

Yifeng Cui (yfcui@sdsu.edu)¹, Daniel Roten¹, Akash Palla¹, Anish Govind¹, Scott Callaghan², Matthew Norman³, Lars Koesterke⁴, Wenyang Zhang⁴, Philip Maechling²
¹San Diego Supercomputer Center, ²University of Southern California, ³Oak Ridge National Laboratory, ⁴Texas Advanced Computing Center

Summary

AWP-ODC is a 4th-order finite difference code used by the SCEC community for linear wave propagation^{1,3,8}, Iwan-type nonlinear dynamic rupture and wave propagation^{10,11}, and Strain Green Tensor simulation². We have ported and verified the CUDA-version of AWP-ODC, including a reciprocal version used in the SCEC CyberShake project, to HIP so that it can also run on AMD GPUs^{5,6}. This code achieved sustained 32.6 Petaflop/s performance and 95.6% parallel efficiency at full scale on Frontier, a Leadership Computing Facility at Oak Ridge National Laboratory. The readiness of this community software on AMD Radeon Instinct GPUs and EPYC CPUs allows SCEC to take advantage of exascale systems to produce more realistic ground motions and accurate seismic hazard products.

We present progress made for an early science project for the *Leadership-Class Computing Facility* (LCCF) at Texas Advanced Computing Center (TACC)¹³, funded by NSF's *Characteristic Science Applications* (CSA) program. We also report some initial porting effort to Microsoft Azure⁹, a cloud based system supported by Microsoft's Azure Accelerator for Research Program. In addition, we have ported Iwan nonlinear AWP-ODC code onto Nvidia A100, in the process of porting to HIP. The CPU-based dynamic modeling AWP-ODC code is ported to TACC Frontera and used to carry out a 4-Hz Iwan-type nonlinear dynamic simulation of the ShakeOut scenario at full system scale¹¹.

AWP-ODC Software Progress on Heterogeneous Machines

Newly added feature in AWP-ODC⁴ includes GPU-Aware, which supports for passing GPU buffers directly to MPI calls, with 15% performance gain observed compared to the original configuration setup. This feature has been implemented on both HIP and CUDA AWP-ODC versions. OSU NOWLAB's on-the-fly message compression is enabled in AWP-ODC through the enhancement of lossless and lossy compression algorithms, MPC and ZFP, respectively¹⁴. The redesign in MVAPICH2 MPI library results in 19% and 37% improvement in the GPU computing flops in AWP on V100s, with enhanced MPC-OPT and ZFP-OPT schemes respectively¹⁴. This is the first work that leverages the GPU-based compression techniques to significantly improve the GPU communication performance in a real application¹⁴. On TACC Lonestar-6 A100s, we observed 48%-64% benefits using on-the-fly MPC compression using MPC over GDR⁶. Combined MVAPICH2-GDR enhancement over IMPI, including both CUDA-aware support and on-the-fly compression, improves application performance by 154% on 16 nodes⁶. We have also ported AWP-ODC to NVIDIA's latest H100 on Lonestar-6 at TACC, the initial benchmarking results are presented in the MLUPS Table below.

AWP-ODC benchmarks on TACC Lonestar-6 A100 nodes with 160x160x2048 per GPU configuration*

Lonestar6 a100 nodes	mvapich2-2.3.7 gcc11.2.0			mvapich2-2.3.7-gdr gcc11.2.0			mvapich2-2.3.7-gdr-compression gcc11.2.0		
	Tflop/s	sec/step	parall. eff.	Tflop/s	sec/step	parall. eff.	Tflop/s	sec/step	parall. eff.
2	2.0250	0.0488	100.0%	2.2960	0.0399	100.0%	3.7710	0.0261	100.0%
4	4.0270	0.0494	99.4%	4.5260	0.0436	98.6%	6.8510	0.0288	90.8%
8	7.8250	0.0510	96.6%	9.3250	0.0425	101.5%	13.7560	0.0288	91.2%
16	14.4130	0.1543	89.0%	17.1360	0.0460	93.3%	27.5580	0.0288	91.3%

