

# Quake-DFN, A software for Simulating Sequences of Induced Earthquakes in a Discrete Fault Network

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## Abstract

We present an earthquake simulator, Quake-DFN, which allows simulating sequences of earthquakes in a 3-D Discrete Fault Network governed by rate and state friction. The simulator is quasi-dynamic, with inertial effects being approximated by radiation damping and a lumped mass. The lumped mass term allows accounting for inertial overshoot and, in addition, makes the computation more effective. Quake-DFN is compared against three publicly available simulation results: (i) the rupture of planar fault with uniform prestress (SEAS BP5-QD), (ii) the propagation of a rupture across a step-over separating two parallel planar faults (RSQSim and FaultMod), and (iii) a branch fault system with a secondary fault splaying from a main fault (FaultMod). Examples of injection-induced earthquake simulations are shown for three different fault geometries: (i) a planar fault with a wide range of initial stresses, (ii) a branching fault system with varying fault angles and principal stress orientations, and (iii) a fault network similar to the one that was activated during the 2011 Prague earthquake sequence in Oklahoma. The simulations produce realistic earthquake sequences. The time and magnitude of the induced

earthquakes observed in these simulations depend on the difference between the initial friction and the residual friction  $\mu_i - \mu_f$ , the value of which quantifies the potential for run-away ruptures (ruptures that can extend beyond the zone of stress perturbation due to the injection). The discrete fault simulations show that our simulator correctly accounts for the effect of fault geometry and regional stress tensor orientation and shape. These examples show that Quake-DFN can be used to simulate earthquake sequences, most importantly magnitudes, possibly induced or triggered by a fluid injection near a known fault system.

#### **Key points**

1. Quake-DFN is an efficient earthquake simulator applicable to complex discrete fault systems
2. Three comparison studies are conducted against publicly available simulation results
3. Induced earthquake simulations show realistic earthquake sequences corresponding to local stress fields

## 1. Introduction

Much progress has been made recently in stress-based induced earthquake forecasting both at the conceptual level and in the modeling of real case examples (e.g., Segall and Lu, 2015; Bourne and Oates., 2017; Galis et al., 2017; McGarr, 2015; Goebel and Brodsky, 2018; Norbeck and Rubinstein, 2018; Zhai et al., 2020; Hager et al., 2021; Wang and Dunham, 2022; Candela et al., 2022; Acosta et al., 2023). The use of stress-based earthquake simulations to forecast induced earthquakes, which account for known faults, remains, however, very challenging. Well-established methods exist to simulate individual dynamic rupture events on fault systems with complex geometries (e.g., Harris et al., 2018) or to simulate repeating ruptures on faults with planar geometries (e.g., Erickson et al., 2020; Jiang et al., 2022). Combining the two capabilities is a computational challenge: resolving the effect of non-planar fault geometries and the different phases of the earthquake cycle (the successive phases of nucleation, growth, and arrest of seismic ruptures).

There is, therefore, a need for computationally efficient earthquake simulators able to simulate earthquake sequences with realistic fault geometries and loading. This need has motivated the development of RSQSim (Richards-Dinger and Dietrich, 2012). This simulator assumes that fault slip is governed by rate and state friction, a phenomenological friction law derived from laboratory experiments that allow simulation of the healing process during the interseismic period as well as the nucleation process and weakening (friction drop) during slip events. It allows the production of repeated ruptures on the same fault patch, accounting for effective stress changes induced by fluid injections (Dieterich et al., 2015). RSQSim has been shown to produce synthetic catalogs with realistic statistical properties (Shaw et al., 2018). The dynamics of seismic ruptures are, however, highly simplified by making use of quasi-dynamic

approximation with some additional kinematic prescriptions. The recently released simulator MCQSim (Zielke and Mai, 2023) adopted an alternative approach to represent dynamic effects during seismic ruptures. It assumes a linear decrease of friction with fault slip, a phenomenological law that can produce realistic seismic ruptures (*e.g.*, Olsen et al., 1997). This simulator produces realistic seismic ruptures, but the representation of healing and nucleation is simplified (not derived from solving the equations describing fault dynamics).

Here, we present an earthquake simulator, Quake-DFN, which is open-source and allows computationally efficient simulations of sequences of induced earthquakes on a Discrete Fault Network. Our intent is to produce realistic sequences of induced earthquakes consistent with empirical statistical properties of earthquakes. Like RSQSim, our simulator assumes faults governed by rate and state friction embedded in a 3-D half-space, driven by stress change that can result from tectonics or from human activities such as the injection or extraction of fluids from the sub-surface. We opt for a simplified representation of dynamic effects by adopting a quasi-dynamic approximation, but our formulation allows for inertial overshoot. This formulation is identical to the 2D discrete fault network simulator presented in Im and Avouac (2023), which was found to successfully reproduce the natural characteristics of earthquake sequences (Omori law, inverse Omori law, Gutenberg-Richter law). The representation of fault friction and the coupled processes involved in induced seismicity is oversimplified. In particular, we ignore that deformation affects fluid transport properties (*e.g.*, Viesca and Garagash, 2018; Im et al., 2018; Cappa et al., 2022), but we believe that this simulator will be a useful tool to improve further the understanding of induced earthquakes and the management of the seismic hazard associated to CO<sub>2</sub> subsurface storage, geothermal energy production or wastewater

disposal (*e.g.*, Ellsworth, 2013; Candela et al., 2018; Zoback and Gorelick, 2012; Lee et al., 2019).

Hereafter, we first describe the Quake-DFN simulation method and conduct comparison studies against publicly available simulation results. To illustrate the capabilities of the simulator, we describe sets of simulations with increasingly complex fault geometries. We start with a simple case of an injection of fluids in a pre-existing planar fault, a case also treated in several previous theoretical or numerical studies (*e.g.*, Dieterich et al., 2015; Laroche et al., 2019; Wang and Dunham, 2022; Garagash and Germanovich, 2012; Bhattacharya and Viesca, 2019; Saez and Lecampion, 2023). We next consider the case of branching faults in the simple case of one single branch. We vary the orientation of the regional stresses and the angle between the fault branch and the main fault. Finally, we consider the case of the fault system activated during the 2011 Prague earthquake in Oklahoma (Keranen et al., 2013; Sumy et al., 2014). We consider only the case of strike-slip faults here, but the simulator can apply to dip-slip faults.

## **2. Simulation Method**

### *2.1 Simulation of fault slip with rate and state friction*

Simulations of earthquake ruptures on finite-size faults governed by rate-and-state friction can yield realistic simulations of fluid-induced ruptures (*e.g.*, Dieterich et al., 2015; Cappa et al., 2019; Laroche et al., 2021; Hager et al., 2021; Wang and Dunham, 2022). Simulations based on rate and state friction are, however, computationally expensive and often associated with numerical instability. Stringent simplifications are therefore made in such simulations. Most assume a single planar fault with constant normal stress, neglecting off-fault

deformation and the coupling between deformation and hydraulic properties (Dieterich et al., 2015; Cappa et al., 2019; Laroche et al., 2021). Even with these simplifications, simulating a sequence of earthquakes on a set of interacting faults is a huge challenge. RSQSim allows simulating sequences of earthquakes on a discrete set of faults by considering different stages (called ‘states’ in the RSQSim literature; we use ‘stages’ instead to avoid confusion) to solve the governing equations (Dieterich et al., 2015; Richard-Dinger and Dieterich, 2012). The faults are discretized in planar cells and have prescribed rake. In the period between rupture events, analytical approximations for non-interacting faults are used to solve for slip in stages 0 (healing) and 1 (nucleation). The nucleation process occurs within one cell, and the numerical scheme is, therefore, inherently discrete. During a rupture event (stage 2), the slip rate is prescribed and constant based on some chosen stress drop ( $V^{EQ} = 2\beta\Delta\tau/G$ , where  $\beta$ ,  $\Delta\tau$ , and  $G$  are the shear wave speed, stress drop, and shear modulus, respectively). The rupture velocity is then a consequence of this relationship.

In Quake-DFN, each fault is also discretized into rectangular planar cells, with a prescribed rake, in a 3D elastic half-space with quasi-static stress transfer. The main differences with RSQSim are that (1) Quake-DFN does not involve stage-based approximations nor kinematic prescriptions (the same set of governing equations is solved at all times), (2) the inherently discrete scheme is not needed (faults interact all the time and the cell size can be smaller than the nucleation size), and (3) inertial effects are represented with a lumped mass term (Im and Avouac, 2021a) in addition to the radiation damping term, introduced by Rice (1993), which is commonly used in quasi-dynamic simulations.

With these assumptions, the momentum balance equation at  $i^{\text{th}}$  boundary element yields

$$M_i \ddot{\delta}_i = \sum_j k_{ij}^T (\delta_{0j} - \delta_j) - \mu_i (\sigma'_{0i} + \sum_j k_{ij}^\sigma \delta_j + \sigma_i^{'E}) - \frac{G}{2\beta} \dot{\delta}_i + \tau_i^E, \quad (1)$$

where  $\delta_i$  is fault slip of element  $i$ , the over-dot denotes time derivative,  $M_i$  is the lumped mass per unit contact area for each element,  $\delta_{0j}$  is the initial displacement of element  $j$ ,  $\sigma'_{0i}$  is the initial effective normal stress of element  $i$ ,  $G$  is shear modulus,  $\beta$  is shear wave speed, and  $k_{ij}$  is a stiffness matrix that defines the elastic stress change imparted on element  $i$  due to slip of element  $j$  ( $k^T$  and  $k^\sigma$  represent shear and normal stiffness matrix, respectively). The stiffness matrices are calculated by assuming quasistatic stress transfer (Okada, 1992). The  $\tau^E$  and  $\sigma^{'E}$  are shear and effective normal stress changes driven by external stress, such as tectonic loading or poro-elastic stress change. To simplify notations,  $V (= \dot{\delta})$  denotes fault slip velocity hereafter.

