



New Opportunities, Risks, and Harm of Generative AI for Fostering Safe Online Communities

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Abstract

Recently, there is a growing trend of using generative AI systems and tools for fostering and protecting online collaborative communities. Yet, existing AI tools may introduce new risks and even harm to diverse communities' online safety. How to better maximize the novel opportunities of AI and mitigate its emerging risks and harm for our future online safety is a critically needed discussion for the HCI community. Featuring experts from both industry and academia, the goal for this panel is to promote interdisciplinary, community-wide discussions and collective reflections on important questions and considerations at the unique intersection of AI and online communities, including but not limited to: how the design of AI systems may discourage existing online harm but also invite new online harm in various online spaces; how different populations, cultures, and communities may perceive and experience AI's new roles for their online safety; and what new strategies, principles, and directions can be envisioned and identified to better design future AI technologies to protect rather than harm various online communities.

CCS Concepts

• **Human-centered computing** → **Collaborative and social computing**; **Human computer interaction (HCI)**.

Keywords

generative AI, online communities, online safety

ACM Reference Format:

Guo Freeman, Douglas Zytke, Afsaneh Razi, Cliff Lampe, Heloisa Candello, Timo Jakobi, and Konstantin Kosta Aal. 2025. New Opportunities, Risks, and Harm of Generative AI for Fostering Safe Online Communities. In *The 2025 ACM International Conference on Supporting Group Work (GROUP Companion '25)*, January 12–15, 2025, Hilton Head, SC, USA. ACM, New York, NY, USA, 4 pages. <https://doi.org/10.1145/3688828.3700747>

1 Introduction

Artificial Intelligence (AI) has become the core driver of innovation in emerging technologies [18] and is increasingly being used to support our everyday lives across a variety of sectors. More recently, there is a growing trend of using generative AI (i.e., AI systems that are often trained using large datasets and can generate new content based on learned and reproduced patterns from the training datasets [5]) systems and tools for creating safe online environments. Despite these new opportunities, some other research has shown that existing AI tools may introduce new risks and even harm to diverse communities' online safety. In the following, we will outline some specific examples of these new opportunities, risks, and harm of leveraging AI for online safety.

AI for moderating online harassment and cyberbullying. A typical example of using AI for online safety is to use AI-based moderation to monitor, detect, and mitigate online harassment and

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GROUP Companion '25, January 12–15, 2025, Hilton Head, SC, USA

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ACM ISBN 979-8-4007-1187-9/25/01

<https://doi.org/10.1145/3688828.3700747>

cyberbullying. For instance, AI has been used to automatically filter certain keywords to block posts or comments that include specific harassing terms and phrases, such as the AutoModerator bot on Reddit [4, 7, 9, 14, 17, 22] and flagging systems used in gaming [16, 26]. Machine learning-trained AI can also detect toxicity in game communication [21, 25] or conduct voice analysis to detect sexual harassment online by searching for clues of fear, anger, and disgust emotions in women's voices [15, 24, 26]. However, AI-based online content moderation has also been criticized for disproportionately targeting marginalized individuals (e.g., women, people with mental illness, and Black individuals), such as further marginalizing those with eating disorders by reasserting certain bodies as not valuable and thus worthy of censorship [10]; unjustifiably removing content created by transgender and Black users expressing their marginalized identities [12]; and censoring women and vulnerable users while uplifting the voices of online abusers [3].

AI for detecting and mitigating sexual risks. Beyond the traditional social media context, AI has been used for detecting and mitigating sexual risks in online dating [8, 30]. For example, Bumble has released an open-source “cyberflashing” detection AI [28]. Examples beyond online dating include skin detection AI to identify non-consensual and illegal sexual imagery [23, 27] as well as detection of child grooming and sex trafficking through social media [2, 29]. Despite this growing interest in AI for preventing sexual harm, recent literature shows that sexual risk detection AI models are commonly trained on datasets of publicly available social media data (e.g., comments on public posts) or police officers impersonating children to catch child predators [20]. There persists an absence of ecologically valid data around private messaging interactions and physical sexual experiences following from online discovery, in which recently researchers started to address such as identification of and understanding the language around sexual risks within youths' private conversations [19].

AI for youth online safety. As mentioned above, adolescents, a particularly vulnerable population of technology users, face various online risks including sexual harm. Therefore, there have been various research efforts to utilize AI to detect and mitigate online risks for adolescents [20]. For instance, researchers have utilized multi-modal approaches to detect unsafe interactions [1] and found that meta-data from youth's private conversations provides sufficient evidence for machine learning models to detect unsafe interactions. This means that with minimum information, privacy-invasive tools such as parental monitoring apps [11] or prioritizing security over children's safety by implementing end-to-end encryption¹ could be addressed. However, with the recent introduction of AI-based conversational agents (CAs) such as chatGPT, adolescents have sought knowledge and support through these chatbots on sensitive topics, leading to potential AI-introduced online risks. For example, it's been documented that these chatbots expose teens to sexually inappropriate content, false information, or misleading and potentially harmful advice².