Lonestar6 a100 nodes	impi19.0.9 gcc11.2.0			mvapich2-plus-3.0a2 gcc11.2.0			mvapich2-plus-latest gcc11.2.0		
	Tflop/s	sec/step	parall. eff.	Tflop/s	sec/step	parall. eff.	Tflop/s	sec/step	parall. eff.
2	1.6800	0.0585	100.0%	2.391	0.0411	100.0%	3.151	0.0311	100.0%
4	3.4800	0.0572	103.6%	4.579	0.0431	95.8%	5.399	0.0366	85.7%
8	5.8170	0.0686	86.6%	7.796	0.0509	81.5%	10.136	0.0391	80.4%
16	10.8380	0.0737	80.6%	15.214	0.0523	79.5%	20.097	0.0395	79.7%

*mvapich2-2.3.7-gdr: runs with CUDA-aware; mvapich2-2.3.7-gdr-compression: runs with CUDA-aware+on-the-fly compression (MPC)

AWP-ODC	K20X	KNL7250	V100 (NVLink)	V100 (PCIe)	V100 (PCIe+Opt)	A100 (NVLink)	H100 (PCIe)	H100 (PCIe+Opt)	MI250X (Slingshot)
MLUPS**	552	1092	1598	1074	2009	1937	3713	5145	1711
Speedup	1x	1.98x	2.89x	1.95x	3.64x	3.51x	6.72x	9.32x	3.10x

**Millions of lattice point update completed per second

Accelerating AWP-ODC on Microsoft Azure Cloud

We have deployed AWP-ODC to Azure to leverage the array of tools and services that Azure provides for tightly coupled HPC simulation on commercial cloud. This project is collaborated with Internet 2/Azure Accelerator supporting team, as part of Microsoft Internet2/Azure Accelerator for Research Fall 2022 Program. Azure credits were awarded through Cloudbank, an NSF-funded initiative.

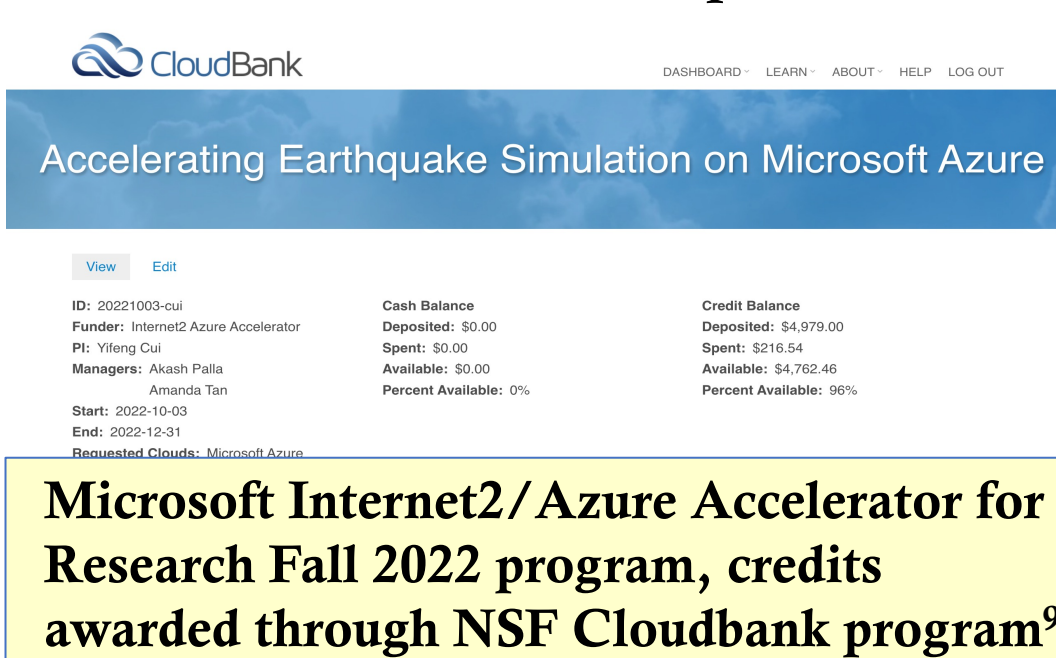
We demonstrated the AWP performance with a benchmark of ground motion simulation on various GPU based cloud instances, and a comparison of the cloud solution to on-premises bare-metal systems⁹.