Faults are governed by rate and state friction (Dieterich, 1979; Marone, 1998)

$$\mu = \mu_0 + a \log \left( \frac{V}{V_0} \right) + b \log \left( \frac{V_0 \theta}{D_c} \right) \quad (2)$$

and the aging law with the normal stress dependent evolution (Linker and Dieterich, 1992)

$$\frac{d\theta}{dt} = 1 - \frac{V\theta}{D_c} - \alpha \frac{\theta \dot{\sigma}}{b\sigma}, \quad (3)$$

where  $V$  is slip rate,  $\theta$  is the state variable,  $\mu_0$  is the friction coefficient at the reference velocity  $V_0$  (chosen arbitrarily, here we choose a value of  $10^{-9}$  m/s),  $D_c$  is a critical slip distance, and  $a$  and  $b$  are empirical constants for the magnitude of direct and evolution effects, respectively. The Linker-Dieterich term,  $\alpha$ , describes the effect of the normal stress rate on the state evolution. It implies that the coefficient of friction is sensitive to the normal stress evolution. It, therefore, comes into play when there is a significant change in normal stress (Alghannam and Juanes, 2020; Kroll et al., 2023). The effect of pore pressure on fault slip is, however, primarily due to the impact on the effective stress, which occurs even if  $\alpha$  is set to zero. For simplicity, we set  $\alpha =$

0 for the simulations presented in the main text simulations. However, the influence of this term is presented in additional simulations and discussed in the supplementary material. We conducted multiple simulations with varied  $\alpha$  values and found that this term plays an important role when  $\alpha$  is sufficiently large ( $\alpha > 0.12$ ). The state variable  $\theta$  has a unit of time (s) and allows for frictional healing. Given  $\alpha = 0$  in the main text simulations, the healing rate is maximum when the fault is stationary ( $V=0$ ). In that case,  $\theta$  increases as 1/s.

The radiation damping term,  $\delta_i G / 2\beta$  (Rice 1993) accounts approximately for the loss of energy due to seismic wave radiations. The lumped mass ( $M_i \ddot{\delta}_i$ ) allows for inertial overshoot and friction-induced vibrations (Im and Avouac 2021a). Overshoot appears in fully dynamic simulations and results in static slip larger than the slip that would have occurred in the absence of inertia (*e.g.*, Madariaga, 1976; Thomas et al., 2014). An overshoot factor, as defined by Ben-Zion (1996), is also included in RSQSim (Richards-Dinger and Dieterich, 2012) or MCQSim (Zielke and Mai, 2023). The lumped mass per unit area  $M$  represents the inertia of the mass involved in the rupture process. If the rupture size is fixed and assumed equal to the fault size,  $M$  can be defined as

$$M = \frac{\rho L}{(1-\nu)\pi^2}, \quad (4)$$

where  $L$  is the length scale of the rupture size,  $\rho$  is rock density, and  $\nu$  is Poisson's ratio. Conversely, if the rupture size is not fixed,  $L$  may be approximated by the expected rupture scale in the simulations. In this work, we assumed a constant  $M$  value of  $10^6$  kg/m<sup>2</sup> for the planar fault simulation and  $10^7$  kg/m<sup>2</sup> for the other simulations. If  $M = 0$ , equation 1 is simplified to the widely used quasi-dynamic approximation (Rice, 1993; Lapusta et al., 2000; Erickson et al., 2020). We show later that our simulation results become equivalent to those obtained in quasi-



dynamic simulations if  $M$  is sufficiently small. The simulation uses the method of Im et al. (2017), which allows larger timesteps during the rupture phase by utilizing the lumped mass term. Therefore, in Quake-DFN, the lumped mass term helps stabilize the numerical scheme and accelerate numerical convergence. One needs to keep in mind that the dynamic stress transfers associated with seismic waves are not resolved, so Quake-DFN cannot estimate the rupture velocity, but it can correctly predict slip distributions as happens in quasi-dynamic simulations (Thomas et al., 2014). Our simulator has no restriction on grid size. But to avoid an inherently discrete scheme, one may choose a grid size smaller than the critical length scale (Rice, 1993)

$$L_c = \frac{\gamma G D_c}{\sigma(b-a)}, \quad (5)$$

where  $\gamma$  is a factor close to unity, which depends on the shape of the grid cells.

Three different fault geometries are considered in the simulations presented in this study: (1) a single planar fault (figure 1a), (2) two interacting discrete faults (figure 1b), and (3) a complex fault network adopted from studies of the 2012 Prague earthquake sequence in Oklahoma (Keranen et al., 2013; Sumy et al., 2014) (figure 1c). In the planar fault simulations, we investigate the influence of the initial conditions of  $V_i$  and  $\theta_i$ . In the other two cases, the initial friction  $\mu_i$  is calculated from the applied stress field,  $\theta_i$  is assumed in the range of years  $\sim$  tens of thousands years, and  $V_i$  is determined accordingly based on equation 2.

Given the bulk medium properties ( $M$ ,  $G$ ,  $\beta$ ,  $k_{ij}$ ) and the fault friction parameters ( $a$ ,  $b$ ,  $D_c$ ,  $\mu_0$ ), the set of equations 1-3 can be solved for any initial conditions represented by  $\mu_i$ ,  $V_i$ , and  $\theta_i$ . The initial friction coefficient ( $\mu_i$ ) is determined by the local stress tensor. Hence, the only two values that are typically unknown are the initial values of the velocity ( $V_i$ ) and state variable ( $\theta_i$ ). We can bracket the initial value of  $\theta_i$  since its maximum value is the elapsed time from the last

rupture (maximum  $d\theta/dt = 1$  s/s), while the  $V_i$  has no such limit. For example, in the Prague earthquake simulation, we first set the initial  $\theta_i$  in the range between  $10^{10}$  and  $10^{12}$ s (300 to 30k years), and  $V_i$  is determined correspondingly by equation 2.

We utilize two methods to solve equations 1-3: (i) a typical iterative method that is applied to a low-velocity system and (ii) the method of Im et al. (2017), which is stable at high velocity. The two solvers are automatically switched for each element based on their velocities. The timestep is dependent on the maximum velocity but automatically adapts if it fails to find a converged solution.

## 2.2 Simulation of pore pressure diffusion and poro-elastic stress transfers

The external shear and effective normal stress terms, respectively  $\tau^E$  and  $\sigma'^E$  in equation 1, are time-dependent and can account for tectonic loading or poro-thermo-elastic stress changes. These forcing terms can be calculated from an external geomechanical model. In the simulations of injection-induced seismicity presented in this study, we follow the approach of Segall and Lu (2015). We calculate poroelastic stress change assuming isotropic pressure diffusion from a point source of injection. The governing equation for pressure diffusion is

$$\frac{k}{\eta} \nabla^2 P + q = S \frac{\partial P}{\partial t}, \quad (6)$$

where  $P$  is pressure,  $k$  is permeability,  $\eta$  is viscosity,  $q$  is volumetric flow rate, and  $S$  is storage coefficient. The spherical diffusion solution of equation 6 and the corresponding poro-elastic stress change is given by Rudnicki (1986). The solutions are evaluated at the center of each element and rotated for each fault plane and slip direction to estimate  $\tau^E$  and  $\sigma'^E$ . We use constant viscosity ( $\eta = 0.4 \times 10^{-3}$  Pa/s), density ( $1000\text{kg/m}^3$ ), and storage ( $S = 2 \times 10^{-11}$ ;  $S$  is equivalent to

$k/\eta c$  in Rudnicki's solution) for all simulations. This model was chosen for simplicity. In reality, the permeability would be neither homogeneous nor isotropic, and faults and fractures usually have greater permeability than the rock matrices. The pressure sometimes becomes higher than the initial normal stress, leading to a numerical instability. To avoid such instability, we impose a minimum effective normal of 2 MPa.

### 3. Comparison Studies

Here, we compare our simulator to publicly available simulation results. These tests are meant to show that Quake-DFN adequately simulates seismic ruptures for simple fault geometries in the absence of any fluid injection. We conducted simulations of three standard problems: (i) the rupture of a planar fault with uniform prestress, (ii) the propagation of a rupture across a step-over separating two parallel planar faults, and (iii) a branch fault system with a secondary fault splaying from a main fault.

#### 3.1 Comparison Study 1- Planar fault (SEAS BP5-QD benchmark test)

We tested our simulator in the case of a simple planar fault geometry against the benchmark problem – BP5QD (quasi-dynamic planar fault rupture simulation) from the Community Code Verification Exercise for Simulating Sequences of Earthquakes and Aseismic of the Southern California Earthquake Center (Erickson et al., 2020; Jiang et al., 2022). This test allows checking that our simulator is consistent with the widely used quasi-dynamic formulation when the lumped mass term is small. Given the average length scale of rupture zone size of the BP5QD problem is 36km ( $60\text{km} \times 12\text{km}$ ), according to equation 4 with  $\rho = 2670\text{kg}$ , the lumped mass  $M = \sim 10^7 \text{ kg/m}^2$ . We conducted four simulations with  $M = 10^5, 10^6, 10^7$ , and  $10^8 \text{ kg/m}^2$ .

This sensitivity test is to investigate the influence of the  $M$  on the inertial overshoot. As  $M$  decreases, the simulation result should converge to benchmark results since equation 1 approaches the widely used quasi-dynamic formulation.

Our simulation compares well with the SEAS benchmark test (Figure 2). The simulation with the nominal mass (given by equation 4) shows a slightly longer recurrence time and larger stress drop (blue line) than the benchmark solution (black line) due to the inertial overshoot. The overshoot effect increases if we increase  $M$  (gray line). Conversely, as expected, the simulation result converges to the benchmark simulation result as we reduce  $M$ . When the effect of the mass is not negligible, overshoot results in a larger slip and stress drop than for a quasi-dynamic slip event. As a result, the time interval between successive events is increased. This benchmark test shows that our simulation results are consistent with the quasi-dynamic formulation as the inertial overshoot effect vanishes.

### *3.2 Comparison Study 2- fault step-over*

The second comparison test is a step-over fault system (figure 3a). It consists of two parallel planar left-lateral faults where a rupture can jump from one fault to the other across a compressional step-over. The two faults have the same uniform initial stress. Simulations of this comparison test conducted with RSQSim and FaultMod are presented in Kroll et al. (2023). These simulators solve the friction-governed motion of fault slip, but their governing equations differ from our simulator. FaultMod is a fully dynamic FEM solver with slip-weakening friction. RSQSim is, like Quake-DFN, a boundary element solver based on rate and state friction with quasi-static stress transfer (Richards-Dinger and Dieterich 2012). Instead of using radiation damping or a lumped mass, it resorts to a stage-based approximation with a constant dynamic slip rate (In Kroll et al., 2023, the authors used the fault-slip rate prescribing a rupture velocity

equal to that predicted by FaultMod). Hence, we do not expect Quake-DFN to yield results identical to those obtained with RSQSim or FaultMod by Kroll et al. (2023). In our Quake-DFN simulations, we pay attention to replicating the slip distribution (or, equivalently, the stress drop) as our aim is primarily to correctly predict the final magnitude. The rupture velocity and fault slip rates are probably not physical during seismic slip, given the way dynamic effects are approximated. However, the results obtained with FaultMod, RSQSim, and Quake-DFN should be comparable with regard to the slip distributions. To replicate the problem as described in Kroll et al. (2023), the normal stress is set uniformly 60 MPa on both faults. We impose friction parameters ( $a=0.01$ ,  $b=0.012$ ,  $D_c=10\mu\text{m}$ ) and initial conditions ( $\theta_i = 2.6 \times 10^{10}$ , and  $V_i = 2.17 \times 10^{-13}$ ) to simulate the friction drop described in Kroll et al. (2023) (initial friction 0.49 dropping to  $\sim 0.38$ ).

