

AN ANTICHAIN OF MONOMIAL IDEALS IN A TWISTED COMMUTATIVE ALGEBRA

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ABSTRACT. We resolve an open question posed by Nagpal, Sam and Snowden [Selecta. Math. (N.S.) 22 (2016), pp. 913–937] in 2015 concerning a Gröbner theoretic approach to the noetherianity of the twisted commutative algebra $\text{Sym}(\text{Sym}^2(\mathbf{C}^\infty))$. We provide a negative answer to their question by producing an explicit antichain. In doing so, we establish a connection to well-studied posets of graphs under the subgraph and induced subgraph relation. We then analyze this connection to suggest future paths of investigation.

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1. INTRODUCTION

1.1. Statement of results. A *twisted commutative algebra* (tca) is a commutative $\mathbf{C}$ -algebra with an action of $\mathbf{GL}_\infty$ by algebra homomorphisms for which it forms a polynomial representation. In [16], the authors prove that the twisted commutative algebra $\text{Sym}(\text{Sym}^2(\mathbf{C}^\infty))$ is noetherian in characteristic 0. They then propose a different method of proof and ultimately pose the question of whether a partially ordered set $(\mathcal{M}, \sqsubseteq)$ is noetherian. Here $\mathcal{M}$ is a set of matchings which represent admissible weight vectors for the action of $\mathbf{GL}_\infty$ on $\text{Sym}(\text{Sym}^2(\mathbf{C}^\infty))$. The noetherianity of this poset would imply the noetherianity of the twisted commutative algebra $\text{Sym}(\text{Sym}^2(\mathbf{C}^\infty))$ in any characteristic. This question has been open since 2015, the main result of this paper is providing a negative answer by constructing an infinite antichain in the poset:

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Theorem 1.1. *The poset $(\mathcal{M}, \sqsubseteq)$ described in [16, Question 5.2] (and §3) is not noetherian.*

To construct this counterexample, we establish a connection to graph theory that, to our knowledge, has not been seen before in investigating noetherianity results about twisted commutative algebras. Up to this point, all of the noetherianity results in this vein have relied on some variant of Higman’s lemma, which one can view as a “one dimensional” result in that it is concerned with words. The use of graph theory can be seen as an application of “higher dimensional” combinatorics. We believe such a connection will be necessary if one wishes to use Gröbner and combinatorial methods to approach noetherianity of higher degree twisted commutative algebras.

1.2. Motivation. Recently, researchers have discovered many large algebraic structures that have surprising finiteness properties up to natural symmetries. Examples include **FI** [8], $\mathcal{H}$ [11], as well as the collection of Veronese [19] and Plücker ideals [12]. Twisted commutative algebras are another class of examples, but are still largely not understood; see §2.1 for the general definition. In the setting of these algebraic structures, we often consider sequences of modules M_n that are “compatible” in a certain sense and the finiteness properties we seek are some sort of stabilization as n gets large. In all of these cases, one of the most important finiteness properties is noetherianity. For a tca A , there is a notion of a finitely generated A -module, and A is said to be *noetherian* if any submodule of a finitely generated A -module is also finitely generated.

All degree one tca’s are easily seen to be noetherian, for more information on tca’s and the proof of this fact we refer the reader to [21]. In fact, modules over the tca $\text{Sym}(\mathbf{C}^\infty)$ are equivalent to the **FI**-modules of [8] under Schur-Weyl duality. As soon as one starts to consider tca’s generated in degree larger than one, much less is known. Indeed, only six degree two tca’s are known to be noetherian, see [16, 17, 22] for details.

All of these results stem from a similar idea. Namely, one studies the torsion elements in the category of modules for the tca as well as the generic category, which is the Serre quotient by the torsion subcategory. One then investigates how both of these pieces glue together to deduce noetherianity. Although the idea is similar in all cases, the execution is often specific to the example, involved and characteristic dependent.

Draisma was able to show that all tca’s finitely generated in any degree are topologically noetherian, i.e. radicals satisfy the ascending chain condition [9]. One could hope that a similar result holds algebraically. This is actually one of the major open problems in the theory of tca’s. As of now, we seem far from proving something this strong, and to get there we may need to seek other methods of proof that are more easily generalizable.

In [16], the authors suggest a potential step in that direction, namely trying to apply Gröbner methods for proving noetherianity. These methods already have the benefit of being independent of characteristic and are successfully applied in [11, 12, 19, 20].

Such an approach also works for simple examples of tca’s, for example $\text{Sym}(\mathbf{C}^\infty \oplus \mathbf{C}^\infty)$, and ultimately boils down to an application of Higman’s lemma, but in degree two more complications arise. We include the details of the $\text{Sym}(\text{Sym}^2(\mathbf{C}^\infty))$ case

in §3 but refer the reader to [16, §5] for details about the degree one case. After outlining this more combinatorial approach to noetherianity of $\text{Sym}(\text{Sym}^2(\mathbf{C}^\infty))$, the authors in [16] end with the question of whether a poset they construct is noetherian, which would ultimately imply noetherianity of $\text{Sym}(\text{Sym}^2(\mathbf{C}^\infty))$. In answering this question, even negatively, we hope to provide potential paths for further research in this direction, as well as motivation to revisit this Gröbner approach.

1.3. Idea behind the proof. The proof of Theorem 1.1 relies on connecting the poset $(\mathcal{M}, \sqsubseteq)$ of matchings ordered under certain allowable moves to the poset of permutation graphs ordered by what these allowable moves induce on the underlying permutations.

To do this, we first restrict to a subset of all perfect matchings which we connect to words. We interpret the partial order on perfect matchings in terms of their word counterparts (Propositions 4.2, 4.3). We can further view these words as word representations of permutations. We then consider the corresponding permutation graphs. Following this, we label a well-known antichain of graphs for the subgraph relation, proving these graphs are permutation graphs and associating to each a permutation. We argue that these permutations provide an antichain for $(\mathcal{M}, \sqsubseteq)$ by studying what happens to the graphs as we change the corresponding permutations. This allows us to construct an infinite antichain in our original poset.

1.4. Outline. In §2 we provide all the relevant background material on tca's, representations of $\mathbf{GL}$, and graph theory. In §3 we recall the setup from [16, §5.3] for the question we answer. In §4, we describe all the necessary setup for the counterexample. This is the section where we establish the connection between the poset of perfect matchings ordered by certain allowable moves and the poset of permutations and their corresponding permutation graphs. In §5 we use the connection in the previous section to construct an explicit counterexample, showing the poset $(\mathcal{M}, \sqsubseteq)$ is not noetherian. Finally, in §6 we outline future directions of research we are actively investigating that could stem from the techniques established in this paper to prove noetherianity of higher degree tca's via Gröbner methods.

