# Hydra: A Scalable Decentralized P2P Storage Federation for Large Scientific Datasets

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***Abstract*—An increasingly collaborative and distributed nature of scientific collaborations, along with the exploding volume and variety of datasets point to an urgent need for data publication frameworks that allow researchers to publish data rapidly and reliably. We present *Hydra*, a peer-to-peer, decentralized storage system that enables decentralized and reliable data publication capabilities. Hydra enables collaborating organizations to create a loosely interconnected and federated storage overlay atop community provided storage servers. The Hydra overlay is entirely decentralized. Hydra enables secure publication and ensures automatic replication of published data, enhancing availability and reliability. Hydra also makes replication decisions without a central controller while accommodating local policies. Hydra embodies a significant stride toward next-generation scientific data management, fostering a decentralized, reliable, and accessible system that fits the changing landscape of scientific collaborations.**

## I. Introduction

Several scientific communities, such as genomics, climate science, and high-energy particle physics, are increasingly focusing on data-driven science, contributing to an exponential increase in the volume and diversity of generated datasets. Scientific collaborations are also becoming increasingly ad-hoc and peer-to-peer in nature[2]. Unfortunately, the current data publication and access models do not match this evolving paradigm. In the current scientific landscape, datasets are often distributed through centralized repositories, limiting the pace of data publication and imposing restrictions on the types and volumes of datasets that can be made publicly available.

These restrictions often lead researchers to use ad-hoc repositories. These repositories lack critical features like automated data replication, fault tolerance, standard publication and access APIs, and robust search capabilities contributing to the overall data management problem.

To address these challenges, we introduce Hydra, a software framework for building decentralized, peer-to-peer storage federations using community-provided servers. Hydra establishes this federation and eliminates the need for a central controller by leveraging the primitives of Named Data Networking (NDN) [10]. Hydra enhances resiliency through automated data replication while providing individual nodes with complete control over what types of data they store. This control, exercised using the *Favor* parameter, guide data replication decisions. Hydra also integrates automated recovery from node failures. Hydra establishes a robust data federation that improves data publication, access, and compliance with the FAIR [7] principles – Findability, Accessibility, Interoperability, and Reusability.

The primary contributions of this work are as follows: (a) we describe the building blocks and system architecture needed to build a secure decentralized storage federation; (b) we discuss our experiences in a proof-of-concept implementation, preliminary deployment, and evaluations; (c) we discuss how the system benefits science workflows in the context of data publication, access, and FAIR principles.

## II. System Overview

The Hydra framework solves the problems of data publication and reliable access by creating a federation of geographically distributed data repositories directly connected. Hydra's architectural blueprint comprises two principal components: (a) **Storage nodes:** Hydra stores data on a set of storage nodes provided by members of the federation, which may be organizations or individual researchers. These nodes form a peer-to-peer federation and handle all functions of data publication, access, and replication. At the same time, operators of individual nodes retain autonomy over the nodes they control; they may define storage-level policies and exercise control over the datasets replicated to their nodes. Nodes may also freely join and leave the federation at any time. (b) **Network Operations Center:** The Hydra NOC disseminates certificates that are used for establishing

and maintaining trust relationships among the nodes and users in the federation. Note that the NOC's role is limited to certificate distribution, and it does not exercise any other control over the Hydra infrastructure. The NOC can also be replicated for resiliency. As such, the NOC is not single point of failure in a running federation.

The distinguishing feature of Hydra is the usage of a semantic name on each piece of data. Through the utilization of name-based APIs and anycast routing via Named Data Networking (NDN), Hydra enables the "publication and access from anywhere" of data. Hydra eliminates the end-user data locations. Instead, it uses names as the primary identifier for objects stored within the system. These names are used for all object-related operations, including publication, access, replication, and security and data validation. The peer-to-peer federation of storage nodes under the Hydra framework offers member organizations complete operational autonomy, allowing them to set their own storage-level policies. Finally, Hydra leverages Named Data Networking (NDN) and name-based APIs to eliminate the need for data locations, further advancing its decentralized architecture.

## III. Architectural Pieces

This section discusses the architectural pieces needed to create this peer-to-peer storage server federation. Figure 1 shows these building blocks. It also shows the necessary interactions between these pieces that we describe later in Section IV.

