorname{tr}\left\{\left(\nabla\otimes\boldsymbol{u}\right)\mathbf{M}\right\}=\operatorname{tr}\left\{\left[\left(\nabla_{k}\boldsymbol{u}^{\ell}\right)\boldsymbol{g}^{k}\otimes\boldsymbol{g}_{\ell}\right]\left(\boldsymbol{M}_{i}^{j}\boldsymbol{g}^{i}\otimes\boldsymbol{g}_{j}\right)\right\}=\boldsymbol{M}_{i}^{j}\left(\nabla_{k}\boldsymbol{u}^{i}\right)\left(\boldsymbol{g}^{k}\cdot\boldsymbol{g}_{j}\right)=\boldsymbol{M}_{i}^{j}\nabla_{j}\boldsymbol{u}^{i},\qquad(\text{A 3})$$

again using (3.15) together with the orthonormality condition $g_i \cdot g^j = \delta_i^j$. For the right-hand side, we have

$$\nabla \cdot \left(\mathbf{M}^T \mathbf{u} \right) = \mathbf{g}^k \cdot \partial_k \left(\mathbf{M}^T \mathbf{u} \right) = \mathbf{g}^k \mathbf{M}^T \partial_k \mathbf{u} = \mathbf{g}^k \left(M_i^j \mathbf{g}_j \otimes \mathbf{g}^i \right) \partial_k \mathbf{u} = M_i^j \mathbf{g}^i \cdot \partial_j \mathbf{u} = M_i^j \nabla_j \mathbf{u}^i, \tag{A 4}$$

using (3.12) for the transpose of a tensor product for the third equality and (3.35) for the final equality. The preceding two expressions match, proving (4.24).

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