Our simulation result is indeed comparable to the compared simulations. The final slip distribution is similar in all simulators (figure 3 colormap), except some horizontal spikes appear in RSQSim (figure 3f,g). Conversely, rupture propagation is somewhat different between the solvers. In our simulation, the rupture speed is slower, as has been found in previous studies comparing quasi-dynamic and fully-dynamic solvers (e.g., Thomas et al., 2014; Erickson et al., 2023). Also, the location where the second rupture nucleates after jumping across the step-over is different (blue star in Figure c,e,g). It is shallower in our simulation. This test shows that the rupture speed and nucleation behavior are indeed sensitive to the solution method and whether stress transfer is dynamic or quasistatic. Nevertheless, the distribution of slip is similar in all three simulations, showing that the final magnitude and stress drop distributions calculated with Quake-DFN are valid.

### 3.3 Comparison Study 3- fault branching

The last comparison study considers a branching fault system. We compare our modeling with the solution obtained with FaultMod to the TPV18 benchmark test of the SCEC/USGS Spontaneous Rupture Code Verification Project (Harris et al., 2009, 2018). The TPV18 exercise solves a single earthquake rupture with a 30-degree branch fault (Harris et al., 2018). Again, since the FaultMod is a fully dynamic solver with slip-weakening friction, it would not give a solution identical to our quasi-dynamic rate and state friction solution. However, the two solutions should be comparable when the parameters lead to a similar magnitude of friction drop. Following the TPV18 problem description, the initial stress tensor is depth-dependent, and the initial stress on the branch fault is lower than that on the main fault at the same depth (figure 4a). We set  $a=0.006$ ,  $b=0.013$ ,  $D_c=1\text{mm}$ ,  $\theta_i = 10^{10}$ , and  $V_i = 10^{-12}$  to achieve dynamic friction  $\sim 0.12$ . This setup produces a similar magnitude of stress drop to the benchmark simulation (Figure 4)

Our simulation result is again comparable to the FaultMod solution for the benchmark simulation. The evolution of stress and slip predicted by FaultMod at a selection of points is provided on the website of the SCEC/USGS Spontaneous Rupture Code Verification Project (figure 5b). We calculated the displacement and stress evolution at those points and found them very similar to those obtained with FaultMod (figure 5). The fault slip decreases near the surface (figure 5a) because the stress drop is insignificant there due to the low initial stress. One significant difference is that the shallow rupture initiates earlier in our simulation (blue solid lines) than in the FaultMod solution (blue dashed line). This is presumably due to the quasistatic stress transfer, which immediately changes stresses everywhere.

#### 4. Injection Induced Earthquakes on a Planar Fault

In this set of simulations, we investigate the effect of an injection into a planar fault. This problem has also been treated in several previous studies (Laroche et al., 2021; Galis et al., 2017; Garagash and Germanovich, 2012; Saez and Lecampion, 2023). They showed that, depending on the initial stress, rupture might either be ‘self-arrested’, meaning that it is confined to the area of increased pore pressure, or might run away outside of it. The runaway rupture can occur when the dynamic friction ( $\mu_d$ , the friction at the end of the rupture) is smaller than initial friction  $\mu_i$ , i.e.,  $\mu_i - \mu_d > 0$  (Garagash and Germanovich, 2012). The dynamic friction  $\mu_d$  can be approximated in rate and state formulation as steady-state residual friction at the rupture peak slip rate ( $V_p$ ):  $\mu_f = \mu_0 + (a-b)\log(V_p/V_0)$  (Laroche et al., 2021). One may approximate the rupture peak slip speed  $V_p = 1\text{m/s}$ , and then the runaway potential can be defined as

$$\mu_i - \mu_f = \mu_i - \mu_0 + (a - b) \log(V_0) \quad (7)$$

or equivalently from equation 2,

$$\mu_i - \mu_f = a \log(V_i) + b \log\left(\frac{\theta_i}{D_c}\right). \quad (8)$$

The approximated condition for runaway rupture is  $\mu_i - \mu_f > 0$ . Equations 7 and 8 imply that, in terms of the model parameters and initial conditions, the rupture magnitude should be primarily dependent on  $\mu_i - \mu_0$  (equation 7), hence on the initial values of  $V_i$  and  $\theta_i$  (equation 8).

We consider a  $10 \times 7$  km vertical planar fault with an  $8 \times 5$  km unstable fault patch (figure 1a). Unstable fault has  $a = 0.003$  and  $b = 0.006$ . The fault area around that patch is rate-strengthening with  $a = 0.006$  and  $b = 0.003$ .  $D_c$  is set to  $200\mu\text{m}$  everywhere. Normal stress gradient is  $7\text{ kPa/m}$  (figure 1d). The element size is  $50\text{ m}$  for the unstable zone and  $100\text{m}$  for the

stable zone. A lumped mass  $M = 10^6 \text{kg/m}^2$  is assigned to each element. The injector is located at 2.5km depth with a flow rate of  $0.1 \text{m}^3/\text{s}$  ( $100 \text{kg/s}$ ) and a permeability of  $10^{-16} \text{m}^2$ . We conducted three simulations with constant  $\mu_0 = 0.3$  and different initial conditions going from less to more critical: (i)  $V_i = 10^{-30}$  and  $\theta_i = 10^6$ , (ii)  $V_i = 10^{-20}$  and  $\theta_i = 10^3$ , and (iii)  $V_i = 10^{-15}$  and  $\theta_i = 10^9$ . According to equation 8,  $\mu_i - \mu_f$  of each case is (i) -0.073, (ii) -0.046, and (iii) 0.072, implying that only the third case has a high potential for runaway rupture since  $\mu_i - \mu_f > 0$ .

As found in previous studies, our simulations show self-arrested and run-away ruptures. The self-arrested rupture occurs when  $\mu_i - \mu_f < 0$  (low  $V_i$  and  $\theta_i$ ; figure 6a-h). In this regime, the magnitudes of the induced earthquake increase with time (and with injection volume since the injection rate is constant). The earthquake is smaller in the early stage (figure 6a,e) and grows larger in the later stage (figure 6b,f). Conversely, when  $\mu_i - \mu_f > 0$  (high  $V_i$  and  $\theta_i$ ; figure 6i-l), run-away rupture occurs at the very early stage (figure 6i). The fault run-away potential resets after the initial run-away rupture, and self-arrested rupture occurs within the unstable zone (figure 6j).

In the self-arrested rupture sequences, the induced earthquakes nucleate near the injector and migrate away with time (figure 6d,h). Most of the large events are nucleated slightly away ( $>500 \text{m}$ ) but not too far ( $<2000 \text{m}$ ) from the injector. This is likely due to the fact that the high pressure near the injector stabilizes fault slip in the rate and state framework (according to equation 5) as observed in previous simulations and in-situ experiments (Guglielmi et al., 2015; Bhattacharya and Viesca, 2019; Cappa et al., 2019; Larochelle et al., 2021). These simulations show the potential of our simulator to gain insight into the factors controlling the timing and magnitudes of sequences of induced earthquakes in the particular simple case of a single planar fault.



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## 347 **5. Injection Induced Earthquakes on a Branching Fault Systems**

348 We now move to a more complex setup where fluid is injected into a secondary fault that  
349 is branching out from a larger fault (Figures 1b and 7). Both faults are assumed planar. This set  
350 of simulations was designed to show that our simulator can be used to explore how the branching  
351 fault geometry relative to the regional stress field affects induced seismicity. We consider two  
352 strike-slip faults at two different angles ( $90^\circ$  and  $60^\circ$  in Figures 7a and b). Both faults are  
353 unstable ( $a = 0.003$ ,  $b = 0.006$ , and  $D_c = 200\mu\text{m}$ ) but with a shallow stable zone at a depth less  
354 than 500m ( $a = 0.006$ ,  $b = 0.003$ , and  $D_c = 200\mu\text{m}$ ) (figure 1b). Lumped mass  $M = 10^7\text{kg/m}^2$  is  
355 assigned to each element. One fault is longer ( $4\text{km} \times 3\text{km}$ ) than the other fault ( $2\text{km} \times 3\text{km}$ ). The  
356 element size is uniform and equal to  $70 \times 70\text{m}$ . The injector is located at 1.5km depth at the  
357 center of the shorter fault with a flow rate of  $0.03 \text{ m}^3/\text{s}$  ( $30\text{kg/s}$ ). We assume a permeability of  
358  $3 \times 10^{-16} \text{ m}^2$  for all simulations. The simulations run for 50k timesteps, sufficiently covering a  
359 time duration of 1 year.

360 We conducted simulations by varying the maximum stress orientation by increments of  
361  $15^\circ$  (Figure 7a and b dashed lines). Maximum stress has a depth gradient of  $10\text{kPa/m}$ , and  
362 minimum stress is assumed to be 50% of maximum. The initial stress and friction are determined  
363 based on the stress orientation and magnitude. The value of  $\mu_i - \mu_f$ , which defines the run-away  
364 potential, is determined by the maximum stress angle (that determines  $\mu_i$ ) and  $\mu_0$  (that determines  
365  $\mu_f$ , equation 7). To test the influence of  $\mu_i - \mu_f$ , we vary  $\mu_0$  between  $0.32 \sim 0.48$ . We assume a  
366 uniform initial state variable  $\theta_i = 10^8\text{s}$  (3 years), and initial velocity  $V_i$  is determined based on  
367 equation (2). Since  $\theta_i$  is constant, the potential for a run-away rupture is determined by  $V_i$ . If the

faults are optimally oriented to the stress field,  $V_i$  is high (figure 7c). Conversely, if faults are non-optimally oriented,  $V_i$  is low (figure 7d).