2. BACKGROUND

2.1. Important definitions. By $\mathbf{GL}_\infty$, we mean $\bigcup_{n \geq 1} \mathbf{GL}_n$. A representation of $\mathbf{GL}_\infty$ is *polynomial* if it is a subquotient of a possibly infinite direct sum of representations of the form $(\mathbf{C}^\infty)^{\otimes k}$. Polynomial representations of $\mathbf{GL}_\infty$ are semi-simple and all the simple modules are indexed by partitions. That is, the simple modules are precisely $\mathbf{S}_\lambda(\mathbf{C}^\infty)$, where $\mathbf{S}_\lambda$ is the Schur functor associated to the partition λ . A polynomial representation is said to be *finite length* if it is a direct sum of finitely many simple representations. We refer the reader to [21] for details.

A *twisted commutative algebra* (tca) is a commutative unital $\mathbf{C}$ -algebra A equipped with an action of $\mathbf{GL}_\infty$ by $\mathbf{C}$ -algebra homomorphisms such that A forms a polynomial representation of $\mathbf{GL}_\infty$.

2.2. Admissible weights. A weight of $\mathbf{GL}_\infty$ is a sequence of non-negative integers $w = (w_1, w_2, \dots)$ such that $w_i = 0$ for $i \gg 0$. The classical results about weight space decomposition of polynomial representations for $\mathbf{GL}_n$ carry over to the infinite setting. Namely, if V is any polynomial representation of $\mathbf{GL}_\infty$ then we have $V = \bigoplus_w V_w$ where V_w is the weight space of weight w . A weight w is

admissible if all the w_i are either 1 or 0. An *admissible weight vector* is an element of V_w where w is an admissible weight. We will make use of the following fact: if V is a polynomial representation of $\mathbf{GL}_\infty$ then V is generated, as a representation, by its admissible weight vectors.

2.3. Permutation graphs. We assume the reader has a basic background in graph theory and combinatorics. For a permutation σ of n , we define the *permutation graph* G_σ to have vertex set $V = [n]$ and edge set $E(G) = \{(\sigma(j), \sigma(i)) \mid i < j, \sigma(i) > \sigma(j)\}$. A permutation graph is not a directed graph, but following the convention of Kho and Ree we write an edge $(\sigma(j), \sigma(i)) \in E$, i.e. as an ordered pair instead of writing $\{\sigma(i), \sigma(j)\} \in E$. We call such a pair $(\sigma(j), \sigma(i))$ with $i < j$ but $\sigma(i) > \sigma(j)$ an *inversion* in σ . When we focus on a single element $\sigma(i)$, we say that another element $\sigma(j)$ is an inversion with $\sigma(i)$ if $(\sigma(j), \sigma(i))$ is an inversion.

We note that our definition of a permutation graph is somewhat non-standard, but is really a matter of labeling and still produces the same as the usual definition graph for a given permutation. Given a permutation σ in one-line notation, $\sigma = w_1 \cdots w_n$, with our notation the edge (w_j, w_i) appears in the permutation graph if $i < j$ but $w_i > w_j$. Usually, one would include the edge (i, j) instead. We prefer (w_j, w_i) because we feel it more naturally corresponds to the one-line notation, recording the letters themselves instead of their positions. This will make some proofs much clearer. The resulting graphs are isomorphic, though, because we merely have to apply the permutation σ to the labels of the normal permutation graph to recover the graph defined in this paper.

Not every graph is a permutation graph. Koh and Ree in [7, Theorem 3.2] showed that permutation graphs are completely characterized by the following properties (we translate their theorem to fit our notation):

- (P1) E is transitive, i.e., if $(\sigma(k), \sigma(j)) \in E$ and $(\sigma(j), \sigma(i)) \in E$, then $(\sigma(k), \sigma(i)) \in E$.
- (P2) If $(\sigma(k), \sigma(i)) \in E$ and $i < j < k$ for some j , then it must hold that $(\sigma(j), \sigma(i)) \in E$ or $(\sigma(k), \sigma(j)) \in E$.

This characterization allows one to show a graph is a permutation graph by constructing an appropriate labeling of its vertices satisfying (P1) and (P2).

2.4. Well-quasi-ordering. Let $(\mathcal{P}, \leq)$ be a partially ordered set (poset). When discussing a poset we will often suppress the partial order and just write $\mathcal{P}$. An *antichain* in $\mathcal{P}$ is a (potentially infinite) sequence of elements of $\mathcal{P}$, $p_1, p_2, p_3, \dots$, such that $p_i \not\leq p_j$ for any $j > i$. We say that $\mathcal{P}$ is *well-quasi-ordered*, also referred to as *noetherian*, if $\mathcal{P}$ is well founded and does not have an infinite antichain with respect to $\leq$. Equivalently, $\mathcal{P}$ is noetherian if any infinite sequence of elements $p_1, p_2, \dots$ in $\mathcal{P}$ contains some increasing pair $p_i \leq p_j$ with $i < j$.

When proving a poset is noetherian, one often proves that any infinite sequence has two elements that are comparable. When disproving noetherianity, one constructs an infinite antichain.

3. GRÖBNER APPROACH TO NOETHERIANITY

In [16, §5.3], the authors propose a Gröbner theoretic approach to proving noetherianity of the tca $\text{Sym}(\text{Sym}^2(\mathbf{C}^\infty))$. This paper is concerned with providing a negative answer to a question they pose after setting up this approach, so we will

Let $\mathcal{M}$ be the set of undirected matchings Γ on $\mathbf{N}$. Given $\Gamma, \Gamma' \in \mathcal{M}$, we define $\Gamma \rightarrow \Gamma'$ if one of the following two conditions holds,

- The authors in [16] call $\Gamma \rightarrow \Gamma'$ a *Type I move*. We refer to the first bullet point as a Type I(a) move and the second as a Type I(b) move. They define $\Gamma \leq \Gamma'$ if there is a sequence of type I moves transforming Γ to Γ' . This partially orders $\mathcal{M}$. On the level of graphs, Type I moves allow you to add edges connecting valence 0 vertices and to shift existing edges up by one vertex if the next vertex is empty.

Given $\Gamma \in \mathcal{M}$, we define $m_\Gamma = \prod_{(i,j) \in \Gamma} x_{i,j}$. Every admissible weight vector is a sum of m_Γ 's, and every polynomial representation of $\mathbf{GL}_\infty$ is generated by its admissible weight vectors ([2.2](#)), so we can restrict our attention to these elements. Using $\preceq$, we let the *initial element* of any $f \in A$ be the largest Γ under $\preceq$ such that m_Γ appears with non-zero coefficient in f . We denote the initial variable by $\text{in}(f)$.