Challenges

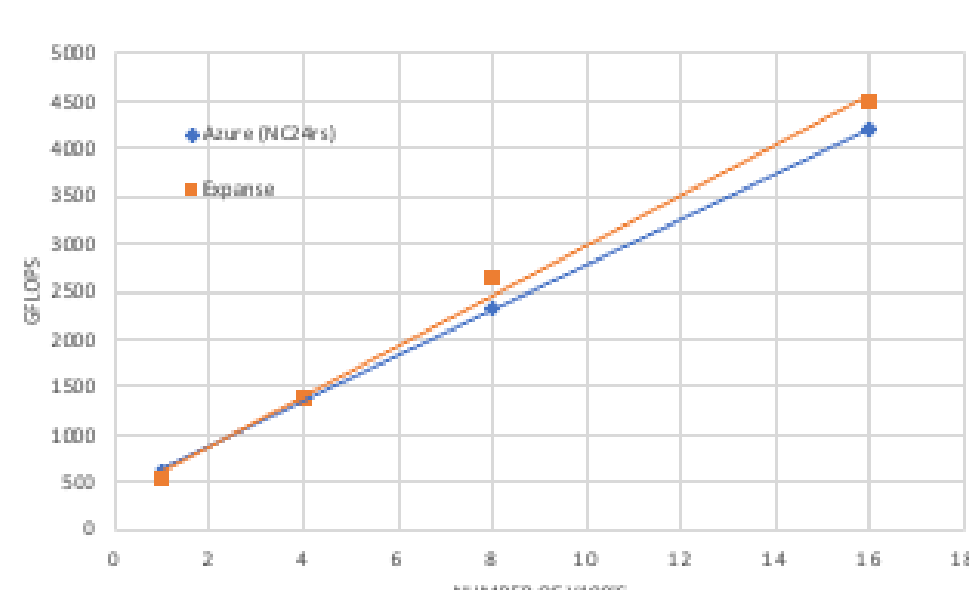
- Digesting the wide breadth of options and configurations
- Higher threshold of initial setup needed
- Lack of comprehensive forums for debugging errors

Benefits

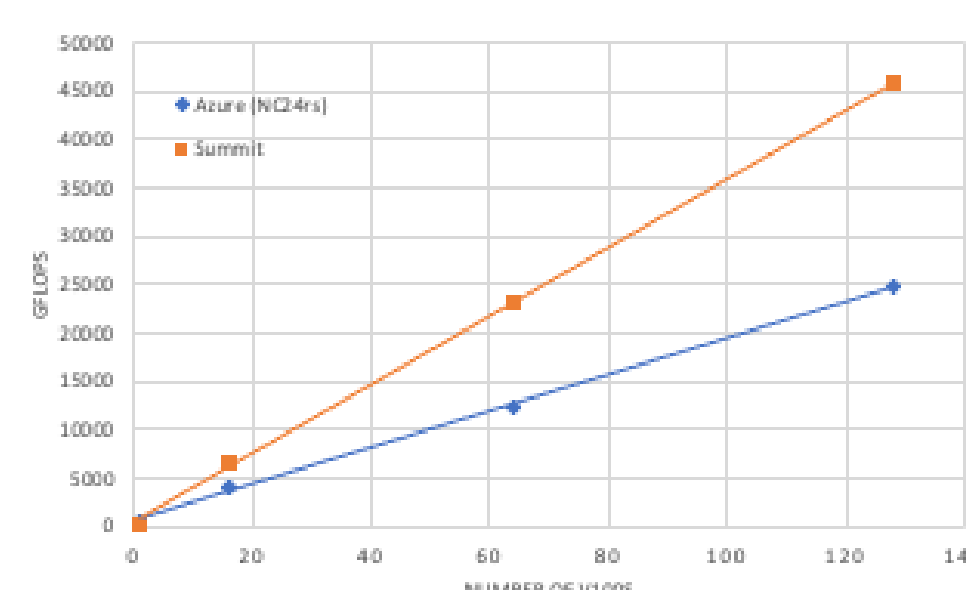
- Wide flexibility and options of hardware and software allows infrastructure to be tailored to specific workload
- Spin up large VM instances instantly without waiting in a queue/system quotas