The two-fault simulations illustrate the effects of the initial stress field and faults interaction. We find the rupture occurs in the one-year time window of the simulation if the fault is near optimally oriented ( $30^\circ$  and  $45^\circ$  from maximum stress orientation; figure 8). The main fault (blue) ruptures only when the maximum stress angle is  $\pm 45$  or  $\pm 30$ , and the branch fault (red) only ruptures when the maximum strike angle is  $\pm 60^\circ$  or  $\pm 45^\circ$  in panel a and  $-30^\circ$ ,  $-15^\circ$ , and  $75^\circ$  in panel b. The main fault rupture is well predicted by run-away potential as it only ruptures when  $\mu_i - \mu_f > 0$ . The magnitude of the maximum event increases as  $\mu_0$  decreases (*i.e.*, run-away potential increases). The results, together with the planar fault simulation results presented in section 4, show that the risk of an induced earthquake can be primarily determined by run-away potential ( $\mu_i - \mu_f$ ).

In all cases, the main fault (blue) ruptures only when  $\mu_0$  is low enough, while the branch fault (red) ruptures up to a much higher  $\mu_0$  value as long as the fault is near-optimally oriented. This is expected since the branch fault is submitted to larger poro-elastic stresses than the main fault which is farther away from the injection. The main fault is loaded mainly by slip on the branch fault, whether seismic or aseismic (*i.e.*, faults interaction).

The interactions comply with the prescribed stress field. For instance, in the case of a maximum stress orientation of  $45^\circ$ , the slip on the branch fault is left-lateral (figure 9a). It reduces normal stress on the north side of the main fault, causing the earthquake in the main fault to propagate toward the north first. The reverse happens in the case of a maximum stress orientation of  $-45^\circ$ , where the branch fault is right-lateral, and the main fault earthquake propagates toward the south first (figure 9b). In the  $60^\circ$  angle fault geometry with maximum

stress orientation  $-30^\circ$ , the triggered rupture propagates both north and south (figure 9d). This is due to the normal stress effect competing with the shear stress effect. In the northern part of the blue fault, both normal and shear stress are increased, and the opposite occurs in the southern part. Also, we find that an aseismic-to-seismic interaction can occur, as observed in the Brawley geothermal field, where injection-induced aseismic slip on a shallow normal fault triggered a strike-slip earthquake on a deeper fault (Im and Avouac, 2021b). Aseismic slip on the non-optimally oriented fault can trigger earthquakes in the other optimally oriented fault (figure 9c).

## **6. A realistic case example – The Prague earthquake sequence, Oklahoma**

The simulation is designed to approximate the geometry of the Wilzetta fault system, which ruptured during the Prague (Oklahoma ) earthquake sequence in 2011 (Keranen et al., 2013; Sumy et al., 2014). The sequence consists of a cascade of three larger events of magnitude M 5.0, 5.7, and 5.0, which occurred within 3 days. The injection began in 1993, and the flow rate was kept under  $1500\text{m}^3/\text{month}$  ( $\sim 0.58\text{kg/s}$ ; Karanen et al., 2013). No earthquake had been reported on that fault system until a M4.1 event in February 2010. The Prague earthquake sequence occurred in November 2011.

The geometry and injection location (figure 10) are adopted from Keranen et al. (2013) with the addition of the faults ruptured by the 5.7 and 5.0, which had not been recognized prior to the earthquake sequence. The faults were discretized with an element size of 200m. The simulation assumes a maximum stress ( $\sigma_I$ ) orientation  $\sim \text{N}80^\circ\text{E}$  (Sumy et al., 2013). The point source injector is located at a depth of 1500m. We used a constant flow rate of  $0.27\text{kg/s}$  ( $\sim 700$

412 m<sup>3</sup>/month), which is a rough average of the actual flow rate between 1993-2011 (Keranen et al.,  
413 2013), with a permeability of  $3 \times 10^{-18} \text{m}^2$ .

414 For the sensitivity test, a total of 36 simulations were conducted: we tested two values of  
415  $\theta_i$  (300 years, 30k years), three values of  $\sigma_I$  orientations (75°, 80°, 85°N; figure 10b), and six  
416 values of  $\mu_0$  for each of the stress setups. The minimum stress is set as half of the maximum  
417 stress,  $\sigma_3/\sigma_1 = 0.5$ , since we found by trial and error that this ratio best reproduces the observed  
418 earthquake sequence. The range of  $\mu_0$  is determined to cover the mainshock ruptured/unruptured  
419 scenarios ( $\mu_0 = 0.28 \sim 0.33$ ). The maximum horizontal stress gradient is 10kpa/m.

420 Because the initial stress and friction parameters are prescribed, the run-away potential of  
421 each fault (equation 7) is determined only by its orientation (i.e.,  $\mu_i$ ) and the value of  $\mu_f (= \mu_0 + (a-$   
422  $b)\log(V_p/V_0))$ . In general, we find that the mainshock tends to occur earlier and reach a larger  
423 magnitude at lower  $\mu_0$  (equivalently,  $\mu_f$ ) and a smaller stress angle (figure 11). Most of the  $M > 5$   
424 mainshocks occur within 10 years except the high  $\theta$  case with a stress angle of 77.5° (figure  
425 11d). The maximum magnitude is typically larger than 5 if the initial run-away potential is large  
426 (i.e.,  $\mu_0$  is small). The maximum magnitude is abruptly reduced at a particular point of  $\mu_0$ . For  
427 example, in the case  $\theta_i = 10^{12}$ s and maximum stress orientation 80°, this happens between  $\mu_0 =$   
428 0.31 and 0.32 (figure 11b). This is because the mainshock fault rupture was not triggered. In all  
429 cases, earthquakes nucleate near the injector and propagate southwestward (figure 12). This  
430 process corresponds to the actual sequence of the 2012 Prague earthquake. If the  $\mu_0$  is low,  
431 rupture propagates all the way down to the SW mainshock fault (figure 12a and b). If the  $\mu_0$  is  
432 high, the initial rupture is arrested before it reaches the SW mainshock fault (figure 12c), making  
433 the earthquake magnitude significantly lower. This is why the maximum magnitude is  
434 significantly smaller in the mainshock non-triggered cases (i.e., x-marked cases in figure 11a and

b). If the potential for run-away rupture is very high, the rupture also propagates toward the NE fault (figure 12a), which did not happen in the actual Prague sequence.

In the actual Prague earthquake sequence, the mainshock occurred  $\sim 1$  day after the M5.0 foreshock. We find this time lag can result if the foreshock rupture is arrested before but close to the mainshock fault (i.e., somewhere between figure 12b and 12c). In this case, the mainshock is triggered after a delay due to its own nucleation time. One of our simulation sets could reproduce this delayed triggering. When the initial rupture is arrested near the mainshock fault (figure 13b), the mainshock fault ruptures after a day of nucleation period (figure 13c). To check if this occurs in the other simulation set, we conducted extra simulations in between the figure 12b and c cases. We found  $\mu_0 = 0.3155$  results in the  $\sim 1$ -day delay between foreshock and aftershock (figure 13d-f). Interestingly, those delayed mainshocks propagate back into the foreshock fault, making the fault re-ruptured (figure 13c and f).

Our simulations could not reproduce the M5 aftershock (figure 10b; green fault). The reason is twofold: (i) the initial potential for run-away rupture on the fault that produced this aftershock is too low due to its non-optimal orientation, and (ii) the Coulomb stress on the aftershock fault decreases during the foreshock and mainshock sequence. This is in line with the Coulomb stress analysis conducted in a previous study (Sumy et al., 2013). It is evident that this particular aftershock cannot be solely attributed to fault interaction in a system of faults with the same friction properties and submitted to the same stress tensor. Some other factor is needed to explain the occurrence of this event (*e.g.*, local stress heterogeneities or a lower dynamic friction  $\mu_f$ , on that particular fault).

## 7. Discussion

The comparison studies presented above are satisfying, and the application examples demonstrate that Quake-DFN can be used to simulate real-case examples of induced seismicity due to its computational efficiency. All the simulations presented in this study were calculated on a standard desktop computer (CPU: i9-13900k), and calculation times for each simulation range <10 minutes (branch fault simulation in section 5; 3741 elements), 15-20 minutes (Prague earthquake in section 6; 6220 elements) and 1.5-2 hours (planar fault simulations in section 4; 20200 elements). The simulation speed with a large element size can be further improved by utilizing H-matrix approximation (Borm et al., 2003) in the future.

In the simulations presented in sections 4-6, the normal stress is depth-dependent (figures 2d-f). In this case, the critical stiffness for each element is also depth-dependent, so the critical length decreases with depth, allowing localized smaller earthquakes in deeper areas. As a result, the deeper part of our fault models may contain under-resolved inherently discrete elements, where fault ruptures can occur at a single element. For instance, for the planar fault case ( $D_c = 200\mu\text{m}$  and normal stress gradient  $7\text{kPa/m}$ ), assuming  $\gamma = 1$ ,  $L_c$  (equation 5) becomes smaller than our minimum element length (50m) at a depth  $> 3.8\text{km}$ . This is deeper than the injection depth of 2.5km. The simulation is well resolved near the injector, but in the deeper area, single-element ruptures are allowed. This is the major source of the small aftershocks in our simulation (small earthquakes in figures 6 and 11). We kept the deeper area under-resolved here to limit computational time. However, users can choose to avoid this issue by adjusting grid size, normal stress, or friction parameters in deep areas since Quake-DFN does not have restrictions on the element size.

The simulations presented in this study are restricted to strike-slip motion. The code also allows dip-slip motion. It can be expanded in the future to allow for a mixed mode by using two shear stiffness matrices. In this case, the rake direction should be calculated in each timestep according to the maximum stress orientation.

The simulation of induced earthquakes does not require including tectonic loading (Dieterich et al., 2015), which is not necessary to simulate a sequence driven by tectonic stresses over a short period of time (short with respect to the return period of the largest event in the region of interest) (Im and Avouac, 2023). However, to simulate earthquake sequences driven by tectonics over a longer period of time, tectonic loading would need to be included. Using the current implementation of Quake-DFN, the long-term loading of a network of non-planar faults would result in a rapid build-up of elastic stresses at the fault tips and fault kinks. In nature, stress build-up would be limited by the yielding of the bulk material surrounding the faults. A backslip approach could be adopted to address this issue in a cost-effective way, as done in RSQSim (Richards-Dinger and Dietrich et al., 2012) or MCQSim (Zielke and Mai, 2023). Another approach would be to take off-fault deformation into account (e.g., Okubo et al., 2020), but that would come at an additional computational cost. Simulation of tectonically loaded faults should also, in principle, take into account postseismic processes. Quake-DFN naturally produces afterslips on rate-strengthening or conditionally stable faults but would not account for viscoelastic postseismic relaxation. Viscoelastic relaxation is generally observed after  $M > 7$  events and can significantly impact the spatio-temporal distribution of seismicity (e.g., Pollitz et al., 2002). ViscoSim (Pollitz, 2012) was developed specifically to address that issue. It might be possible to include the effect of visco-elastic relaxation in Quake-DFN by modulating tectonic loading following the approach adopted in MCQSim.