The next type of moves the authors define as follows. We include pictures illustrating the moves and refer the reader to [16] for the explicit definition. We do this because the pictures are generally a much clearer illustration of the moves and it is not hard to translate between the perfect matchings and monomials.

where $a < b < c < d$ and the dotted lines indicate that any element there is either not an edge or is connected to a number larger than c . We also note that in (3.1), we only ever change the edges present in the picture. Write $\Gamma \implies \Gamma'$ to indicate that Γ' is related to Γ by a sequence of any of the two modifications in (3.1). These are called “Type II” moves. We refer to the first move as a Type II(a) move and the second as Type II(b). One can then place a new partial order $\sqsubseteq$ on $\mathcal{M}$ where $\Gamma \sqsubseteq \Gamma'$ if there exists a sequence of moves (of any type) taking Γ to Γ' . The authors

observe that these moves respect the initial ideal so that $\text{in}(I)$ is still a poset ideal of $(\mathcal{M}, \sqsubseteq)$. They pose the following question:

Question 3.1. Is the poset $(\mathcal{M}, \sqsubseteq)$ noetherian?

This question has been open since 2015. The remainder of this paper is dedicated to answering this question in the negative. We produce an explicit counterexample to the noetherianity of this poset. In doing so, we establish a connection between this poset and a poset of graphs.

4. SETTING UP THE COUNTEREXAMPLE

We begin by restricting ourselves to a particular subset of matchings. We say a matching $(i_1, j_1), \dots, (i_n, j_n)$ is *intertwined* if $\min(j_1, \dots, j_n) > \max(i_1, \dots, i_n)$. We will often use visual representations of these matchings in terms of graphs. An important property of intertwined matchings is that they do not have a subgraph of the following type:

$$a \quad \text{---} \quad b \quad \quad c \quad \text{---} \quad d,$$

with $a < b < c < d$. One reason for our restriction to this class is we will never make use of the Type II(b) move in [16] because this would create a non-intertwined matching, and once a matching is non-intertwined none of the moves can make it intertwined again.

Our counterexample will make use of perfect intertwined matchings on $2n$ letters. These matchings are easily encoded by words on the alphabet $[n]$, all with distinct letters. Indeed, a perfect intertwined matching with edges $(w_n, n+1), \dots, (w_1, 2n)$ corresponds bijectively to the word $w_1 \cdots w_n$. The opposite direction is clear.

Intuitively, to read off the corresponding word from a perfect intertwined matching you work from right to left and write down the number of the origin vertex connected to each terminal vertex in your matching. For a perfect intertwined matching Γ , we denote its corresponding word by w_Γ .

Example 4.1. To illustrate this bijection consider the following perfect intertwined matching on six vertices,



This corresponds to the word 213. It is also not hard to go in the other direction. For example, the word 312 corresponds to



Now we wish to understand Type I and II moves in terms of the words corresponding to perfect intertwined matchings. First, we must make a definition. For a word $w = w_1 \cdots w_n$ with distinct letters in $[m]$ with $m \geq n$, we let the *reduced word* of w denoted $\text{red}(w)$ be the word where we replace the letters $w_{i_1} < w_{i_2} < \cdots < w_{i_n}$ with $1 < 2 < \cdots < n$. For example, the reduced word of 364 is 132. Type I moves correspond to order preserving injections and adding additional letters to the word. More explicitly, we say one word $w_1 \cdots w_n$ is *order isomorphic* to a subword of

another word $s_1 \cdots s_m$ with $m \geq n$ if there exists $s_{i_1} \cdots s_{i_n}$, $s_{i_j} \geq w_j$ for $1 \leq j \leq n$, with $\text{red}(s_{i_1} \cdots s_{i_n}) = \text{red}(w_1 \cdots w_n)$. Then we have

Proposition 4.2. *A perfect intertwined matching Γ can be transformed into another perfect intertwined matching Γ' via Type I moves if and only if w_Γ is order isomorphic to a subword of $w_{\Gamma'}$.*

Proof. Suppose first that we have $\Gamma \rightarrow \Gamma'$. Let $(w_n, n+1) \preceq (w_{n-1}, n+2) \preceq \cdots \preceq (w_2, 2n-1) \preceq (w_1, 2n)$ be the edges of Γ listed in the lex order described in §3. We can write the edges in this way because the matching is perfect and intertwined. Notice that we obtain the corresponding word w_Γ as $w_1 w_2 \cdots w_n$.

Consider each of these edges in Γ and where they are sent in Γ' after applying the Type I moves. We note that after each Type I move, the matching may no longer be a perfect matching, but the final result, i.e. Γ' will be. Importantly, though, if a chain of Type I moves results in a perfect intertwined matching, any intermediate matching must have been intertwined as well. This is because once a matching is not intertwined, it will remain non-intertwined after any other move. So, since Γ' is a perfect intertwined matching, this means every Type I move we perform to transform Γ into Γ' must result in another intertwined matching.

Any Type I(a) move adds a single edge to Γ , but does not change the order of the edges in the original matching Γ , i.e. the listed edges do not swap in the lex order. Any Type I(b) move performed on one of the edges from Γ sends (i, j) to $(i, j+1)$ or $(i+1, j)$ but only if $j+1$ or $i+1$ respectively is valence zero. This again does not change the order of the edges in Γ . Since the order of the edges in Γ was not changed, if we consider the subword corresponding to the image of the edges of Γ in $w_{\Gamma'}$, we recover a word that is order isomorphic to w_Γ .

Conversely, suppose we have w_Γ order isomorphic to a subword of $w_{\Gamma'}$ for some perfect intertwined matchings Γ and Γ' . This means there is an order preserving injection of the letters of w_Γ into the letters of $w_{\Gamma'}$. This corresponds to shifting edges up, i.e. Type I(b) moves. We then fill in the remaining letters of $w_{\Gamma'}$ using Type I(a) moves. $\square$

Type II(a) moves are a bit more subtle.

Proposition 4.3. *Applying a Type II(a) move to a perfect intertwined matching Γ corresponds to swapping two letters $i < j$ if i appears before j and all the numbers between i and j appear before j when reading from left to right.*

Proof. It is clear from translating the definition of a Type II(a) move to the word representation of a perfect matching that we are allowed to apply a Type II(a) move if and only if the corresponding letters we wish to swap are $i < j$ with i appearing before j . Furthermore, the restriction that any element between the vertices labeled with a and b in (3.1) must be connected to a vertex larger than c means that every number strictly between i and j must appear before j . $\square$

Words corresponding to perfect intertwined matchings on $2n$ vertices can be thought of as permutations of $[n]$ in one-line notation, this is also sometimes called the *word representation* of a permutation. We note that we think of this connection on the level of posets. We will adopt this viewpoint because well-quasi-orders on permutations have received a good amount of attention since the early 2000s, and we would like to use techniques and results from this area.