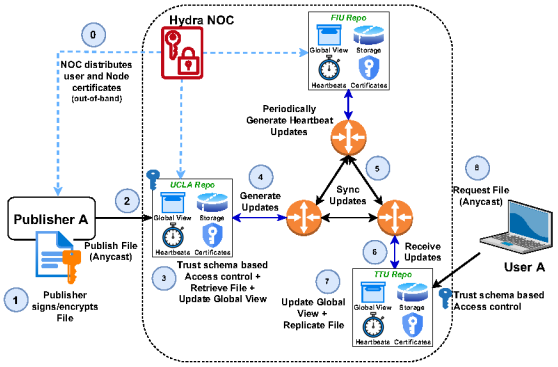


Fig. 1: A High-level overview of Hydra[3]

### A. Base Communication Infrastructure

**Underlying Infrastructure:** The Hydra federation comprises storage endpoints, known as "Hydra nodes." These nodes must have network connectivity among themselves, which can be either through TCP/IP over Layer 3 or directly atop Ethernet at Layer 2 (e.g., with VLANs) without the need for TCP/IP. Hydra employs Named Data Networking (NDN) as the transport layer on these underlying connectivity layers. To participate in this federation, each node must establish a Hydra endpoint by installing the requisite Hydra software and joining an NDN-based publish-subscribe group[4] among the nodes.

**NDN-based anycast:** NDN's anycast functionality plays a pivotal role in directing both data publication and consumption requests to appropriate nodes in a Hydra federation. This is particularly beneficial for data publishers because it allows them to upload their data to the closest or most efficient storage node, optimizing resource utilization and reducing latency. Similarly, data consumers can retrieve data from the most convenient location, which could be determined by proximity, load, or even the cost associated with data retrieval.

**Forwarding hints** In NDN, forwarding hints are additional information attached to Interest packets, guiding them through specified forwarding paths, potentially bypassing the default routing protocols. In the context of Hydra, forwarding hints are used to redirect a request to a specific node when a contacted node does not have a particular piece of data.

### B. Security Primitives

This section describes the security building blocks necessary for Hydra's function.

**Node Bootstrapping**: In the Hydra ecosystem, each participating node undertakes a security bootstrapping process to acquire essential components for subsequent secure communications, including a trust anchor, NDN certificate, and trust schemaso that Hydra nodes can sign and validate NDN packet securely. The node bootstrapping process includes achieving mutual authentication between NOC and new node, installing trust anchor and certificate from Hydra software package, getting name assignment, and request certificate from the NOC using the NDNCERT protocol [11]. Provided that the NOC successfully validates the new node's credentials and verifies the node's eligibility to join the federation, a certificate is issued. The node uses this certificate to sign all subsequent messages.

**Publisher Bootstrapping** In the Hydra ecosystem, publishers—those who can manipulate files—undergo a security bootstrapping process. Distinct from node bootstrapping, user trust establishment has some specificities. First, an email address serves as a publisher's verifiable identifier, authenticated through OAuth mechanisms like campus-based or Google accounts. The NOC keeps an

internal database mapping email addresses authorized to publish datasets. This database relies on pre-existing real-world relationships, such as those between Principal Investigators (PIs) and their students. Second, publishers can only modify namespaces for which they possess the requisite certificates. For example, a publisher who publishes data under the namespace "`/human/genome/dna/hg38`" could perform file operations under that specific namespace. After this initial setup, the remaining bootstrapping process becomes automated. When a publisher requests a certificate for a particular namespace, the NOC cross-references its database to validate the request. A certificate is issued upon successful verification, enabling the publisher to conduct secure operations within the Hydra system. Hydra currently supports public data publication, meaning only publishers (and not consumers) need to undergo this bootstrapping process.

### C. Decentralized control plane

The decentralized control plane serves as the backbone of Hydra's peer-to-peer federation. At its core, the control plane comprises two essential elements: a synchronized state, known as the "global view," and a distributed decision-making framework. These components collaboratively enable robust, decentralized governance within the Hydra federation.

**Synchronized state or Global View:** In Hydra, the "Global View" serves as a local database for each node, capturing a comprehensive snapshot of the system's state. Contrary to its name, the Global View is not stored in a universally accessible location; each node maintains its own version. Throughout the system's operation, nodes synchronize their local Global Views by continuously exchanging group messages.