In the simulations presented in this study, we used an analytical solution to represent the poroelastic stress change from the injection. Although this approximation could produce a realistic earthquake sequence, correctly defining pressure diffusion is another important ingredient for injection-induced earthquake forecast. A more realistic model could actually be used since our simulator is ready for coupling stress change calculated from external geomechanical models, for example, Tough-FLAC coupled simulator (e.g., Rutqvist et al., 2002; Taron et al., 2009; Im et al., 2021c) as an input parameter of  $\tau^E$  and  $\sigma^E$  in equation 1. This is a one-way coupling, but eventually, fully coupled earthquake simulation would be necessary to accommodate the permeability change that can result from fault reactivation (e.g., Guglielmi et al., 2015; Im et al., 2018).

Our simulation (sections 4 and 5) shows that larger induced earthquakes occur earlier if the run-away potential,  $\mu_i - \mu_f$  (equation 7 or 8), is high. This quantity captures the effect of the initial stress on induced ruptures observed in numerical studies (Garagash and Germanovich, 2012; Dieterich et al., 2015; Larochelle et al., 2021). This quantity also determines the variation of co-seismic slip measured along a fault with varying orientations (Milliner et al., 2022). Each parameter entering this quantity can be estimated based on the local stress field and fault orientation ( $\mu_i$ ) or derived from laboratory friction measurements ( $\mu_f = \mu_0 - (a-b)\log(V_0)$ ). Given the importance on the rupture timing and magnitude, our simulation confirms this value should be primarily considered to assess the risk of injection-induced earthquakes.

Some of the parameters entering our simulations are, in principle, measurable or inferred from laboratory studies. However, due to the uncertainty of the measurement and the heterogeneity in actual fault systems (e.g., Cattania and Segall 2021), it may be more practical to explore a wide range of parameter space to select possible sets of parameters and initial



conditions. Such an approach for seismic hazard assessment would be possible with the simulator presented in his study, given its low computational cost.

## **8. Conclusion**

This study presents an earthquake simulator consistent with more advanced simulations of seismic ruptures while allowing for numerically efficient simulations of induced earthquake sequences. We, therefore, believe that the tool will be useful to gain insight into the factors controlling the time and magnitude of induced earthquakes. Some limitations of the current version of Quake-DFN can be addressed in future work, for example, by allowing for a variable rake angle or by facilitating the representation of non-planar fault using a triangular mesh. Further improvements would be needed to allow simulations of earthquake sequences driven by tectonic loading only.

## **Data and Resources**

All simulation results in this article are generated by Quake-DFN. The simulator and source code are provided on GitHub (<https://github.com/limkjae/Quake-DFN>) and the GMG center web page (<https://gmg.caltech.edu>). The supplementary material includes one figure (Figure S1) and one text (Text S1), discussing the influence of  $\alpha$  value in equation 3. Simulation results with varied  $\alpha$  values are shown in Figure S1 and discussed in Text S1.

## **Declaration of Competing Interests**

The authors acknowledge that there are no conflicts of interest recorded.