AI that causes new online harm. Additionally, AI technologies could be used to cause new online harm rather than mitigating such harm. One example of this is using AI intentionally for is

real-time human-bot coordinated group attacks in live streaming communities (e.g., “hate raids,” see [6, 13]). In this case, AI is intentionally used to perform new online attacks at a larger scale and at a much faster pace that goes beyond the capacity of existing traditional harm mitigation approaches (e.g., human-based moderation). For instance, massive bot accounts start to follow and/or unfollow a streamer to create the notification sound to disrupt people's streaming and viewing experience. These bots can also be used to overwhelm the live chat by generating a large amount of hate messages within a very short time frame that a human moderator is unable to manage [6, 13].

Therefore, we believe that how to better maximize the novel opportunities of AI and mitigate its emerging risks and harm for our future online communities is a critically needed discussion for the HCI community. Featuring experts from both industry and academia, the goal for this panel is to promote interdisciplinary, community-wide discussions and collective reflections.

2 Panel Themes and Goals

In this panel, we aim to discuss important questions and considerations at the unique intersection of generative AI, online communities, and cybersecurity, including but not limited to: how the design of AI systems may discourage existing online harm but also invite new online harm in various online spaces; how different populations, cultures, and communities may perceive and experience AI's new roles for their online safety; and what new strategies, principles, and directions can be envisioned and identified to better design future AI technologies to protect rather than harm various online communities. Some example topics and questions we will focus on in this panel include:

- What are some existing methods and practices of using AI to protect diverse communities' online safety and what are the limitations/challenges of these methods and practices?
- What are some forms of new online risks and harm that AI may cause for diverse online communities rather than protecting them?
- How, if at all, do these new risks and harm for people's online safety caused by AI also be translated to offline risks and harm?
- Why do some people consider AI as negative or harmful for their online safety while others do not?
- How can we better understand and approach AI's unique challenges for online safety across various sociocultural contexts (e.g., in the global south context and across different age groups)?
- How can we identify new approaches, designs, and directions to create future AI technologies to maximize their opportunities while mitigating their risks and harm for people's online safety?

The panel format will alternate between the moderator posing questions to the panelists, taking questions from the audience, and posing questions to the audience, to gather community opinions.

3 Panelists and Moderator

Panelists have expertise in the area of AI for online safety across various online contexts (e.g., games, live streaming, XR, social media,

¹<https://www.itpro.com/security/encryption/359943/what-is-end-to-end-encryption-and-why-is-everyone-fighting-over-it>

²<https://www.washingtonpost.com/technology/2023/03/14/snapchat-myai/>

and online dating) with diverse research approaches (e.g., qualitative, experimental, design, and machine learning). Taken together, panelists bring unique knowledge and vision from both academia and industry to this topic.

Guo Freeman (panelist) is an Associate Professor of Human-Centered Computing at Clemson University. Her work focuses on how interactive technologies such as digital games, live streaming, social VR, and AI shape interpersonal relationships and group behavior; and how to design safe, inclusive, and supportive social VR spaces to mitigate emergent harassment risks, such as through AI-based moderation.

Douglas Zytke (panelist) is an Associate Professor and Director of Graduate Studies in the College of Innovation & Technology at the University of Michigan-Flint. His research uses consent as a lens to understand and design mitigative solutions for sexual harm. His work explores data donation of online dating sexual experiences as a human-centered approach to improving sexual risk detection AI.

Afsaneh Razi (panelist) is an Assistant Professor at Drexel University's Department of Information Science. Her research area is positioned at the intersection of HCI and AI to address socio-technical issues. Specifically, her work aims to address the critical and timely problem of online safety by leveraging a multidisciplinary approach of human-centered AI to characterize and identify risks vulnerable users encounter online and develop online safety interventions.

Cliff Lampe (panelist) is a Professor and Associate Dean for Academic Affairs at the University of Michigan School of Information. He also serves as Chair of the CHI Steering Committee and is a member of the CHI Academy. His work has highlighted moderation in online spaces, the effects of harassment and disinformation in online spaces, and recently the motivations behind harassers in these spaces.

Heloisa Candello (panelist) is a research scientist at the Responsible & Inclusive group at IBM Research laboratory. She has experience conducting mixed-methods research in the collection, design, and evaluation of conversational systems. Her research resulted in several publications in leading conferences (CHI, CSCW, DRS, DUXU) and recognition in the HCI and Design field.

Timo Jakobi (panelist) is a professor whose work focuses on making abstract protection concepts accessible to companies, demonstrating how data protection and responsible AI can serve customer interests and provide added value. His research bridges legal frameworks with human-computer interaction methods to make digital legislation more empirically grounded, aiming to reduce compliance uncertainty and help businesses strategically use data protection as a value proposition in customer communications.

Konstantin Aal (moderator) is a PostDoc at the Chair of Information Systems and New Media at the University of Siegen. His research focuses on the use of social media by political activists in conflict areas such as Palestine, Iran, Tunisia and Syria. His recent publications revolve around the idea of the personalised AI companion and how it can be used to augment rather than replace the user.

Acknowledgments

This work was partially supported by the National Science Foundation under award 2112878 and 2342393.

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