Integral to the Global View is the concept of "state vector"[4]. The state vector signifies a sequence of messages with monotonically increasing sequence numbers assimilated into the Global View, thereby serving as an index for understanding its current state and reconciling any state differences. The Global View encapsulates a variety of information, including details of all participating nodes and specifics of each file. For each file, the Global View identifies the nodes currently possessing the file and those eligible for backup responsibilities. It also includes metadata like file size, origin node, number of copies, and other attributes.

**Distributed decision making using "Favor":** In Hydra's federated architecture, which spans multiple organizations, the diversity and dynamism of node conditions present unique challenges. Notably, these nodes vary in hardware, storage, bandwidth, and security protocols, all subject to rapid changes. Complicating matters further is the existence of differing administrative domains, making enforcing uniform policies across the federation difficult. Consequently, efficient data replication becomes a multi-optimization problem involving several conflicting constraints such as storage availability, bandwidth, and cost.

To address these complexities, Hydra introduces a mechanism known as "Favor." The current Favor calculation uses a weighted formula of three factors - available storage capacity, network bandwidth, and disk read/write speed. However, other more advanced approaches, such as using a multi-objective genetic algorithm to optimize conflicting constraints like storage capacity, network costs, and replication time is also possible[6]. Post-replication, nodes update their Favor scores to reflect new conditions, such as changes in available storage capacity.

### D. Named Content and Service Endpoints

**Named Content** In Hydra, the system adopts a publisher-centric approach to naming datasets, offering high flexibility and community-specific customization. For instance, in the field of genomics, it is entirely feasible for the naming to align with the well-established taxonomical structures such as the tree of life [8]. Such a name might look like "`/human/genome/dna/hg38`". Hydra uses these names for all data-related operations such as publication, replication, and access.

**Named Services:** In Hydra, the architecture employs a streamlined set of named service endpoints, including content publication, deletion, and retrieval. Hydra commonly uses a generic prefix for commands generated by publishers, such as Insert and Delete, and internal communications within the Hydra federation. For example, Hydra could select the prefix "`/Hydra`" or "`/genomics`". In the first case, data insertion and deletion namespaces can be "`/Hydra/insert`" or "`/Hydra/delete`". For internal communications, Hydra uses specific namespaces such as "`/Hydra/group-messages`" and "`/Hydra/heartbeat`" to distribute group messages and heartbeats to all nodes participating in the federation.

## IV. Hydra Operations

This section discusses the operational aspects of the Hydra federation, elaborating on how Hydra builds services using the building blocks as shown in Figure 1. Specifically, we discuss the construction and maintenance of a federation, node failure detection and

recovery, and procedures for data insertion, automated replication, and data retrieval.

### A. Building and maintaining a federation

The Hydra federation structure relies on a multi-step establishment and ongoing maintenance process. Initially, each node undergoes a node bootstrapping phase where it installs the requisite Hydra software and acquires security credentials (i.e., a digital certificate) from the NOC. This ensures secure and authenticated interactions within the federated environment.

Post-bootstrapping, nodes join the Hydra pub-sub namespace that is built using SVS[4]. This connection enables nodes to exchange messages between themselves, including heartbeat and update messages. Heartbeat messages are multicast periodically over the pub-sub namespace (e.g., "`/Hydra`"). They also exchange all update messages over this namespace. Each node creates and maintains a local database (a.k.a., the global view) representing its perspective of the federation. This database includes information about other nodes, file attributes, and other metadata. The local databases are synchronized across nodes to achieve a unified state across the federation. When this state changes, nodes send an update, and the other nodes authenticate and apply it to their global views. Hydra assumes an eventual consistency among the global views of the nodes.

### B. Failure detection and recovery

Heartbeat messages serve as the built-in failure detection mechanism. A failure mode triggers when a node misses three consecutive heartbeats, initiating the recovery protocol. During recovery, each node identifies files needing replication, especially those from the failed node, guided by the global "Favor" metric. If a node ranks highest, it begins replication.

Upon recovery from a failure, the node resumes heartbeats while other nodes do not take immediate corrective action. Instead, the reactivated node listens for incoming group messages and updates the ones it missed. If any state data survived, the node calculates the state difference, requesting missing data from other nodes. If no prior state data exists, the node joins as new, updating its state accordingly. This design ensures functional data retrieval during individual node failures as long as one operational node remains in the federation.