546

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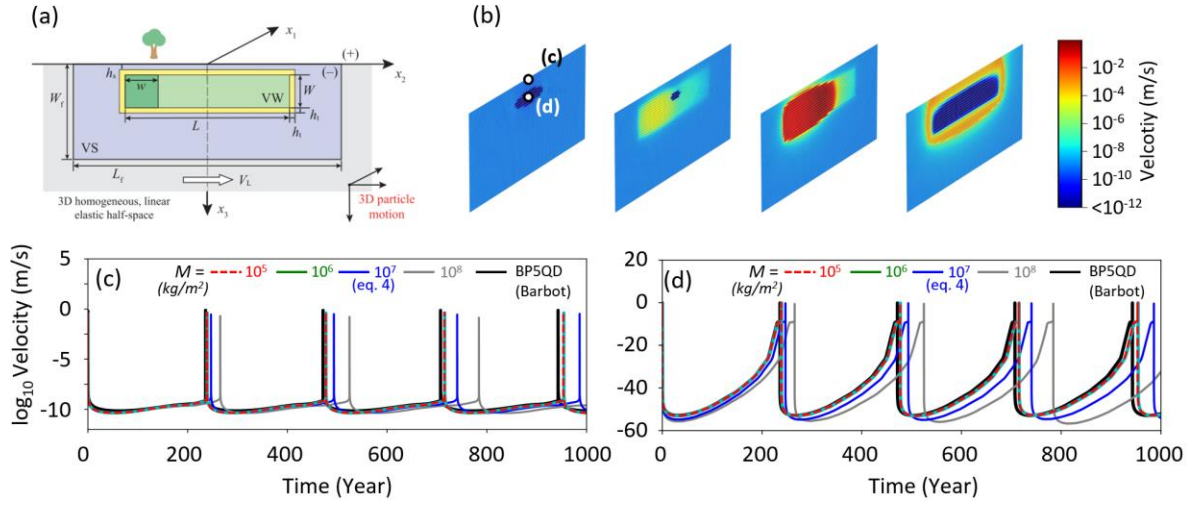
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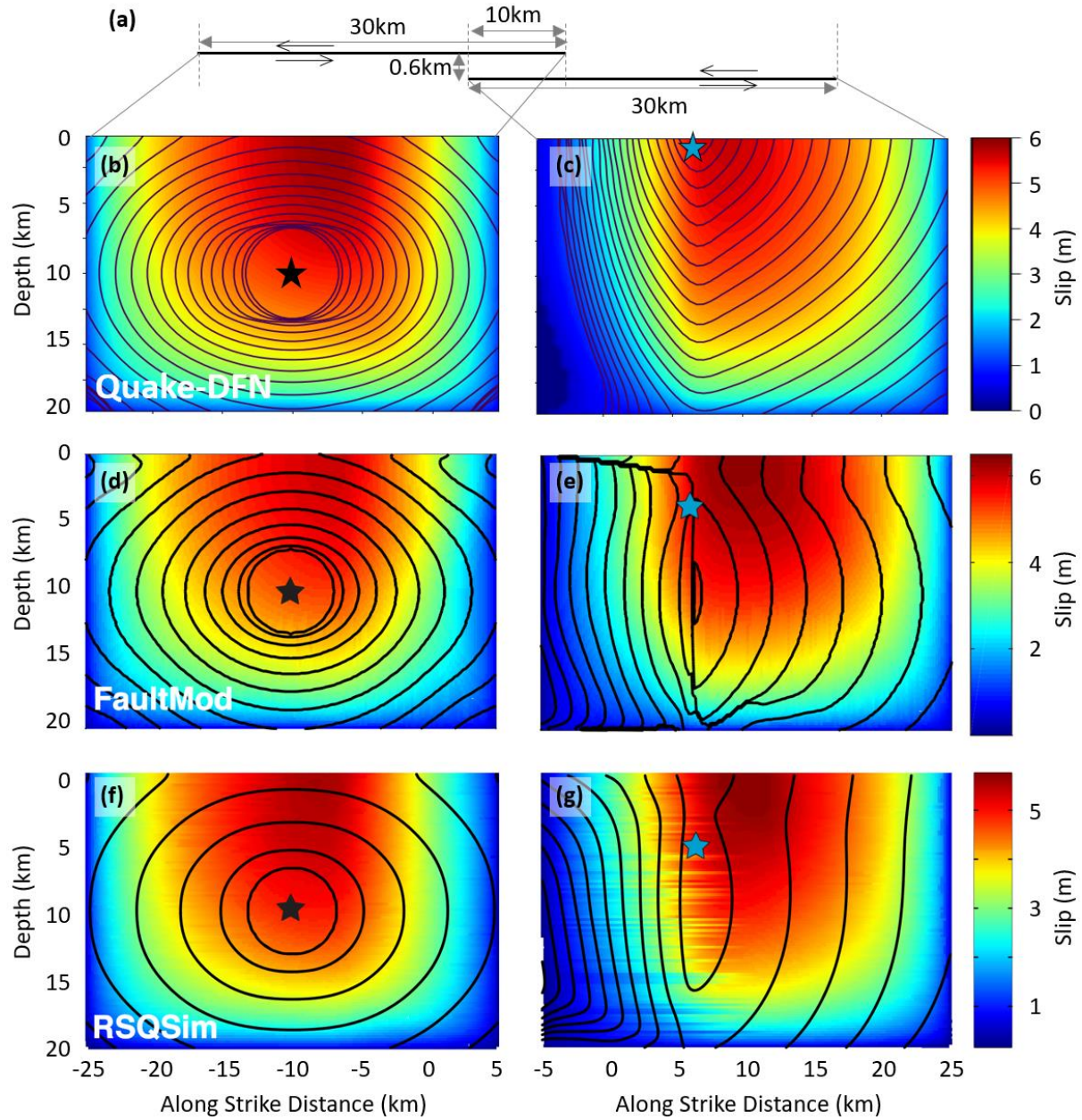
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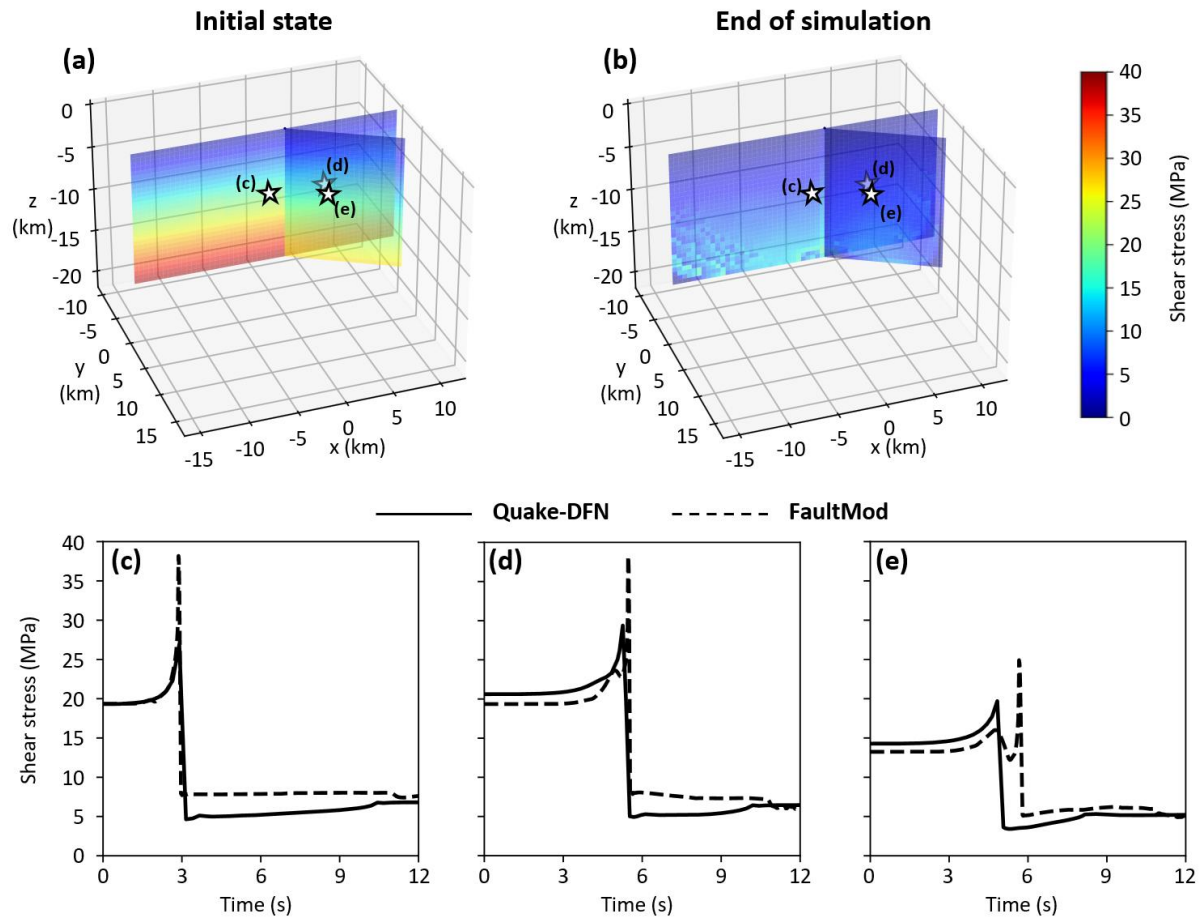
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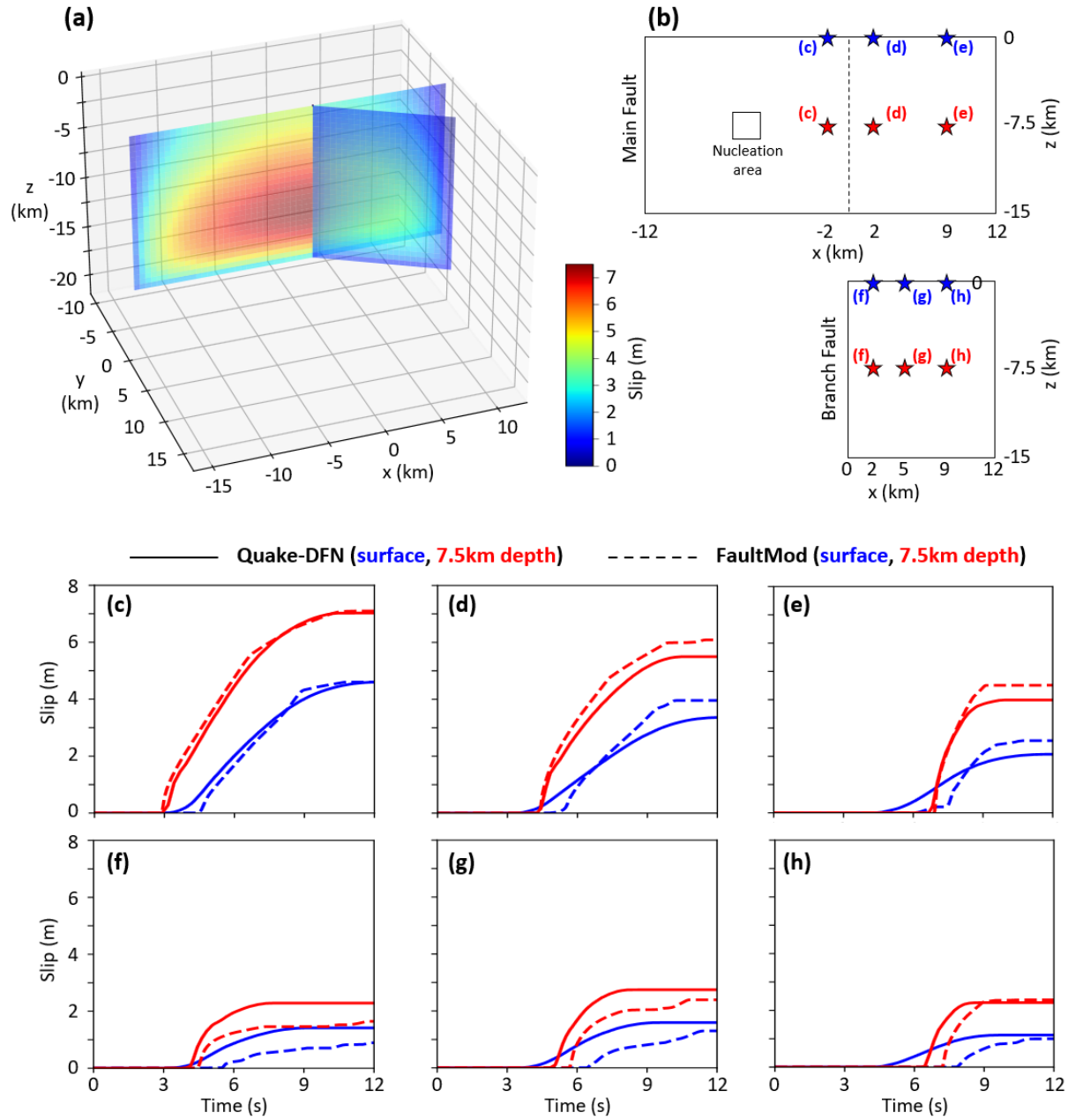
**Figure 2.** Comparison study #1 for a planar fault (a): Setup of SEAS project benchmark test BP5-QD [Jiang et al., 2022]. (b): Snapshots of slip rate distribution in our simulation for  $M=10^5 \text{ kg/m}^2$ . (c,d): Evolution of the slip rate at two points (see panel b for their location) for comparison of the benchmark simulation (red dashed line) with our simulation result (with  $M = 10^5$  (red dashed),  $10^6$  (green),  $10^7$  (blue), and  $10^8 \text{ kg/m}^2$  (gray). We selected the benchmark simulation run with Unicycle (Barbot, 2019; black line), which is available on the SEAS project website. Note that the red dashed and green lines are completely overlapping.



**Figure 3.** Comparison study #2: Fault step-over. (a): fault configuration. (b-g): simulation results of Quake-DFN (b,c), FaultMod (d,e), and RSQSim (f,g). The colored map denotes slip distribution at the end of the rupture sequence, and the black curves represent rupture contour every 0.5 s. Rupture is forced nucleated at the black star. The blue stars denote the nucleation point in the receiver fault. Panels d-g are adopted from Kroll et al. (2023). Note that the color scales for these panels are slightly different.

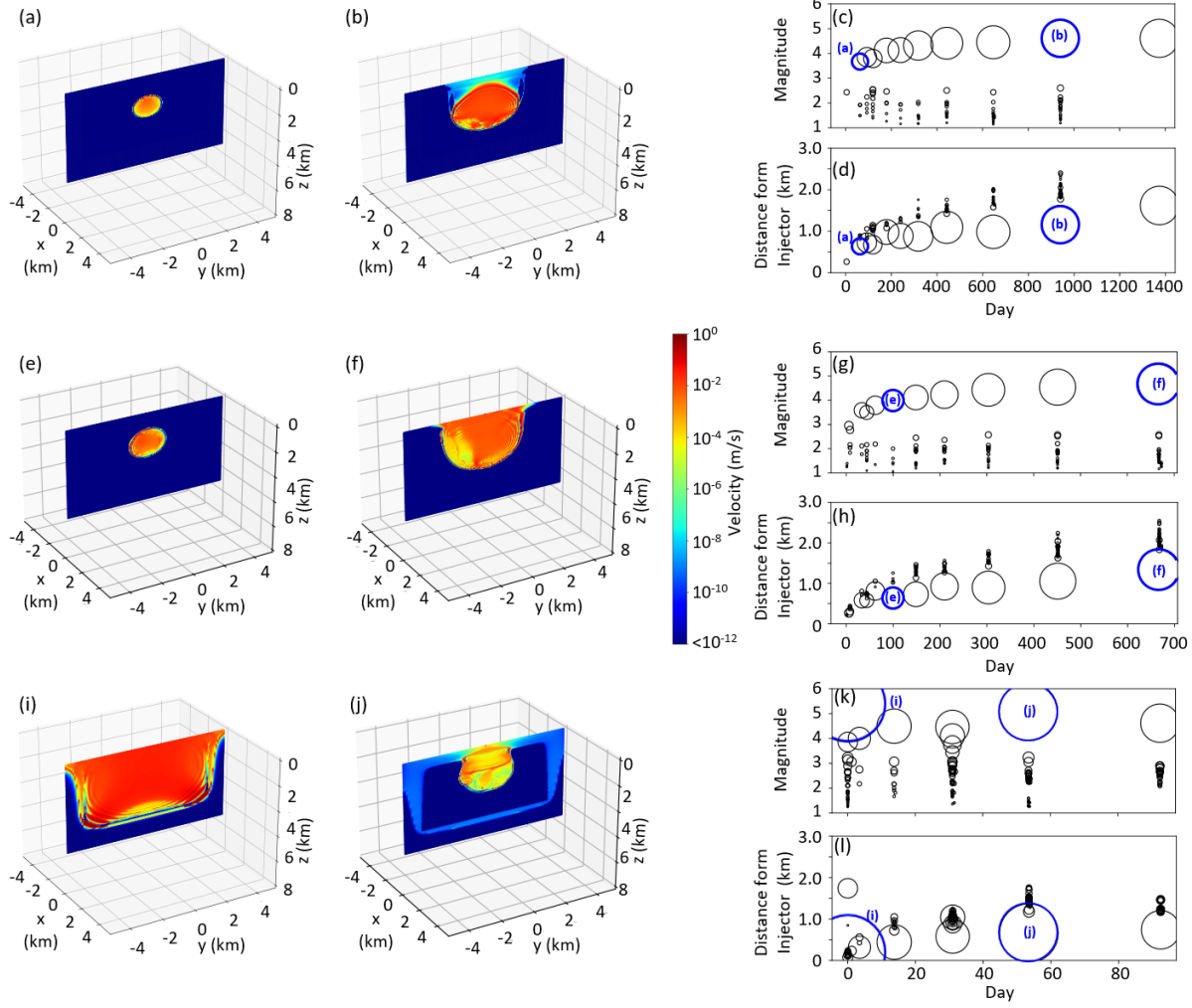


**Figure 4.** Comparison study #3, stress changes. (a,b): initial (a) and final (b) shear stress. Initial stress is depth-dependent for both faults, with the branch fault having lower initial stress. (c-e) shear stress vs. time at each location denoted in panel (a,b). The time of Quake-DFN result is shifted by 453 s due to the longer nucleation time, a feature that results from assuming rate and state friction in Quake-DFN instead of a slip weakening friction in Fault Mod.