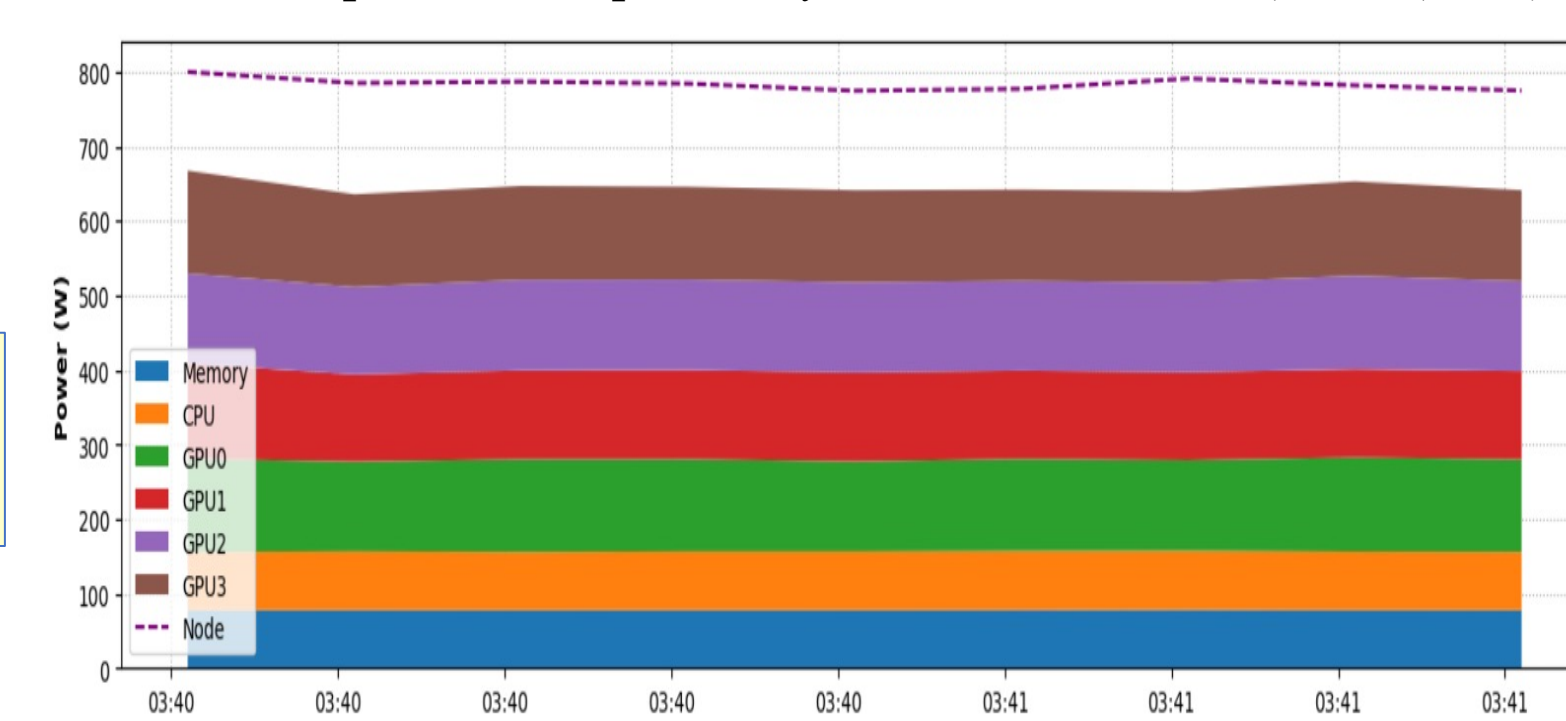
AWP-ODC SCALING ON AZURE VS. EXPANSE



AWP-ODC SCALING ON AZURE VS SUMMIT



AWP-ODC power consumption study