### C. Data Insertion and Deletion

Within the Hydra framework, both data insertion and deletion follow a secure procedure. When a publisher wants to insert data, the process is initiated by the publisher making contact with a Hydra node. The user sends an Interest and NDN routing brings this Interest to a Hydra node. Concurrently, the user prepares the data for download and listens on a designated data publication namespace. Upon authenticating the user as a legitimate publisher, the node downloads the user's prepared data, completing the insertion and notifies the user and other federation nodes about the new file.

For data deletion, the original publisher contacts a Hydra node. The node authenticates and processes the deletion command. If the file exists locally, the node deletes it and updates its local state, subsequently disseminating a group message to inform the federation. If the file does not exist on the local storage, the node will still update its local state and issue a federation-wide group message, indicating that the file is to be deleted. The Hydra framework operates under the assumption of eventual consistency, ensuring that even if a group message is lost, the system will eventually detect the discrepancy and execute the file deletion.

### D. Automated replication

In Hydra's distributed storage framework, data replication is essential for high availability, durability, and efficient data distribution across a geographically dispersed federation of nodes. Replication occurs automatically when a new file is ingested or an existing node fails. On ingestion of a file, a node broadcasts a group message. Other nodes check the replication status of this file, and if below a threshold (default is three replicas), nodes with the highest Favor lead replication. Hydra's unique feature is its decentralized approach. Unlike systems like Cassandra with centralized coordination, Hydra shares Favor values among nodes, enabling each to self-identify if they need to participate in replication tasks. Nodes then express intent to replicate via group messages.

### E. Data retrieval

In the Hydra framework, any node is capable of handling a user's file retrieval requests, irrespective of whether the node physically stores the file in question or not. To retrieve a file, a user dispatches an Interest bearing the file's name, adhering to the naming schema "`/human/genome/dna/hg38`". Subsequent to this action, three possible scenarios may occur: (a) Should the file not exist within the Hydra ecosystem, the system returns a Negative Acknowledgement (NACK) to the user; (b) If the file is indeed present on the node that was initially

contacted, the data corresponding to the Interest is directly returned to the user; (c) In the event that the file exists within the Hydra system but is not on the node first contacted, that node responds with a "forwarding hint" that directs the user to another node where the file is stored. After this, the client initiates a standard Interest/Data exchange procedure for file retrieval.

## V. Trial Deployment and Evaluation

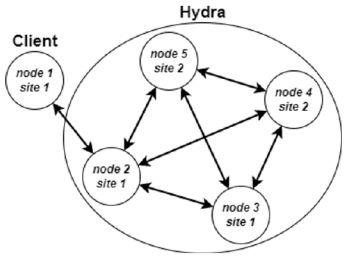


Fig. 2: Hydra topology on FABRIC[3]

This section describes our preliminary deployment of Hydra on the FABRIC testbed[1]. The primary objective of this deployment is to assess the control plane of Hydra, thereby shedding light on the ramifications of our design choices. As depicted in Figure 2, our initial setup comprises provisioned nodes on FABRIC, with one node designated as a client and the remainder as Hydra nodes. The Network Operations Center (NOC) is external to FABRIC and not displayed in the figure.

We elected to employ five nodes to showcase Hydra's capabilities preliminarily; four nodes serve as the minimal requisite for replication (the default degree of replication is 3), with an additional node functioning as the client. Each Hydra node had 2 CPU cores, 8GB of RAM, and 20GB of SSD disk storage. A Layer 2 network was established among these nodes, as Figure 2 shows.

### A. Evaluation

It is important to note that as an initial proof-of-concept, our goal was to demonstrate Hydra's capabilities rather than directly compare to other systems.

**State Overhead:** This experiment evaluates the storage requirements for the local state in Hydra nodes. As Figure 3 shows, in the initial configuration with five nodes and no files, the total state consumed was 32KB, with only 30 bytes attributed to node names. Upon uploading 1,000 files, the total state per node increased to approximately 250KB, of which about 70KB was dedicated to both node and file names. The results suggest that local state requirements in Hydra are relatively low but are subject to increase with longer name lengths. For example, using scientific data names averaging 120-130 characters would add an estimated 130KB to the total state for 1,000 files, resulting in an overall state size of approximately 500KB, which is still small.