Type I moves in this setting then correspond to the well-studied pattern containment order, which is also known to not be well-quasi-ordered. Numerous examples exist to demonstrate this which arise in various settings, to name a few: Laver [14], Pratt [18] and Speilman and Bóna [24]. For a straight-forward antichain, we particularly recommend Speilman and Bóna's paper. In this way, we find many other counterexamples to perfect matchings with just Type I moves being well-quasi-ordered.

The addition of Type II moves and the partial order it induces on permutations has, to our knowledge, not received any attention in the literature; especially in the context of combining Type I and Type II moves to compare permutations of any length. We use $\leq_i$ to denote this partial order on permutations and p_Γ to denote the permutation corresponding to Γ . Explicitly,

Definition 4.4. If σ and τ are permutations, then we say $\sigma \leq_i \tau$ if there are intertwined perfect matchings Γ, Γ' satisfying $\Gamma \sqsubseteq \Gamma'$ such that $\sigma = p_\Gamma$ and $\tau = p_{\Gamma'}$.

Remark 4.5. This partial order is closely related to the Bruhat order, indeed it is strictly weaker than the Bruhat order when we restrict to permutations of a specific size. The (strong) Bruhat order allows you to swap $i < j$ with i appearing before j if all the numbers between i and j appear before i or after j .

When constructing infinite antichains for permutation classes, it is often convenient to work instead with the corresponding permutation graph. When working with permutation graphs, we will consider the graphs as having vertices labeled by $\{1, \dots, n\}$, but when comparing these graphs under the induced subgraph or subgraph relation, the labelings are irrelevant. We are only concerned with the graph itself. It is well known, and not hard to show,

Proposition 4.6. *If σ is order isomorphic to a subpermutation of τ then G_σ is an induced subgraph of G_τ .*

Proof. See for example [3, §1]. □

The converse is not true because the map from permutations to their graphs is many-to-one. For example the permutation graphs corresponding to the permutations 231 and 312 are isomorphic to P_3 , the path on three vertices, but 231 is not order isomorphic to 312.

This correspondence, though, is used to either construct counterexamples on the graph theoretic side that carry over to counterexamples of permutations, or to prove that a class of permutation graphs is well-quasi-ordered by showing that the corresponding class of permutations is well-quasi-ordered [3].

Now we are ready to see a few properties that Type II(a) moves have in the graph theoretic picture,

Proposition 4.7. *Applying a Type II(a) move to σ always increases the number of edges in the corresponding permutation graph, while keeping the number of vertices the same.*

Proof. We break this proof into cases depending on the positioning of certain elements of the permutation. For this purpose, suppose we are going to swap the letters a and b in σ , with $a < b$ and $\sigma(a) < \sigma(b)$. We break the remaining letters into the following categories

- (A) All elements less than a ,

- (B) All elements between a and b ,
- (C) All elements larger than b .

And we section off the places these elements could appear in σ in the following way

- (i) Appearing before a ,
- (ii) Appearing between a and b ,
- (iii) Appearing after b .

Notice that based on the restriction of when we can apply a Type II(a) move, we can never have elements in (B) appearing in (iii). We examine what happens to the graph for each possible pairing when we swap a and b . This accounts for all the possible changes to the graph as every element of σ falls into some pairing of these categories. We first consider all the elements in (A), i.e. those less than a .

- (A) and (i): Before the swap, these vertices were not connected to a or b , after the swap this stays the same so there are no additional edges.
- (A) and (ii): Before the swap, these vertices were connected to a but not b . After the swap, we remove all the edges from these vertices to a and add edges from these vertices to b .
- (A) and (iii): We do not have to change anything because all of these vertices are connected to both a and b before and after the swap.

We similarly consider all the other possible vertex pairings

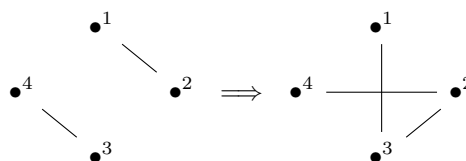
- (B) and (i): No additional edges. All of these vertices are connected to a and not b . They stay this way after the swap.
- (B) and (ii): Before the swap, these vertices were not connected to a or b . After the swap, we must add edges from these vertices to both a and b .
- (B) and (iii): Not allowed.

Finally,

- (C) and (i): Before the swap there were edges from these vertices to both a and b , this stays the same after the swap.
- (C) and (ii): Before the swap there were edges from these vertices to b but not a . After the swap, we must remove all the edges to b and add edges from each of these vertices to a instead.
- (C) and (iii): Before the swap these vertices were not connected to a or b , after the swap this stays the same.

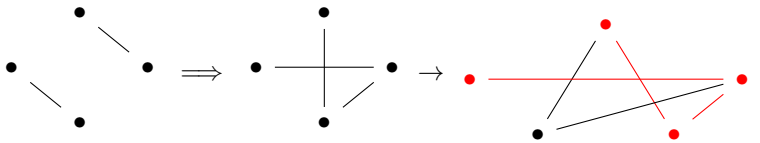
In all of these cases the number of edges either stays the same, or increases. But when we swap a and b in σ , we also have to add an edge between a and b . As a result, the number of edges in the graph that results from applying a Type II move to σ has strictly more edges than G_σ . $\square$

Example 4.8. We include examples of how Proposition 4.7 works. Consider $2143 \leq_i 3142$. These permutations correspond to the following graphs



We include the labels to illustrate how one constructs permutation graphs. It is not hard to see here that the graph on the right has more edges than the graph on the left. Furthermore, we can obtain the graph on the right by following the procedure outlined in Proposition 4.7. 1 is in category (A) and (ii), so we must remove the edge (1, 2) and add the edge (1, 3). 4 is in category (C) and (ii), so we must remove the edge (3, 4) and add the edge (2, 4). Finally, we always add the edge (2, 3) and we obtain the new graph.

Now let us look at an example comparing two permutations of different sizes. Consider $2143 \leq_i 34152$. We can realize this relation by $2143 \Rightarrow 3142 \rightarrow 34152$ where we first apply a Type II move to swap 2 and 3, then apply Type I moves sending $1 \rightarrow 1$, $2 \rightarrow 2$, $3 \rightarrow 3$ and $4 \rightarrow 5$ and adding 4 into the second position. This corresponds to the following picture on graphs,



It is not hard to see that the second graph is an induced subgraph of the final graph, we colored it red for clarity. Notice, also, that the first graph is not an induced subgraph of the last. This is because we need more than Type I moves to realize the connection between their corresponding perfect matchings.