on NERSC Perlmutter (Govind, 2023)



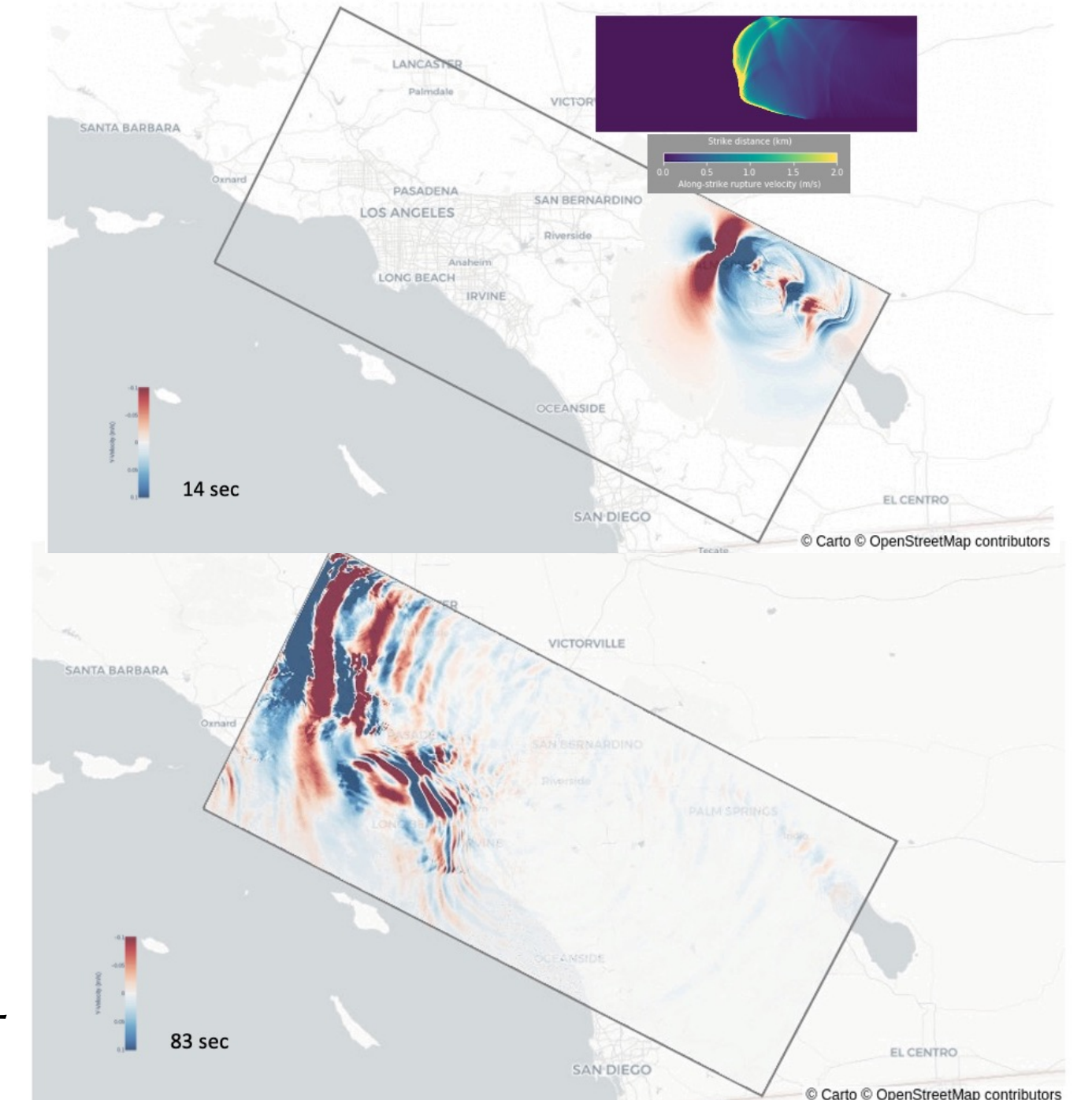
4-Hz Iwan-type nonlinear dynamic simulation of the ShakeOut scenario