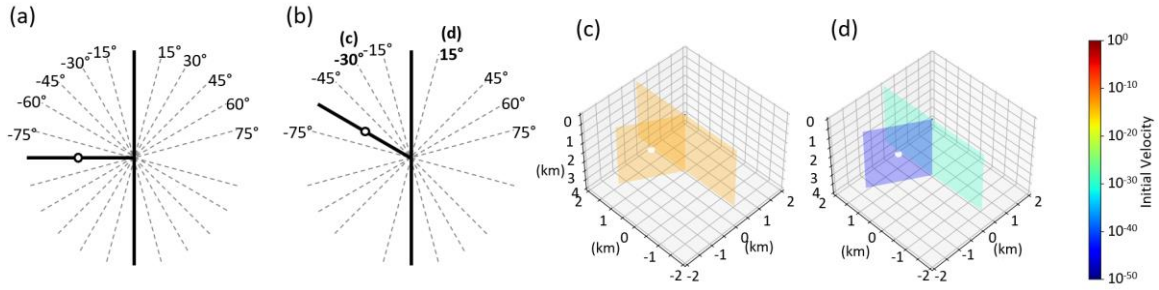


**Figure 5.** Comparison study #3, fault slip. **(a)** map of fault slip of our simulation result. **(b)** the location of the time plot shown in **(c-h)**. Fault slip vs. time for each location indicated in panel **(b)**. Solid and dashed lines denote our simulation result and FaultMod simulation result, respectively. The time of Quake-DFN result is shifted for 453s due to the longer nucleation time.

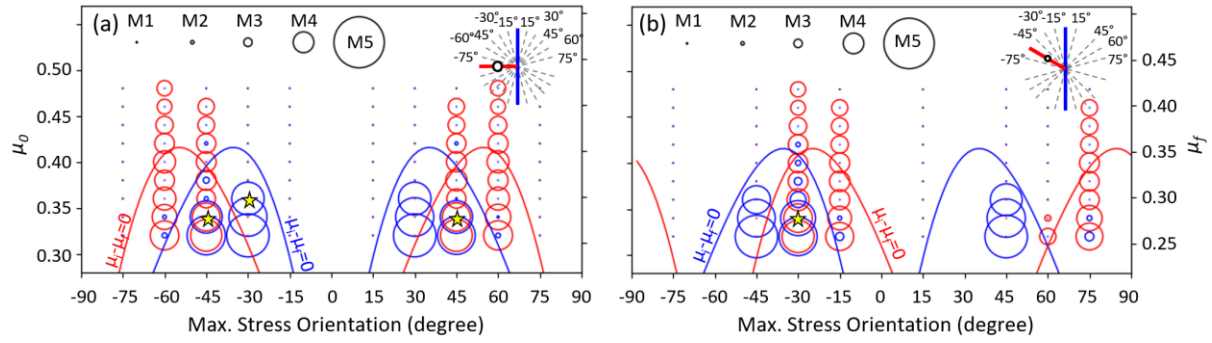




**Figure 6.** Simulation of earthquakes induced by a fluid injection into a planar fault. **(a-d):** Simulation result with  $V_i = 10^{-30}$  and  $\theta_i = 10^6$  s. **(a-d):** Simulation result with  $V_i = 10^{-20}$  and  $\theta_i = 10^3$  s **(e-h):** simulation results with  $V_i = 10^{-15}$  and  $\theta_i = 10^9$  s. **(a,b,e,f):** snapshots of slip velocity during particular events. **(c,g,i):** magnitude vs. time. **(d,h,l):** distance from injector vs. time. The events corresponding to each snapshot are labeled in the time series plot.

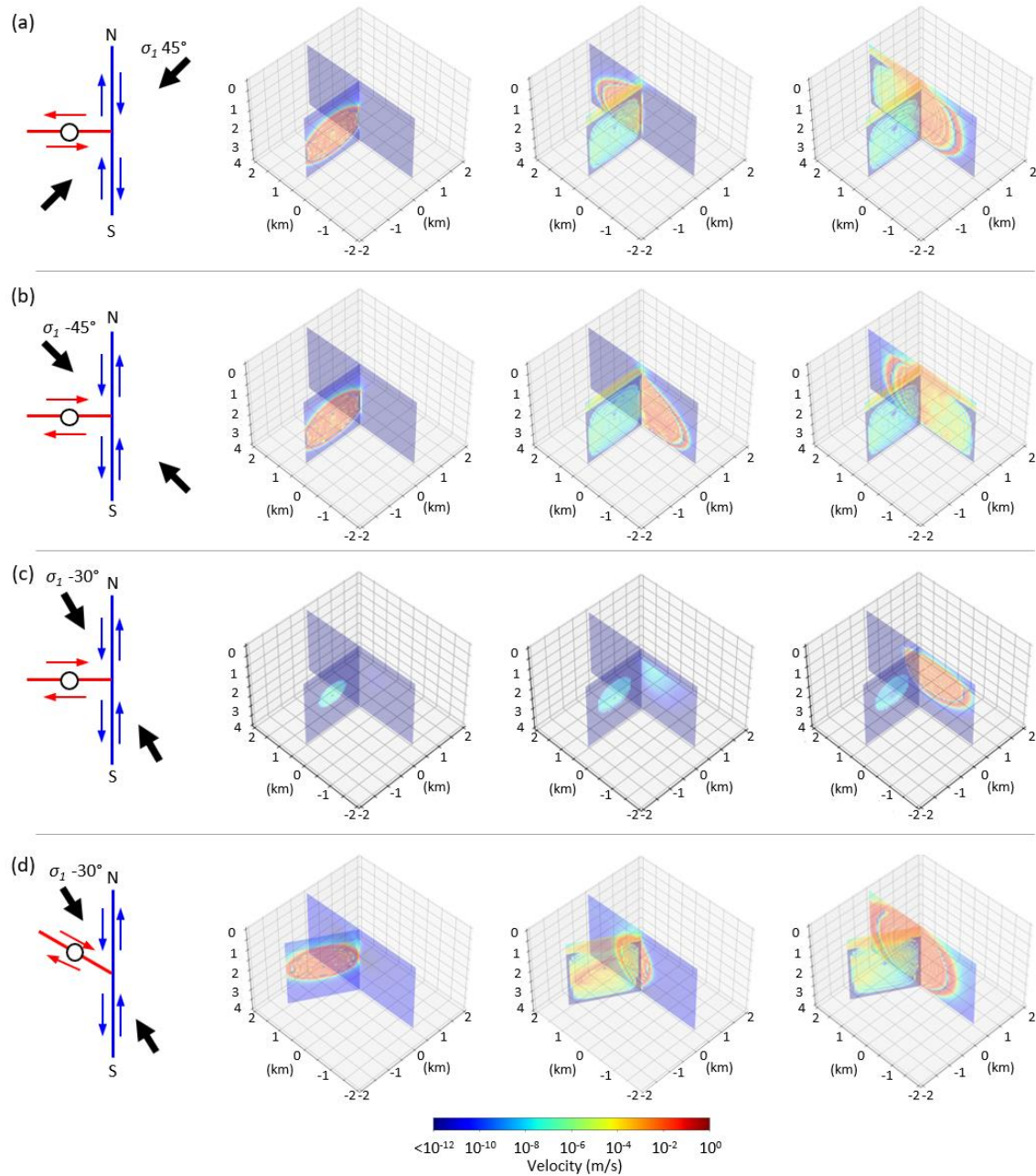


**Figure 7.** Simulation set up for two interacting faults. **(a,b)**: fault orientation (bold lines) and maximum stress orientation tested (dashed lines) for an angle between the two faults of 90° (a) and 60° (b). White circles denote injector locations. **(c,d)**: Initial velocities of fault angle 60° with  $\mu_0 = 0.4$ ,  $\theta_i = 10^8\text{s}$  and maximum stress -30° (c) and 15° (d) (angles shown in (b)).



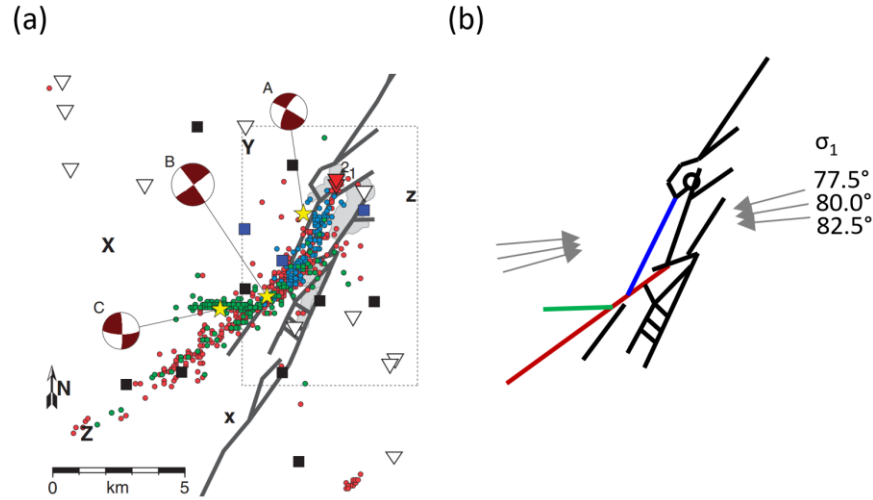
**Figure 8.** Maximum magnitude on the main fault (blue) and the branch fault (red) within one year for an angle between the two faults of 90° (a) and 60° (b). The simulation setup (detailed in Figure 7) and the location of the injection are recalled in the inset of each panel. Blue circles denote events on the main fault, and red circles denote events on the branch fault where the injection takes place. The rupture sequences for selected cases (yellow stars) are shown in figure 9. The moments are calculated separately for each fault even in the case where both faults are ruptured simultaneously. Red and blue curves denote the contour line of  $\mu_i - \mu_f = 0$  for branch and main faults, respectively.