**Communication Overhead:** The lack of a global controller or shared state comes with additional communication overhead. We measure the number of Interests and Data packets over time to quantify this overhead. The messages in this measurement include sync messages, heartbeat messages, and prefix registration and management. Figure 4 illustrates this communication overhead, revealing that background Interest/Data exchanges typically generate fewer than 100 Interests and tens of Data packets. However, this overhead is contingent on the number of events within the federation. With five Hydra nodes, the packet count escalates to nearly 4000 Interests and 1300 Data packets within an hour. To contextualize this, NDN's default packet size is 8800 Bytes, equating to an additional 35MB of network traffic over one hour.

In this experiment, we make several interesting observations. Firstly, there is a disparity between the number of Interests and Data packets. Sync Interests inform nodes of state changes, operating autonomously and remaining unacknowledged, thus not generating Data packets. Figure 4 also highlights the relatively small scale of the overall state exchange.

**Publication Overhead** Since publication in Hydra triggers update messages to the federation, we looked at the overhead of publication as Figure 5 shows. We start counting the packets when a file is ingested, and an announcement goes out to the federation. The counting stops when replication decisions are made, and the messages confirming the replication decision go out. For 25 file insertions over a 10-minute timespan, we noticed an additional 1400 Interests. The per-file insertion overhead is approximately 25 Interests, including the insertion command to Hydra, sync Interests, and background traffic. Note that we are measuring the control overhead here, not the actual data overhead. The data overhead is equal to the number of replications.

**Replication decision:** In Hydra, the default degree of replication is three. Hydra uses either new file insertion or node failure to trigger replication. This experiment quantifies how long it takes to make these replicate decisions. In this experiment, we measured the time between detecting a new file (or a node failure) and the time for the other two nodes to make the replication decision. After the group message goes out to the nodes

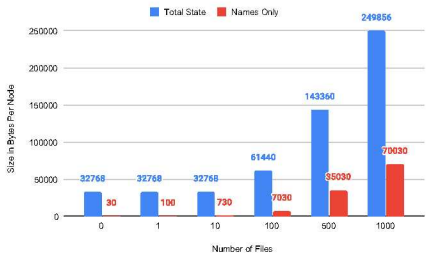


Fig. 3: State size vs. Number of Files Published

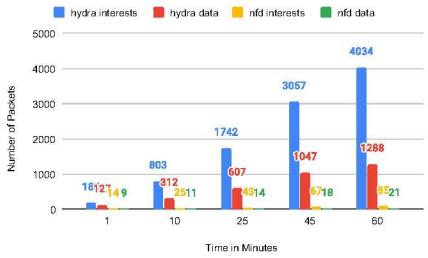


Fig. 4: Network Overhead of Hydraithout any Client Interaction

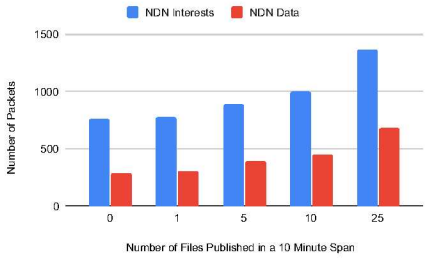


Fig. 5: Network Overhead of Hydraith Client Interaction

announcing a new file, the first node took 8.344±14.40 milliseconds to start replicating the content. The second node needed 38.404±13.24 ms to start replication. The exact time to start replication depends on factors such as distance to the original node, congestion, and node load.

**Node joining and failure detection:** In Hydra, a heartbeat message goes out to the federation once a new node joins and . a lack of heartbeats signifies node failure. In this test, we added nodes to the federation to quantify the time it takes to get the node to join it. We also randomly failed nodes to quantify how long the other nodes took to detect the failure. We found after ten runs that the time for a new node to join the federation is 55.428±0.238 seconds. Note that this time varies based on when the heartbeat goes out to the group. Each node sends out a heartbeat every 15 seconds. Each node also waits for three heartbeats before updating the local state. The total time includes three heartbeats, time to register prefixes, and start up the Hydra software framework. In our experiments, after ten runs, we found the average failure detection time was 94.608± 5.38 seconds. The failure detection routine in Hydra runs every 30 seconds. The total time here includes three heartbeat detection cycles and time to process the failure.