Large-scale simulation assumed linear rheology, but it is well known that waves with sufficiently large amplitudes propagating into soft near-surface materials are affected by nonlinear behavior, which can modify the seismic ground motion significantly. Until recently, calculations which simulate the nonlinear response of soft soils neglects the interplay between multi-dimensional and potentially nonlinear effects, caused by phenomena such as long period-surface waves, finite fault effects, and fault damage zones. Using TACC LSCP allocation, we carried out an advanced Iwan-type nonlinear earthquake dynamic modeling for a Mw7.8 earthquake on the southern San Andreas fault during Texascale Days April 13-14, 2023¹².

The dynamic simulation was the M7.8 ShakeOut scenario with 10 yield surfaces using Iwan nonlinear model using a resolution of 25m and minimum shear-wave velocity of 500 m/s. Rupture propagation is simulated from SE to NW to obtain maximum excitation of the waveguide due interconnected basin in the northern Los Angeles area¹².

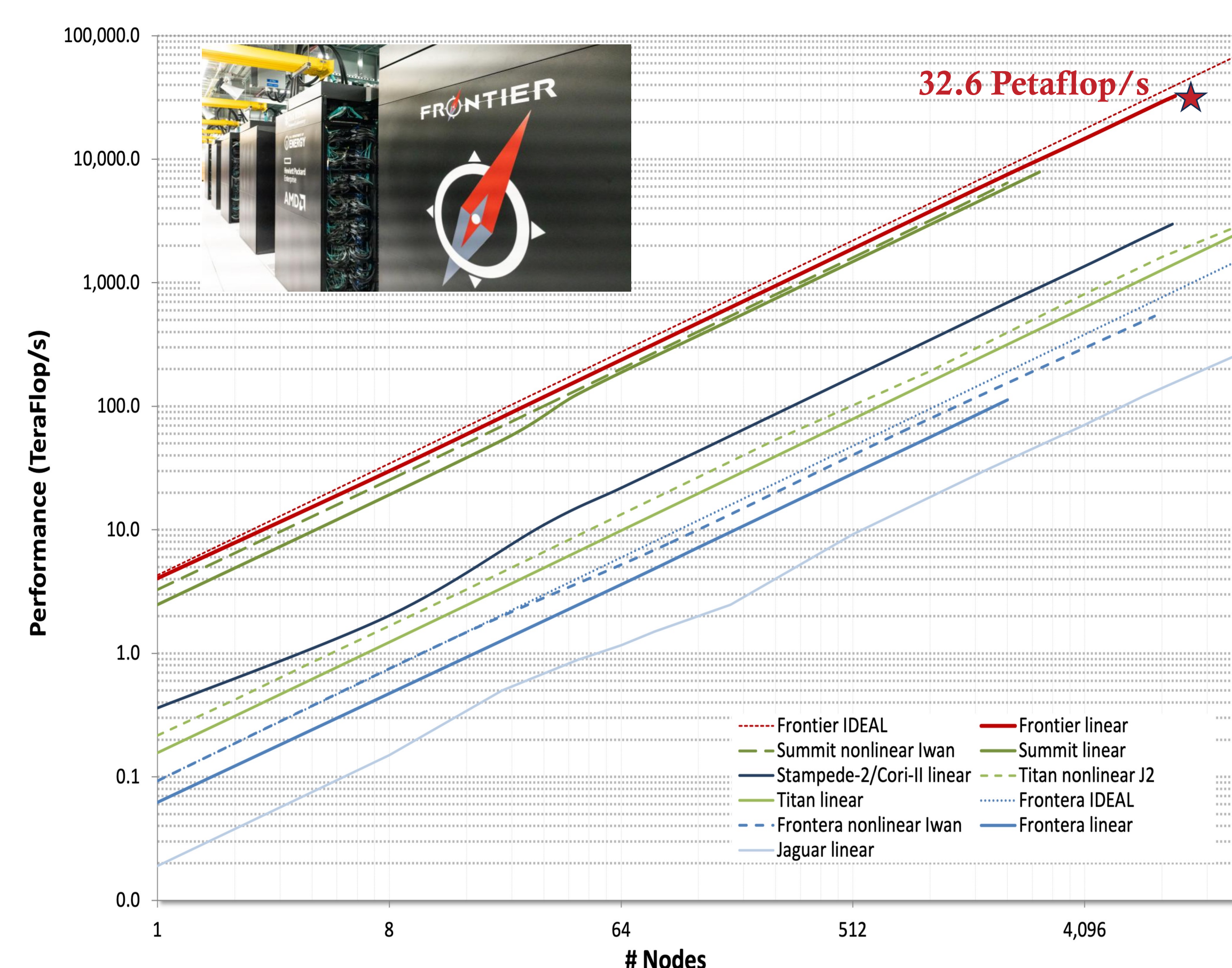
An Iwan nonlinearity calculation is quite expensive compared to a linear calculation or even some commonly-used nonlinear calculations. It increases memory and computation requirements significantly, since 6 stress components and 6 memory variables associated with each individual yield surface need to be tracked and updated at run-time¹¹. With respect to nonlinear simulations using a single yield surface (J2 model), the memory consumption of the Iwan model 5x-13x larger, and the computational time is 10x-30x longer. In this simulation, Masing unloading and reloading behaviors was simulated by tracking an overlay of 10 concentric von Mises yield surfaces, and