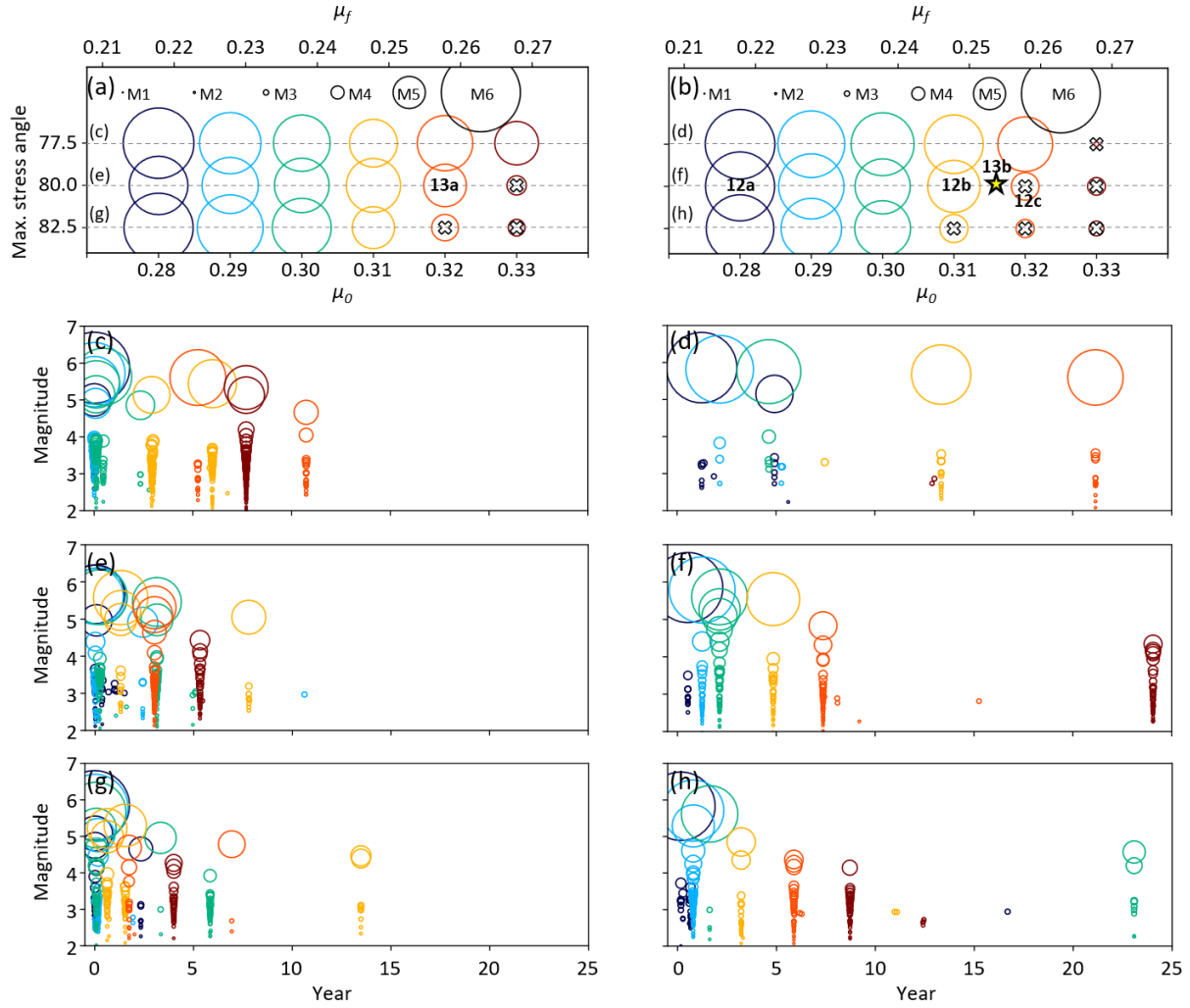


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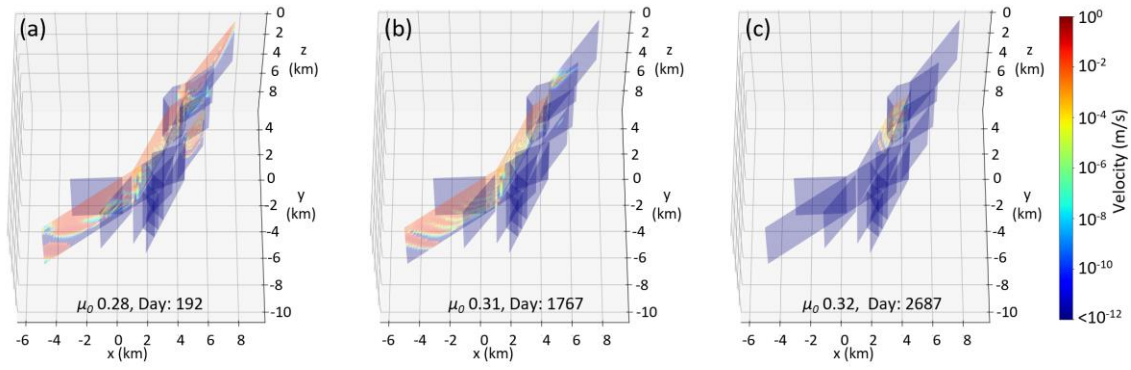
799 **Figure 9.** Snapshots of slip velocity during seismic ruptures induced by a fluid injection into a  
800 branch faults system. Fault geometry and maximum stress orientation of each setup are shown on  
801 the left and in figure 8 (yellow star). In all cases, slip is initiated on the branch fault (red) by the  
802 fluid injection, and can be seismic or aseismic, and triggers a fault rupture on the main fault  
803 (blue).



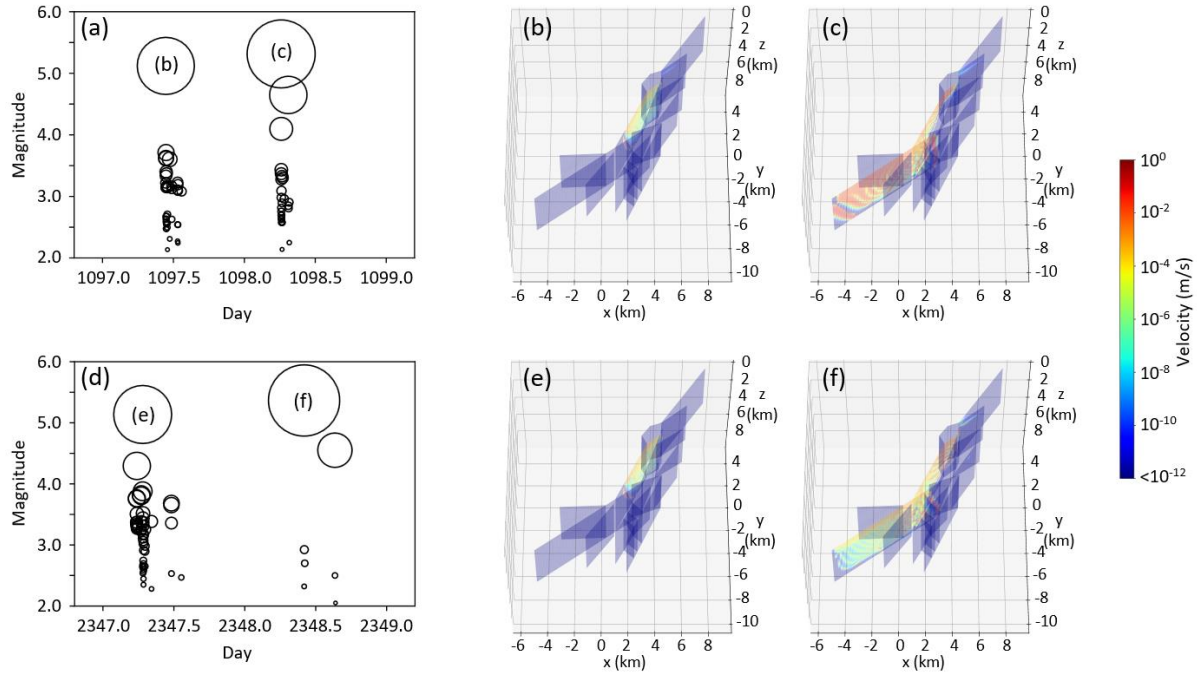
**Figure 10.** Fault geometry for Prague earthquake sequence simulation. (a): Wilzetta faults map used for reference with focal mechanisms of the M5.0 foreshock (A), M5.7 mainshock (B), and M5.0 aftershock faults (C) (figure from Keranen et al., 2013). (b): The fault map used for the simulation. Blue, red, and green faults were activated by the M5.0 foreshock, M5.7 mainshock, and M5.0 aftershock faults, respectively. The faults ruptured during the mainshock and aftershock faults were not mapped in the original map. Gray arrows denote three maximum stress orientations tested in this work.



**Figure 11.** Simulation results for the Wizezza faults system. **(a, b)**: maximum earthquake magnitude within 25 years with  $\theta_i = 10^{10}$ s ( $\sim 300$  years; panel a) and  $\theta_i = 10^{12}$ s ( $\sim 30$ k years; panel b). The X marks denote that the mainshock fault of the Prague earthquake (i.e., the red fault in figure 9b) did not rupture. **(c, h)**: Time series of induced earthquakes.



**Figure 12.** Snapshots of induced earthquakes. The parameter set for each simulation is presented in figure 11b.



**Figure 13.** Simulated 1-day delayed rupture. The parameter set for each simulation is presented in figure 11a and b. **(a,d)**: seismicity plot of foreshock and mainshock. **(b,e)**: snapshots of foreshocks. **(c,f)**: snapshots of delayed mainshocks.