**Distributed decision making**: We mentioned previously how Hydra nodes make replication decisions based on the Favor parameter. This experiment aimed to evaluate the execution times of the Favor calculation process using different numbers of nodes (5 and 10) under a bandwidth constraint of 100 Gbps. The process involved calculating the Favor using a greedy algorithm for establishing the replication order and calculating multi-objective optimization. The time required for Favor calculation for replicating 1, 5, 10, 20, 50, and 100 files were between 3-5seconds±1second. Note that this value is calculated and stored separately in Global View and does not affect Hydra's operation.

## VI. Discussions and Lessons Learned

**Advancing FAIR Principles through Secure Decentralization:** In light of the technical specifications described earlier, we examine the implications of Hydra's architecture for scientific workflows in terms of data publication, access, and adherence to FAIR principles. Hydra's decentralized architecture liberates data from being tied to specific physical locations through name-based data retrieval, enhancing Findability. Hydra's name-based access mechanisms and in-network caching allow for efficient data retrieval, addressing the Accessibility aspect of FAIR principles. Utilizing data names for all operations, Hydra ensures data formats and structures are transparent and interoperable. Hydra's decentralized trust model boosts security by letting users set their trust anchors and supports publisher authentication for secure data management. Finally, the decentralized architecture of Hydra supports scalable and resilient scientific workflows, eliminating single points of failure.

**Limitations and Implications of Eventual Consistency in Hydra:** In this section, we lay out some limitations of the Hydra system. First, Hydra assumes a federation of organizations has some knowledge of which nodes and users can join the Hydra federation. This knowledge (DNS names for nodes and email addresses of users) is built into the NOC.As mentioned earlier, the NOC's role is limited to certificate distribution, and it does not exercise any other control over the Hydra infrastructure. As such, the NOC is not a single point of failure in a Hydra federation. Hydra operates under an eventual consistency model, implying that data replication and state synchronization occur on a best-effort basis rather than in real time. Any delays in the ingestion notification can result in file replication remaining below the preferred degree. Nevertheless, the file becomes accessible to consumers once the global view is synchronized, which is quick as Figure 4 illustrates. In the event of

congestion or network partition, an unsynchronized state can lead to the ingested file remaining inaccessible and unreplicated until state synchronization. We have yet to comprehensively grasp the ramifications of autonomous replication decisions on the entire system. Can a scenario arise in which a file remains unreplicated not because of resource constraints but rather due to policy limitations? We are currently exploring answers to these questions.

## VII. Related Work

There have been several attempts to create distributed data repositories in the past, and some of these have been successfully deployed. Popular distributed databases such as Cassandra, Bigtable, and Dynamo [5] and other similar solutions can store large amounts of data and perform replication functions. These systems are tightly coupled, generally require significant manual configuration and maintenance, and, most importantly, require a single administrative control for the configuration of replication and other system functions – a model that is unfit to serve a community of scientists, where individual machines may be owned by different parties and require some degree of autonomy in their operations.

Other distributed data management infrastructures also exist in scientific communities, including Xrootd, iRods, Rucio, and Globus[9]. These solutions hide the complexity of a location-independent infrastructure over TCP/IP at the application layer by creating a location-transparent overlay. However, they still need to maintain data locations which makes them complex, requiring substantial manual configuration and maintenance.

There have been a few incarnations of storage repositories over NDN such as repo-ng, Fast Repo for NDN-RTC streams, NDNts for web applications, and ndn-python-repo. These NDN based repositories are single-instance implementations of storage that can be accessed over the network, but not a distributed storage system.

## VIII. Conclusion and Future Work

In addressing the challenges posed by big data scientific research on networked systems, Hydra offers a secure, scalable, and resilient storage service by leveraging a decentralized federation of individual user-provided storage servers. Grounded on Name Data Networking (NDN), Hydra exemplifies that loosely coupled, name-based systems can be both lightweight and robust. This work has afforded us valuable insights into the intricacies of crafting a secure, data-centric distributed network without micromanaging every individual node.

Several areas of improvement are under exploration. Key among these is the optimization of the data plane for higher throughput, dynamic adjustment of the favor parameter based on near real-time performance metrics, and benchmarking against existing solutions.

## Acknowledgment

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