the stress-strain relationship was approximated by taking the sum (overlay) of the stress associated with each surface¹¹. The simulation was the first large-scale dynamic simulation using AWP-ODC, with combined spontaneous rupture and wave propagation calculations in a single step to simulate a SE-NW rupturing M7.8 earthquake with realistic nonlinear rheology in the sedimentary infill of the San Gabriel and Los Angeles basins¹¹. The result is compared with earlier simulations of the same scenario that used either a 100m resolution or a simple nonlinear J2 model.



Y-direction velocity snapshot of 0-4 Hz dynamic simulation of a M7.8 earthquake scenario on the southern San Andreas fault, fault-parallel velocity at 83 seconds using the Iwan nonlinear model at a resolution of 25m and minimum shear-wave velocity of 500 m/s. The simulation took 22.5 hours on TACC Frontera's 7,680 nodes (Simulation by Yifeng Cui and Daniel Roten of SDSC, image by Akash Palla of UCSB).

CUDA AWP-ODC Ported to HIP on AMD MI250X and Verified

AWP-ODC Weak Scaling on DOE and NSF LCCFs (Linear version vs nonlinear versions)



Frontier⁷ at ORNL is the current No. 1 system in the June 2023 TOP500 list. This HPE Cray EX system based on the AMD Radeon Instinct GPUs and EPYC CPUs is the first US system with a peak performance exceeding one ExaFlop/s⁵. Both CUDA based AWP-ODC-GPU and AWP-ODC-SGT have been ported and verified on this AMD MI250X based system. Frontier weak scaling efficiency is achieved in 95.6% on 9,248 nodes, with 32.6 Petaflop/s benchmarked in sustained performance⁶. This implementation also includes GPU-aware MPI. The Iwan and discontinuous-mesh based AWP code is being ported to HIP.

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