Proposition 4.9. *Type I and Type II moves preserve cycles in permutation graphs. That is, if G is a permutation graph with a cycle, after any application of Type I and II moves to any permutation associated to G , the resulting graph will still contain a cycle.*

Proof. Let $w = w_1 w_2 \cdots w_m$ be any permutation associated to G . Any Type I move will maintain a cycle by Proposition 4.6, so it remains to argue that Type II moves also preserve cycles. Pick any cycle in the graph. Suppose that the cycle is given by $(w_{j_1}, w_{j_2}, \dots, w_{j_n}, w_{j_1})$ where $\{j_1, j_2, \dots, j_n\} = \{i_1, i_2, \dots, i_n\}$ as unordered sets. Here we are walking along the cycle and reading off the labelings on the vertices. If we apply any Type II move that does not involve these elements, the cycle is clearly still present. Now there are a few cases to consider.

The first case is if we apply a Type II move to some w_i and w_j both present in the cycle, with $w_i < w_j$ and $i < j$. If we are allowed to swap w_i and w_j they could not appear consecutively in the cycle because they do not have an edge between them. Suppose we have $(w_i, w_{\alpha_1}, \dots, w_{\alpha_m}, w_j)$ as the path between w_i and w_j in the cycle. We may assume that neither w_i , nor w_j are at the beginning of the cycle because we can start our cycle from anywhere. There are six subcases to consider:

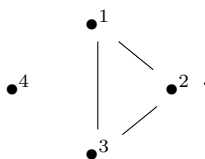
- (i) If $m > 1$ and $w_i < w_{\alpha_1}$ and $w_j < w_{\alpha_m}$ we have a new cycle $(w_i, w_{\alpha_1}, \dots, w_{\alpha_m}, w_i)$.
- (ii) If $m = 1$ and $w_i < w_{\alpha_1}$ and $w_j < w_{\alpha_1}$ we have a new cycle $(w_i, w_{\alpha_1}, w_j, w_i)$.
- (iii) If $m > 1$ and $w_i > w_{\alpha_1}$ and $w_j > w_{\alpha_m}$ we have a new cycle $(w_j, w_{\alpha_1}, \dots, w_{\alpha_m}, w_j)$.
- (iv) If $m = 1$ and $w_i > w_{\alpha_1}$ and $w_j > w_{\alpha_1}$ we have a new cycle $(w_j, w_i, w_{\alpha_1}, w_j)$.
- (v) For any $m \geq 1$, if $w_i < w_{\alpha_1}$ and $w_j > w_{\alpha_m}$, we have a new cycle $(w_i, w_{\alpha_1}, \dots, w_{\alpha_m}, w_j, w_i)$.
- (vi) For any $m \geq 1$, if $w_i > w_{\alpha_1}$ and $w_j < w_{\alpha_m}$, we have a new cycle $(w_j, w_{\alpha_1}, \dots, w_{\alpha_m}, w_i, w_j)$.

The second case is if we apply a Type II move to some w_i present in the cycle and some other element w_j not in the cycle, we either have $w_i < w_j$ with $i < j$ or $w_j < w_i$ with $j < i$. Both cases are similar, so we only discuss the first one. Suppose $\cdots w_{\alpha_1} w_i w_{\alpha_2} \cdots$ is the part of the cycle where w_i appears. We may assume without loss of generality that w_i is not the beginning of our cycle because we can start the cycle from anywhere. Once again there are four subcases to consider:

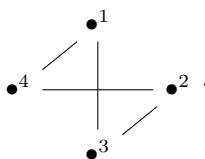
- (i) If $w_i > w_{\alpha_1}$ and $w_i > w_{\alpha_2}$, then we can replace $(w_{\alpha_1}, w_i, w_{\alpha_2})$ in the cycle with $(w_{\alpha_1}, w_j, w_{\alpha_2})$.
- (ii) If $w_i > w_{\alpha_1}$ and $w_i < w_{\alpha_2}$, then we can replace $(w_{\alpha_1}, w_i, w_{\alpha_2})$ in the cycle with $(w_{\alpha_1}, w_j, w_i, w_{\alpha_2})$.
- (iii) If $w_i < w_{\alpha_1}$ and $w_i > w_{\alpha_2}$, then we can replace $(w_{\alpha_1}, w_i, w_{\alpha_2})$ in the cycle with $(w_{\alpha_1}, w_i, w_j, w_{\alpha_2})$.
- (iv) If $w_i < w_{\alpha_1}$ and $w_i < w_{\alpha_2}$, then we can just keep $(w_{\alpha_1}, w_i, w_{\alpha_2})$ in the cycle.

This handles all possible cases and shows that whenever we apply a Type I or Type II move, if a graph contains a cycle, it will still contain one after the move. $\square$

Example 4.10. Consider the permutation 3214. This has the following permutation graph



We can write the cycle as $(3, 2, 1, 3)$. Say we wish to apply the Type II move swapping 2 and 4. We are taking w_2 and swapping it with w_4 which is not in the cycle. As a result, we fall into the second case of Proposition 4.9. The part of the cycle we are concerned with directly to the left and right of 2 is $(3, 2, 1)$. We see that $2 < 3$ but $2 > 1$, so we fall into sub-case (iii). The proof of the Proposition tells us that the resulting permutation 3412 will contain the cycle $(3, 2, 4, 1, 3)$, which is indeed the case



We mention one other fact about how these moves affect permutation graphs because we implicitly use it, so thought it worth explicitly mentioning:

Proposition 4.11. *If two vertices in a permutation graph were connected before an application of a Type I or II move to the underlying permutation, they remain connected after. In particular, neither type of move can disconnect a connected component.*

Proof. For Type I moves, this follows immediately from Proposition 4.6.

For Type II moves we just have to notice that if w_i and w_j are adjacent to each other, there is still a path between them after an application of Type II moves. We cannot apply a Type II move between w_i and w_j because they are connected. If we apply a Type II move to w_i and some other w_k at least one of w_i or w_k is connected to w_j (one can see this from Proposition 4.7), so we still have a path from w_i to

w_j because w_i and w_k are connected. An identical argument shows we still have a path from w_i to w_j if we swap w_j and some w_k . Finally, if we apply a Type II move to two vertices neither of which are w_i or w_j , then w_i and w_j are still clearly connected.

Now, if w_i and w_j are connected by some path $(w_i, w_{\alpha_1}, \dots, w_{\alpha_n}, w_j)$, iterating the above argument for each edge in the path shows w_i and w_j are still connected after any Type II move. $\square$

5. THE COUNTEREXAMPLE

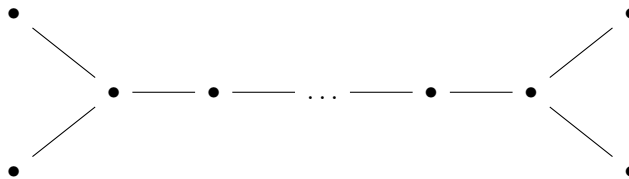
We are now ready to present the counterexample to the noetherianity of the poset $(\mathcal{M}, \sqsubseteq)$. The idea behind the counterexample is as follows. By definition, two perfect matchings Γ, Γ' are comparable, i.e. $\Gamma \sqsubset \Gamma'$, if and only if their corresponding permutations $p_\Gamma, p_{\Gamma'}$ are comparable, i.e. $p_\Gamma \leq_i p_{\Gamma'}$ (Definition 4.4).

So to prove that $(\mathcal{M}, \sqsubseteq)$ is not noetherian, it suffices to produce an infinite chain of graphs $G_1, G_2, \dots$, prove that these graphs are permutation graphs by labeling them, and argue that for any G_i and G_j with $i < j$, we cannot transform G_i into G_j by applying Type I and II moves to the underlying permutations. We use graphs, because it is much easier to work with what Type I and II moves induce on the graph theoretic side, than to work with the permutations themselves. Furthermore, we make this connection to graph theory because there are many well-studied antichains on graphs and we will use one such antichain to produce an antichain in $(\mathcal{M}, \sqsubseteq)$.

Theorem 5.1. *The poset $(\mathcal{M}, \sqsubseteq)$ is not noetherian.*

We break this proof into many small pieces to make it easier to follow. We begin by presenting a chain of graphs. We argue these graphs are permutation graphs and associate a permutation to each one. Then we present each piece of the proof that these permutations are not comparable under $\leq_i$ as Lemmas and use this to show the chain we start with is an antichain. Throughout this proof, when we speak of applying a Type II move to two vertices in a graph, we mean applying the Type II move to the labels in the underlying permutation and tracking what this does to the permutation graph. We are always actually working with the permutations, but using the graphs to keep track of the inversions in the permutations.

Proof. A well-known antichain for the subgraph order on graphs is the fork antichain $F_1, F_2, \dots$ where F_k is the graph



i.e. the path on k vertices with an additional two vertices connected to both the beginning and end of the path. We call the degree 3 vertices at the beginning and end of the fork the left and right *fork vertices* respectively, and the degree 1 vertices the *leaves of the fork*. We will also use this as an antichain for our poset.

Lemma 5.2. *Let F_{2n} represent the fork on $2n + 4$ vertices. Each F_{2n} is a permutation graph, and to it we can associate a permutation p_{2n} .*

Proof. We find p_{2n} by labeling the vertices of F_{2n} . This both proves F_{2n} is a permutation graph and associates a particular permutation to F_{2n} .

Permutation graphs are characterized by [7, Theorem 3.2], so it suffices to show there is a labeling of the vertices in the fork that satisfies (P1) and (P2) as seen in §2.3. One such labeling for F_{2n} is given by: leaves on the left fork vertex labeled by 1 and 2, leaves on the right fork vertex labeled by $2n+3, 2n+4$ and the path in between the fork vertices alternating with the pattern $4, 3, 6, 5, \dots, 2n+2, 2n+1$ from left to right.

Indeed, this labeling satisfies (P1) because there is no increasing path of length 3 or greater in the graph. That is, for any edge (i, j) with $i < j$ there is never an edge (j, k) with $j < k$, so we trivially satisfy the transitivity property.

As for (P2) one can first verify that the forks satisfy this property. The left leaves are always labeled with 1 and 2 and the left fork connected to them is labeled 4. But the edges $(3, 4)$ and $(2, 4)$ are in the graph, so (P2) is satisfied here. The exact same analysis shows (P2) is satisfied by the right fork. As for the path connecting the fork vertices, for $2 \leq k \leq n+1$, there are edges of the form $(2k, 2k-1)$ and for $2 \leq k \leq n$ there are edges of the form $(2k-1, 2k+2)$. The first type of edge trivially satisfies (P2). For the second type of edge, notice that for $2 \leq k \leq n$, $2k-1$ is always connected to $2k$, and $2k+2$ is connected to $2k+1$. This shows (P2) is also satisfied for these vertices. This covers all possible cases. $\square$

Throughout this proof, F_{2n} will represent the fork graph on $2n+4$ vertices and p_{2n} will represent the permutation associated to F_{2n} in Lemma 5.2. There is a similar labeling for F_{2n+1} , but the even forks suffice to produce an antichain.

We will argue that we cannot transform F_{2n} into any F_{2m} using Type I or II moves on the corresponding permutations. We will often make use of the fact that Type I moves imply the induced subgraph relation and that Type II moves strictly increase the number of edges while maintaining the number of vertices.

To get from F_{2n} to F_{2m} we must perform $2(m-n)$ Type I moves, to add $2(m-n)$ vertices, since Type II moves do not add vertices. The number of Type II moves we are allowed to perform is bounded above by $2(m-n) - \beta$ where β is the number of edges we gain from the Type I moves. This follows from Proposition 4.7 because Type II moves always increase the number of edges. We now need a result about which Type I moves add a vertex without adding any edges.

Lemma 5.3. *The only Type I moves we can perform to p_{2n} that do not also add an edge to the permutation graph are when we shift all the elements up by ℓ and add $12 \cdots \ell$ to the beginning of the permutation, or add $(2n+5)(2n+6) \cdots (2n+k)$ to the end of the permutation.*

Proof. Since F_{2n} is connected, if we try to add an element somewhere in the middle of the permutation, the only way this new vertex would have valence 0 is if all the elements to the left of it in the permutation were less than it and all the elements to the right of it were larger than it. However, this implies the corresponding permutation graph is disconnected, which is not true for any F_{2n} . $\square$

We call these new degree 0 vertices we can add via Type I moves *pivot vertices*. To summarize, the number of Type II moves we are allowed to perform is bounded above by the number of pivot vertices we add, and all pivot vertices are necessarily labeled by elements either strictly smaller or strictly larger than all the original elements from F_{2n} .

We cannot use Type I moves to transform F_{2n} into F_{2m} because F_{2n} is not an induced subgraph of F_{2m} , indeed it is not even a subgraph of F_{2m} . So we must perform Type II moves at some point.

This implies we must add some pivot vertices to F_{2n} . But then we need to perform Type II moves to connect these vertices to the pre-existing graph. We can actually say something stronger,

Lemma 5.4. *Whenever we apply a Type II move, it must involve two vertices that are not connected by any path.*

Proof. If we performed a Type II move on two vertices which are connected by a path, this means they are both part of a connected subgraph. Consider the maximal connected subgraph they are a part of. Suppose this subgraph has N vertices. Since it is connected, it has at least $N - 1$ edges. A Type II move increases the number of edges in the subgraph. We therefore create a cycle in this subgraph. Proposition 4.9 then implies any subsequent Type I or II moves will preserve this cycle, so the resulting graph could not be a tree, i.e. the resulting graph could not be any F_{2m} . $\square$

An immediate corollary is that whenever we perform a Type II move, it must involve at least one pivot vertex because all other vertices are automatically part of F_{2n} and therefore part of the same connected subgraph and there is no way to separate these vertices (Proposition 4.11).

The key observation, now, is that we cannot use Type I or Type II moves to remove or change the fork vertex at the beginning or end of the graph. By symmetry, it suffices to consider the right fork. These forks correspond to the subpermutation $(2n + 2)(2n + 3)(2n + 4)(2n + 1)$. When we add pivot vertices, the end of the permutation becomes

$$(2n + 2)(2n + 3)(2n + 4)(2n + 1)(2n + 5)(2n + 6) \cdots (2n + k).$$

It is clear that Type I moves do not change or remove the fork vertex. When we apply an allowable Type II move involving at least one of the pivot vertices, $2n + 1$ will still always have three larger entries appearing before it. Indeed, if we tried to swap $(2n + 1)$ with a pivot vertex added at the beginning of the permutation, that pivot vertex would become connected to every other vertex in F_{2n} . This clearly creates a cycle, which cannot occur by Proposition 4.9. If we swap $(2n + 1)$ with a pivot vertex added at the end of the permutation, this only increases the number of larger entries appearing before $(2n + 1)$. Any Type II move applied to a vertex other than $(2n + 1)$ with a pivot vertex can only increase the number of larger entries appearing before $(2n + 1)$, since the only way to move an entry that is larger than $(2n + 1)$ to its right is to replace it with an even larger entry.

This means after any application of allowable Type I and II moves, the image of $(2n + 1)$ will have valence at least 3. A similar argument shows that the image of 4 will also have valence 3. Only two vertices in any fork graph have this property, the fork vertices. This implies that using Type I and II moves, we must always send the fork vertices to fork vertices. As a result, the only way to send F_{2n} to F_{2m} is to extend the path between the two fork vertices.

To do this, we must perform a Type II move on one of the vertices in the path between the two fork vertices and a pivot vertex. Indeed, we cannot accomplish this with just Type I moves because F_{2n} is not an induced subgraph of F_{2m} . This

implies we must use both Type I and II moves. We showed that when we apply a Type II move, it must involve at least one pivot vertex in Lemma 5.4. If the Type II move did not involve a vertex from the path between the two fork vertices, the path of length $2n$ between the two pivot vertices in F_{2n} would remain, but the minimal path between the two fork vertices in any F_{2m} is length $2m > 2n$. However,

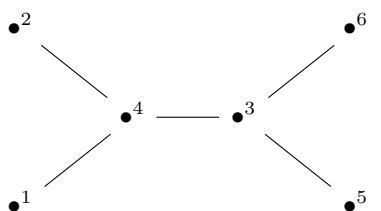
Lemma 5.5. *If we try to apply a Type II move swapping any pivot vertex with any vertex in the path between the fork vertices, this will create a cycle.*

Proof. If we try to swap a pivot vertex α added to the end of the permutation with a vertex in between the fork vertices, we have the subpermutation $\alpha(2n+3)(2n+4)(2n+1)$ with α larger than all the vertices from F_{2n} , so in particular $\alpha > 2n+4$. This contains the cycle $\alpha(2n+1)(2n+3)\alpha$. A similar argument works for a pivot vertex added to the beginning of the permutation. $\square$

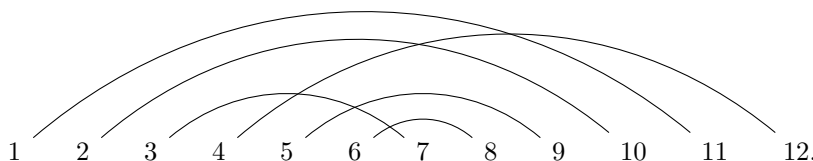
As a result, we cannot perform a Type II move between any pivot vertex and a vertex between the fork vertices by Proposition 4.9. As we already mentioned, in any fork graph F_{2m} , the minimal path between the two fork vertices is length $2m$. Lemma 5.5 shows we can never lengthen the path between two fork vertices using a combination of Type I and II moves, and we also cannot change the fork vertices using Type I or II moves. As a result, we can never transform the permutation corresponding to F_{2n} into the permutation corresponding to F_{2m} . Stated another way, this chain of permutations is indeed an antichain. $\square$

We follow this proof with many examples to illustrate the phenomenon appearing in the proof and to explore the counterexample itself.

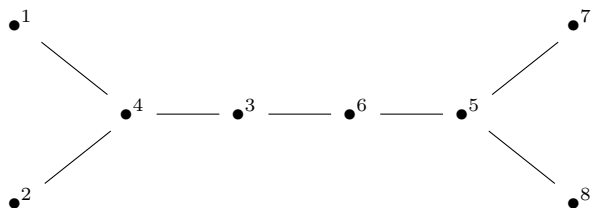
Example 5.6. We show a few of the labeled even forks, F_2 is



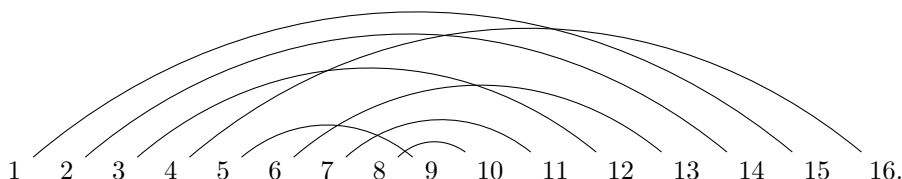
This is the permutation graph for 412563. This then corresponds to the perfect matching



The next even fork, F_4 , is

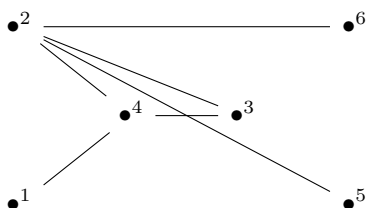


which is the permutation graph for 41263785, which corresponds to the perfect intertwined matching,



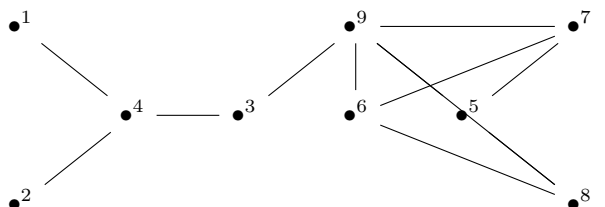
As one can see, trying to just work with these perfect matchings is rather difficult. It is not clear how one might argue that no sequence of moves could transform the previous diagram into this one, but this is the case.

Example 5.7. If we again consider F_2 , we will now explore the content of Lemma 5.4. If we attempt to apply any Type II move to 412563, Lemma 5.4 implies we will create a cycle. Indeed, suppose we try to swap 2 and 3. We then end up with the permutation 413562 which corresponds to the graph

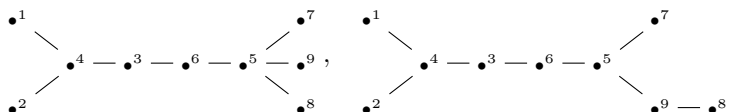


This clearly contains the cycle 2432.

Now let us consider Lemma 5.5. We will add a pivot vertex to F_4 , say we do this and get the permutation 412637859. If we try to apply a Type II move with 9 and any vertex on the path between the forks we necessarily get a cycle. Suppose we tried to use a Type II move to swap 9 and 6. We end up with the permutation 412937856 which corresponds to the graph



which has many cycles. Indeed, the only Type II moves that do not create a cycle involving 9 are to swap it with 5 or 8 which respectively correspond to the graphs,

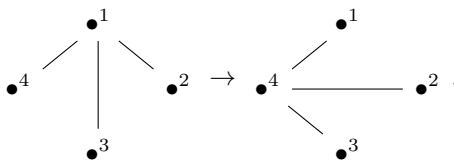


This is the overarching idea behind the proof. We must end up with a connected tree, but because Type I and II moves preserve cycles, and Type II moves always add edges, many Type II moves on a tree would create a cycle, which severely limits when we can use them.

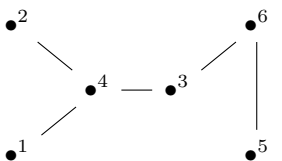
6. GOING FORWARD

The proof that this chain of graphs yields a counterexample relies heavily on the fact that we do not have a move that maintains both the number of vertices and the number of edges. Type I moves always add vertices, and potentially edges. They are also very rigid in that they preserve the order of the original permutation. Type II moves always add more edges, but do not add any vertices. This suggests that additional moves are necessary to make $(\mathcal{M}, \sqsubseteq)$ noetherian. In particular, one needs to add moves that do not add edges or vertices, but merely swap edges around. Such moves have the potential to break Proposition 4.9 and therefore potentially break the counterexample.

For example, we believe the move $2341 \rightarrow 4123$ preserves initial ideals, which corresponds to



Another move that we believe preserves initial ideals is $231 \rightarrow 312$. This is similar to the previous new move in that it relates two permutations with the same permutation graph. This move would immediately break the counterexample because it would allow us to send 412563 , which is the permutation corresponding to F_2 , to 412635 which has permutation graph



This graph is easily seen to be an induced subgraph of F_4 . It still remains to prove such a move respects initial ideals.

6.1. Equivariant initial ideals. Initial ideals have played an important role in classical commutative algebra. One can often derive many important properties of ideals and algebras from their initial counterparts. One key example of this is determinantal ideals, see [6] for a nice survey.

Recently, researchers have been investigating how classical areas of commutative algebra behave in an equivariant setting (often the equivariant analogues behave

differently). For example, Snowden investigated **GL**-prime ideals, i.e. prime ideals in tca 's, and discovered an effective method for analyzing them [23]. The author and Snowden then expanded this to describe an effective method for analyzing equivariant prime ideals for infinite dimensional supergroups [13]. Bik, Draisma, Eggermont and Snowden are also currently investigating **GL**-varieties [5].

Sam and Snowden laid the foundations for an equivariant Gröbner theory in [20], but as we have seen these methods will need to be expanded to apply more generally. Taking cues from classical commutative algebra, if one wanted to develop a robust equivariant Gröbner theory, it would also be important to understand equivariant initial ideals. Indeed, one way to classify all possible moves is to understand the structure of initial ideals in $\text{Sym}(\text{Sym}^2(\mathbf{C}^\infty))$, and in tca 's more generally. Each move is a partial picture of the initial ideal structure.

We are currently investigating exactly this for the tca $\text{Sym}(\text{Sym}^2(\mathbf{C}^\infty))$. We now outline some other potential avenues for future work stemming from this paper.

6.2. Are intertwined matchings enough? The noetherianity of the subposet of perfect intertwined matchings is an easier problem to approach than the noetherianity of $\mathcal{M}$. We actually believe the noetherianity of this subposet is a good indicator for the noetherianity of the original poset. In particular, we pose the following question,

Question 6.1. If the class of perfect intertwined matchings under some extension of $\sqsubseteq$ is well-quasi-ordered, then is $\mathcal{M}$ also well-quasi-ordered?

When we say some extension, we mean adding additional types of moves. At the very least, when one introduces new types of moves it should be easier to test whether the subposet of perfect intertwined matchings becomes noetherian. This could then be a good indicator that these moves are enough to make the poset $(\mathcal{M}, \sqsubseteq)$ noetherian.

6.3. Permutation classes. The subposet of perfect intertwined matchings is order isomorphic as a poset to the poset of permutations with the partial order induced by $\sqsubseteq$ (Proposition 4.4), so if one could prove that the corresponding class of permutations is well-quasi-ordered under allowable moves, this would imply the perfect intertwined matchings were well-quasi-ordered as well.

Indeed, a byproduct of adding more moves seems to be forbidding certain patterns. For example, Type II moves forbid the permutation $\ell(\ell - 1) \cdots 21$ from occurring in any element of an antichain that begins with a permutation of length ℓ because we can turn any permutation of length ℓ into this one, then use Type I moves to embed to this subpermutation. So one approach to proving noetherianity of at least the perfect intertwined matchings is introducing enough moves to forbid enough permutations so that the allowable permutations fall into a class that is known to be well-quasi-ordered.

Over the course of many years, researchers have developed various techniques for proving permutation classes are well-quasi-ordered. See the following papers for reference [1, 4, 10, 15, 25]. We will not elaborate further, we merely point this out and include references because there is a rich and ongoing theory concerned with proving classes of permutations forbidding certain patterns are well-quasi-ordered. This paper suggests there is a connection between the noetherianity of tcas and this branch of combinatorics which is worth exploring further.

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